

Project 6 (in C++): Given a binary image, the task is to produce a loss-less compression via the skeleton of 8-connectness distance transform. To insure the correctness of your compression, you will do a decompression of the compressed file.

Summary of what your program will do:

- 1) Load input into inside of the frame of ZFAry (zero-framed).
- 2) Performs the 1st-pass of the 8-connectness distance transform for all pixels inside the frame of ZFAry.
- 3) reformatPrettyPrint of the result of the Pass-1 to outFile1 with proper captions.
- 4) Performs the 2nd-pass of the 8-connectness distance transform on the result of 1st pass (inside of the frame)
- 5) reformatPrettyPrint of the result of the Pass-2 to outFile1 with proper captions.
- 6) Performs local maxima operation on the result of 2nd-pass.
- 7) reformatPrettyPrint the local maxima to outFile1 with proper captions.
- 8) Produce skeleton (compressed file)
- 9) The name of the compressed file is to be created during the run time of your program, using the original file name with an extension “_skeleton.” For example, if the name of the input file is “image”, then the name of the compressed file should be “image_skeleton”.
- 10) close the compressed file.
- // To make sure your program works correctly; you are going to do a de-compression on the compressed file as follows.
- 11) re-open the compressed file (image_skeleton).
- 12) re-set ZFAry to zero
- 13) Load triplets from compressed file to ZFAry
- 14) Perform 1st-pass expansion on the ZFAry
- 15) reformatPrettyPrint of the result of 1st-pass expansion to outFile1 with captions.
- 16) Perform 2nd pass expansion on the result of 1st expansion
- 17) reformatPrettyPrint of the result of 2nd-pass expansion to outFile1 with caption.
 - // If your program work correctly, the result of 2nd-pass expansion should be
 - // identical to the result of the 2nd pass of distance transform.
- 18) Produce decompressed file:
 - a) Write the original image header to the decompressed file
 - b) Threshold ZFAry with threshold value == 1 begins at (1,1)
 - and ends at (?,?)
 - i.e., if ZFAry (i, j) >= 1
 - output 1 and a blank space to de-compressed file.
 - else
 - output 0 and a blank space to de-compressed file.
- 19) The name of the decompressed file is to be created during the run time of your program, using the name of the input file with an extension “_decompressed.” For example, if the name of the input file is “image”, then the name of the compressed file should be “image_decompressed”. (This can be done simply using string concatenation.)
- 20) Closed the de-compressed file.
 - // after this step your directory should have these three files: image, image_skeleton, and image_decompressed.
- 21) If your program works correctly, image_decompressed should be identical to image.

*** You will be given 2 data files: img1 and img2. img1 is a small and simple image. img2 is a larger image.

What to do as follows:

- 1) Implement your program based on the specs given below.
- 2) Run and debug your program with img1 until your program produces the decompress file is identical to img1.
- 3) When the result is correct, then run your program with img2.

Include in your hard copies:

- cover page
- source code
- For img1
 - Print the input file
 - Print outFile1
 - Print skeletonFile
 - Print decompressFile
- For img2
 - Print the input file

- Print outFile1
- Print skeletonFile
- Print decompressFile

Language: C++

Project points: 12 pts

Due Date: Soft copy (*.zip) and hard copies (*.pdf):

- 0 (13/12 pts): early submission, 11/30/2022 Sunday before midnight
- +1 (12/12 pts): early submission, 11/3/2022, Thursday before midnight
- 1 (11/12 pts): 1 day late, 11/4/2022, Friday before midnight
- 2 (10/12 pts): 2 days late, 11/5/2022, Saturday before midnight
- (-12/12 pts): non submission, 11/5/2022, Saturday after midnight

*** Name your soft copy and hard copy files using the naming convention as given in the project submission requirement.

*** All on-line submission MUST include Soft copy (*.zip) and hard copy (*.pdf) in **the same email attachments** with correct email subject as stated in the email requirement; otherwise, your submission will be rejected.

I. inFile (argv[1]): a binary image with image header.

II. Outputs:

a) outFile1 (argv [2]): for

- reformatPrettyPrint of the results of 1st pass 8-connectness distance transform
- reformatPrettyPrint of the results of 2nd pass 8-connectness distance transform
- reformatPrettyPrint of the local maxima skeleton
- reformatPrettyPrint of the results of 1st pass expansion
- reformatPrettyPrint of the results of 2nd pass expansion

b) skeletonFile (the name of the file is generated at run-time) for store the compressed file using the following format:

Example:

20 20 0 9 // the header of the distance transform image.

4 7 2 // the skeleton pixel at (4, 7) with distance of 2

6 7 3 // the skeleton pixel at (6, 7) with distance of 3

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c) deCompressFile (the name of the file is generated at run-time), an image file where the first text-line is the image header, follows by rows and cols of pixel values.

III. Data structure:

- An ImageCompression class

- (int) numRows
- (int) numCols
- (int) minVal
- (int) maxVal
- (int) newMinVal
- (int) newMinVal
- (int **) ZFAry //a 2D array, need to dynamically allocate of size numRows + 2 by numCols + 2.
- (int **) skeletonAry //a 2D array, need to dynamically allocate of size numRows + 2 by numCols + 2.

- methods:

- setZero (Ary) // set 2D Ary to zero.
- loadImage (...) // Load input onto inside frame of ZFAry.
- loadSkeleton (...) // Load the skeleton file onto inside frame of ZFAry.

- Compute8Distance (...) // See algorithm below.
- fistPass8Distance (...) // algorithm is given in class.
- secondPass8Distance (...) // algorithm is given in class.
 - // Note** In second pass, you need to keep track the newMinVal and newMaxVal.
- imageCompression (...) // See algorithm below
- isLocalMaxima (...) // A pixel is local maxima if \geq to all its 8 neighbors. On your own
- computeLocalMaxima (ZFary, skeletonAry) // Check all pixels, ZFary[i,j] in ZFary
 - // if isLocalMaxima(ZFary[i,j])
 - skeletonAry[i,j] \leftarrow ZFary[i,j]
 - else skeletonAry[i,j] \leftarrow 0
- extractSkeleton (...) // if skeletonAry[i,j] > 0 write the triplet (i.e., i, j, skeletonAry[i,j]) to skeletonFile.
 - // Please note, in real life, i and j need to subtract by 1 since skeletonAry has been framed;
 - // however, for easy programming and since we are reusing ZFary,
 - // i and j do not need to subtract by 1.
- imageDeCompression (...) // See algorithm below
- firstPassExpansion (...)// algorithm is given in class.
- secondPassExpansion (...)// algorithm is given in class.
- threshold (...) // do a threshold on pixels inside of ZFary with the threshold value at 1;
 - i.e., if ZFary (i, j) \geq 1
 - output 1 and a blank space to decompressed file.
 - else
 - output 0 and a blank space to decompressed file.
- reformatPrettyPrint (...) // reuse codes from your previous project.

VI. main (...)

step 0: open inFile and outFile1

- numRows, numCols, minVal, maxVal \leftarrow read from inFile
- dynamically allocate ZFary with extra 2 rows and 2 cols
- dynamically allocate skeletonAry with extra 2 rows and 2 cols

Step 1: skeletonFileName \leftarrow argv[1] + “_skeleton.txt”

Step 2: skeletonFile \leftarrow open (skeletonFileName)

Step 3: deCompressedFileName \leftarrow argv[1] + “_deCompressed.txt”

Step 4: deCompressFile \leftarrow open (deCompressedFileName)

Step 5: setZero (ZFary)

setZero (skeletonAry)

Step 6: loadImage (inFile, ZFary)

Step 7: compute8Distance (ZFary, outFile1) // Perform distance transform

Step 8: imageCompression (ZFary, skeletonAry, skeletonFile, outFile1) // Perform lossless compression

Step 9: close skeletonFile

Step 10: reopen skeletonFile

Step 11: setZero (ZFary)

Step 12: loadSkeleton (skeletonFile, ZFary)

Step 13: imageDeCompression (ZFary, outFile1) // Perform decompression

Step 14: deCompressFile \leftarrow output numRows, numCols, newMinVal, newMaxVal

Step 15: threshold (ZFary, deCompressFile,1)

Step 16: close all files

V. Compute8Distance (ZFary, outFile1)

Step 1: fistPass8Distance (ZFary)

Step 2: reformatPrettyPrint (ZFary, outFile1) // with proper caption i.e., 1st pass distance transform

Step 3: secondPass8Distance (ZFary)

Step 4: reformatPrettyPrint (ZFary, outFile1) // with proper caption i.e., 2nd pass distance transform

VI. imageCompression (ZFary, skeletonAry, skeletonFile, outFile1)

Step 1: computeLocalMaxima (ZFary, skeletonAry)

Step 2: reformatPrettyPrint (skeletonAry, outFile1) // with proper caption i.e., Local maxima, skeletonAry

Step 3: extractSkeleton (skeletonAry, skeletonFile)

VII. imageDeCompression (ZFary, outFile1)

Step 1: firstPassExpansion (ZFary)

Step 2: reformatPrettyPrint (ZFary, outFile1) // with proper caption i.e., 1st pass Expansion

Step 3: secondPassExpansion (ZFary)

Step 4: reformatPrettyPrint (ZFary, outFile1) // with proper caption i.e., 2nd pass Expansion