

Eden Gilbert Kiseka

UI/UX Designer & Creative Technologist

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Kampala, Uganda

DESIGN Product Design

User Research
Wireframing & Prototyping
Design Systems
Figma & OnCapture
Adobe Photoshop

DEVELOPMENT Kotlin (Android)

Swift (iOS)
React Native
Jetpack Compose
JavaScript / TypeScript
Python
C / C++

CREATIVE Photography

Music Production
Screenwriting
Visual Storytelling
Brand Identity

LANGUAGES English (Fluent)

Luganda (Native)
French (Intermediate)

PHILOSOPHY "I design with empathy, build with precision, and create experiences that feel alive."

WORK

Carthigan Inc. — Product Designer & Developer

Kampala, Uganda

Nov 2025 – Present

Founded a venture to celebrate African languages. Lead product development for *Gandalingo*, a Luganda learning app (500+ users). Conducted research with 30+ learners, designed the UX/UI in Figma, and implemented the app in Kotlin/Jetpack Compose with WCAG 2.1 accessibility and custom Material Design 3 system.

Googah Goats Limited — Lead Backend Engineer

Kampala, Uganda

Oct 2025 – Present

Architect backend infrastructure using Google AppScript and JavaScript. Designed data architecture with spreadsheet-based systems and custom automation scripts for operations and analytics. Translated stakeholder needs into functional internal tools.

Freelance — Designer & Mobile Developer

Remote

2023 – 2024

Delivered end-to-end design and development for startups in fintech and hospitality. Conducted discovery workshops, created design systems, and built production Android/React Native apps. Facilitated design critiques and iterated on user feedback.

Neriko Electronics — Technical Instructor

Kampala, Uganda

Oct 2024 – Sep 2025

Developed curriculum and taught embedded systems programming (C/C++) and IoT applications. Created educational materials and circuit diagrams, refining ability to explain complex technical concepts to diverse audiences.

CoinPay — UI/UX Designer & Developer

Costa Rica

Aug 2023 – Dec 2023

Designed high-fidelity mockups and prototypes for a fintech platform in Figma. Optimized payment flows to reduce friction. Implemented designs in React Native and native Android with pixel-perfect accuracy.

Hammer Uganda Limited — Data Analyst

Kampala, Uganda

2024 – Dec 2024

Analyzed RF signals for network expansion (Huawei/Lyca Mobile). Developed Python scripts for data processing and visualization of signal strength patterns.

EDUCATION

University of the People AS in CS & Electrical Engineering

United States

2024 – 2027

Uganda Institute of ICT Diploma in Electronics & Electrical Eng.

Uganda

2024 – 2027

Victoria University Cert. of Higher Education in Physical Sciences

Uganda

2025

FEATURED PROJECTS

Gandalingo — Language Learning Platform

Production App

Designed and built a complete educational platform. Created IA for 6 proficiency levels, designed 40+ custom components, and implemented comprehensive accessibility features. Built in Jetpack Compose with smooth micro-interactions.

Pizza Vesuvio — Restaurant Platform

Client Work

Designed and developed a unified ordering experience (Android/iOS/Web). Created a warm visual aesthetic, photographed menu items, and built platform-specific apps using Kotlin, Swift, and JavaScript.

CREATIVE WORK

Photography — *@edens.creative*

Instagram

2022 – Present

Specializing in product photography and authentic portraiture. Work informs UI design through understanding of visual hierarchy, negative space, and composition.

Music Producer — *@edengilbert.dnb*

Instagram

2022 – Present

Producer of Drum & Bass electronic music. Applies principles of rhythm and pacing to interaction design and user journey mapping.