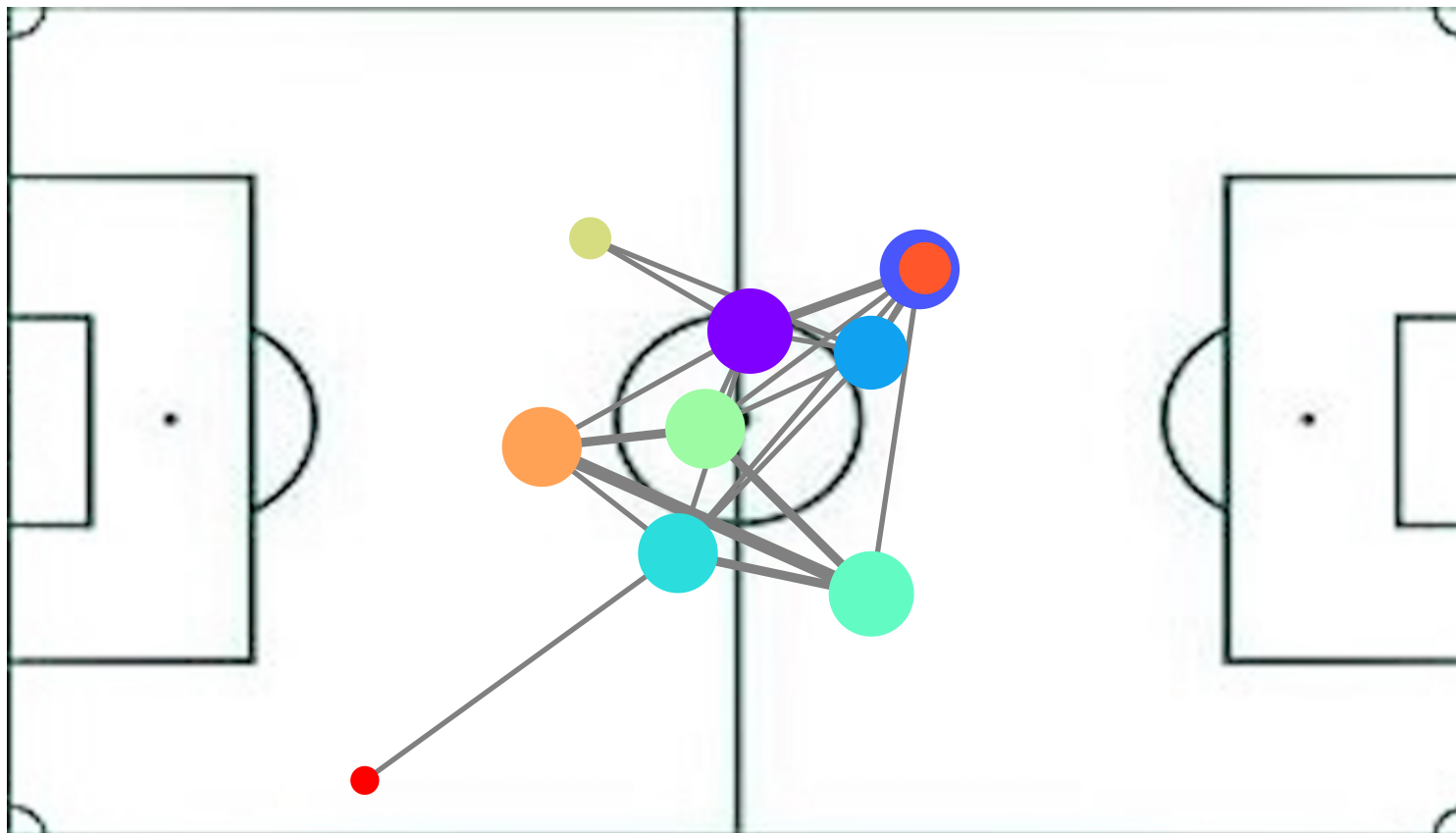# Passing map for players in the first 30 minutes of the match

Player ID

- 82-0fdf-400e-b4e1-0d2b56144cf9
- b4498a98-9d30-4f18-8cdf-884774505d34
- 019d8fa9-3cbd-42f2-bfcf-1bc676d13e0f
- 5f9839df-d91a-4ecd-b44(
- e-b4f1-4f7f-82be-ed9e8f21feb8
- 3b7ea68d-8174-4061-94cc-84a07d488cfe
- 0c7c551a-93df-416d-a892-81eccd50c6eb
- 33d4053e-34a9-4324-97
- e-1be4-499a-8242-b219e051f33c
- a7cc7c2e-350d-47a3-9d76-e40bc7cffa9e

Size of node = number of passes sent/received
Size of lines = number of passes between two players