

POSEIDON

for RESTful Streaming



AGENDA

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RECAP

UPDATES

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- Who are we?

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- Original Goals

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- Our take on the product

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- Finished Product
- Demo
- Architecture
- Reflection

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- Who are we?
- Original Goals
- Our take on the product
- Technology Stack
- Progress from Last Time

UPDATES

- Finished Product
- Demo
- Architecture
- Reflection
- Questions/Feedback

WHO ARE WE?

- Sharat, Eden, Yahui, Artem - Students at Brandeis
- Pito Salas - Professor and mentor

GOALS

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- Understand capabilities of Streambase system

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- Brainstorm new or novel ways to interact with it

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- Brainstorm new or novel ways to interact with it
- Hopefully bring useful ideas to the table
- Potentially influence Streambase's development cycle

STREAMBASE STUDIO

- Extremely powerful tool
- User friendly for the most part
- Cross platform
- High performance
- No programming experience needed

STREAMBASE STUDIO

- Installation required
- Desktop only
- Streaming requires both endpoints to implement protocol (sender + receiver)*
- Compile, run workflow
- No flow through data

OUR TAKE...

- Web browser based

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- RESTful API

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- Live stream view

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- Web browser based
- RESTful API
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- JSON Format
- Real Time manipulation

STACK

- Vaadin



- Java based
- Asynchronous
- Generates Javascript, CSS from Java Code
- Google Web Toolkit based

LAST TIME

- UI - simple and compelling

PROGRESS

- UI - simple and compelling
- Connects to REST sources

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- Maps JSON

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- Operators Implemented

PROGRESS

- UI - simple and compelling
- Connects to REST sources
- Maps JSON
- Operators Implemented
- Data live view

DEMO

- Data sources
 - MBTA
 - Twitter

DEMO

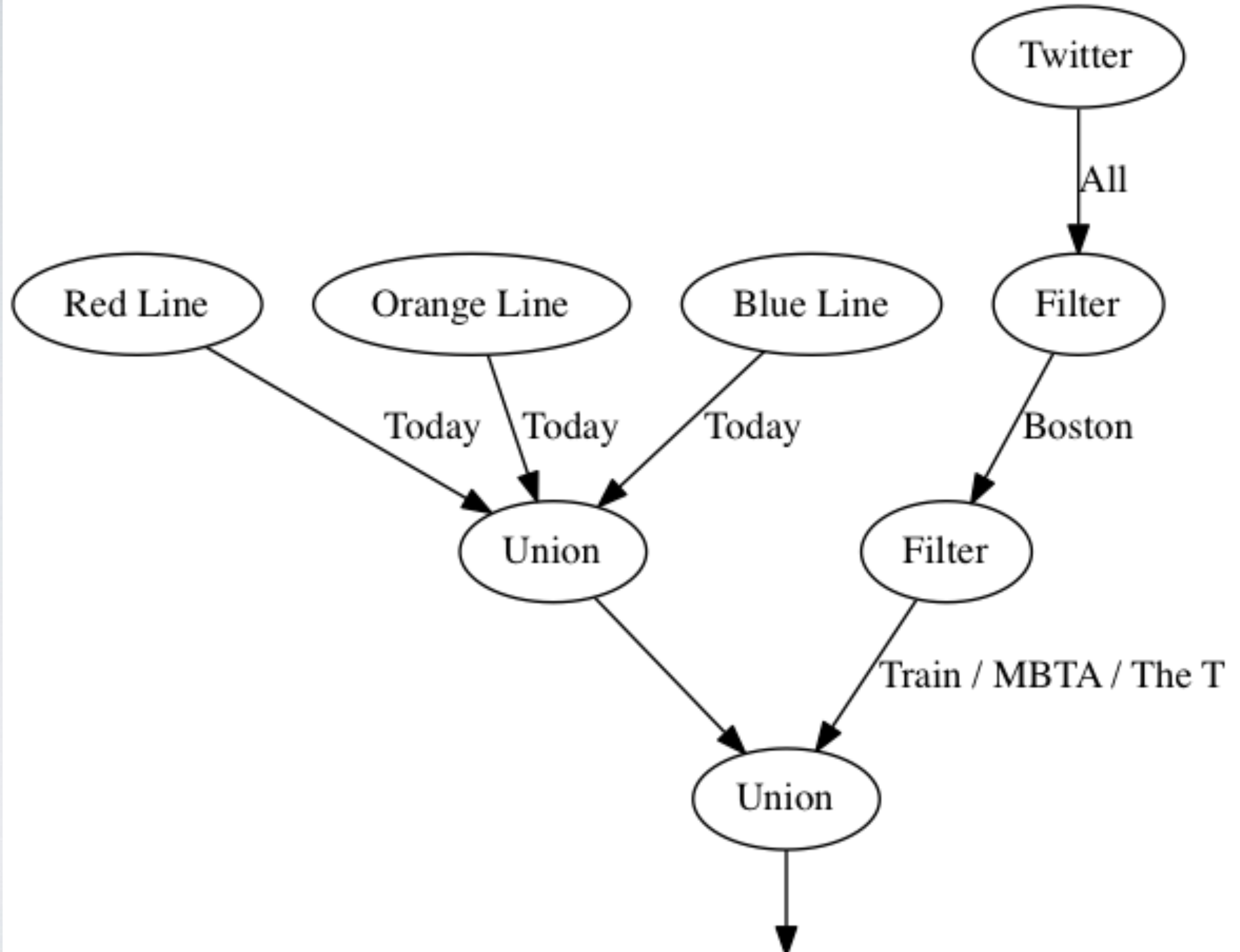
- Data sources
- Answer a question

DEMO

- Data sources
- Answer a question
 - “If I live in Harvard but work at State St, how can I minimize waiting time?”

DEMO

- Data sources
- Answer a question
- Visually assemble a query



DEMO

<http://edenzik.github.io/StreambaseBrandeis>

<http://poseidon-streambase.herokuapp.com>

ARCHITECTURE

- Operators
 - Independent “units”
 - Have a buffer (Queue)
 - Each operator processes least recent element
 - When done, forwards to next operator’s buffer

ARCHITECTURE

- Operators
- Threads
 - Each operator = Thread
 - Runs continuously
 - Agnostic of other operators

ARCHITECTURE: PROBLEMS

- Real time push
 - Data pours through as soon as connection is made
- Join “Synchronization”
- Bottleneck of system is at slowest node

ARCHITECTURE

- Operators
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- Vaadin

ARCHITECTURE

- Operators
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- Vaadin
 - Continuous survey of operators

ARCHITECTURE

- Operators
- Threads
- Vaadin
 - Continuous survey of operators
 - Push to front end

REFLECTION:VAADIN

- Difficult to debug
- Steep learning curve that never ends
- Expensive
- Asynchronous UI Pushes
- Low plugin support compared to JS plugins
- Recompile time is frustrating
- Clunky in development and usage

REFLECTION: IF REDONE

- Front-end javascript framework using plugins would have been easier and faster
- Node.js for server for low overhead and speed

QUESTIONS?