Eduardo Andres Franco Cano

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**SUMMARY**

Eduardo is an engaging collaborative full-stack developer with years of experience of teaching in a

museum setting. As a former educator, Eduardo values openness in the workplace to help promote a healthy work

culture. He also understands the value of mistakes and how they help people grow professionally and mentally. He

tries to find different ways to find solutions and he is quick to share his knowledge with his peers.

**SKILLS**

* **Languages & Frameworks:** React, HTML, CSS,JavaScript, Node, jQuery, Python, AJAX, Express ,Bootstrap
* **Management/Deployment:** Git, Command Line
* **Developmental:** Public speaking, informal teaching, peer training
* **Spoken/Written Languages:** English (Fluent), Spanish(Fluent)

**PROJECTS**

**Not A Good RPG:** [**App**](https://pages.git.generalassemb.ly/edfranco/Project-0/) **|** [**GitHub**](https://git.generalassemb.ly/edfranco/Project-0)(Personal Project) July 2019

* A bare bones RPG game.
* Contains classic RPG components such as rolling dice for stats, a branching storyline, and inventory management.
* This project was built using HTML, CSS, and JavaScript

**Fieldr:** [**App**](https://gofieldr.herokuapp.com/) **|** [**GitHub**](https://github.com/edfranco/fieldr)(Collaborative Project) July 2019

* A full stack web app built using HTML, CSS, and JavaScript
* The back end was built using Node, Express, Mongoose
* This app allows users to create an account, sign in, make posts delete posts, view their own profile.
* FIeldr was built for users to find new people to play sports with

**WORK EXPERIENCE**

**Exploratorium**, San Francisco, CA

*Field Trip Explainer* October 2018- May 2019

Facilitated orientations for an average of 120 children a day. Routinely performed demonstrations on scientific

topics for crowds of about 100 students, teachers, and adult chaperones whilst breaking down scientific jargon

into language understandable to every student in K-12 systems while still being able to explain to adults as well..

Trained peers on niche scientific topics in an engaging and informational manner.

*Guest Services Associate* May 2017- May 2019

Provided customer service, sold products including museum memberships in a museum with a customer flow of on

average 2500+ visitors daily. Achievements include, 2nd highest total dollar amount of donations received in the

2017-18 fiscal year (while working the least amount of hours for full time equivalent employee), highest dollar

amount of donation dollars to hours ratio, highest total sales to hours worked ratio, and highest amount of

transactions to hours worked ratio and routinely earning the highest amount of donations on the Exploratorium’s

Community Day (free day).

*Administrative Intern: Explainer Program* April 2016-May 2017

Helped the supervisors run the explainer program by validating timecards for over 150 high school aged employees.

Created schedules for the museum’s demonstration schedule for the day while trying to balance the workload for

over 50 employees. Answered phone calls relating to attendance, helped with interviewing and application

processes and maintained spreadsheets that held important information for the supervisors. Extra responsibilities I

took upon myself were, creating special training for employees, and routinely leading special workshops for groups

of around 12 for employees that wanted to learn special demonstrations not normally taught.

**Education**

**General Assembly**,San Francisco, Ca June 2019-September 2019

Software Engineering Immersive Program