

# Dunmar: Curse Caverns

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## ABOUT

Curse Caverns is a dungeon that can be run as a once-off for 3 to 6 level 5 characters in the setting of Dunmar (see: Dunmar's DM Guide for more information). The cavern is in Downcrust near the city of Shalk and is rated as high difficulty.

### OPTIONAL RULE: INSANITY

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The curse of the caverns is far reaching, but if you want to add a mechanic of insanity you can use it to balance rewards for players as they progress.

## INTRODUCTION, FORESHADOWING, LORE

