

Data Summaries for Scalable High-Cardinality Analytics

Edward Gan

Stanford University



Outline and structure

Introduction

- A. Motivating Context: ASP systems
- B. Challenge: Query performance for high-cardinality analytics

Three new summaries to reduce performance bottlenecks:

- 1. Cooperative Summaries
- 2. Moments Sketches
- 3. TKDC

Discussion and Conclusion

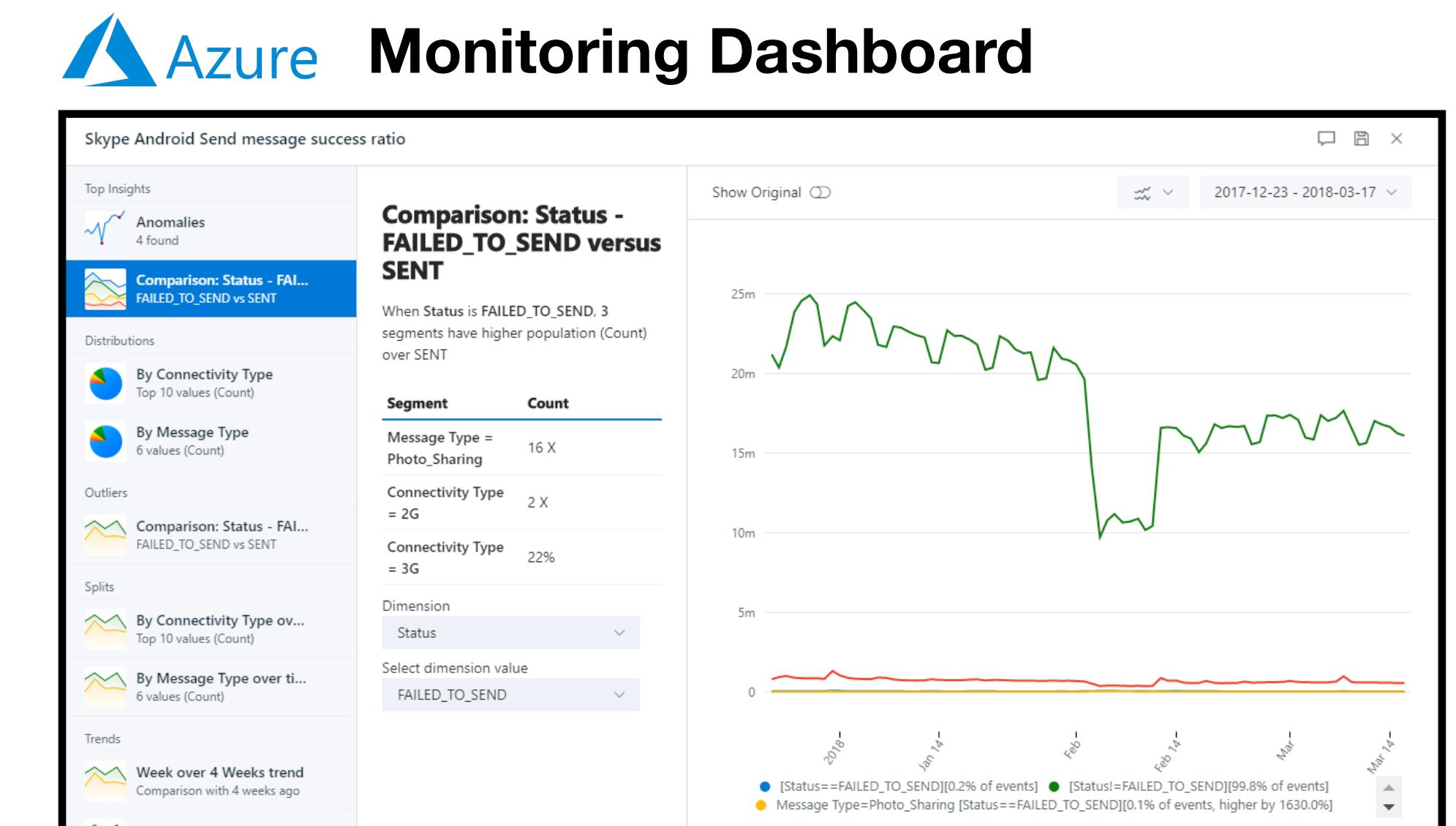
Illustrative example: monitoring Microsoft Skype

Billions of application requests daily

Engineers issue queries through UIs to diagnose & explore trends

Example Skype Diagnostic Query:

Compute the 99th percentile latency for requests in Canada from 9:00pm March 1 to 10:30pm March 11.



Processing analytics queries using direct scans is expensive

Compute the 99th percentile latency for requests in Canada from 9:00pm March 1 to 10:30pm March 11.

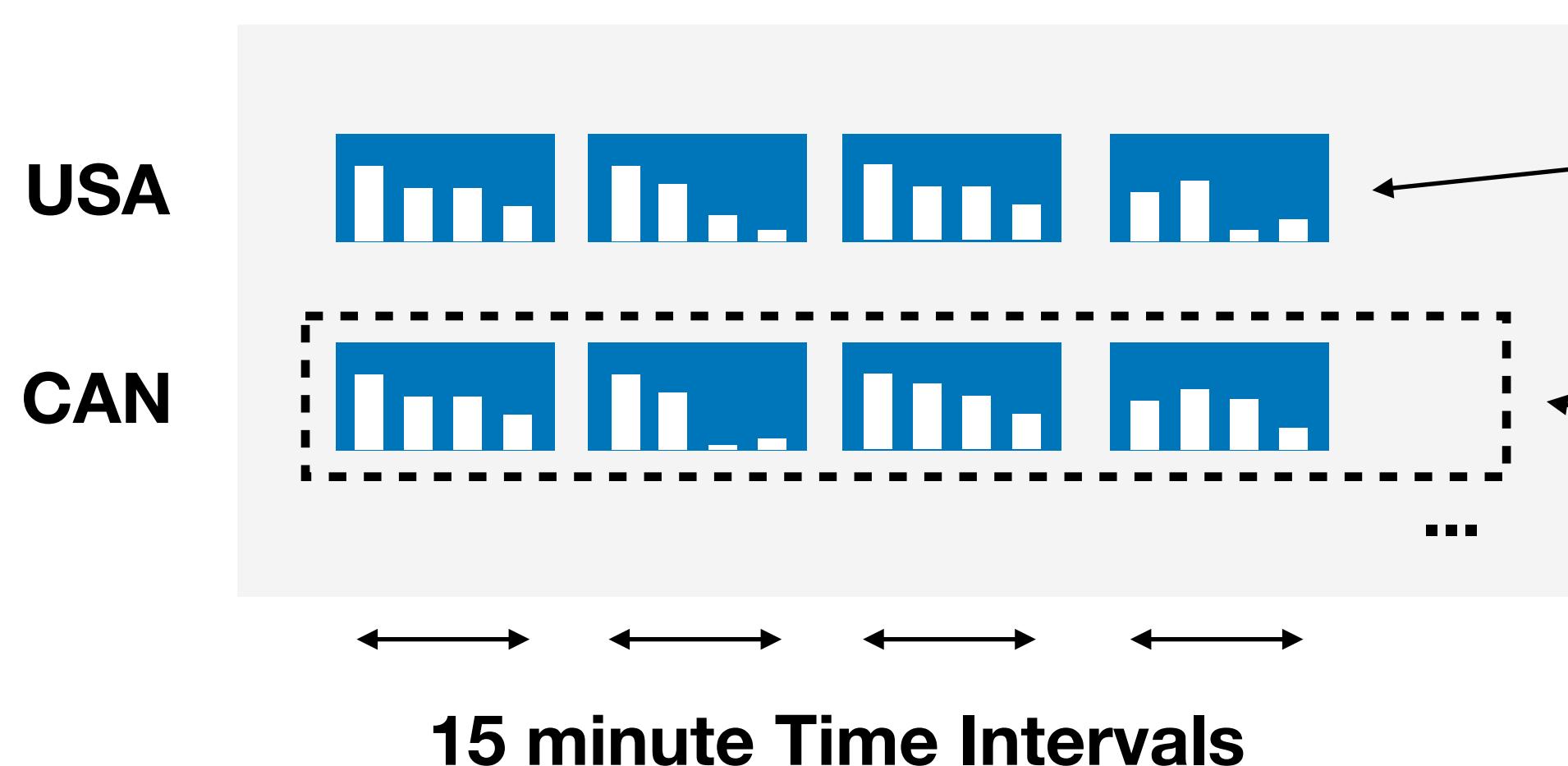
Goal: < 1s query response for interactive exploration

- Hadoop / Spark / Presto require aggregating and sorting billions of requests: minutes of CPU time
- Indexes, sub-sampling still require disk scans over many rows

Precomputing data summaries reduces query time overhead

Compute the 99th percentile latency for requests in *Canada* from *9:00pm March 1* to *10:30pm March 11*.

Goal: < 1s query response for interactive exploration



Precomputed in-memory summaries
(e.g., histograms, sketches, samples)
partitioned by query dimensions

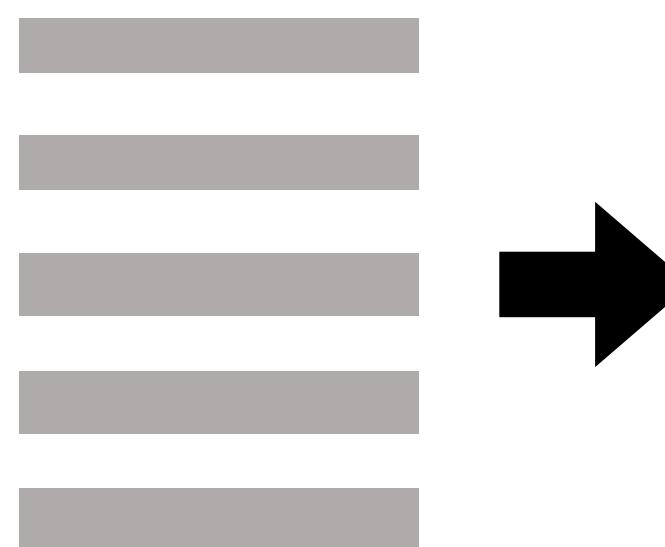
Efficiently estimate quantiles for
flexible locations and time ranges by
combining summaries

Background: Approximate Summary Precomputation (ASP) Systems

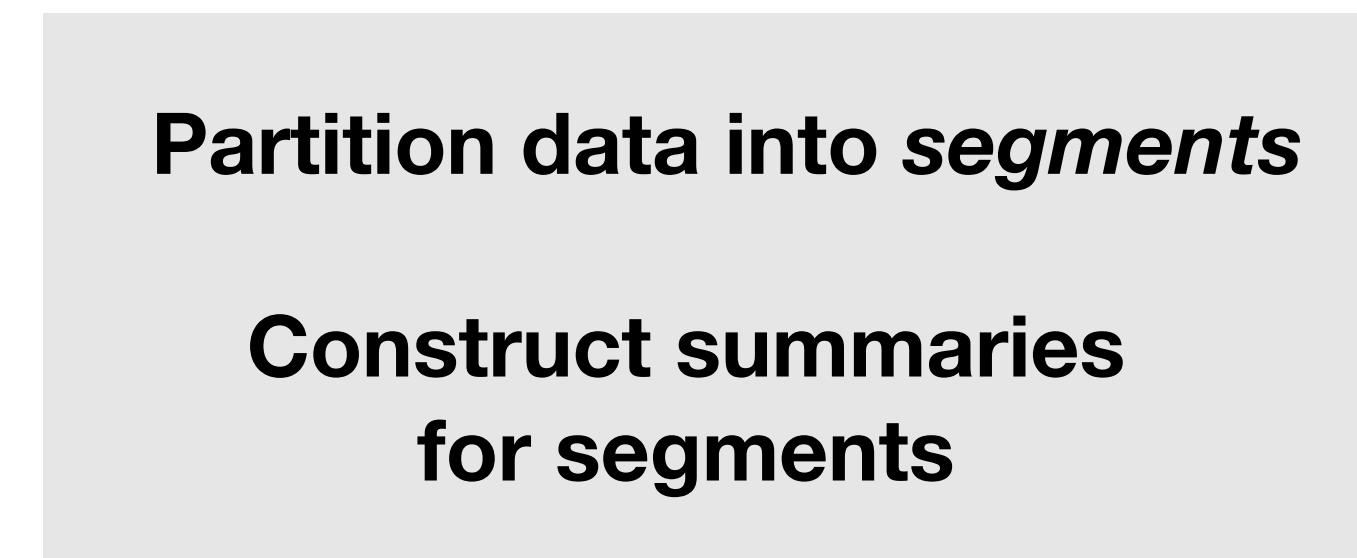
Includes many open source, industry systems:



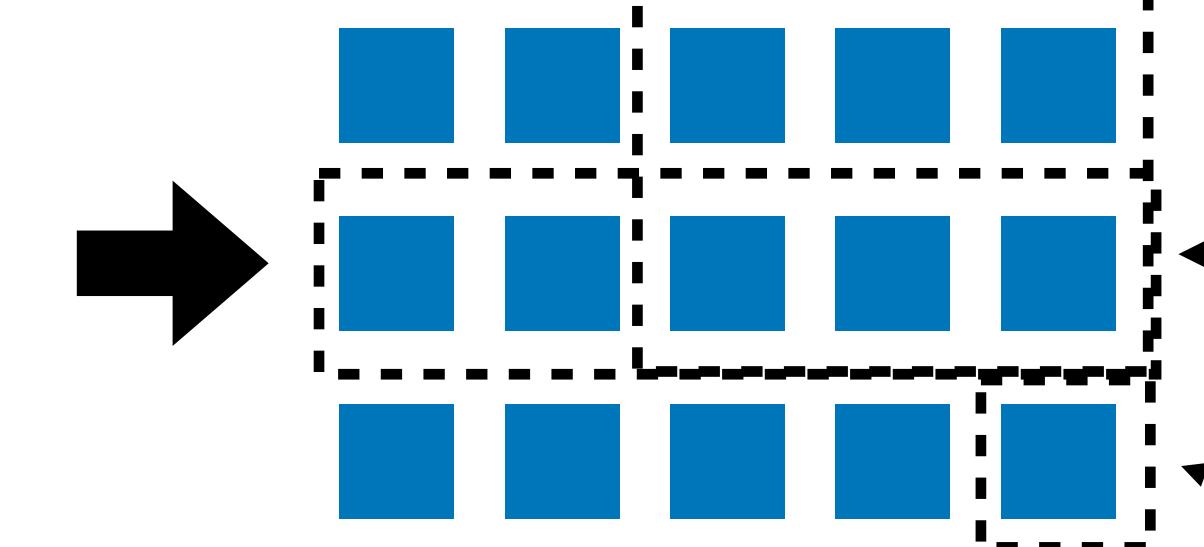
Apache Kylin



Raw Data



Data Loading



Precomputed Segment
Summaries



Summaries cached in-memory for maximum performance
Limited space for summaries introduces approximation error

Queries operate
over summaries,
instead of raw data

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Segment counts are growing due to high-cardinality dimensions

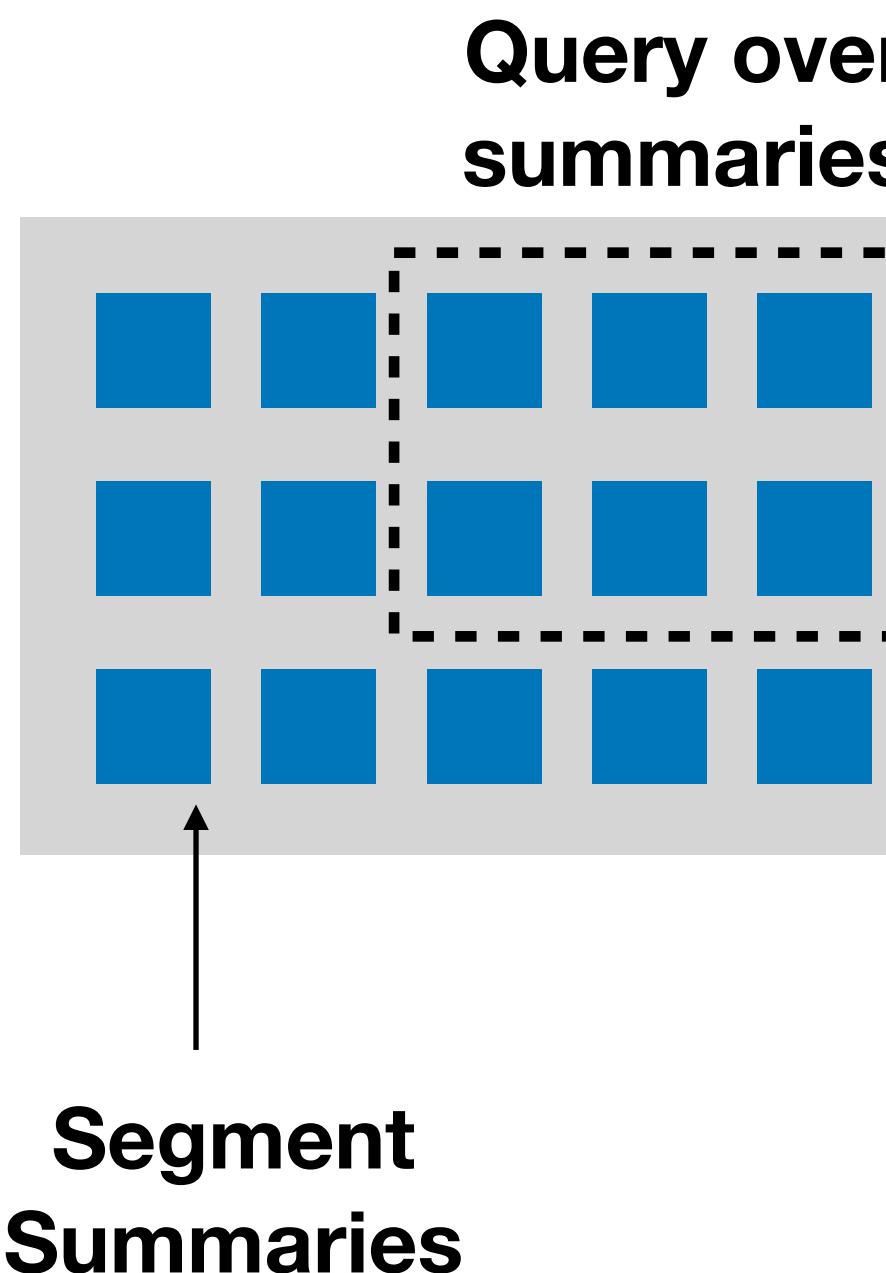
Users want to examine, diagnose trends with precise context

ASP systems precompute summaries for segments on **all queryable dimension values**, leading to explosion in segments

- 2,016 five-minute intervals in a week
- 24,000 Android device Types
- 29 tenants x 167 app versions x 472 providers: 2 million combinations

Challenge: ASP systems have trouble scaling to large numbers of segments

More segments, more summaries, more bottlenecks

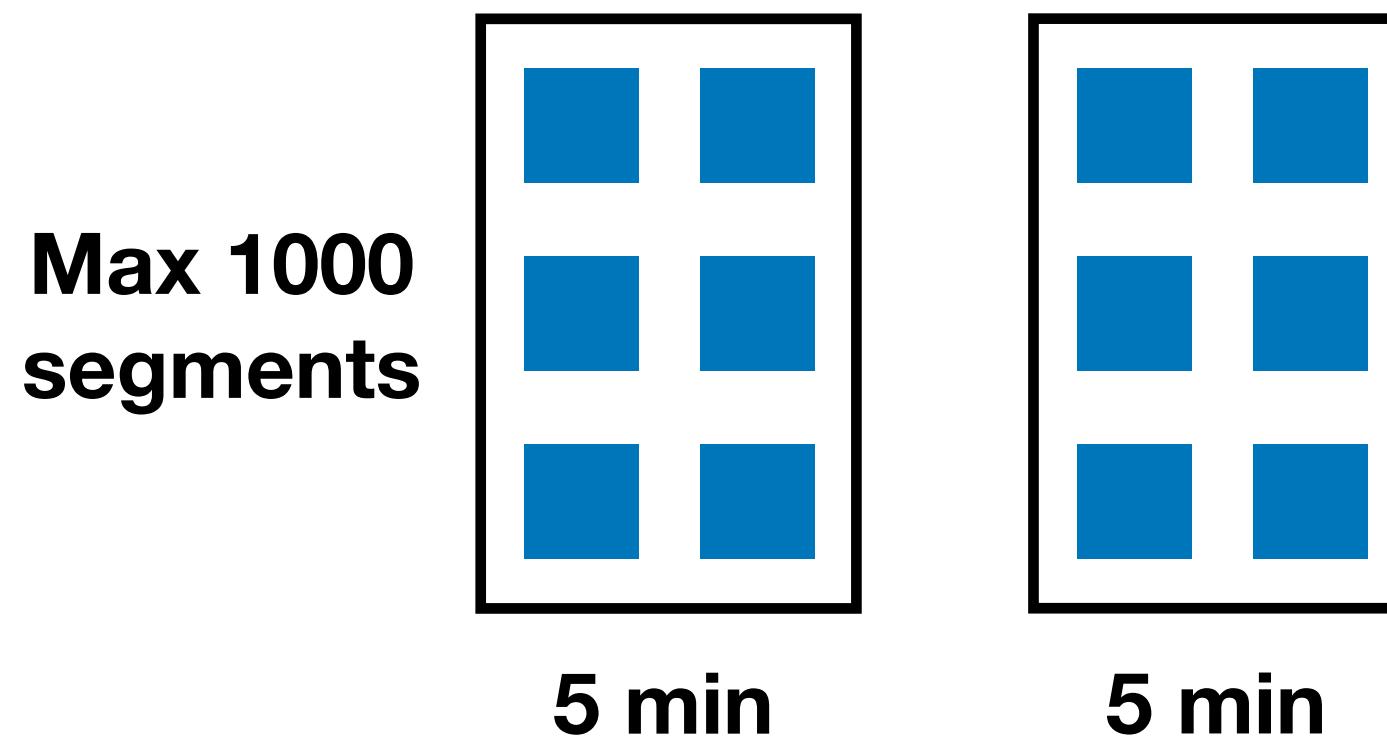


Performance bottlenecks along three axes:

1. Space: limited total memory to store summaries
2. Accuracy: limited by small summary sizes
3. Query Time: limited time to process summaries

Summary performance limits the usability of production ASP systems

Quantile Queries on Skype monitoring team:



- Data partitioned into 5-minute intervals and user-specified dimensions: locations, etc...
Summarized using t-digests*
- t-digests provide limited accuracy under space constraints & are slow to combine

To maintain performance, team imposes a strict *cardinality* limit:
1000 segments per time interval. Many user complaints.

*[Dunning & Ertl. 2019]

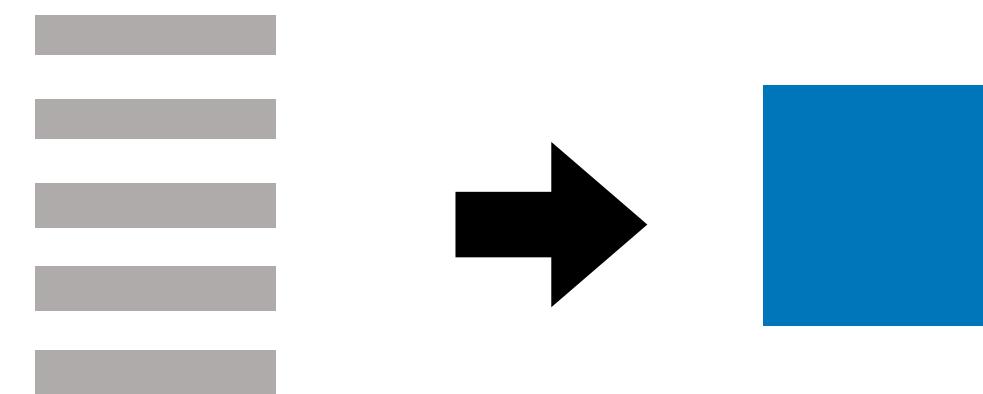
Thesis: Summaries for high-cardinality aggregation

How can we support high-cardinality aggregations over precomputed summaries without sacrificing query performance?

Novel summaries tailored for high-cardinality workloads can provide **end to end improvements** in accuracy, space usage, and runtime.

High-cardinality summary design

Traditional Summaries

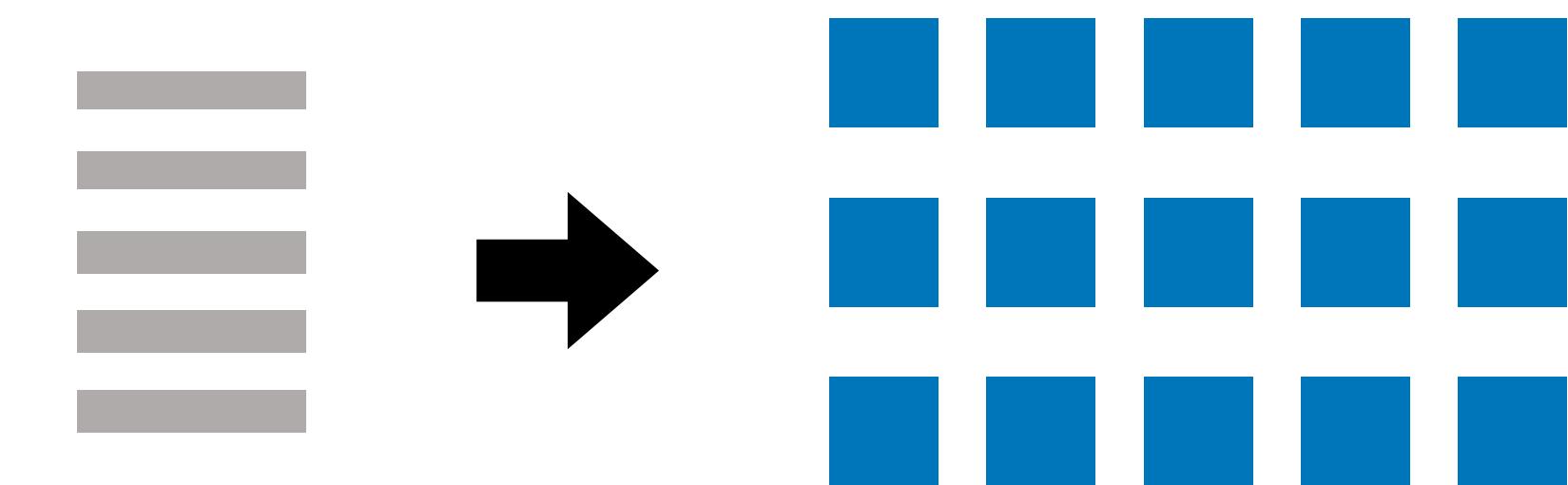


Raw Data

Summary

Single summaries constructed and queried individually (e.g., independent streams)

Our Thesis



Raw Data

Multiple Summaries

Summaries constructed and queried as a collection enables new optimizations

Main Contributions: Three summaries for three query types

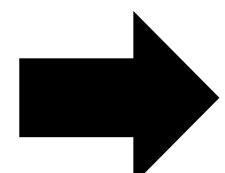
	Query Type	Accuracy	Time	Space
1) Cooperative Summaries [Gan, Bailis, Charikar. VLDB Under Revision]	Frequencies & Quantiles	✓		✓
2) Moments Sketches [Gan, Ding, et al. VLDB 2018]	Quantiles		✓	✓
3) TKDC [Gan, Bailis. SIGMOD 2017]	Kernel Density Classification	✓	✓	

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Three new summaries to reduce performance bottlenecks:

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- 1. Cooperative Summaries: Improved accuracy for quantiles and frequencies
 - 2. Moments Sketches: Improved runtime for quantiles
 - 3. [Briefly] TKDC: Fast and accurate kernel density classification

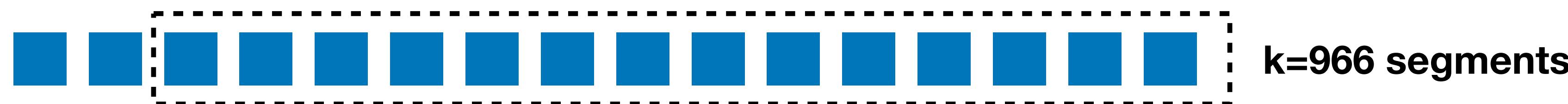
Discussion and Conclusion

Existing mergeable summaries provide fixed accuracy at high cardinalities

Compute the 99th percentile latency for app requests from 9:00pm March 1 to 10:30pm March 11.

Limited Space: SOTA summaries using space s can provide error $O(1/s)$

15-minute Summaries with $s=100$ (100 numeric values)



Mergeable Summaries*: error preserved when combining summaries

Query error is $1/100 = 1\%$

*[Agarwal, Cormode et al. TODS 2013]

Merging summaries is much less accurate than using larger summaries

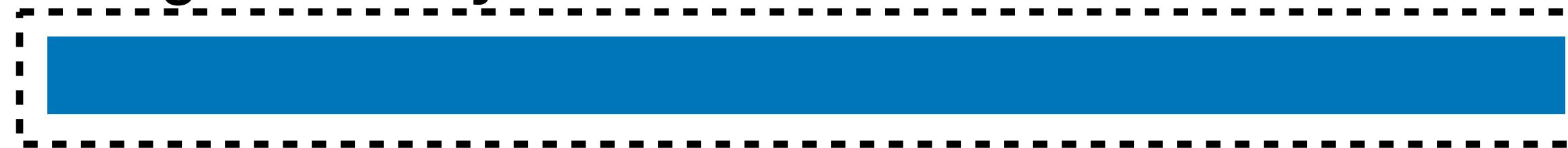
15-minute Mergeable Summaries with $s=100$



Query error $1/100 = 1\%$

Flexible but inaccurate

Ideal: one large summary with $s=100 \cdot k$

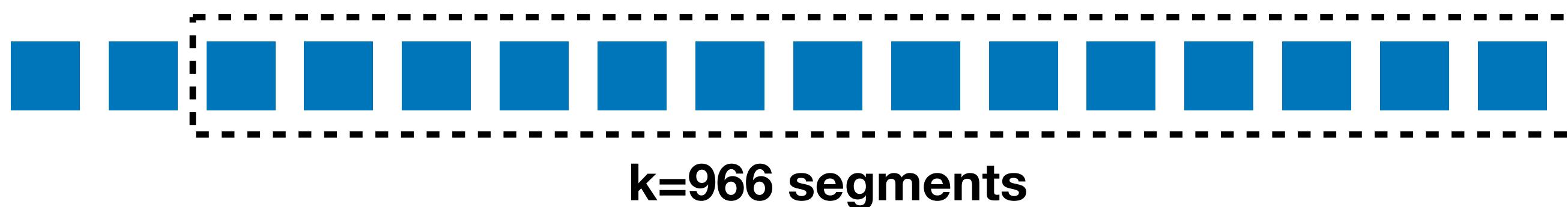


Query error $1/(sk) \approx .001\%$

Inflexible but accurate

Cooperative Summaries: Minimize query error when aggregating many summaries

15-minute Mergeable Summaries with $s=100$



Query error $1/100 = 1\%$

Flexible but inaccurate

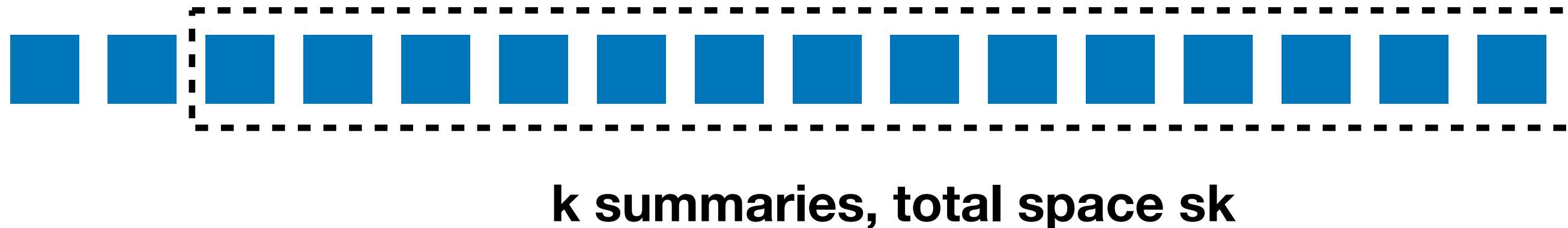
Ideal: one large summary with $s=100 \cdot k$



Query error $1/(sk) \approx .001\%$

Inflexible but accurate

Cooperative with $s=100$



Query error $\approx .005\%$

Flexible and accurate

Cooperative Summaries support quantile and frequency queries

Quantile Queries

Compute the **99th** percentile latency for app requests from 9:00pm March 1 to 10:30pm March 11.

Query Result

475 ms

Item Frequency Queries

How frequently does ip address **13.23.103.12** occur for requests in Canada?

13023 counts

Cooperative Summaries consist of item counts

A cooperative summary consists of s item -> count mappings that approximate a segment item distribution with error $O(1/s)$

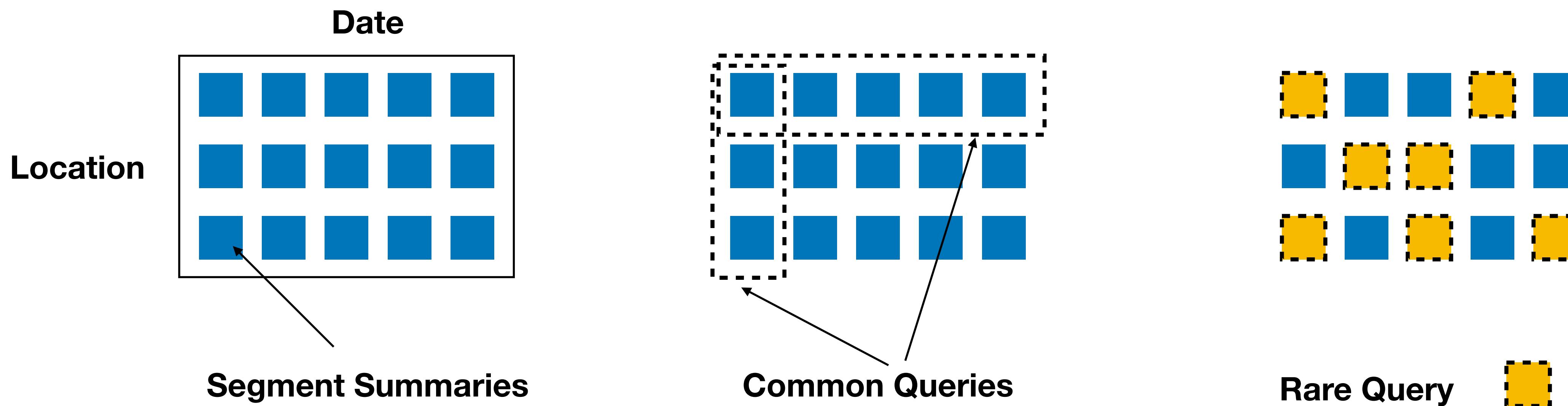
Item Frequencies	Quantiles
{	{
a: 1330,	5: 10,
b: 1725,	17: 31,
c: 403,	31: 21,
...	...
}	}

Queries operate over summary counts as a proxy for the data in a segment.

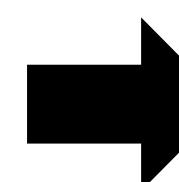
Comparable in speed to merging existing summaries.

How to choose items and counts to maximize query accuracy?

Key Idea: optimizations can target common segment selection patterns



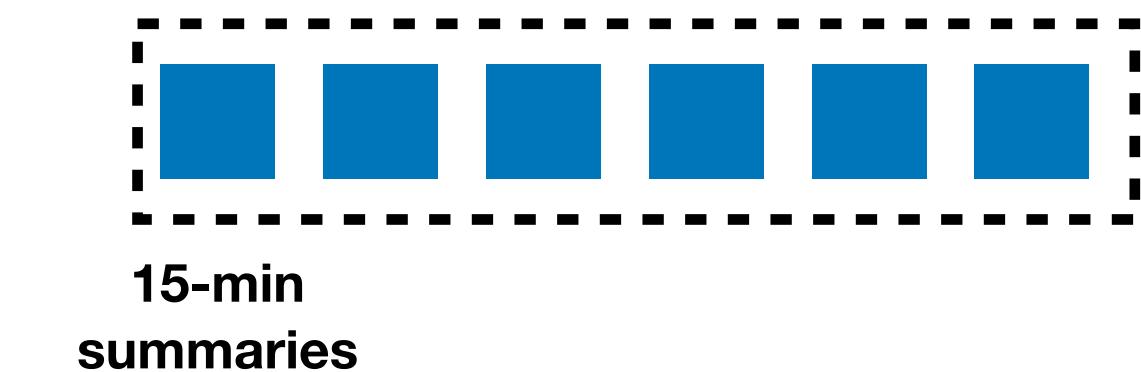
Two common selection patterns: intervals and data cubes



1. Interval Queries

[Basat et al. VLDB 2018], ...

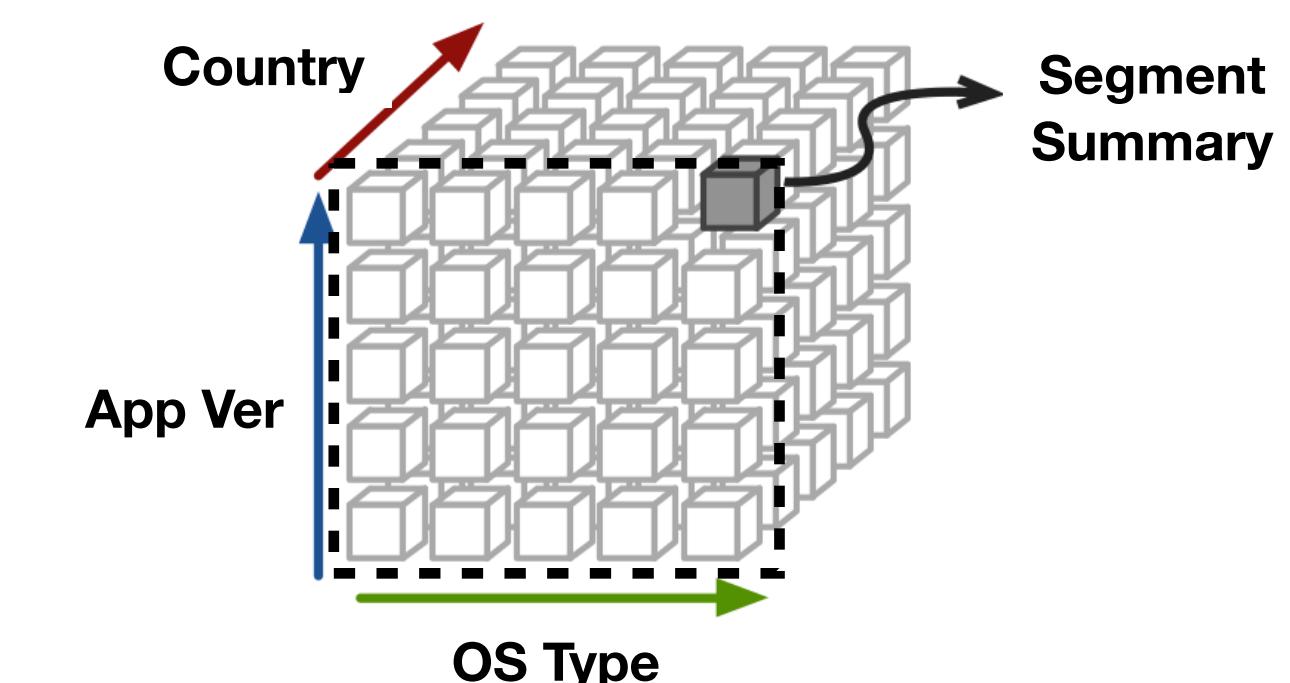
Selects segments in a contiguous 1-d range
where $\text{lower} \leq t \leq \text{upper}$



2. Data Cube Queries

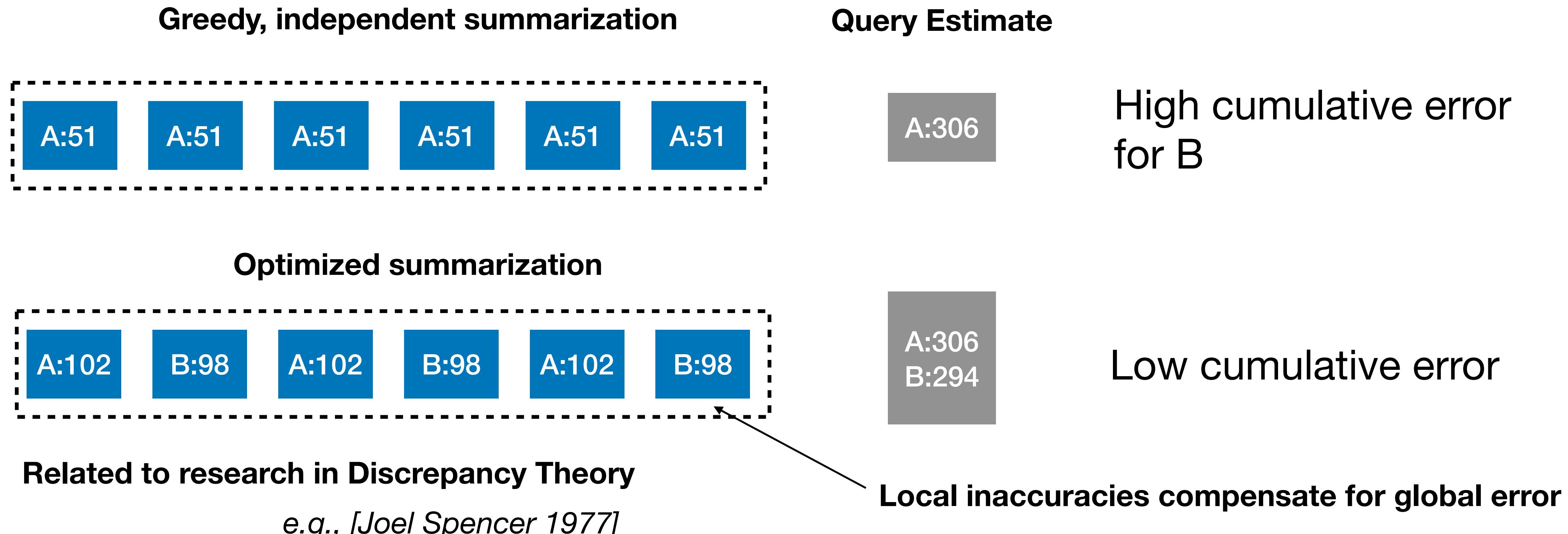
[Gray et al. DMKD 1997]

Select segments sharing dimension values
where $d_1 = v_1 \text{ AND } d_2 = v_2 \dots$



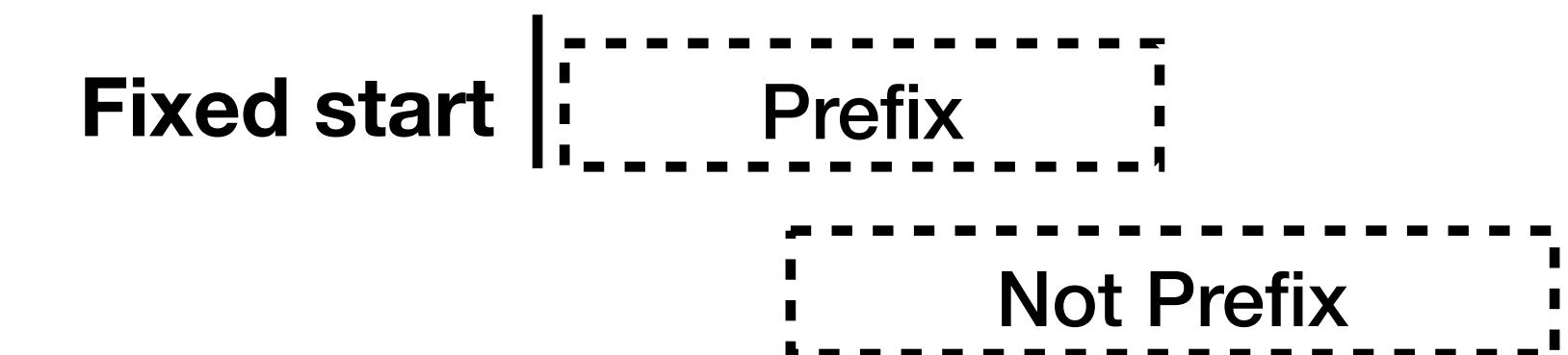
Known segment selection structures allows error optimization

Frequencies over 6 consecutive segments with 51% A, 49% B, Space limit s=1



For interval queries, Cooperative summaries exploit prefixes

Prefixes are intervals with fixed start points

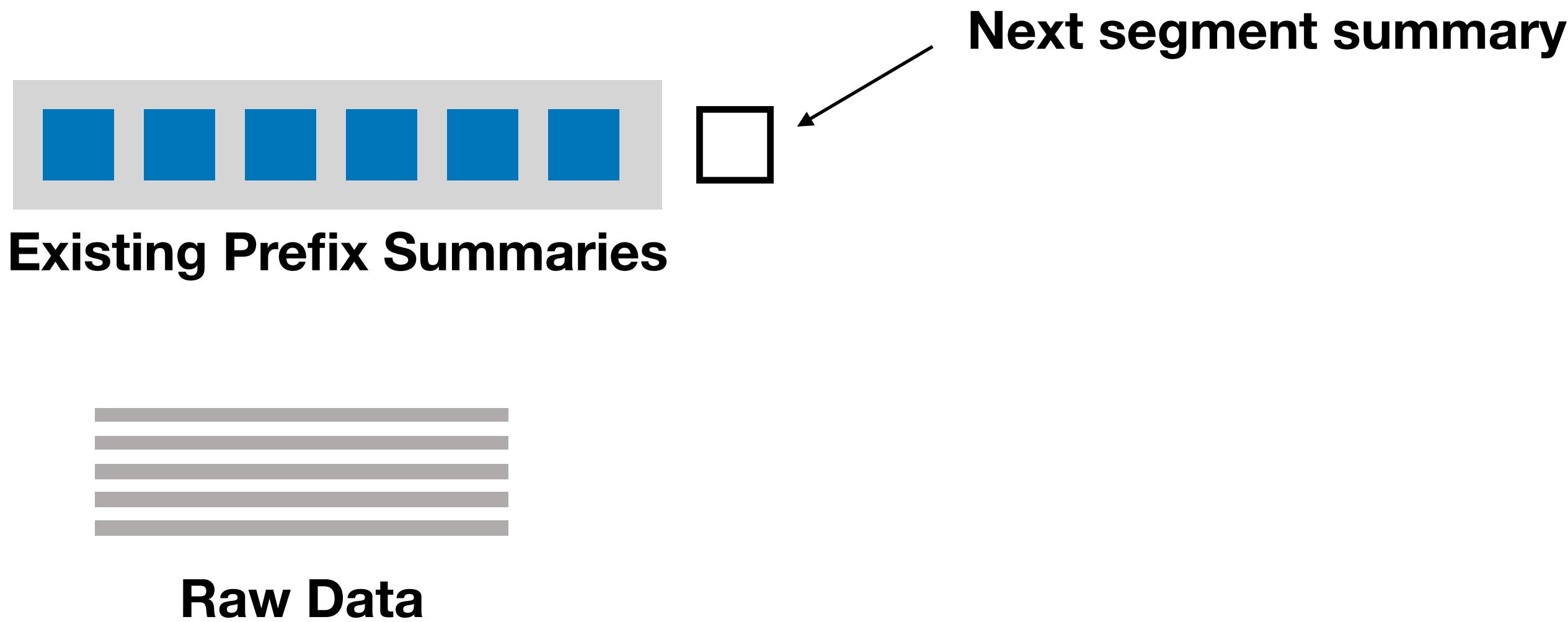


Prefixes allow Cooperative summaries to *incrementally* bound error



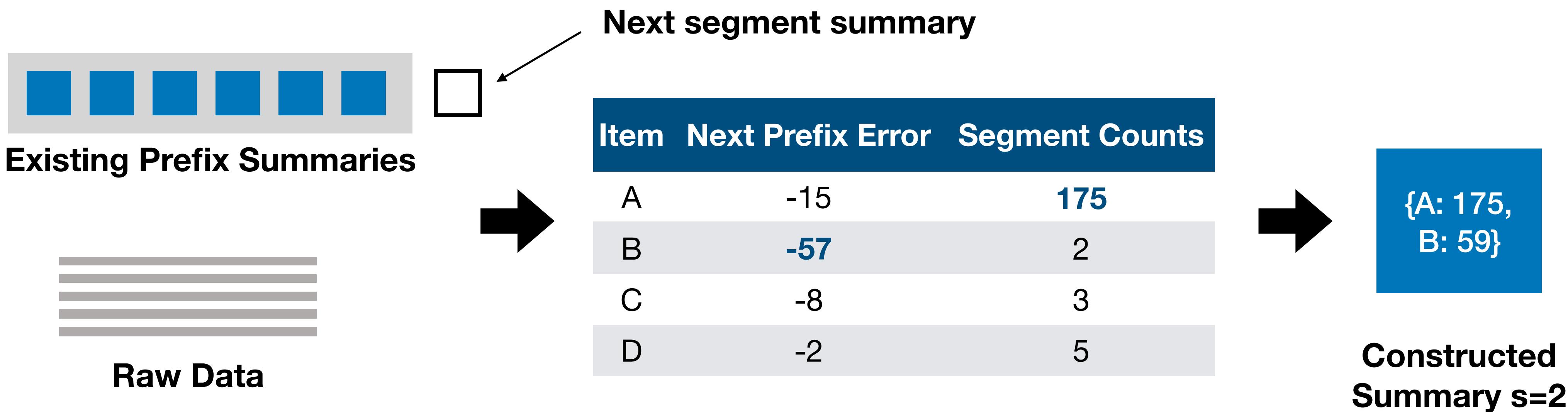
Bounding prefix errors also bounds error for **all intervals** using a reduction

Cooperative summaries use a greedy strategy to select items to include



1. Need to approximate the next single segment with error $O(1/s)$
2. Need to minimize accumulated error over prefixes

Cooperative summaries use a greedy strategy to select items to include



1. Need to approximate the a single segment with error $O(1/s)$
2. Need to minimize accumulated error over prefixes

Theory bounds on interval query error

Reduced error when aggregating intervals of k summaries of size s

Cooperative Frequencies:

$$|\epsilon| \leq O\left(\frac{\log(sk)}{sk}\right)$$

Cooperative Quantiles:

$$|\epsilon| \leq O\left(1/(s\sqrt{k})\right)$$

Mergeable summaries:

$$|\epsilon| \leq O(1/s)$$

Hierarchical techniques*:

$$|\epsilon| \leq O\left(\log^2 k/(sk)\right)$$

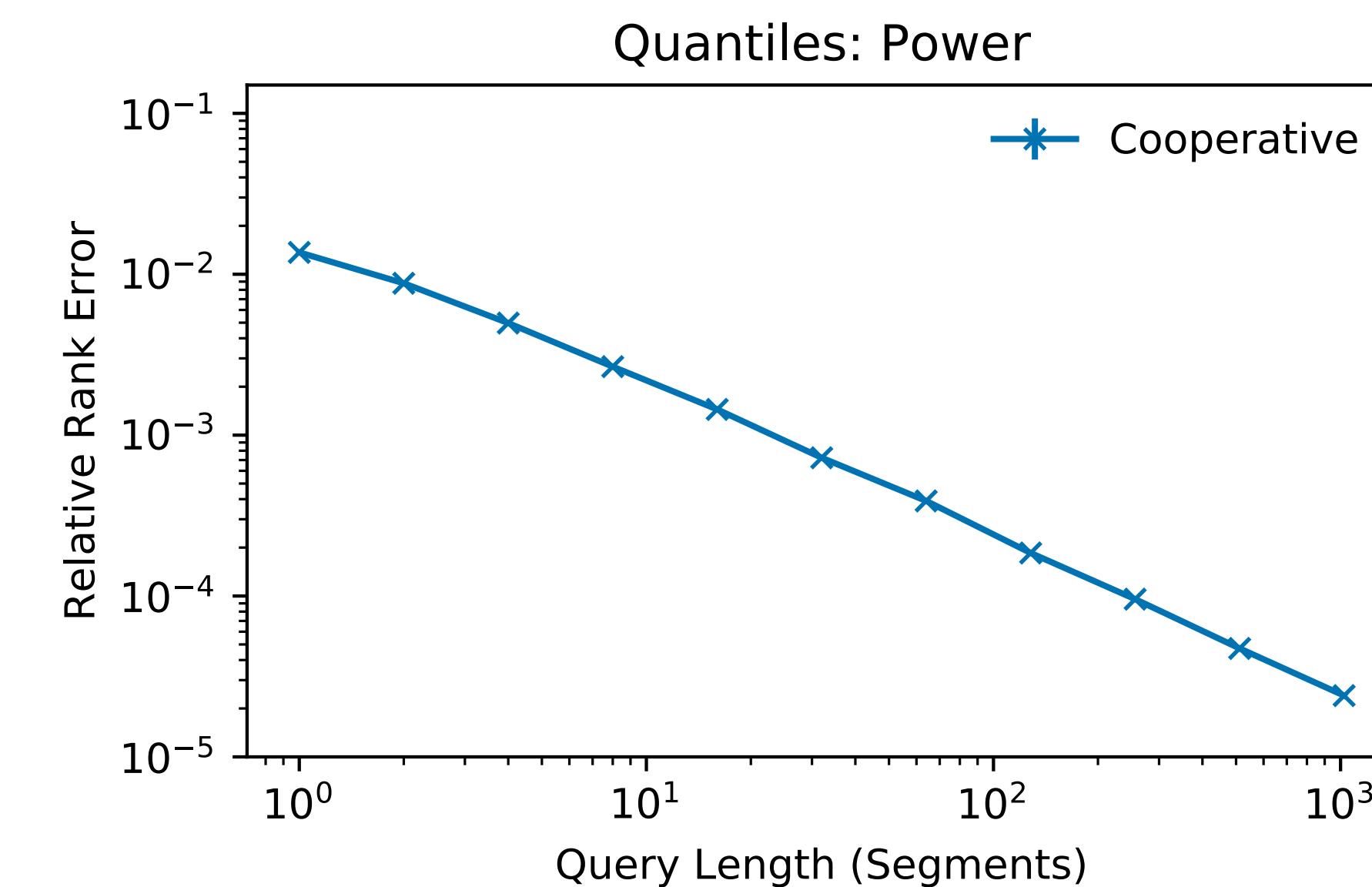
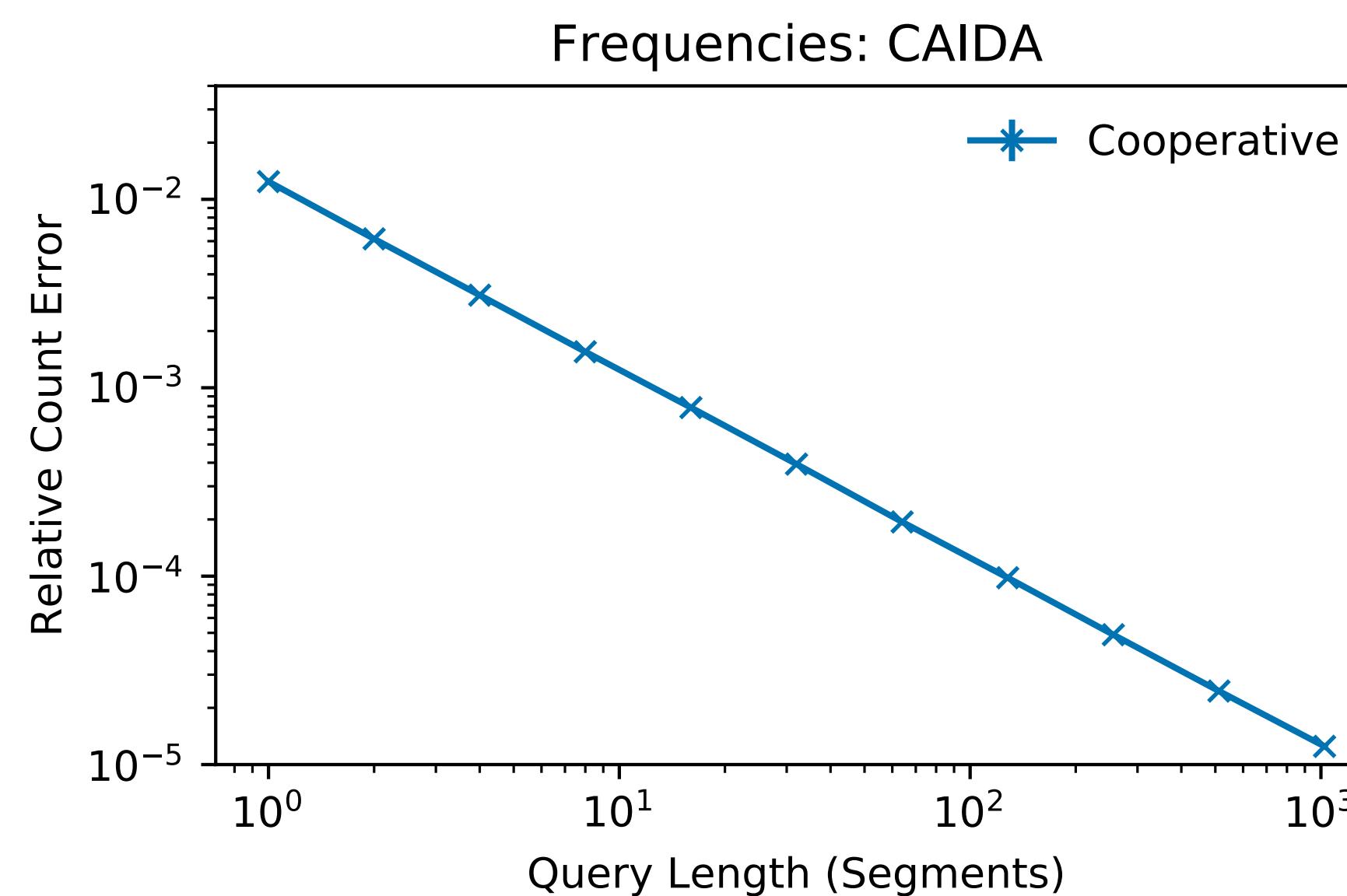
Proofs bound growth of a loss
 $L_k \approx \exp(|\epsilon_k|)$ for prefixes of length k ,
see paper for details

Empirical error $\approx O\left(\frac{1}{sk}\right)$

*[Basat et al. VLDB 2018]

Results: Intervals

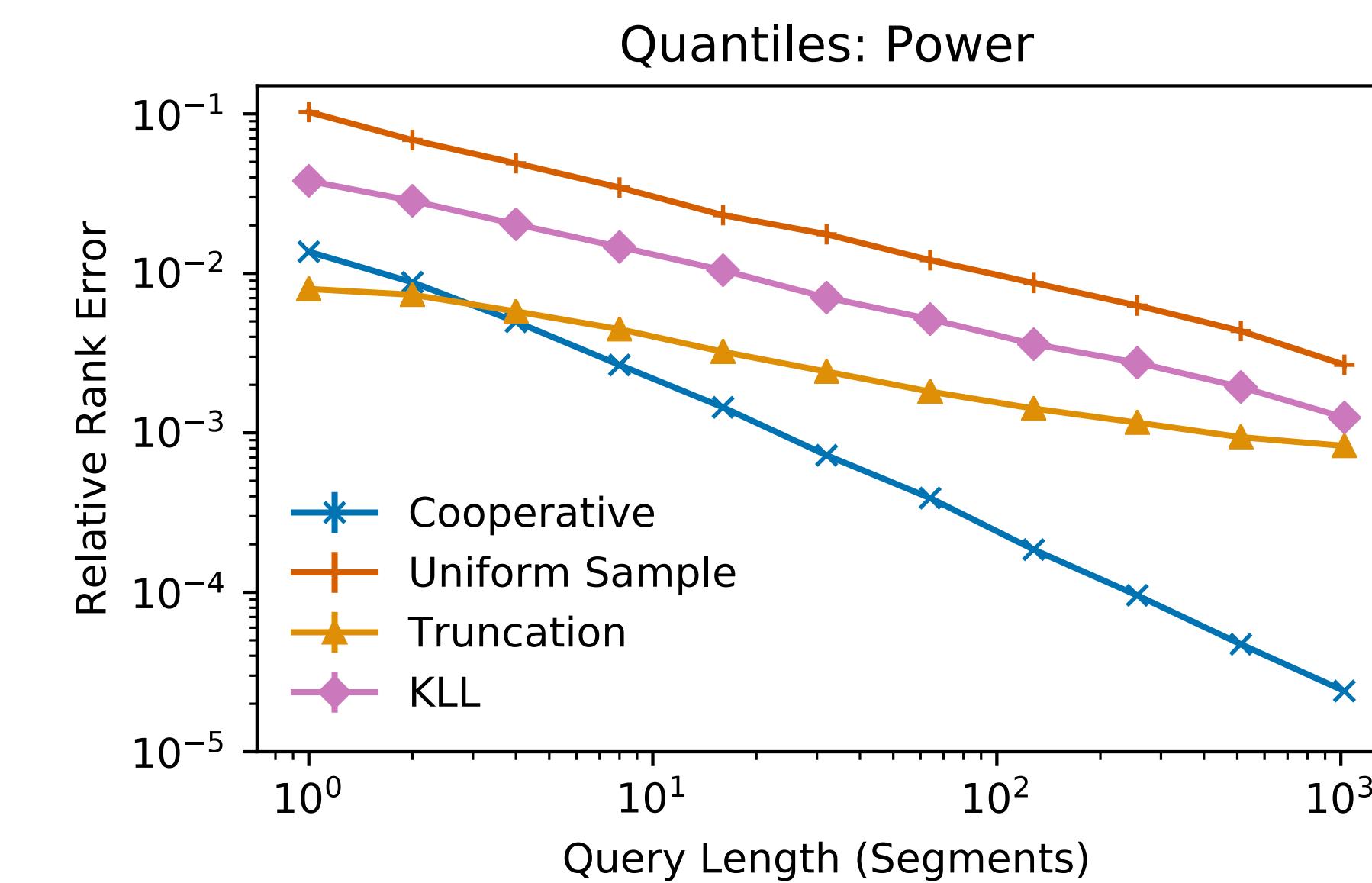
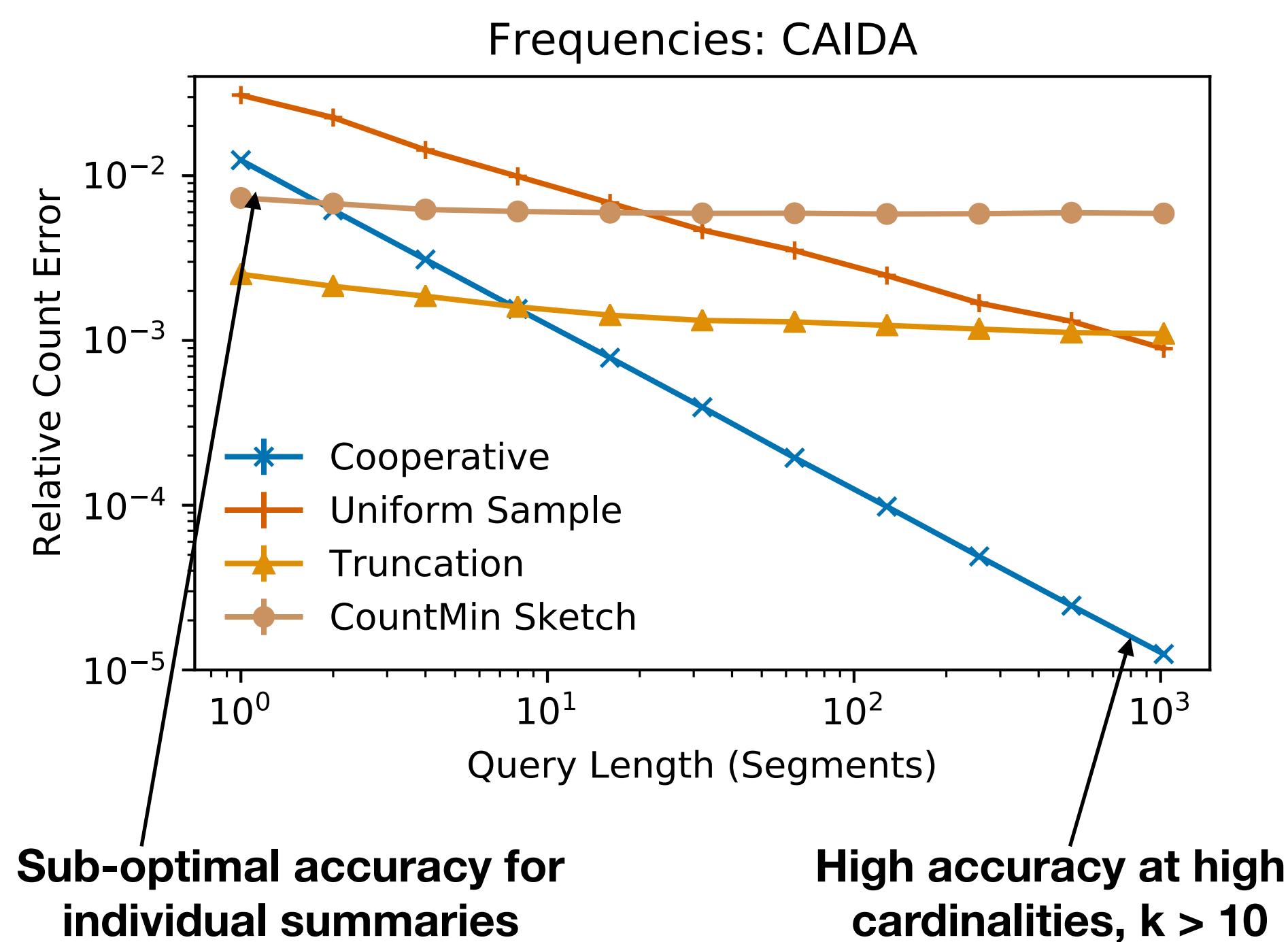
Query error over intervals of different lengths k



Query error falls $\approx 1/k$ as multiple summaries aggregated

Results: Intervals

Query error over intervals of different lengths

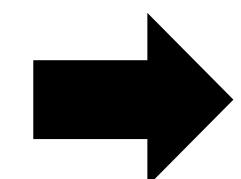
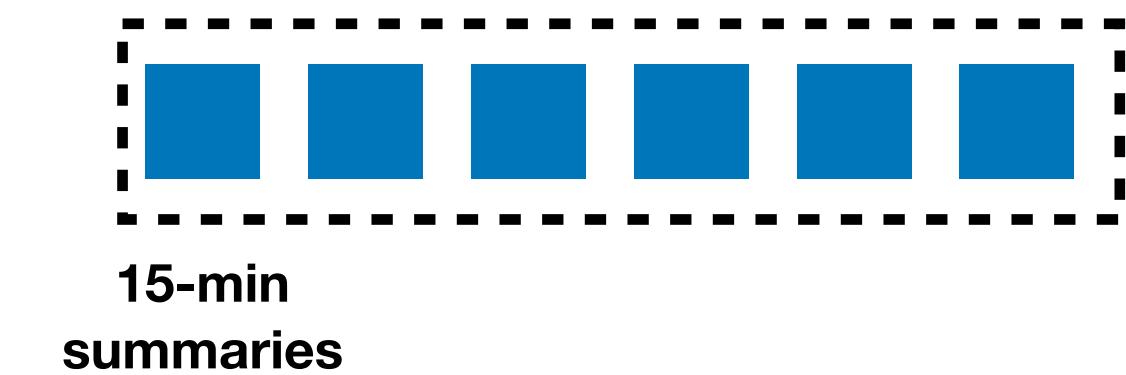


Count-Min Sketch [Cormode et al. 2005] KLL [Karnin, Lang, Liberty. 2016]

Cooperative summaries focus on interval and data cube selections

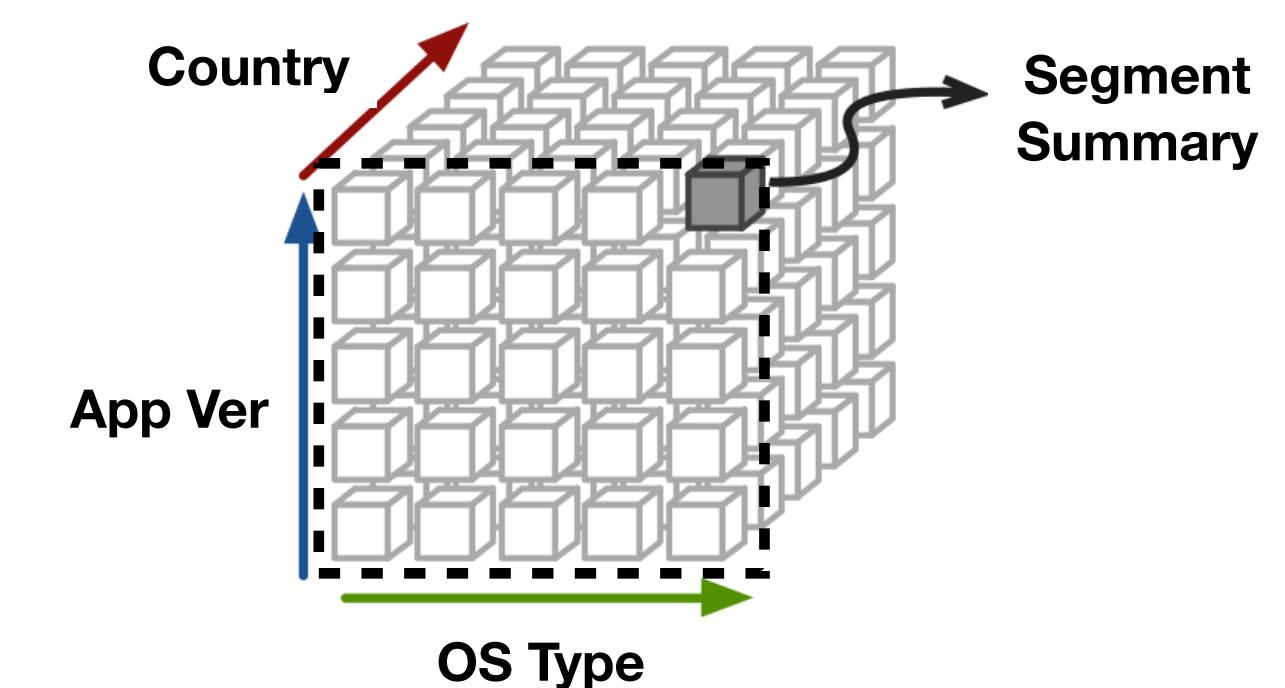
1. Interval Queries

Selects segments in a contiguous 1-d range
where $\text{lower} \leq t \leq \text{upper}$



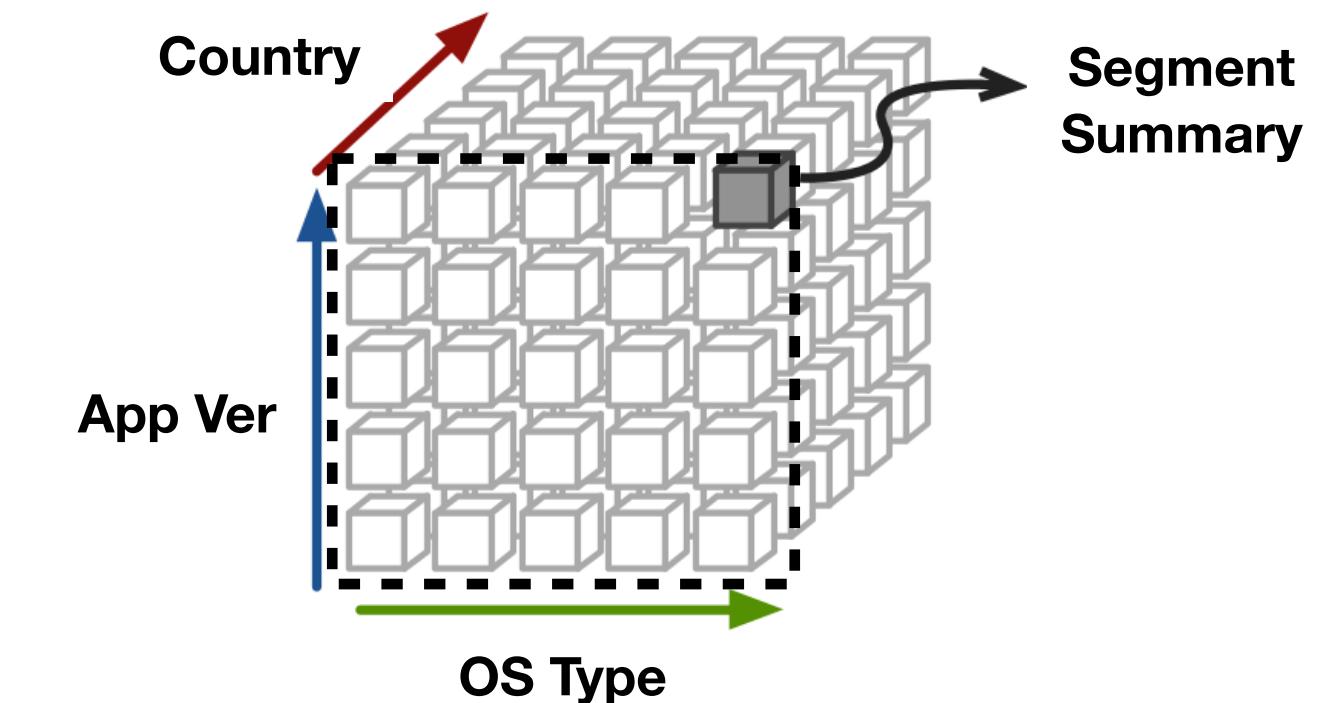
2. Data Cube Queries

Select segments sharing dimension values
where $d_1 = v_1 \text{ AND } d_2 = v_2 \dots$



Weighted random samples reduce error for generic workloads

Data Cubes do not have single dimension to incrementally bound errors: have to consider queries on multiple axes



Probability Proportional to Size* (PPS) samples select s items and provide randomized frequency or quantile estimates with error at most $O(1/s)$.

Accumulating t unbiased and random estimators has error $\sum_{i=1}^k \epsilon_i \leq O\left(\frac{\epsilon}{\sqrt{k}} \log 1/\delta\right)$

*[Cohen, Cormode, Duffield. VLDB 2011]

PPS summary error depends on space and bias allocation

Probability Proportional to Size (PPS) provide *randomized* error at most $O(1/s)$.

1. How to allocate space between multiple cube segments?*

*known for uniform samples, STRAT: [Chaudhuri et al. TODS 2007]

Can allow some *bias* in frequency estimates to reduce variance, but consistent bias will accumulate over multiple summaries.

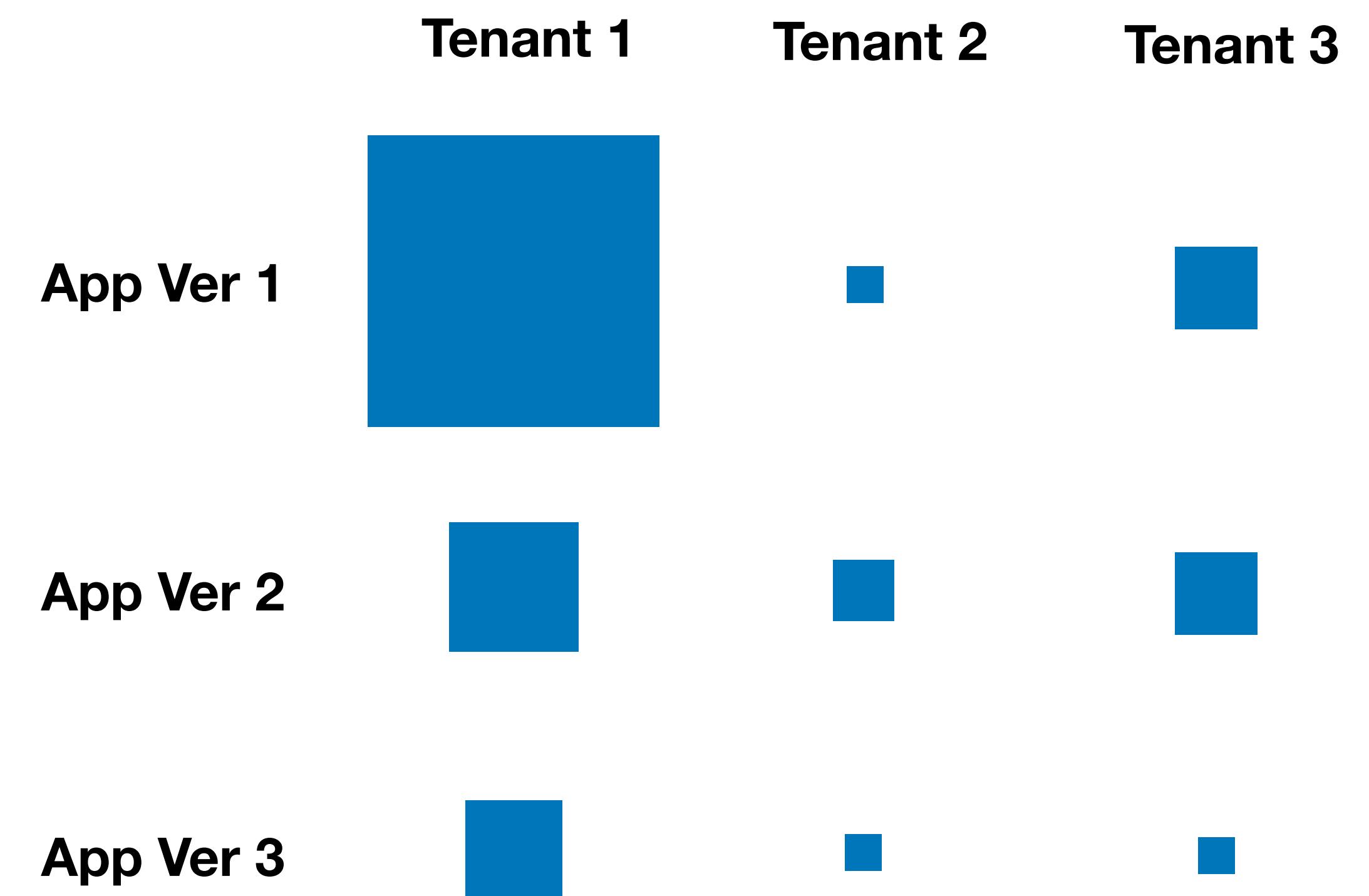
2. How to allocate bias-variance tradeoff over multiple cube segments?

Optimization: Data cubes have skewed dimension and segment sizes

Dimension value distributions from 10 million rows of a Microsoft request log:

Dimension	Top Value Count	Median Value Count	Min Value Count
Tenant	6.0 million	190	1
App Ver	4.8 million	40	1
Time Zone	2.2 million	13,000	2
...			

Some segments have disproportionate impact on queries that include them



Cooperative summaries minimize average error over expected workload

Per-query mean square error:

$$E [\epsilon'^2_Q] \leq |Q|^{-2} \left(\left(\sum_{\mathcal{D}_i \in Q} b_i \right)^2 + \sum_{\mathcal{D}_i \in Q} \frac{1}{4} \left(\frac{n_i [b_i]^2}{s_i^2} \right) \right)$$

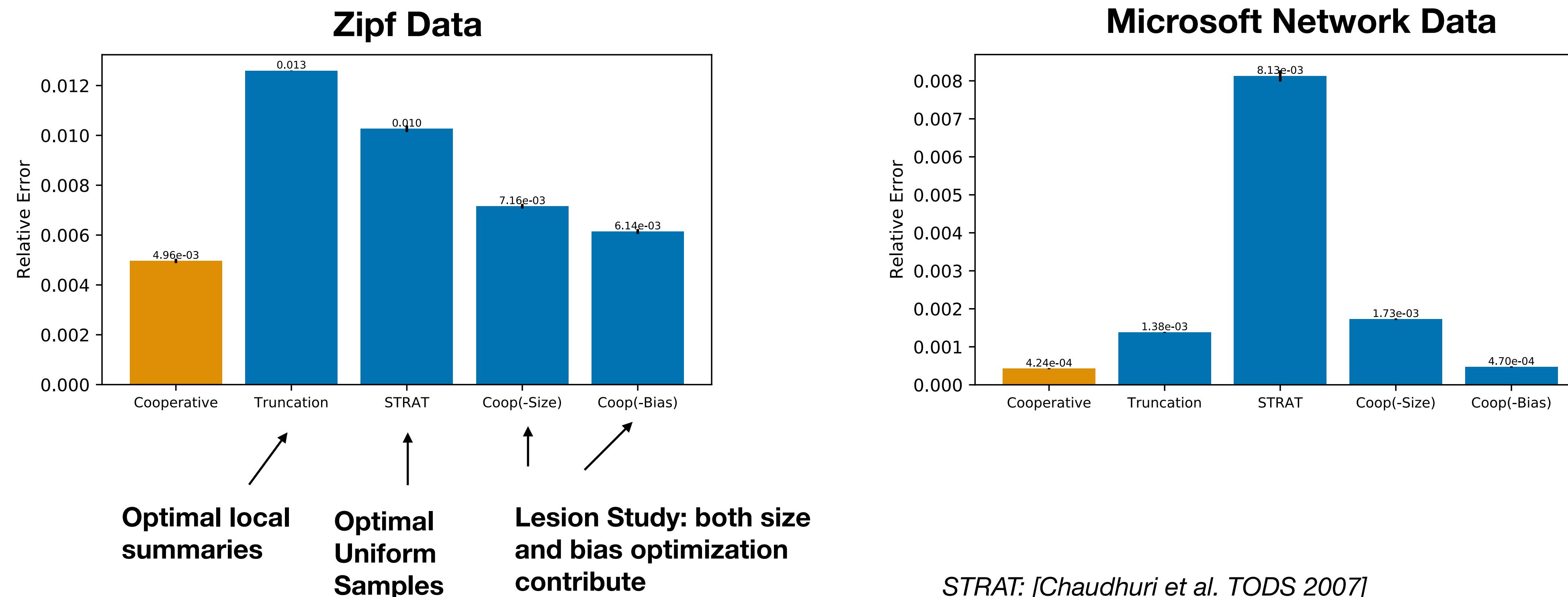
bias term for summary
adjusted total data in segment
space allocated to summary

Optimize for workload error: $E_{Q \sim W}[E[\epsilon'^2_Q]]$ ← averaged over expected queries

After convex optimization, more populated segments can be allocated more space, make more aggressive bias trade-offs

Results: Cubes

Average frequency query error over random data cube queries



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- 3. [Briefly] TKDC: Fast and accurate kernel density classification

Discussion and Conclusion

At extremely high cardinality, existing quantile summaries are too slow

Quantile estimation over 1 million segment summaries:

k=1 million segments		
	Summary	Query Time
Mergeable [Agarwal et al. 2013]		4.5s
Cooperative		10s
Streaming [Karnin et al. FOCS 2017] over 1 billion records		2 minutes

Existing quantile summaries manipulate expensive sorted lists

Lower bound: accumulating segment sums and counts takes 20ms!

Frequency summaries are less expensive to merge [Anderson et al. IMC 2017]

Moments Sketch Goal: quantile summary with minimal merge time

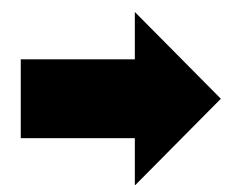
Query Time has fixed and scaling costs $t_{query} = t_{estimation} + t_{merge} \cdot k$

Efficient query times for large k can only be achieved with low-overhead *merges*

Summary	Query Time
Mergeable	4.5s
Cooperative	10s
Streaming estimate over 1 billion records	2 minutes
Moments Sketch	35 ms

Moments Sketch addresses two types of query time overhead

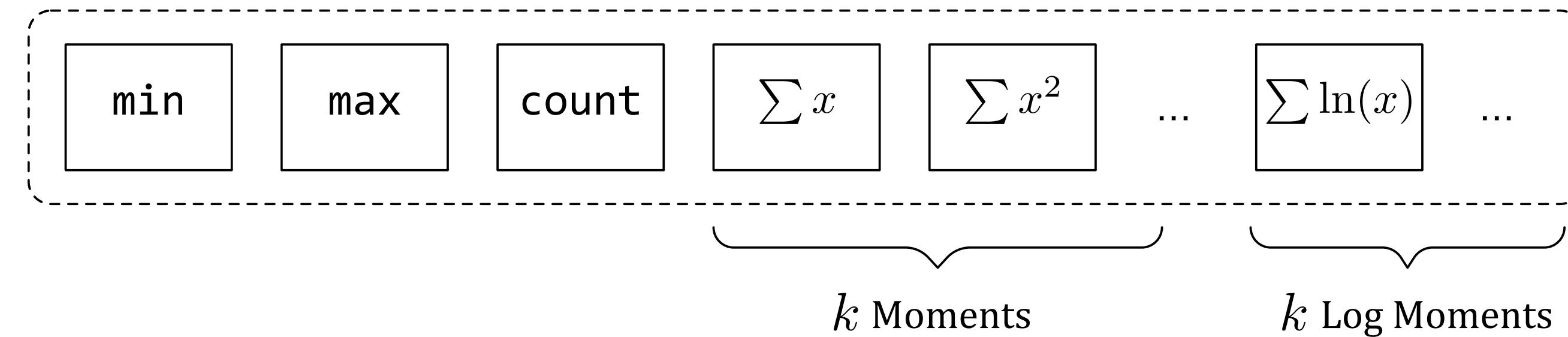
Query Time has fixed and scaling costs $t_{query} = t_{estimation} + t_{merge} \cdot k$

- 
1. Data structures to minimize merge time t_{merge}
 2. Optimized solvers to minimize estimation time $t_{estimation}$

Moments Sketch: moments as an efficiently mergeable summary

- Key Observation: scalar statistics can serve as a hyper-efficient sketch
- Moments and log-moments (e.g., mean, standard deviation) commonly used in statistics to estimate distribution shape
- Updates and merges: nanoseconds for floating point addition

Moments Sketch:
Stores k moments and
log-moments



Maximum entropy can estimate real-world distributions from moments

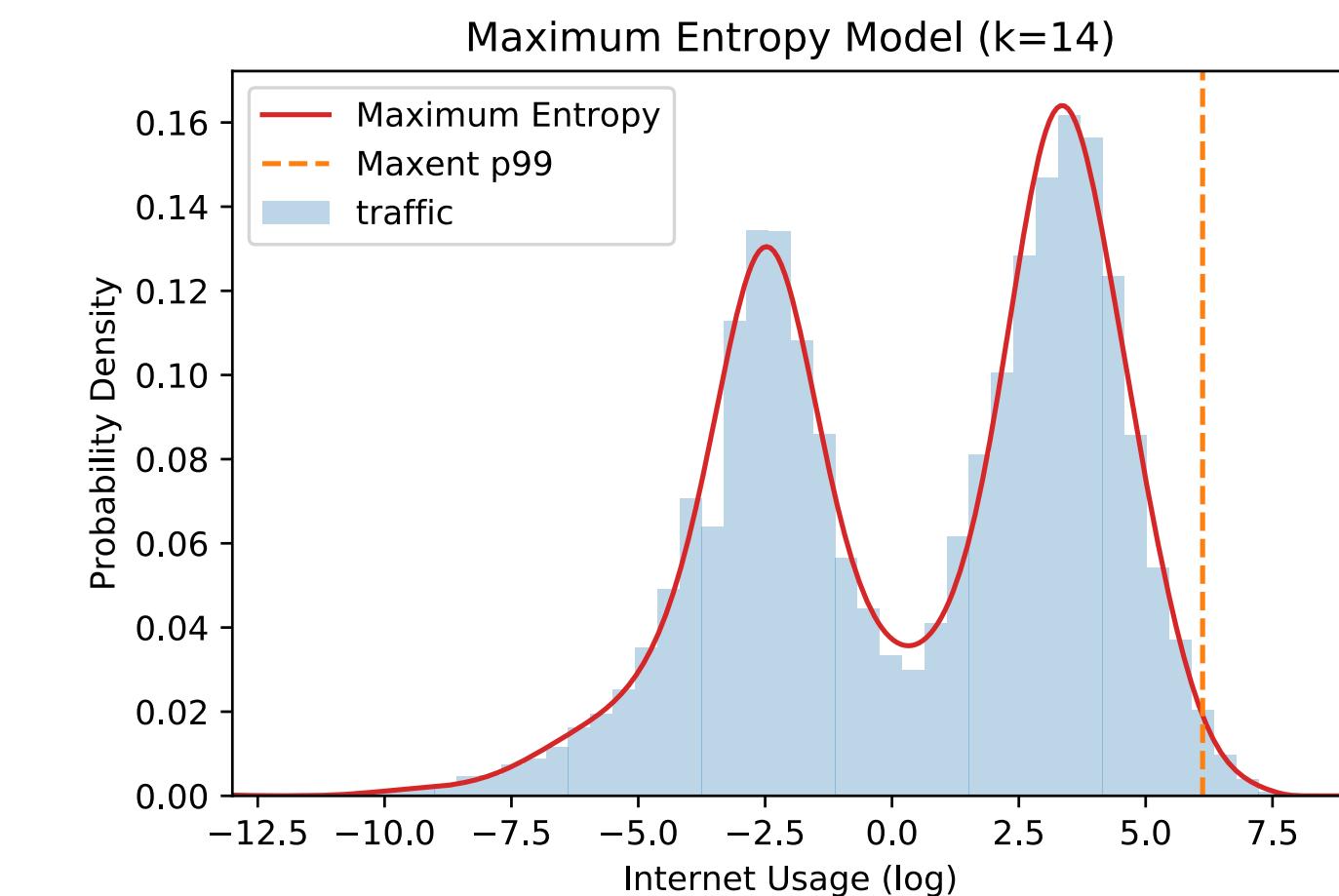
Maximum entropy principle: In the absence of additional information, the best estimate maximizes entropy

[Jaynes, Phys. Rev. 1957]

$$\underset{f \in \mathcal{F}[x_{\min}, x_{\max}]}{\text{maximize}} H[f] \leftarrow \textbf{Entropy of distribution estimate}$$

$$\text{subject to } \int_{x_{\min}}^{x_{\max}} x^i f(x) dx = \mu_i, \quad i \in \{1, \dots, k_1\}$$
$$\int_{x_{\min}}^{x_{\max}} \log^i(x) f(x) dx = \nu_i, \quad i \in \{1, \dots, k_2\}$$

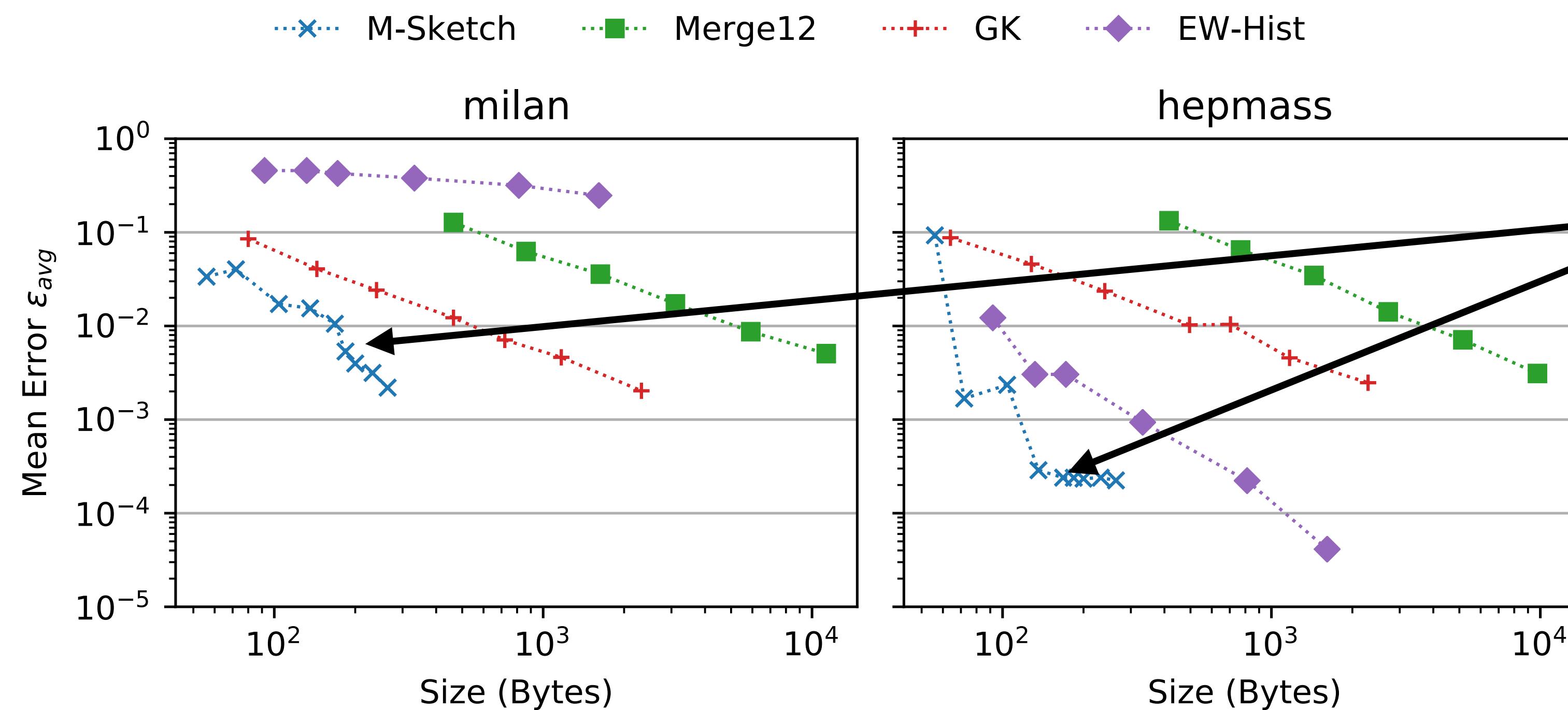
$$\textbf{Error Upper bound: } \epsilon_{\text{avg}} \leq O\left(\frac{\hat{f}_{\max}}{k}\right)$$



Observation: Maximum entropy fits real-world distributions, better than bounds

Results: Accuracy

Average single-segment query error for summaries of different sizes



Moments sketch achieves <1% error with k=10 moments, less space than existing summaries

Limitation: maximum accuracy defined by floating point precision past k=17

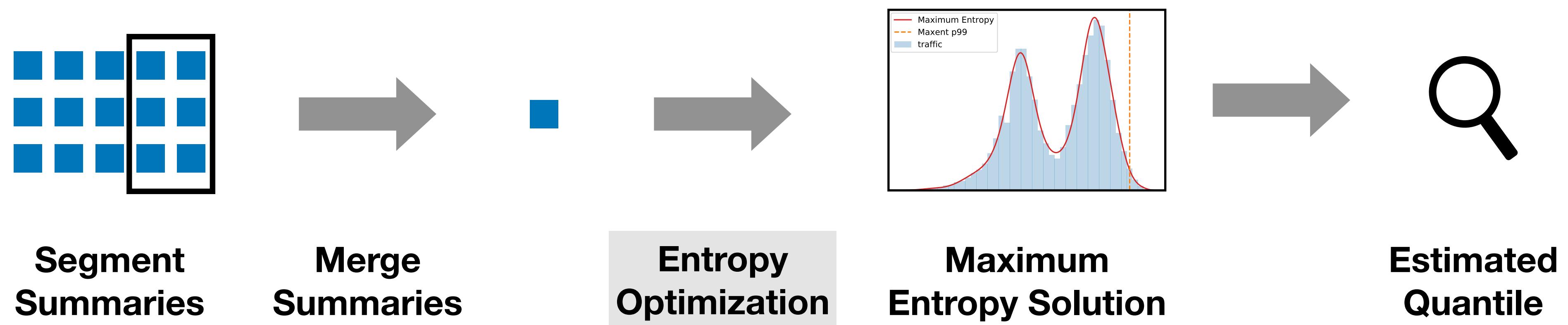
Merge12: Low-discrepancy summary [Agarwal et al. 2013], GK: [Greenwald & Khanna. 2001], EW-Hist: Mergeable Equal-Width histogram

Moments Sketch addresses two types of query time overhead

Query Time has fixed and scaling costs $t_{query} = t_{estimation} + t_{merge} \cdot k$

1. Data structures to minimize merge time
- 2. Optimized solvers to minimize estimation time

Maximum entropy fixed estimation costs are relatively high



Existing solvers are slow or unstable*: ECOS takes 300ms

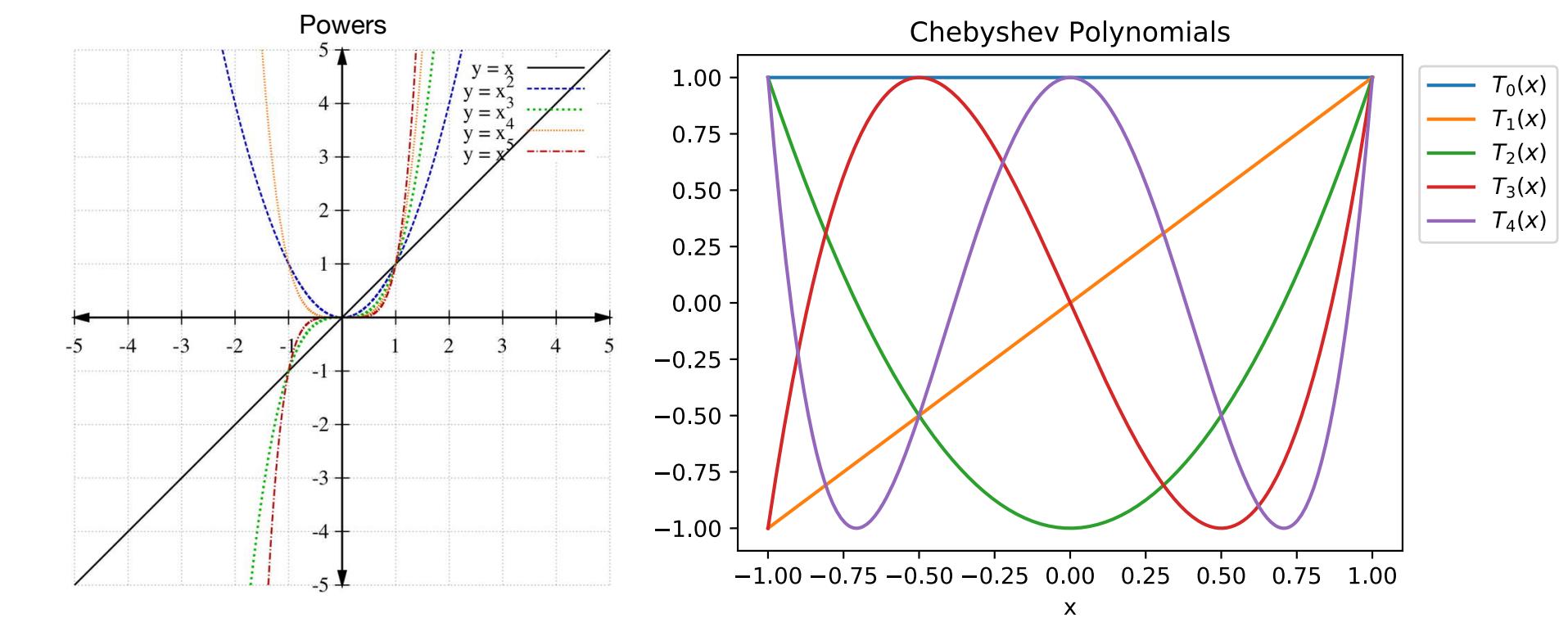
Merging the millions of moments sketches takes 30ms

*[Mead & Papanicolaou. *J. Math. Phys.* 1984],
[Bandyopadhyay et al. *Phys. Rev.* 2005], ...

Improving the maximum entropy solver to reduce query time

Components of a stable and efficient maximum entropy solver:

- Convert moments to Chebyshev basis for stability (pre-conditioning)
- Polynomial approximations for fast integration
- Dropping less-informative moments
- Early stopping using Markov bounds

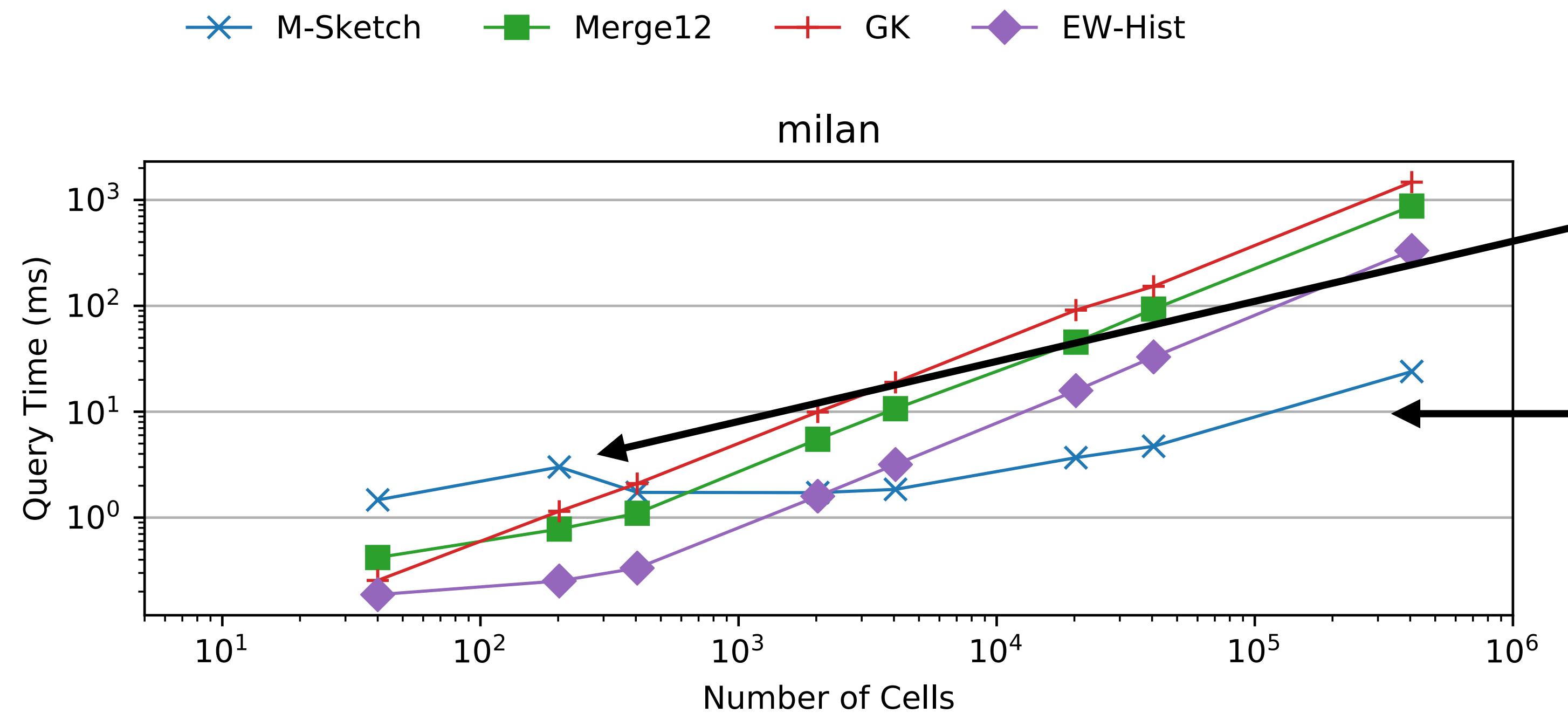


Solve time down to < 5ms

See paper for details

Results: Query Time

Average query error when aggregating multiple segments



Fixed solver time dominates when aggregating < 300 summaries

Low merge costs scale well when aggregating many summaries

Merge12: Low-discrepancy summary [Agarwal et al. 2013], GK: [Greenwald & Khanna. 2001], EW-Hist: Mergeable Equal-Width histogram

Results: integration into real-world ASP systems

Integrated with

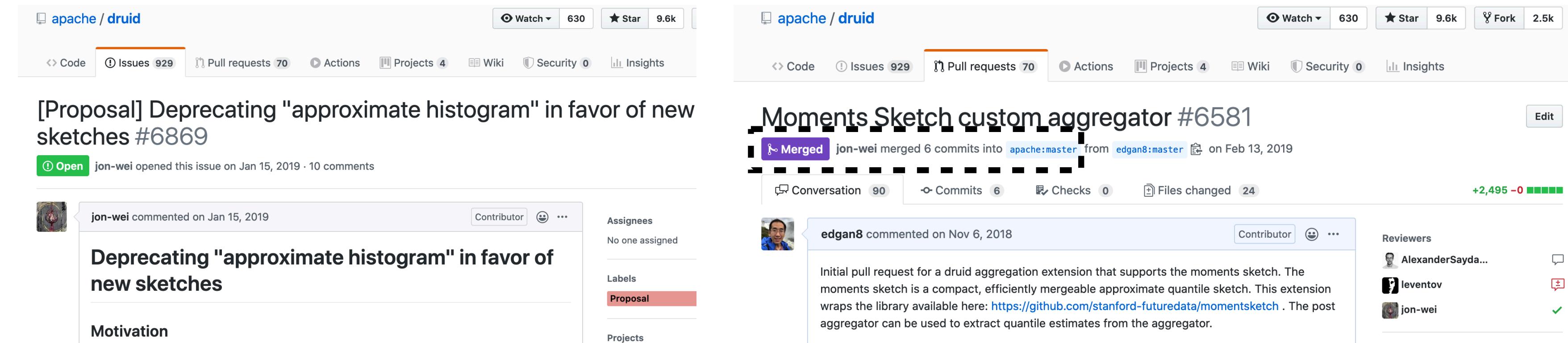


The screenshot shows a GitHub issue page for the Apache Druid repository. The title of the issue is "[Proposal] Deprecating 'approximate histogram' in favor of new sketches #6869". The issue was opened by jon-wei on Jan 15, 2019, with 10 comments. A comment from jon-wei on Jan 15, 2019, discusses the deprecation of the approximate histogram in favor of new sketches. The issue has a 'Proposal' label and is currently open. The sidebar on the right shows assignees, labels (Proposal), and projects.

The screenshot shows a GitHub pull request page for the Apache Druid repository. The pull request is titled "Moments Sketch custom aggregator #6581". It was merged by jon-wei on Feb 13, 2019, from the edgan8:master branch into the apache:master branch. The pull request has 6 commits and 24 files changed. The description of the pull request states: "Initial pull request for a druid aggregation extension that supports the moments sketch. The moments sketch is a compact, efficiently mergeable approximate quantile sketch. This extension wraps the library available here: <https://github.com/stanford-futuredata/momentssketch>. The post aggregator can be used to extract quantile estimates from the aggregator." The pull request has 2,495 approvals and 0 rejections. The sidebar on the right shows reviewers (AlexanderSayda..., leventov, jon-wei) and their status (green checkmark).

Results: integration into real-world ASP systems

Integrated with
 druid



The image shows two screenshots of the Apache Druid GitHub repository interface. The left screenshot displays an issue titled "[Proposal] Deprecating 'approximate histogram' in favor of new sketches #6869" with a green 'Open' button. The right screenshot shows a merged pull request titled "Moments Sketch custom aggregator #6581" with a purple 'Merged' button and a green '+2,495 -0' status indicator.

Query time (k=10) over 10 million segment summaries



*Streaming Histogram sketch configured for 1% error from [Ben-Haim & Tom-Tov. JMLR 2010]

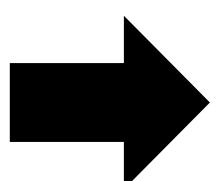
Outline and structure

Introduction

- A. Motivating Context: ASP systems
- B. Challenge: Query performance for high-cardinality analytics

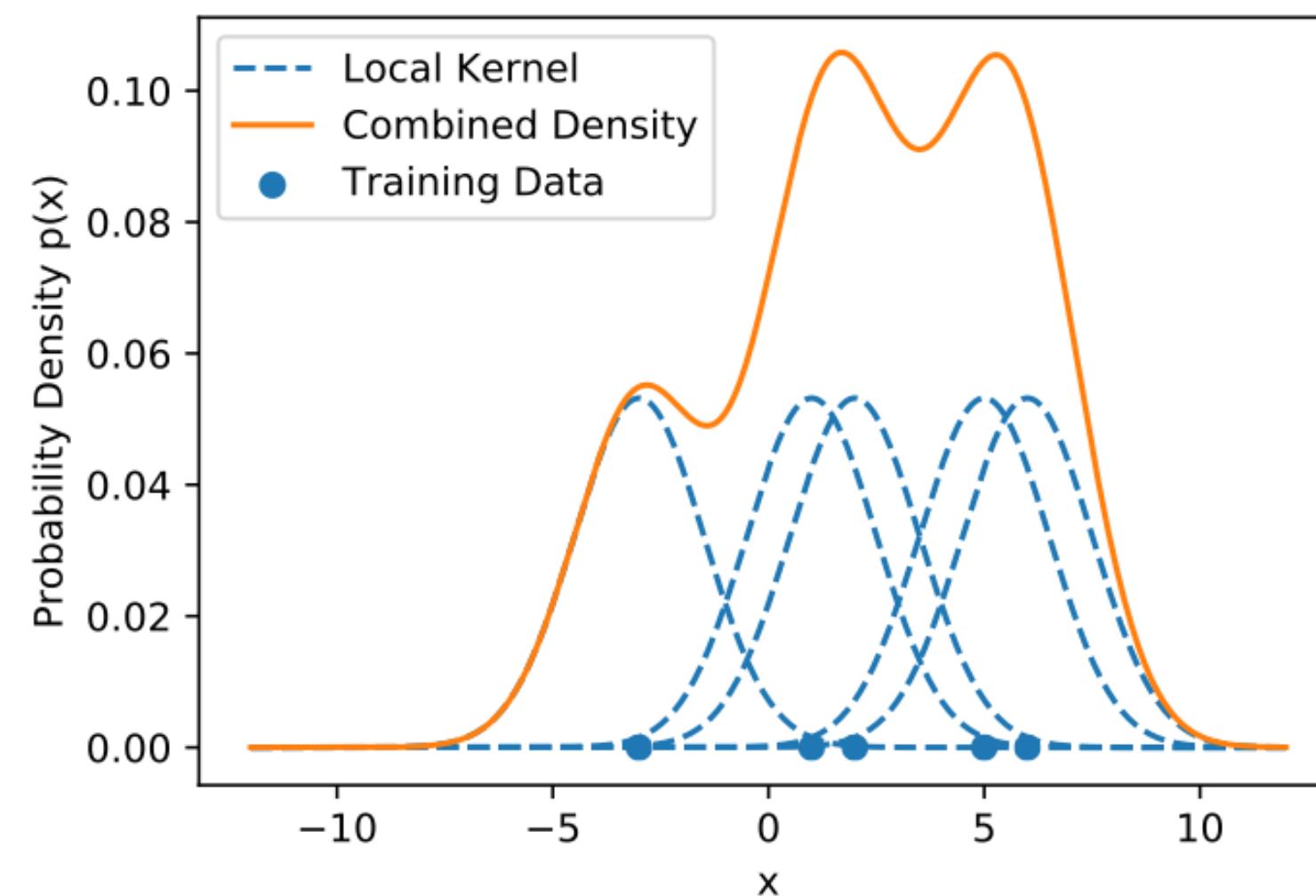
Three new summaries to reduce performance bottlenecks:

- 1. Cooperative Summaries: Improved accuracy for quantiles and frequencies
- 2. Moments Sketches: Improved runtime for quantiles
- 3. [Briefly] TKDC: Fast and accurate kernel density classification



Discussion and Conclusion

Kernel density estimates are a powerful but expensive distribution model



Kernel Density Estimates over \mathbb{R}^d

$$f(x_q) = \sum_{x_i \in \text{Data}} K(x_q - x_i)$$

← **Accumulates kernels
from all points in dataset**

Commonly used for **classification** (KDC):
useful for clustering, outlier detection

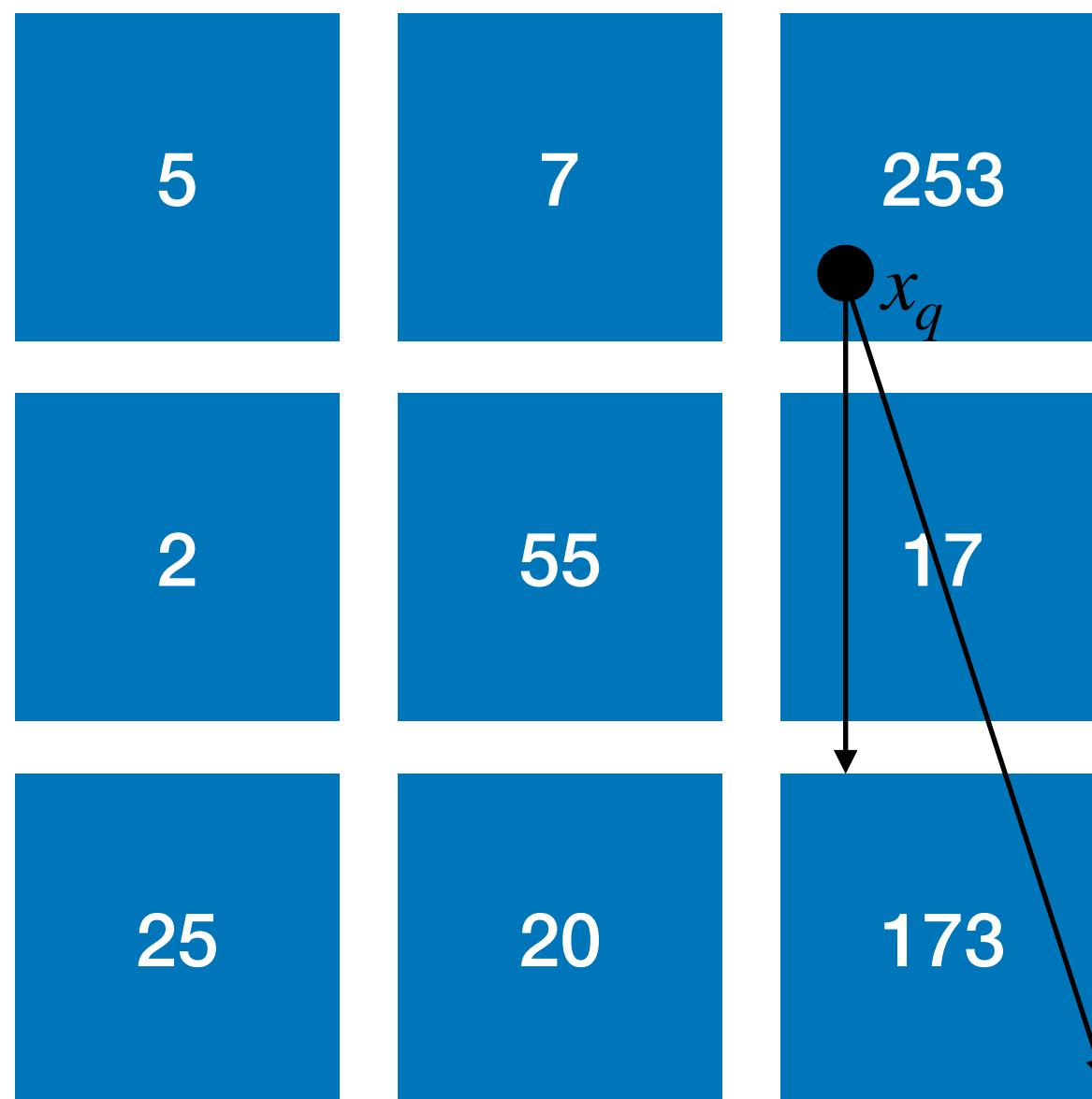
$$f_c(x_q) = \begin{cases} \text{Hi} & f(x_q) \geq t \\ \text{Low} & f(x_q) < t \end{cases}$$

Slow: 2 hours to compute on all 1 million points on a 2.9Ghz cpu

Precomputed region summaries can approximate kernel densities

Can summarize regions using counts and bounding boxes

[Wand & Jones. 1995, Gray & Moore. ICDM 2003]



$$f(x_q) = \sum_{x_i \in \text{Data}} K(x_q - x_i) \approx \sum_{S \in \text{Segments}} K(x_q - x_S) \cdot n_S$$

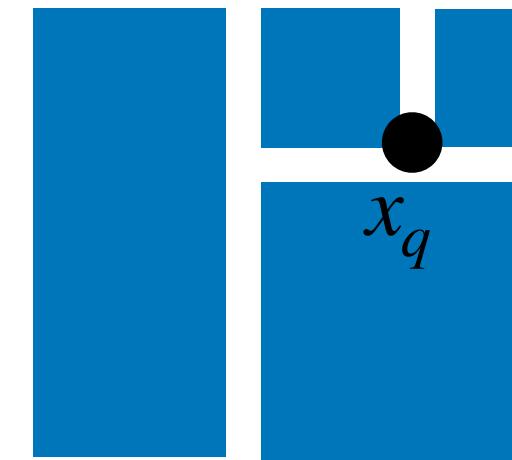
Approximate and bound $f(x_q)$ using counts and distance to regions

High-cardinality: Need exponentially many segments in high dimensions

TKDC: optimized hierarchical regions reduce size of aggregations

TKDC summaries are **hierarchical** regions that are accumulated to prioritize **precise classification** with minimal number of segments

Some classification queries need more precision than others



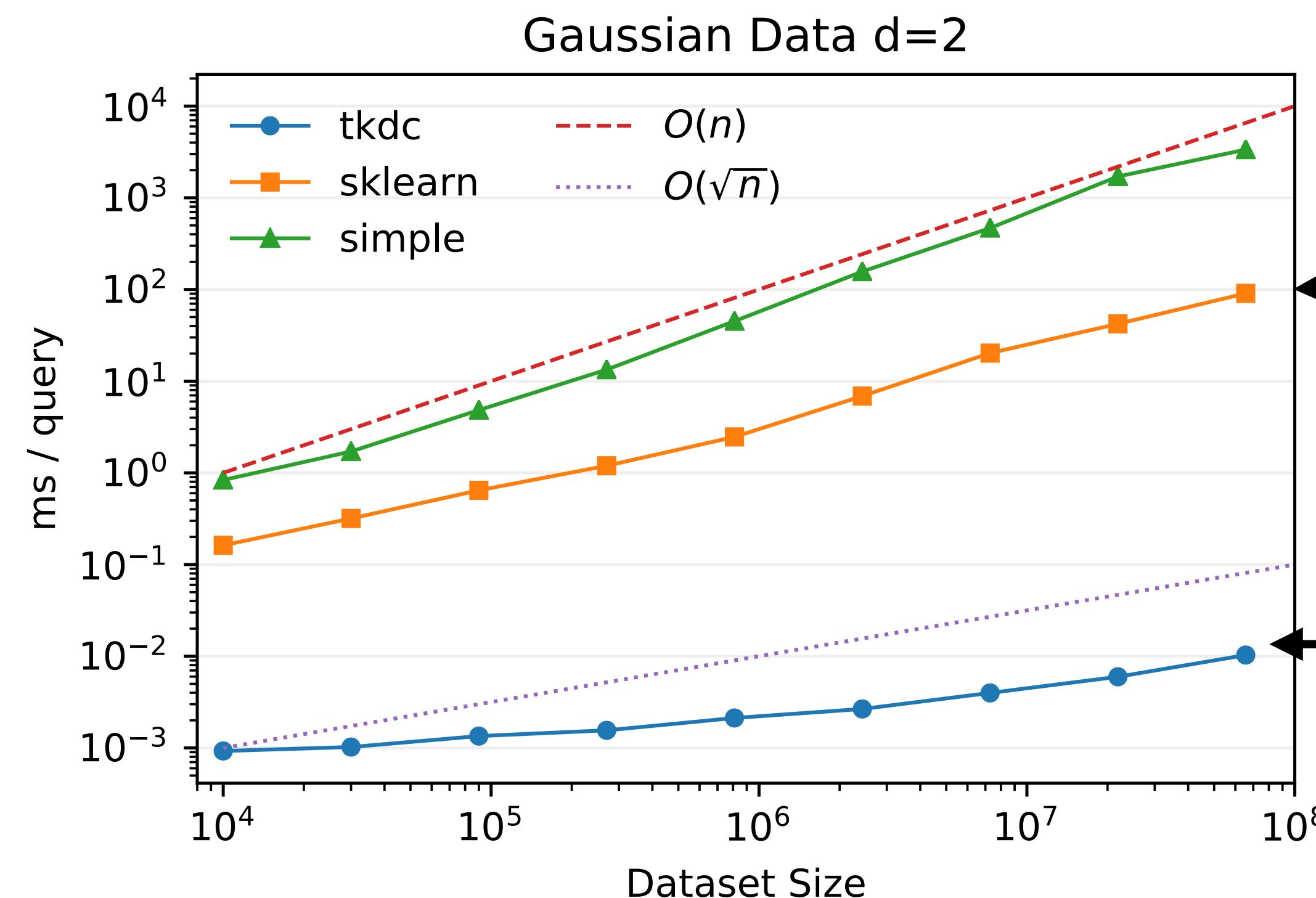
Difficult classification:
accumulate finer segments



Simple classification: use
fewer coarse segments

On average, number of segments accumulated reduced to $O(n^{\frac{d-1}{d}})$

TKDC prioritizes hierarchical segments to accelerate classification



Sci-kit learn uses region summaries without classification cutoff optimization

Runtime scaling is less than $O(n^{\frac{d-1}{d}})$ bound

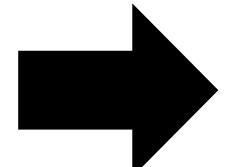
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Discussion and Conclusion

Discussion: Themes and Future Work

1) Cooperative Summaries

2) Moments Sketches

3) TKDC

Improved scalability to high-cardinality aggregations requires trade-offs:

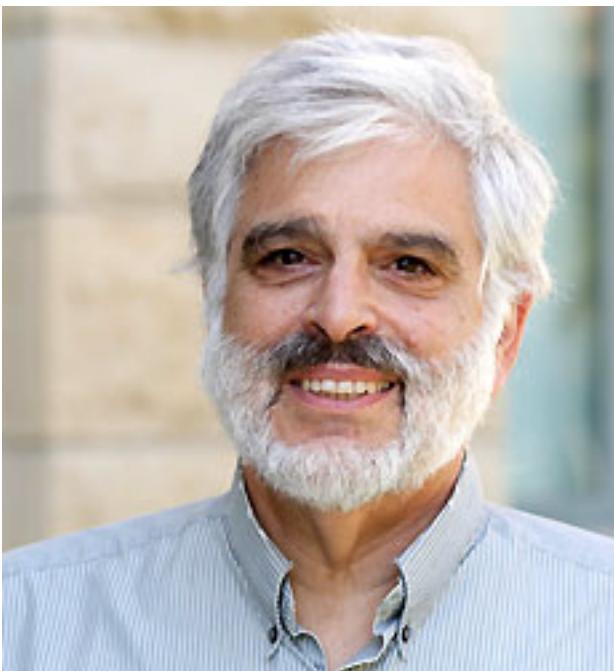
- Reduced accuracy or query time at low-cardinalities
- Specialization to common but specific query types

Open Question: Can we develop a framework to navigate these trade-offs?

Acknowledgements: Orals Committee



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Matei Zaharia

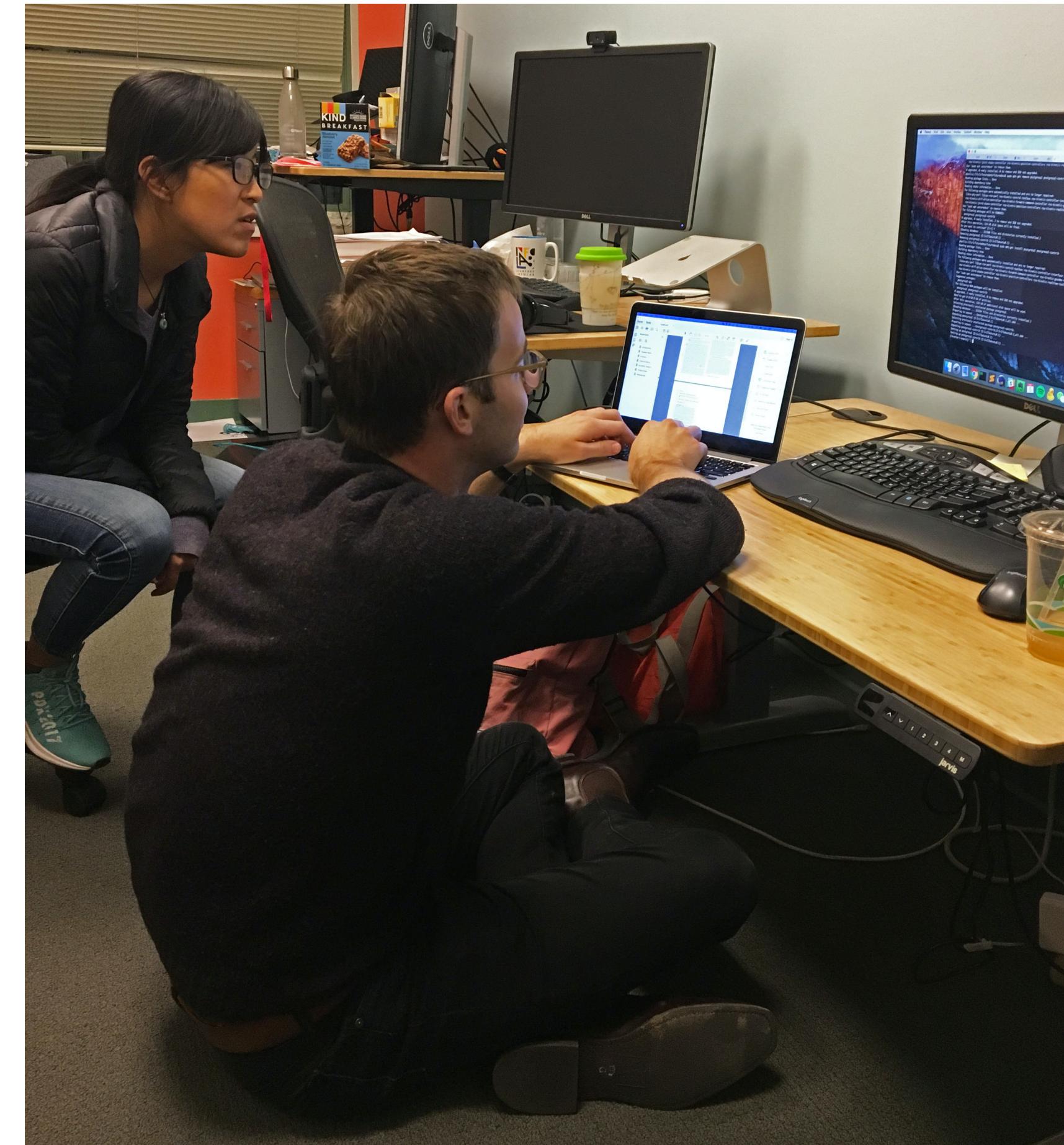


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Summary

Novel summaries tailored for high-cardinality workloads can provide **end to end improvements** in accuracy, space usage, and runtime.

1) Cooperative Summaries

Accuracy + Space

by exploiting common selection patterns

2) Moments Sketches

Runtime + Space

by leveraging efficient statistical estimators

3) TKDC

Runtime + Accuracy

by prioritizing resolution of segments