```
#include <stdio.h>
 1
    #include <stdlib.h>
 2
     #include <math.h>
 3
     double pi = 3.1415926535;
 5
     double e = 2.7182818284;
 6
 7
     // y"+y=1, y(0) = 0, y(pi/2) = 0
 8
     double f1(double x) {return 1;}
 9
    double p1(double x) {return 0;}
double q1(double x) {return 1;}
10
11
     double koef_{data_1[6]} = \{1, 0, 0, 1, 0, 0\}; // sigmal gammal deltal / sigma 2
12
     gamma2 delta2
13
     double ab_data_1[2] = {0, 3.1415926535/2};
     double y1_{exac}(double x) \{return 1 - sin(x) - cos(x);\} // y = 1 - sinx - cosx
14
15
16
     // y"-y=2x, y(0) = 0, y(1) = -1
     double f2(double x) {return 2.*x;}
17
    double p2(double x) {return 0;}
double q2(double x) {return -1;}
18
19
    double koef_data_2[6] = {1, 0, 0, 1, 0, -1};
double ab_data_2[2] = {0, 1};
20
21
22
     double y2_{exac}(double x) \{return sinh(x)/sinh(1) - 2*x;\} // y = sh(x)/sh(1) -
23
     // y"-y'=0, y(0) = -1, y'(1) - y(1) = 2
24
     double f3(double x) {return 0;}
25
    double p3(double x) {return -1;}
double q3(double x) {return 0;}
double koef_data_3[6] = {1, 0, -1, -1, 1, 2};
26
27
28
    double ab_data_3[2] = {0, 1};
double y3_exac(double x) {return pow(2.7182818284, x) - 2;} // y = e^x - 2
29
30
31
     double ab_data[6] = {0, 3.1415926535/2, 0, 1, 0, 1}; // common data
32
     2); // common koef
     double ((*function_f[3]))() = {f1, f2, f3};
35
     double (*function\overline{p}[3])() = {p1, p2, p3};
36
     double (*function_q[3])() = {q1, q2, q3};
37
     double (*function_exac[3])() = {y1_exac, y2_exac, y3_exac};
38
39
     void sweep method(double *y, double *alpha, double *beta, double s2, double
40
     g2, double d2,
41
                         double h, int n);
42
     void alpha_beta_search(double *alpha, double *beta, double a, double h, double
43
                              double g1, double d1, double (*p)(double), double (*q)
44
     (double),
45
                              double (*f)(double), int n);
46
47
    int main(int argc, char **argv) // на вход номер ф-ции и кол-во иттераций п
48
     {
49
         int fnum, n;
         sscanf(argv[1], "%d", &fnum); fnum--; sscanf(argv[2], "%d", &n);
50
51
52
         double ((*f))() = function_f[fnum];
53
                           = function_p[fnum];
54
         double ((*p))()
         double ((*q))() = function_q[fnum];
55
56
         double a = ab_data[fnum*2];
57
         double b = ab_data[fnum*2+1];
58
59
         double h = (b-a)/n;
60
61
         //sigma gamma delta
         double s1 = koef data[fnum*6 + 0];
62
         double g1 = koef_data[fnum*6 + 1];
63
```

```
double d1 = koef data[fnum*6 + 2];
 64
          double s2 = koef_data[fnum*6 + 3];
double g2 = koef_data[fnum*6 + 4];
 65
 66
 67
           double d2 = koef_data[fnum*6 + 5];
 68
          // y - solution; alpha, beta - koef
double *y = calloc(n+1, sizeof(double));
double *zeleand(double)
 69
 70
           double *alpha = calloc(n+1, sizeof(double));
 71
           double *beta = calloc(n+1, sizeof(double));
 72
 73
           alpha_beta_search(alpha, beta, a, h, s1, g1, d1, p, q, f, n);
 74
 75
           sweep_method(y, alpha, beta, s2, g2, d2, h, n);
 76
 77
           char name[128];
 78
           sprintf(name, "test %d.txt", fnum+1);
           FILE *out = fopen(name, "w");
 79
 80
           double ((*exac))() = function_exac[fnum];
 81
          for(int i = 0; i < n + 1; i++) {
    double x = a + h * i;</pre>
 82
 83
               fprintf(out, "%9.3lf %9.3lf %9.3lf\n", x, y[i], exac(x));
 84
 85
 86
           return 0;
 87
      }
 88
 89
      void alpha beta search(double *alpha, double *beta, double a, double h, double
 90
                                 double g1, double d1, double (*p)(double), double (*q)
      (double),
                                 double (*f)(double), int n)
 91
 92
           alpha[1] = -1. * (g1)
 93
                                     / (s1 - g1); //&
           beta[1] = (d1 * h) / (s1 - g1);
 94
 95
           for(int i = 1; i < n; i++) {</pre>
 96
               double x = a + i * h;
               double P = p(x);
 97
               double Q = q(x);
 98
               double F = f(x);
 99
100
               101
102
103
                         ((2./(h*h) - Q) - (1./(h*h) - P/(2.*h)) * alpha[i]);
104
105
          }
106
          return;
107
      void sweep_method(double *y, double *alpha, double *beta, double s2, double
108
      g2, double d2,
109
                           double h, int n)
110
          y[n] = (g2 * beta[n] + d2 * h) / (g2 * (1 - alpha[n]) + s2 * h);
for (int i = n - 1; i >= 0; i--) {
    y[i] = y[i + 1] * alpha[i + 1] + beta[i + 1];
111
112
113
114
115
           return;
116
```