

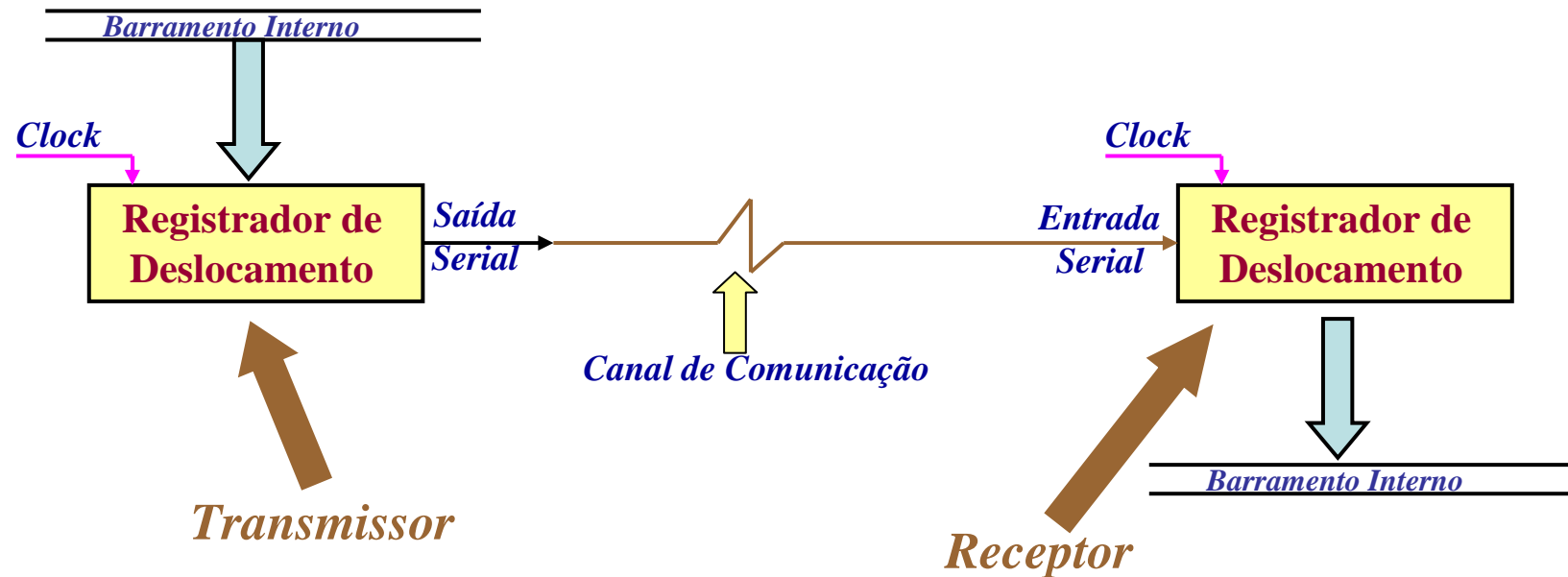
Configurar a Interface Serial (UART):

Freq. DCO = 8 MHZ
Taxa = 9.600 bps
Nº de bits = 8 (sem paridade)

Após a recepção do primeiro byte, enviar um texto inicial, e retornar (ecoar) os bytes recebidos pela UART:

```
>Interface Serial:  
>1  
>2  
>3  
>A  
>B  
>C  
>D  
>
```

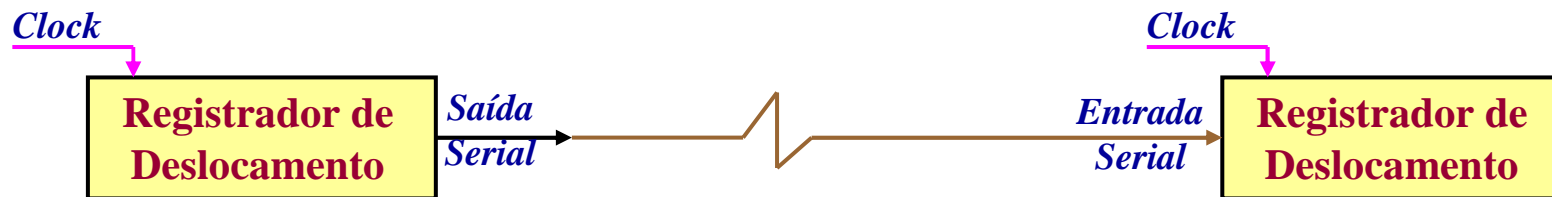
Interface Serial (UART)



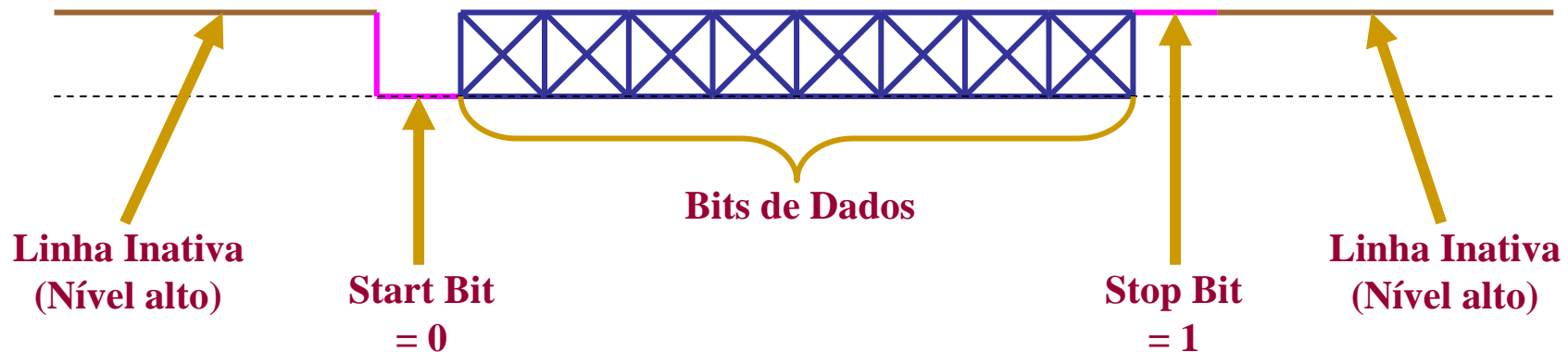
Taxa de Transmissão: Frequência de *clock* dos registradores de deslocamento

Taxa de Transmissão: bps (*baud*)

Interface Serial (UART)



Transmissão de um byte:



USCI_Ax:

UART Mode (UCSYNC = 0)

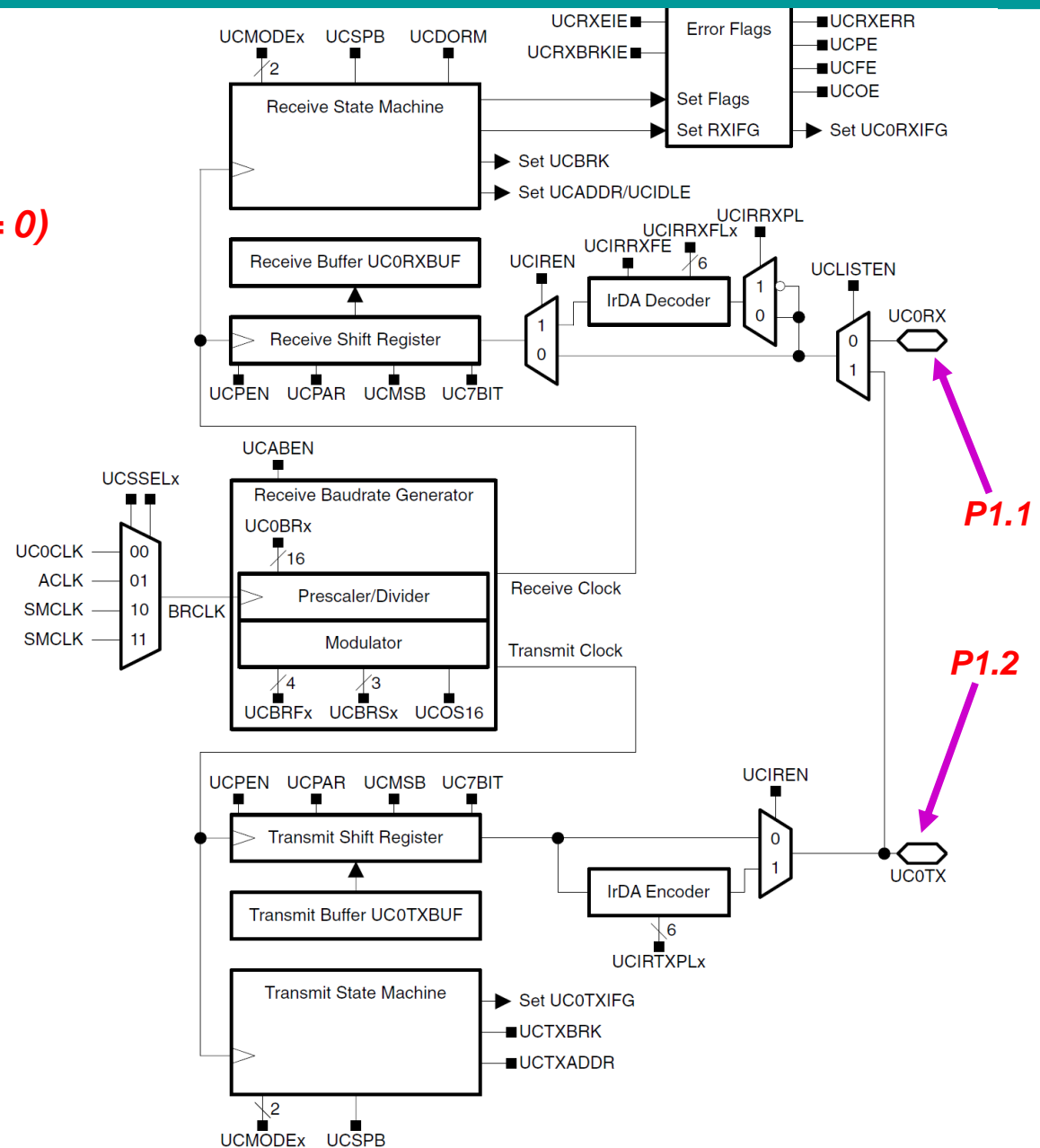




Table 16. Port P1 (P1.0 to P1.2) Pin Functions

PIN NAME (P1.x)	x	FUNCTION	CONTROL BITS / SIGNALS ⁽¹⁾				
			P1DIR.x	P1SEL.x	P1SEL2.x	ADC10AE.x INCH.x=1 ⁽²⁾	CAPD.y
P1.0/ TA0CLK/ ACLK/ A0 ⁽²⁾ / CA0/ Pin Osc	0	P1.x (I/O)	I: 0; O: 1	0	0	0	0
		TA0.TACLK	0	1	0	0	0
		ACLK	1	1	0	0	0
		A0	X	X	X	1 (y = 0)	0
		CA0	X	X	X	0	1 (y = 0)
		Capacitive sensing	X	0	1	0	0
P1.1/ TA0.0/ UCA0RXD/ UCA0SOMI/ A1 ⁽²⁾ / CA1/ Pin Osc	1	P1.x (I/O)	I: 0; O: 1	0	0	0	0
		TA0.0	1	1	0	0	0
		TA0.CCI0A	0	1	0	0	0
		UCA0RXD	from USCI	1	1	0	0
		UCA0SOMI	from USCI	1	1	0	0
		A1	X	X	X	1 (y = 1)	0
	2	CA1	X	X	X	0	1 (y = 1)
		Capacitive sensing	X	0	1	0	0
P1.2/ TA0.1/ UCA0TXD/ UCA0SIMO/ A2 ⁽²⁾ / CA2/ Pin Osc	2	P1.x (I/O)	I: 0; O: 1	0	0	0	0
		TA0.1	1	1	0	0	0
		TA0.CCI1A	0	1	0	0	0
		UCA0TXD	from USCI	1	1	0	0
		UCA0SIMO	from USCI	1	1	0	0
		A2	X	X	X	1 (y = 2)	0
		CA2	X	X	X	0	1 (y = 2)
		Capacitive sensing	X	0	1	0	0

UCAxCTL0, USCI_Ax Control Register 0

7	6	5	4	3	2	1	0
UCPEN	UCPAR	UCMSB	UC7BIT	UCSPB	UCMODEx		UCSYNC=0
rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0

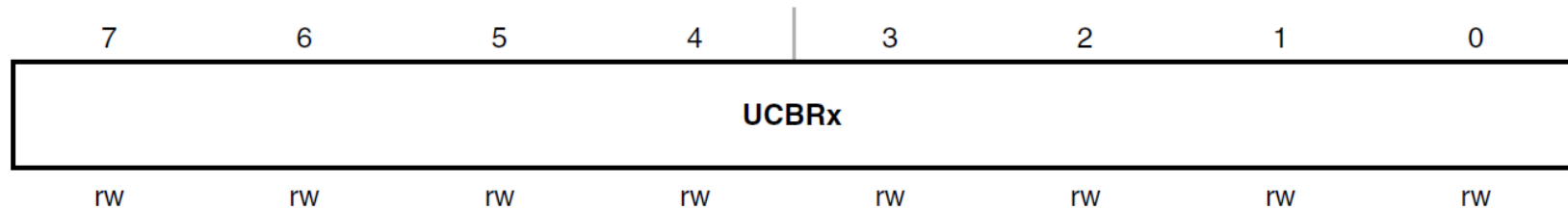
UCPEN	Bit 7	Parity enable 0 Parity disabled. 1 Parity enabled. Parity bit is generated (UCAxTXD) and expected (UCAxRXD). In address-bit multiprocessor mode, the address bit is included in the parity calculation.
UCPAR	Bit 6	Parity select. UCPAR is not used when parity is disabled. 0 Odd parity 1 Even parity
UCMSB	Bit 5	MSB first select. Controls the direction of the receive and transmit shift register. 0 LSB first 1 MSB first
UC7BIT	Bit 4	Character length. Selects 7-bit or 8-bit character length. 0 8-bit data 1 7-bit data
UCSPB	Bit 3	Stop bit select. Number of stop bits. 0 One stop bit 1 Two stop bits
UCMODEx	Bits 2-1	USCI mode. The UCMODEx bits select the asynchronous mode when UCSYNC = 0.  00 UART Mode. 01 Idle-Line Multiprocessor Mode. 10 Address-Bit Multiprocessor Mode. 11 UART Mode with automatic baud rate detection.
UCSYNC	Bit 0	Synchronous mode enable  0 Asynchronous mode 1 Synchronous Mode

UCAxCTL1, USCI_Ax Control Register 1

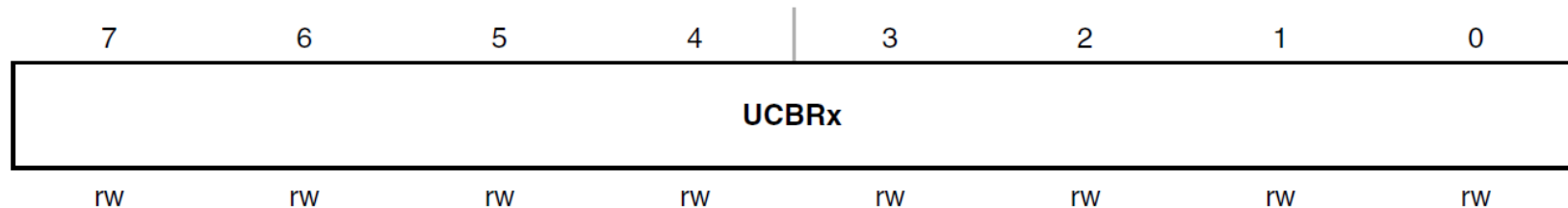
7	6	5	4	3	2	1	0
UCSSELx		UCRXEIE	UCBRKIE	UCDORM	UCTXADDR	UCTXBRK	UCSWRST
rw-0		rw-0	rw-0	rw-0	rw-0	rw-0	rw-1

UCSSELx	Bits 7-6	USCI clock source select. These bits select the BRCLK source clock. 00 UCLK 01 ACLK 10 SMCLK 11 SMCLK
UCRXEIE	Bit 5	Receive erroneous-character interrupt-enable 0 Erroneous characters rejected and UCAxRXIFG is not set 1 Erroneous characters received will set UCAxRXIFG
UCBRKIE	Bit 4	Receive break character interrupt-enable 0 Received break characters do not set UCAxRXIFG. 1 Received break characters set UCAxRXIFG.
UCDORM	Bit 3	Dormant. Puts USCI into sleep mode. 0 Not dormant. All received characters will set UCAxRXIFG. 1 Dormant. Only characters that are preceded by an idle-line or with address bit set will set UCAxRXIFG. In UART mode with automatic baud rate detection only the combination of a break and synch field will set UCAxRXIFG.
UCTXADDR	Bit 2	Transmit address. Next frame to be transmitted will be marked as address depending on the selected multiprocessor mode. 0 Next frame transmitted is data 1 Next frame transmitted is an address
UCTXBRK	Bit 1	Transmit break. Transmits a break with the next write to the transmit buffer. In UART mode with automatic baud rate detection 055h must be written into UCAxTXBUF to generate the required break/synch fields. Otherwise 0h must be written into the transmit buffer. 0 Next frame transmitted is not a break 1 Next frame transmitted is a break or a break/synch
UCSWRST	Bit 0	Software reset enable 0 Disabled. USCI reset released for operation. 1 Enabled. USCI logic held in reset state.

UCAxBR0, USCI_Ax Baud Rate Control Register 0



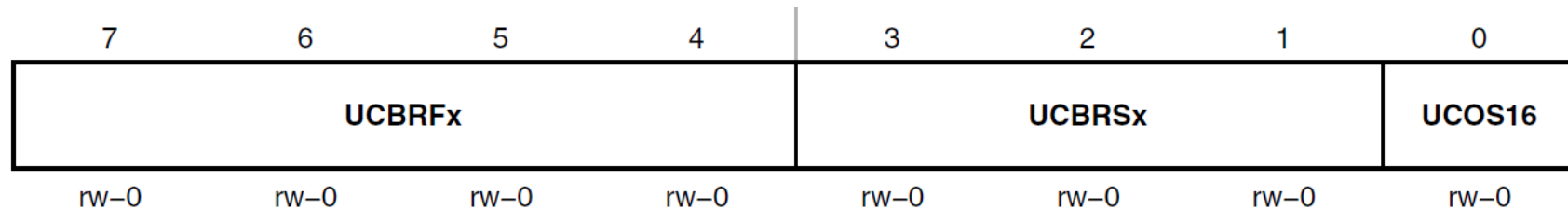
UCAxBR1, USCI_Ax Baud Rate Control Register 1




UCAxBRx

Clock prescaler setting of the Baud rate generator. The 16-bit value of $(UCAxBR0 + UCAxBR1 \times 256)$ forms the prescaler value.

UCAxMCTL, USCI_Ax Modulation Control Register



UCBRFx	Bits 7-4	First modulation stage select. These bits determine the modulation pattern for BITCLK16 when UCOS16 = 1. Ignored with UCOS16 = 0. Table 15-3 shows the modulation pattern.
UCBRSx	Bits 3-1	Second modulation stage select. These bits determine the modulation pattern for BITCLK. Table 15-2 shows the modulation pattern.
UCOS16	Bit 0	Oversampling mode enabled
		0 Disabled 1 Enabled

15.3.10 Setting a Baud Rate

For a given BRCLK clock source, the baud rate used determines the required division factor N:

$$N = \frac{f_{\text{BRCLK}}}{\text{Baudrate}}$$

The division factor N is often a non-integer value thus at least one divider and one modulator stage is used to meet the factor as closely as possible.

If N is equal or greater than 16 the oversampling baud rate generation mode can be chosen by setting UCOS16.

$$\begin{aligned} f_{\text{BRCLK}} &= 8 \text{ MHz} \\ \text{Baudrate} &= 9.600 \text{ bps} \end{aligned}$$

$$N = 8000000 / 9600 = 833,33333 \dots$$

15.3.10 Setting a Baud Rate

For a given BRCLK clock source, the baud rate used determines the required division factor N:

$$N = \frac{f_{\text{BRCLK}}}{\text{Baudrate}}$$

The division factor N is often a non-integer value thus at least one divider and one modulator stage is used to meet the factor as closely as possible.

If N is equal or greater than 16 the oversampling baud rate generation mode can be chosen by setting UCOS16.

Low-Frequency Baud Rate Mode Setting

In the low-frequency mode, the integer portion of the divisor is realized by the prescaler:

$$\text{UCBRx} = \text{INT}(N)$$

and the fractional portion is realized by the modulator with the following nominal formula:

$$\text{UCBRsX} = \text{round}((N - \text{INT}(N)) * 8)$$

IE2, Interrupt Enable Register 2

7	6	5	4	3	2	1	0
				UCB0TXIE	UCB0RXIE	UCA0TXIE	UCA0RXIE
				rw-0	rw-0	rw-0	rw-0

Bits 7-4: These bits may be used by other modules (see the device-specific data sheet).

UCB0TXIE Bit 3 USCI_B0 transmit interrupt enable
 0 Interrupt disabled
 1 Interrupt enabled

UCB0RXIE Bit 2 USCI_B0 receive interrupt enable
 0 Interrupt disabled
 1 Interrupt enabled

UCA0TXIE Bit 1 USCI_A0 transmit interrupt enable
 0 Interrupt disabled
 1 Interrupt enabled

UCA0RXIE Bit 0 USCI_A0 receive interrupt enable
 0 Interrupt disabled
 1 Interrupt enabled

IFG2, Interrupt Flag Register 2

7	6	5	4	3	2	1	0
				UCB0 TXIFG	UCB0 RXIFG	UCA0 TXIFG	UCA0 RXIFG
				rw-1	rw-0	rw-1	rw-0

	Bits 7-4	These bits may be used by other modules (see the device-specific data sheet).
UCB0 TXIFG	Bit 3	USCI_B0 transmit interrupt flag. UCB0TXIFG is set when UCB0TXBUF is empty. 0 No interrupt pending 1 Interrupt pending
UCB0 RXIFG	Bit 2	USCI_B0 receive interrupt flag. UCB0RXIFG is set when UCB0RXBUF has received a complete character. 0 No interrupt pending 1 Interrupt pending
UCA0 TXIFG	Bit 1	USCI_A0 transmit interrupt flag. UCA0TXIFG is set when UCA0TXBUF is empty. 0 No interrupt pending 1 Interrupt pending
UCA0 RXIFG	Bit 0	USCI_A0 receive interrupt flag. UCA0RXIFG is set when UCA0RXBUF has received a complete character. 0 No interrupt pending 1 Interrupt pending

Interrupções

#define PORT1_VECTOR	(2 * 2u)	/* 0xFFE4 Port 1 */
#define PORT2_VECTOR	(3 * 2u)	/* 0xFFE6 Port 2 */
#define ADC10_VECTOR	(5 * 2u)	/* 0xFFEA ADC10 */
#define USCIAB0TX_VECTOR	(6 * 2u)	/* 0xFFEC USCI A0/B0 Transmit */
#define USCIAB0RX_VECTOR	(7 * 2u)	/* 0xFFEE USCI A0/B0 Receive */
#define TIMER0_A1_VECTOR	(8 * 2u)	/* 0xFFF0 Timer0)A CC1, TA0 */
#define TIMER0_A0_VECTOR	(9 * 2u)	/* 0xFFF2 Timer0_A CC0 */
#define WDT_VECTOR	(10 * 2u)	/* 0xFFF4 Watchdog Timer */
#define COMPARATORA_VECTOR	(11 * 2u)	/* 0xFFF6 Comparator A */
#define TIMER1_A1_VECTOR	(12 * 2u)	/* 0xFFF8 Timer1_A CC1-4, TA1 */
#define TIMER1_A0_VECTOR	(13 * 2u)	/* 0xFFFA Timer1_A CC0 */
#define NMI_VECTOR	(14 * 2u)	/* 0xFFFC Non-maskable */
#define RESET_VECTOR	(15 * 2u)	/* 0xFFFE Reset [Highest Priority] */

