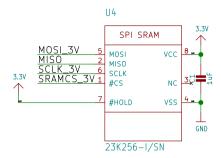
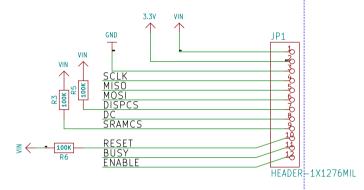
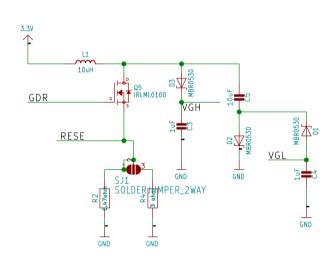
## FRAMEBUFFER SRAM

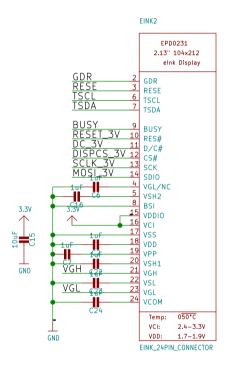
SPI SRAM can be used to store the screen data if the MCU doesn't have 6KB free SRAM



## HEADER PINS







>DATE

