

NodeMCU

ESP8266 dev board

-Making Things Think

Internet of Things



Internet of Things

IoT is a network of physical objects
with embedded electronics that collect
and share data”

“”

**IN A
HUMBLE
STATE,
YOU LEARN
BETTER**

JOHN DOONER



Always be
willing to learn

Development Boards



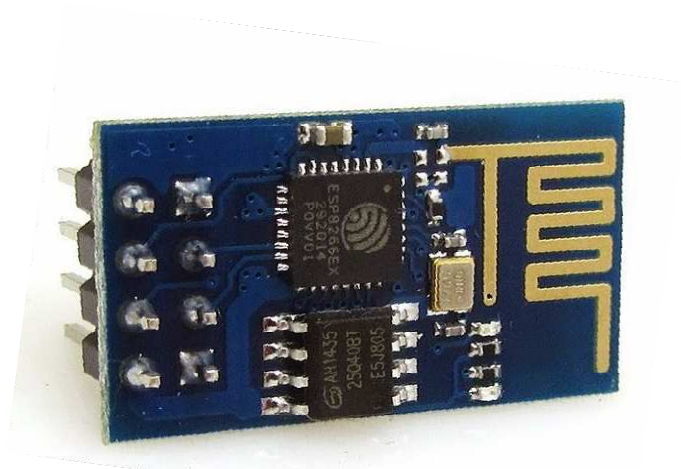
Arduino Ethernet shield



Raspberry pi



Intel Edison

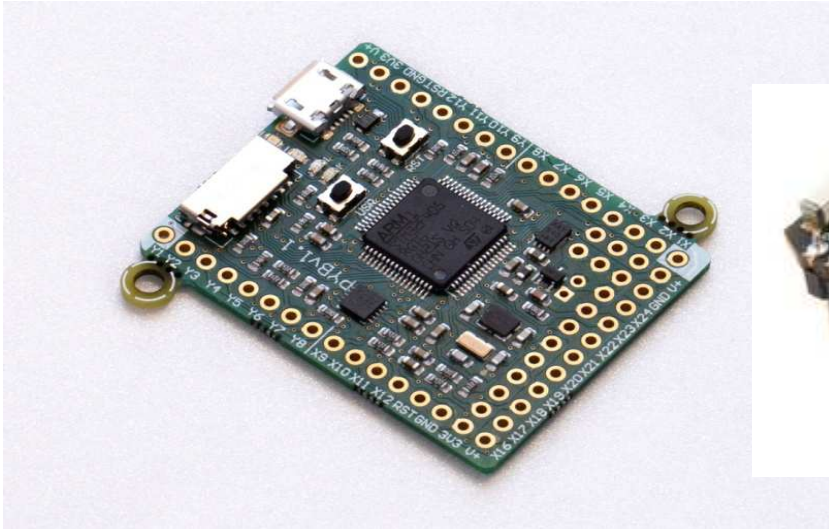


ESP8266 WiFi Module



ESP8266 -12 node MCU

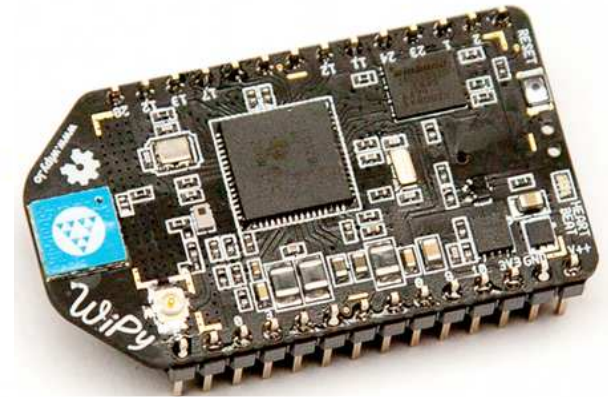
Development Boards



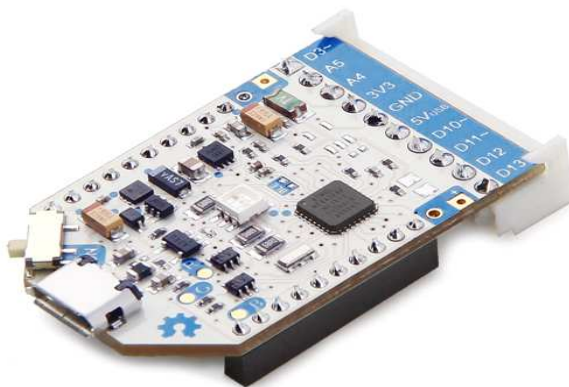
Micropython



Partical Photon



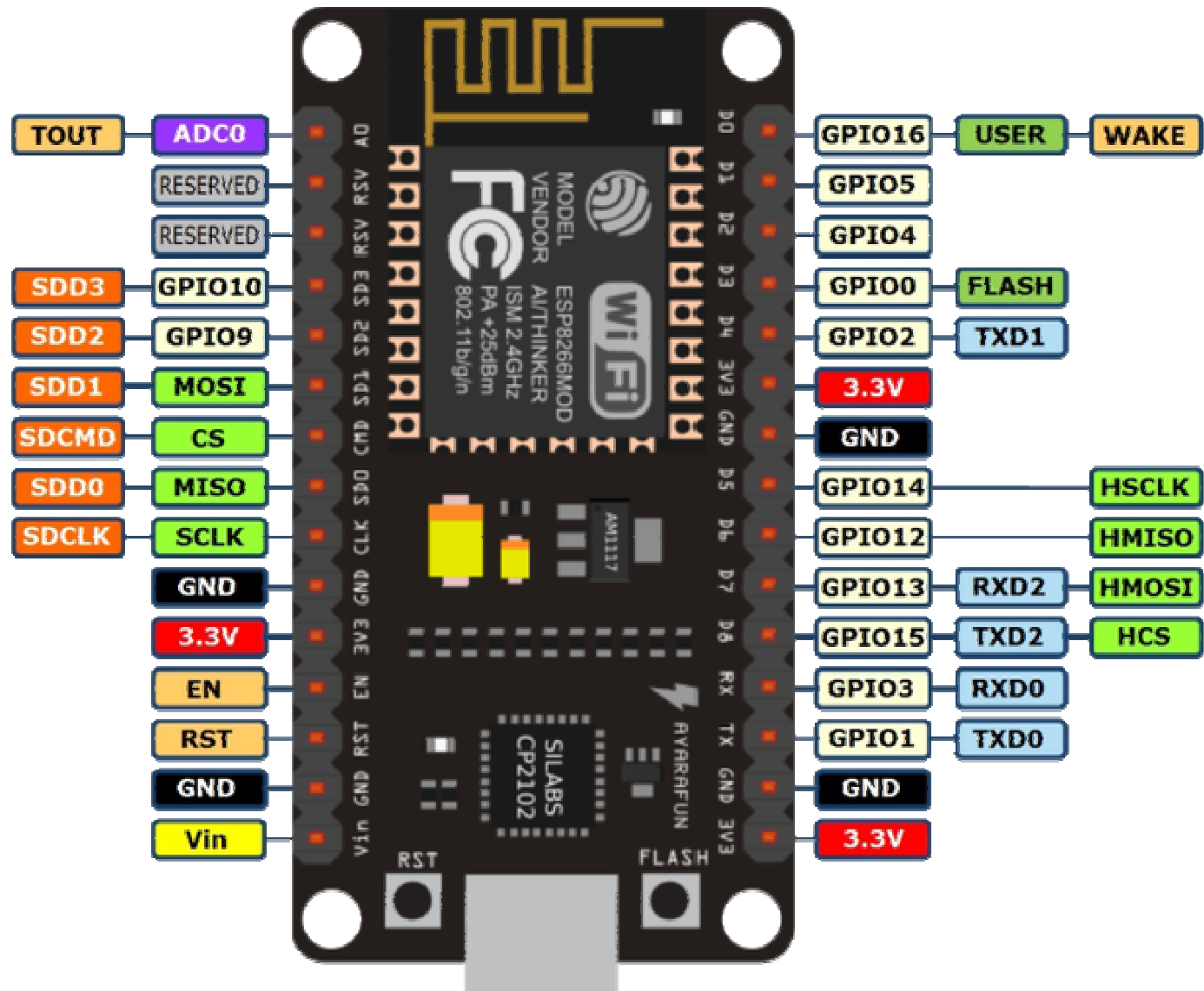
WiPy Board



Air Board



NB-IoT Board



Arduino

The name is an Italian masculine name, *meaning* "strong friend"



I hear and I forget. I see and I remember.
I do and I understand.

-Confucius

'Reform, Perform And Transform Is Our Mantra'

-Shri Narendra Modi

What do we need?



Nodemcu - Periphery



Download and install the Arduino Software



Programming an Arduino

- The Arduino software consists of a development environment (IDE) and the core libraries.
- The IDE is written in Java and based on the processing environment.
- The core libraries are written in C and C++ and compiled using avr-gcc compiler.



The screenshot shows the Arduino IDE interface. The menu bar includes File, Edit, Sketch, Tools, and Help. The toolbar contains icons for opening files, saving, and other IDE functions. The main text area displays the 'Blink' sketch, which is a standard example for controlling an LED. The code is as follows:

```
/*
 * Blink
 * Turns on an LED on for one second, then off for one second, repeatedly.
 *
 * This example code is in the public domain.
 */

void setup() {
  // initialize the digital pin as an output.
  // Pin 13 has an LED connected on most Arduino boards:
  pinMode(13, OUTPUT);
}

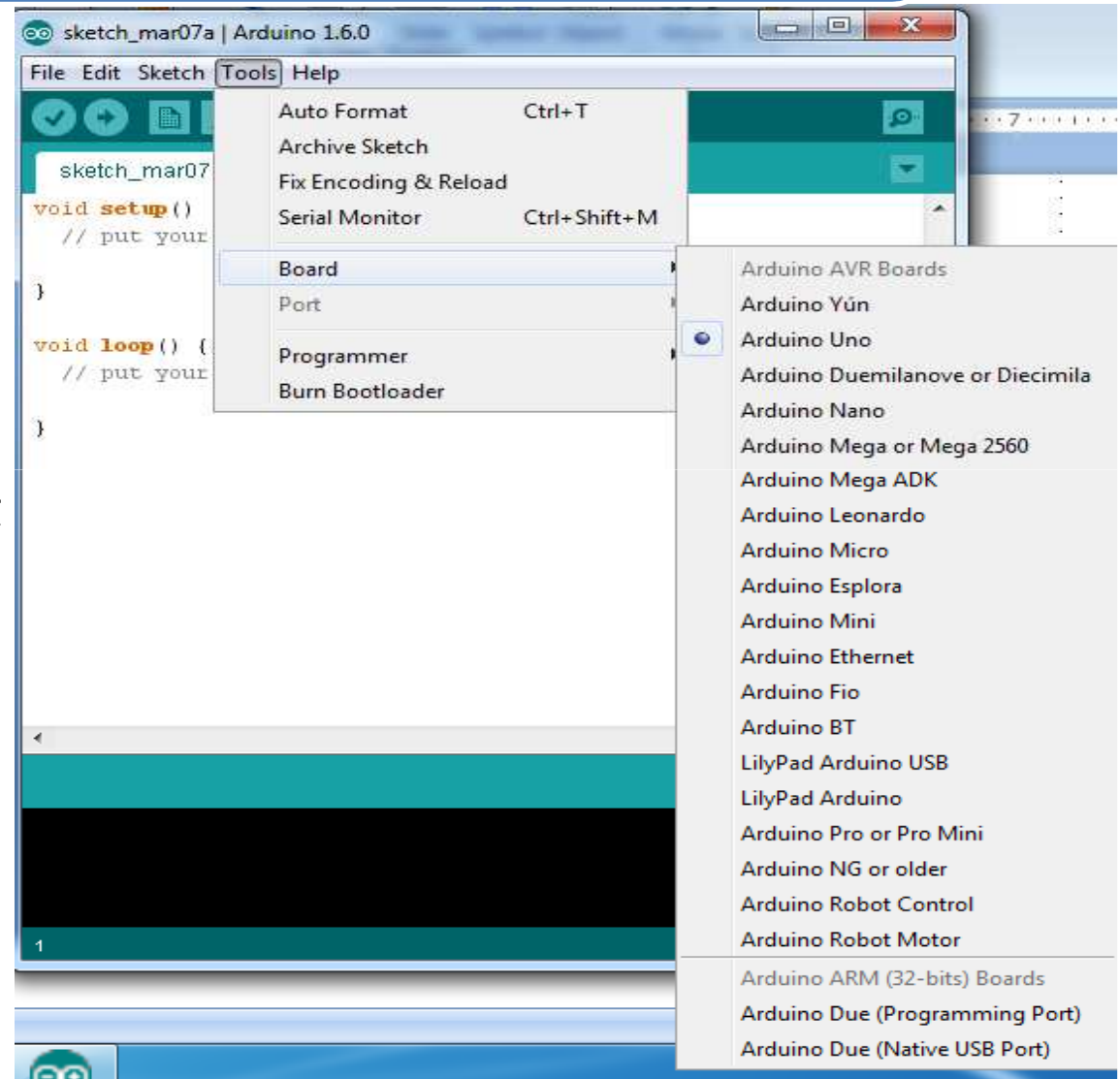
void loop() {
  digitalWrite(13, HIGH); // set the LED on
  delay(1000);             // wait for a second
  digitalWrite(13, LOW);  // set the LED off
  delay(1000);             // wait for a second
}
```

Below the code editor, a status bar indicates 'Done compiling.' and 'Binary sketch size: 1026 bytes (of a 32256 byte maximum)'. The bottom right corner shows '1' and 'Arduino Uno on COM40'.

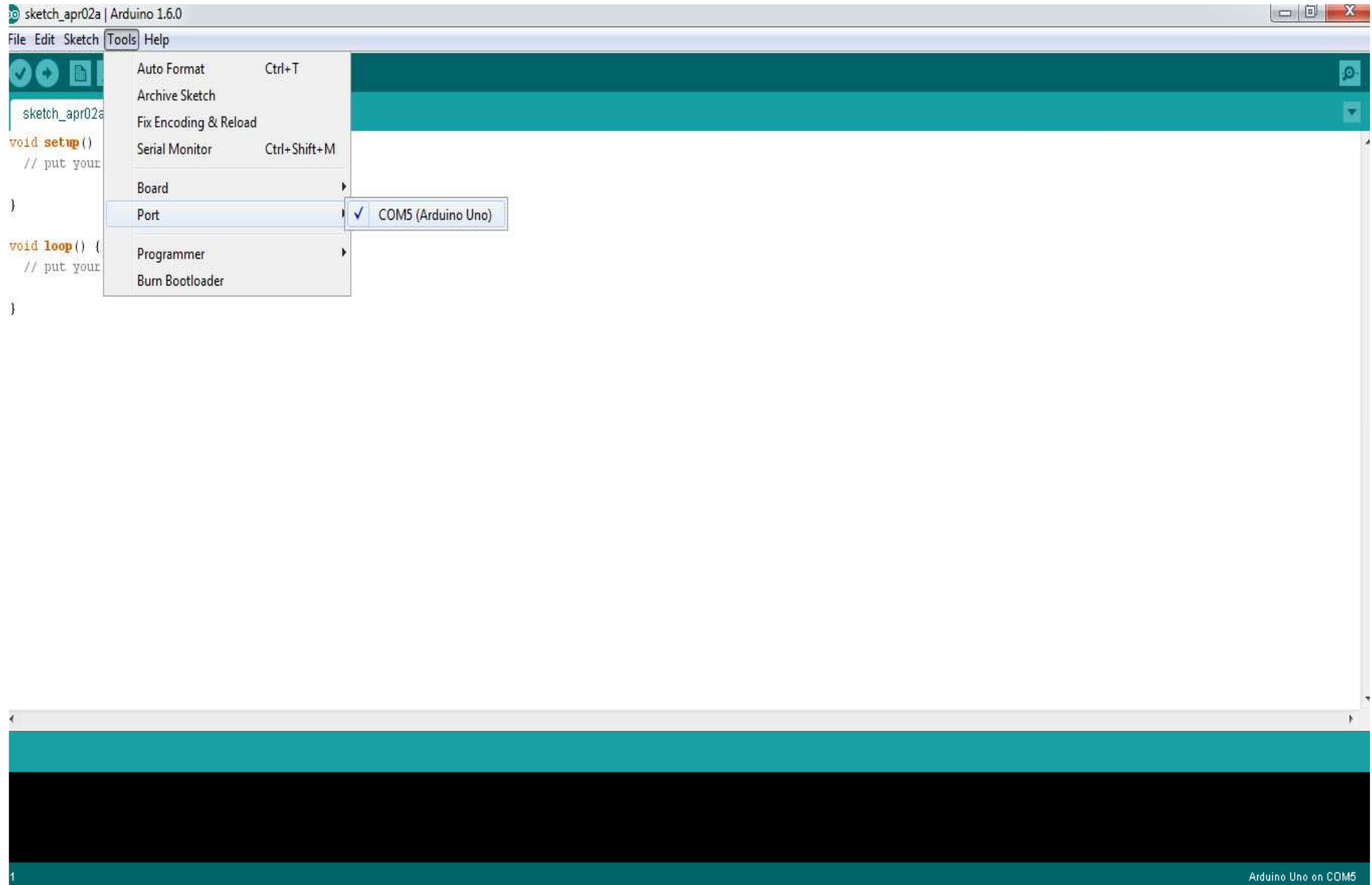


FIRST PROGRAM ON IDE

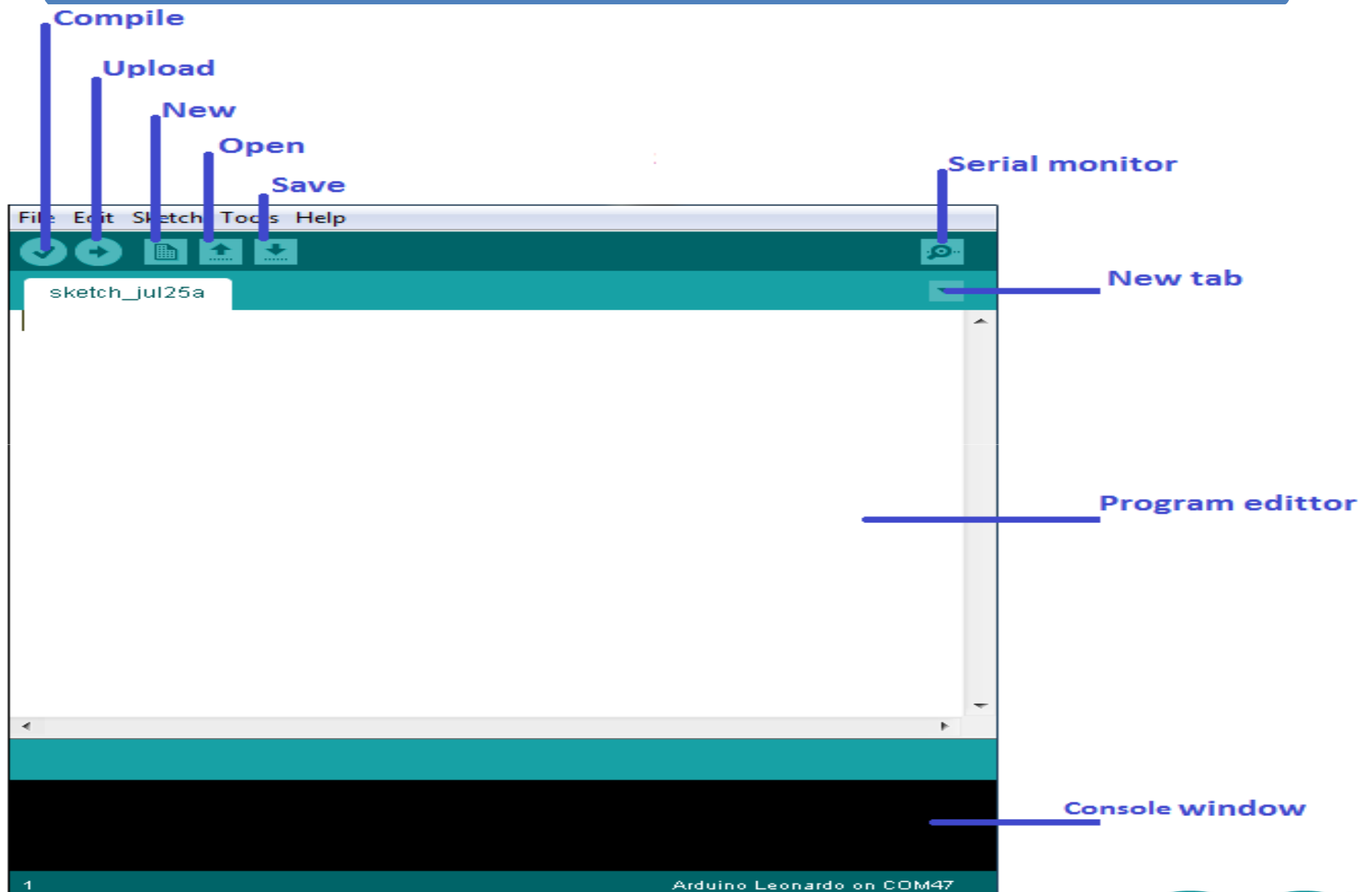
- Click on arduino (∞) IDE
- Tools –Select board
- Serial port –COM port



Configure the Serial Port



Arduino environment



Structure of Arduino Uno code

```
sketch_mar12a
```

```
void setup() {  
    // put your setup code here, to run once:  
  
}  
  
void loop() {  
    // put your main code here, to run repeatedly:  
  
}
```



Serial Communication

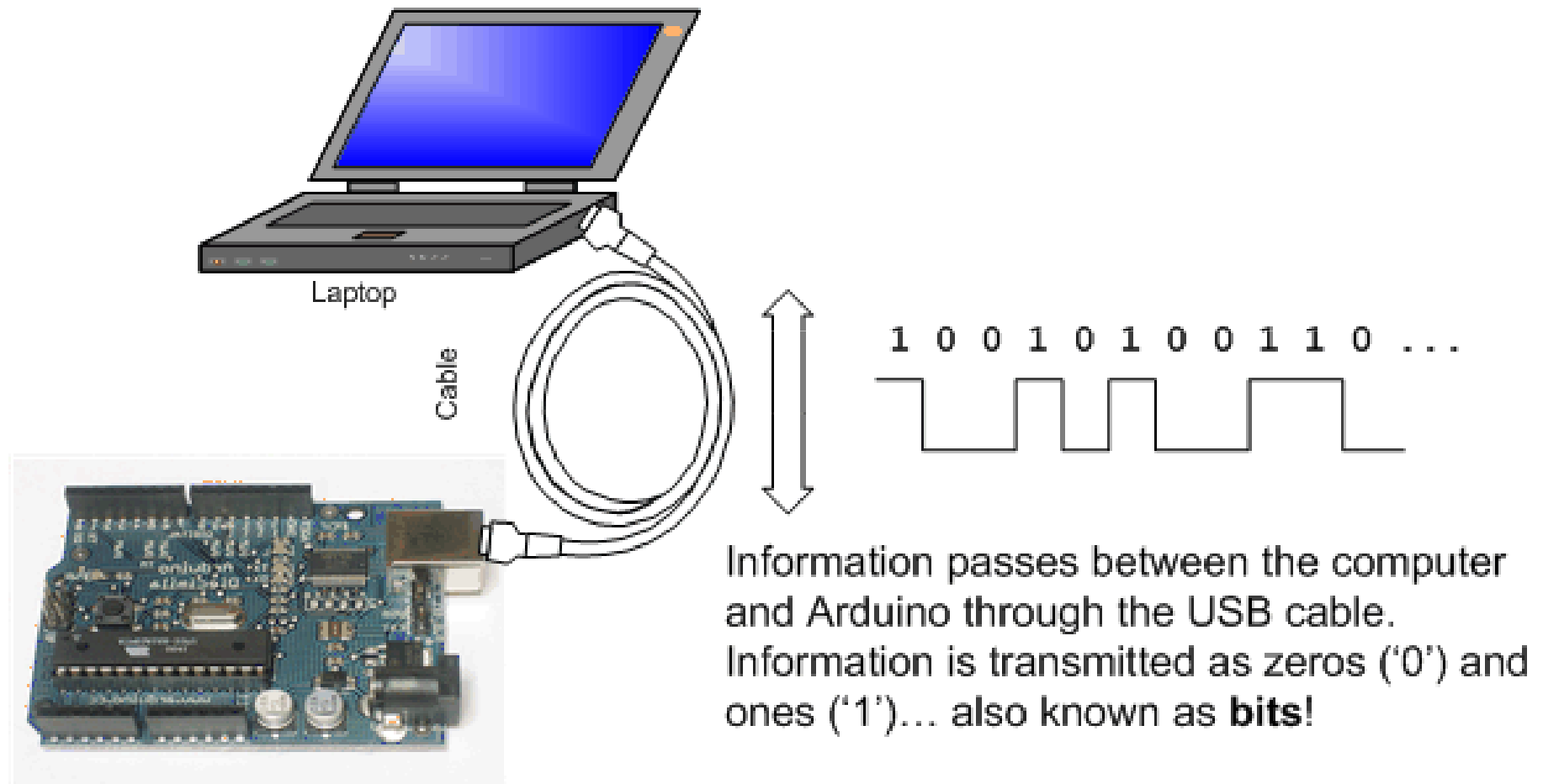


Image from <http://www.ladyada.net/learn/arduino/lesson4.html>

Bit Rate Vs Baud Rate

Bit rate is the number of bits per second. Baud rate is the number of signal units (symbols) per second. Baud rate is less than or equal to the bit rate.

Bit

Baud rate = N

Bit rate = N

0	0	1	0	1	0	0	0	1	0	1	0	1	0	1	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

Dibit

Baud rate = N

Bit rate = $2N$

0	0	1	0	1	0	0	0	1	0	1	0	1	1	1	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

Tribit

Baud rate = N

Bit rate = $3N$

0	0	1	0	1	0	0	0	1	0	1	0	1	1	1	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

Quadbit

Baud rate = N

Bit rate = $4N$

0	0	1	0	1	0	0	0	1	0	1	0	1	1	1	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

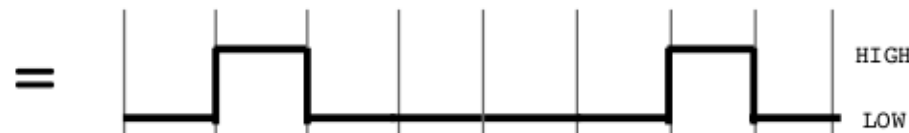
Serial Communications

- “Serial” because data is broken down into bits, each sent one after the other down a single wire.

- The single ASCII character ‘B’ is sent as:

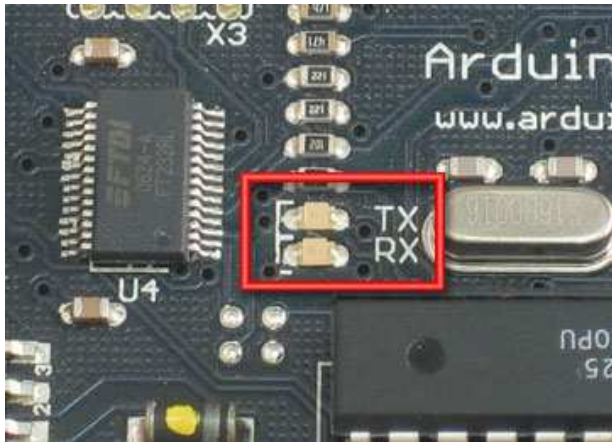
‘ B ’ = 0 1 0 0 0 0 1 0

= L H L L L L H L



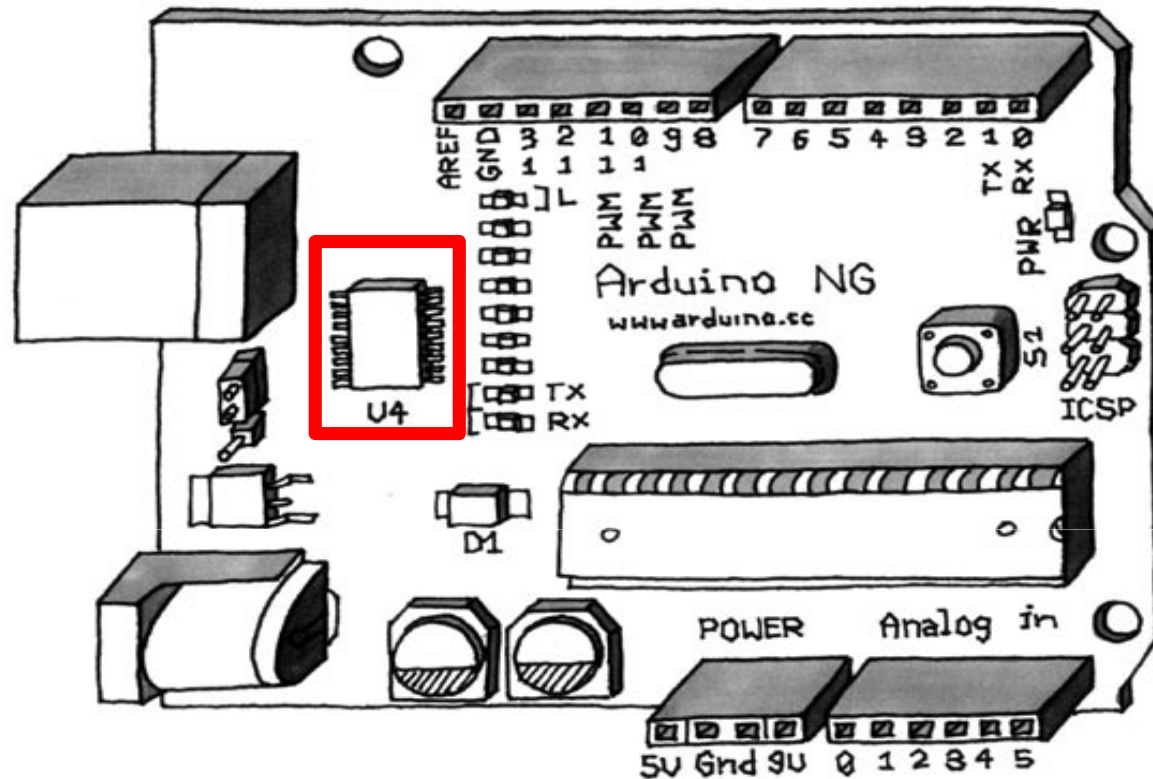
- Toggle a pin to send data, just like blinking an LED
- You could implement sending serial data with `digitalWrite()` and `delay()`
- A single data wire needed to send data. One other to receive.

Serial Communication



- **Compiling** turns your program into binary data (ones and zeros)
- **Uploading** sends the bits through USB cable to the Arduino
- The two LEDs near the USB connector blink when data is transmitted
 - **RX** blinks when the Arduino is receiving data
 - **TX** blinks when the Arduino is transmitting data

Serial-to-USB chip---what does it do?



The LilyPad and Fio Arduino require an external USB to TTY connector, such as an FTDI “cable”.

In the Arduino Leonardo a single microcontroller runs the Arduino programs and handles the USB connection.

Two different communication protocols

Serial (TTL):

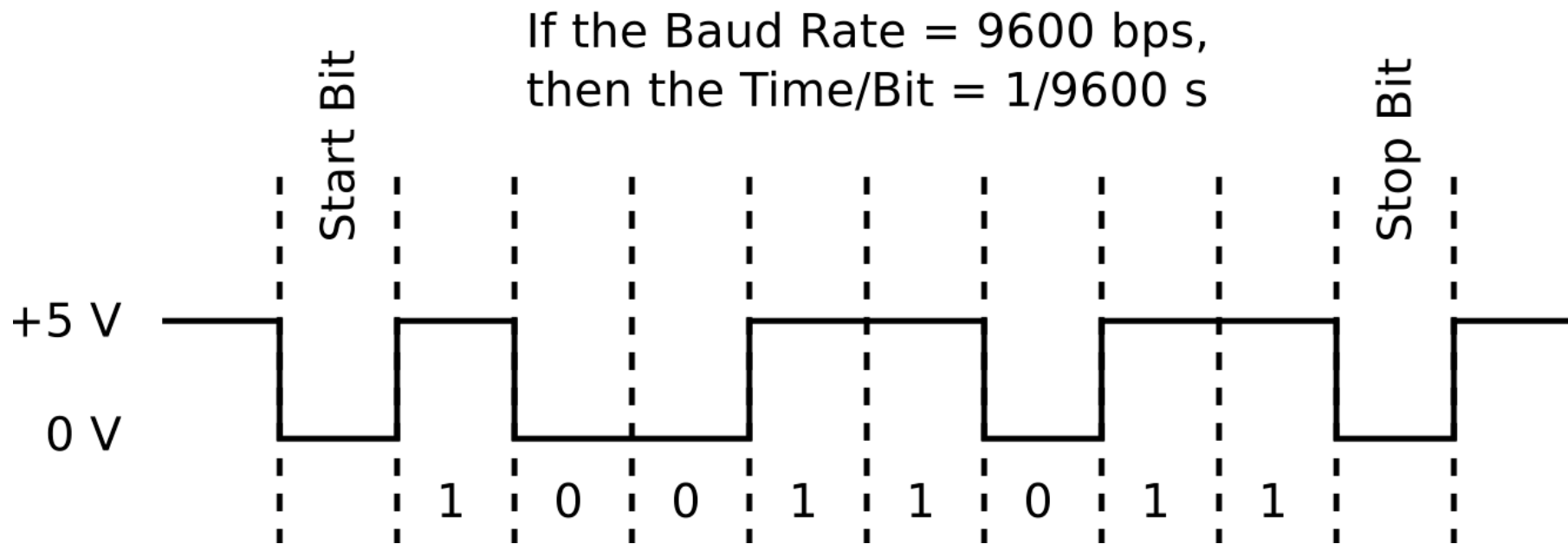


Image from <http://www.fiz-ix.com/2013/02/introduction-to-arduino-serial-communication/>

BIG 6 CONCEPTS



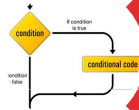
`digitalWrite()`



`analogWrite()`



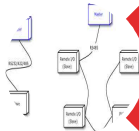
`digitalRead()`



`if()` statements / Boolean



`analogRead()`



Serial communication



`Delay()`

pinMode()

Syntax:

pinMode(pin, mode)

Parameters

pin: the number of the pin whose mode you wish to set

mode: INPUT, OUTPUT



commands to know...

- `pinMode(pin, INPUT/OUTPUT);`
- ex: `pinMode(13, OUTPUT);`
- `digitalWrite(pin, HIGH/LOW);`
- ex: `digitalWrite(13, HIGH);`
- `delay(time_ms);`
- ex: `delay(2500);` // delay of 2.5 sec.
- **// NOTE: -> commands are CASE-sensitive**



Error

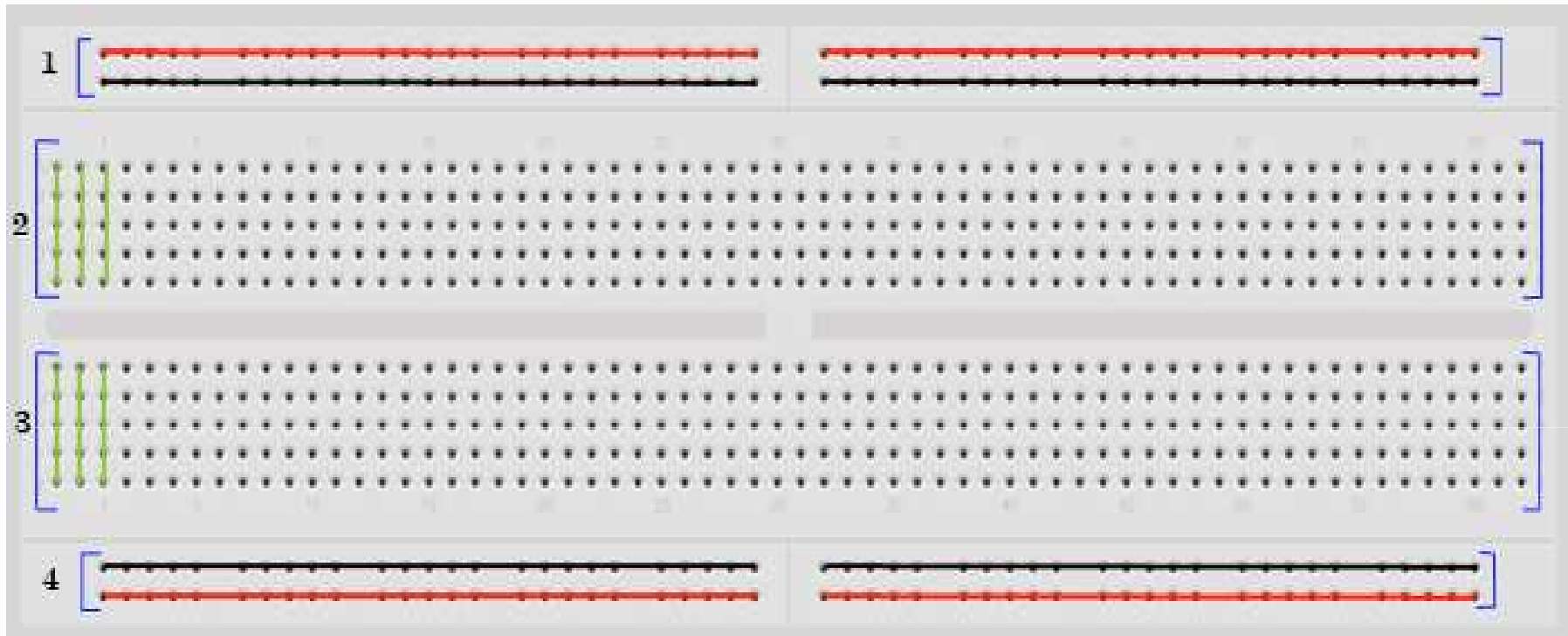
- ◆ avrdude: stk500_getsync(): not in sync: resp=0x00

```
Uploading to I/O Board...  
Binary sketch size: 1108 bytes (of a 14336 byte maximum)  
avrdude: stk500_getsync(): not in sync: resp=0x00  
avrdude: stk500_disable(): protocol error, expect=0x14, resp=0x51  
20
```

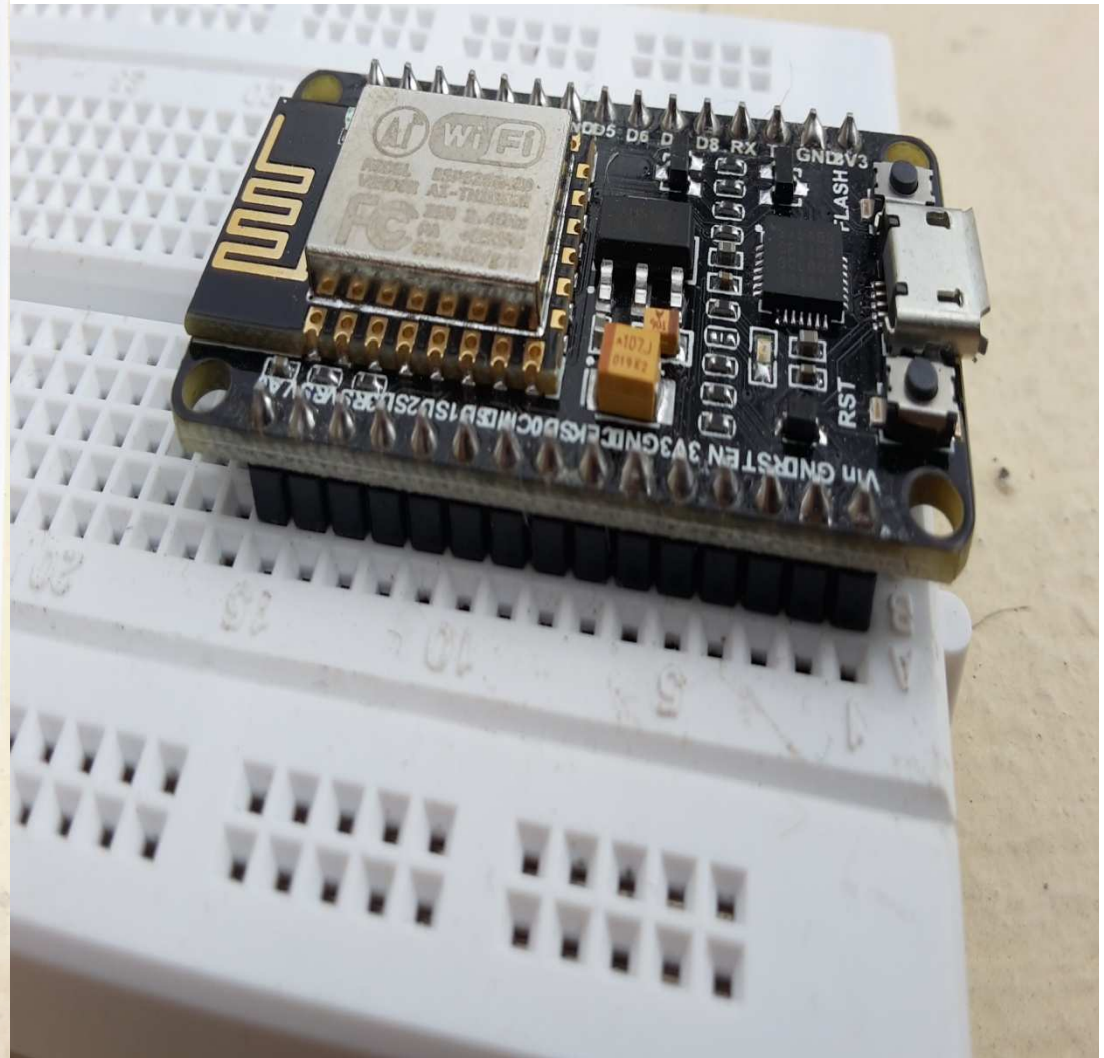
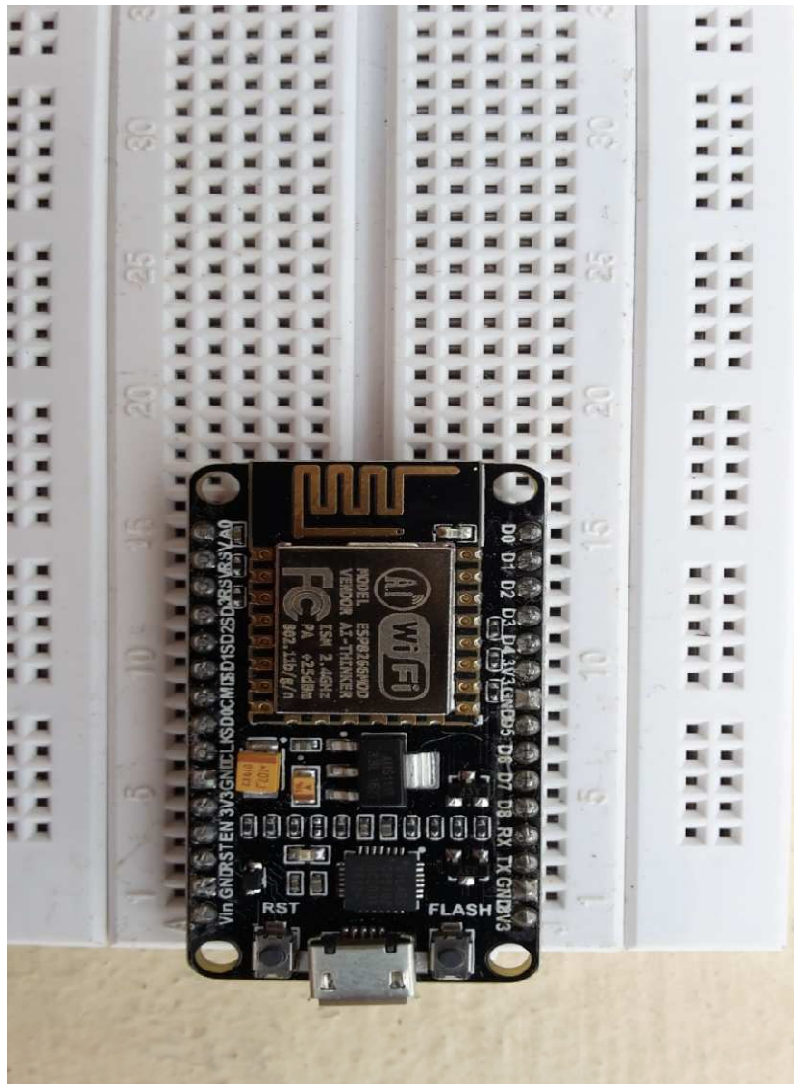
- ◆ can't open device "COM10": The system cannot find the file specified

```
Uploading to I/O Board...  
Binary sketch size: 1108 bytes (of a 14336 byte maximum)  
avrdude: ser_open(): can't open device "COM21": The system cannot find the  
file specified.  
22
```

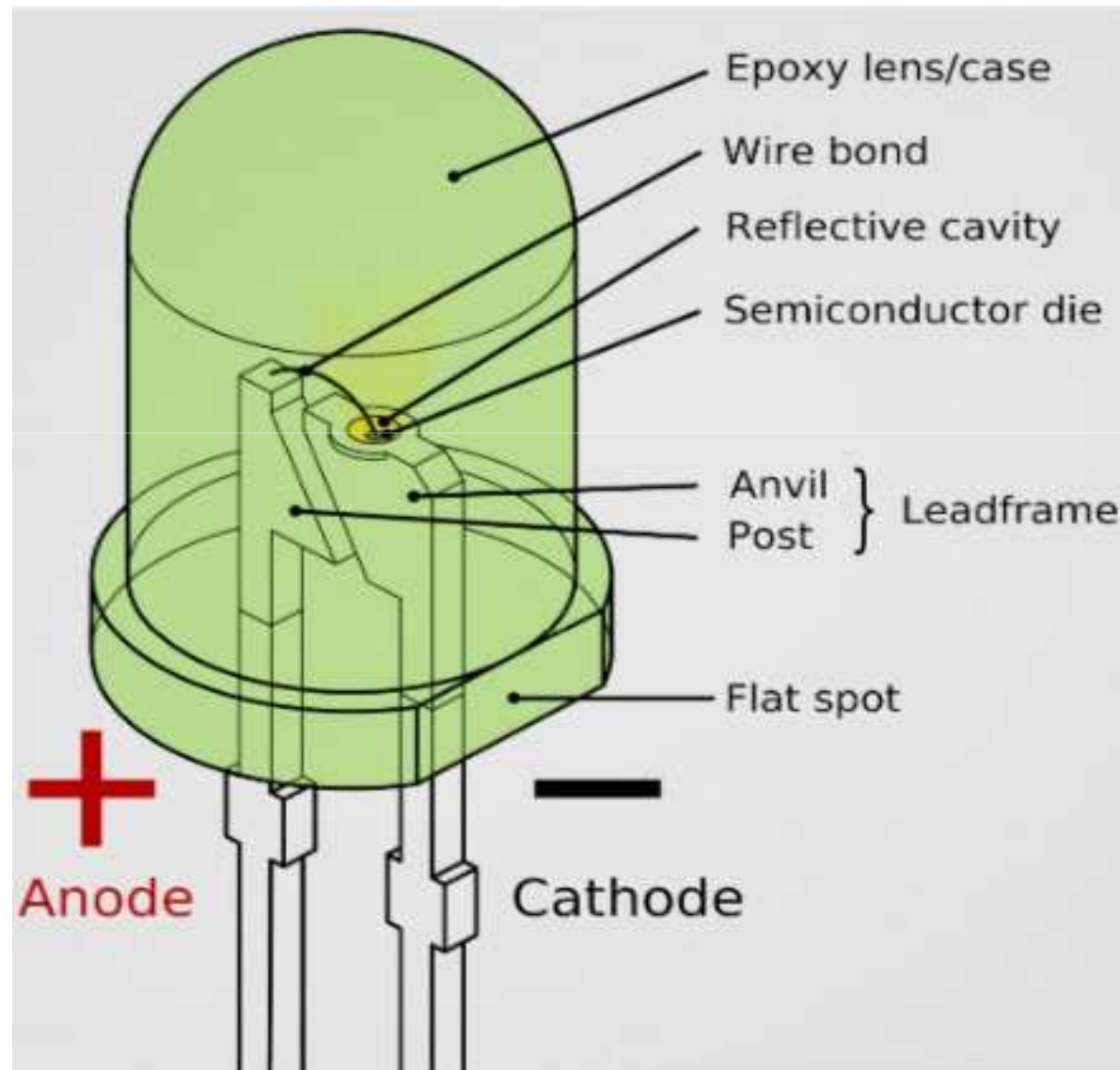
BREAD BOARD



Nodemcu assembling on Breadboard



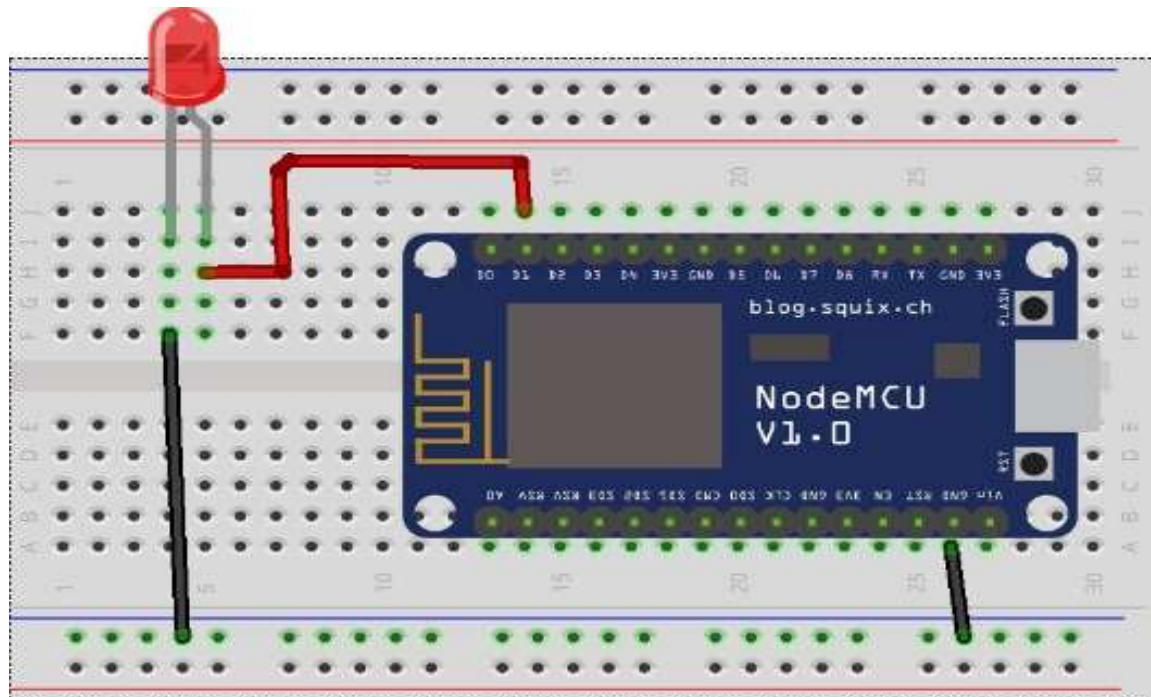
LED (Light emitting diode)



BLINKING OF AN LED



Interfacing with NodeMcu



fritzing

+ve of led to GPIO5
-ve of led to GND

analogRead()(pin:A0)

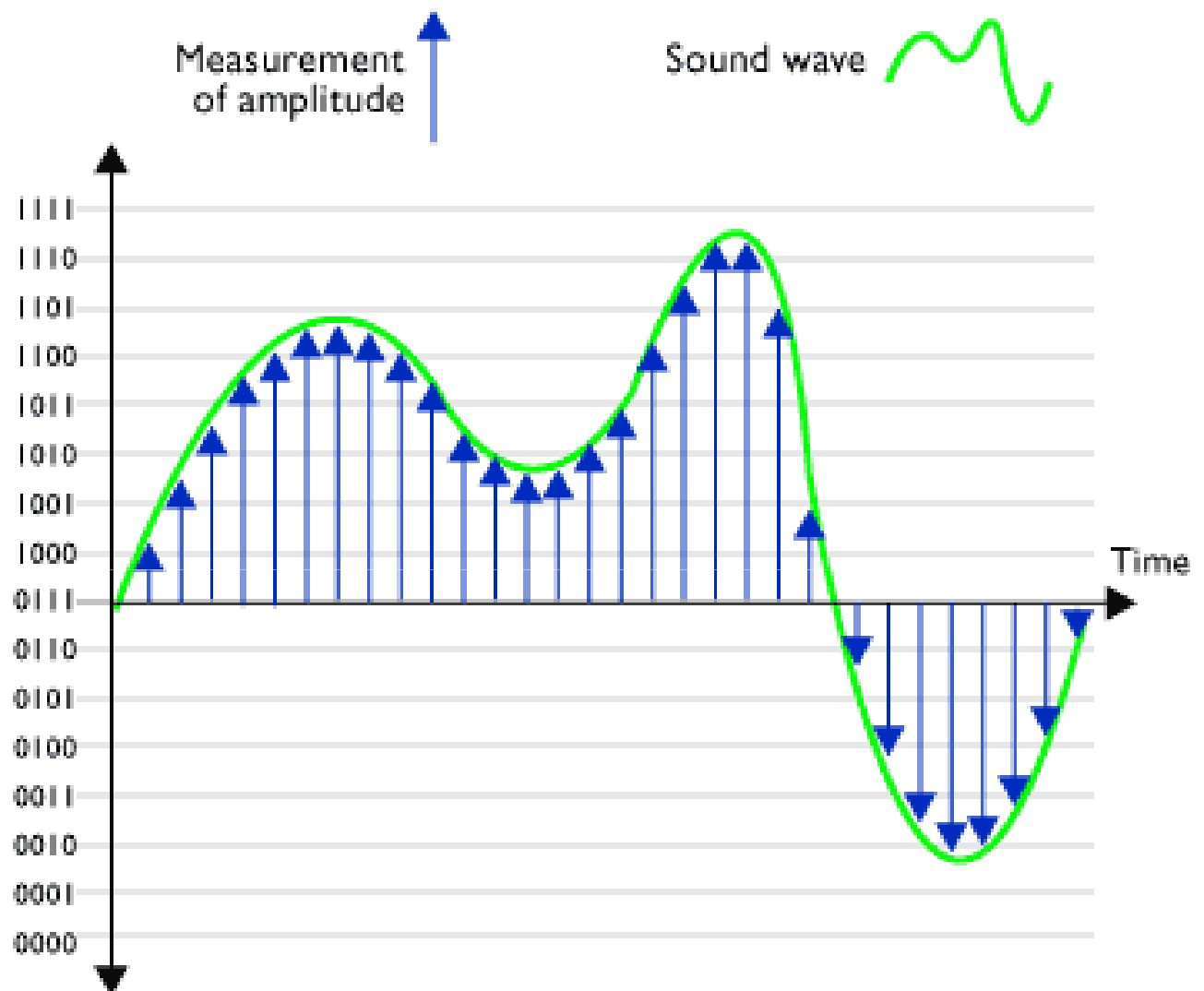
- Reads the value from the specified analog pin. The Arduino board contains a 6 channel.
- 10-bit ADC. This means that it will map input voltages between 0 and 5 volts into integer values between 0 and 1023.
$$\frac{1023}{5} = \frac{ADC \text{ Reading}}{Analog \text{ Voltage Measured}}$$
- It takes about 100 microseconds to read an analog input

- **Syntax**

- **analogRead(pin)**

- **pin: the number of the analog input pin to read from (0 to 5 on most boards)**

- Resolution of ADC..?
- Effect of resolution



Each measurement is assigned a number (byte) according to its amplitude. The end result is a file comprising a string of bytes, eg ...
 1001 1110 0001 1010 0111 0100 1111 1101 etc

digitalRead() (pin 0-13)

- Description
- Reads the value from a specified digital pin, either HIGH or LOW.

Syntax

digitalRead(pin)

pin: the number of the digital pin you want to read (*int*)

Returns

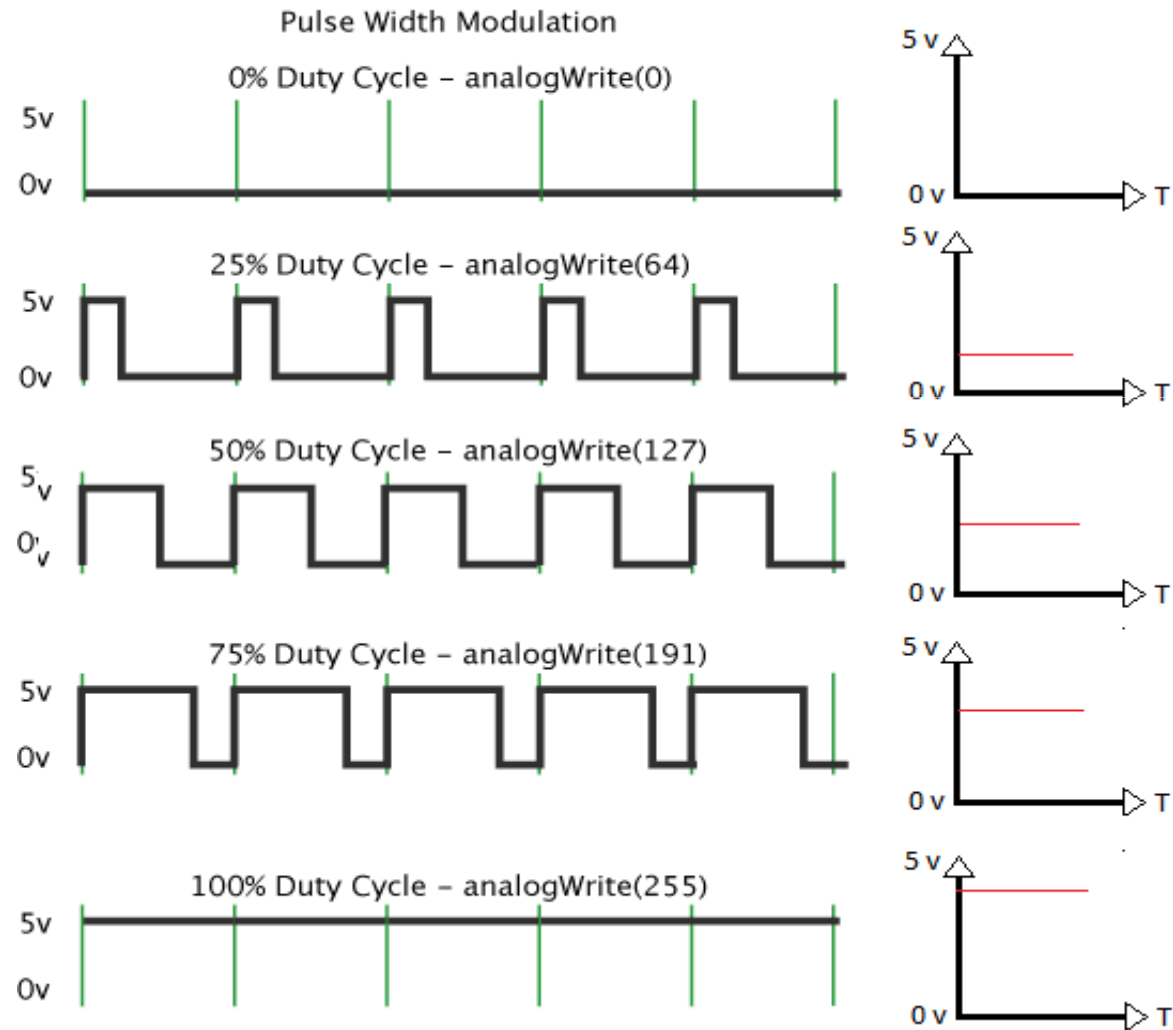
HIGH or LOW



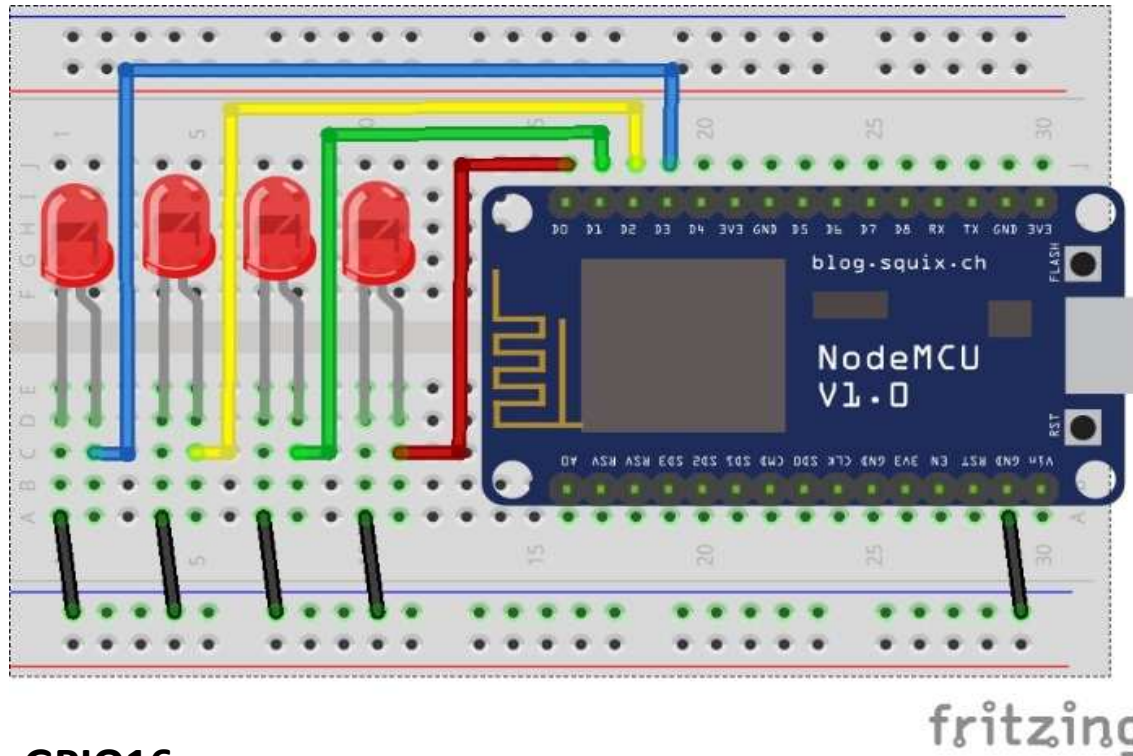
```
int analogPin = 3; connected to analog pin 3  
                // outside leads to ground and +5V  
int val = 0;      // variable to store  
                the value read  
  
void setup()  
{  
    Serial.begin(9600);           // setup  
    serial  
}  
  
void loop()  
{  
    val = analogRead(analogPin);  // read  
    the input pin  
    Serial.println(val);         // debug  
    value  
}
```



Pulse Width Modulation(PWM)



LED Pattern using NodeMcu

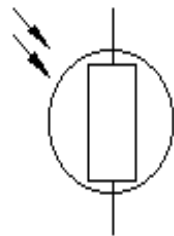
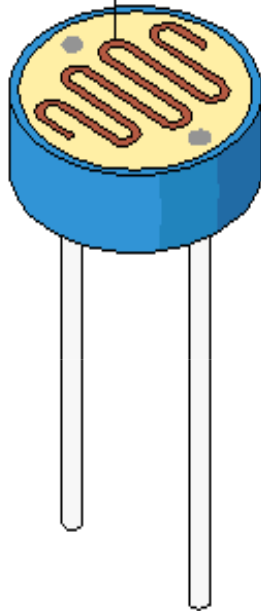


- +ve of led1 to GPIO16
- +ve of led2 to GPIO5
- +ve of led4 to GPIO4
- +ve of led1 to GPIO0
- ve of led to GND

LDR Sensor With NodeMcu

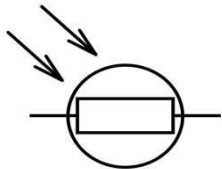
LDR(LIGHT DEPENDENT RESISTOR)

cadmium sulphide
track



circuit symbol

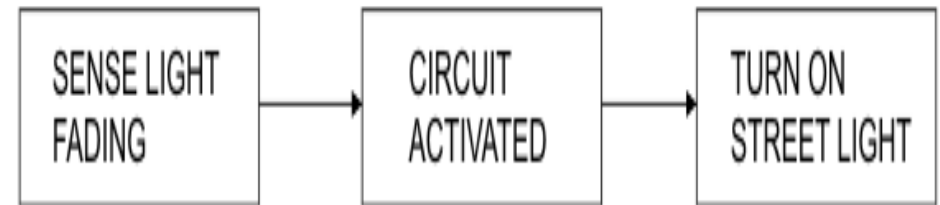
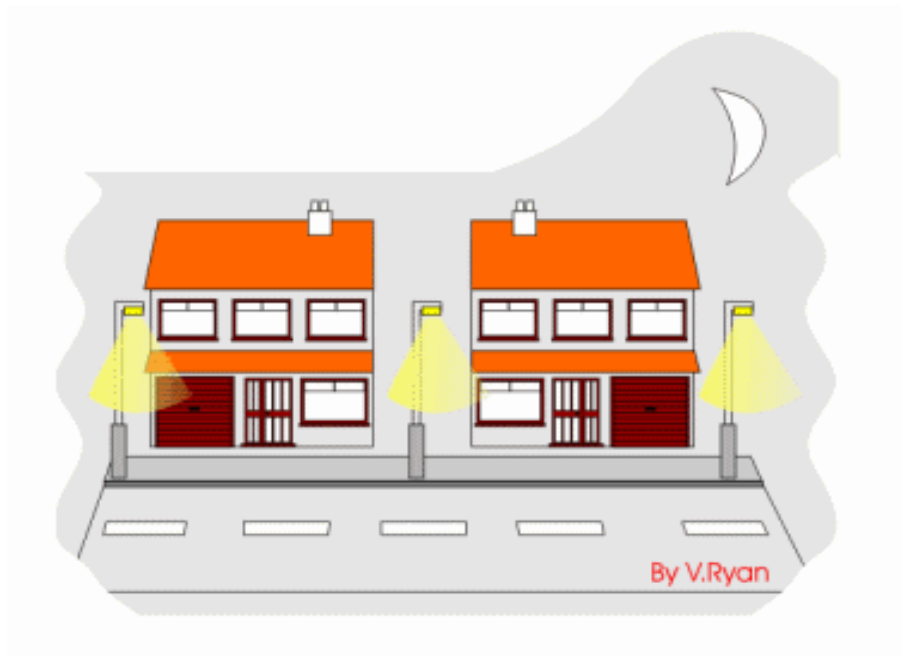
Symbol of LDR:

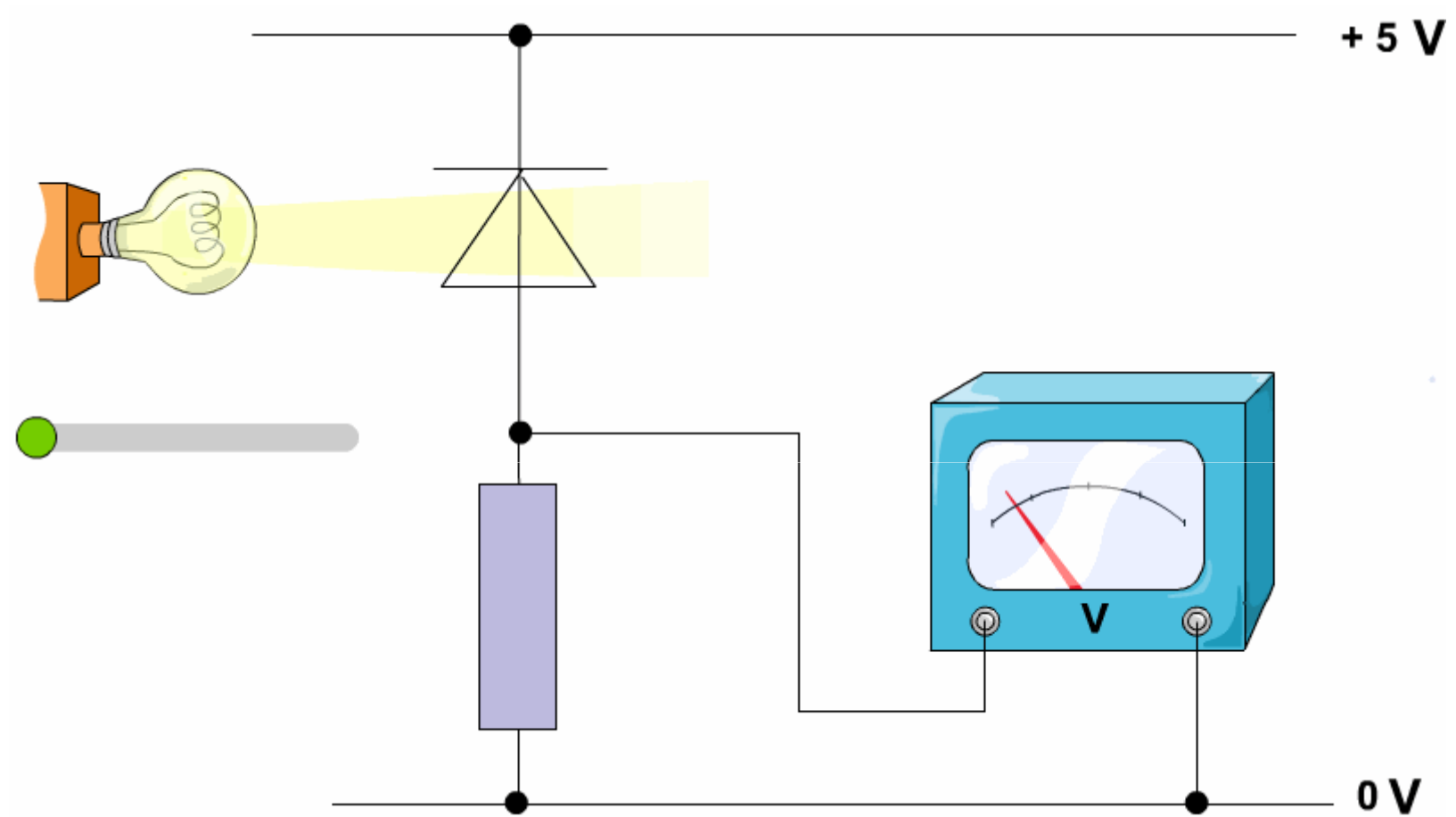


- **LDR stands for Light dependant resistor. An LDR is usually made of a semiconductor material(Normally Silicon) doped with a small percentage of a valence 5 material (commonly Arsenic), to make it an "N" material.**
- **Another word for LDR is photoresistor.**
- **The resistance of LDR decreases with increase in the intensity of light. An LDR works in the similar manner as any other analog device would work.**

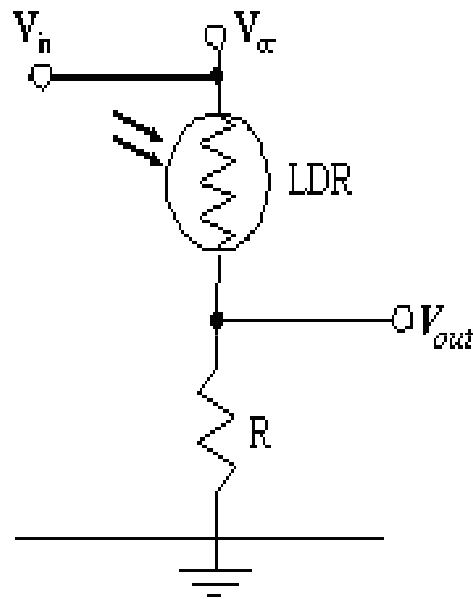
APPLICATIONS

- They can be used to respond to events such as the transition from daytime to night-time (and vice versa) for home automation
- Gardening applications, and are often used to control street lighting.

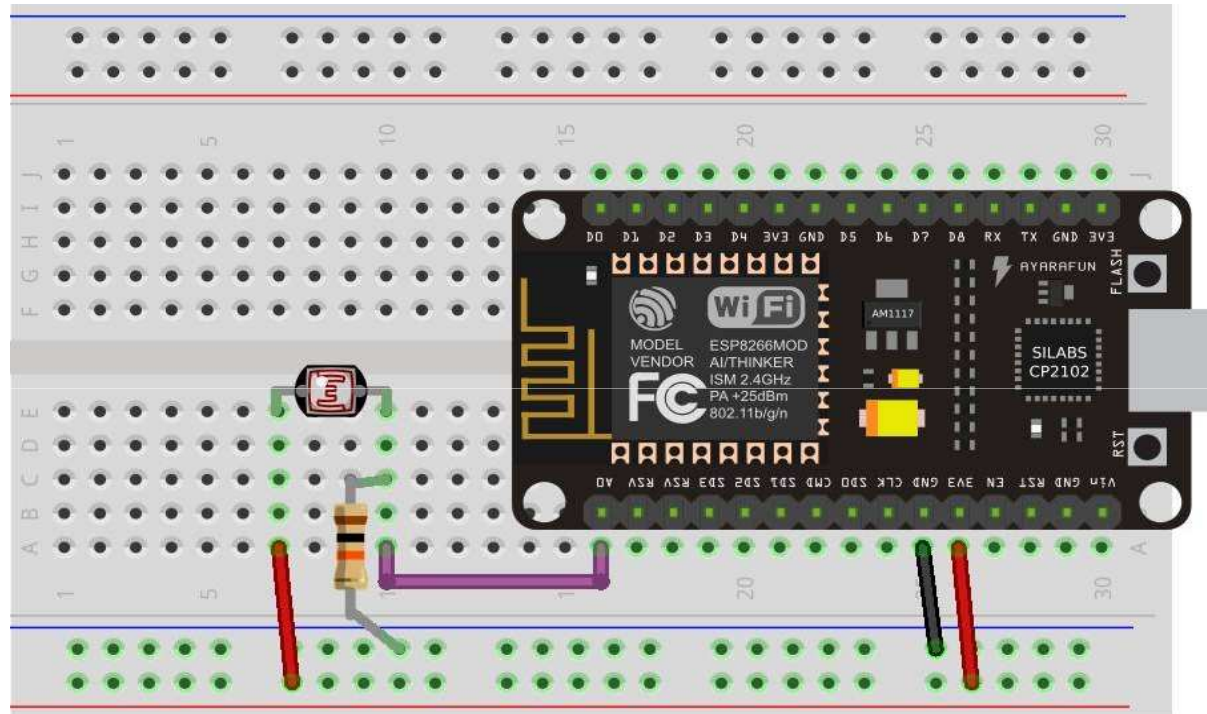




INTERFACING LDR WITH NodeMcu



Darkness \rightarrow LDR high \rightarrow V_{out} is low
Bright \rightarrow LDR low \rightarrow V_{out} is high



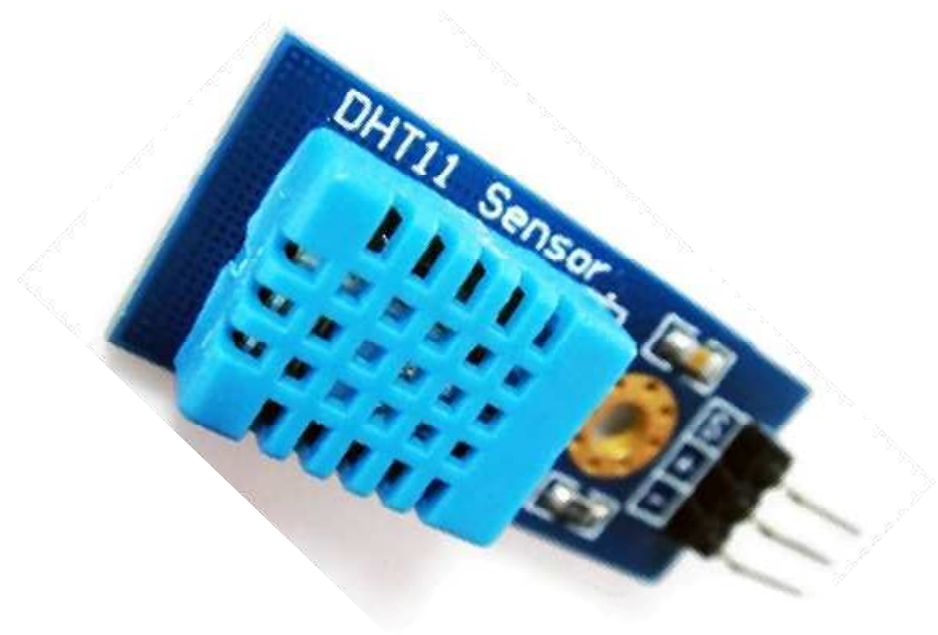
fritzing

DHT11 Temperature and Humidity Sensor

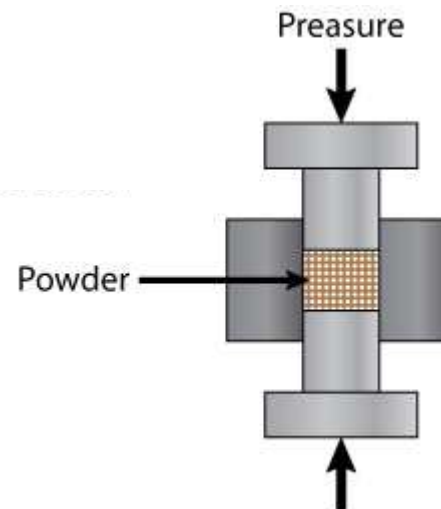
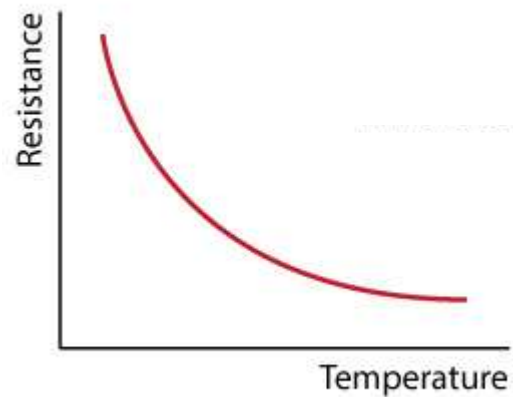
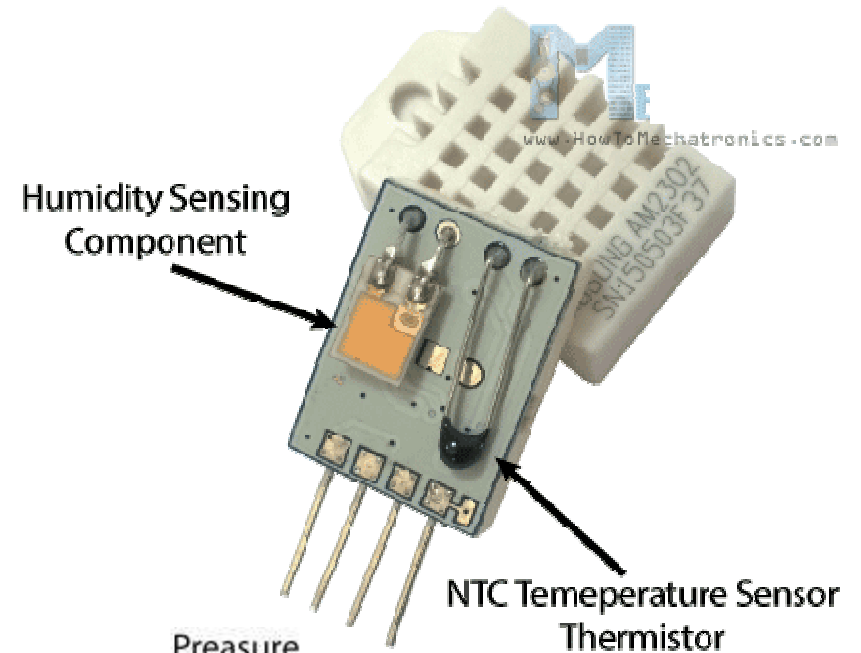
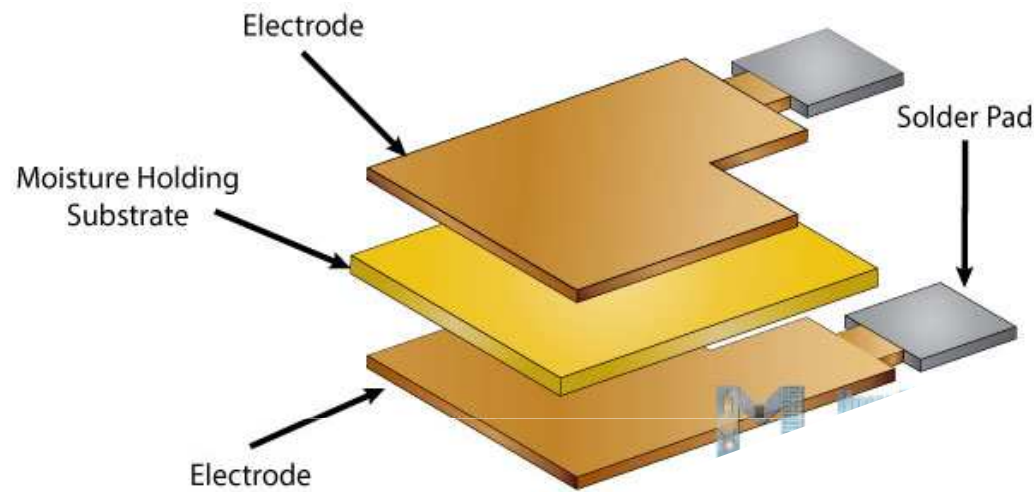
- DHT11 is a basic, ultra low-cost digital temperature and humidity sensor
- Capacitive humidity sensor and a thermistor to measure the surrounding air
- Detects water vapor by measuring the electrical resistance between two electrodes
- Humidity sensing component is a moisture holding substrate with electrodes applied to the surface

Technical Specification:

- Humidity Range: 20-90% RH
- Humidity Accuracy: $\pm 5\%$ RH
- Temperature Range: 0-50 °C
- Temperature Accuracy: $\pm 2\%$ °C
- Operating Voltage: 3V to 5.5V



DHT11 Temperature and Humidity Sensor

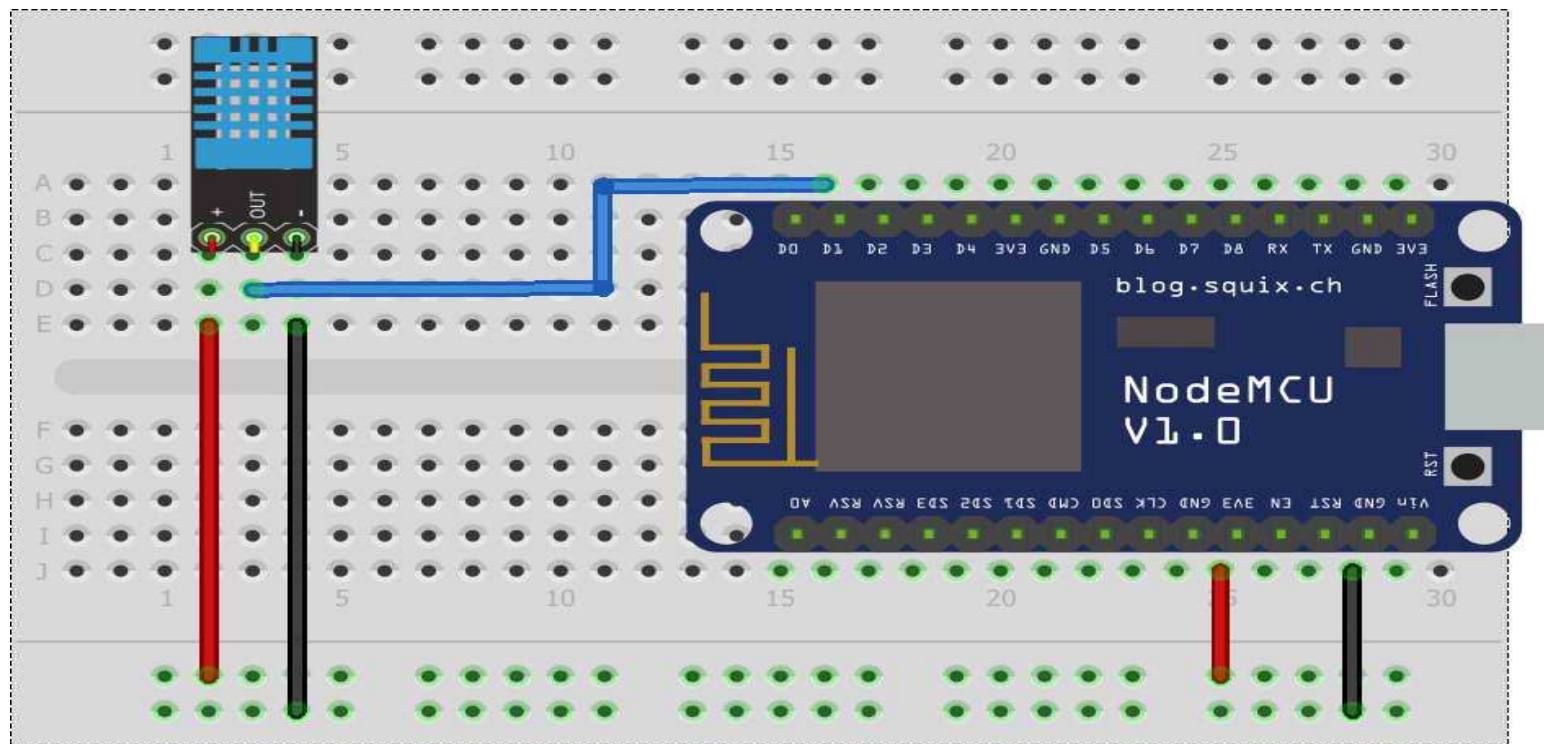


INTERFACING DHT11 WITH NodeMcu

+ve of DHT to 3.3v

-ve of DHT to GND

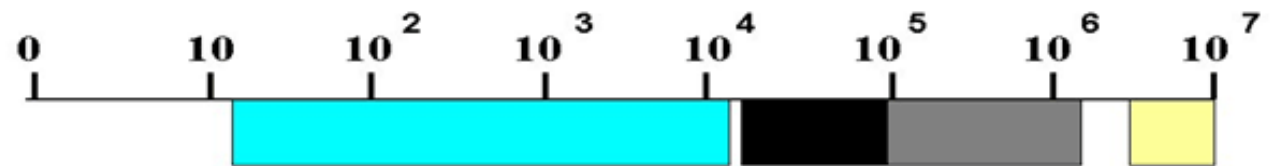
DATA of DHT to D1(GPIO5)



fritzing

Ultrasonic

The Frequency Ranges of the Sound



Human hearing



16Hz - 18kHz

Conventional power ultrasound



20kHz - 100kHz

Extended range for sonochemistry

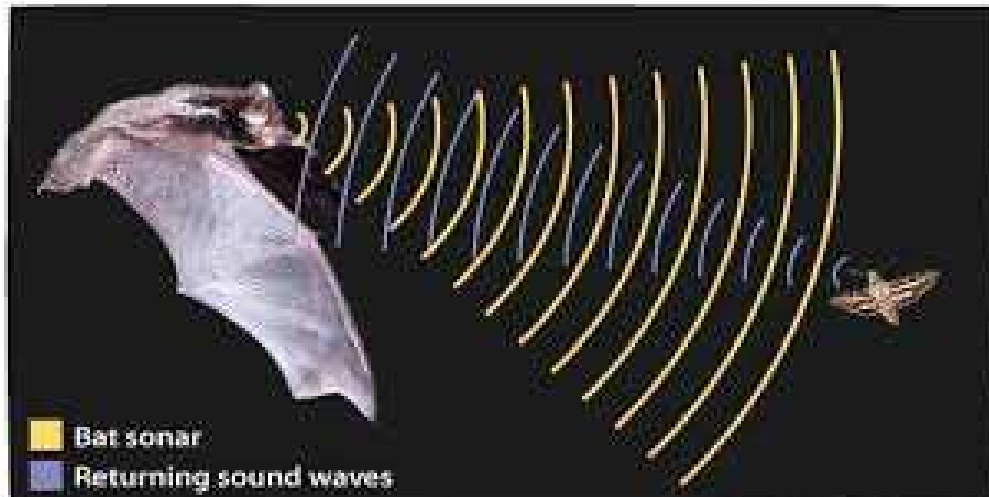


20kHz - 2MHz

Diagnostic ultrasound



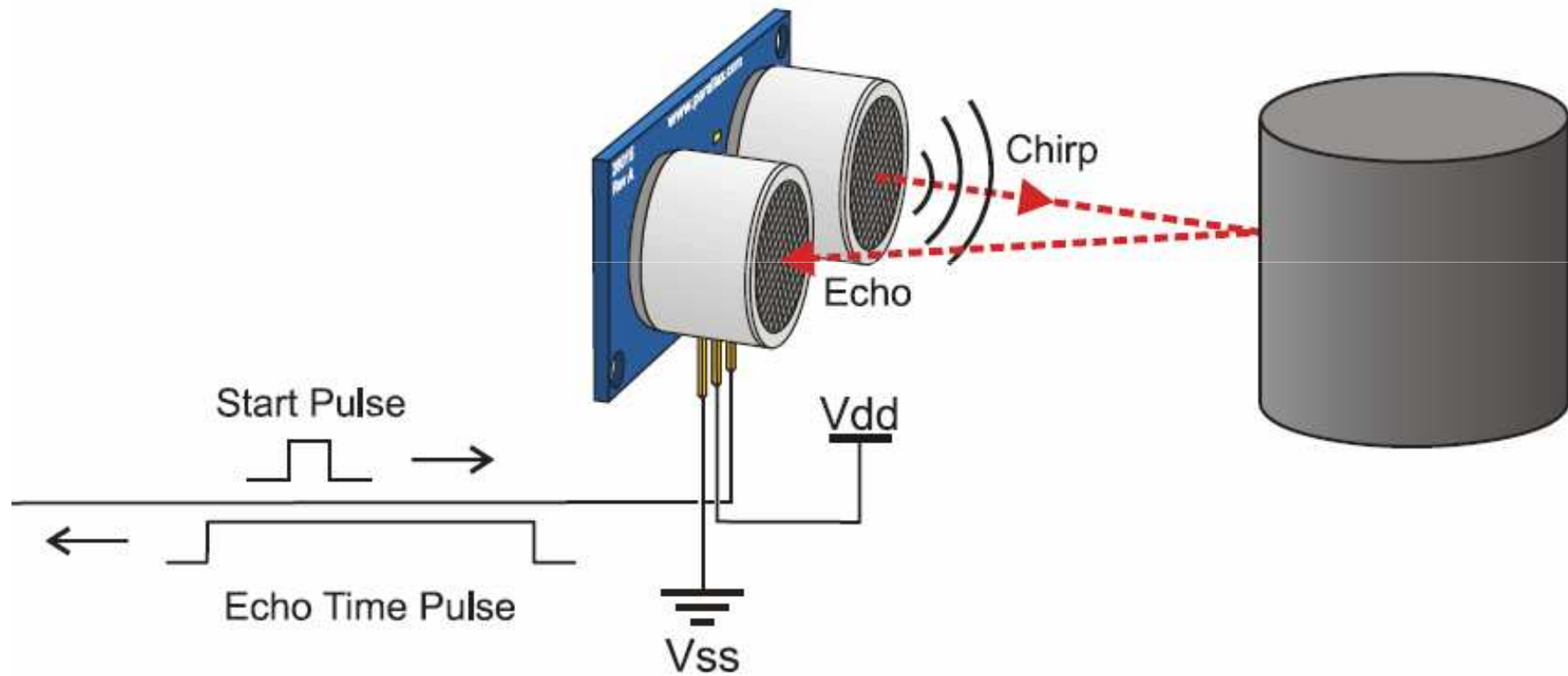
5MHz - 10MHz



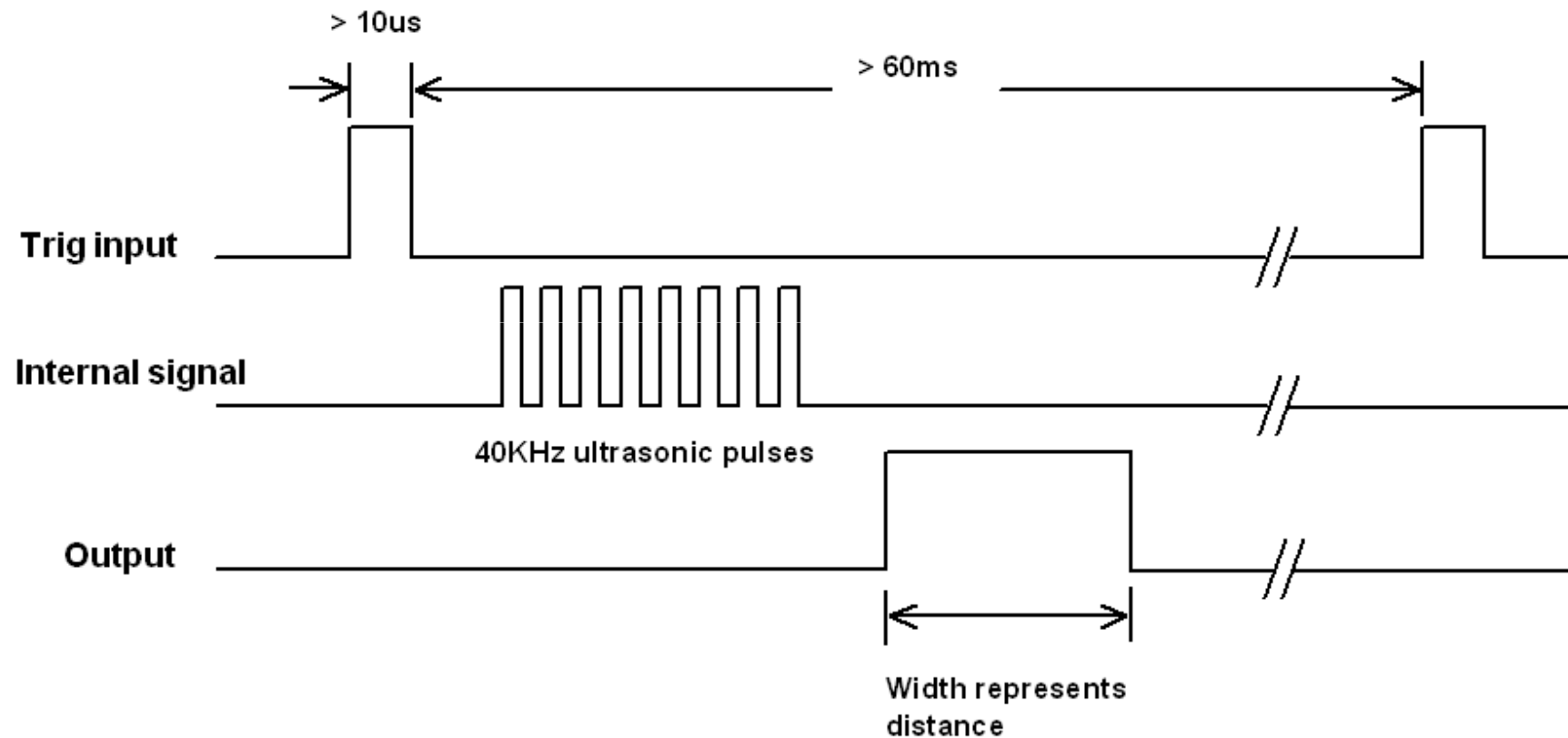
Pin Outs



Working



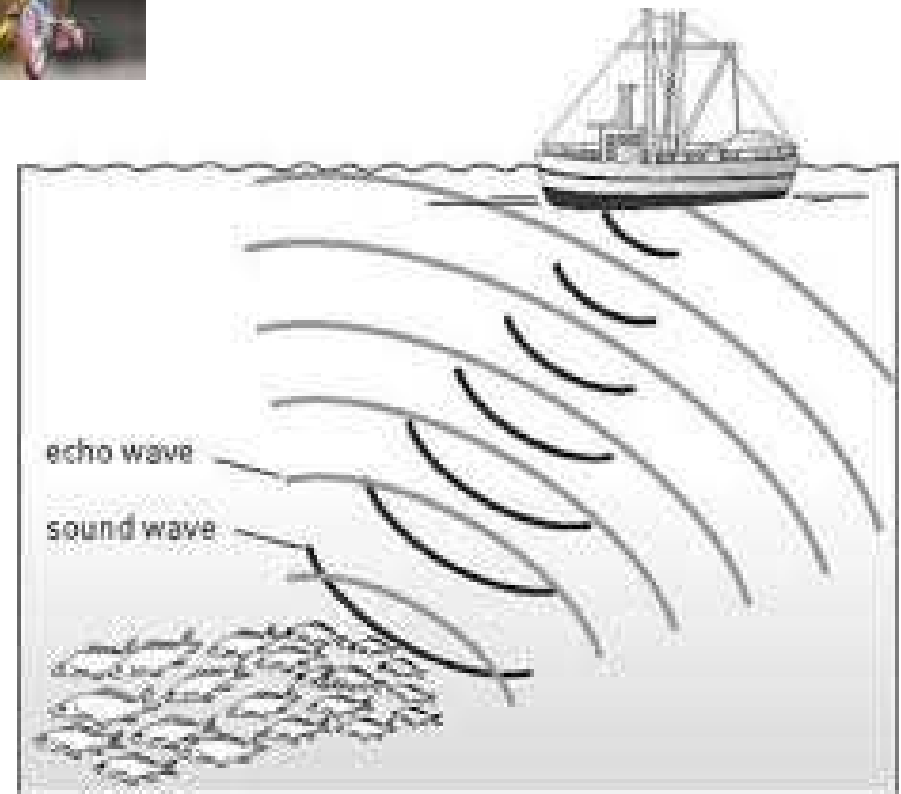
Timing Diagram

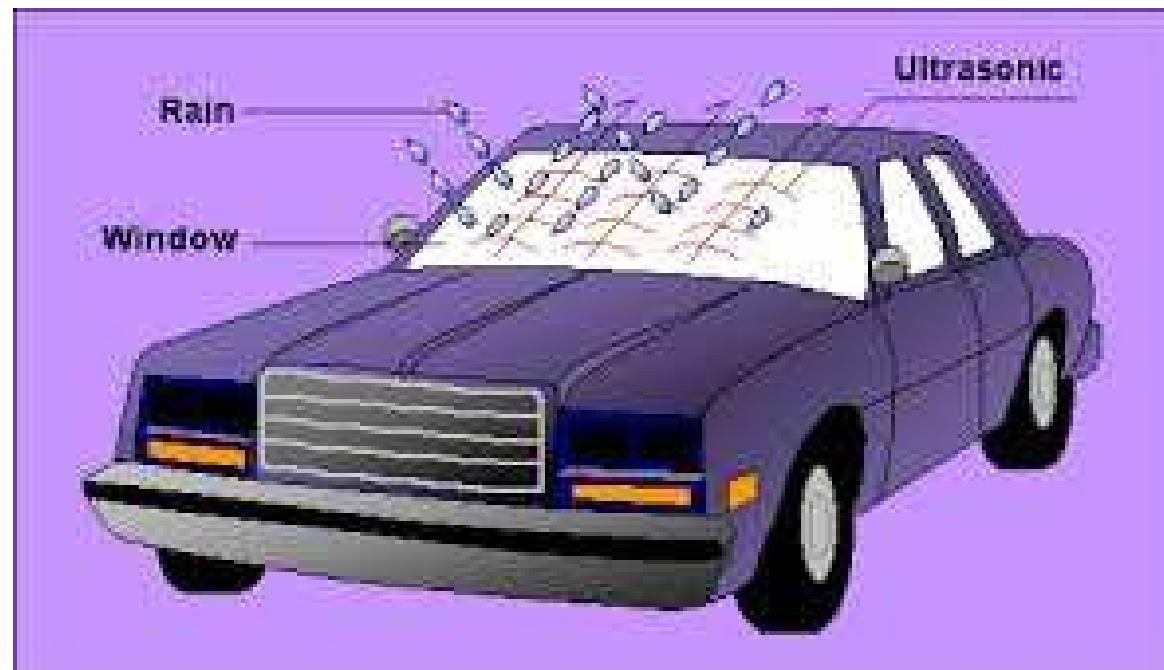
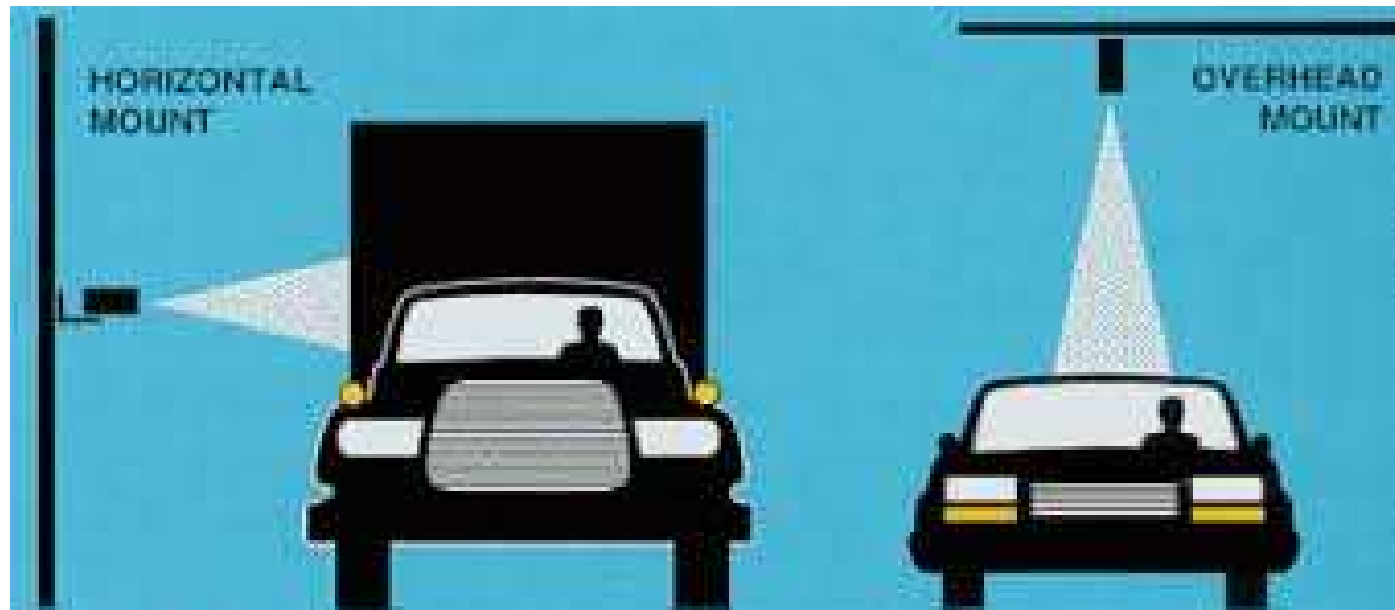


Applications



- Park assistance
- Distance measuring device
- SONAR
- Fishing





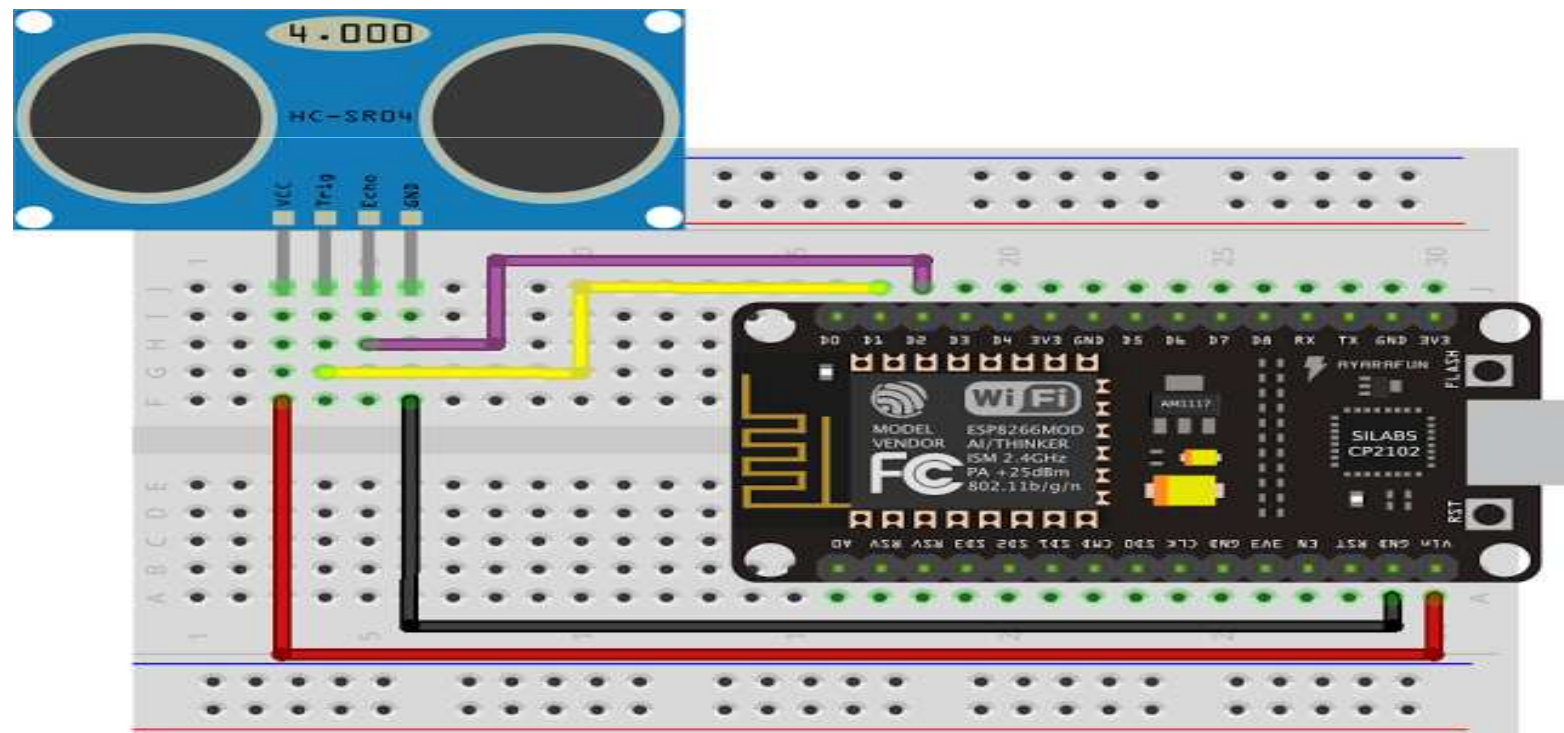
Interfacing Ultrasonic Sensor WITH NodeMcu

Trig pin → GPIO5 (D1)

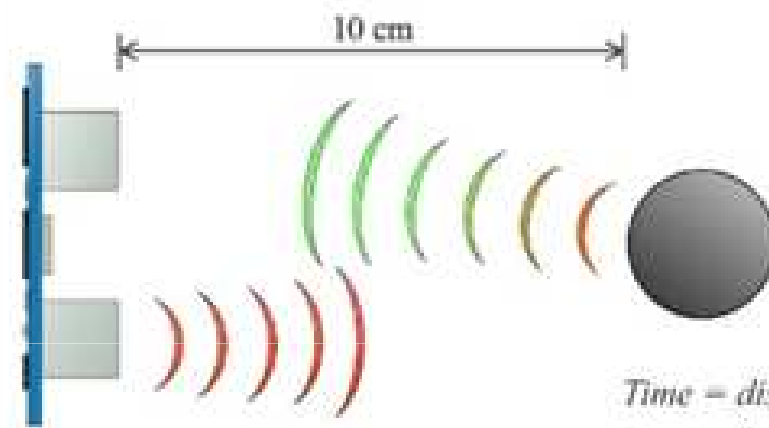
Echo pin → GPIO4 (D2)

VCC → Vin

Gnd → Gnd



fritzing



speed of sound:

$$v = 340 \text{ m/s}$$

$$v = 0,034 \text{ cm}/\mu\text{s}$$

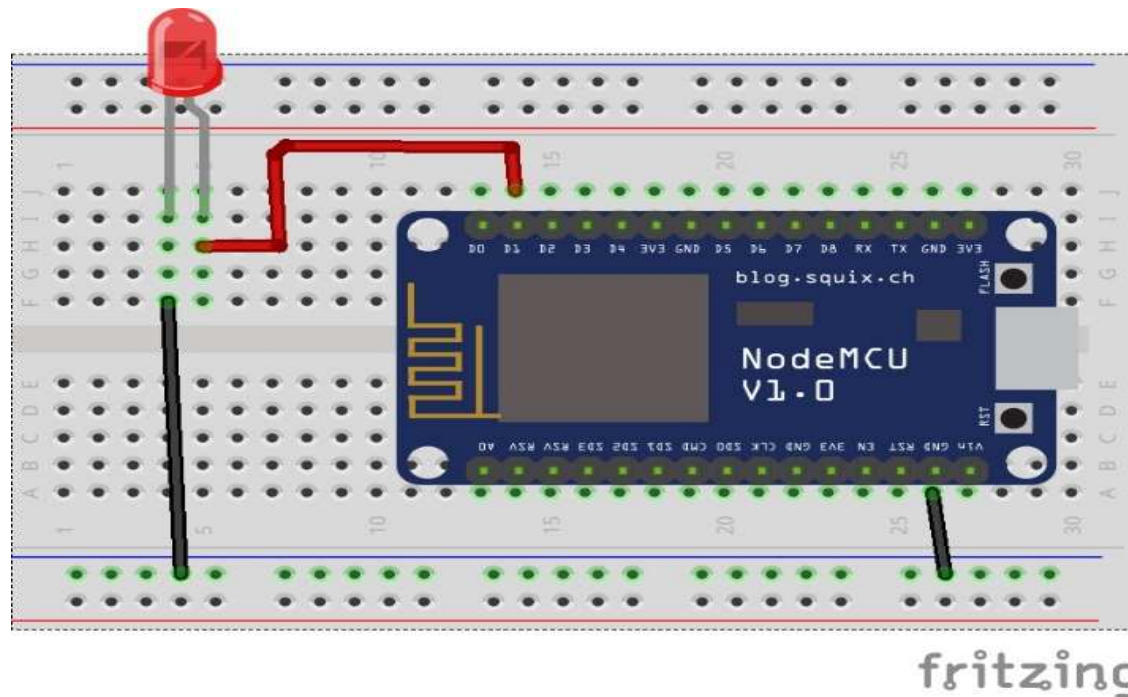
Time = distance / speed:

$$t = s / v = 10 / 0,034 = 294 \mu\text{s}$$

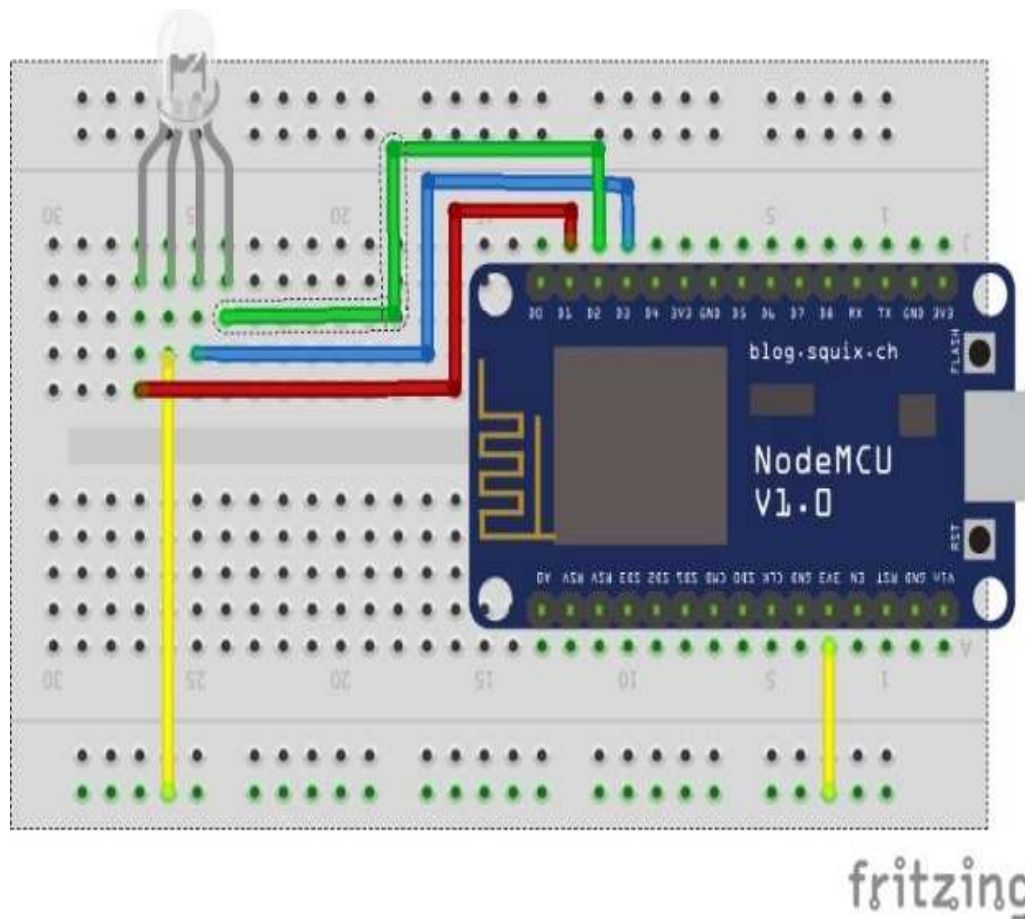
Distance:

$$s = t \cdot 0,034 / 2$$

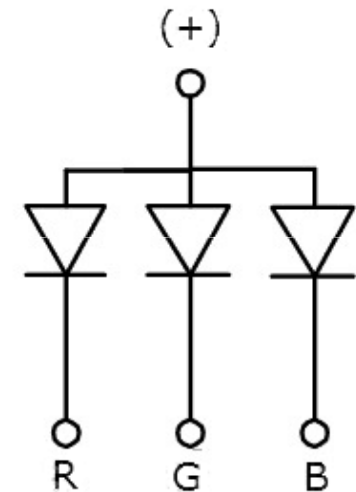
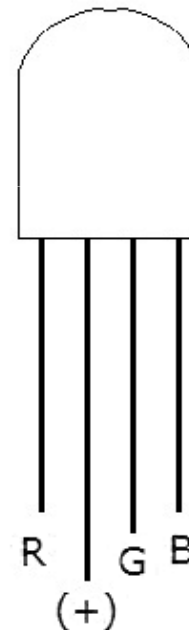
LED Blinking Using Web Server Programme



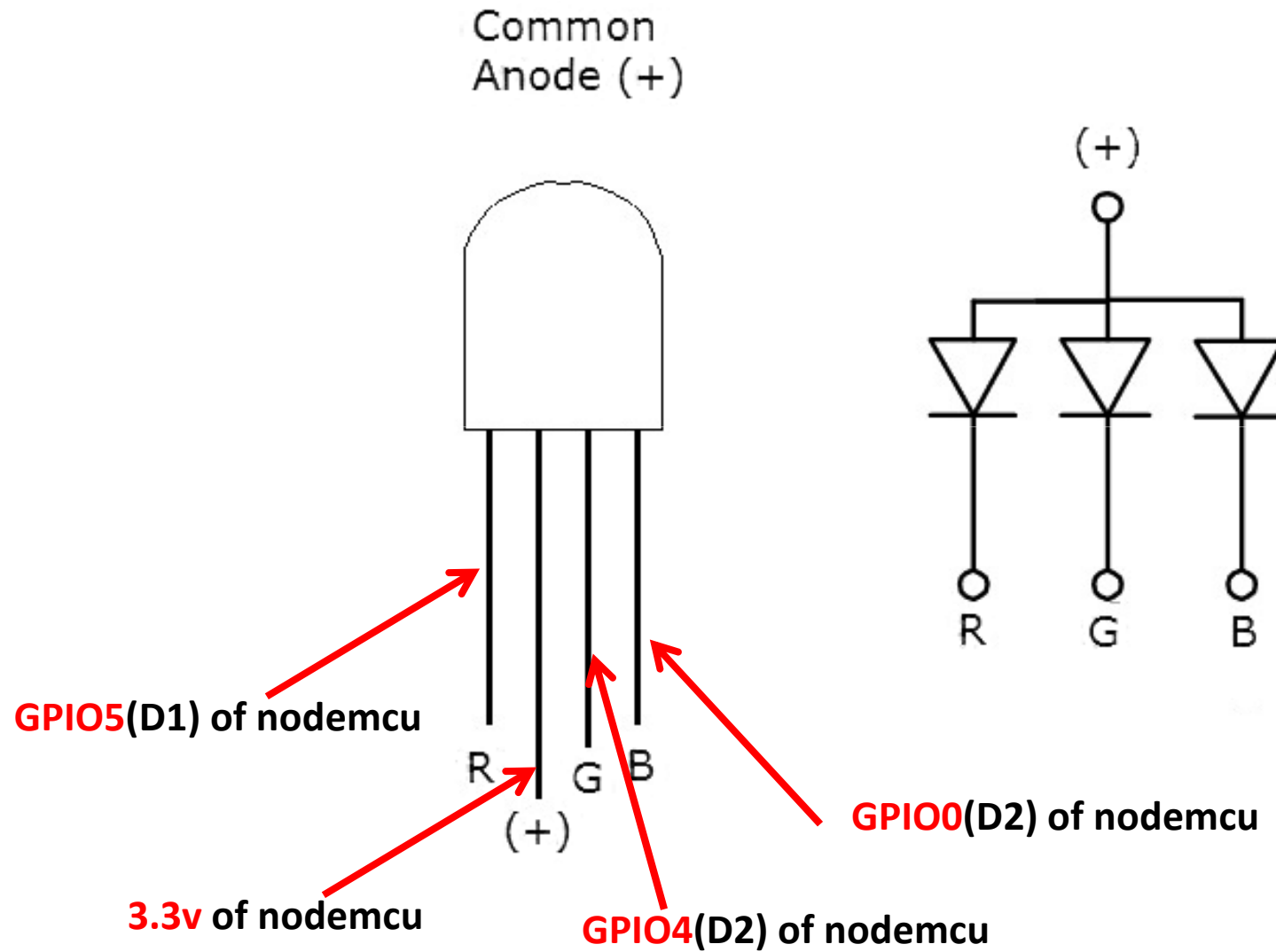
RGB led control using webserver



Common
Anode (+)

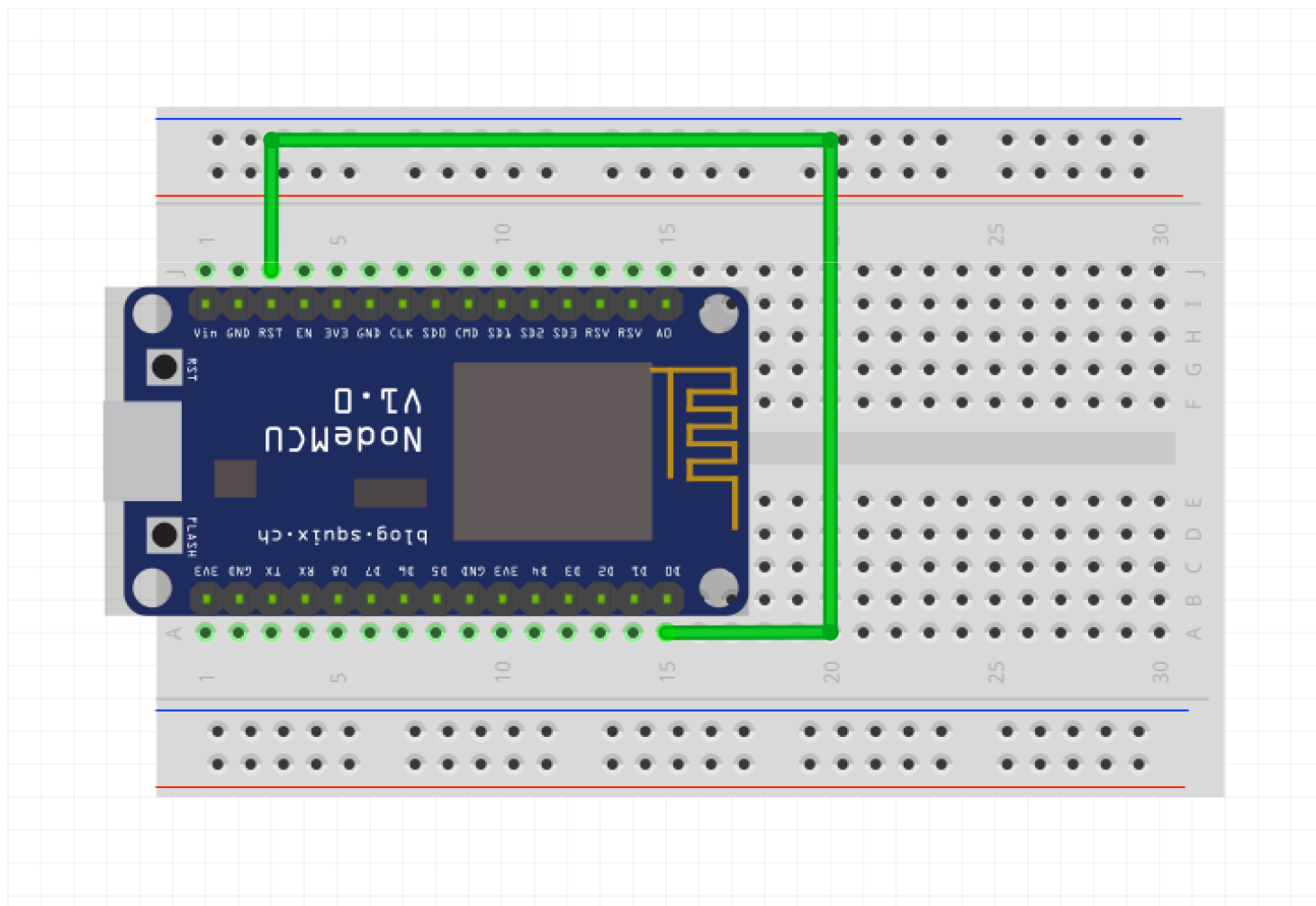


RGB led Pinouts



Deep Sleep Mode

Short Reset(RST) and D1(GPIO16) of nodemcu



**If you're not prepared to be
wrong, you'll never come
up with anything original.**

—Sir Ken Robinson

