For partial credit make sure to **show all work** where appropriate. Some answers are better than other answers. Full credit for the best answer.

1. [5] What floating-point number is represented by **0xC2FEA000**. You must show work to receive credit.

2. [5] Assume we are multiplying the unsigned integers **1100 X 1011**. Trace the values of the multiplicand, multiplier, and result at every step.

Multiplicand	Multiplier	Result	

- 3. [2] When multiplying two **n**-bit numbers the result can have as many as ______ bits.
- 4. [2] What is the purpose of the -g flag on gcc.
- 5. [2] What is the purpose of the **-c** flag on gcc.
- 6. [2] In gdb, a location where code execution will be temporarily halted is called a \dots

Consider a logic function with three inputs A , B , C and one output Out . The output should be a on	e
when exactly one (and only one) of the inputs is a one.	
a. [5] Draw the truth table for the function.	
b. [5] Write out the sum-of-products logic equation for the function.	
c. [5] Minimize the equation as much as possible	
d. [5] Draw the circuit diagram for the logic equation.	

7.

8. Consider the following (rather ridiculous) C function.

```
void f(int vec[], int n) {
   int x = 99;
   int *y = malloc(sizeof(int));
   static double pi = 3.14159;
   printf("%d %X %d %f\n", x, y, vec[3], pi + n);
}
```

- a. [2] Memory for **x** is allocated on/in the _____
- b. [2] Memory for **y** is allocated on/in the _____
- c. [2] Memory for what y points to is allocated on/in the
- d. [2] How many bytes did the call to malloc allocate?
- e. [2] Memory for pi is allocated on/in _____
- f. [5] To avoid creating a memory leak, can the function that called **f** free the memory that was allocated by **malloc**? Briefly explain why or why not.

9. [5] Assume **x** is an integer variable, write a C statement that will set the 8th bit in **x** to a 1 (where the 0th bit is the least significant bit).

10. Assume a direct mapped cache with four rows and two instructions per row. The function below computes $\mathbf{x}^{\mathbf{y}}$ by multiplying \mathbf{x} by itself \mathbf{y} times.

104ac:	e3a02001	mov	r2, #1
104b0:	e3510000	cmp	r1, #0
104b4:	da000002	ble	104c4
104b8:	e0020092	mul	r2, r2, r0
104bc:	e2411001	sub	r1, r1, #1
104c0:	eafffffa	b	104b0
104c4:	e1a00002	mov	r0, r2
104c8:	e12fff1e	bx	lr

a. [5] What address ranges constitute the loop body?

b. [5] Which row and column in the cache does the **bx** instruction map to? Express answer in decimal.

c. [5] When computing 2^{10} what would the cache hit ratio be for the code?

d. [2] Does the code contain any *compulsory* misses? Briefly explain why or why not.

e. [2] Does the code contain any *conflict* misses? Briefly Explain why or why not.

f. [2] Does the code contain any *capacity* misses? Explain why or why not.

11. Answer questions about the recursive function below. u_int32_t is just an unsigned int.

```
u_int32_t what(u_int32_t n, u_int32_t r) {
    if (n == 0)
        return r;
    else
        return what(n >> 1, (r << 1) | (n & 1));
}</pre>
```

- a. [10] Neatly draw the runtime stack of a call to what (13, 0) up to the point where we hit the base case. Show the values of n and r on each call.
- **b.** [2] Briefly describe what the function computes. That is, what is the net effect of the function.