to the activations on the reconstructed input. Recirculation is regarded as more biologically plausible than back-propagation, but is rarely used for machine learning applications.

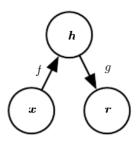


Figure 14.1: The general structure of an autoencoder, mapping an input \boldsymbol{x} to an output (called reconstruction) \boldsymbol{r} through an internal representation or code \boldsymbol{h} . The autoencoder has two components: the encoder f (mapping \boldsymbol{x} to \boldsymbol{h}) and the decoder g (mapping \boldsymbol{h} to \boldsymbol{r}).

14.1 Undercomplete Autoencoders

Copying the input to the output may sound useless, but we are typically not interested in the output of the decoder. Instead, we hope that training the autoencoder to perform the input copying task will result in h taking on useful properties.

One way to obtain useful features from the autoencoder is to constrain h to have smaller dimension than x. An autoencoder whose code dimension is less than the input dimension is called **undercomplete**. Learning an undercomplete representation forces the autoencoder to capture the most salient features of the training data.

The learning process is described simply as minimizing a loss function

$$L(\boldsymbol{x}, g(f(\boldsymbol{x}))) \tag{14.1}$$

where L is a loss function penalizing g(f(x)) for being dissimilar from x, such as the mean squared error.

When the decoder is linear and L is the mean squared error, an undercomplete autoencoder learns to span the same subspace as PCA. In this case, an autoencoder trained to perform the copying task has learned the principal subspace of the training data as a side-effect.

Autoencoders with nonlinear encoder functions f and nonlinear decoder functions g can thus learn a more powerful nonlinear generalization of PCA. Unfortu-