

Figure 7.5: A cartoon depiction of how bagging works. Suppose we train an 8 detector on the dataset depicted above, containing an 8, a 6 and a 9. Suppose we make two different resampled datasets. The bagging training procedure is to construct each of these datasets by sampling with replacement. The first dataset omits the 9 and repeats the 8. On this dataset, the detector learns that a loop on top of the digit corresponds to an 8. On the second dataset, we repeat the 9 and omit the 6. In this case, the detector learns that a loop on the bottom of the digit corresponds to an 8. Each of these individual classification rules is brittle, but if we average their output then the detector is robust, achieving maximal confidence only when both loops of the 8 are present.

different kind of model using a different algorithm or objective function. Bagging is a method that allows the same kind of model, training algorithm and objective function to be reused several times.

Specifically, bagging involves constructing k different datasets. Each dataset has the same number of examples as the original dataset, but each dataset is constructed by sampling with replacement from the original dataset. This means that, with high probability, each dataset is missing some of the examples from the original dataset and also contains several duplicate examples (on average around 2/3 of the examples from the original dataset are found in the resulting training set, if it has the same size as the original). Model i is then trained on dataset i. The differences between which examples are included in each dataset result in differences between the trained models. See figure 7.5 for an example.

Neural networks reach a wide enough variety of solution points that they can often benefit from model averaging even if all of the models are trained on the same dataset. Differences in random initialization, random selection of minibatches, differences in hyperparameters, or different outcomes of non-deterministic implementations of neural networks are often enough to cause different members of the