

ANÁLISIS GEOESPACIAL

Intro a Sensores Remotos & SIG

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SEDE MEDELLÍN

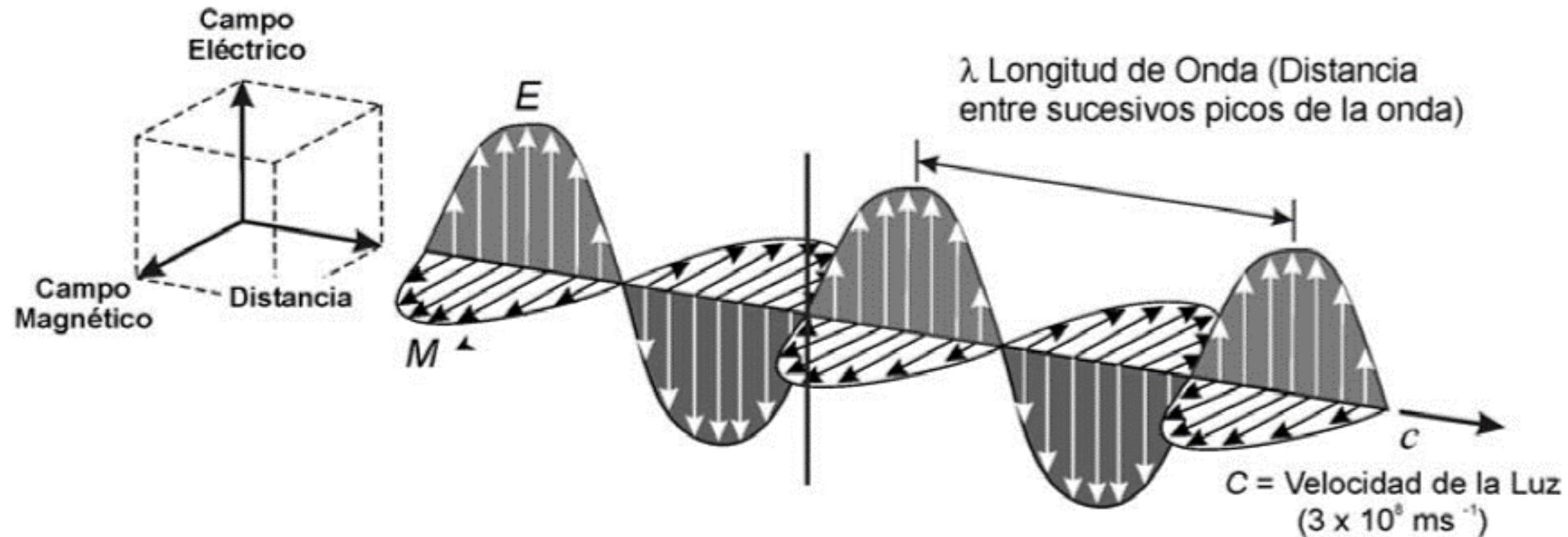
Mar. 16 / 2021

Definición

Los Sensores Remotos (teledetección) es el arte, ciencia y tecnología de observar un objeto, escena o fenómeno por técnicas basadas en instrumentos. El término remoto se refiere a la observación realizada a una distancia sin contacto físico con el objeto de interés. La energía puede ser radiaciones electromagnética, campos de fuerza o energía acústica.



Radiación electromagnética



Componentes del REM:

onda eléctrica Senoidal (E)

onda magnética senoidal (M) - ortogonal a (E)

(E) y (M) son perpendiculares a la dirección de propagación

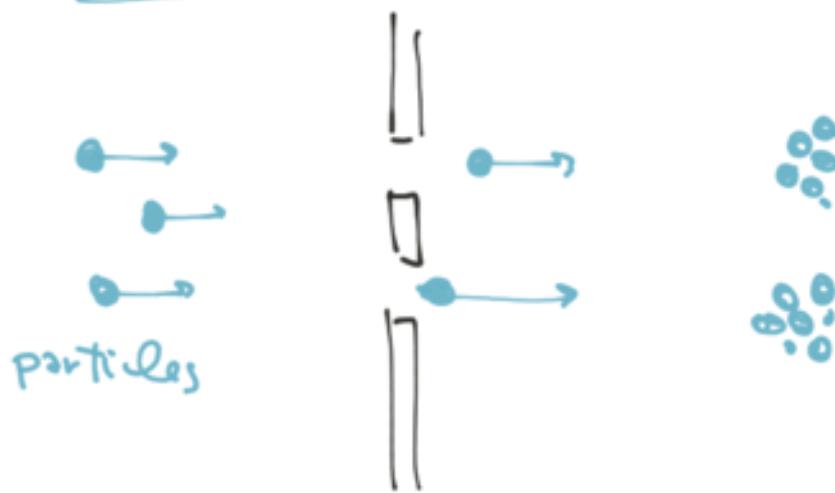
$$C = v\lambda$$



Light as a wave



Light as a particle



$E = h \cdot f$ where E = photon energy (Joules)

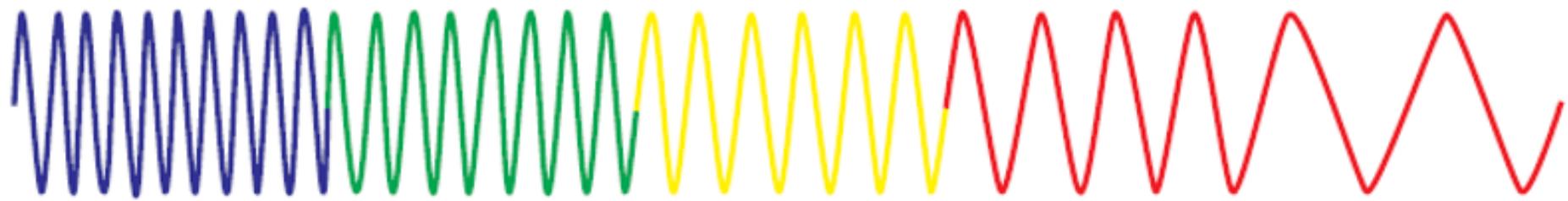
OR f = frequency (Hz)

$E = \frac{h \cdot c}{\lambda}$ h = Planck's constant (6.63×10^{-34} J.s)

c = velocity of light (3.00×10^8 m/s)

λ = wavelength (m)

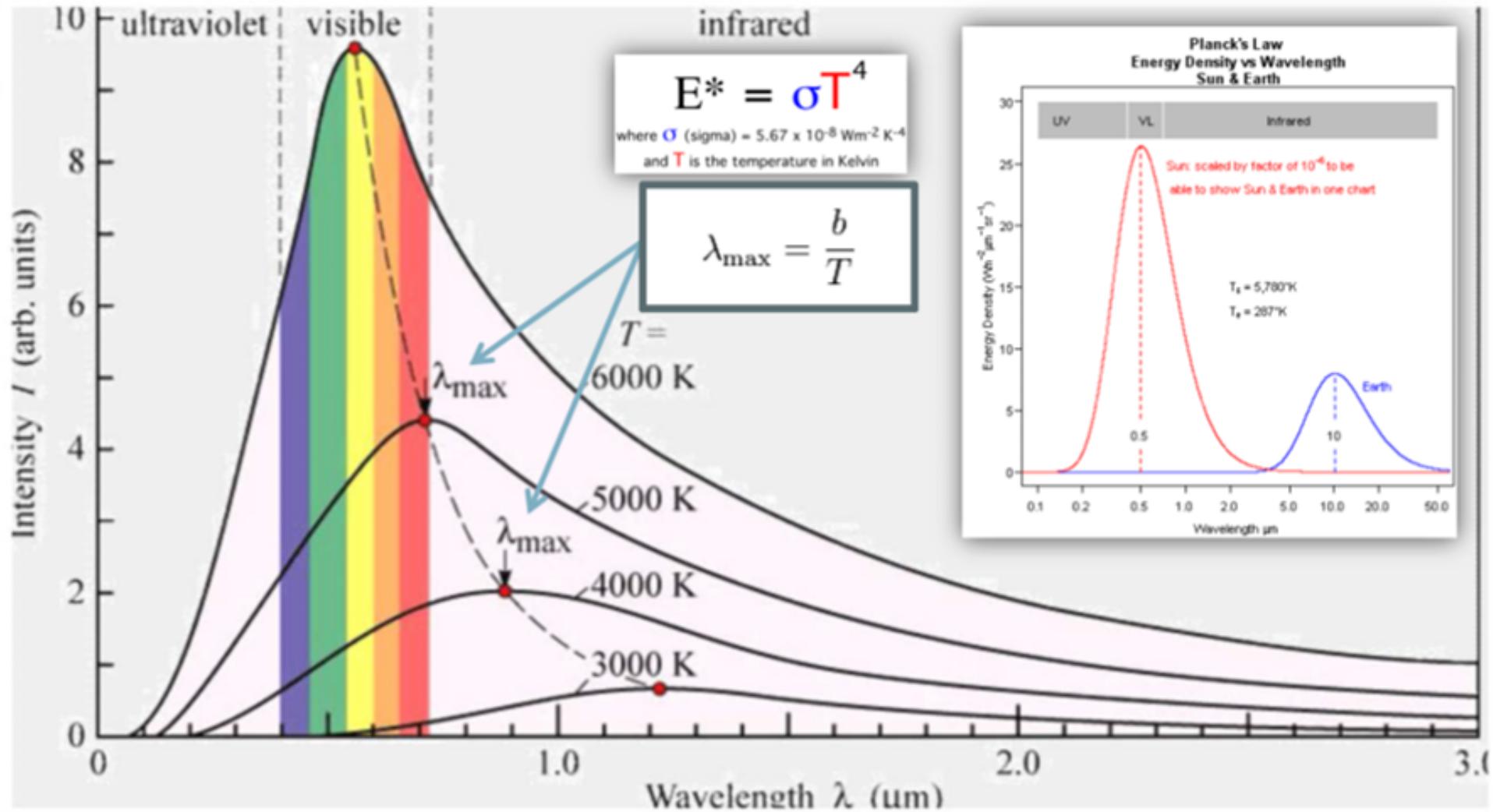
Short wavelength

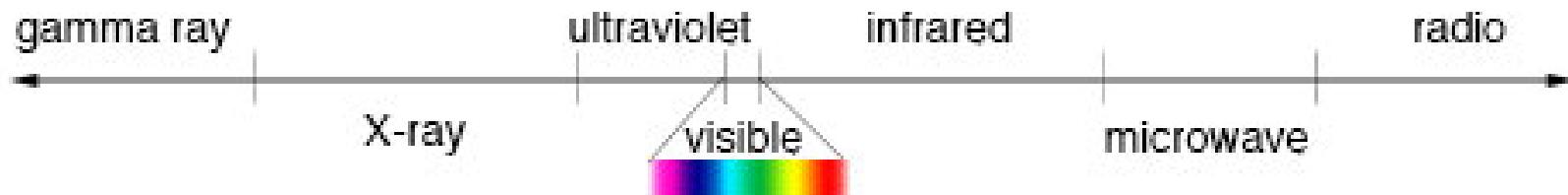


Long wavelength

High frequency
High energy

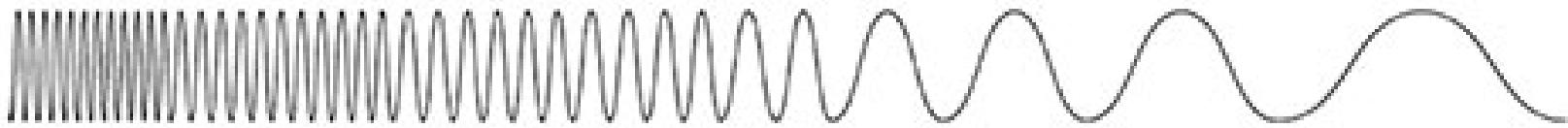
Low frequency
Low energy





shorter wavelength
higher frequency
higher energy

longer wavelength
lower frequency
lower energy



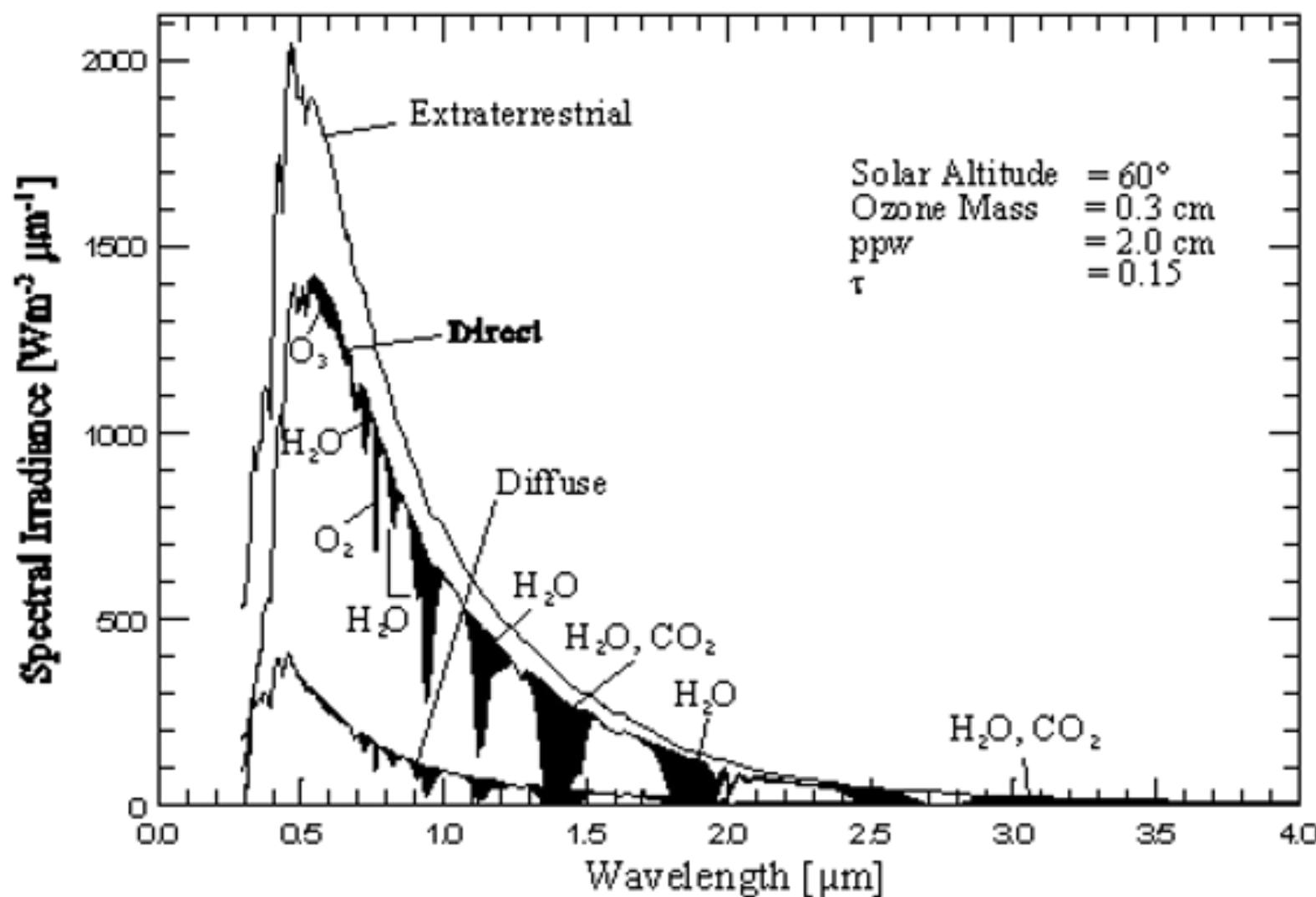
Interacción con la atmósfera & Objeto

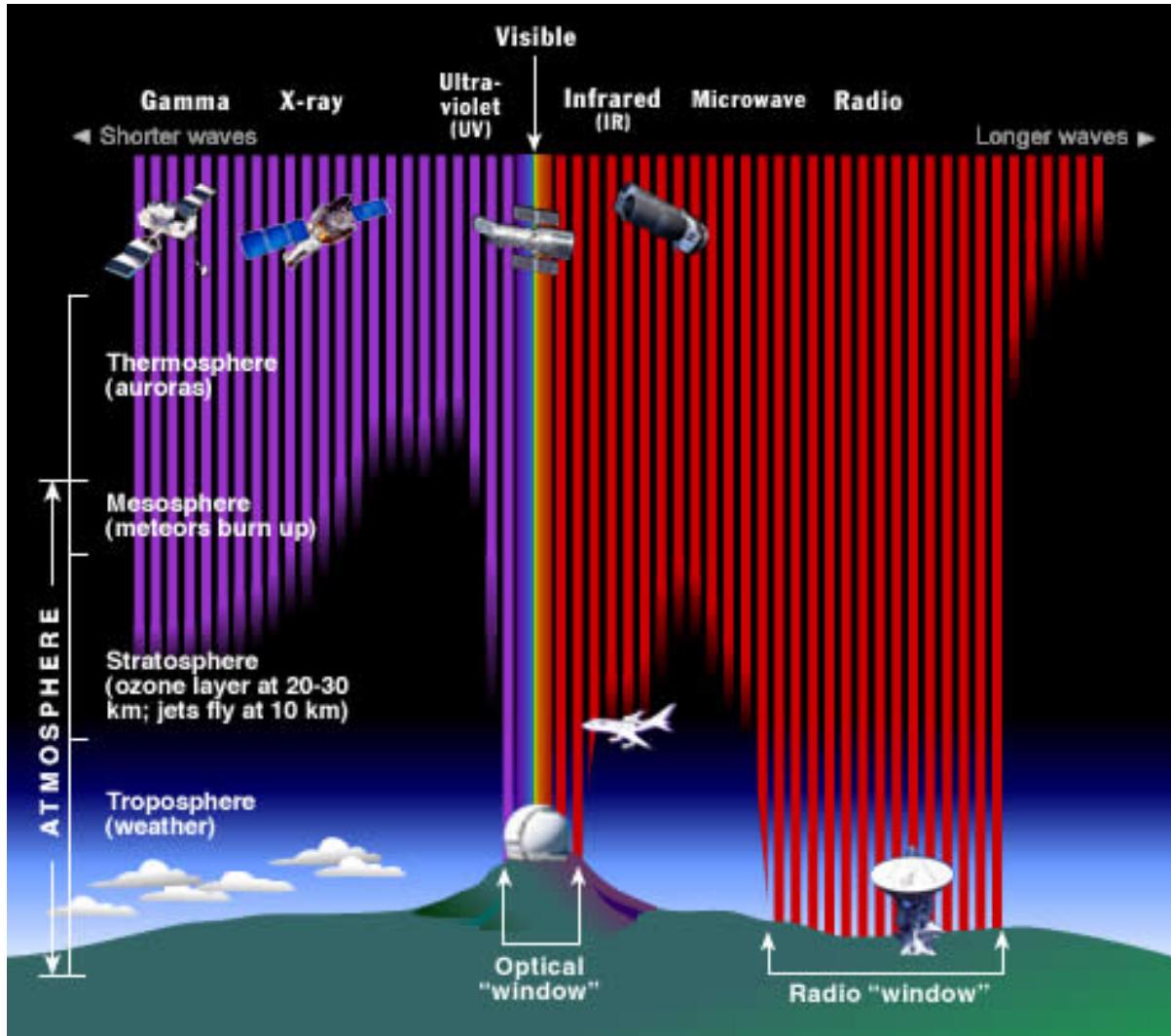




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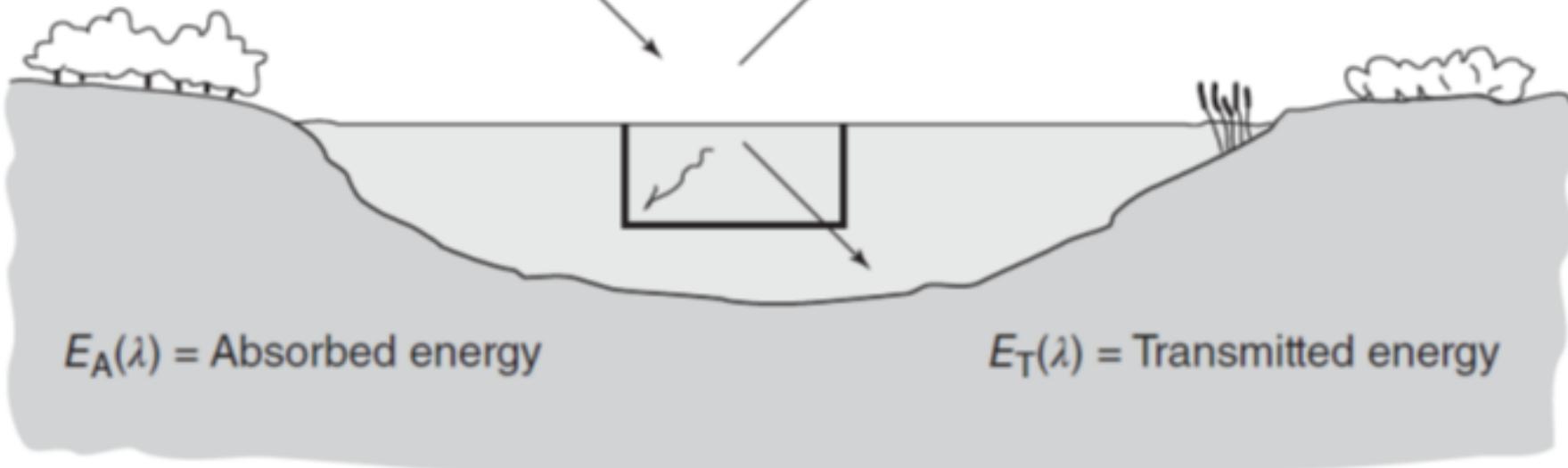
$E_I(\lambda)$ = Incident energy

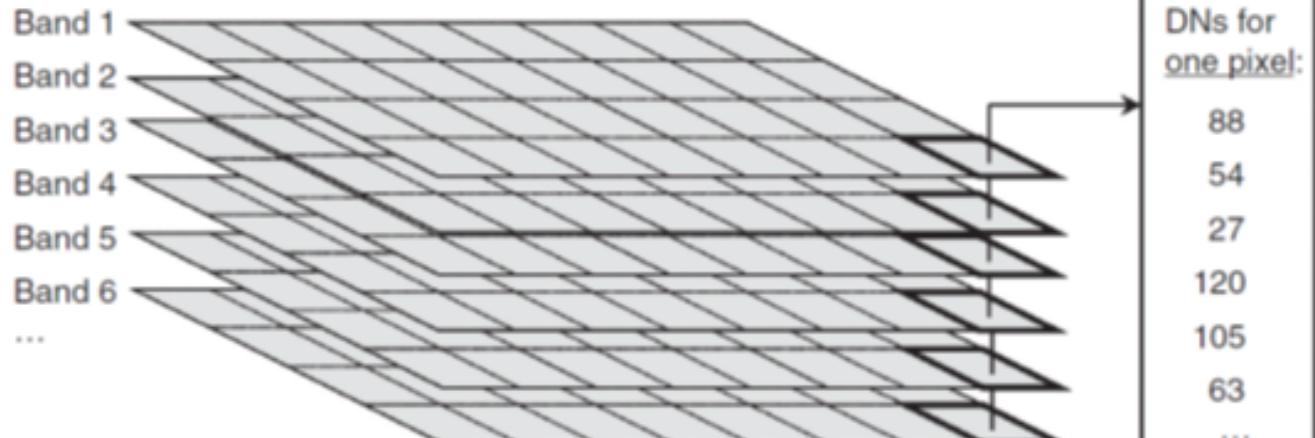
$$E_I(\lambda) = E_R(\lambda) + E_A(\lambda) + E_T(\lambda)$$

$E_R(\lambda)$ = Reflected energy

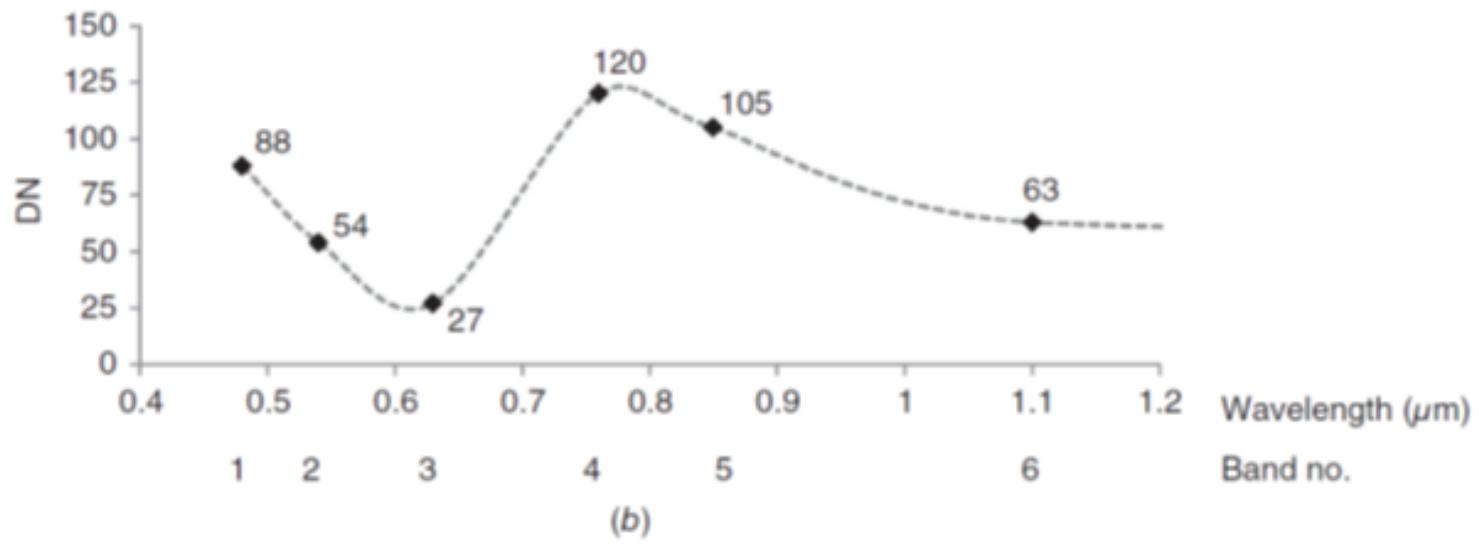
$E_A(\lambda)$ = Absorbed energy

$E_T(\lambda)$ = Transmitted energy

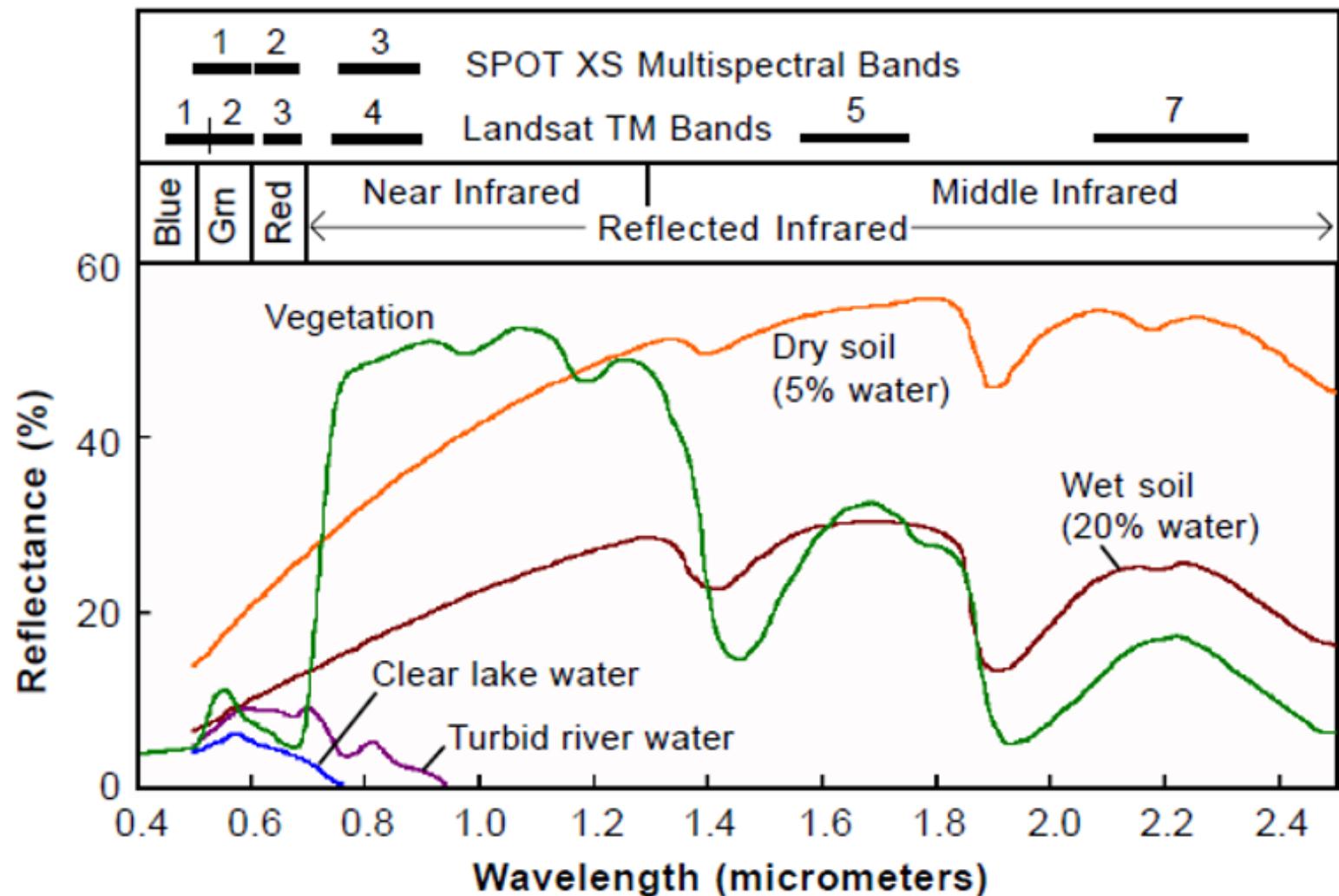




(a)



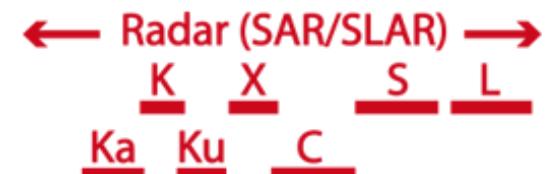
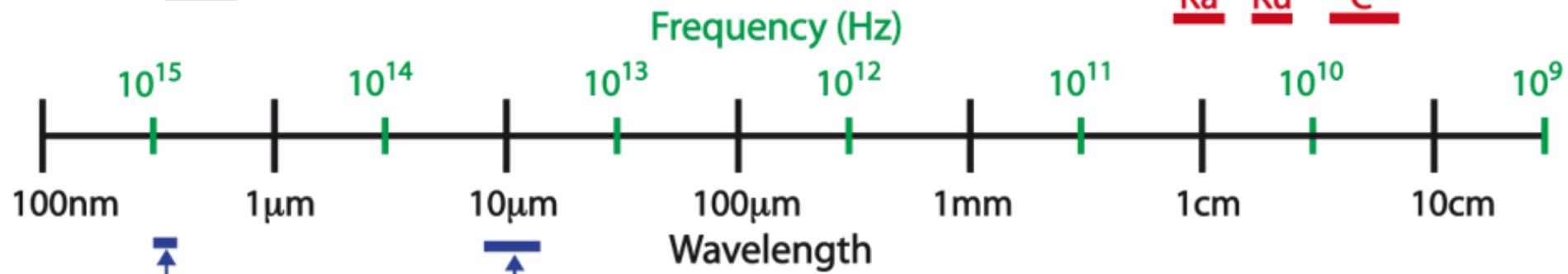
(b)



Plataformas & Sensores

ACTIVE SENSORS

Laser Fluorosensors
Typical excitation wavelength 355nm
Emission measurements: 430-750nm

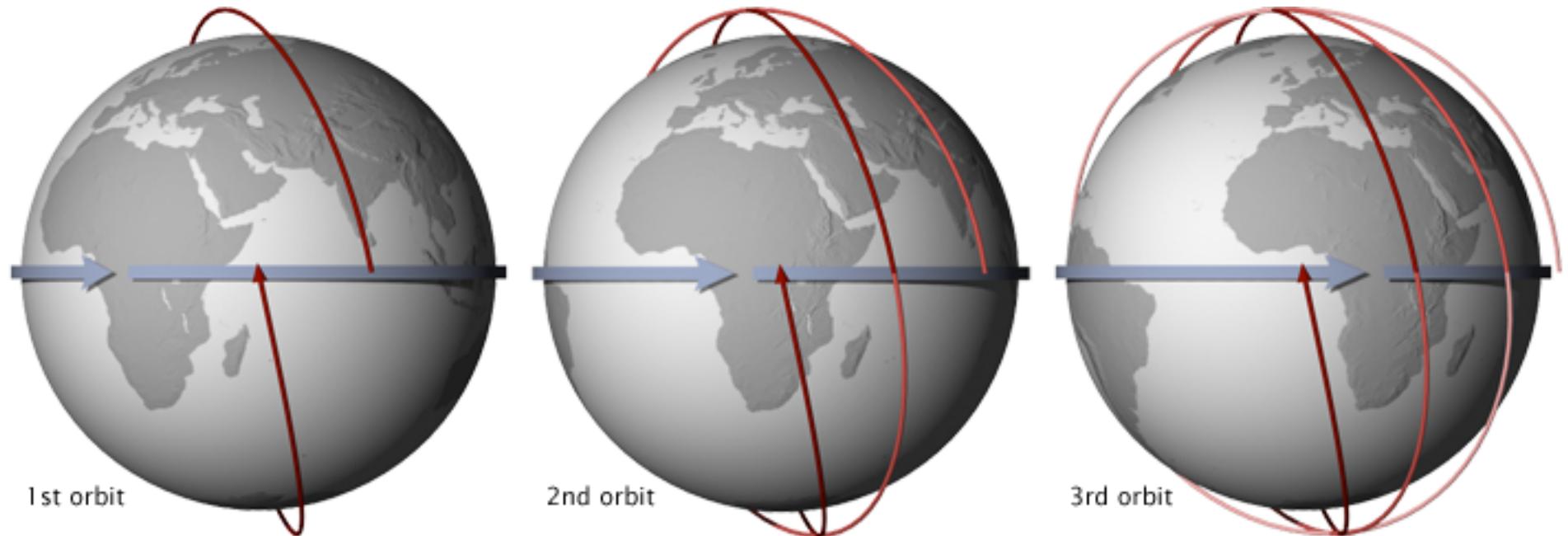


PASSIVE SENSORS

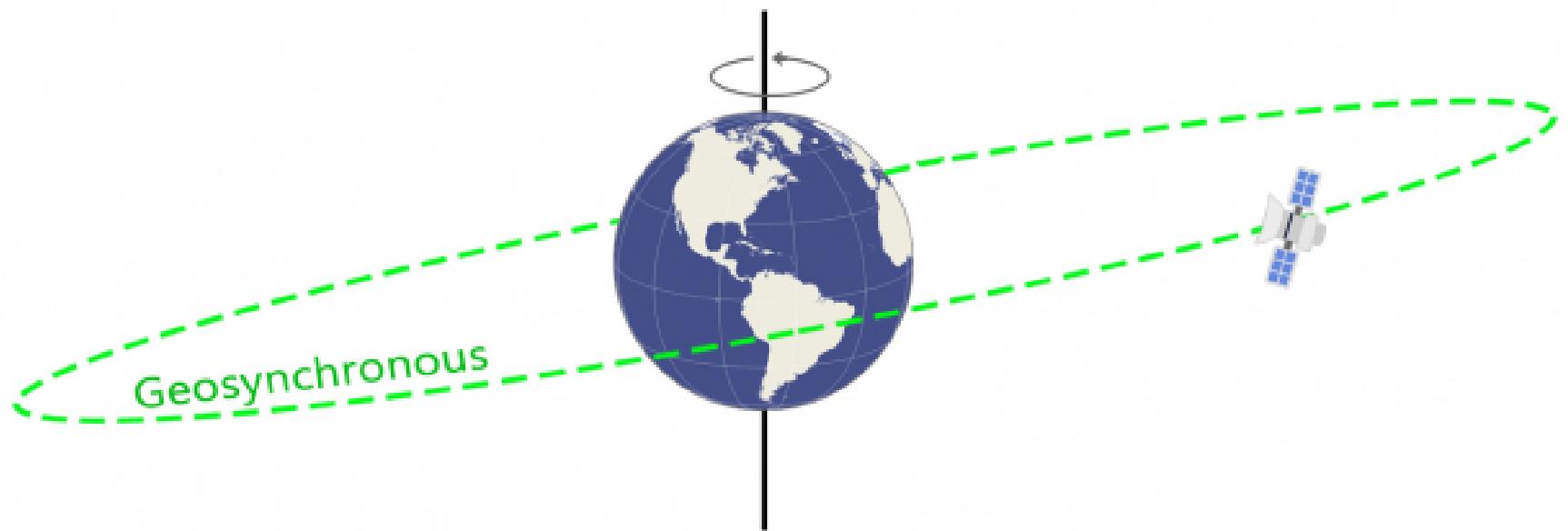
Typical wavelength range
400-1100 nanometers (nm)

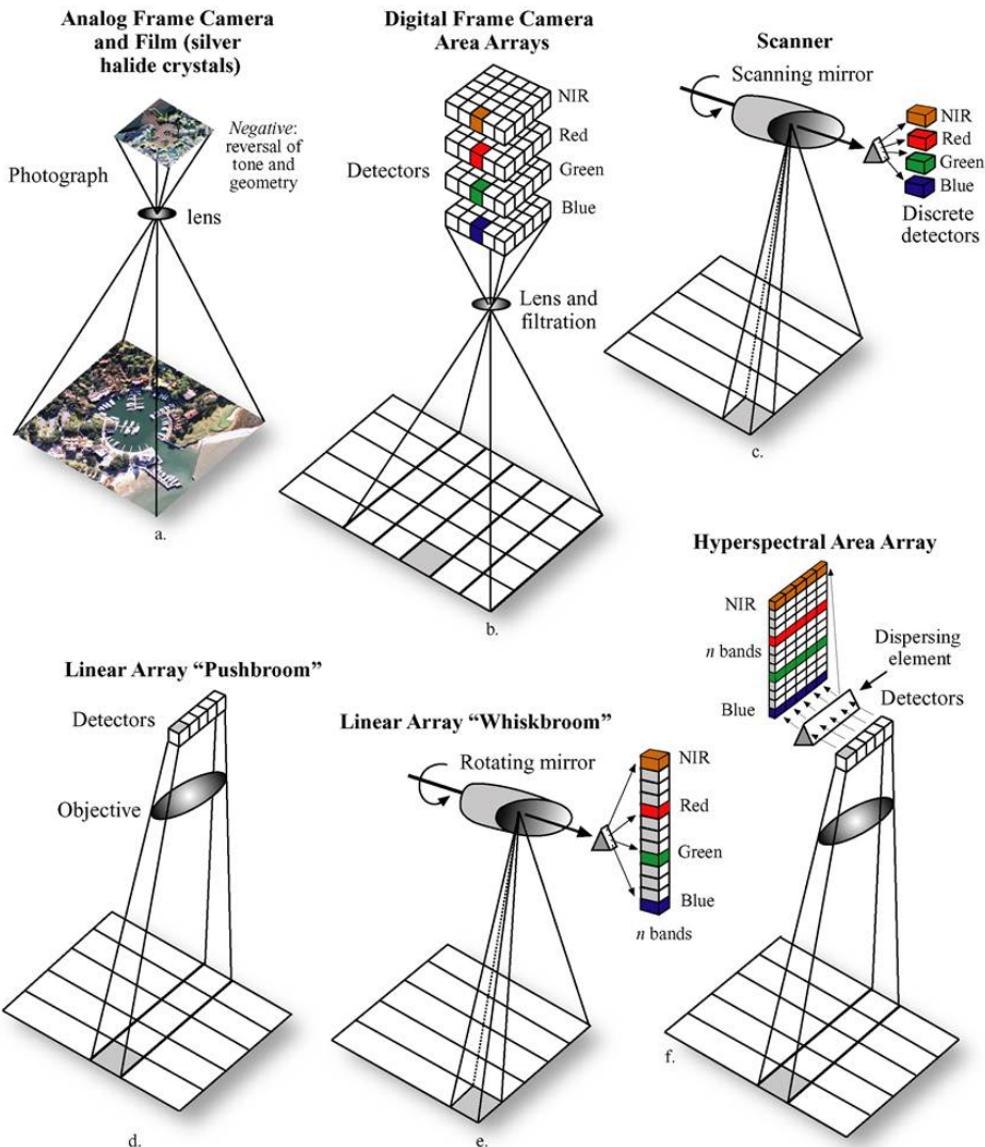


Polares & Heliosincrónicas



Geosincrónica & Geoestacionaria





Earthnow

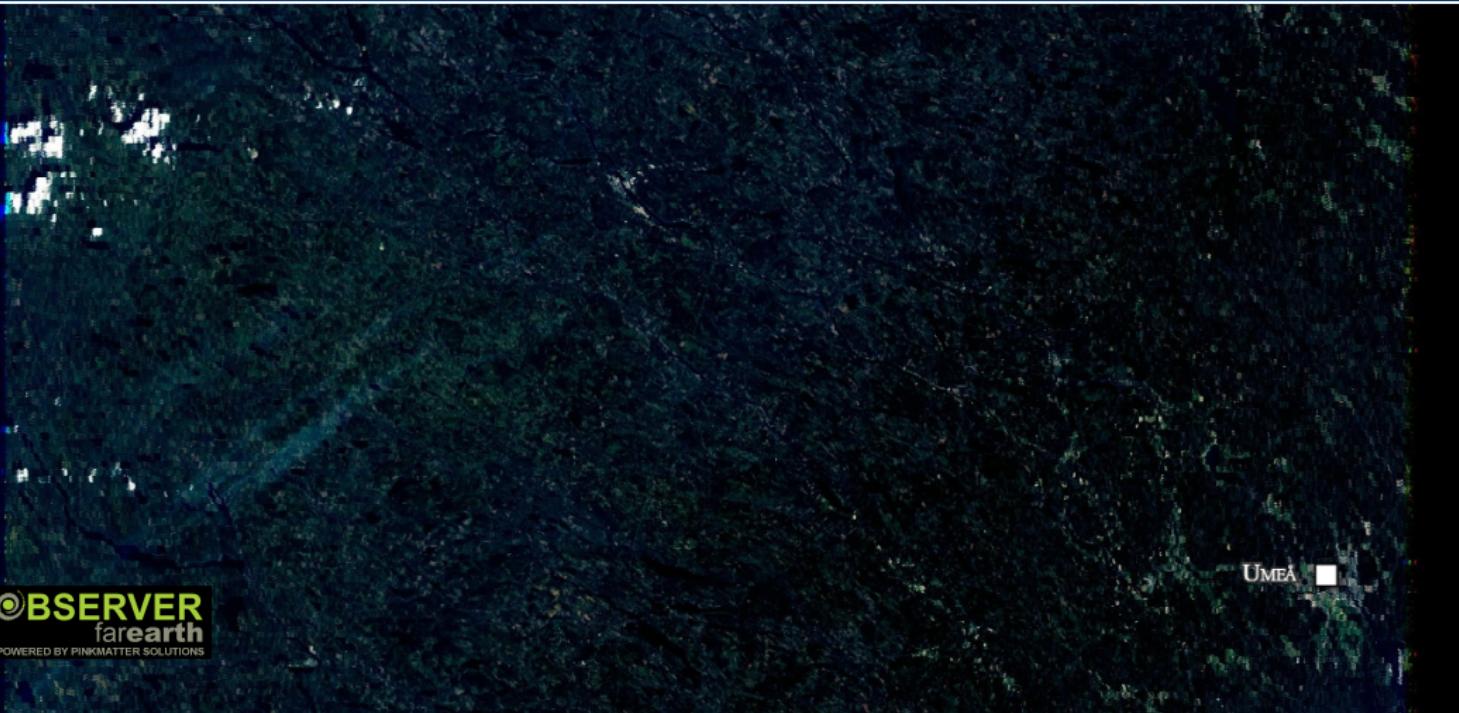
earthnow.usgs.gov/observer/

Apps Grupo Bancolombia... DNINFOA - Univers... Google Earth Engine Google Earth C. Noticias de Colomb... ET Principales Noticias... Press | Virgin Radio... Trello MACHINE LEARNING

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EarthNow! Landsat Image Viewer



A satellite image showing a coastal area with green land and blue water. A yellow rectangular box highlights a specific region near a city labeled "UMEÅ".

©BSERVER farearth
POWERED BY PINKMATTER SOLUTIONS

LANDSAT 7 **RECORDED**

RECORDINGS

Band combination: True color

Path: 194 Row: 15

25 Jun 2020 09:36:35 UTC

Sweden 64.27°, 18.72°

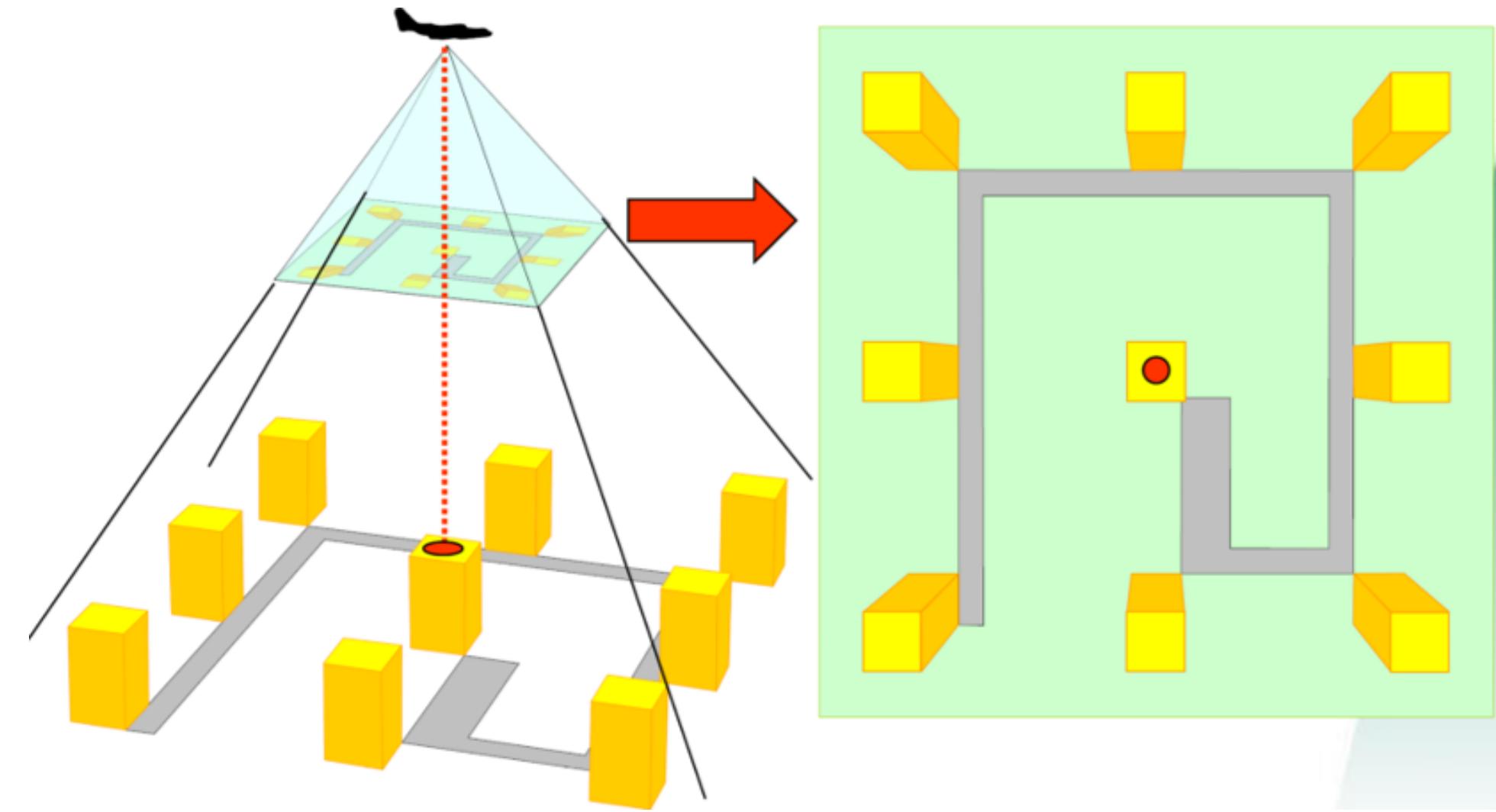


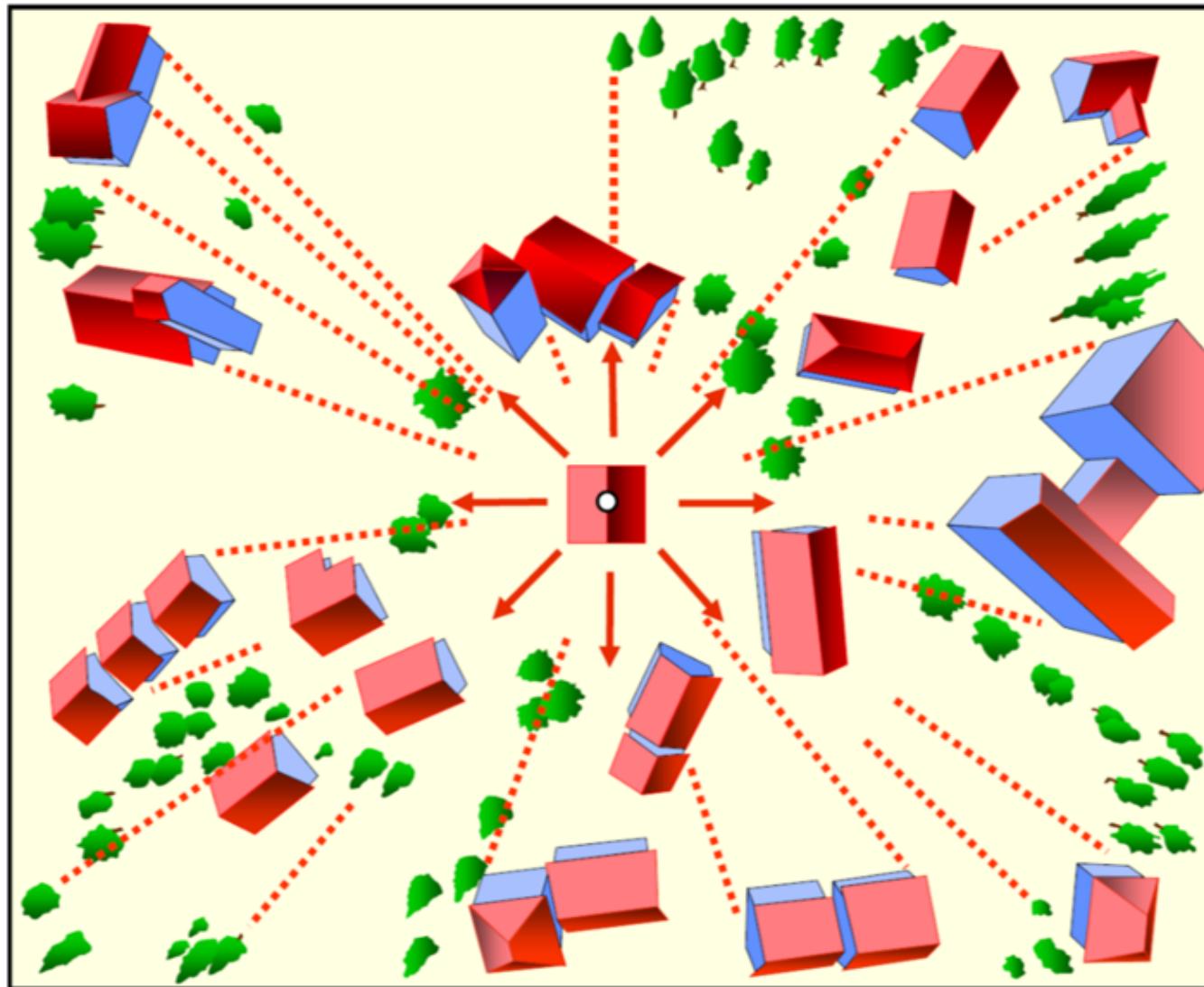
Fotogrametría



a' **Negative**
b'

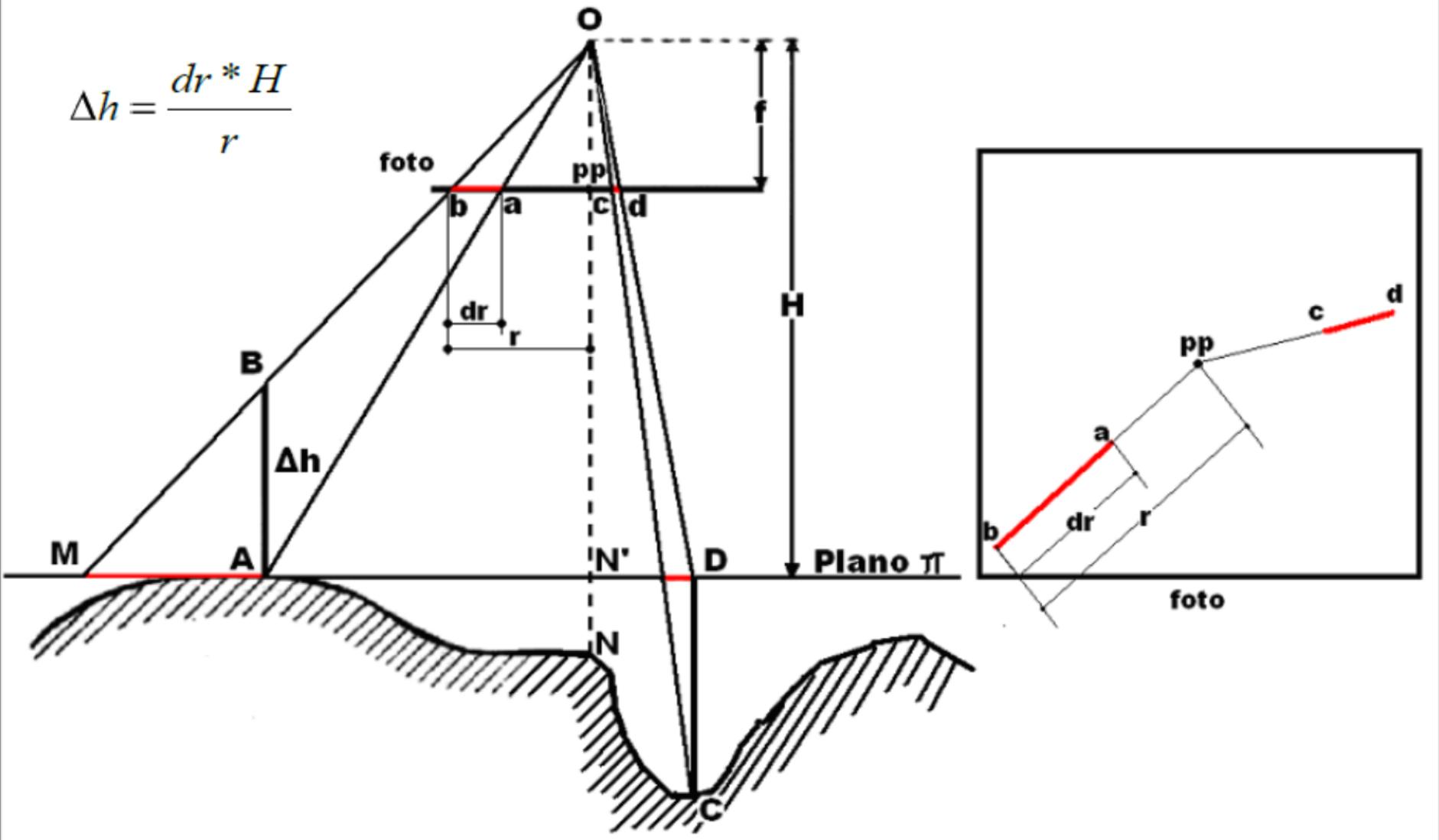
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$$\Delta h = \frac{dr * H}{r}$$



Paralaje

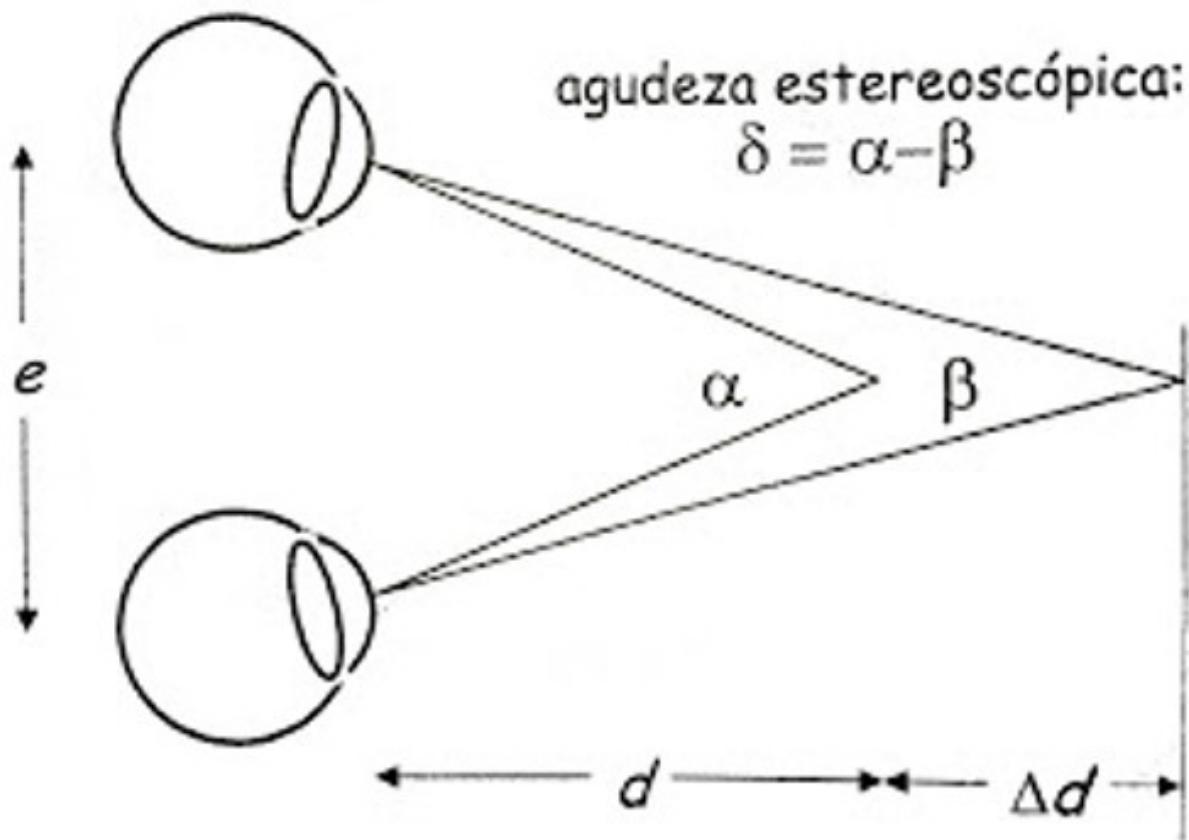


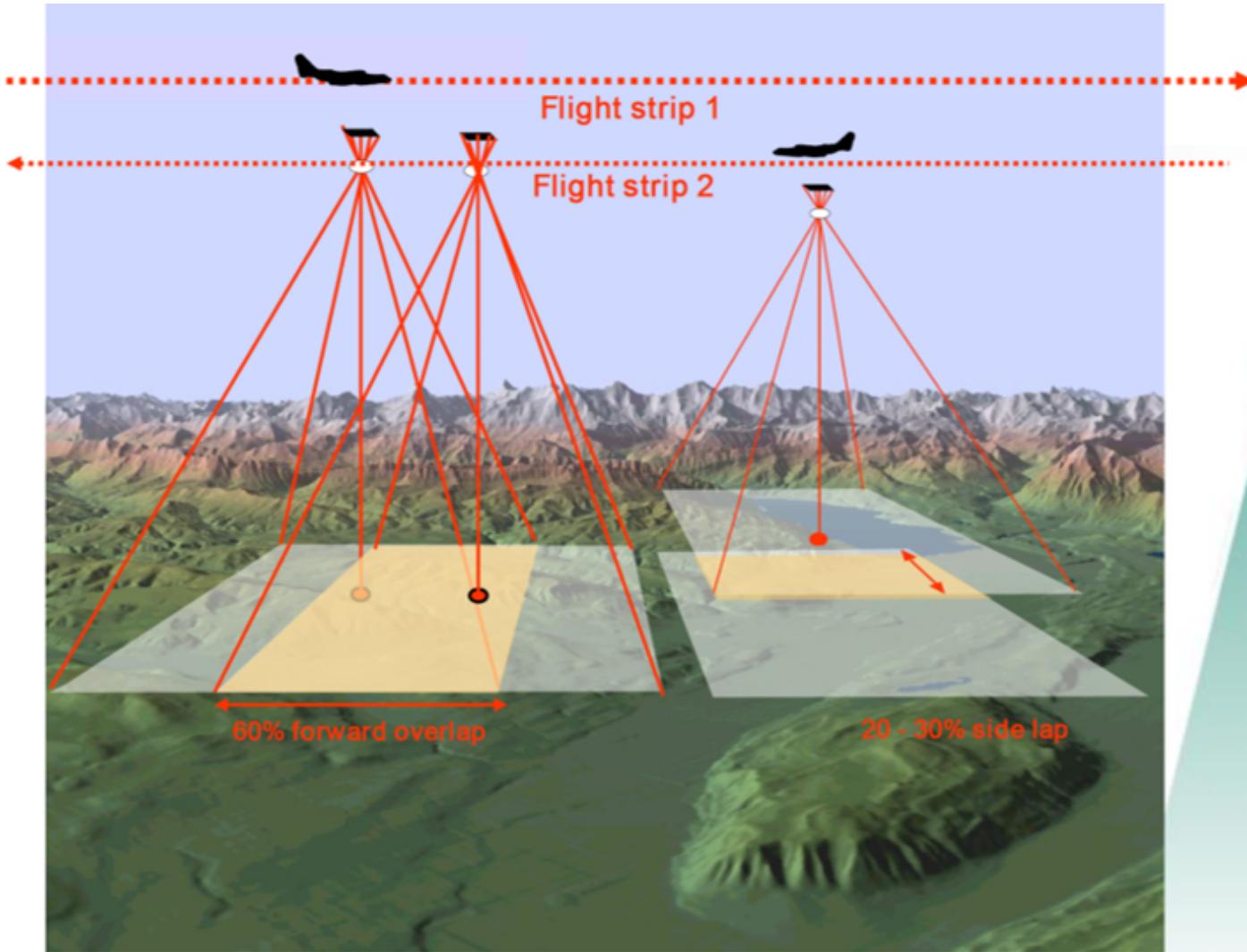
Los ojos convergen en el pulgar.
El fondo se ve doble

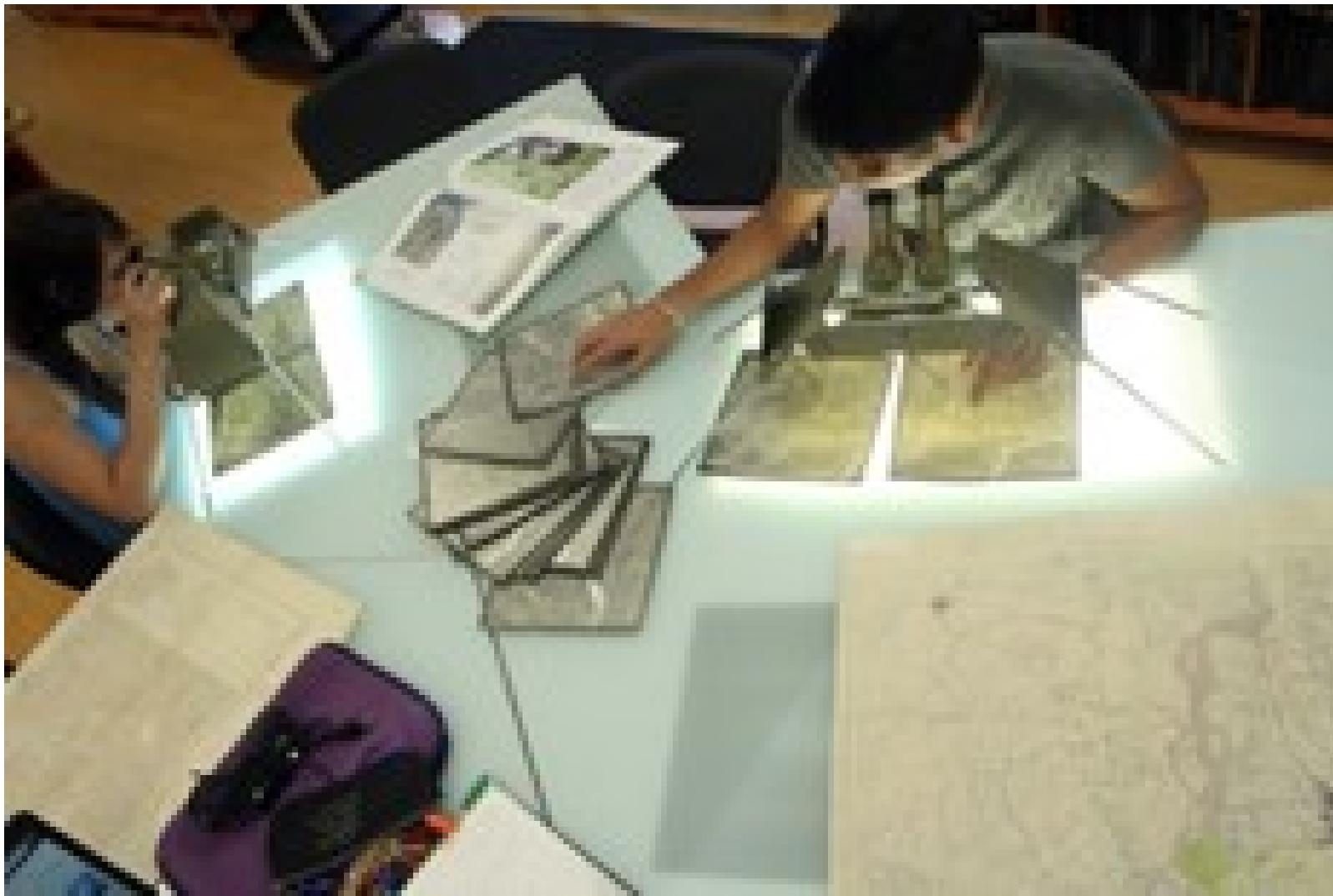


Los ojos convergen en el fondo.
El pulgar se ve doble

$$\delta \approx \frac{e \Delta d}{d^2} \text{ (en radianes).}$$

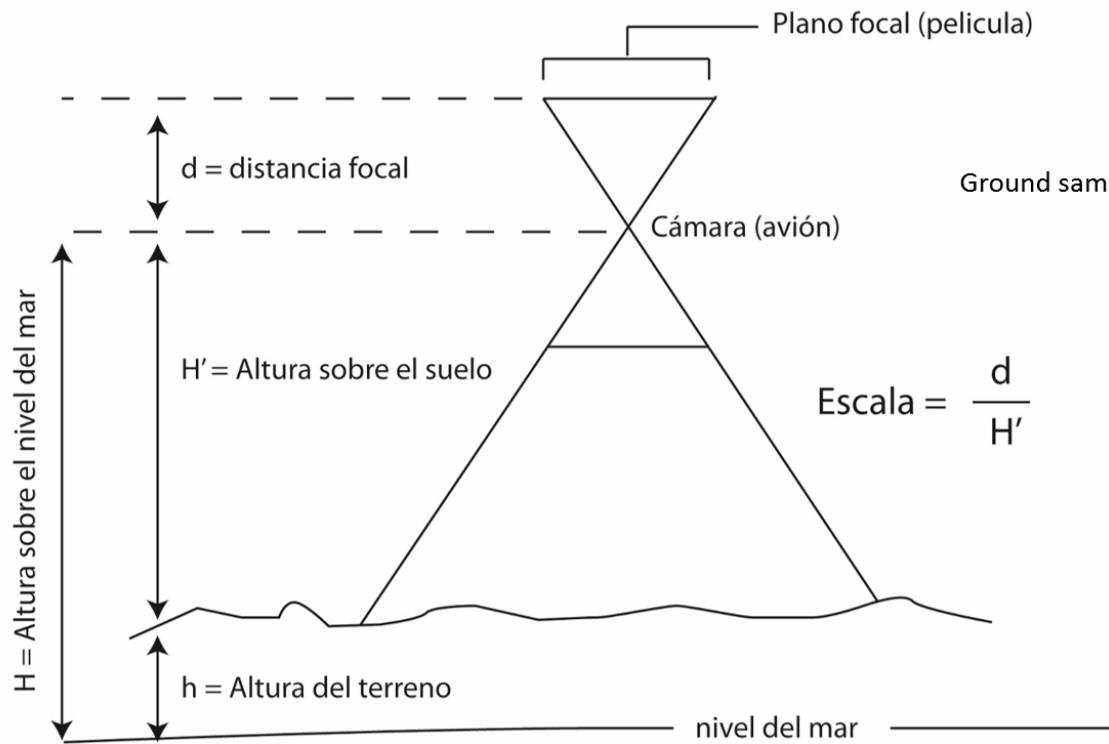






Resolución

Escala



Ground sample distance (GSD)

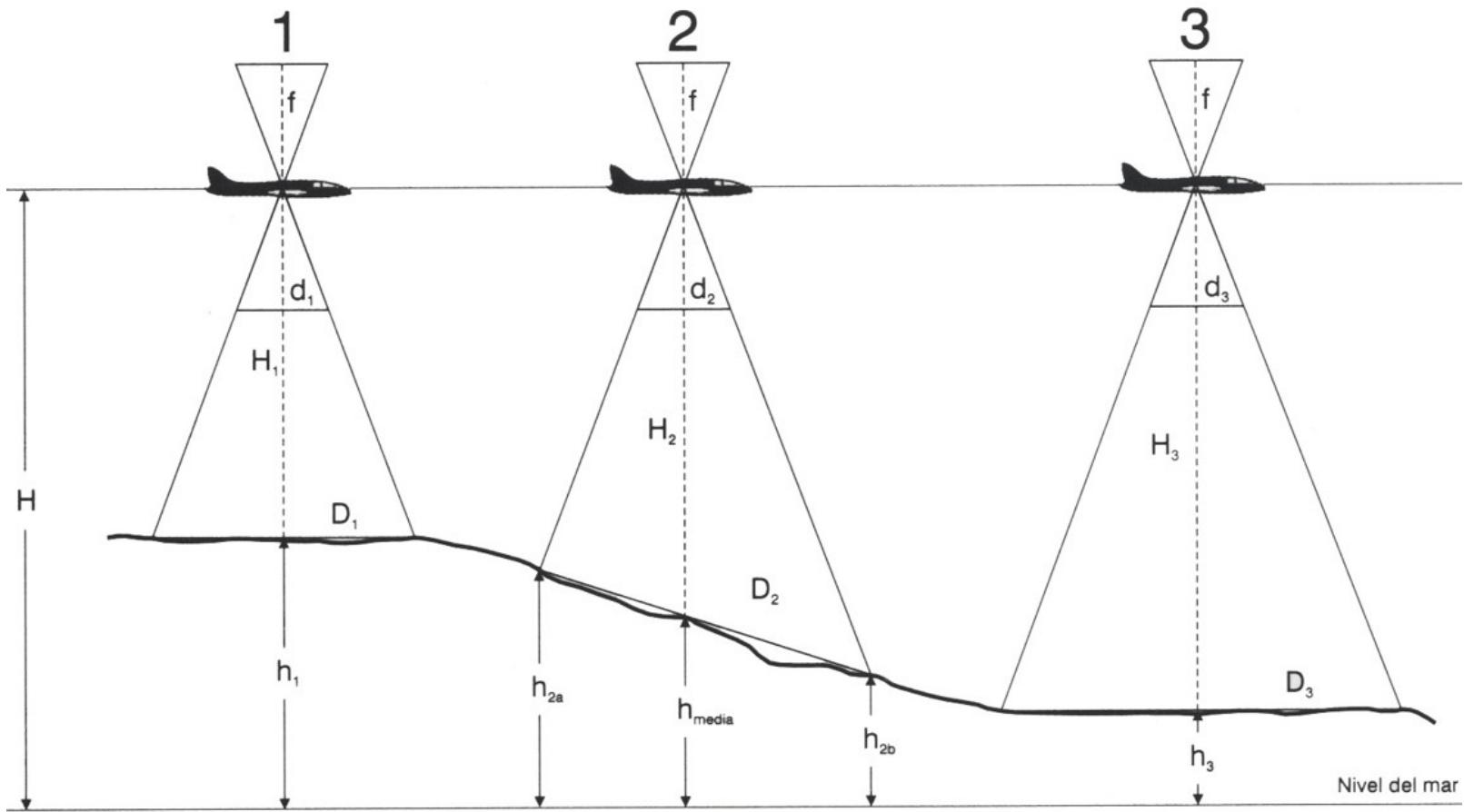
$$\frac{O}{Z} = \left(\frac{i}{f} \right)$$

Instantaneous field of view (IFOV)

$$\left(\frac{i}{O} \right) = \frac{Z}{f}$$

O = longitud del objeto observado
Z = distancia entre el objeto y el sensor
i = Dimensión lineal del pixel
F = distancia focal





$$E_1 = 1 / [(H-h_1)/f]$$

$$E_2 = 1 / [(H-h_{media})/f]$$

$$E_3 = 1 / [(H-h_3)/f]$$

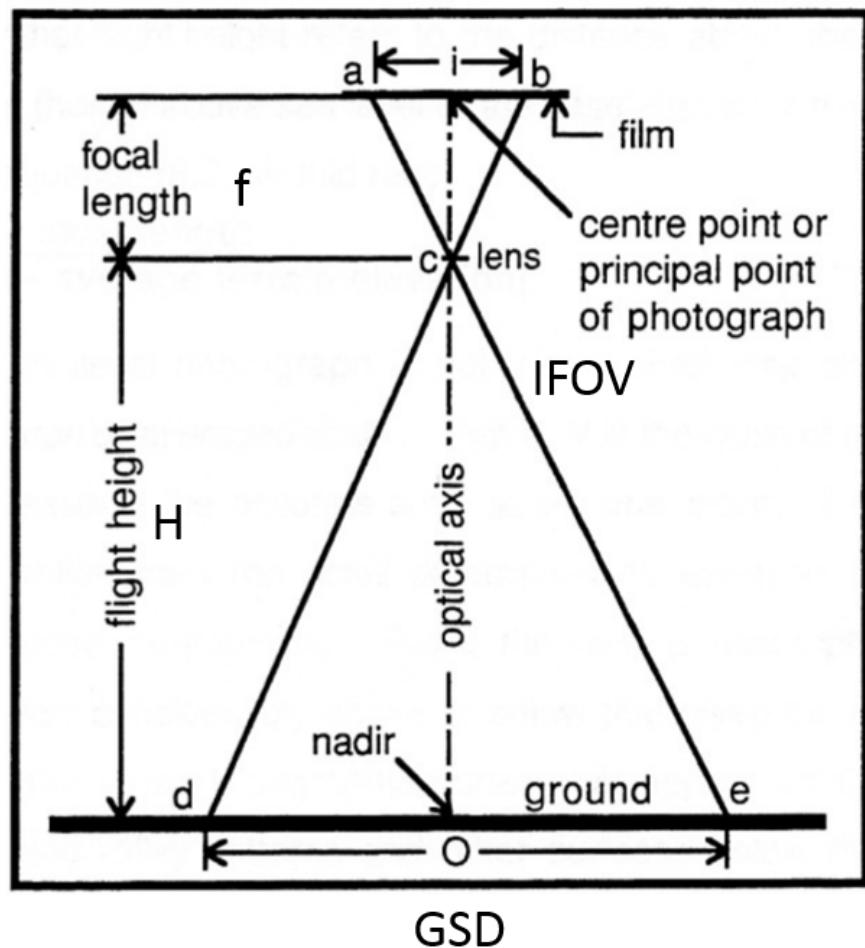


Escalas grandes (1/10.000)



Escalas pequeñas (1:50.000)

Resolución espacial



Instantaneous field of view (IFOV)

$$\frac{O}{H} = \frac{i}{f}$$

$$\frac{1}{escala} = \frac{i}{O} = \frac{CCD}{GSD} = \frac{f}{H}$$

O = Longitud del objeto observado

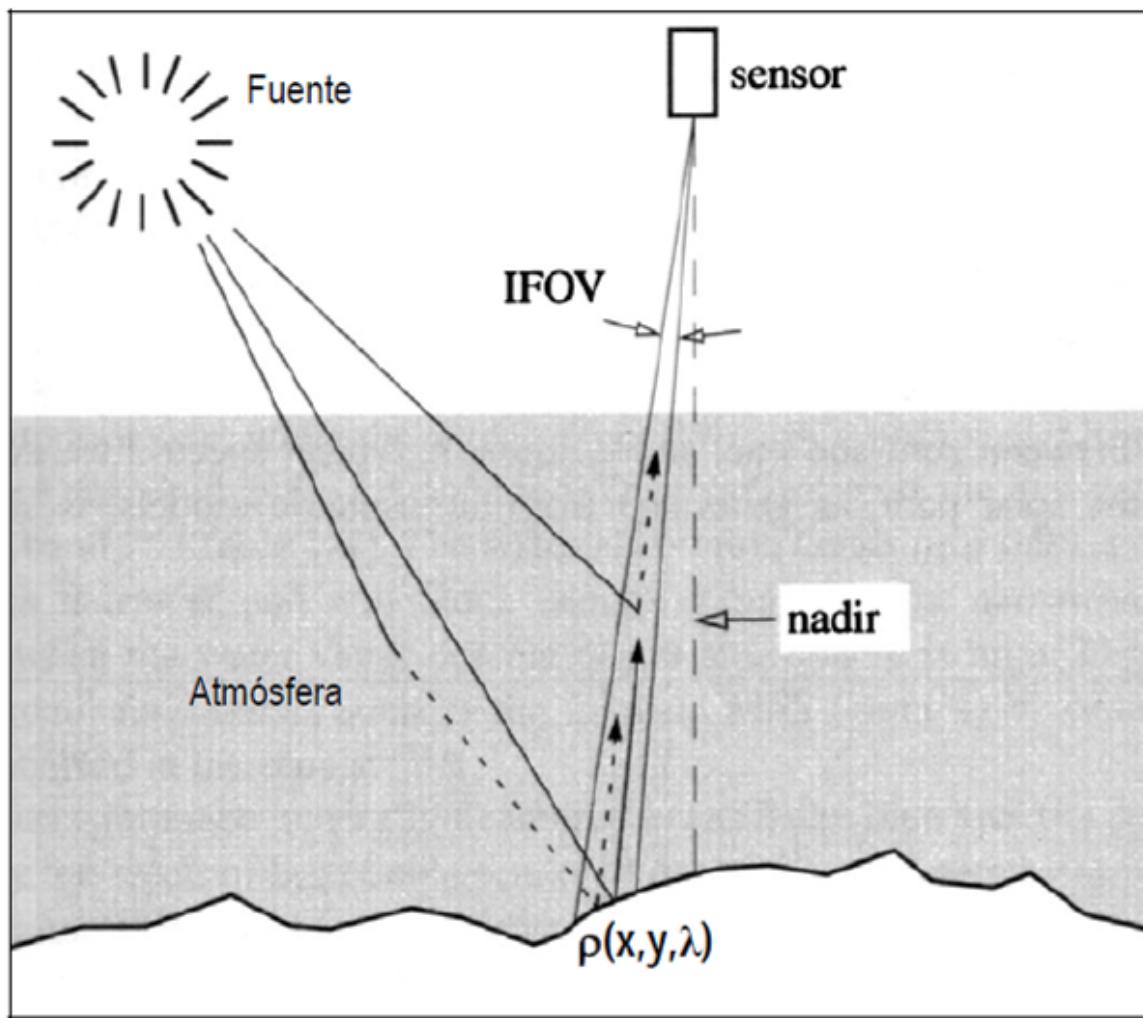
H = Distancia entre el objeto y el sensor

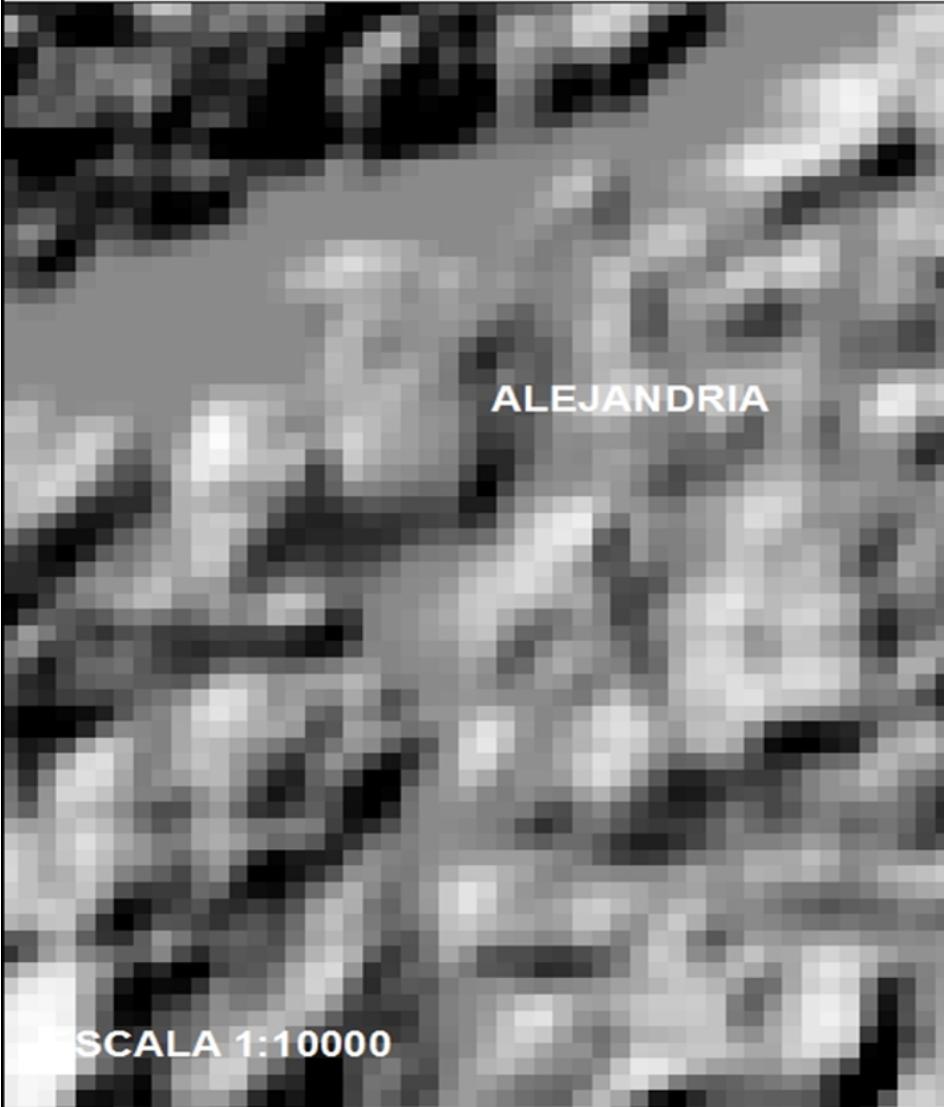
i = Dimensión lineal del pixel

f = distancia focal

CCD = Tamaño del detector

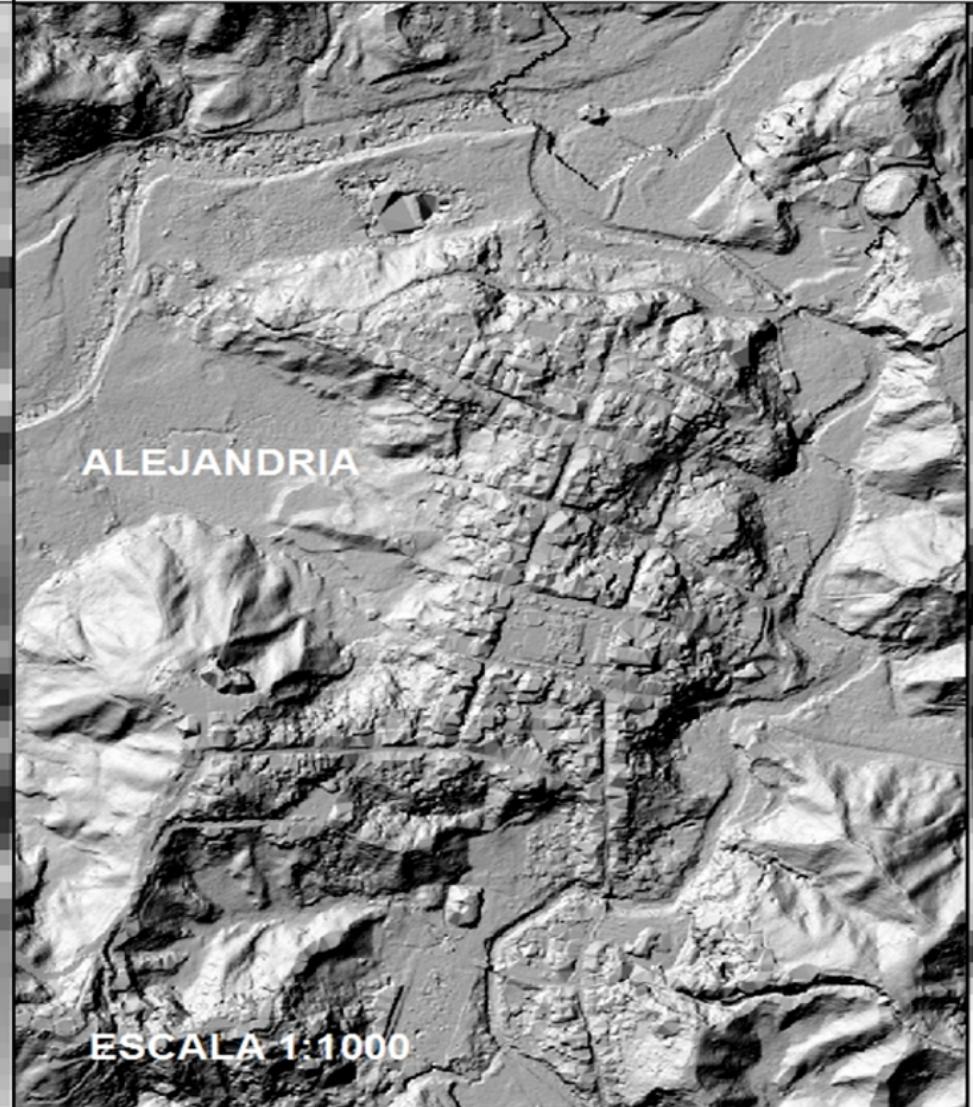
GSD = Ground sample Distance



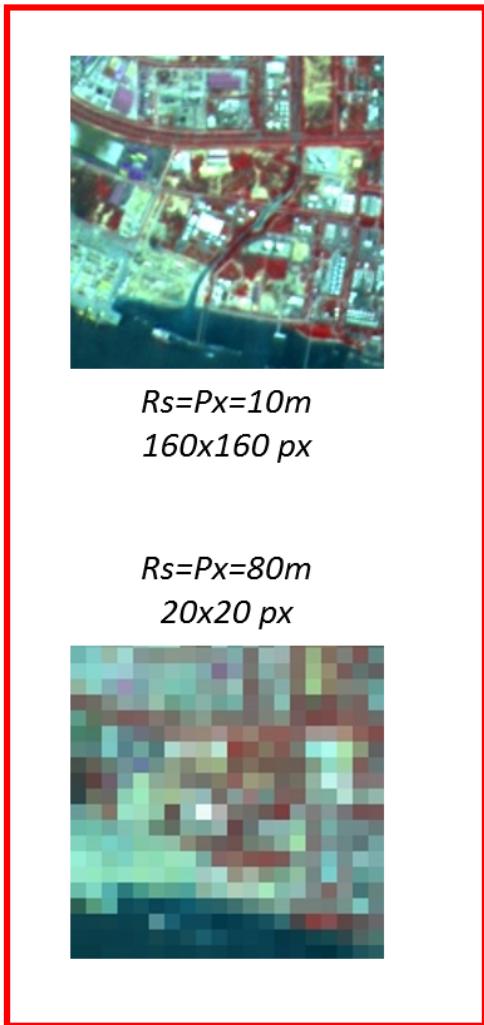


ALEJANDRIA

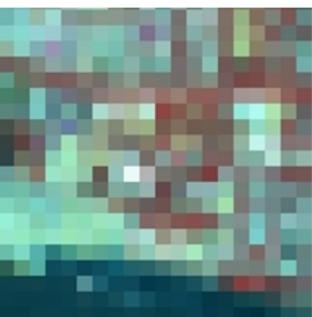
SCALA 1:10000



Full resolution



$Rs=Px=10m$
 $160 \times 160 \text{ px}$

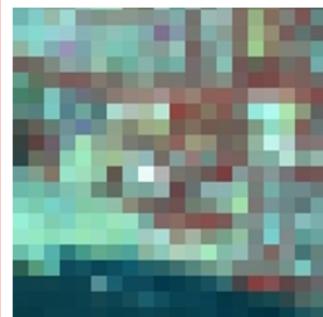


$Rs=Px=80m$
 $20 \times 20 \text{ px}$

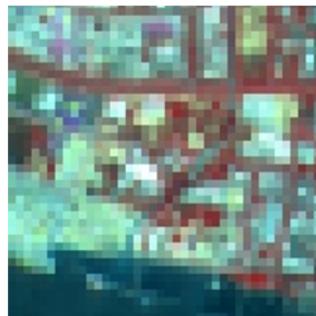
→ Remuestreo "up"



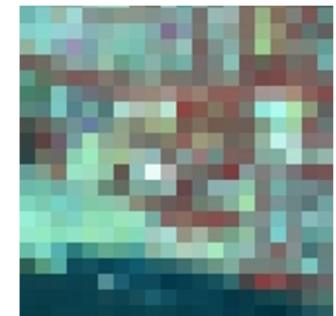
$Rs=10m, Px=20m$
 $80 \times 80 \text{ px}$



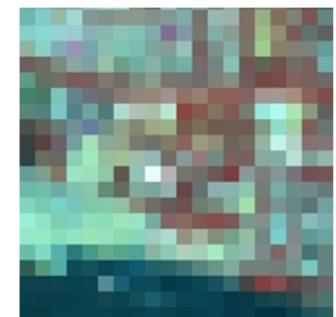
$Rs=80m, Px=40m$
 $40 \times 40 \text{ px}$



$Rs=10m, Px=40m$
 $40 \times 40 \text{ px}$

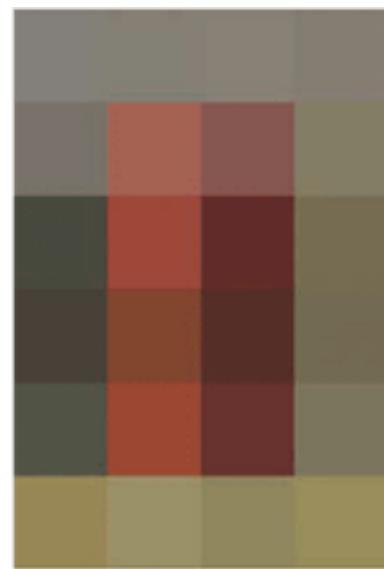
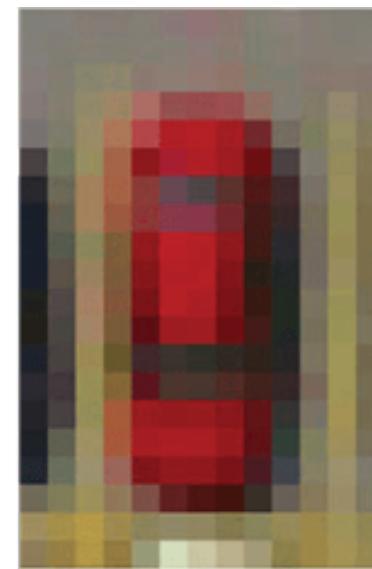
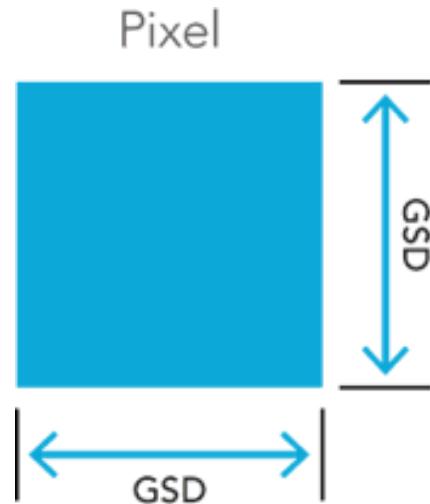


$Rs=10m, Px=80m$
 $20 \times 20 \text{ px}$



→ Remuestreo "down"

El procesamiento de imágenes está interesado no solamente en la **Detección**: discernir discretamente los objetos, sino también en **Reconocer**: determinar que tipo de objeto es, y en la **Identificación**: identificar el objeto específicamente.



Área Mínima Cartografiable



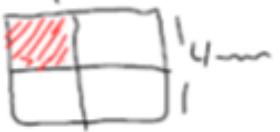
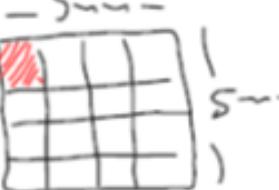
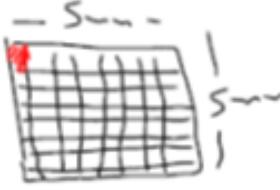
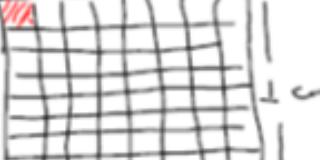
CUADRO 1. ÁREA MÍNIMA CARTOGRAFIABLE PARA DIFERENTES ESCALAS (SALITCHEV 1979)

Escala	1 cm igual a		1 mm igual a		Área mínima cartografiable (4 x 4 mm)	
	m	km	m	km	m ²	km ²
1:500	5	0.005	0.5	0.0005	4	0.000004
1:1,000	10	0.01	1	0.001	16	0.000016
1:2,000	20	0.02	2	0.002	64	0.000064
1:5,000	50	0.05	5	0.005	400	0.0004
1:10,000	100	0.1	10	0.01	1,600	0.0016
1:20,000	200	0.2	20	0.02	6,400	0.0064
1:25,000	250	0.25	25	0.025	10,000	0.01
1:50,000	500	0.5	50	0.05	40,000	0.04
1:100,000	1,000	1	100	0.1	160,000	0.16
1:250,000	2,500	2.5	250	0.25	1,000,000	1
1:500,000	5,000	5	500	0.5	4,000,000	4
1:1,000,000	10,000	10	1000	1	16,000,000	16
1:6,000,000	60,000	60	6000	6	576,000,000	576

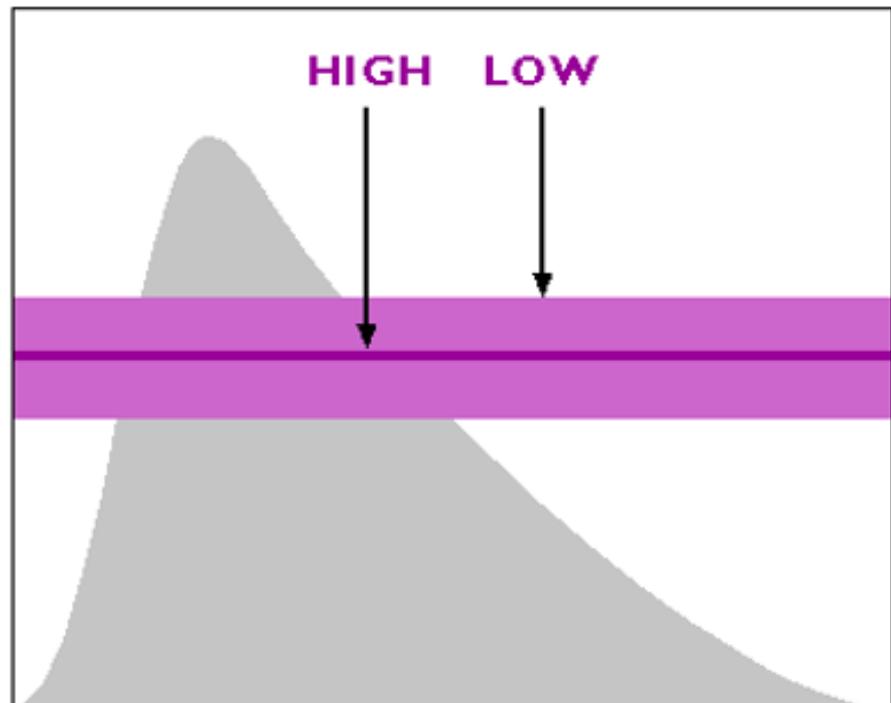
Regla de Waldo Tobler (1967) --> The rule is: divide the denominator of the map scale by 1,000 to get the detectable size in meters. The resolution is one half of this amount.

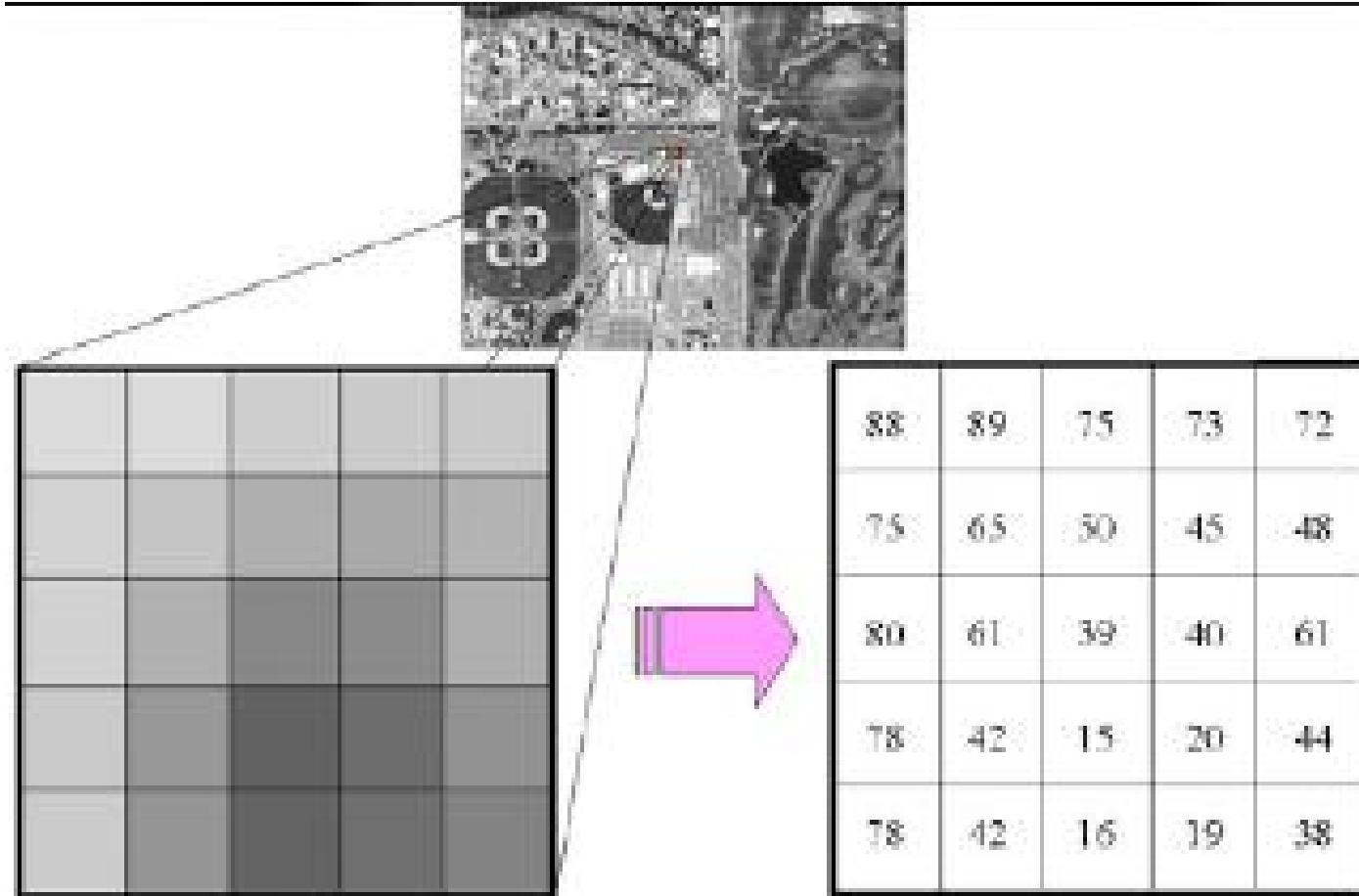
$$\text{Map Scale} = \text{Raster resolution (in meters)} * 2 * 1000$$

Map scale	Detectable size (in meters)	Raster resolution (in meters)
1:1,000	1	0.5
1:5,000	5	2.5
1:10,000	10	5
1:50,000	50	25
1:100,000	100	50
1:250,000	250	125
1:500,000	500	250
1:1,000,000	1,000	500

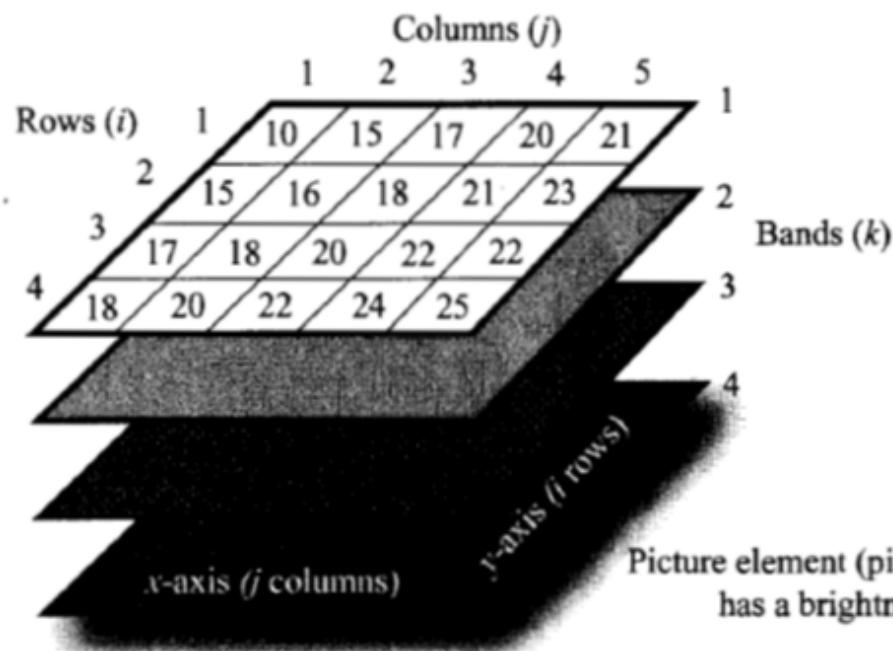
	$4Px (2 \times 2)$	$16Px (4 \times 4)$	$64Px (8 \times 8)$
1	 $P_x = 2 \text{ mm}$	 $P_x = 1 \text{ mm}$	 $P_x = 0,5 \text{ mm}$
2	 $P_{x1} = 2,5 \text{ mm}$	 $P_{x1} = 1,25 \text{ mm}$	 $P_{x1} = 0,625 \text{ mm}$
3	 $P_x = 5 \text{ mm}$	 $P_{x1} = 2,5 \text{ mm}$	 $P_{x1} = 1,25 \text{ mm}$

Radiometric Resolution





Digital Image Terminology



Picture element (pixel) at location row 4, column 4, band 1
has a brightness value of 24, i.e., $BV_{4,4,1} = 24$

Brightness value range (often 8-bit)

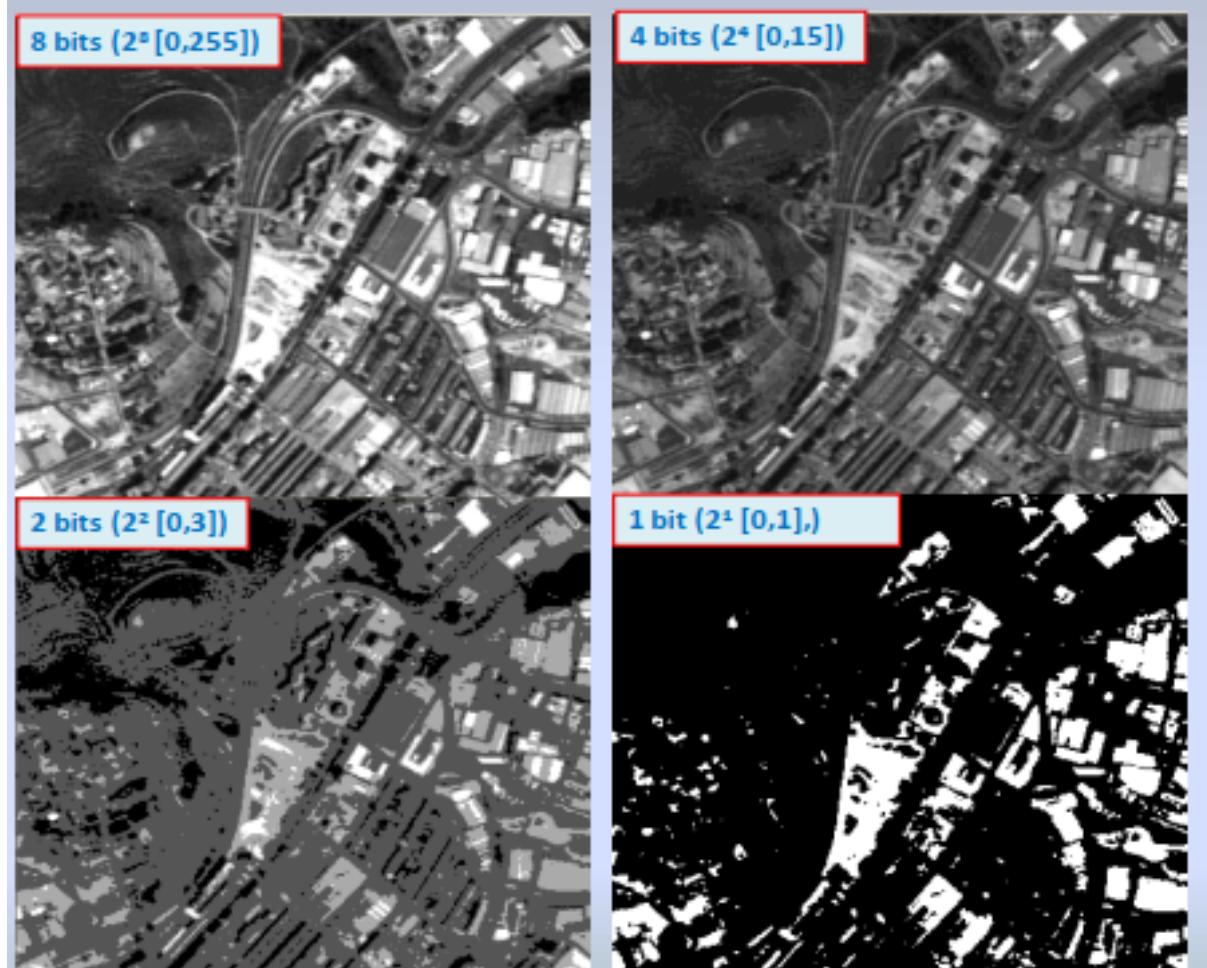
255 white

127 gray

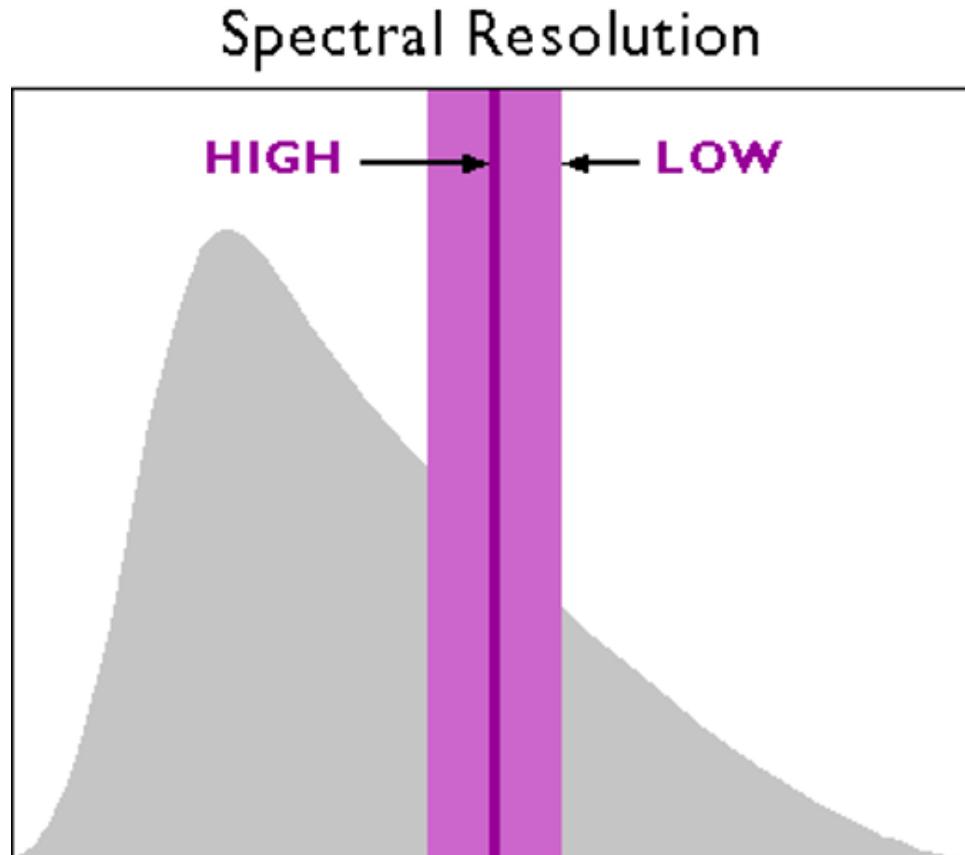
0 black

Associated grayscale





Resolución espectral





Panchromatic



Natural Color

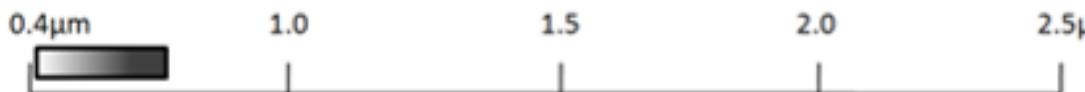


False Color Infrared

Spectral Resolution of Different Sensors

Panchromatic Sensor

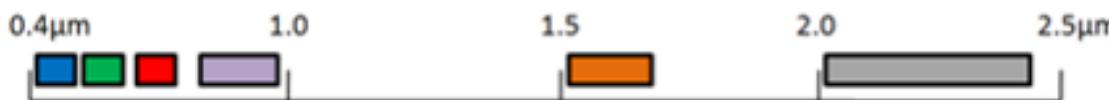
(single-channel detector sensitive to radiation within a broad wavelength range)



B&W
Aerial
Photos

Multispectral Sensor

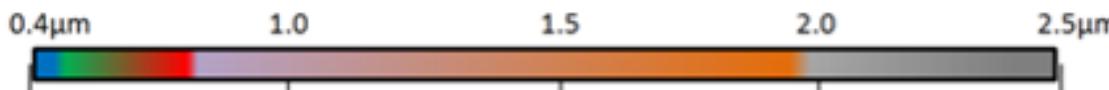
(2 to ~15 channels chosen at discrete wavelengths along the optical spectrum)



RGB Imagery
Landsat
WorldView-2
NAIP

Hyperspectral Sensor

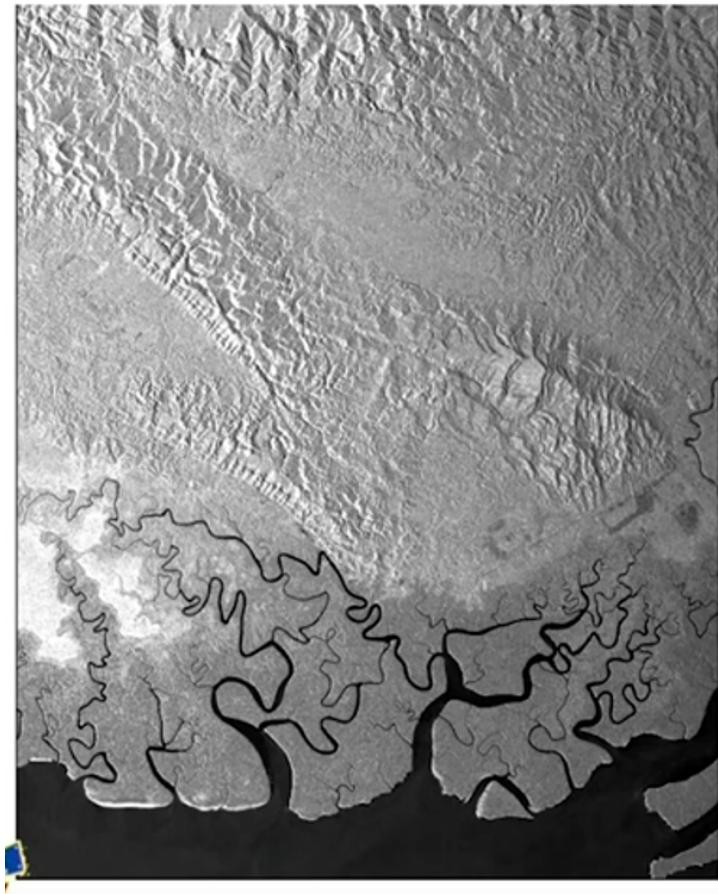
(hundreds of channels provide a near continuous reading of the optical spectrum)



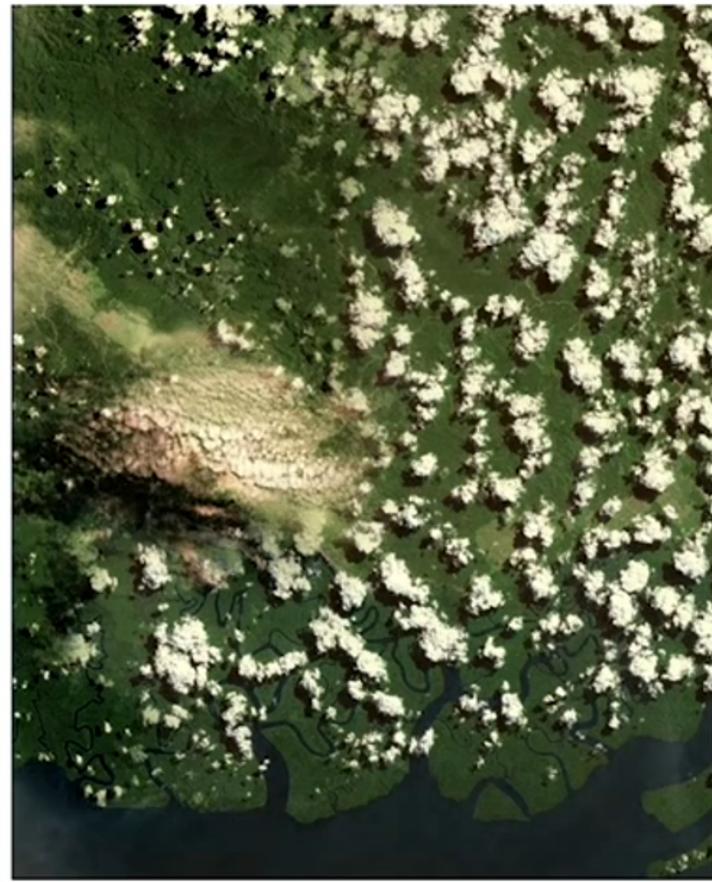
AVIRIS

Sensores de Antena

Radar

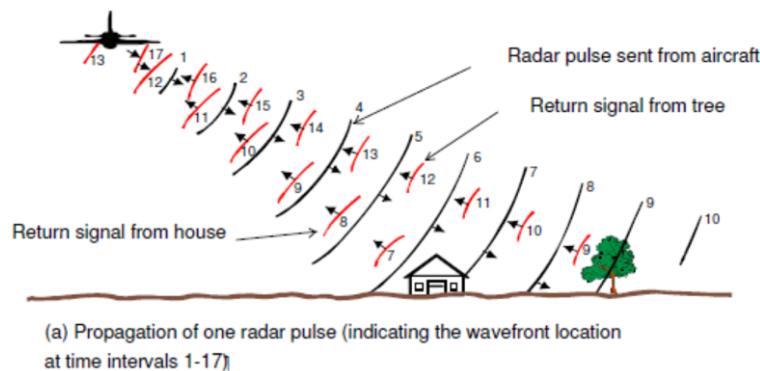


Óptico

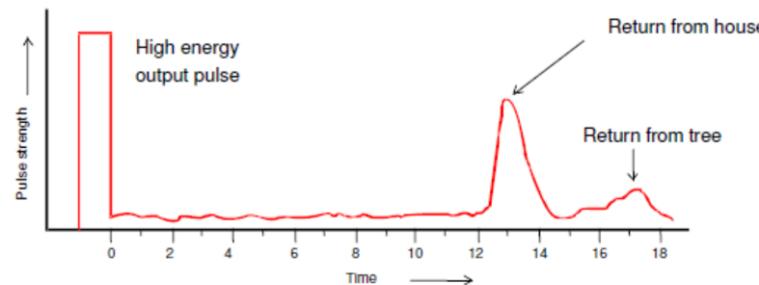




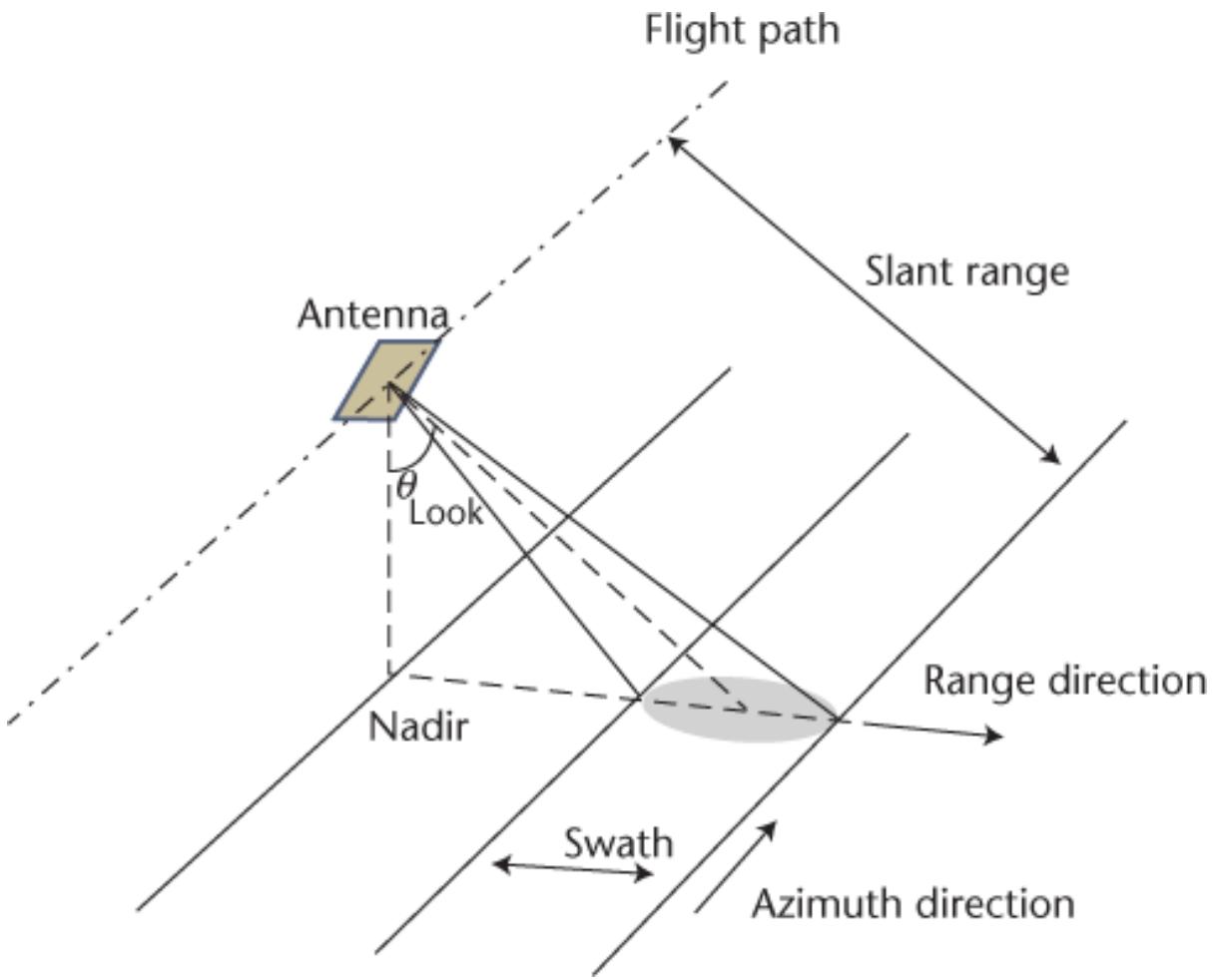
Radar—Sensor de rango y radio detección que provee su propia fuente de energía electromagnética. Emite radiación de microondas en una serie de pulsos desde una antena. Cuando la energía alcanza su objetivo parte de la energía se reflejada hacia el sensor. Esta radiación es detectada, medida y se estima el tiempo de viaje.

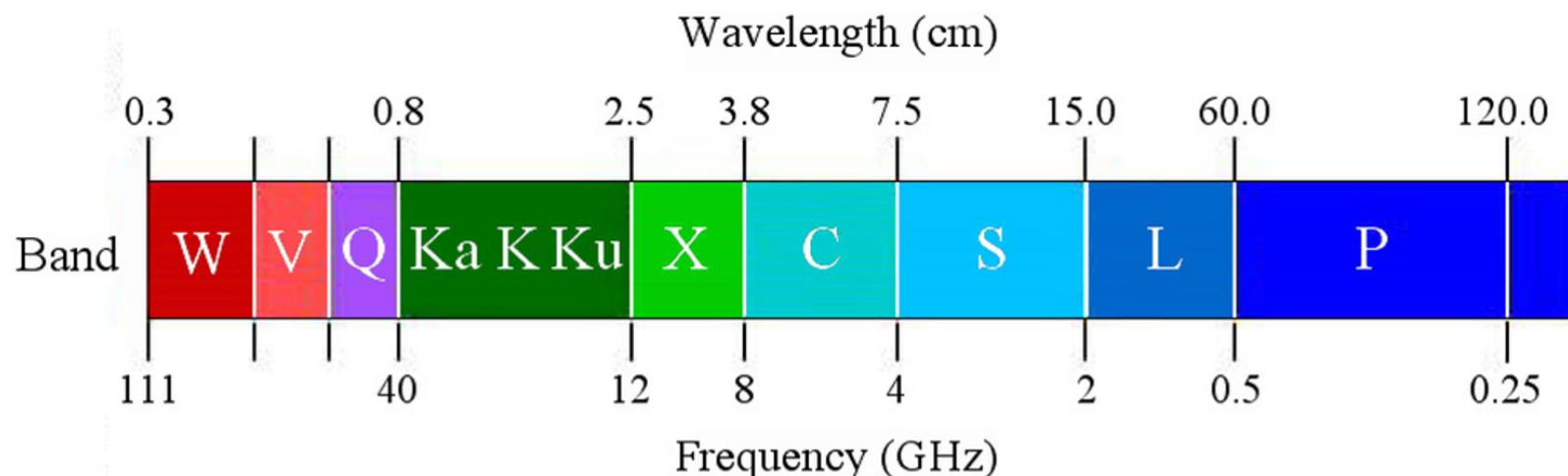


$$\overline{SR} = \frac{ct}{2}$$

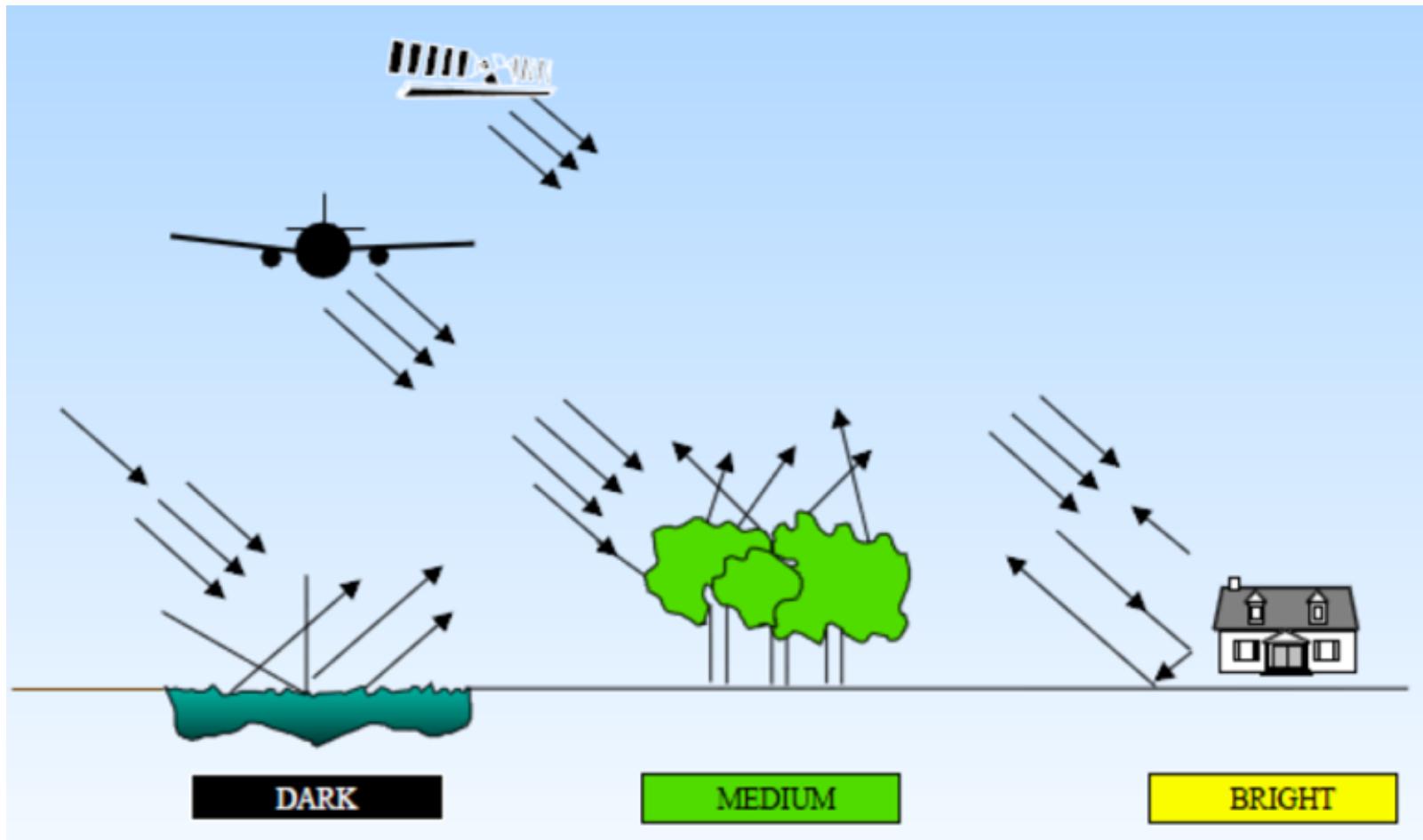


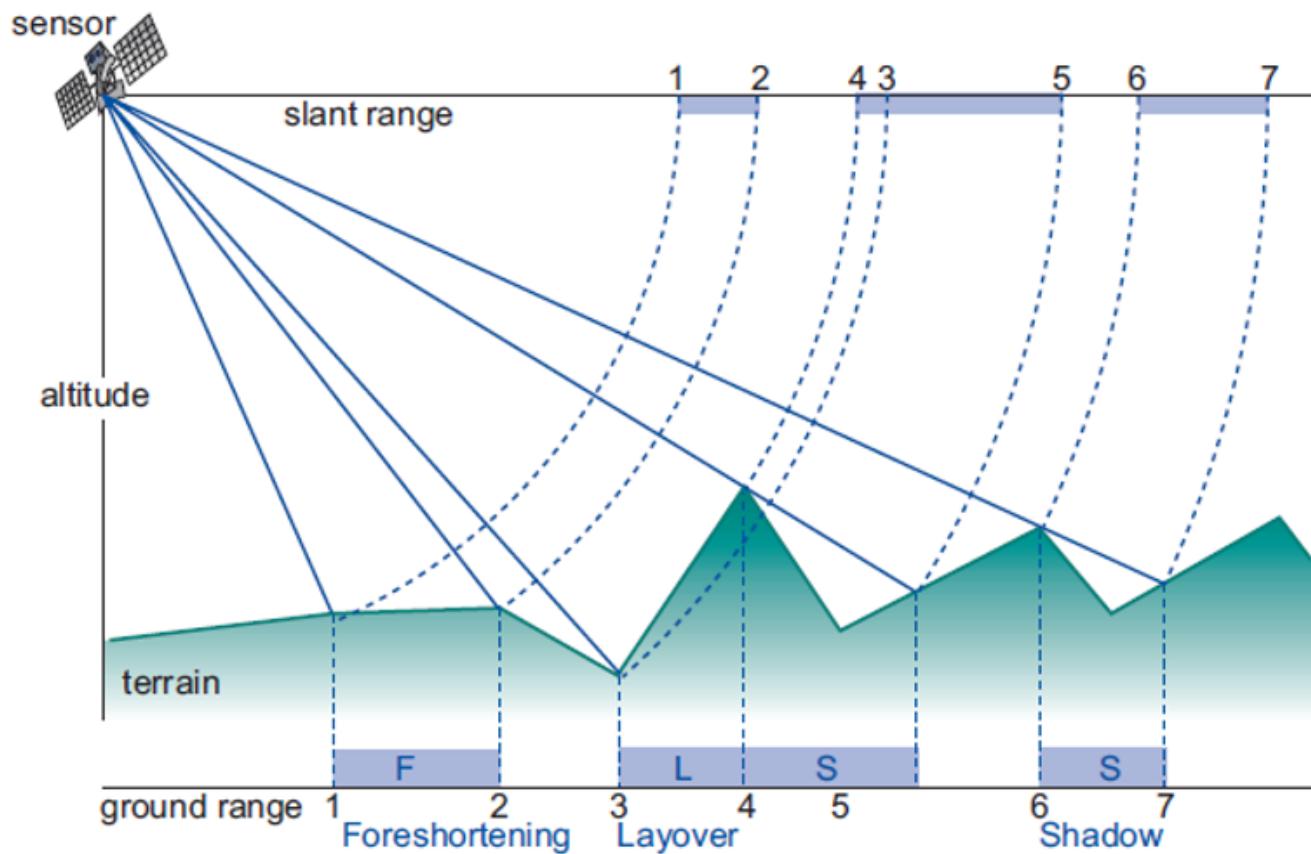
\overline{SR} = slant range (direct distance between transmitter and object)
 c = speed of light (3×10^8 m/sec)
 t = time between pulse transmission and echo reception

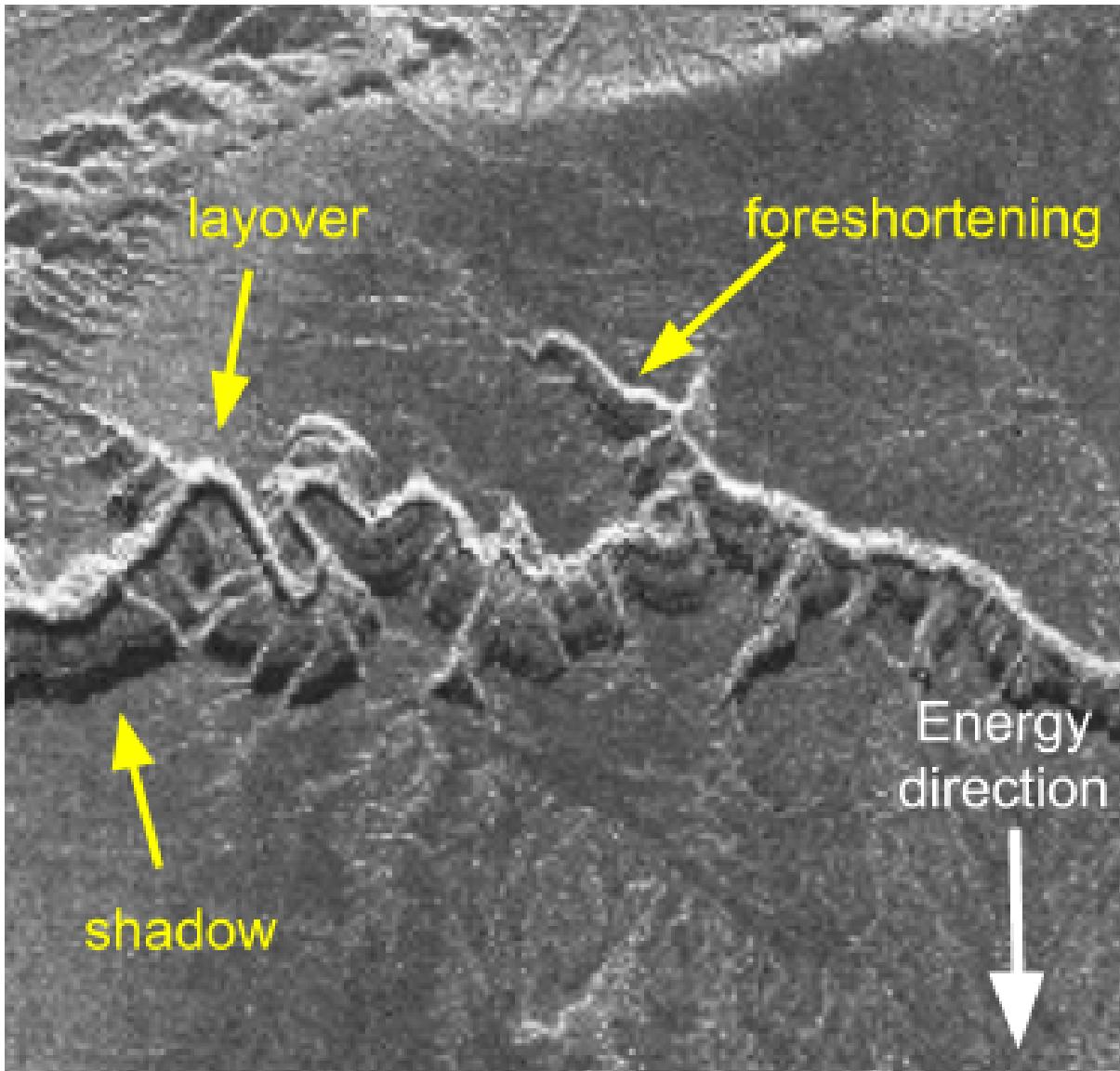




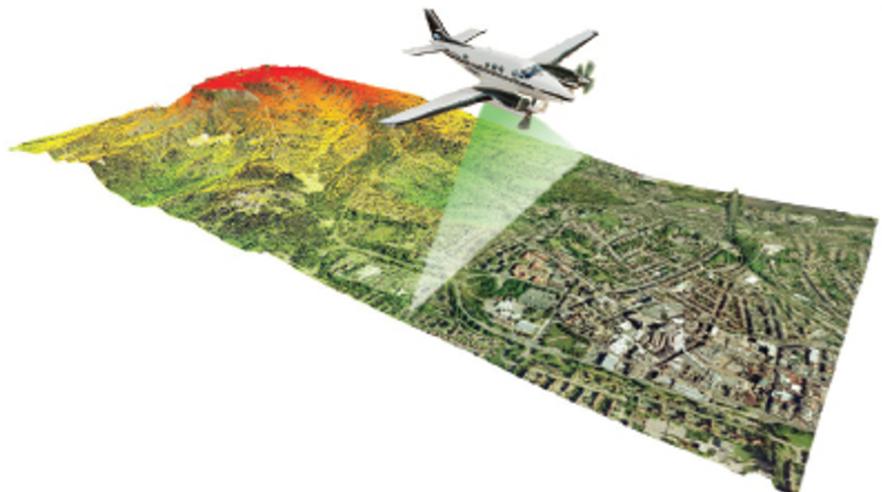
Band	Wavelength (cm)	Frequency (GHz)
K	0.83–2.75	36.0–10.8
X	2.75–5.21	10.9–5.74
C	5.22–7.14	5.75–4.20
S	7.15–19.74	4.21–1.54
L	19.75–76.9	1.55–0.39
P	>76.9	<0.39



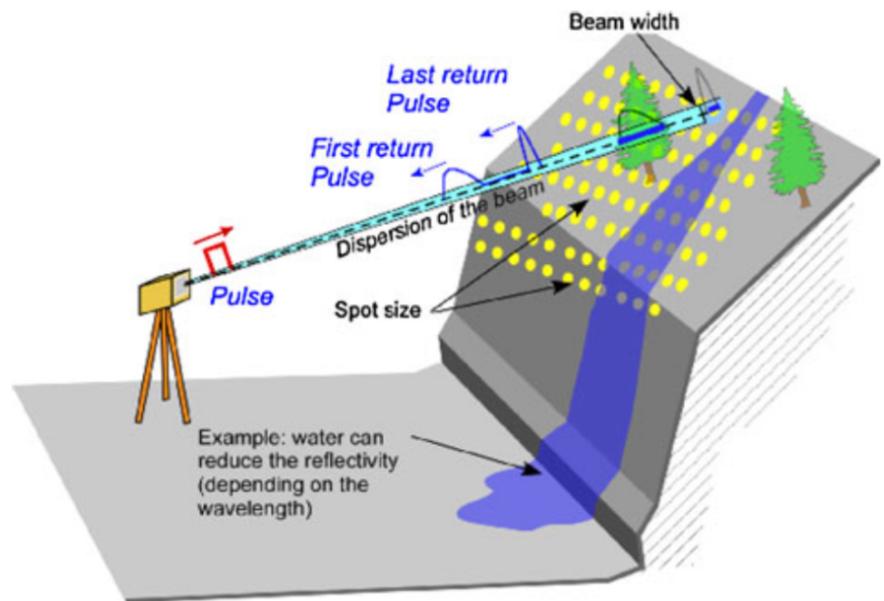




LIDAR



Airborne-based sensors



Ground-based sensors

Fuente: <http://learn.arcgis.com/en/arcgis-imagery-book/chapter4/>

Longitud de onda: 55-1,700 nm

Precisión típica: +/- 1.5 cm → 800m-1000m (Manetti & Steinmann, 2007)

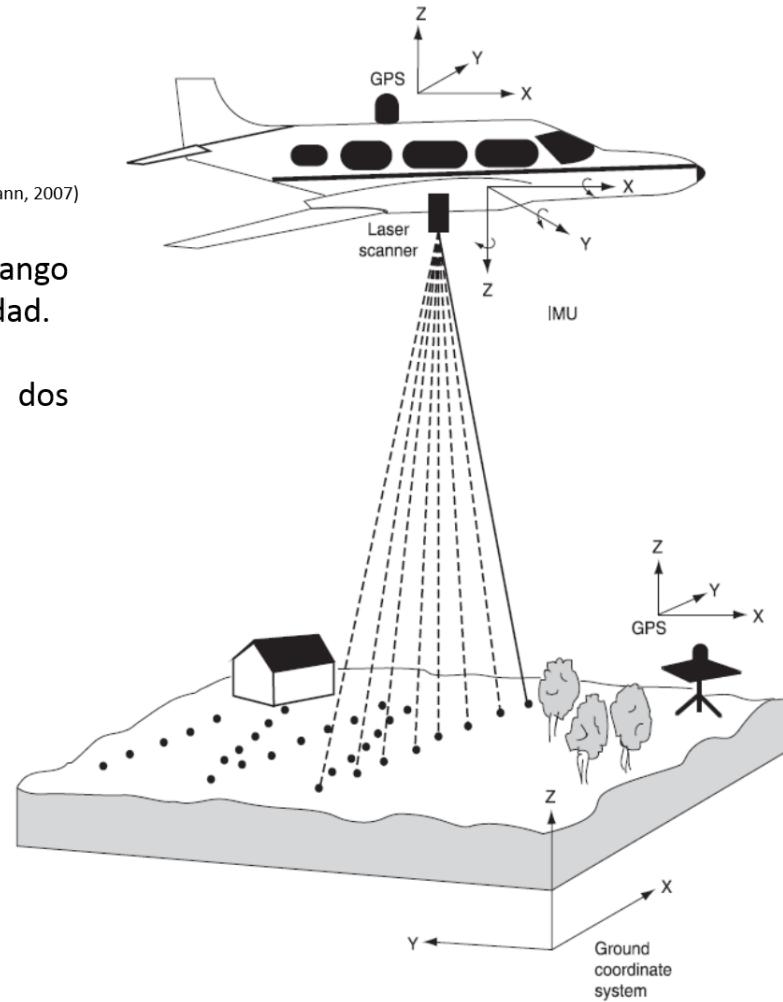
Resolución de rango: es la habilidad del buscador de rango en diferenciar dos objetos en la misma línea de visibilidad.

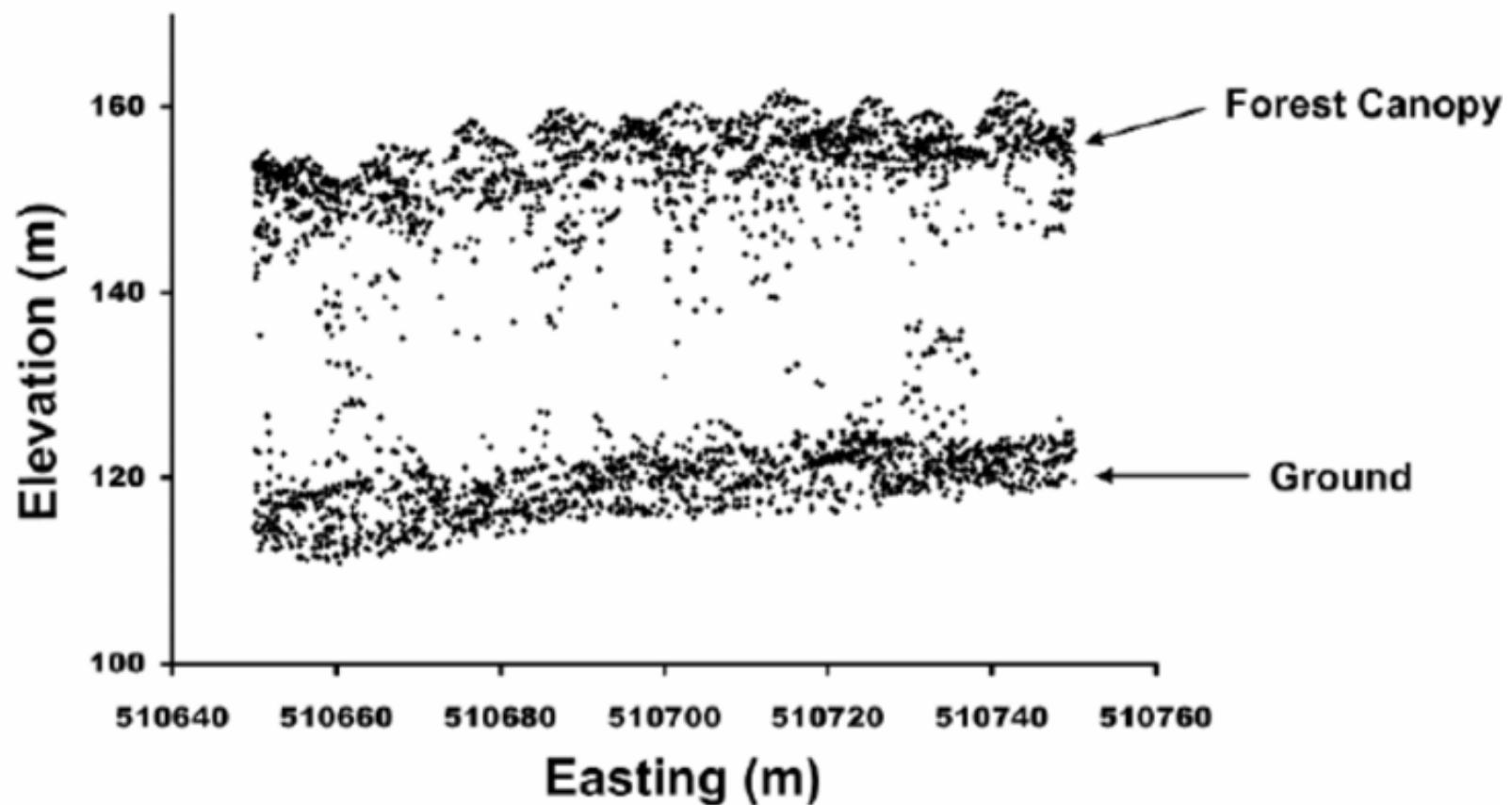
Resolución angular: es la habilidad en diferenciar dos objetos en líneas de visibilidad adyacentes.

Densidad de puntos:

ALS: 0,5 – 100 pts/m²

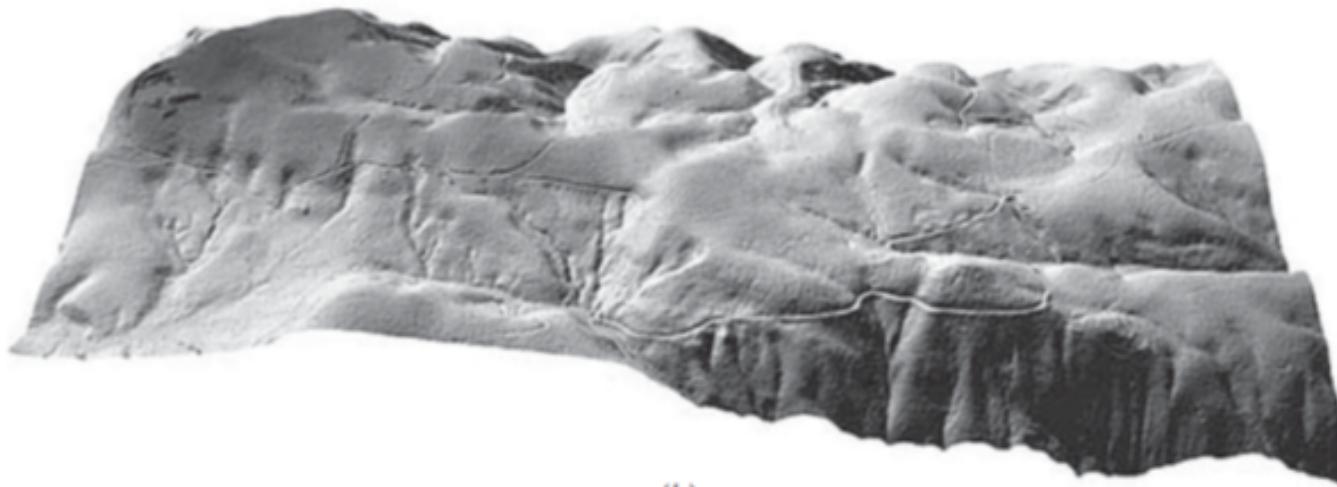
TLS: 50-10,000 pts/m²







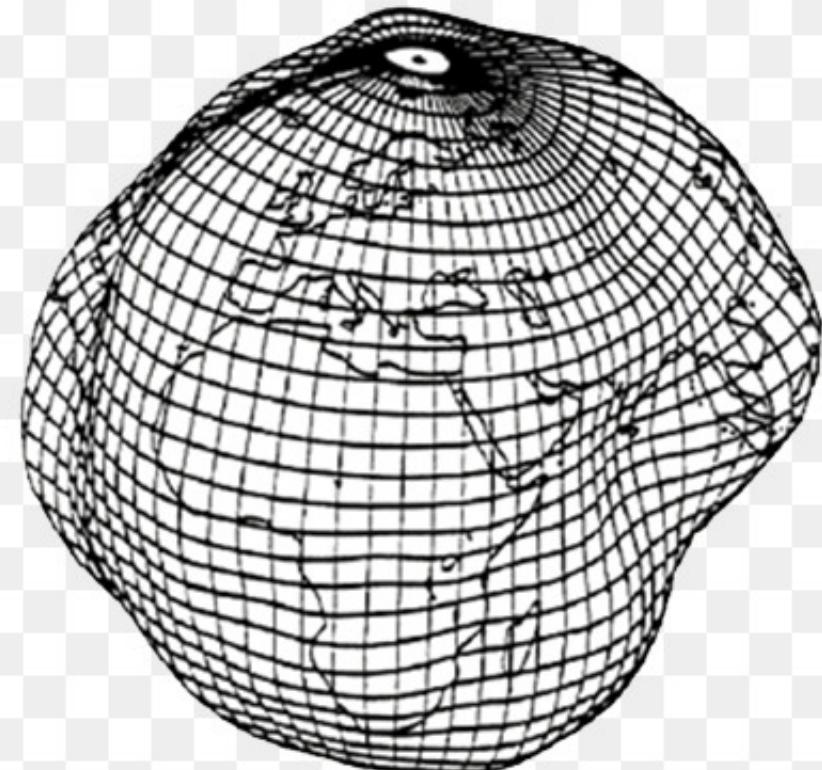
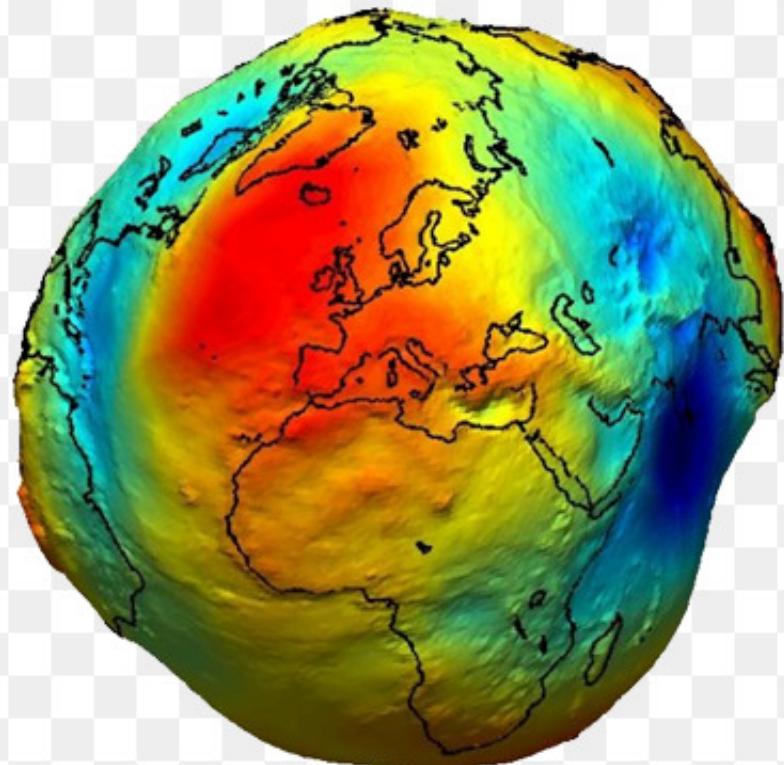
(a)



(b)

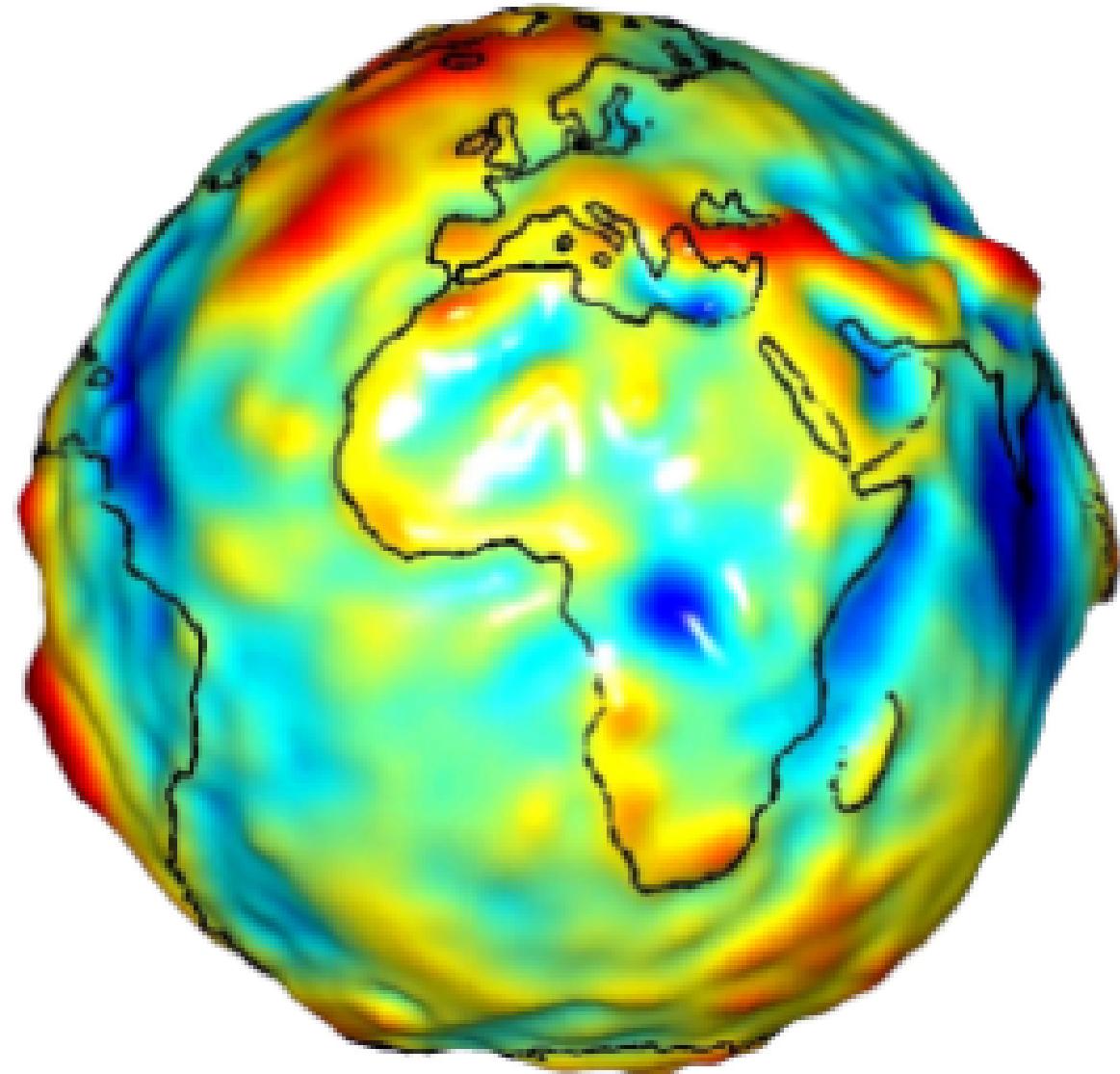
CRS

The Earth



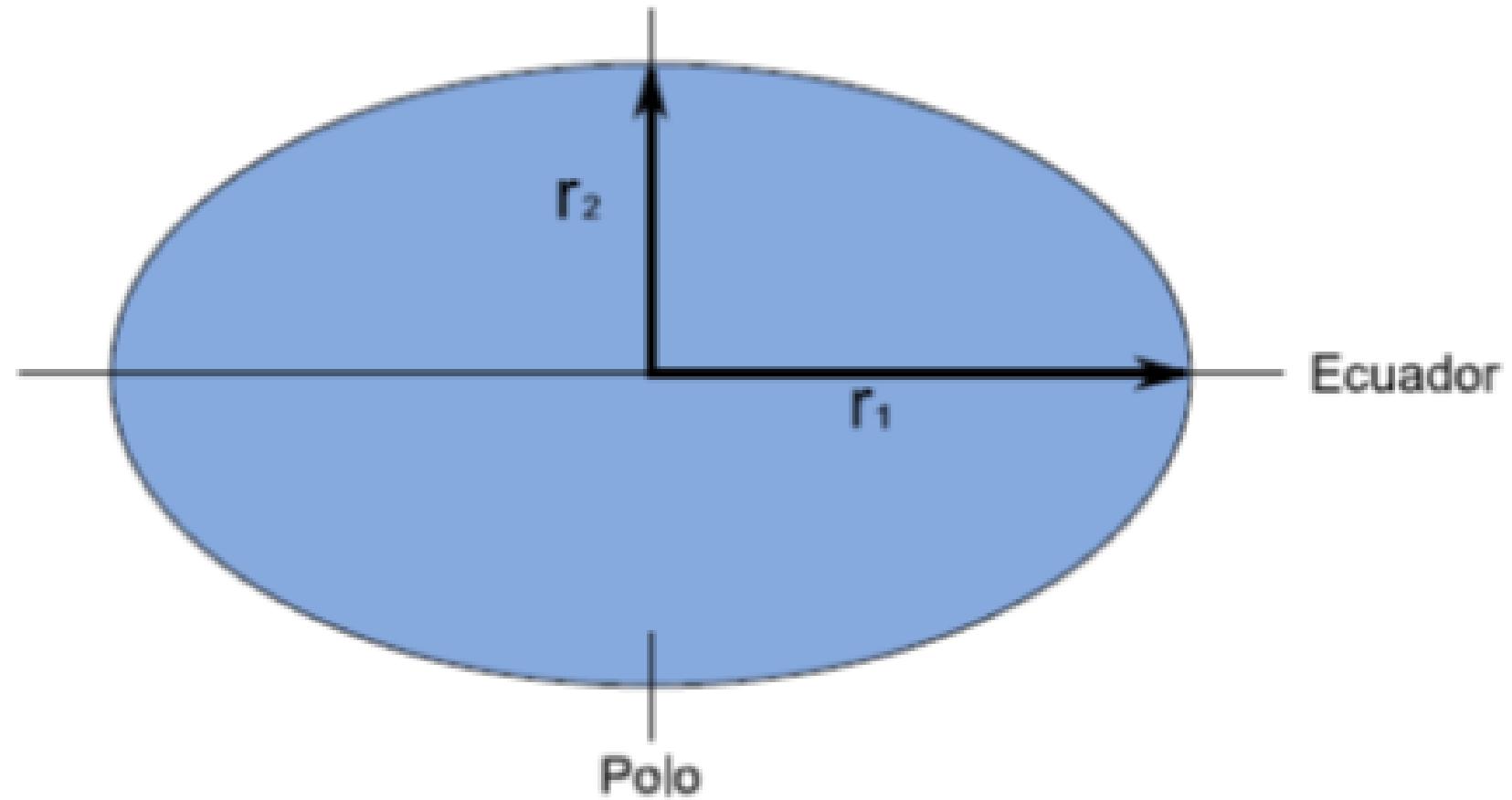


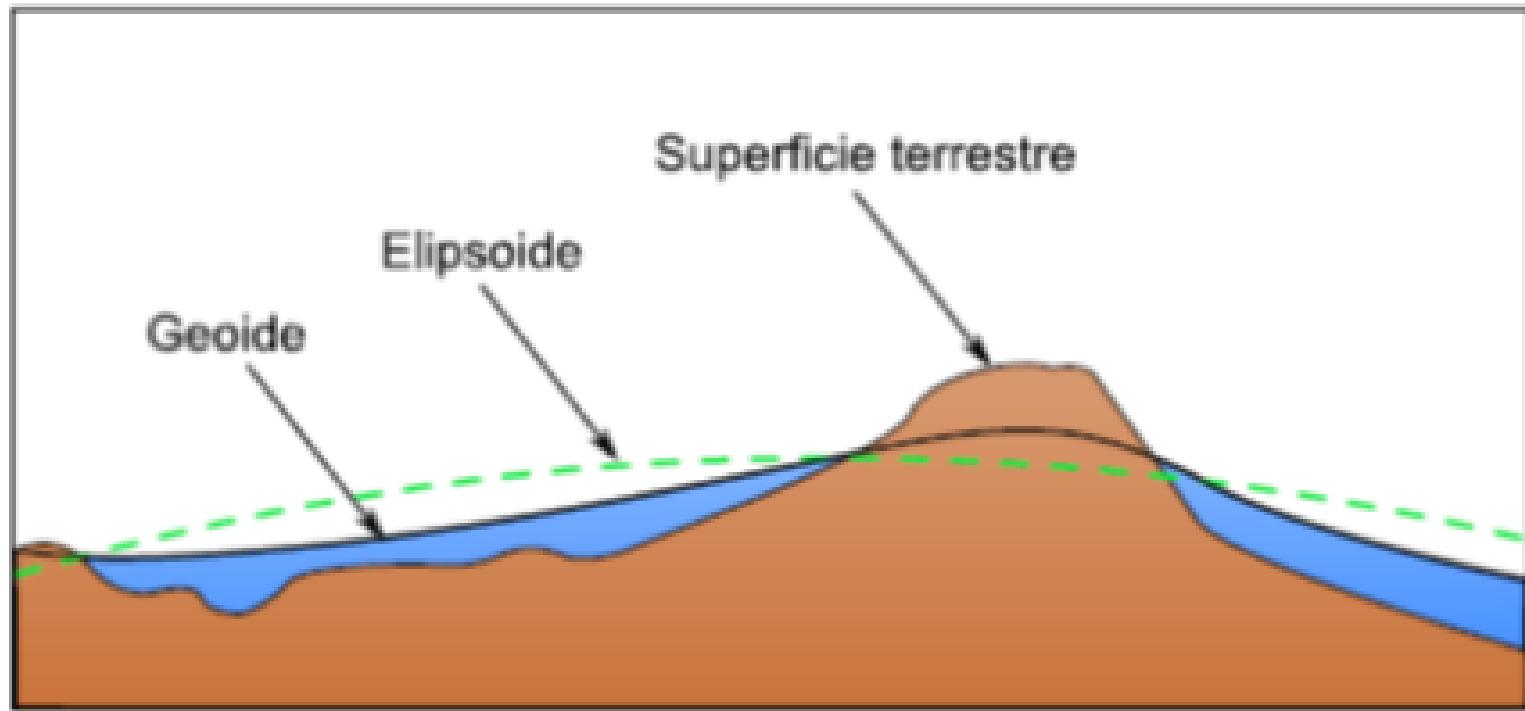
Geoide

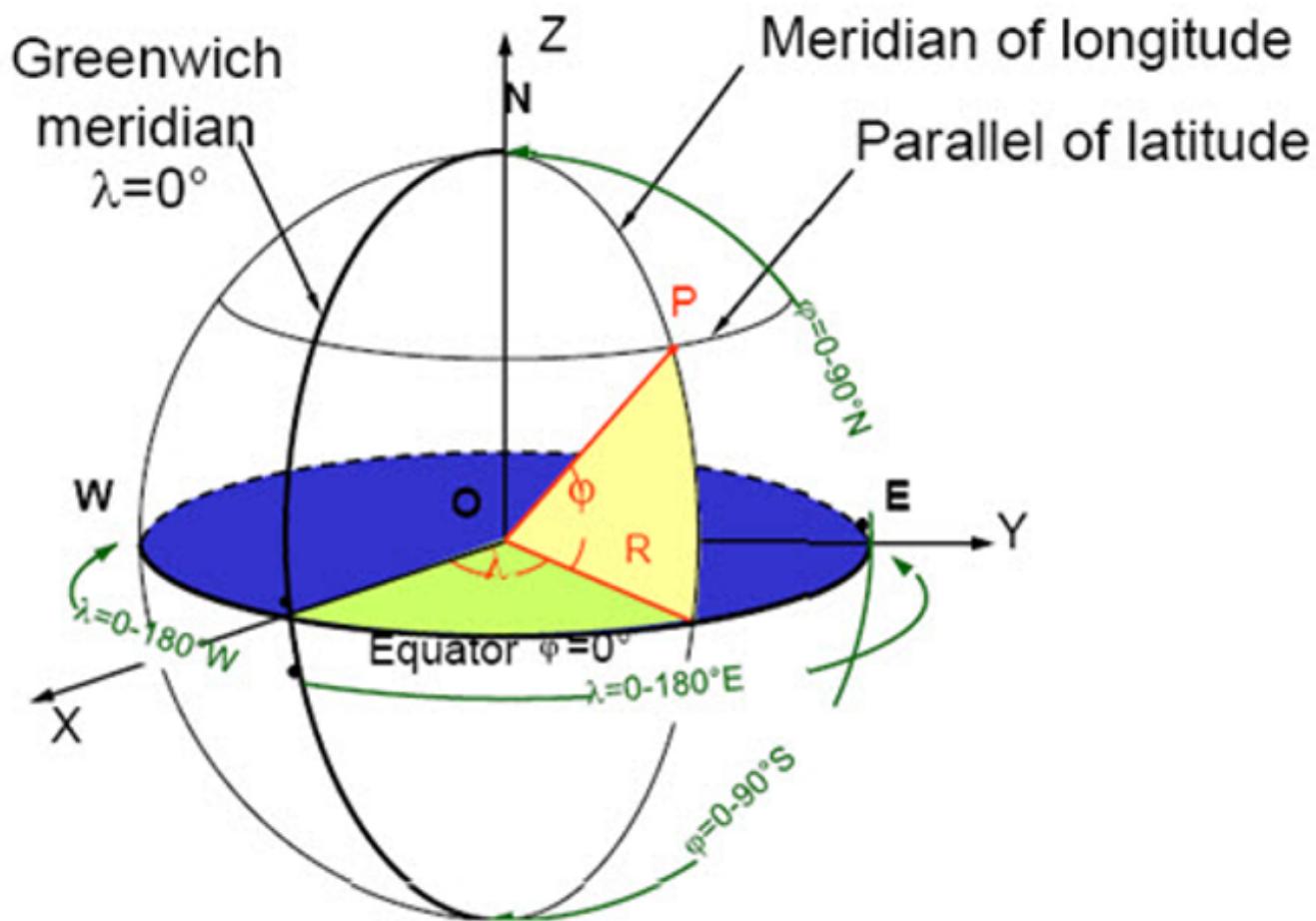




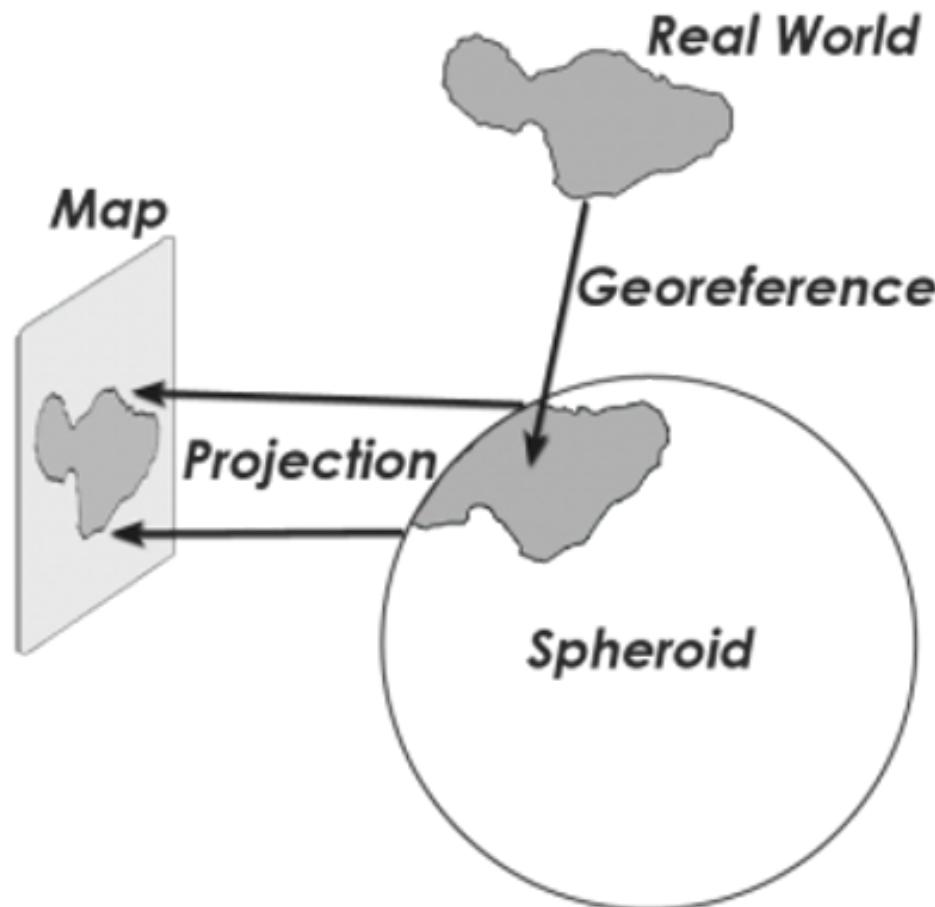
Elipsoide

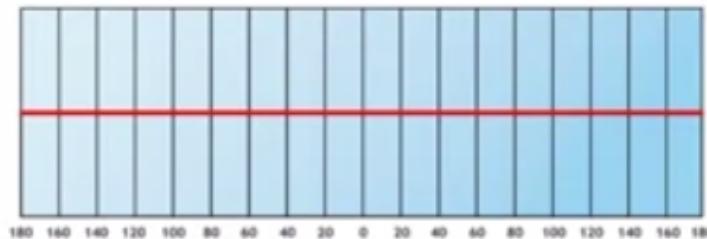
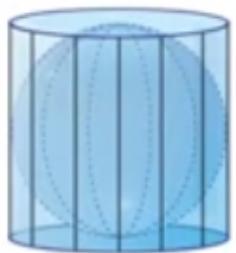




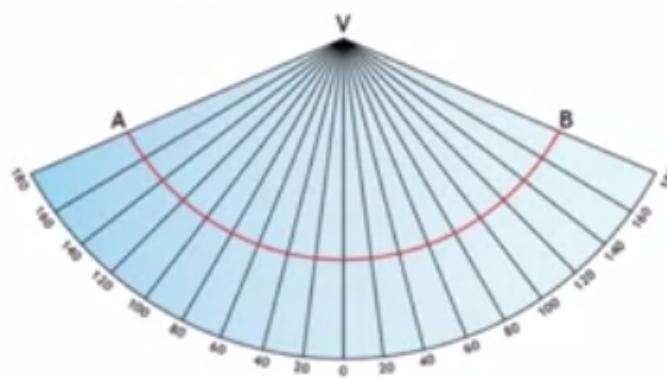
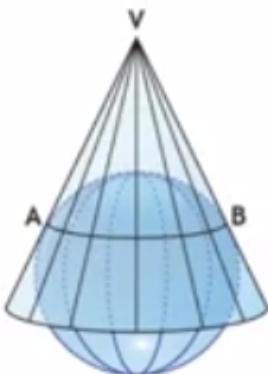


Proyección a Coordenadas Planas

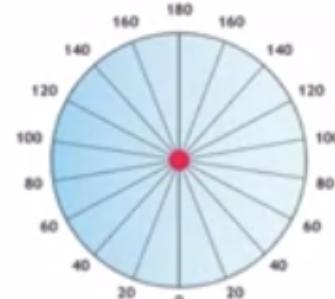




(a) Cylindrical

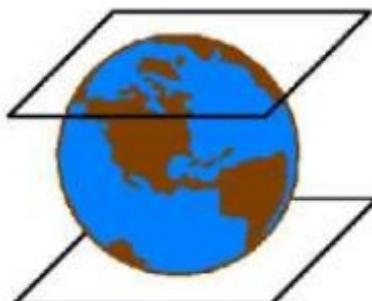


(b) Conical

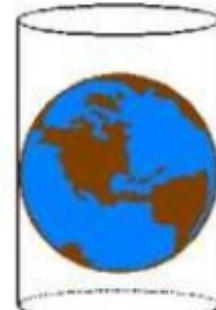


(c) Planar or azimuthal

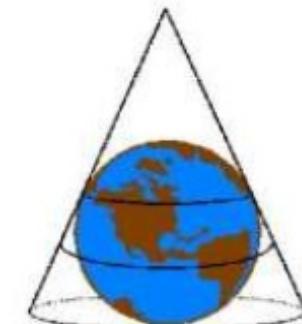
Según figura



Azimutal

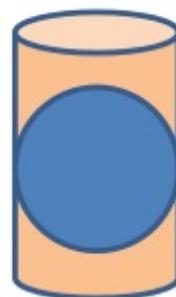


Cilíndrica

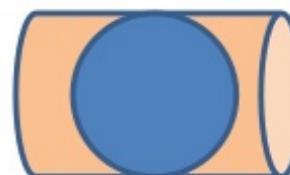


Cónica

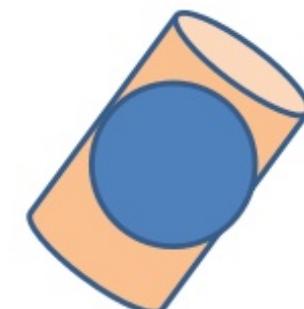
Según posición



Normal

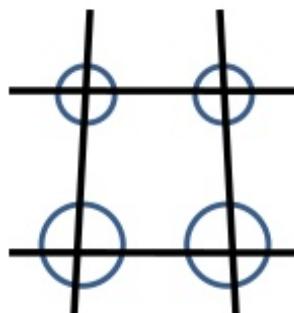


Transversal

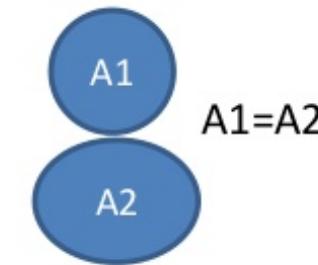


Oblicua

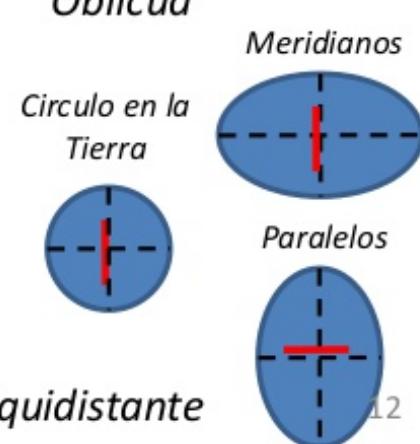
Según deformación



Conforme



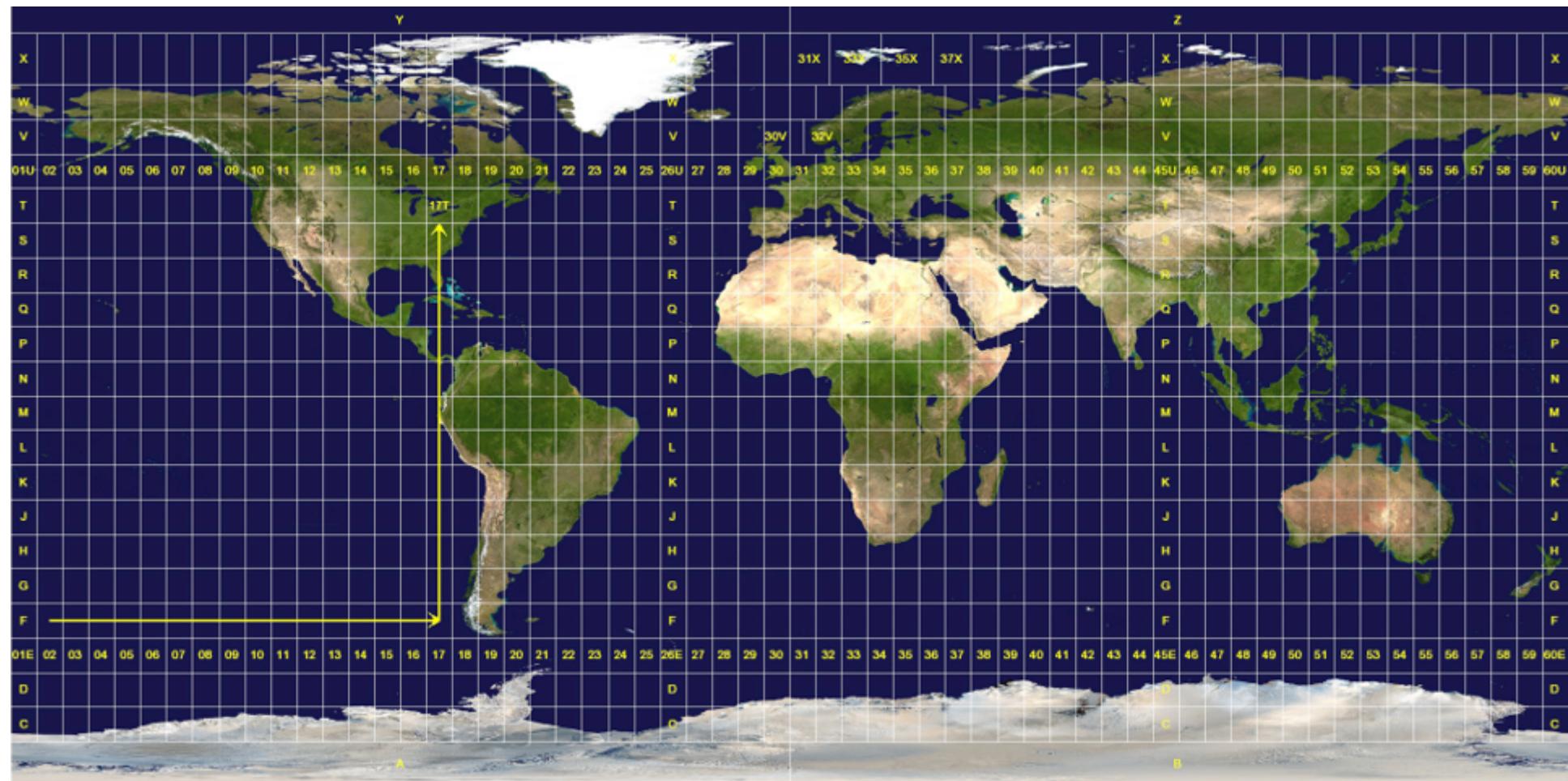
Equivalente



$A_1 = A_2$

Equidistante

Universal Transversal Mercator (UTM)



Spatial Reference System Identifier

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Previous: [EPSG:25829: ETRS89 / UTM zone 29N](#) | Next: [EPSG:25831: ETRS89 / UTM zone 31N](#)

EPSG:25830

ETRS89 / UTM zone 30N ([Google it](#))

- **WGS84 Bounds:** -6.0000, 34.7500, 0.0000, 62.3300
- **Projected Bounds:** 225370.7346, 3849419.9580, 774629.2654, 6914547.3835
- **Scope:** Large and medium scale topographic mapping and engineering survey.
- **Last Revised:** Oct. 19, 2000
- **Area:** Europe - 6°W to 0°W and ETRS89 by country

2:48:28am

- [Well Known Text as HTML](#)
- [Human-Readable OGC WKT](#)
- [Proj4](#)
- [OGC WKT](#)
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- [Proj4js format](#)

Input Coordinates: -3, 48.54 Output Coordinates: 500000, 5376321.814613



The True Size of...

