GEOGRAPHY 315: Geographic Information Systems

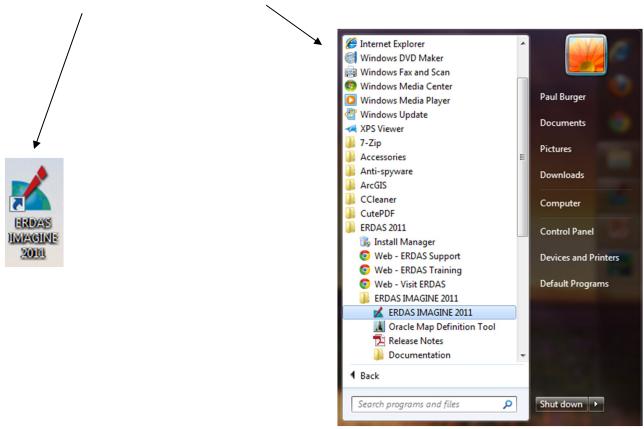
ERDAS Imagine

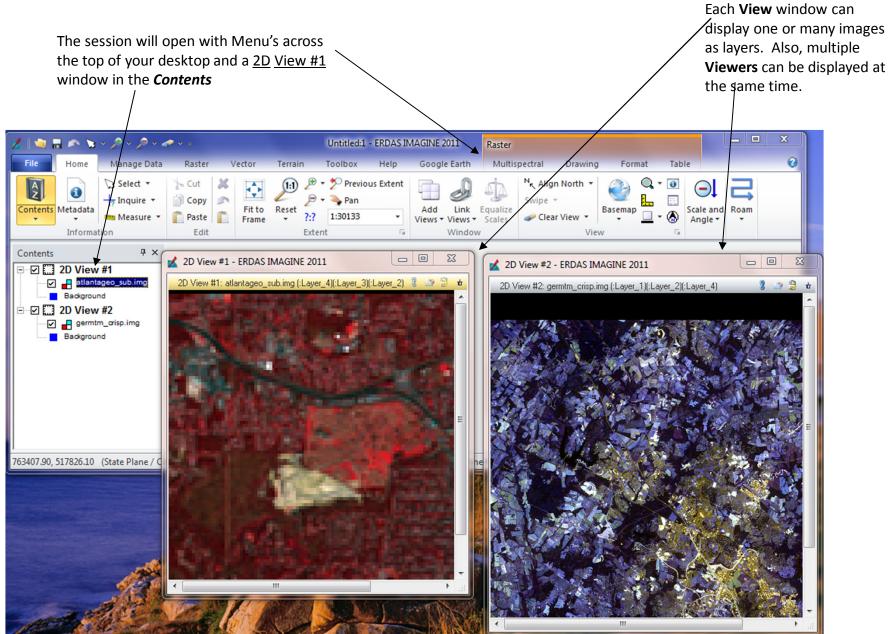
Pre-Lab Exercise

This handout was made for you to get a cursory exposure of some of the ERDAS IMAGINE tools you will be using in your Geog 315 lab.

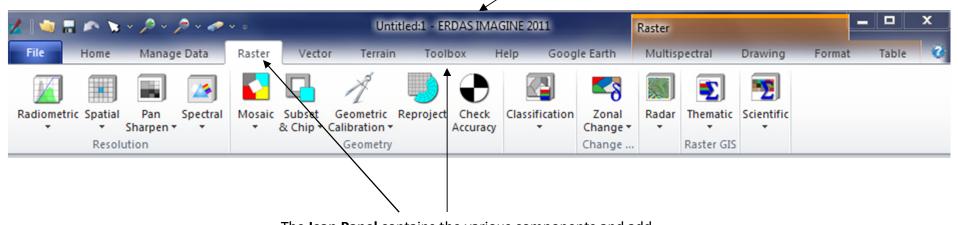
To begin using ERDAS IMAGINE, double-click on the ERDAS IMAGINE icon on your desktop <u>or</u> follow through the start menu under the directory:

Programs > ERDAS 2011> ERDAS IMAGINE 2011

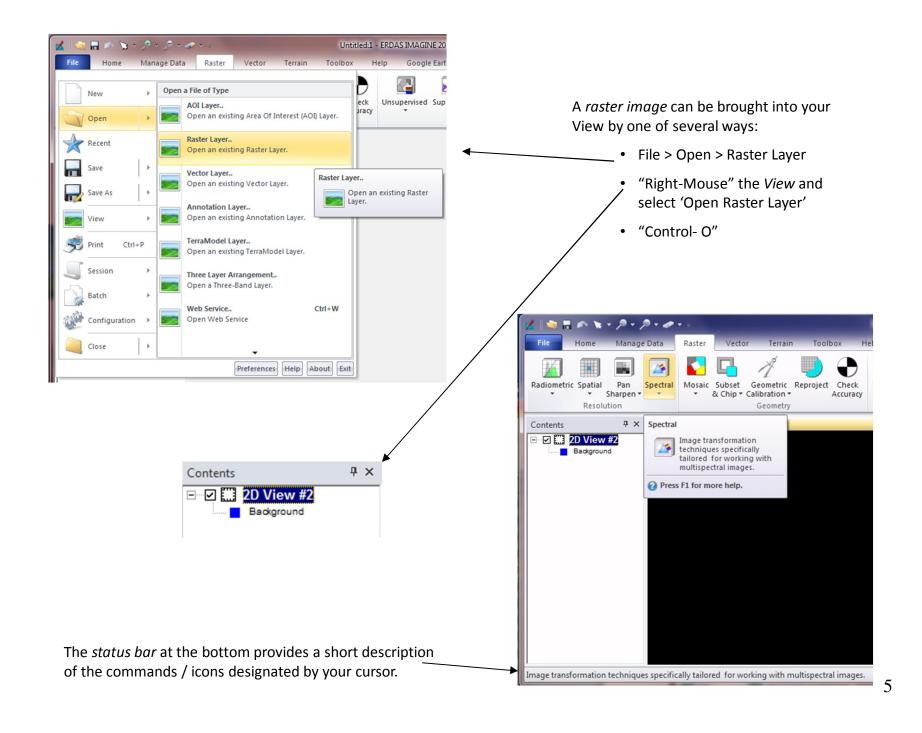




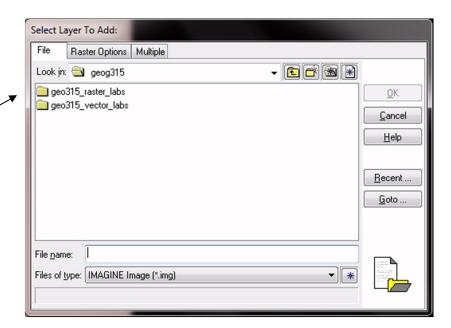
ERDAS IMAGINE is a sophisticated GIScience software package based upon a Windows environment. Many of its capabilities are taught extensively in other GIScience courses. You can also explore some of these capabilities through <u>On-line Help</u>.



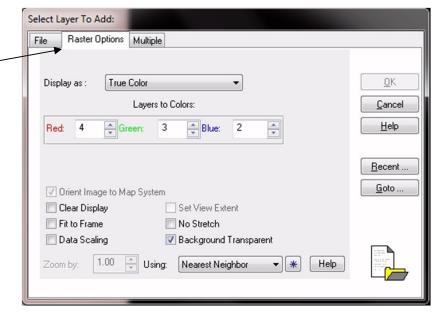
The **Icon Panel** contains the various components and addon modules that were purchased with the system. There are two components that you will be using throughout your Geog315 lab: **Raster** and **Toolbox**



When selecting one of the <u>Open Layer</u> sequences, a directory menu (much like the Microsoft Windows Explorer directory) will appear.



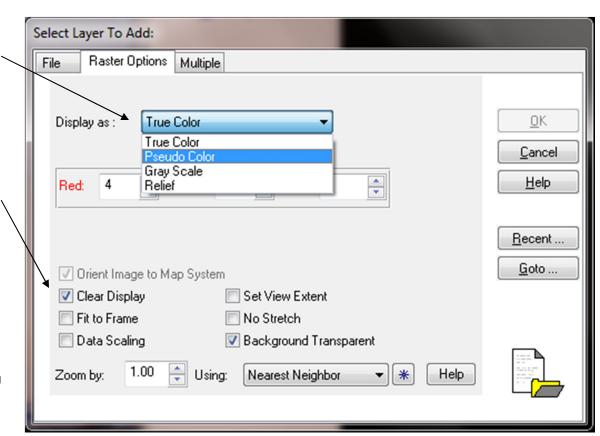
The <u>Raster Options</u> tab at the top ___ contains other vital information you should consider before opening a file.



The <u>Display</u> pull-down menu allows you to select the necessary color scheme for your application.

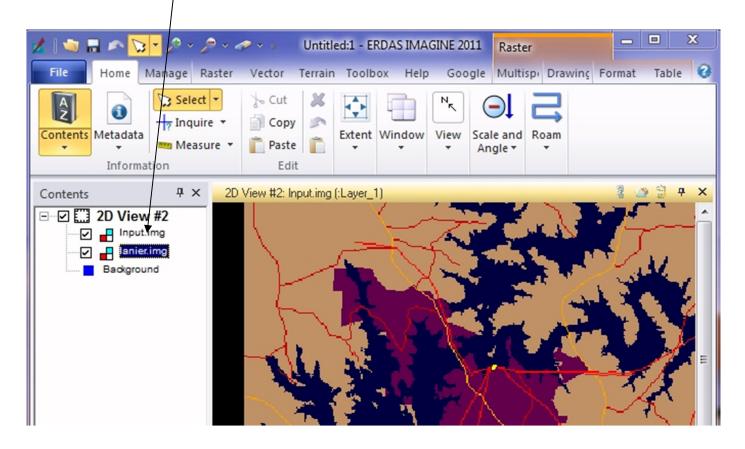
Removing the <u>Clear Display</u> checkmark option allows you to display more than one image at a time in a single Viewer.

This option can be very important because the default setting is set at 'clear' meaning that the previously displayed image will be cleared and replaced by the new image that you are bringing into your Viewer. If you do not wish for this to happen, remove the check-mark.



Within the same *View* it is often helpful to re-arrange layers. This can be done several ways:

- "Click and Drag" the layer you wish to move and place it above or below the others just like it was one of your Map-like-Layers in your conceptual Cartographic Model.
- Right Mouse the layer and select *Raise to Top* or *Lower to Bottom* from the menu that appears.

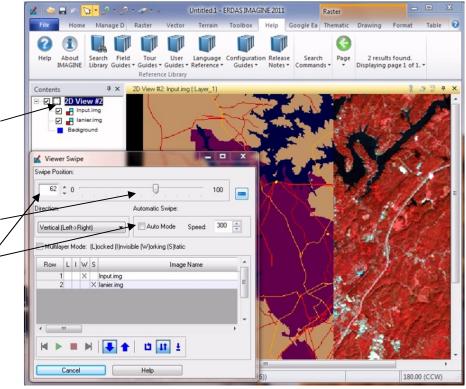


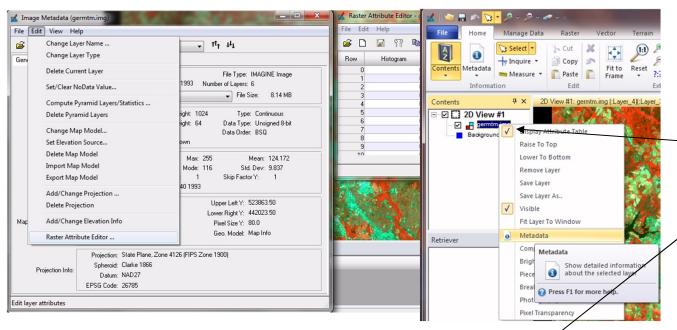
A useful function when displaying multiple layers in the same *View* is the **Viewer Swipe.** This is accessed by:

• "Right Mouse" on the View and select Swipe.

Your view will automatically spilt into the layers you have loaded. To operate the **Swipe** do one of the following:

- Slide the Arrow Button and drag it across from 0-to-100
- Select the Auto Mode box and a Speed
- Type a number in the percentage box.





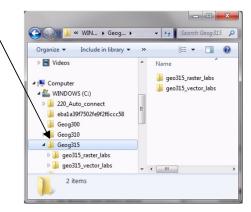
The **Raster Attribute Editor** allows us to conduct basic statistics, and edit aspects of our image's attributes. This is accessed by doing one of the following:

- "Right Mouse" on the Image > Metadata > Edit
 > Raster Attribute Editor
- File > View > View Raster Attributes

Changes here can be saved permanently to your image file.

- S- S- P- P-Untitled:1 - ERDAS IMAGINE 2011 Manage Data Google Earth Multispectra View New Starts the ERDAS IMAGINE Text Editor application for loading, viewing and editing plain ASCII **View Raster Attributes** Starts the standalone Raster Attribute Editor application for loading, viewing and editing the attribute fields of a raster dataset (without needing to display the image itself). **View Binary Data** View Raster Attributes Starts the DataView applicatio s both on disk and Starts the standalone Raster on tape. Attribute Editor application for loading, viewing and View IMAGINE HFA File editing the attribute fields Starts the HFAView application itecture (HFA) of a raster dataset (without information about a selected I needing to display the image itself).

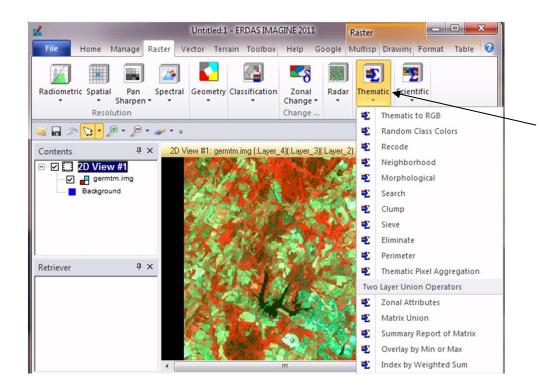
ERDAS IMAGINE saves its raster data layers with the same name as .img and .rrd files. These files are stored in normal directories on the hard drives. We will be saving our newly created files under c:\Geog315\yourname



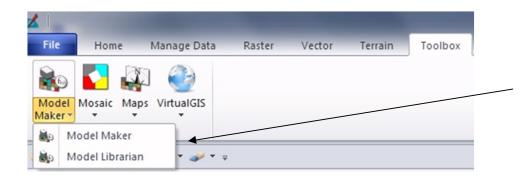


- 1. Open Layer
- 2. Close Top Layer
- 3. Image Information for Top Layer
- 4. Save Top non-AOI Layer
- 5. Print Contents of Viewer
- 6. Remove Contents from Viewer
- 7. Reset Zoom
- 8. Zoom In by 2
- 9. Zoom Out by 2

- 10. Measure Points, Lines, and Areas
- 11. Start/Update Inquire Cursor
- 12. Show Tool Palette for Top Layer
- 13. Start Profile Tools
- 14. Reset Window Tools
- 15. Zoom in by 2
- 16. Zoom out by 2
- 17. Roam image

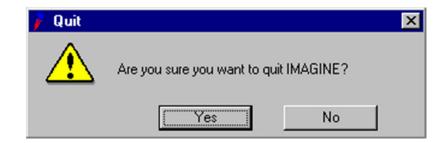


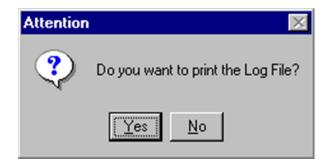
One of the main sub-components you will use in **Raster Tab** is the GIS Analysis found under the **Thematic** pull-down menu. These commands will enable you to enhance and analyze your *Raster Images*. This is where *the GIS functionality* is housed that we will be using in later labs.



The **Model Maker** is a component that allows you to create your own program that will run much of the functions used in *GIS Analysis* (under **Raster Thematic**. These programs can be designed to incorporate many steps into one. The output model file is saved as a .gmd file and can be opened only in the **Model Maker** window.

When you are finished, say yes to this window.





But, don't ever say 'yes' to this window!