

[Course](#) > [Week 4...](#) > [Proble...](#) > [Proble...](#)

Audit Access Expires Aug 9, 2019

You lose all access to this course, including your progress, on Aug 9, 2019.

Problem 4 - Hand Length

Problem 4 - Hand Length

0.0/10.0 points (graded)

We are now ready to begin writing the code that interacts with the player. We'll be implementing the `playHand` function. This function allows the user to play out a single hand. First, though, you'll need to implement the helper `calculateHandlen` function, which can be done in under five lines of code.

```
1 def calculateHandlen(hand):
2     """
3     Returns the length (number of letters) in the current hand.
4
5     hand: dictionary (string int)
6     returns: integer
7     """
8     # TO DO... <-- Remove this comment when you code this function
9
```

Press ESC then TAB or click outside of the code editor to exit

Unanswered



Submit

You have used 0 of 30 attempts

Problem 4 - Hand Length

Hide Discussion

Topic: Problem Set 4 / Problem 4

Show all posts ▼

by recent activity ▼



Dont overthink this one.

Unless Im mistaken this is pretty simple. Dont overthink it.

13 ▼

© All Rights Reserved

