

Timestamp	Your Name	How do you like dungeon	What kind of story lines do you like	Do you like puzzles	should the characters matter	how long do you like play	what's your favorite instrument	should I add character development (like stats, levels, skills).						
11/22/2023 18:11:16	Shane Foust		4	Anything works really	yes	Yes, because a game is o	About a few hours if you c	Trombone or saxophone	Yes					
11/22/2023 18:16:21	Evan		4	not sure, i like a variety i	ç yes	no. characters dont chang	doesn't matter	drums	yes					
11/22/2023 18:20:52	Anthony pinto		4	Games where you save s	yes	Characters are important	I like long games like 100	Piano	Yes					
11/27/2023 11:14:49	Mo		3	Anything funny and thrillin	yes	Yes they add to the world	1 hour or less	Piano	Definitely!					
									In my opinion: Stats need to be well implemented and work better with higher health & damage values, (not something like 3 hearts and 1 damage). Skills (and stats as well to some extent) are what separate the different characters if you are going for multiple so those could work Leveling system is probably one of the most simplest ways to add improvements to the characters, however some system of rising difficulty would probably be needed as well.					
11/27/2023 11:47:49	Raman		4	The story lines in dungeon	yes	Yes, the characters help t	Honestly a typical game n	Electric guitar probably.	Once again, this is just my opinion, but I believe that a well balanced mix of two or all three is the best way of improving the gameplay and adding a sense of purpose and goal to the pl					