By setting Producer population levels at 10,000, Herbivores at 8,000, and carnivores at 200, I was able to get the 4 �bubble� ecosystem to �crash�.  Notice how the producer population drops below the herbivores before the herbivore population starts to decrease as well.  This is accurate as to what a real ecosystem would yield.

[[back](http://docs.google.com/data.htm)]