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| Hypothesis / Prediction  **Hypothesis**  A visually stimulating teaching environment will be advantageous to memory retention.  **Prediction**  The more visually stimulating the learning environment, the greater the ability to retain information. Therefore, if we present a survey with varying graphical stimulations, the most graphically stimulating tests will produce the highest memory retention scores.    [[Home](http://docs.google.com/home.html)][[Introduction](http://docs.google.com/introduction.html)][[Hypothesis](http://docs.google.com/hypothesis.html)][[Procedure](http://docs.google.com/procedure.html)][[Data](http://docs.google.com/data.html)][[Conclusions](http://docs.google.com/conclusions.html)][[Bilio/Links](http://docs.google.com/biblio.html)]  [[2002 Projects](http://docs.google.com/AP2002/index.html)][[2001 Projects](http://docs.google.com/index.html)][[2000 Projects](http://docs.google.com/AP2000/index.html)][[1999 Projects](http://docs.google.com/AP99/index.html)][[1998 Projects](http://docs.google.com/AP98/index.html)] |