

# Supplementary Document for “EARTH: Accelerating Spatiotemporal Network K-function-based Analytics”

Tsz Nam Chan<sup>1</sup>, Leong Hou U<sup>2</sup>, Yun Peng<sup>3</sup>, Dingming Wu<sup>1</sup>,  
Jianliang Xu<sup>4</sup>, and Christian S. Jensen<sup>5</sup>

<sup>1</sup>Shenzhen University

<sup>2</sup>University of Macau

<sup>3</sup>Guangzhou University

<sup>4</sup>Hong Kong Baptist University

<sup>5</sup>Aalborg University

Recently, Chan et al. [1] propose efficient algorithms for reducing the time complexity of computing a network  $K$ -function and generating a network  $K$ -function plot, which are closely related to this work. In this supplementary document, we will deeply discuss why these state-of-the-art methods are hard to be used for supporting a spatiotemporal network  $K$ -function (i.e., our work [2]).

To compute the network  $K$ -function for a location dataset  $\mathbb{P} = \{p_1, p_2, \dots, p_n\}$  (with size  $n$ ) in a road network  $G = (V, E)$ , domain experts need to count all data points  $p_j$  that are within the spatial threshold  $s$  from each data point  $p_i$  (cf. Equation 1).

$$K_{\mathbb{P}}(s) = \sum_{p_i \in \mathbb{P}} \sum_{p_j \in \mathbb{P}} \mathcal{I}(d_G(p_i, p_j) \leq s) \quad (1)$$

where  $d_G(p_i, p_j)$  and  $\mathcal{I}$  denote the shortest path distance between  $p_i$  and  $p_j$  and the indicator function (cf. Equation 2 in [2]), respectively.

In order to efficiently compute a network  $K$ -function, Chan et al. [1] first expand the network  $K$ -function into the following expression.

$$\begin{aligned} K_{\mathbb{P}}(s) &= \sum_{\hat{e} \in E} \sum_{p_i \in \mathbb{P}(\hat{e})} \sum_{e \in E} \sum_{\substack{p_j \in \mathbb{P}(e) \\ p_j \neq p_i}} \mathcal{I}(d_G(p_i, p_j) \leq s) \\ &= \sum_{\hat{e} \in E} \sum_{e \in E} C_{\mathbb{P}}^{(\hat{e}, e)}(s) \end{aligned} \quad (2)$$

where  $\mathbb{P}(e)$  is the set of data points in the edge  $e$  and  $C_{\mathbb{P}}^{(\hat{e}, e)}(s)$  denotes the  $(\hat{e}, e)$ -count function (cf. Equation 3).

$$C_{\mathbb{P}}^{(\hat{e}, e)}(s) = \sum_{p_i \in \mathbb{P}(\hat{e})} \sum_{\substack{p_j \in \mathbb{P}(e) \\ p_j \neq p_i}} \mathcal{I}(d_G(p_i, p_j) \leq s) \quad (3)$$

Then, they propose two methods, namely count augmentation (CA) and neighbor sharing (NS), in order to reduce the time complexity for computing  $C_{\mathbb{P}}^{(\hat{e}, e)}(s)$ , and thus

$K_{\mathbb{P}}(s)$ . Here, we provide basic descriptions of these two methods and explain why they are hard to be extended for supporting spatiotemporal network  $K$ -function [2].

**Count augmentation (CA):** In this method, Chan et al. [1] aim to augment two aggregate terms, which are  $|\mathbb{P}(p_j, u)|$  and  $|\mathbb{P}(p_j, v)|$ , for each data point  $p_j$  in each edge  $e = (u, v)$  (cf. Figure 1), where

$$\mathbb{P}(p_j, u) = \{p \in \mathbb{P}(e) : d_G(u, p) \leq d_G(u, p_j)\} \quad (4)$$

$$\mathbb{P}(p_j, v) = \{p \in \mathbb{P}(e) : d_G(v, p) \leq d_G(v, p_j)\} \quad (5)$$

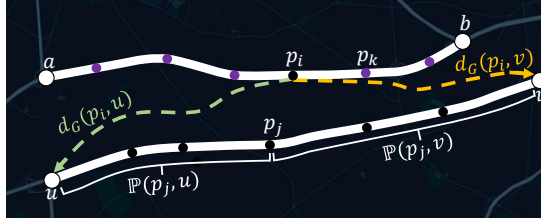


Figure 1: The core idea of the CA method (Modified from [1]).

With this augmentation, once they have obtained the shortest path distances from  $p_i$  to  $u$  and  $v$ , i.e.,  $d_G(p_i, u)$  (green dashed line) and  $d_G(p_i, v)$  (orange dashed line), respectively, they can adopt the binary search method (with  $O(\log |\mathbb{P}(e)|)$  time) to evaluate the inner summation term of  $C_{\mathbb{P}}^{(\hat{e}, e)}(s)$  (cf. Equation 3). Based on this concept, they can efficiently evaluate  $K_{\mathbb{P}}(s)$ .

Since these aggregate terms,  $\mathbb{P}(p_j, u)$  and  $\mathbb{P}(p_j, v)$ , do not consider the temporal part of the spatiotemporal network  $K$ -function (i.e.,  $d(\tau_{p_i}, \tau_{p_j})$  in Equation 1 of [2]), **the CA method cannot be used for computing the spatiotemporal network  $K$ -function.** Moreover, since the data point  $p_i$  in  $(a, b)$  (cf. Figure 1) may have any timestamp  $\tau_{p_i}$ ,  $\mathbb{P}(p_j, u)$  and  $\mathbb{P}(p_j, v)$  can possibly cover some data points with their timestamps  $\tau_{p_j}$  that are far away from  $\tau_{p_i}$ . Worse still, there can be multiple data points in the edge  $(a, b)$  (e.g., the purple data point  $p_k$  in Figure 1). It is **impossible to simply add some time constraints in Equation 4 and Equation 5 so that it can support the spatiotemporal network  $K$ -function.**

**Neighbor sharing (NS):** In the NS method, Chan et al. [1] propose to maintain four sets of data points (cf. Figure 2), which are  $\ell_{au}(p_i)$ ,  $\ell_{bu}(p_i)$ ,  $\ell_{av}(p_i)$ , and  $\ell_{bv}(p_i)$  (cf. Equations 6 to 9).

$$\ell_{au}(p_i) = \{p_j \in \mathbb{P}(e) : d_G(u, p_j) \leq s_{au}(p_i)\} \quad (6)$$

$$\ell_{bu}(p_i) = \{p_j \in \mathbb{P}(e) : d_G(u, p_j) \leq s_{bu}(p_i)\} \quad (7)$$

$$\ell_{av}(p_i) = \{p_j \in \mathbb{P}(e) : d_G(v, p_j) \leq s_{av}(p_i)\} \quad (8)$$

$$\ell_{bv}(p_i) = \{p_j \in \mathbb{P}(e) : d_G(v, p_j) \leq s_{bv}(p_i)\} \quad (9)$$

where

$$s_{au}(p_i) = s - d_G(p_i, a) - d_G(a, u) \quad (10)$$

$$s_{bu}(p_i) = s - d_G(p_i, b) - d_G(b, u) \quad (11)$$

$$s_{av}(p_i) = s - d_G(p_i, a) - d_G(a, v) \quad (12)$$

$$s_{bv}(p_i) = s - d_G(p_i, b) - d_G(b, v) \quad (13)$$

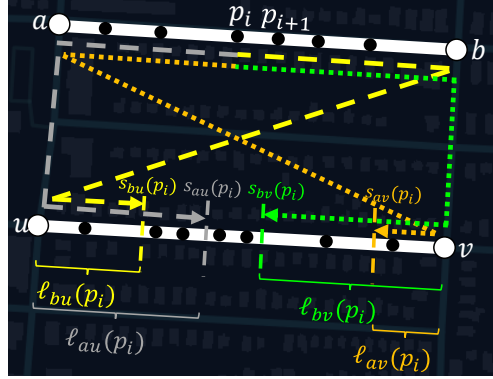


Figure 2: The core idea of the NS method (Modified from [1]).

With these four sets of data points, they show that the inner summation term of Equation 3 can be computed in  $O(1)$  time. By iteratively shifting the data point from the data point  $p_i$  to the next data point  $p_{i+1}$  in the edge  $\hat{e} = (a, b)$ , they show that these four sets can be efficiently maintained. As such, they can efficiently compute  $C_{\mathbb{P}}^{(\hat{e}, e)}(s)$  (with  $O(|\mathbb{P}(\hat{e})| + |\mathbb{P}(e)|)$  time, instead of  $O(|\mathbb{P}(\hat{e})| \times |\mathbb{P}(e)|)$  time), and thus  $K_{\mathbb{P}}(s)$ .

Like the CA method, these four sets of data points (cf. Equations 6 to 9) do not consider the timestamps. Suppose that the data point  $p_i$  has the timestamp  $\tau_{p_i}$ , these four sets may cover some data points  $p_j$  which have their timestamps  $\tau_{p_j}$  that are far away from  $\tau_{p_i}$ . As such, we **cannot adopt these four sets of data points to compute the spatiotemporal network  $K$ -function (cf. Equation 1 in [2])**. Furthermore, since different data points (e.g.,  $p_i$  and  $p_{i+1}$  in the edge  $\hat{e} = (a, b)$  in Figure 2) may have different timestamps, we **cannot simply add time constraints in the four sets of data points in order to support the spatiotemporal network  $K$ -function**.

## References

- [1] T. N. Chan, L. H. U, Y. Peng, B. Choi, and J. Xu. Fast network k-function-based spatial analysis. *Proc. VLDB Endow.*, 15(11):2853–2866, 2022.
- [2] T. N. Chan, L. H. U, Y. Peng, D. Wu, J. Xu, and C. S. Jensen. EARTH: Accelerating spatiotemporal network k-function-based analytics. *TKDE (In submission)*.