ATSIFIO Function Reference - Version 0.3

AT_U32 ATSIF_SetFileAccessMode(ATSIF_ReadMode _mode)

Description This function is used to select if the entire SIF file should be read or just the header section. The read

mode is decided using the ATSIF_ReadMode enumeration which has the following values:-

ATSIF_ReadAll

ATSIF_ReadHeaderOnly

Arguments ATSIF_ReadMode _mode: The enumeration for selecting the SIF file read mode

Return See list of possible return codes in this document

AT_U32 ATSIF_ReadFromFile(AT_C * _sz_filename)

Description This function is used to open a SIF file where the file name and path are contained in the character array

_sz_filename.

Arguments AT_C * _sz_filename: The character array containing the SIF file path and file name

Return See list of possible return codes in this document

Note If the file is opened with an access mode of ATSIF_ReadAll then ATSIF_CloseFile must be called to free

access to the file.

AT_U32 ATSIF_CloseFile()

Description This function is used to close the currently opened SIF file. This should be called whenever the SIF has

been opened using the ATSIF_ReadAll enumeration and is no longer needed by the calling program.

Arguments none

Return See list of possible return codes in this document

AT_U32 ATSIF_ReadFromByteArray(AT_U8 * _buffer, AT_U32 _ui_bufferSize)

Reserved Function

AT_U32 ATSIF_IsLoaded(AT_32 * _i_loaded)

Description This function is used to determine if a SIF file is currently loaded. _i_loaded will be 0 if there is no file

loaded and 1 if a file is loaded.

Arguments AT_32 * _i_loaded: 0 – No SIF file currently loaded

1 – SIF file currently loaded

AT_U32 ATSIF_IsDataSourcePresent(ATSIF_DataSource _source, AT_32 *_i_present)

Description This function is used to determine if a particular data source is present in the SIF file. The data source is

selected using the ATSIF_DataSource enumeration which has the following values:-

ATSIF_Signal ATSIF_Reference ATSIF_Background ATSIF_Live ATSIF_Source

Arguments ATSIF_DataSource _source: The enumeration for selecting the SIF file data source

AT_32 *_i_present: 0 – Data source is not present 1 – Data source is present

Return See list of possible return codes in this document

AT_U32 ATSIF_GetStructureVersion(ATSIF_StructureElement _element, AT_U32 * _ui_versionHigh, AT_U32 * _ui_versionLow)

Description This function is used to retrieve the version of each structure element in the SIF file. The structure element

is selected using the ATSIF_StructureElement enumeration which has the following values:-

ATSIF_File ATSIF_Insta ATSIF_Calib ATSIF_Andor

Arguments ATSIF_StructureElement _element: The enumeration for selecting the SIF file structure element

AT_U32 * _ui_versionHigh: The high component of the version number AT_U32 * _ui_versionLow: The low component of the version number

Return See list of possible return codes in this document

AT_U32 ATSIF_GetFrameSize(ATSIF_DataSource _source, AT_U32 * _ui_size)

Description This function is used to retrieve the number of pixels in each frame in the SIF file. The data source is

selected using the ATSIF_DataSource enumeration which has the following values:-

ATSIF_Signal ATSIF_Reference ATSIF_Background ATSIF_Live ATSIF_Source

Arguments ATSIF_DataSource _source: The enumeration for selecting the SIF file data source

AT_U32 * _ui_size: The number of pixels in each frame in the SIF file

AT_U32 ATSIF_GetNumberFrames(ATSIF_DataSource _source, AT_U32 * _ui_images)

Description This function is used to retrieve the number of frames in the SIF file. The data source is selected using the

ATSIF_DataSource enumeration which has the following values:-

ATSIF_Signal ATSIF_Reference ATSIF_Background ATSIF_Live ATSIF_Source

Arguments ATSIF_DataSource _source: The enumeration for selecting the SIF file data source

AT_U32 * _ui_images: The number of frames in the SIF file

Return See list of possible return codes in this document

AT_U32 ATSIF_GetNumberSubImages(ATSIF_DataSource _source, AT_U32 * _ui_subimages)

Description This function is used to retrieve the number of sub-images in each frame in the SIF file. The data source is

selected using the ATSIF_DataSource enumeration which has the following values:-

ATSIF_Signal ATSIF_Reference ATSIF_Background ATSIF_Live ATSIF_Source

Arguments ATSIF_DataSource _source: The enumeration for selecting the SIF file data source

AT_U32 * _ui_subimages: The number of sub-images in each frame in the SIF file

Return See list of possible return codes in this document

 $AT_U32\ ATSIF_GetSubImageInfo(ATSIF_DataSource\ _source,\ AT_U32\ _ui_index,\ AT_U32\ ^*\ _ui_left,$

AT_U32 * _ui_bottom,AT_U32 * _ui_right, AT_U32 * _ui_top,

AT_U32 * _ui_hBin, AT_U32 * _ui_vBin)

Description This function is used to retrieve the information about each sub-image in the SIF file. The data source is

selected using the ATSIF_DataSource enumeration which has the following values:-

ATSIF_Signal ATSIF_Reference ATSIF_Background ATSIF_Live ATSIF_Source

Arguments ATSIF_DataSource _source: The enumeration for selecting the SIF file data source

AT_U32 _ui_index: The sub-image index

AT_U32 * _ui_left: The left coordinate of the sub-image
AT_U32 * _ui_bottom: The bottom coordinate of the sub-image
AT_U32 * _ui_right: The right coordinate of the sub-image
AT_U32 * _ui_top: The top coordinate of the sub-image

AT_U32 * _ui_hBin: The horizontal binning used in the selected sub-image AT_U32 * _ui_vBin: The vertical binning used in the selected sub-image

AT_U32 ATSIF_GetAllFrames(ATSIF_DataSource _source, float * _pf_data, AT_U32 _ui_bufferSize)

Description This function is used to retrieve all the frames of data in the SIF file. The data source is selected using the

ATSIF_DataSource enumeration which has the following values:-

ATSIF_Signal ATSIF_Reference ATSIF_Background ATSIF_Live ATSIF_Source

Arguments ATSIF_DataSource _source: The enumeration for selecting the SIF file data source

float * _pf_data: The array of float data containing all frames in the SIF file

AT_U32 _ui_bufferSize: The number of pixels in the float array

Return See list of possible return codes in this document

AT_U32 ATSIF_GetFrame(ATSIF_DataSource _source, AT_U32 _ui_index, float * _pf_data, AT_U32 _ui_bufferSize)

Description This function is used to retrieve a single frame in the SIF file. The data source is selected using the

ATSIF_DataSource enumeration which has the following values:-

ATSIF_Signal ATSIF_Reference ATSIF_Background ATSIF_Live ATSIF_Source

Arguments ATSIF_DataSource _source: The enumeration for selecting the SIF file data source

float * _pf_data: The array of float data containing the selected frame in the SIF file

AT_U32 _ui_bufferSize: The number of pixels in the float array

Return See list of possible return codes in this document

AT_U32 ATSIF_GetDataStartBytePosition(ATSIF_DataSource_source, AT_32 * _ui_startPosition)

Description This function is used to retrieve the starting byte position of the source data in the SIF file. The data

source is selected using the ATSIF_DataSource enumeration which has the following values:-

ATSIF_Signal ATSIF_Reference ATSIF_Background ATSIF_Live ATSIF_Source

Arguments ATSIF_DataSource _source: The enumeration for selecting the SIF file data source

AT_U32 _ui_startPosition: The start byte of the source data

AT_U32 ATSIF_GetPropertyValue(ATSIF_DataSource _source, const AT_C * _sz_propertyName, AT_C * _sz_propertyValue, AT_U32 _ui_bufferSize)

Description

This function is used to retrieve image information from the SIF file. The data source is selected using the ATSIF_DataSource enumeration which has the following values:-

ATSIF_Signal ATSIF_Reference ATSIF_Background ATSIF_Live ATSIF_Source

The property name is selected using one of the property type #defines which are listed in this document (e.g. ATSIF_PROP_EXPOSURETIME). The property information will be copied into the user allocated character array.

Arguments

ATSIF_DataSource _source: The enumeration for selecting the SIF file data source const AT_C * _sz_propertyName: The selected property chosen from the list of property types

AT_C * _sz_propertyValue: The value of the property

AT_U32 _ui_bufferSize: The number of characters allocated in the character array

Return

See list of possible return codes in this document

Description

This function is used to determine the type of each property listed in the property type #defines. The data source is selected using the ATSIF_DataSource enumeration which has the following values:-

ATSIF_Signal ATSIF_Reference ATSIF_Background ATSIF_Live ATSIF_Source

The property type is returned as one of the ATSIF_PropertyType enumeration types which have the following values:-

ATSIF_AT_8 ATSIF_AT_U8 ATSIF_AT_32 ATSIF_AT_U32 ATSIF_Float ATSIF_Double ATSIF_String

Arguments

ATSIF_DataSource _source: The enumeration for selecting the SIF file data source const AT_C * _sz_propertyName: The selected property chosen from the list of property types

ATSIF_PropertyType * _propertyType: The property type for the selected property

Return

AT_U32 ATSIF_GetPixelCalibration (ATSIF_DataSource _source, ATSIF_CalibrationAxis _axis, AT_32 _i_pixel, double * _d_calibValue)

Description

This function is used to retrieve the calibrated value (e.g. wavelength) for the corresponding pixel in the source data of the SIF file. The data source is selected using the ATSIF_DataSource enumeration which has the following values:-

ATSIF_Signal ATSIF_Reference ATSIF_Background ATSIF_Live ATSIF_Source

The axis to probe is selected using the ATSIF_CalibrationAxis enumeration which has the following values:-

ATSIF_CalibX ATSIF_CalibY ATSIF_CalibZ

Arguments ATSIF_DataSource _source: The enumeration for selecting the SIF file data source

ATSIF_CalirationAxis: The enumeration for selecting the axis value

AT_32 _i_pixel: The pixel to interrogate

Return See list of possible return codes in this document

Note Spectrums can be calibrated in more than one way (e.g. Raman shift as opposed to wavelength). To get

both the unit and type of calibration of the axis it is necessary to call the function ATSIF_GetPropertyValue.

Property Types

ATSIF_PROP_GAIN

ATSIF_PROP_VERTICALCLOCKAMP

ATSIF_PROP_VERTICALSHIFTSPEED

ATSIF_PROP_TYPE "Type" ATSIF_PROP_ACTIVE "Active" ATSIF_PROP_VERSION "Version" ATSIF_PROP_TIME "Time" ATSIF_PROP_FORMATTED_TIME "FormattedTime" ATSIF_PROP_FILENAME "FileName" ATSIF_PROP_TEMPERATURE "Temperature" "UnstabalizedTemperature" ATSIF_PROP_UNSTABILIZEDTEMPERATURE ATSIF_PROP_HEAD "Head" ATSIF_PROP_HEADMODEL "HeadModel" ATSIF_PROP_STORETYPE "StoreType" ATSIF_PROP_DATATYPE "DataType" ATSIF_PROP_SIDISPLACEMENT "SIDisplacement" ATSIF_PROP_SINUMBERSUBFRAMES "SINumberSubFrames" ATSIF_PROP_PIXELREADOUTTIME "PixelReadOutTime" "TrackHeight" ATSIF_PROP_TRACKHEIGHT ATSIF_PROP_READPATTERN "ReadPattern" ATSIF_PROP_READPATTERN_FULLNAME "ReadPatternFullName" ATSIF_PROP_SHUTTERDELAY "ShutterDelay" ATSIF_PROP_CENTREROW "CentreRow" ATSIF_PROP_ROWOFFSET "RowOffset" ATSIF PROP OPERATION "Operation" ATSIF_PROP_MODE "Mode" ATSIF_PROP_MODE_FULLNAME "ModeFullName" ATSIF_PROP_TRIGGERSOURCE "TriggerSource" ATSIF_PROP_TRIGGERSOURCE_FULLNAME "TriggerSourceFullName" ATSIF_PROP_TRIGGERLEVEL "TriggerLevel" "ExposureTime" ATSIF_PROP_EXPOSURETIME ATSIF_PROP_DELAY "Delay" ATSIF_PROP_INTEGRATIONCYCLETIME "IntegrationCycleTime" ATSIF_PROP_NUMBERINTEGRATIONS "NumberIntegrations" ATSIF_PROP_KINETICCYCLETIME "KineticCycleTime" "FlipX" ATSIF_PROP_FLIPX ATSIF_PROP_FLIPY "FlipY" ATSIF_PROP_CLOCK "Clock" ATSIF_PROP_ACLOCK "AClock" ATSIF_PROP_IOC "IOC" ATSIF_PROP_FREQUENCY "Frequency" ATSIF_PROP_NUMBERPULSES "NumberPulses" ATSIF_PROP_FRAMETRANSFERACQMODE "FrameTransferAcquisitionMode" ATSIF_PROP_BASELINECLAMP "BaselineClamp" ATSIF_PROP_PRESCAN "PreScan" ATSIF_PROP_EMREALGAIN "EMRealGain" ATSIF_PROP_BASELINEOFFSET "BaselineOffset" ATSIF_PROP_SWVERSION "SWVersion" ATSIF_PROP_SWVERSIONEX "SWVersionEx" ATSIF_PROP_MCP "MCP"

"Gain"

"VerticalClockAmp"
"VerticalShiftSpeed"

ATSIF PROP OUTPUTAMPLIFIER ATSIF_PROP_PREAMPLIFIERGAIN

ATSIF_PROP_SERIAL

ATSIF_PROP_DETECTORFORMATX ATSIF_PROP_DETECTORFORMATZ ATSIF_PROP_NUMBERIMAGES ATSIF_PROP_NUMBERSUBIMAGES ATSIF_PROP_SUBIMAGE_HBIN ATSIF_PROP_SUBIMAGE_VBIN ATSIF PROP SUBIMAGE LEFT ATSIF_PROP_SUBIMAGE_RIGHT ATSIF_PROP_SUBIMAGE_TOP ATSIF_PROP_SUBIMAGE_BOTTOM

ATSIF_PROP_BASELINE ATSIF_PROP_CCD_LEFT ATSIF_PROP_CCD_RIGHT ATSIF_PROP_CCD_TOP ATSIF_PROP_CCD_BOTTOM ATSIF_PROP_SENSITIVITY

ATSIF_PROP_DETECTIONWAVELENGTH ATSIF_PROP_COUNTCONVERTMODE ATSIF_PROP_ISCOUNTCONVERT ATSIF_PROP_X_AXIS_TYPE ATSIF_PROP_X_AXIS_UNIT ATSIF_PROP_Y_AXIS_TYPE ATSIF_PROP_Y_AXIS_UNIT ATSIF_PROP_Z_AXIS_TYPE ATSIF_PROP_Z_AXIS_UNIT ATSIF_PROP_USERTEXT

"OutputAmplifier" "PreAmplifierGain"

"Serial"

"DetectorFormatX" "DetectorFormatZ" "NumberImages" "NumberSubImages" "SubImageHBin" "SubImageVBin" "SubImageLeft" "SubImageRight" "SubImageTop" "SubImageBottom"

"Baseline" "CCDLeft" "CCDRight" "CCDTop" "CCDBottom" "Sensitivity"

"DetectionWavelength" "CountConvertMode" "IsCountConvert" "XAxisType' "XAxisUnit" "YAxisType' "YAxisUnit" "ZAxisType" "ZAxisUnit" "UserText"

ATSIF PROP ISPHOTONCOUNTINGENABLED "IsPhotonCountingEnabled"

ATSIF_PROP_NUMBERTHRESHOLDS ATSIF_PROP_THRESHOLD1 ATSIF_PROP_THRESHOLD2 ATSIF_PROP_THRESHOLD3 ATSIF_PROP_THRESHOLD4

ATSIF_PROP_AVERAGINGFILTERMODE ATSIF PROP AVERAGINGFACTOR ATSIF_PROP_FRAMECOUNT

ATSIF_PROP_NOISEFILTER ATSIF_PROP_THRESHOLD

ATSIF_PROP_TIME_STAMP

ATSIF_PROP_OUTPUTA_ENABLED ATSIF_PROP_OUTPUTA_WIDTH ATSIF_PROP_OUTPUTA_DELAY ATSIF_PROP_OUTPUTA_POLARITY ATSIF_PROP_OUTPUTB_ENABLED ATSIF_PROP_OUTPUTB_WIDTH ATSIF_PROP_OUTPUTB_DELAY ATSIF_PROP_OUTPUTB_POLARITY ATSIF_PROP_OUTPUTC_ENABLED ATSIF_PROP_OUTPUTC_WIDTH ATSIF_PROP_OUTPUTC_DELAY ATSIF_PROP_OUTPUTC_POLARITY ATSIF_PROP_GATE_MODE ATSIF_PROP_GATE_WIDTH ATSIF_PROP_GATE_DELAY ATSIF_PROP_GATE_DELAY_STEP ATSIF_PROP_GATE_WIDTH_STEP

"NumberThresholds" "Threshold1" "Threshold2" "Threshold3" "Threshold4"

"AveragingFilterMode" "AveragingFactor" "FrameCount"

"NoiseFilter" "Threshold"

"TimeStamp"

"OutputAEnabled"

"OutputAWidth" "OutputADelay" "OutputAPolarity" "OutputBEnabled" "OutputBWidth" "OutputBDelay" "OutputBPolarity" "OutputCEnabled" "OutputCWidth' "OutputCDelay" "OutputCPolarity" "GateMode" "GateWidth" "GateDelav" "GateDelayStep" "GateWidthStep"

To retrieve the time stamp information create the property name like so:

"TimeStamp 0" will return the first frame time stamp (0 based index)

.

Return Codes

ATSIF_SUCCESS	22002
ATSIF_SIF_FORMAT_ERROR	22003
ATSIF_NO_SIF_LOADED	22004
ATSIF_FILE_NOT_FOUND	22005
ATSIF_FILE_ACCESS_ERROR	22006
ATSIF_DATA_NOT_PRESENT	22007
ATSIF_P1INVALID	22101
ATSIF_P2INVALID	22102
ATSIF_P3INVALID	22103
ATSIF_P4INVALID	22104
ATSIF_P5INVALID	22105
ATSIF_P6INVALID	22106
ATSIF_P7INVALID	22107
ATSIF_P8INVALID	22108

[&]quot;TimeStamp n-1" will return the nth frame time stamp