

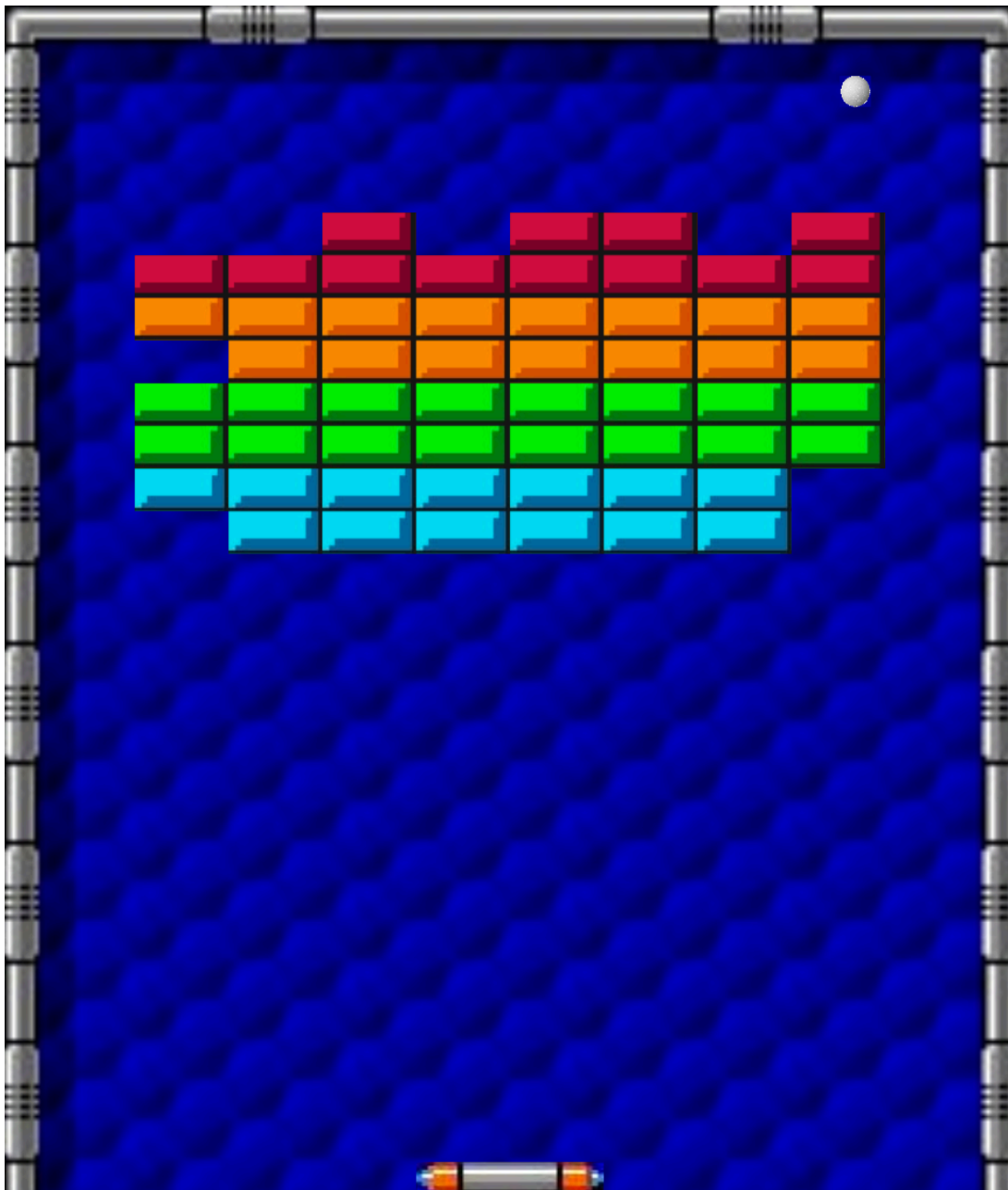
Final Project, Computer Graphics

Edward Wang

Waiting screen, press G to start game



Press A to move paddle left, and D to move paddle right.



Game over if ball falls off bottom. A success screen will show if all bricks have been destroyed.

