Comprehension and Recursion Informatics 1 – Functional Programming: Tutorial 1

Due: The tutorial of week 3 (3th/4th Oct.)

Please attempt the entire worksheet in advance of the tutorial, and bring with you all work, including (if a computer is involved) printouts of code and test results. Tutorials cannot function properly unless you do the work in advance.

You may work with others, but you must understand the work; you can't phone a friend during the exam.

Assessment is formative, meaning that marks from coursework do not contribute to the final mark. But coursework is not optional. If you do not do the coursework you are unlikely to pass the exams.

Attendance at tutorials is obligatory; please let your tutor know if you cannot attend.

Comprehension and Recursion

In these problems you'll be asked to define several functions in two ways: first with a list comprehension and second with recursion. These two definitions should *not* depend on one another. The recursive version should not mention the list-comprehension version, and vice-versa.

To allow the two solutions to these problems to co-exist in one file, you need to give them different names. For this tutorial, use the given name for the list-comprehension version, and append Rec to the name for the recursive version. For example, halveEvens should be a function using a list comprehension and halveEvensRec should be a recursive function that behaves the same.

In addition, to verify that both functions work in the same way, you will write and run an appropriate QuickCheck test.

You will find the skeletons of the functions in the file tutorial1.hs, which came packaged with this document.

Note: for these exercises you may not use any library functions other than the ones stated. If you have an additional solution using other library functions, you're welcome to discuss it during the tutorial.

Exercises

1. (a) Write a function halveEvens :: [Int] -> [Int] that returns half of each even number in the list. For example,

```
halveEvens [0,2,1,7,8,56,17,18] == [0,1,4,28,9]
```

Your definition should use a *list comprehension*, not recursion. You may use the functions div, mod :: Int -> Int -> Int.

(b) Write an equivalent function halveEvensRec, this time using *recursion*, not a list comprehension. You may use div and mod again.

- (c) To confirm the two functions are equivalent, write a test function prop_halveEvens and run the appropriate QuickCheck test.
- 2. (a) Write a function inRange :: Int -> Int -> [Int] -> [Int] to return all numbers in the input list within the range given by the first two arguments (inclusive). For example,

```
inRange 5 10 [1..15] == [5,6,7,8,9,10]
```

Your definition should use a list comprehension, not recursion.

- (b) Write an equivalent function in RangeRec, using recursion.
- (c) To confirm the two functions are equivalent, write a test function prop_inRange and run the appropriate QuickCheck test.
- 3. (a) Write a function countPositives to count the positive numbers in a list (the ones strictly greater than 0). For example,

```
countPositives [0,1,-3,-2,8,-1,6] == 3
```

Your definition should use a *list comprehension*. You may not use recursion, but you will need a specific library function (there is an overview of the most common list functions on pages 127–128 of the textbook).

- (b) Write an equivalent function countPositivesRec, using recursion and without using any library functions.
- (c) To confirm the two functions are equivalent, write a test function prop_countPositives and run the appropriate QuickCheck test.
- (d) Why do you think it's not possible to write countPositives using only list comprehension, without library functions?
- 4. (a) Professor Pennypincher will not buy anything if he has to pay more than £199.00. But, as a member of the Generous Teachers Society, he gets a 10% discount on anything he buys. Write a function pennypincher that takes a list of prices and returns the total amount that Professor Pennypincher would have to pay, if he bought everything that was cheap enough for him.

Prices should be represented in Pence, not Pounds, by integers. To deduct 10% off them, you will need to convert them into floats first, using the function fromIntegral. To convert back to ints, you can use the function round, which rounds to the nearest integer. You can write a helper function discount :: Int -> Int to do this. For example,

```
pennypincher [4500, 19900, 22000, 39900] == 41760
```

Your solution should use a $list\ comprehension$, and you may use a library function to do the additions for you.

- (b) Write an equivalent function pennypincherRec, using recursion and without using library functions. You may use your function discount.
- (c) To confirm the two functions are equivalent, write a test function prop_pennypincher and run the appropriate QuickCheck test.
- 5. (a) Write a function multDigits:: String -> Int that returns the product of all the digits in the input string. If there are no digits, your function should return 1. For example,

```
multDigits "The time is 4:25" == 40
multDigits "No digits here!" == 1
```

Your definition should use a *list comprehension*. You'll need a library function to determine if a character is a digit, one to convert a digit to an integer, and one to do the multiplication.

- (b) Write an equivalent function multDigitsRec, using recursion. You may use library functions that act on single characters or integers, but you may not use library functions that act on a list.
- (c) To confirm the two functions are equivalent, write a test function prop_multDigits and run the appropriate QuickCheck test.
- 6. (a) Write a function capitalise :: String -> String which, given a word, capitalises it. That means that the first character should be made uppercase and any other letters should be made lowercase. For example,

```
capitalise "edINBurgH" == "Edinburgh"
```

Your definition should use a *list comprehension* and library functions toUpper and toLower that change the case of a character.

- (b) Write a recursive function capitaliseRec. You may need to write a helper function; of the helper function and the main function only one needs to be recursive.
- (c) To confirm the two functions are equivalent, write a test function prop_capitalise and run the appropriate QuickCheck test.
- 7. (a) Using the function capitalise from the previous problem, write a function

```
title :: [String] -> [String]
```

which, given a list of words, capitalises them as a title should be capitalised. The proper capitalisation of a title (for our purposes) is as follows: The first word should be capitalised. Any other word should be capitalised if it is at least four letters long. For example,

```
title ["tHe", "sOunD", "ANd", "thE", "FuRY"]
== ["The", "Sound", "and", "the", "Fury"]
```

Your function should use a *list comprehension*, and not recursion. Besides the capitalise function, you will probably need some other auxiliary functions. You may use library functions that change the case of a character and the function length.

- (b) Write a recursive function titleRec. You may use capitaliseRec and any of its auxiliary functions.
- (c) To confirm the two functions are equivalent, write a test function prop_title and run the appropriate QuickCheck test.

Optional Material

Exercises

8. (a) Dame Curious is a crossword enthusiast. She has a long list of words that might appear in a crossword puzzle, but she has trouble finding the ones that fit a slot. Write a function

```
{\tt crosswordFind} \ :: \ {\tt Char} \ {\tt ->} \ {\tt Int} \ {\tt ->} \ [{\tt String}] \ {\tt ->} \ [{\tt String}] to help her. The expression
```

```
crosswordFind letter inPosition len words
```

should return all the items from words which (a) are of the given length and (b) have letter in the position inPosition. For example, if Curious is looking for seven-letter words that have 'k' in position 1, she can evaluate the expression:

```
crosswordFind 'k' 17 ["funky", "fabulous", "kite", "icky", "ukelele"]
```

which returns ["ukelele"]. (Remember that we start counting with 0, so position 1 is the second position of a string.)

Your definition should use a *list comprehension*. You may also use a library function which returns the nth element of a list, for argument n, and the function length.

- (b) Write a recursive function **crosswordFindRec** to the same specification (you can use the same library functions).
- (c) Write a QuickCheck property prop_crosswordFind to test your functions.
- 9. (a) Write a function search :: String -> Char -> [Int] that returns the positions of all occurrences of the second argument in the first. For example

```
search "Bookshop" 'o' == [1,2,6]
search "senselessness's" 's' == [0,3,7,8,11,12,14]
```

Your definition should use a *list comprehension*, not recursion. You may use the function zip :: [a] -> [b] -> [(a,b)], the function length :: [a] -> Int, and the term forms [m..n] and [m..].

- (b) Write the recursive function searchRec. You may like to use an auxiliary function in your definition, but you shouldn't use any library functions.
- (c) Write a QuickCheck property prop_search to test your functions.
- 10. (a) Write a function contains that takes two strings and returns True if the first contains the second as a substring. You can use the library function <code>isPrefixOf</code>, which returns True if the second string begins with the first string, and any list function on page 127 of the book. For example,

```
contains "United Kingdom" "King" == True
contains "Appleton" "peon" == False
contains "" "" == True
```

Your definition should use a *list comprehension*, not recursion. A hint: you can use the library function drop to create a list of all possible suffixes ("last parts") of a string.

- (b) Write a *recursive* function to the same specification. Pay attention to the last case of the above three (containsRec "" "").
- (c) Write a QuickCheck property prop_contains to test your functions.