OS project1 report

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Faced difficulties:

- (1) 有加 sudo make j #(# is the number of physical cores), 會讓 kernel rebuild 的時間快很多,也了解自己的 PC 有多少 cores。
- (2) 寫 CPU utilization 很麻煩的是不能 include <stdio.h>, 也不能使用 File I/O(即 open、close、read、write),必需使用 linux kernel module 的 API 才能達到和 File I/O 一樣的效果。
- (3) linux kernel module 只認 32bits,用 unsigned long long 做 division 要 額外 include <asm/div64.h>裡的函式。
- (4) linux kernel module 最好使用 int,用浮點數會出問題。

Implementation details:

- (1) show(void):printk on the kernel log, and show the message by the command "dmesg"
- (2) multiply(long, long):multiply two value whose type is long, and return the result
- (3) min(long, long):choose the minimum between two value whose type is long, and return the minimum value
- (4) cpu_utilization(void):open the /proc/stat, read the values about cpu utilization, sleep two seconds, and read the values about cpu utilization again. Eventually, make some operations, printk the result of cpu utilization, and show the message by the command "dmesg".

附圖:



