

EXPERIENCE

Junior UI/UX Designer | Proteus-DT Sdn Bhd

Mar 2024 - Present

- Work closely with fellow designers to brainstorm ideas, develop user flows, and create sitemaps, all aimed at gaining a deep understanding of the user journey.
- Work closely with the team to create style guides and set a clear branding strategy for both the company's current and future products.
- Collaborate closely with the project manager to gain a deep understanding of the system and user goals, ensuring the creation of a product that truly meets the client's needs and expectations.
- Designing mockups and high-fidelity wireframes for websites, and building the websites using no-code tools.

UI/UX Intern | Orangesoft Sdn Bhd

Dec 2022 - Feb 2023

- Designing low-fidelity wireframes and mockups for websites with Adobe XD.
- Conducting user research and developing user personas to gain insights into user pain points and product goals.
- Creating technical guides to instruct users on system functionalities.

EDUCATION

Monash University Australia

July 2018 - Dec 2023

Bachelor of Information Technology - Major in Software Development
CGPA: 3.5

FIT3077/FIT3048 Industry Experience Project

- Collaborated with a team of four over the course of a year to improve a client's website by incorporating new features and redesigning its interface.
- Used Agile Scrum methodology and daily stand-ups for project management.
- Developed user stories, mapped user journeys, and brainstormed solutions to improve the user experience.
- Designed mockups and developed the website.

CERTIFICATIONS

- Google UX Design Professional Certificate
- Affinity Designer: The Complete Guide to Affinity Designer
- Microsoft Office Specialist 2010

SKILLS

- Knowledgeable in **Figma, Affinity Designer** and **Adobe XD**
- Experience in web development (HTML/CSS)