# 12projection\_excercise

April 4, 2022

# 1 A projection into a finite element space

The following requires assembly a finite element matrix (the mass matrix) and a right hand side. We use linear Lagrange shape functions.

So we are looking for the  $L^2$  projection

$$u_h(x) = \sum_k u_k \varphi_k(x)$$

which is the solution of

$$\int_{\Omega} u_h \varphi_i = \int_{\Omega} u \varphi_i, \qquad \text{for all } i$$

We assume that on an element E we have

$$\varphi_{g_E(k)}(x) = \hat{\varphi}_k(F_E^{-1}(x))$$

for k=0,1,2 and where  $g_E$  denotes the local to global dof mapper and  $F_E$  is the reference mapping. So we need to compute

$$M_{kl}^E := \int_{\hat{E}} |DF| \hat{\varphi}_k \hat{\varphi}_l \ , \qquad \qquad b_l^E := \int_E u \varphi_l \ ,$$

and distribute these into a global matrix.

#### 1.1 The shape functions

We use a simple class here to collect all required information about the finite element space, i.e., how to evaluate the shape functions on the reference element (together with their derivatives). We also setup a mapper to attach the degrees of freedom to the entities of the grid.

#### 1.1.1 Task

Write a class LinearLagrangeSpace that provides 3 methods:

```
class LinearLagrangeSpace:
    def __init__(self,view):
        # TODO: Create a mapper for vertex indices
        self.mapper = see yesterdays exercises
        self.localDofs = 3
```

```
self.points = numpy.array( [ [0,0],[1,0],[0,1] ] )
def evaluateLocal(self, x):
    # TODO: Return a numpy array with the evaluations
    # of the 3 basis functions in local point x
    # return numpy.array( [] )
    pass
def gradientLocal(self, x):
    # TODO: Return a numpy array with the evaluations
    # of the gradients of the 3 basis functions in local point x
    # return numpy.array( dbary )
    pass
```

#### 1.2 The right hand side and matrix assembly

We need to iterate over the grid, construct the local right hand side and the local system matrix. After finishing the quadrature loop we store the resulting local matrix in a structure provided by the Python package scipy. There are many different storage structures available - we use the so called 'coordinate' (COO) matrix format which requires us construct three vectors, one to store the column indices, one for the row indices, and one for the values. The convention is that entries appearing multiple times are summed up - exactly as we need it. So after computing the local matrix and right hand side vector  $M^E$  we store the values  $M^E_{kl}$  into the values vector  $v_{\text{start}+3l+k} = M^E_{kl}$  and the associated global indices  $c_{\text{start}+3l+k} = g_E(k)$  and  $r_{\text{start}+3l+k} = g_E(l)$ .

#### 1.2.1 Task

Implement a function that assembles the system matrix and the forcing term. For this we will use the LinearLagrangeSpace. Use the attribute mapper from the LinearLagrangeSpace for index mapping. Remember that the gradients of the basis functions obtained from the LinearLagrangeSpace need to be converted to physical space using the jacobianInverseTransposed of the geometry.

return rhs, matrix

## 1.3 The main part of the code

Construct the grid and a grid function for the right hand side, compute the projection and plot on a sequence of global grid refinements:

First construct the grid

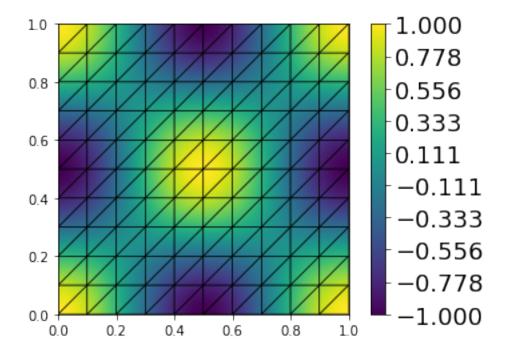
GridParameterBlock: Parameter 'refinementedge' not specified, defaulting to 'ARBITRARY'.

WARNING (ignored): Could not open file 'alugrid.cfg', using default values 0 < [balance] < 1.2, partitioning method 'ALUGRID\_SpaceFillingCurve(9)'.

You are using DUNE-ALUGrid, please don't forget to cite the paper: Alkaemper, Dedner, Kloefkorn, Nolte. The DUNE-ALUGrid Module, 2016.

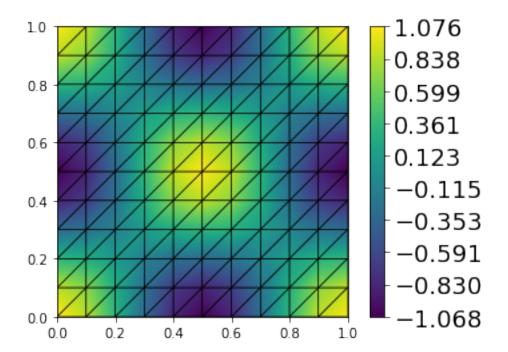
Created parallel ALUGrid<2,2,simplex,conforming> from input stream.

then the grid function to project

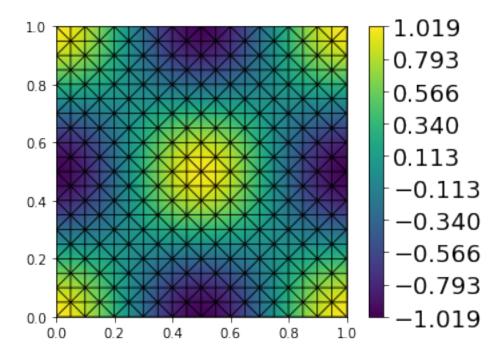


and then do the projection on a series of globally refined grids

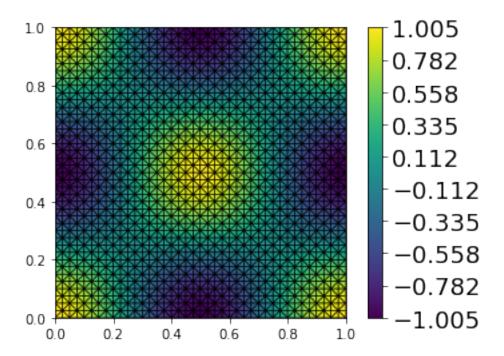
number of elements: 200 number of dofs: 121



number of elements: 800 number of dofs: 441



number of elements: 3200 number of dofs: 1681



## 2 Some tasks:

1. Compute some error of the projection, i.e., in maximum difference between uh and u at the center of each element, or some  $L^2$  type error over the domain, e.g.,

$$\sqrt{\int_{\Omega}|u-u_h|^2}$$

What are the EOCs?

#### Experimental order of convergence: (EOC)

This is a simple proceedure to test if a numerical scheme works:

Assume for example that one can prove that the error  $e_h$  on a grid with grid spacing h satisfies

$$e_h \approx Ch^p$$

then

$$\log \frac{e_h}{e_H} \approx p \log \frac{h}{H}$$

which can be used to get a good idea about the convergence rate p using the errors computed on two different levels of a hierarchical grid.

2. Implement an interpolation (e.g. as a method on the LinearLagrangeSpace class) and compare the errors of the interpolation with the errors/EOCs you computed for the projection.

- 3. Add a class with quadratic finite elements and look at the errors/EOCs.
- 4. Have a look at the errors/EOCs in the derivatives:

$$\sqrt{\int_{\Omega} |\nabla u - \nabla u_h|^2}$$

Recall how the local basis functions are defined and use the chain rule, the required method on the element's geometry is jacobianInverseTransposed(x)...

5. Add a stiffness matrix and solve the Neuman problem:

$$-\Delta u + u = f, \qquad \text{in } \Omega,$$
  
$$\nabla u \cdot n = 0, \qquad \text{on } \partial \Omega,$$

where f is for example given by

@gridFunction(view)
def forcing(p):
 return u(p)\*(2\*(2\*numpy.pi)\*\*2+1)

Solution: this is implemented in laplaceNeumann.py

6. change the PDE, i.e., include varying coefficients...