CONCLUSION

1. Recommendation and suggestion to improve the program

After a long time of processing and finishing the project, I realize that there are few things to improve the program. Firstly, the length of the storyline in the program. A longer story can have a better content which is more detail. Next, the completeness of the story. The story is inadequate and may cause user has a feeling that the story is too simple. For example, the climax of the story is not very interesting. Besides, the recording of data can be more complete. For instant, we can also record the move that user made in every time the user run the story so that user can differentiate his previous record and make a different move in the next time. Lastly, we can improve our program by applying Graphical User Interface (GUI).

2. Challenges and problem faced during the program development

Firstly, the arrangement of time for group meeting. We got different timetable for each member so it is really hard to arrange a time for a group meeting. So the only day we can arrange is Saturday. Besides, the programming knowledge of each member. Each member has different knowledge of programing. So, when we want to reach an expectation, the member with lower knowledge have to work harder on doing research or asking other member improve his knowledge.

In conclusion, going throughout the whole project, we have learnt how to work as a team and help each other. We also know that teamwork is the most important thing in a group project because only if we work as a team, the effort we put in it will be very effective and easily reach the expectation. We also learn something new that is not in the syllabus. For example, storing some records in notepad. Besides, we also learnt to organize my timetable nicely. Last but not least, throughout this project, we are getting more interested in Computing and Informatics stuff.