

EDMUND LOO

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EDUCATION

UC Irvine
B.S. in CSE

INVOLVEMENT

Eta Kappa Nu	Vice President
CalPlug	Project Lead
Calit2	Researcher
UAV Forge	Engineer
PCC	Tutor
ACM-ICPC	Team Lead

SKILLS

General

Software Engineering
Project Management
Recruiting and Interviewing
System Design

Technologies

Python	TypeScript
C++	PHP
Go	Linux
Ruby	JavaScript

Striving to make the world a better place.



PLAID

Software Engineer
January 2017 – Present

Responsibilities in building and expanding product features, recruiting and interviewing, and working with the team to help make Plaid even more wonderful



TINDER

Software Engineering Intern
September 2016 – January 2017

Improved developer happiness at Tinder as a result of creating new engineer on-boarding processes and making a fully featured and reliable development environment



FACEBOOK

Software Engineering Intern
June 2016 – September 2016

Helped make Facebook a trusted platform by constructing internal tooling and frameworks that significantly reduce the overhead needed to deploy privacy features



XUMO

Software Engineering Intern
February 2016 – May 2016

Solved a number of product problems through the implementation of MySQL data monitoring, user facing support flows, and major fixes in open source software



ARISTA NETWORKS

Software Engineering Intern
June 2015 – September 2015

Prevented large scale network failures after addressing multiple performance issues in MLAG split brain logic and designing new features to aid in error recovery