

Merged Considerations for Sorting Algorithm Performance Testing

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1 Purpose

Decide which sorting algorithm implementations to include in a library based on performance.

2 Questions

Which implementations run faster, and for what kind of inputs?

3 Dependent Variables

- Execution Time
- RAM Usage
- Number of Comparisons and Swaps

4 Independent Variables

- **Sorting Algorithm:**
 - BubbleSortUntilNoChange
 - BubbleSortWhileNeeded
 - QuickSortGPT
 - SelectionSortGPT
- **Array/Data Type:**
 - Integer, String, Float, Double
- **Array/Data Distribution:**
 - Random array

- Pre-sorted array
- Inverse sorted array
- Array with repeated values
- Nearly sorted arrays
- **Array Size:**
 - Variable sizes, randomly selected within a range for each experiment
- **Input Size:**
 - Length of numbers or strings (long or short strings)

5 Control Variables

- **Hardware Components:**
 - CPU, RAM, OS, storage, Java version, IDE
- **System Performance:**
 - CPU load, background processes, memory availability
- **Cache Utilization:**
 - Algorithms benefiting from cache performance may exhibit differences

6 Confounding Factors

- Hardware Differences (e.g., CPU speed, RAM)
- System Performance Variability (CPU load, memory usage)
- Measurement Techniques (e.g., `System.nanoTime()` vs. `System.currentTimeMillis()`)
- Java Versions (different JDK versions)

7 Randomization

- **Array Content:** Randomizing array contents with varying values and distributions.
- **Array Sizes:** Randomly selecting array sizes within a predefined range.
- **Pivot Selection in QuickSort:** Randomizing pivot selection to avoid worst-case scenarios.

8 Hypotheses

- **BubbleSortUntilNoChange:** Simple and efficient for small or sorted arrays but performs more comparisons overall.
- **BubbleSortWhileNeeded:** Reduces comparisons for already sorted or nearly sorted arrays.
- **QuickSortGPT:** Pivot selection influences performance (last element as pivot may cause worst-case performance for pre-sorted arrays).
- **SelectionSortGPT:** Consistent but inefficient for large datasets.

9 Other Considerations

- **Machine Warm-Up:** Perform warm-up iterations to stabilize system performance before recording results.
- **Mean vs. Median for Averages:**
 - Use mean if data is normally distributed.
 - Use median if data is skewed (e.g., due to random generation of arrays).
- **Graphical Representation:** Use graphs to visually compare results.