# libximc 2.2.2

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Fri Nov 29 2013 01:25:06

# Contents

1 Introduction					
	1.1	About	1		
	1.2	System requirements	1		
		1.2.1 For rebuilding library	1		
		1.2.2 For using library	2		
2	How	to rebuild library	3		
	2.1	Building on generic UNIX	3		
	2.2	Building on debian-based linux systems	3		
	2.3	Building on redhat-based linux systems	3		
	2.4	Building on FreeBSD	4		
	2.5	Buliding on Mac OS X	4		
	2.6	Buliding on Windows	4		
	2.7	Source code access	4		
3	How	to use with	5		
	3.1	Usage with C	5		
		3.1.1 Visual C++	5		
		3.1.2 MinGW	5		
		3.1.3 C++ Builder	5		
		3.1.4 XCode	6		
		3.1.5 GCC	6		
	3.2	.NET	6		
	3.3	Delphi	6		
	3.4	MATLAB	6		
4	Data	Structure Documentation	7		
	4.1	accessories_settings_t Struct Reference	7		
		4.1.1 Detailed Description	7		
		4.1.2 Field Documentation	8		
		4.1.2.1 LimitSwitchesSettings	8		
		4.1.2.2 MagneticBrakeInfo	8		

		4.1.2.3	MBRatedCurrent	8
		4.1.2.4	MBRatedVoltage	8
		4.1.2.5	MBSettings	8
		4.1.2.6	MBTorque	8
		4.1.2.7	TemperatureSensorInfo	8
		4.1.2.8	TSGrad	8
		4.1.2.9	TSMax	8
		4.1.2.10	TSMin	8
		4.1.2.11	TSSettings	8
4.2	add₋sy	nc_in_actio	on_calb_t Struct Reference	9
	4.2.1	Field Doo	cumentation	9
		4.2.1.1	Position	9
		4.2.1.2	Speed	9
4.3	add₋sy	nc_in_actio	on_t Struct Reference	9
	4.3.1	Detailed	Description	9
	4.3.2	Field Doo	cumentation	9
		4.3.2.1	Speed	9
		4.3.2.2	uPosition	10
		4.3.2.3	uSpeed	10
4.4	analog	_data_t Str	ruct Reference	10
	4.4.1	Detailed	Description	11
	4.4.2	Field Doo	cumentation	11
		4.4.2.1	A1Voltage	11
		4.4.2.2	A1Voltage_ADC	11
		4.4.2.3	A2Voltage	11
		4.4.2.4	A2Voltage_ADC	12
		4.4.2.5	ACurrent	12
		4.4.2.6	ACurrent_ADC	12
		4.4.2.7	B1Voltage	12
		4.4.2.8	B1Voltage_ADC	12
		4.4.2.9	B2Voltage	12
		4.4.2.10	B2Voltage_ADC	12
		4.4.2.11	BCurrent	12
		4.4.2.12	BCurrent_ADC	12
		4.4.2.13	FullCurrent	12
		4.4.2.14	FullCurrent_ADC	12
		4.4.2.15	Joy	12
		4.4.2.16	Joy_ADC	13
		4.4.2.17	L	13
		4.4.2.18	L5	13

		4.4.2.19	L5_ADC	. 13
		4.4.2.20	Pot	. 13
		4.4.2.21	R	. 13
		4.4.2.22	SupVoltage	. 13
		4.4.2.23	SupVoltage_ADC	. 13
		4.4.2.24	Temp	. 13
		4.4.2.25	Temp_ADC	. 13
4.5	brake_	settings_t \$	Struct Reference	. 13
	4.5.1	Detailed	Description	. 14
	4.5.2	Field Doo	cumentation	. 14
		4.5.2.1	BrakeFlags	. 14
		4.5.2.2	t1	. 14
		4.5.2.3	t2	. 14
		4.5.2.4	t3	. 14
		4.5.2.5	t4	. 14
4.6	calibra	tion_t Stru	ct Reference	. 14
	4.6.1	Detailed	Description	. 15
4.7	chart_c	lata_t Stru	ct Reference	. 15
	4.7.1	Detailed	Description	. 15
	4.7.2	Field Do	cumentation	. 16
		4.7.2.1	DutyCycle	. 16
		4.7.2.2	WindingCurrentA	. 16
		4.7.2.3	WindingCurrentB	. 16
		4.7.2.4	WindingCurrentC	. 16
		4.7.2.5	WindingVoltageA	. 16
		4.7.2.6	WindingVoltageB	. 16
		4.7.2.7	WindingVoltageC	. 16
4.8	control	_settings_c	calb_t Struct Reference	. 16
	4.8.1	Field Doo	cumentation	. 17
		4.8.1.1	Flags	. 17
		4.8.1.2	MaxClickTime	. 17
		4.8.1.3	MaxSpeed	. 17
		4.8.1.4	Timeout	. 17
4.9	control	_settings_t	t Struct Reference	. 17
	4.9.1	Detailed	Description	. 17
	4.9.2	Field Do	cumentation	. 18
		4.9.2.1	Flags	. 18
		4.9.2.2	MaxClickTime	. 18
		4.9.2.3	MaxSpeed	. 18
		4.9.2.4	Timeout	. 18

		4.9.2.5	uDeltaPosition	 . 18
		4.9.2.6	uMaxSpeed	 . 18
4.10	controll	er_name_t	t Struct Reference	 . 18
	4.10.1	Detailed I	Description	 . 19
	4.10.2	Field Doo	cumentation	 . 19
		4.10.2.1	ControllerName	 . 19
		4.10.2.2	CtrlFlags	 . 19
4.11	ctp_sett	tings₋t Stru	uct Reference	 . 19
	4.11.1	Detailed I	Description	 . 19
	4.11.2	Field Doo	cumentation	 . 20
		4.11.2.1	CTPFlags	 . 20
		4.11.2.2	CTPMinError	 . 20
4.12	debug_	read₋t Stru	uct Reference	 . 20
	4.12.1	Detailed I	Description	 . 20
	4.12.2	Field Doo	cumentation	 . 20
		4.12.2.1	DebugData	 . 20
4.13	device_	informatio	on_t Struct Reference	 . 20
	4.13.1	Detailed I	Description	 . 21
4.14	_	_	alb_t Struct Reference	
	4.14.1		cumentation	
			BorderFlags	
			EnderFlags	
			RightBorder	
4.15	edges_	settings_t \$	Struct Reference	
	4.15.1	Detailed I	Description	 . 22
	4.15.2	Field Doo	cumentation	
		4.15.2.1		
		4.15.2.2		
		4.15.2.3	LeftBorder	
		4.15.2.4		
		4.15.2.5		
		4.15.2.6		
4.16			tion_t Struct Reference	
			Description	
	4.16.2	Field Doo	cumentation	
		4.16.2.1		
			PartNumber	
4.17			Lt Struct Reference	
	4.17.1	Detailed I	Description	 . 24

	4.17.2	Field Doo	cumentation	. 24
		4.17.2.1	EncoderSettings	. 24
		4.17.2.2	MaxCurrentConsumption	. 24
		4.17.2.3	MaxOperatingFrequency	. 24
		4.17.2.4	SupplyVoltageMax	. 24
		4.17.2.5	SupplyVoltageMin	. 24
4.18	engine.	_settings_c	calb_t Struct Reference	. 24
	4.18.1	Field Doo	cumentation	. 25
		4.18.1.1	Antiplay	. 25
		4.18.1.2	EngineFlags	. 25
		4.18.1.3	MicrostepMode	. 25
		4.18.1.4	NomCurrent	. 25
		4.18.1.5	NomSpeed	. 25
		4.18.1.6	NomVoltage	. 25
		4.18.1.7	StepsPerRev	. 26
4.19	engine.	_settings_t	Struct Reference	. 26
	4.19.1	Detailed I	Description	. 26
	4.19.2	Field Doo	cumentation	. 26
		4.19.2.1	Antiplay	. 26
		4.19.2.2	EngineFlags	. 27
		4.19.2.3	MicrostepMode	. 27
		4.19.2.4	NomCurrent	. 27
		4.19.2.5	NomSpeed	. 27
		4.19.2.6	NomVoltage	. 27
		4.19.2.7	StepsPerRev	. 27
		4.19.2.8	uNomSpeed	. 27
4.20	entype.	_settings_t	Struct Reference	. 27
	4.20.1	Detailed I	Description	. 28
	4.20.2	Field Doo	cumentation	. 28
		4.20.2.1	DriverType	. 28
		4.20.2.2	EngineType	. 28
4.21	extio_se	ettings₋t St	truct Reference	. 28
	4.21.1	Detailed I	Description	. 28
	4.21.2	Field Doo	cumentation	. 28
		4.21.2.1	EXTIOModeFlags	. 28
		4.21.2.2	EXTIOSetupFlags	. 29
4.22	feedba	ck_settings	s_t Struct Reference	. 29
	4.22.1	Detailed I	Description	. 29
	4.22.2	Field Doo	cumentation	. 29
		4.22.2.1	FeedbackFlags	. 29

CONTENTS vi

		4.22.2.2	FeedbackType	 . 2
		4.22.2.3	HallShift	 . 2
		4.22.2.4	HallSPR	 . 2
4.23	gear₋in	formation_	_t Struct Reference	 . 30
	4.23.1	Detailed	Description	 . 30
	4.23.2	Field Doo	cumentation	 . 3
		4.23.2.1	Manufacturer	 . 30
		4.23.2.2	PartNumber	 . 3
4.24	gear_se	ettings₋t St	struct Reference	 . 3
	4.24.1	Detailed	Description	 . 3
	4.24.2	Field Doo	cumentation	 . 3
		4.24.2.1	Efficiency	 . 3
		4.24.2.2	InputInertia	 . 3
		4.24.2.3	MaxOutputBacklash	 . 3
		4.24.2.4	RatedInputSpeed	 . 3
		4.24.2.5	RatedInputTorque	 . 3
		4.24.2.6	ReductionIn	 . 3
		4.24.2.7	ReductionOut	 . 3
4.25	get_pos	sition_calb.	at Struct Reference	 . 3
	4.25.1	Field Doo	cumentation	 . 3
		4.25.1.1	EncPosition	 . 3
		4.25.1.2	Position	 . 3
4.26	get₋pos	sition_t Stru	ruct Reference	 . 3
	4.26.1	Detailed	Description	 . 3
	4.26.2	Field Doo	cumentation	 . 3
		4.26.2.1	EncPosition	 . 3
4.27	hallsen	sor_inform	nation_t Struct Reference	 . 3
	4.27.1	Detailed	Description	 . 3
	4.27.2	Field Doo	cumentation	 . 3
		4.27.2.1	Manufacturer	 . 3
		4.27.2.2	PartNumber	 . 3
4.28	hallsen	sor_setting	gs_t Struct Reference	 . 3
	4.28.1	Detailed	Description	 . 3
	4.28.2	Field Doo	cumentation	 . 3
		4.28.2.1	MaxCurrentConsumption	 . 3
		4.28.2.2	MaxOperatingFrequency	 . 3
		4.28.2.3	SupplyVoltageMax	 . 3
		4.28.2.4	SupplyVoltageMin	 . 3
4.29	home_s	settings_ca	alb_t Struct Reference	 . 3
	4.29.1	Field Doo	cumentation	 . 3

CONTENTS vii

		4.29.1.1	FastHome	 35
		4.29.1.2	HomeDelta	 35
		4.29.1.3	HomeFlags	 35
		4.29.1.4	SlowHome	 35
4.30	home_s	settings_t S	Struct Reference	 35
	4.30.1	Detailed I	Description	 35
	4.30.2	Field Doo	cumentation	 36
		4.30.2.1	FastHome	 36
		4.30.2.2	HomeDelta	 36
		4.30.2.3	HomeFlags	 36
		4.30.2.4	SlowHome	 36
		4.30.2.5	uFastHome	 36
		4.30.2.6	uHomeDelta	 36
		4.30.2.7	uSlowHome	 36
4.31	joystick	_settings_t	t Struct Reference	 36
	4.31.1	Detailed I	Description	 37
	4.31.2	Field Doo	cumentation	 37
		4.31.2.1	DeadZone	 37
		4.31.2.2	ExpFactor	 37
		4.31.2.3	JoyCenter	 37
		4.31.2.4	JoyFlags	 37
		4.31.2.5	JoyHighEnd	 38
		4.31.2.6	JoyLowEnd	 38
4.32	motor_i	nformation	n_t Struct Reference	 38
	4.32.1	Detailed I	Description	 38
	4.32.2	Field Doo	cumentation	 38
		4.32.2.1	Manufacturer	 38
		4.32.2.2	PartNumber	 38
4.33	motor_s	settings_t S	Struct Reference	 38
	4.33.1	Detailed I	Description	 40
	4.33.2	Field Doo	cumentation	 40
		4.33.2.1	Detent Torque	 40
		4.33.2.2	MaxCurrent	 40
		4.33.2.3	MaxCurrentTime	 40
		4.33.2.4	MaxSpeed	 40
		4.33.2.5	MechanicalTimeConstant	 40
		4.33.2.6	MotorType	 40
		4.33.2.7	NoLoadCurrent	 40
		4.33.2.8	NoLoadSpeed	 40
		4.33.2.9	NominalCurrent	 41

CONTENTS viii

		4.33.2.10 NominalPower	41
		4.33.2.11 NominalSpeed	41
		4.33.2.12 NominalTorque	41
		4.33.2.13 NominalVoltage	41
		4.33.2.14 Phases	41
		4.33.2.15 Poles	41
		4.33.2.16 RotorInertia	41
		4.33.2.17 SpeedConstant	41
		4.33.2.18 SpeedTorqueGradient	41
		4.33.2.19 StallTorque	42
		4.33.2.20 TorqueConstant	42
		4.33.2.21 WindingInductance	42
		4.33.2.22 WindingResistance	42
4.34	move_s	ettings_calb_t Struct Reference	42
	4.34.1	Field Documentation	42
		4.34.1.1 Accel	42
		4.34.1.2 AntiplaySpeed	42
		4.34.1.3 Decel	42
		4.34.1.4 Speed	43
4.35	move_s	ettings_t Struct Reference	43
	4.35.1	Detailed Description	43
	4.35.2	Field Documentation	43
		4.35.2.1 Accel	43
		4.35.2.2 AntiplaySpeed	43
		4.35.2.3 Decel	43
		4.35.2.4 Speed	44
		4.35.2.5 uAntiplaySpeed	44
		4.35.2.6 uSpeed	44
4.36	pid₋set	ings_t Struct Reference	44
	4.36.1	Detailed Description	44
4.37	power_	settings_t Struct Reference	44
	4.37.1	Detailed Description	45
	4.37.2	Field Documentation	45
		4.37.2.1 CurrentSetTime	45
		4.37.2.2 CurrReductDelay	45
		4.37.2.3 HoldCurrent	45
		4.37.2.4 PowerFlags	45
		4.37.2.5 PowerOffDelay	45
4.38	secure	settings_t Struct Reference	46
	4.38.1	Detailed Description	46

	4.38.2.1 Criticallpwr	46
	4.38.2.2 Criticallusb	46
	4.38.2.3 CriticalT	46
	4.38.2.4 CriticalUpwr	47
	4.38.2.5 CriticalUusb	47
	4.38.2.6 Flags	47
	4.38.2.7 LowUpwrOff	47
	4.38.2.8 MinimumUusb	47
serial_n	number_t Struct Reference	47
4.39.1	Detailed Description	47
4.39.2	Field Documentation	48
	4.39.2.1 Key	48
	4.39.2.2 SN	48
set_pos	ition_calb_t Struct Reference	48
4.40.1	Field Documentation	48
	4.40.1.1 EncPosition	48
	4.40.1.2 PosFlags	48
	4.40.1.3 Position	48
set_pos	ition_t Struct Reference	48
4.41.1	Detailed Description	49
4.41.2	Field Documentation	49
	4.41.2.1 EncPosition	49
	4.41.2.2 PosFlags	49
stage_ii	nformation_t Struct Reference	49
4.42.1	Detailed Description	49
4.42.2	Field Documentation	49
	4.42.2.1 Manufacturer	49
	4.42.2.2 PartNumber	49
stage_r	name_t Struct Reference	50
4.43.1	Detailed Description	50
4.43.2	Field Documentation	50
	4.43.2.1 PositionerName	50
stage_s	ettings_t Struct Reference	50
4.44.1	Detailed Description	51
4.44.2	Field Documentation	51
	4.44.2.1 HorizontalLoadCapacity	51
	4.44.2.2 LeadScrewPitch	51
	4.44.2.3 MaxCurrentConsumption	51
	4.44.2.4 MaxSpeed	51
	4.39.1 4.39.2 set_pos 4.40.1 set_pos 4.41.1 4.41.2 stage_ii 4.42.1 4.42.2 stage_r 4.43.1 4.43.2 stage_s 4.44.1	4.38.2.2 CriticalIUsb 4.38.2.4 CriticalUpwr 4.38.2.5 CriticalUusb 4.38.2.6 Flags 4.38.2.7 LowUpwrOff 4.38.2.8 MinimumUusb serial.number.t Struct Reference 4.39.1 Detailed Description 4.39.2.1 Key 4.39.2.2 SN set.position.caib.t Struct Reference 4.40.1.1 EncPosition 4.40.1.2 PosFlags 4.40.1.3 Position set.position.1 Struct Reference 4.41.1 Detailed Description 4.41.2 Field Documentation 4.41.1 Detailed Description 4.42.1 Detailed Description 4.42.2 Field Documentation 4.42.1 Detailed Description 4.42.1 Position Detailed Description 4.42.2 Field Documentation 4.42.1 Detailed Description 4.43.1 Detailed Description 4.44.2.1 HorizontalLoadCapacity 4.44.2 Field Documentation 4.43.1 HorizontalLoadCapacity 4.44.2 LeadScrewPitch 4.44.2 MaxCurrentConsumption

CONTENTS x

	4.44.2.5	SupplyVoltageMax	51
	4.44.2.6	SupplyVoltageMin	51
	4.44.2.7	TravelRange	51
	4.44.2.8	Units	52
	4.44.2.9	VerticalLoadCapacity	52
4.45 status_	calb_t Strud	ct Reference	52
4.45.1	Field Doc	eumentation	53
	4.45.1.1	CmdBufFreeSpace	53
	4.45.1.2	CurPosition	53
	4.45.1.3	CurSpeed	53
	4.45.1.4	CurT	53
	4.45.1.5	EncPosition	53
	4.45.1.6	EncSts	53
	4.45.1.7	Flags	53
	4.45.1.8	GPIOFlags	53
	4.45.1.9	lpwr	53
	4.45.1.10	lusb	53
	4.45.1.11	MoveSts	53
	4.45.1.12	MvCmdSts	53
	4.45.1.13	PWRSts	54
	4.45.1.14	Upwr	54
	4.45.1.15	Uusb	54
	4.45.1.16	WindSts	54
4.46 status_	t Struct Re	ference	54
4.46.1	Detailed [	Description	55
4.46.2	Field Doc	eumentation	55
	4.46.2.1	CmdBufFreeSpace	55
	4.46.2.2	CurPosition	55
	4.46.2.3	CurSpeed	55
	4.46.2.4	CurT	55
	4.46.2.5	EncPosition	55
	4.46.2.6	EncSts	55
	4.46.2.7	Flags	55
	4.46.2.8	GPIOFlags	56
	4.46.2.9	lpwr	56
	4.46.2.10	lusb	56
	4.46.2.11	MoveSts	56
	4.46.2.12	MvCmdSts	56
	4.46.2.13	PWRSts	56
	4.46.2.14	uCurPosition	56

CONTENTS xi

		4.46.2.15 uCurSpeed	56
		4.46.2.16 Upwr	56
		4.46.2.17 Uusb	56
		4.46.2.18 WindSts	56
4.47	sync₋in	n_settings_calb_t Struct Reference	57
	4.47.1	Field Documentation	57
		4.47.1.1 ClutterTime	57
		4.47.1.2 Position	57
		4.47.1.3 Speed	57
		4.47.1.4 SyncInFlags	57
4.48	sync_in	n_settings⊥t Struct Reference	57
	4.48.1	Detailed Description	58
	4.48.2	Field Documentation	58
		4.48.2.1 ClutterTime	58
		4.48.2.2 Speed	58
		4.48.2.3 SyncInFlags	58
		4.48.2.4 uPosition	58
		4.48.2.5 uSpeed	58
4.49	sync_o	ut_settings_calb_t Struct Reference	58
	4.49.1	Field Documentation	59
		4.49.1.1 Accuracy	59
		4.49.1.2 SyncOutFlags	59
		4.49.1.3 SyncOutPeriod	59
		4.49.1.4 SyncOutPulseSteps	59
4.50	sync_o	ut_settings_t Struct Reference	59
	4.50.1	Detailed Description	60
	4.50.2	Field Documentation	60
		4.50.2.1 Accuracy	60
		4.50.2.2 SyncOutFlags	60
		4.50.2.3 SyncOutPeriod	60
		4.50.2.4 SyncOutPulseSteps	60
		4.50.2.5 uAccuracy	60
4.51	uart_se	ettings_t Struct Reference	60
	4.51.1	Detailed Description	61
	4.51.2	Field Documentation	61
		4.51.2.1 UARTSetupFlags	61
File	Docume	entation	62
5.1			62
J. 1	5.1.1		81
		=	٠.

5

CONTENTS xii

5.1.2	Macro De	efinition Documentation	82
	5.1.2.1	ALARM_ON_DRIVER_OVERHEATING	82
	5.1.2.2	BORDER_IS_ENCODER	82
	5.1.2.3	BORDER_STOP_LEFT	82
	5.1.2.4	BORDER_STOP_RIGHT	82
	5.1.2.5	BORDERS_SWAP_MISSET_DETECTION	82
	5.1.2.6	BRAKE_ENABLED	82
	5.1.2.7	BRAKE_ENG_PWROFF	82
	5.1.2.8	CONTROL_BTN_LEFT_PUSHED_OPEN	82
	5.1.2.9	CONTROL_BTN_RIGHT_PUSHED_OPEN	82
	5.1.2.10	CONTROL_MODE_BITS	82
	5.1.2.11	CONTROL_MODE_JOY	82
	5.1.2.12	CONTROL_MODE_LR	83
	5.1.2.13	CONTROL_MODE_OFF	83
	5.1.2.14	CTP_ALARM_ON_ERROR	83
	5.1.2.15	CTP_BASE	83
	5.1.2.16	CTP_ENABLED	83
	5.1.2.17	DRIVER_TYPE_DISCRETE_FET	83
	5.1.2.18	DRIVER_TYPE_EXTERNAL	83
	5.1.2.19	DRIVER_TYPE_INTEGRATE	83
	5.1.2.20	EEPROM_PRECEDENCE	83
	5.1.2.21	ENC_STATE_ABSENT	83
	5.1.2.22	ENC_STATE_MALFUNC	83
	5.1.2.23	ENC_STATE_OK	83
	5.1.2.24	ENC_STATE_REVERS	84
	5.1.2.25	ENC_STATE_UNKNOWN	84
	5.1.2.26	ENDER_SW1_ACTIVE_LOW	84
	5.1.2.27	ENDER_SW2_ACTIVE_LOW	84
	5.1.2.28	ENDER_SWAP	84
	5.1.2.29	ENGINE_ACCEL_ON	84
	5.1.2.30	ENGINE_ANTIPLAY	84
	5.1.2.31	ENGINE_LIMIT_CURR	84
	5.1.2.32	ENGINE_LIMIT_RPM	84
	5.1.2.33	ENGINE_LIMIT_VOLT	84
	5.1.2.34	ENGINE_MAX_SPEED	84
	5.1.2.35	ENGINE_REVERSE	85
	5.1.2.36	ENGINE_TYPE_2DC	85
	5.1.2.37	ENGINE_TYPE_BRUSHLESS	85
	5.1.2.38	ENGINE_TYPE_DC	85
	5.1.2.39	ENGINE_TYPE_NONE	85

CONTENTS xiii

5.1.2.40	ENGINE_TYPE_STEP	35
5.1.2.41	ENGINE_TYPE_TEST 8	35
5.1.2.42	ENUMERATE_PROBE	35
5.1.2.43	EXTIO_SETUP_INVERT	35
5.1.2.44	EXTIO_SETUP_MODE_IN_HOME	35
5.1.2.45	EXTIO_SETUP_MODE_IN_MOVR	35
5.1.2.46	EXTIO_SETUP_MODE_IN_NOP	36
5.1.2.47	EXTIO_SETUP_MODE_IN_PWOF	36
5.1.2.48	EXTIO_SETUP_MODE_IN_STOP	36
5.1.2.49	EXTIO_SETUP_MODE_OUT_ALARM	36
5.1.2.50	EXTIO_SETUP_MODE_OUT_MOTOR_FOUND	36
5.1.2.51	EXTIO_SETUP_MODE_OUT_MOTOR_ON	36
5.1.2.52	EXTIO_SETUP_MODE_OUT_MOVING	36
5.1.2.53	EXTIO_SETUP_MODE_OUT_OFF	36
5.1.2.54	EXTIO_SETUP_MODE_OUT_ON	36
5.1.2.55	EXTIO_SETUP_OUTPUT 8	36
5.1.2.56	FEEDBACK_EMF 8	36
5.1.2.57	FEEDBACK_ENC_REVERSE	36
5.1.2.58	FEEDBACK_ENCODER	37
5.1.2.59	FEEDBACK_ENCODERHALL	37
5.1.2.60	FEEDBACK_HALL_REVERSE	37
5.1.2.61	FEEDBACK_NONE	37
5.1.2.62	H_BRIDGE_ALERT	37
5.1.2.63	HOME_DIR_FIRST	37
5.1.2.64	HOME_DIR_SECOND	37
5.1.2.65	HOME_HALF_MV 8	37
5.1.2.66	HOME_MV_SEC_EN	37
5.1.2.67	HOME_STOP_FIRST_BITS 8	37
5.1.2.68	HOME_STOP_FIRST_LIM	37
5.1.2.69	HOME_STOP_FIRST_REV	37
5.1.2.70	HOME_STOP_FIRST_SYN	38
5.1.2.71	HOME_STOP_SECOND_BITS	38
5.1.2.72	HOME_STOP_SECOND_LIM	38
5.1.2.73	HOME_STOP_SECOND_REV	38
5.1.2.74	HOME_STOP_SECOND_SYN	38
5.1.2.75	JOY_REVERSE	38
5.1.2.76	LOW_UPWR_PROTECTION	38
5.1.2.77	MICROSTEP_MODE_FRAC_128	38
5.1.2.78	MICROSTEP_MODE_FRAC_16	38
5.1.2.79	MICROSTEP_MODE_FRAC_2	38

CONTENTS xiv

5.1.2.80 M	IICROSTEP_MODE_FRAC_256	88
5.1.2.81 M	IICROSTEP_MODE_FRAC_32	88
5.1.2.82 M	IICROSTEP_MODE_FRAC_4	89
5.1.2.83 M	IICROSTEP_MODE_FRAC_64	89
5.1.2.84 M	IICROSTEP_MODE_FRAC_8	89
5.1.2.85 M	IICROSTEP_MODE_FULL	89
5.1.2.86 M	IOVE_STATE_ANTIPLAY	89
5.1.2.87 M	IOVE_STATE_MOVING	89
5.1.2.88 M	IOVE_STATE_TARGET_SPEED	89
5.1.2.89 M	VCMD_ERROR	89
5.1.2.90 M	IVCMD_HOME	89
5.1.2.91 M	VCMD_LEFT	89
5.1.2.92 M	IVCMD_LOFT	89
5.1.2.93 M	IVCMD_MOVE	89
5.1.2.94 M	IVCMD_MOVR	90
5.1.2.95 M	IVCMD_NAME_BITS	90
5.1.2.96 M	IVCMD_RIGHT	90
5.1.2.97 M	IVCMD_RUNNING	90
5.1.2.98 M	IVCMD_SSTP	90
5.1.2.99 M	IVCMD_STOP	90
5.1.2.100 M	IVCMD_UKNWN	90
5.1.2.101 P	OWER_OFF_ENABLED	90
5.1.2.102 P	OWER_REDUCT_ENABLED	90
5.1.2.103 P	OWER_SMOOTH_CURRENT	90
5.1.2.104 P	WR_STATE_MAX	90
5.1.2.105 P	WR_STATE_NORM	90
5.1.2.106 P	WR_STATE_OFF	91
5.1.2.107 P	WR_STATE_REDUCT	91
5.1.2.108 P	WR_STATE_UNKNOWN	91
5.1.2.109 R	EV_SENS_INV	91
5.1.2.110 S	ETPOS_IGNORE_ENCODER	91
5.1.2.111 S	ETPOS_IGNORE_POSITION	91
5.1.2.112 S	TATE_ALARM	91
5.1.2.113 S	TATE_BORDERS_SWAP_MISSET	91
5.1.2.114 S	TATE_BRAKE	91
5.1.2.115 S	TATE_BUTTON_LEFT	91
5.1.2.116 S	TATE_BUTTON_RIGHT	91
5.1.2.117 S	TATE_CONTR	91
5.1.2.118 S	TATE_CONTROLLER_OVERHEAT	92
5.1.2.119 S	TATE_CTP_ERROR	92

CONTENTS xv

5.1.2.120 STATE_DIG_SIGNAL
5.1.2.121 STATE_EEPROM_CONNECTED
5.1.2.122 STATE_ENC_A
5.1.2.123 STATE_ENC_B
5.1.2.124 STATE_ERRC
5.1.2.125 STATE_ERRD
5.1.2.126 STATE_ERRV
5.1.2.127 STATE_GPIO_LEVEL
5.1.2.128 STATE_GPIO_PINOUT
5.1.2.129 STATE_HALL_A
5.1.2.130 STATE_HALL_B
5.1.2.131 STATE_HALL_C
5.1.2.132 STATE_LEFT_EDGE
5.1.2.133 STATE_LOW_USB_VOLTAGE
5.1.2.134 STATE_OVERLOAD_POWER_CURRENT
5.1.2.135 STATE_OVERLOAD_POWER_VOLTAGE
5.1.2.136 STATE_OVERLOAD_USB_CURRENT
5.1.2.137 STATE_OVERLOAD_USB_VOLTAGE
5.1.2.138 STATE_POWER_OVERHEAT
5.1.2.139 STATE_REV_SENSOR
5.1.2.140 STATE_RIGHT_EDGE
5.1.2.141 STATE_SECUR
5.1.2.142 STATE_SYNC_INPUT
5.1.2.143 STATE_SYNC_OUTPUT
5.1.2.144 SYNCIN_ENABLED
5.1.2.145 SYNCIN_GOTOPOSITION
5.1.2.146 SYNCIN_INVERT
5.1.2.147 SYNCOUT_ENABLED
5.1.2.148 SYNCOUT_IN_STEPS
5.1.2.149 SYNCOUT_INVERT
5.1.2.150 SYNCOUT_ONPERIOD
5.1.2.151 SYNCOUT_ONSTART
5.1.2.152 SYNCOUT_ONSTOP
5.1.2.153 SYNCOUT_STATE
5.1.2.154 UART_PARITY_BITS
5.1.2.155 WIND_A_STATE_ABSENT
5.1.2.156 WIND_A_STATE_MALFUNC
5.1.2.157 WIND_A_STATE_OK
5.1.2.158 WIND_A_STATE_UNKNOWN
5.1.2.159 WIND_B_STATE_ABSENT

CONTENTS xvi

	5.1.2.160	WIND_B_STATE_MALFUNC	95
	5.1.2.161	WIND_B_STATE_OK	95
	5.1.2.162	2 WIND_B_STATE_UNKNOWN	95
	5.1.2.163	3 XIMC_API	95
5.1.3	Typedef [	Documentation	95
	5.1.3.1	logging_callback_t	95
5.1.4	Function	Documentation	96
	5.1.4.1	close_device	96
	5.1.4.2	command_clear_fram	96
	5.1.4.3	command_eeread_settings	96
	5.1.4.4	command_eesave_settings	96
	5.1.4.5	command_home	96
	5.1.4.6	command_left	97
	5.1.4.7	command_loft	97
	5.1.4.8	command_move	97
	5.1.4.9	command_movr	97
	5.1.4.10	command_power_off	98
	5.1.4.11	command_read_settings	98
	5.1.4.12	command_reset	98
	5.1.4.13	command_right	98
	5.1.4.14	command_save_settings	98
	5.1.4.15	command_sstp	99
	5.1.4.16	command_stop	99
	5.1.4.17	command_update_firmware	99
	5.1.4.18	command_zero	99
	5.1.4.19	enumerate_devices	99
	5.1.4.20	free_enumerate_devices	100
	5.1.4.21	get_accessories_settings	100
	5.1.4.22	get_analog_data	100
	5.1.4.23	get_bootloader_version	100
	5.1.4.24	get_brake_settings	100
	5.1.4.25	get_chart_data	101
	5.1.4.26	get_control_settings	101
	5.1.4.27	get_controller_name	101
	5.1.4.28	get_ctp_settings	101
	5.1.4.29	get_debug_read	102
	5.1.4.30	get_device_count	102
	5.1.4.31	get_device_information	102
	5.1.4.32	get_device_name	102
	5.1.4.33	get_edges_settings	102

CONTENTS xvii

5.1.4.34	get_encoder_information
5.1.4.35	get_encoder_settings
5.1.4.36	get_engine_settings
5.1.4.37	get_entype_settings
5.1.4.38	get_enumerate_device_information
5.1.4.39	get_enumerate_device_serial
5.1.4.40	get_extio_settings
5.1.4.41	get_feedback_settings
5.1.4.42	get_firmware_version
5.1.4.43	get_gear_information
5.1.4.44	get_gear_settings
5.1.4.45	get_hallsensor_information
5.1.4.46	get_hallsensor_settings
5.1.4.47	get_home_settings
5.1.4.48	get_joystick_settings
5.1.4.49	get_motor_information
5.1.4.50	get_motor_settings
5.1.4.51	get_move_settings
5.1.4.52	get_pid_settings
5.1.4.53	get_position
5.1.4.54	get_power_settings
5.1.4.55	get_secure_settings
5.1.4.56	get_serial_number
5.1.4.57	get_stage_information
5.1.4.58	get_stage_name
5.1.4.59	get_stage_settings
5.1.4.60	get_status
5.1.4.61	get_status_calb
5.1.4.62	get_sync_in_settings
5.1.4.63	get_sync_out_settings
5.1.4.64	get_uart_settings
5.1.4.65	goto_firmware
5.1.4.66	has_firmware
5.1.4.67	logging_callback_stderr_narrow
5.1.4.68	logging_callback_stderr_wide
5.1.4.69	msec_sleep
5.1.4.70	open_device
5.1.4.71	probe_device
5.1.4.72	service_command_updf111
5.1.4.73	set_accessories_settings

CONTENTS xviii

5.1.4.74	set_add_sync_in_action	11
5.1.4.75	set_brake_settings	12
5.1.4.76	set_control_settings	12
5.1.4.77	set_controller_name	12
5.1.4.78	set_ctp_settings	12
5.1.4.79	set_edges_settings	12
5.1.4.80	set_encoder_information	13
5.1.4.81	set_encoder_settings	13
5.1.4.82	set_engine_settings	13
5.1.4.83	set_entype_settings	13
5.1.4.84	set_extio_settings	14
5.1.4.85	set_feedback_settings	14
5.1.4.86	set_gear_information	14
5.1.4.87	set_gear_settings	14
5.1.4.88	set_hallsensor_information	15
5.1.4.89	set_hallsensor_settings	15
5.1.4.90	set_home_settings	15
5.1.4.91	set_joystick_settings	15
5.1.4.92	set_logging_callback	16
5.1.4.93	set_motor_information	16
5.1.4.94	set_motor_settings	16
5.1.4.95	set_move_settings	16
5.1.4.96	set_pid_settings	17
5.1.4.97	set_position	17
5.1.4.98	set_power_settings	17
5.1.4.99	set_secure_settings	17
5.1.4.100	set_serial_number	18
5.1.4.101	set_stage_information	18
5.1.4.102	set_stage_name11	18
5.1.4.103	set_stage_settings	18
5.1.4.104	set_sync_in_settings	18
5.1.4.105	set_sync_out_settings	19
5.1.4.106	set_uart_settings	19
5.1.4.107	write_key	19
5.1.4.108	ximc_fix_usbser_sys	20
5.1.4.109	ximc_version	20

# Chapter 1

# Introduction

### 1.1 About

Congratulations on choosing XIMC multi-platform programming library! This document contains all information about XIMC library. It utilizes well known virtual COM-port interface, so you can use it on Windows 7, Windows Vista, Windows XP, Windows Server 2003, Windows 2000, Linux, Mac OS X. XIMC multi-platform programing library supports plug/unplug on the fly. One program can control one device. Multiple processes (programs) that control one device simultaneously are not allowed.

## 1.2 System requirements

## 1.2.1 For rebuilding library

#### On Windows:

- Windows 2000 or later, 64-bit system (if compiling both arhitectures) or 32-bit system.
- Microsoft Visual C++ 2008 or later
- · cygwin with tar, bison, flex installed

#### On Linux or FreeBSD:

- 64-bit or/and 32-bit system system
- · gcc 4 or later
- common autotools: autoconf, autoheader, aclocal, automake, autoreconf, libtool
- gmake
- · doxygen for building docs
- · LaTeX distribution (teTeX or texlive) for building docs
- flex 2.5.30+
- bison
- mercurial (for building developer version from hg)

### On Mac OS X:

· XCode 4

- doxygen
- mactex
- · autotools
- mercurial (for building developer version from hg)

If mercurial is used, please enable 'purge' extension by adding to  $\sim$ /.hgrc following lines:

```
[extensions]
hgext.purge=
```

### 1.2.2 For using library

Supported operating systems (32 or 64 bit):

- Mac OS X 10.6
- · Windows 2000 or later
- Autotools-compatible unix. Package is installed from sources.
- Linux debian-based. DEB package is built against Debian Squeeze 6
- Linux rpm-based. RPM is built against OpenSUSE 10
- FreeBSD 9. Package is provided.

#### Build requirements:

- Windows: Microsoft Visual C++ 2008 or mingw (currently not supported)
- UNIX: gcc 4, gmake
- · Mac OS X: XCode 4

# Chapter 2

# How to rebuild library

## 2.1 Building on generic UNIX

Generic version could be built with standard autotools.

./build.sh lib

Built files (library, headers, documentation) are installed to ./dist/local directory. It is a generic developer build. Sometimes you need to specify additional parameters to command line for your machine. Please look to following OS sections.

## 2.2 Building on debian-based linux systems

Requirement: 64-bit and 32-bit debian system, ubuntu Typical set of packages: gcc, autotools, autoconf, libtool, dpkg-dev, flex, bison, doxygen, texlive, mercurial

It's required to match library and host architecture: 64-bit library can be built only at 64-bit host, 32-bit library - only at 32-bit host.

To build library and package Invoke a script:

\$ ./build.sh libdeb

Grab packages from ./dist/latest/deb and locally installed binaries from ./dist/local.

# 2.3 Building on redhat-based linux systems

Requirement: 64-bit redhat-based system (Fedora, Red Hat, SUSE) Typical set of packages: gcc, autotools, autoconf, libtool, flex, bison, doxygen, texlive, mercurial

It's possible to build both 32- and 64-bit libraries on 64-bit host system. 64-bit library can't be built on 32-bit system.

To build library and package invoke a script:

\$ ./build.sh librpm

Grab packages from ./dist/latest/rpm and locally installed binaries from ./dist/local.

# 2.4 Building on FreeBSD

Requirement: 64-bit or 32-bit FreeBSD Typical set of packages: gcc, autotools, autoconf, libtool, flex, bison, doxygen, teTeX, mercurial

It's required to match library and host architecture. Also you need to fix a configure.ac to exclude SOVER from the package name (freebsd does not use linux conventions on library versioning).

Attention! It's needed to specify additional parameters for a simple build.

```
$ ./build.sh lib LEX=/usr/local/bin/flex CXXFLAGS=-I/usr/local/include/flex
```

To build a library and package invoke following command. It requires sudo privileges for port installing and specially crafted /usr/ports/local tree. Consult a script for details.

```
$ ./build.sh libfreebsd
```

Grab packages from ./dist/latest/freebsd.

# 2.5 Buliding on Mac OS X

To build and package a script invoke a script:

```
$ ./build.sh libosx
```

Built library (classical and framework), examples (classical and .app), documentation are located at ./dist/latest/macosx, locally installed binaries from ./dist/local.

# 2.6 Buliding on Windows

Requirements: 64-bit windows (build script builds both architectures), cygwin (must be installed to a default path), mercurial.

Invoke a script:

```
$ ./build.bat
```

Grab packages from ./dist/latest/win32 and ./dist/latest/win64

### 2.7 Source code access

XIMC source codes are given under special request.

# Chapter 3

# How to use with...

Library usage can be examinated from test application testapp. Non-C languages are supported because library supports stdcall calling convention and so can be used with a variety of languages.

C test project is located at 'examples/testapp' directory, C# test project - at 'examples/testcs', VB.NET - 'examples/testvbnet', Delphi 6 - 'examples/testdelphi', sample bindings for MATLAB - 'examples/testmatlab'

## 3.1 Usage with C

#### 3.1.1 Visual C++

Testapp can be built using testapp.sln. Library must be compiled with MS Visual C++ too, mingw-library isn't supported. Make sure that Microsoft Visual C++ Redistributable Package is installed.

NOTE: Example compiled with(MS Visual C++ 2008 SP1 and needs package 9.0.307291 (provided with SDK - vcredist\_x86 or vcredist\_x64)

Open solution examples/testapp/testapp.sln, build and run from the IDE.

#### 3.1.2 MinGW

MinGW is a port of GCC to win32 platform. It's required to install MinGW package. Currently not supported MinGW-compiled testapp can be built with MS Visual C++ or mingw library.

```
$ mingw32-make -f Makefile.mingw all
```

Then copy library libximc.dll to current directory and launch testapp.exe.

#### 3.1.3 C++ Builder

First of all you should create C++ Builder-style import library. Visual C++ library is not compatible with BCB. Invoke:

```
$ implib libximc.lib libximc.def
```

Then compile test application:

```
$ bcc32 -I..\..\ximc\win32 -L..\..\ximc\win32 -DWIN32 -DNDEBUG -D_WINDOWS
testapp.c libximc.lib
```

3.2 .NET 6

#### 3.1.4 XCode

Test app should be built with XCode project testapp.xcodeproj. Library is a Mac OS X framework, and at example application it's bundled inside testapp.app

Then launch application testapp.app and check activity output in Console.app.

#### 3.1.5 GCC

Make sure that libximc (rpm, deb, freebsd package or tarball) is installed at your system. Installation of package should be performed with a package manager of operating system. On OS X plain dylib library and a framework is provided.

Note that user should belong to system group which allows access to a serial port (dip or serial, for example).

Test application can be built with the installed library with the following script:

\$ make

In case of cross-compilation (target architecture differs from the current system architecture) feed -m64 or -m32 flag to compiler. On OS X it's needed to use -arch flag instead to build an universal binary. Please consult a compiler documentation.

Then launch the application as:

\$ make run

Note: make run on OS X copies a library to the current directory. If you want to use library from the custom directory please be sure to specify LD\_LIBRARY\_PATH or DYLD\_LIBRARY\_PATH to the directory with the library.

#### 3.2 .NET

Wrapper assembly for libximc.dll is wrappers/csharp/ximcnet.dll. It is provided with two different architectures and depends on .NET 2.0.

Test .NET applications for Visual Studio 2008 is located at testcs (for C#) and testvbnet (for VB.NET) respectively. Open solutions, build and run.

## 3.3 Delphi

Wrapper for libximc.dll is a unit wrappers/delphi/ximc.pas

Console test application for is located at testdelphi. Tested with Delphi 6 and only 32-bit version.

Just compile, place DLL near the executable and run program.

#### 3.4 MATLAB

Sample MATLAB program testximc.m is provided at the directory examples/testmatlab. Fix first lines with the actual location of the XIMC library and launch M-file as:

\$ testximc

# Chapter 4

# Data Structure Documentation

# 4.1 accessories\_settings\_t Struct Reference

Additional accessories information.

#### Data Fields

· char MagneticBrakeInfo [25]

The manufacturer and the part number of magnetic brake, the maximum string length is 24 characters.

float MBRatedVoltage

Rated voltage for controlling the magnetic brake (B).

float MBRatedCurrent

Rated current for controlling the magnetic brake (A).

float MBTorque

Retention moment (mN m).

unsigned int MBSettings

Magnetic brake settings flags.

• char TemperatureSensorInfo [25]

The manufacturer and the part number of the temperature sensor, the maximum string length: 24 characters.

· float TSMin

The minimum measured temperature (degrees Celsius) Data type: float.

float TSMax

The maximum measured temperature (degrees Celsius) Data type: float.

float TSGrad

The temperature gradient (V/degrees Celsius).

unsigned int TSSettings

Temperature sensor settings flags.

· unsigned int LimitSwitchesSettings

Temperature sensor settings flags.

#### 4.1.1 Detailed Description

Additional accessories information.

See Also

```
set_accessories_settings
get_accessories_settings, set_accessories_settings
```

4.1.2 Field Documentation

4.1.2.1 unsigned int LimitSwitchesSettings

Temperature sensor settings flags.

4.1.2.2 char MagneticBrakeInfo[25]

The manufacturer and the part number of magnetic brake, the maximum string length is 24 characters.

4.1.2.3 float MBRatedCurrent

Rated current for controlling the magnetic brake (A).

Data type: float.

4.1.2.4 float MBRatedVoltage

Rated voltage for controlling the magnetic brake (B).

Data type: float.

4.1.2.5 unsigned int MBSettings

Magnetic brake settings flags.

4.1.2.6 float MBTorque

Retention moment (mN m).

Data type: float.

4.1.2.7 char TemperatureSensorInfo[25]

The manufacturer and the part number of the temperature sensor, the maximum string length: 24 characters.

4.1.2.8 float TSGrad

The temperature gradient (V/degrees Celsius).

Data type: float.

4.1.2.9 float TSMax

The maximum measured temperature (degrees Celsius) Data type: float.

4.1.2.10 float TSMin

The minimum measured temperature (degrees Celsius) Data type: float.

4.1.2.11 unsigned int TSSettings

Temperature sensor settings flags.

## 4.2 add\_sync\_in\_action\_calb\_t Struct Reference

#### Data Fields

float Position

Desired position or shift.

float Speed

Target speed.

#### 4.2.1 Field Documentation

4.2.1.1 float Position

Desired position or shift.

4.2.1.2 float Speed

Target speed.

## 4.3 add\_sync\_in\_action\_t Struct Reference

This command adds one element of the FIFO commands.

#### Data Fields

· int Position

Desired position or shift (whole steps)

• int uPosition

The fractional part of a position or shift in microsteps (-255  $\cdot$ 

• unsigned int Speed

Target speed(for stepper motor: steps / c, for DC: rpm).

· unsigned int uSpeed

Target speed in microsteps/s.

### 4.3.1 Detailed Description

This command adds one element of the FIFO commands.

See Also

set\_add\_sync\_in\_action

#### 4.3.2 Field Documentation

#### 4.3.2.1 unsigned int Speed

Target speed(for stepper motor: steps / c, for DC: rpm).

Range: 0..1000000.

#### 4.3.2.2 int uPosition

The fractional part of a position or shift in microsteps (-255.

. 255)(is only used with stepper motor)

#### 4.3.2.3 unsigned int uSpeed

Target speed in microsteps/s.

Using with stepper motor only. Range: 0..255.

## 4.4 analog\_data\_t Struct Reference

Analog data.

#### Data Fields

• unsigned int A1Voltage\_ADC

"Voltage on pin 1 winding A" raw data from ADC.

unsigned int A2Voltage\_ADC

"Voltage on pin 2 winding A" raw data from ADC.

• unsigned int B1Voltage\_ADC

"Voltage on pin 1 winding B" raw data from ADC.

unsigned int B2Voltage\_ADC

"Voltage on pin 2 winding B" raw data from ADC.

unsigned int SupVoltage\_ADC

"Voltage on the top of MOSFET full bridge" raw data from ADC.

unsigned int ACurrent\_ADC

"Winding A current" raw data from ADC.

unsigned int BCurrent\_ADC

"Winding B current" raw data from ADC.

unsigned int FullCurrent\_ADC

"Full current" raw data from ADC.

unsigned int Temp\_ADC

Voltage from temperature sensor, raw data from ADC.

unsigned int Joy\_ADC

Joystick raw data from ADC.

unsigned int Pot\_ADC

Voltage on "Potentiometer", raw data from ADC.

unsigned int L5\_ADC

USB supply voltage after the current sense resistor, from ADC.

unsigned int H5\_ADC

Power supply USB from ADC.

int A1Voltage

"Voltage on pin 1 winding A" calibrated data.

• int A2Voltage

"Voltage on pin 2 winding A" calibrated data.

· int B1Voltage

"Voltage on pin 1 winding B" calibrated data.

· int B2Voltage

"Voltage on pin 2 winding B" calibrated data.

• int SupVoltage

"Voltage on the top of MOSFET full bridge" calibrated data.

· int ACurrent

"Winding A current" calibrated data.

· int BCurrent

"Winding B current" calibrated data.

· int FullCurrent

"Full current" calibrated data.

· int Temp

Temperature, calibrated data.

int Joy

Joystick, calibrated data.

• int Pot

Potentiometer, calibrated data.

int L5

USB supply voltage after the current sense resistor.

• int H5

Power supply USB.

- · unsigned int deprecated
- int R

Motor winding resistance in mOhms(is only used with stepper motor).

int L

Motor winding pseudo inductance in uHn(is only used with stepper motor).

#### 4.4.1 Detailed Description

Analog data.

This structure contains raw analog data from ADC embedded on board. These data used for device testing and deep recalibration by manufacturer only.

See Also

```
get_analog_data
get_analog_data
```

#### 4.4.2 Field Documentation

#### 4.4.2.1 int A1Voltage

"Voltage on pin 1 winding A" calibrated data.

#### 4.4.2.2 unsigned int A1Voltage\_ADC

"Voltage on pin 1 winding A" raw data from ADC.

#### 4.4.2.3 int A2Voltage

"Voltage on pin 2 winding A" calibrated data.

4.4.2.4 unsigned int A2Voltage\_ADC

"Voltage on pin 2 winding A" raw data from ADC.

4.4.2.5 int ACurrent

"Winding A current" calibrated data.

4.4.2.6 unsigned int ACurrent\_ADC

"Winding A current" raw data from ADC.

4.4.2.7 int B1Voltage

"Voltage on pin 1 winding B" calibrated data.

4.4.2.8 unsigned int B1Voltage\_ADC

"Voltage on pin 1 winding B" raw data from ADC.

4.4.2.9 int B2Voltage

"Voltage on pin 2 winding B" calibrated data.

4.4.2.10 unsigned int B2Voltage\_ADC

"Voltage on pin 2 winding B" raw data from ADC.

4.4.2.11 int BCurrent

"Winding B current" calibrated data.

4.4.2.12 unsigned int BCurrent\_ADC

"Winding B current" raw data from ADC.

4.4.2.13 int FullCurrent

"Full current" calibrated data.

4.4.2.14 unsigned int FullCurrent\_ADC

"Full current" raw data from ADC.

4.4.2.15 int Joy

Joystick, calibrated data.

4.4.2.16 unsigned int Joy\_ADC

Joystick raw data from ADC.

4.4.2.17 int L

Motor winding pseudo inductance in uHn(is only used with stepper motor).

4.4.2.18 int L5

USB supply voltage after the current sense resistor.

4.4.2.19 unsigned int L5\_ADC

USB supply voltage after the current sense resistor, from ADC.

4.4.2.20 int Pot

Potentiometer, calibrated data.

4.4.2.21 int R

Motor winding resistance in mOhms(is only used with stepper motor).

4.4.2.22 int SupVoltage

"Voltage on the top of MOSFET full bridge" calibrated data.

4.4.2.23 unsigned int SupVoltage\_ADC

"Voltage on the top of MOSFET full bridge" raw data from ADC.

4.4.2.24 int Temp

Temperature, calibrated data.

4.4.2.25 unsigned int Temp\_ADC

Voltage from temperature sensor, raw data from ADC.

# 4.5 brake\_settings\_t Struct Reference

Brake settings.

Data Fields

· unsigned int t1

Time in ms between turn on motor power and turn off brake.

• unsigned int t2

Time in ms between turn off brake and moving readiness.

· unsigned int t3

Time in ms between motor stop and turn on brake.

· unsigned int t4

Time in ms between turn on brake and turn off motor power.

· unsigned int BrakeFlags

Brake settings flags.

### 4.5.1 Detailed Description

Brake settings.

This structure contains parameters of brake control.

See Also

```
set_brake_settings
get_brake_settings, set_brake_settings
```

#### 4.5.2 Field Documentation

#### 4.5.2.1 unsigned int BrakeFlags

Brake settings flags.

```
4.5.2.2 unsigned int t1
```

Time in ms between turn on motor power and turn off brake.

Range: 0..65535.

4.5.2.3 unsigned int t2

Time in ms between turn off brake and moving readiness.

All moving commands will execute after this interval. Range: 0..65535.

4.5.2.4 unsigned int t3

Time in ms between motor stop and turn on brake.

Range: 0..65535.

4.5.2.5 unsigned int t4

Time in ms between turn on brake and turn off motor power.

Range: 0..65535.

#### 4.6 calibration t Struct Reference

Calibration companion structure.

#### Data Fields

double A

Mulitiplier.

unsigned int MicrostepMode

Microstep mode.

#### 4.6.1 Detailed Description

Calibration companion structure.

### 4.7 chart\_data\_t Struct Reference

Additional device state.

#### Data Fields

· int WindingVoltageA

In the case step motor, the voltage across the winding A; in the case of a brushless, the voltage on the first coil, in the case of the only DC.

· int WindingVoltageB

In the case step motor, the voltage across the winding B; in case of a brushless, the voltage on the second winding, and in the case of DC is not used.

· int WindingVoltageC

In the case of a brushless, the voltage on the third winding, in the case step motor and DC is not used.

· int WindingCurrentA

In the case step motor, the current in the coil A; brushless if the current in the first coil, and in the case of a single DC.

int WindingCurrentB

In the case step motor, the current in the coil B; brushless if the current in the second coil, and in the case of DC is not used.

int WindingCurrentC

In the case of a brushless, the current in the third winding, in the case step motor and DC is not used.

unsigned int Pot

Potentiometer in ten-thousandths of [0, 10000].

unsigned int Joy

The joystick to the ten-thousandths [0, 10000].

· int DutyCycle

Duty cycle of PWM.

#### 4.7.1 Detailed Description

Additional device state.

This structure contains additional values such as winding's voltages, currents and temperature.

See Also

get\_chart\_data get\_chart\_data

#### 4.7.2 Field Documentation

#### 4.7.2.1 int DutyCycle

Duty cycle of PWM.

#### 4.7.2.2 int WindingCurrentA

In the case step motor, the current in the coil A; brushless if the current in the first coil, and in the case of a single DC

#### 4.7.2.3 int WindingCurrentB

In the case step motor, the current in the coil B; brushless if the current in the second coil, and in the case of DC is not used.

#### 4.7.2.4 int WindingCurrentC

In the case of a brushless, the current in the third winding, in the case step motor and DC is not used.

#### 4.7.2.5 int WindingVoltageA

In the case step motor, the voltage across the winding A; in the case of a brushless, the voltage on the first coil, in the case of the only DC.

#### 4.7.2.6 int WindingVoltageB

In the case step motor, the voltage across the winding B; in case of a brushless, the voltage on the second winding, and in the case of DC is not used.

## 4.7.2.7 int WindingVoltageC

In the case of a brushless, the voltage on the third winding, in the case step motor and DC is not used.

## 4.8 control\_settings\_calb\_t Struct Reference

#### Data Fields

• float MaxSpeed [10]

Array of speeds using with joystick and button control.

• unsigned int Timeout [9]

timeout[i] is time in ms, after that max\_speed[i+1] is applying.

unsigned int MaxClickTime

Maximum click time.

· unsigned int Flags

Control flags.

· float DeltaPosition

Shift (delta) of position.

#### 4.8.1 Field Documentation

#### 4.8.1.1 unsigned int Flags

#### Control flags.

#### 4.8.1.2 unsigned int MaxClickTime

Maximum click time.

Prior to the expiration of this time the first speed isn't enabled.

#### 4.8.1.3 float MaxSpeed[10]

Array of speeds using with joystick and button control.

#### 4.8.1.4 unsigned int Timeout[9]

timeout[i] is time in ms, after that max\_speed[i+1] is applying.

It is using with buttons control only. Range: 0..65535.

## 4.9 control\_settings\_t Struct Reference

Control settings.

### Data Fields

unsigned int MaxSpeed [10]

Array of speeds (full step) using with joystick and button control.

• unsigned int uMaxSpeed [10]

Array of speeds (1/256 microstep) using with joystick and button control.

• unsigned int Timeout [9]

timeout[i] is time in ms, after that max\_speed[i+1] is applying.

• unsigned int MaxClickTime

Maximum click time.

unsigned int Flags

Control flags.

int DeltaPosition

Shift (delta) of position.

· int uDeltaPosition

Fractional part of the shift in micro steps (-255.

#### 4.9.1 Detailed Description

#### Control settings.

This structure contains control parameters. When choosing CTL\_MODE=1 switches motor control with the joystick. In this mode, the joystick to the maximum engine tends Move at MaxSpeed [i], where i=0 if the previous use This mode is not selected another i. Buttons switch the room rate i. When CTL\_MODE=2 is switched on motor control using the Left / right. When you click on the button motor starts to move in the appropriate direction at a speed MaxSpeed [0], at the end of time Timeout[i] motor move at a speed MaxSpeed [i+1]. at Transition from MaxSpeed

[i] on MaxSpeed [i+1] to acceleration, as usual. The figure above shows the sensitivity of the joystick feature on its position.

See Also

set\_control\_settings
get\_control\_settings, set\_control\_settings

### 4.9.2 Field Documentation

4.9.2.1 unsigned int Flags

Control flags.

4.9.2.2 unsigned int MaxClickTime

Maximum click time.

Prior to the expiration of this time the first speed isn't enabled.

4.9.2.3 unsigned int MaxSpeed[10]

Array of speeds (full step) using with joystick and button control.

Range: 0..1000000.

4.9.2.4 unsigned int Timeout[9]

timeout[i] is time in ms, after that max\_speed[i+1] is applying.

It is using with buttons control only. Range: 0..65535.

4.9.2.5 int uDeltaPosition

Fractional part of the shift in micro steps (-255.

. 255) is only used with stepper motor

4.9.2.6 unsigned int uMaxSpeed[10]

Array of speeds (1/256 microstep) using with joystick and button control.

Range: 0..255.

## 4.10 controller\_name\_t Struct Reference

Controller user name and flags of setting.

## Data Fields

• char ControllerName [17]

User conroller name.

unsigned int CtrlFlags

Flags of internal controller settings.

### 4.10.1 Detailed Description

Controller user name and flags of setting.

See Also

get\_controller\_name, set\_controller\_name

#### 4.10.2 Field Documentation

4.10.2.1 char ControllerName[17]

User conroller name.

Can be set by user for his/her convinience. Max string length: 16 chars.

4.10.2.2 unsigned int CtrlFlags

Flags of internal controller settings.

# 4.11 ctp\_settings\_t Struct Reference

Control position settings(is only used with stepper motor).

### Data Fields

- unsigned int CTPMinError
   Minimum contrast steps from step motor encoder position, wich set STATE\_CTP\_ERROR flag.
- unsigned int CTPFlags

Position control flags.

### 4.11.1 Detailed Description

Control position settings(is only used with stepper motor).

When controlling the step motor with encoder (CTP\_BASE 0) it is possible to detect the loss of steps. The controller knows the number of steps per revolution (GENG :: StepsPerRev) and the encoder resolution (GFBS :: IPT). When the control (flag CTP\_ENABLED), the controller stores the current position in the footsteps of SM and the current position of the encoder. Further, at each step of the position encoder is converted into steps and if the difference is greater CTPMinError, a flag STATE\_CTP\_ERROR and set ALARM state. When controlling the step motor with speed sensor (CTP\_BASE 1), the position is controlled by him. The active edge of input clock controller stores the current value of steps. Further, at each turn checks how many steps shifted. When a mismatch CTPMinError a flag STATE\_CTP\_ERROR and set ALARM state.

See Also

```
set_ctp_settings
get_ctp_settings, set_ctp_settings
```

## 4.11.2 Field Documentation

### 4.11.2.1 unsigned int CTPFlags

Position control flags.

### 4.11.2.2 unsigned int CTPMinError

Minimum contrast steps from step motor encoder position, wich set STATE\_CTP\_ERROR flag. Measured in steps step motor. Range: 0..255.

## 4.12 debug\_read\_t Struct Reference

Debug data.

## Data Fields

• unsigned int DebugData [128] Arbitrary debug data.

## 4.12.1 Detailed Description

Debug data.

These data are used for device debugging by manufacturer only.

See Also

get\_debug\_read

## 4.12.2 Field Documentation

4.12.2.1 unsigned int DebugData[128]

Arbitrary debug data.

## 4.13 device information t Struct Reference

Read command controller information.

## Data Fields

• char Manufacturer [5]

Manufacturer.

• char ManufacturerId [3]

Manufacturer id.

• char ProductDescription [9]

Product description.

## 4.13.1 Detailed Description

Read command controller information.

The controller responds to this command in any state. Manufacturer field for all XI \*\* devices should contain the string "XIMC" (validation is performed on it) The remaining fields contain information about the device.

See Also

get\_device\_information
get\_device\_information\_impl

# 4.14 edges\_settings\_calb\_t Struct Reference

## Data Fields

· unsigned int BorderFlags

Border flags.

· unsigned int EnderFlags

Limit switches flags.

· float LeftBorder

Left border position, used if BORDER\_IS\_ENCODER flag is set.

float RightBorder

Right border position, used if BORDER\_IS\_ENCODER flag is set.

#### 4.14.1 Field Documentation

### 4.14.1.1 unsigned int BorderFlags

Border flags.

4.14.1.2 unsigned int EnderFlags

Limit switches flags.

4.14.1.3 float LeftBorder

Left border position, used if BORDER\_IS\_ENCODER flag is set.

4.14.1.4 float RightBorder

Right border position, used if BORDER\_IS\_ENCODER flag is set.

# 4.15 edges\_settings\_t Struct Reference

Edges settings.

### Data Fields

· unsigned int BorderFlags

Border flags.

unsigned int EnderFlags

Limit switches flags.

· int LeftBorder

Left border position, used if BORDER\_IS\_ENCODER flag is set.

· int uLeftBorder

Left border position in 1/256 microsteps(used with stepper motor only).

· int RightBorder

Right border position, used if BORDER\_IS\_ENCODER flag is set.

· int uRightBorder

Right border position in 1/256 microsteps.

### 4.15.1 Detailed Description

#### Edges settings.

This structure contains border and limit switches settings. Please load new engine settings when you change positioner etc. Please note that wrong engine settings lead to device malfunction, can lead to irreversible damage of board.

See Also

```
set_edges_settings
get_edges_settings, set_edges_settings
```

#### 4.15.2 Field Documentation

## 4.15.2.1 unsigned int BorderFlags

Border flags.

4.15.2.2 unsigned int EnderFlags

Limit switches flags.

4.15.2.3 int LeftBorder

Left border position, used if BORDER\_IS\_ENCODER flag is set.

Range: -2147483647..2147483647.

4.15.2.4 int RightBorder

Right border position, used if BORDER\_IS\_ENCODER flag is set.

Range: -2147483647..2147483647.

4.15.2.5 int uLeftBorder

Left border position in 1/256 microsteps(used with stepper motor only).

Range: -255..255.

4.15.2.6 int uRightBorder

Right border position in 1/256 microsteps.

Range: -255..255(used with stepper motor only).

## 4.16 encoder\_information\_t Struct Reference

Encoder information.

### Data Fields

• char Manufacturer [17]

Manufacturer.

• char PartNumber [25]

Series and PartNumber.

## 4.16.1 Detailed Description

Encoder information.

See Also

set\_encoder\_information
get\_encoder\_information, set\_encoder\_information

## 4.16.2 Field Documentation

4.16.2.1 char Manufacturer[17]

Manufacturer.

Max string length: 16 chars.

4.16.2.2 char PartNumber[25]

Series and PartNumber.

Max string length: 24 chars.

## 4.17 encoder\_settings\_t Struct Reference

Encoder settings.

### Data Fields

float MaxOperatingFrequency

Max operation frequency (kHz).

float SupplyVoltageMin

Minimum supply voltage (V).

float SupplyVoltageMax

Maximum supply voltage (V).

• float MaxCurrentConsumption

Max current consumption (mA).

unsigned int PPR

The number of counts per revolution.

unsigned int EncoderSettings

Encoder settings flags.

## 4.17.1 Detailed Description

Encoder settings.

See Also

set\_encoder\_settings
get\_encoder\_settings, set\_encoder\_settings

### 4.17.2 Field Documentation

#### 4.17.2.1 unsigned int EncoderSettings

Encoder settings flags.

4.17.2.2 float MaxCurrentConsumption

Max current consumption (mA).

Data type: float.

4.17.2.3 float MaxOperatingFrequency

Max operation frequency (kHz).

Data type: float.

4.17.2.4 float SupplyVoltageMax

Maximum supply voltage (V).

Data type: float.

4.17.2.5 float SupplyVoltageMin

Minimum supply voltage (V).

Data type: float.

## 4.18 engine\_settings\_calb\_t Struct Reference

## Data Fields

unsigned int NomVoltage

Rated voltage.

unsigned int NomCurrent

Rated current.

float NomSpeed

Nominal speed.

• unsigned int EngineFlags

Flags of engine settings.

· float Antiplay

Number of pulses or steps for backlash (play) compensation procedure.

• unsigned int MicrostepMode

Flags of microstep mode.

· unsigned int StepsPerRev

Number of full steps per revolution(Used with steper motor only).

## 4.18.1 Field Documentation

#### 4.18.1.1 float Antiplay

Number of pulses or steps for backlash (play) compensation procedure.

Used if ENGINE\_ANTIPLAY flag is set.

### 4.18.1.2 unsigned int EngineFlags

Flags of engine settings.

#### 4.18.1.3 unsigned int MicrostepMode

Flags of microstep mode.

### 4.18.1.4 unsigned int NomCurrent

Rated current.

Controller will keep current consumed by motor below this value if ENGINE\_LIMIT\_CURR flag is set. Range: 1..65535

4.18.1.5 float NomSpeed

Nominal speed.

Controller will keep motor speed below this value if ENGINE\_LIMIT\_RPM flag is set.

### 4.18.1.6 unsigned int NomVoltage

Rated voltage.

Controller will keep the voltage drop on motor below this value if ENGINE\_LIMIT\_VOLT flag is set(Used with DC only). Range: 1..65535

#### 4.18.1.7 unsigned int StepsPerRev

Number of full steps per revolution(Used with steper motor only).

Range: 1..65535.

## 4.19 engine\_settings\_t Struct Reference

Engine settings.

#### Data Fields

• unsigned int NomVoltage

Rated voltage.

· unsigned int NomCurrent

Rated current.

unsigned int NomSpeed

Nominal speed (in whole steps / s or rpm for DC and stepper motor as a master encoder).

unsigned int uNomSpeed

The fractional part of a nominal speed in microsteps (is only used with stepper motor).

unsigned int EngineFlags

Flags of engine settings.

· int Antiplay

Number of pulses or steps for backlash (play) compensation procedure.

• unsigned int MicrostepMode

Flags of microstep mode.

• unsigned int StepsPerRev

Number of full steps per revolution(Used with steper motor only).

### 4.19.1 Detailed Description

#### Engine settings.

This structure contains useful motor settings. These settings specify motor shaft movement algorithm, list of limitations and rated characteristics. All boards are supplied with standart set of engine setting on controller's flash memory. Please load new engine settings when you change motor, encoder, positioner etc. Please note that wrong engine settings lead to device malfunction, can lead to irreversible damage of board.

See Also

```
set_engine_settings
get_engine_settings
get_engine_settings, set_engine_settings
```

#### 4.19.2 Field Documentation

### 4.19.2.1 int Antiplay

Number of pulses or steps for backlash (play) compensation procedure.

Used if ENGINE\_ANTIPLAY flag is set. Range: -32768..32767

4.19.2.2 unsigned int EngineFlags

Flags of engine settings.

4.19.2.3 unsigned int MicrostepMode

Flags of microstep mode.

4.19.2.4 unsigned int NomCurrent

Rated current.

Controller will keep current consumed by motor below this value if ENGINE\_LIMIT\_CURR flag is set. Range: 1..65535

4.19.2.5 unsigned int NomSpeed

Nominal speed (in whole steps / s or rpm for DC and stepper motor as a master encoder).

Controller will keep motor shaft RPM below this value if ENGINE\_LIMIT\_RPM flag is set. Range: 1..1000000.

4.19.2.6 unsigned int NomVoltage

Rated voltage.

Controller will keep the voltage drop on motor below this value if ENGINE\_LIMIT\_VOLT flag is set(Used with DC only). Range: 1..65535

4.19.2.7 unsigned int StepsPerRev

Number of full steps per revolution(Used with steper motor only).

Range: 1..65535.

4.19.2.8 unsigned int uNomSpeed

The fractional part of a nominal speed in microsteps (is only used with stepper motor).

Range: 0..255

## 4.20 entype\_settings\_t Struct Reference

Engine type and driver type settings.

Data Fields

unsigned int EngineType

Flags of engine type.

unsigned int DriverType

Flags of driver type.

## 4.20.1 Detailed Description

Engine type and driver type settings.

### Parameters

id	an identifier of device
EngineType	engine type
DriverType	driver type

#### See Also

get\_entype\_settings, set\_entype\_settings

### 4.20.2 Field Documentation

4.20.2.1 unsigned int DriverType

Flags of driver type.

4.20.2.2 unsigned int EngineType

Flags of engine type.

## 4.21 extio\_settings\_t Struct Reference

EXTIO settings.

## Data Fields

- unsigned int EXTIOSetupFlags
  - External IO setup flags.
- unsigned int EXTIOModeFlags

External IO mode flags.

## 4.21.1 Detailed Description

### EXTIO settings.

This structure contains all EXTIO settings. By default input event are signalled through rising front and output states are signalled by high logic state.

See Also

get\_extio\_settings
set\_extio\_settings
get\_extio\_settings, set\_extio\_settings

### 4.21.2 Field Documentation

### 4.21.2.1 unsigned int EXTIOModeFlags

External IO mode flags.

### 4.21.2.2 unsigned int EXTIOSetupFlags

External IO setup flags.

## 4.22 feedback\_settings\_t Struct Reference

Feedback settings.

#### Data Fields

· unsigned int IPS

The number of measured counts per revolution encoder.

unsigned int FeedbackType

Feedback type.

· unsigned int FeedbackFlags

Describes feedback flags.

unsigned int HallSPR

The number of hall steps per revolution.

· int HallShift

Phase shift between output signal on BLDC engine and hall sensor input(0 - when only active the Hall sensor, the output state is a positive voltage on the winding A and a negative voltage on the winding B).

## 4.22.1 Detailed Description

Feedback settings.

This structure contains feedback settings.

See Also

get\_feedback\_settings, set\_feedback\_settings

4.22.2 Field Documentation

4.22.2.1 unsigned int FeedbackFlags

Describes feedback flags.

4.22.2.2 unsigned int FeedbackType

Feedback type.

### 4.22.2.3 int HallShift

Phase shift between output signal on BLDC engine and hall sensor input(0 - when only active the Hall sensor, the output state is a positive voltage on the winding A and a negative voltage on the winding B).

4.22.2.4 unsigned int HallSPR

The number of hall steps per revolution.

# 4.23 gear\_information\_t Struct Reference

Gear information.

## Data Fields

• char Manufacturer [17]

Manufacturer.

• char PartNumber [25]

Series and PartNumber.

## 4.23.1 Detailed Description

Gear information.

See Also

set\_gear\_information
get\_gear\_information, set\_gear\_information

## 4.23.2 Field Documentation

4.23.2.1 char Manufacturer[17]

Manufacturer.

Max string length: 16 chars.

4.23.2.2 char PartNumber[25]

Series and PartNumber.

Max string length: 24 chars.

# 4.24 gear\_settings\_t Struct Reference

Gear setings.

## Data Fields

float ReductionIn

Input reduction coefficient.

float ReductionOut

Output reduction coefficient.

• float RatedInputTorque

Max continuous torque (N m).

• float RatedInputSpeed

Max speed on the input shaft (rpm).

float MaxOutputBacklash

Output backlash of the reduction gear(degree).

· float InputInertia

Equivalent input gear inertia (g cm2).

· float Efficiency

Reduction gear efficiency (%).

## 4.24.1 Detailed Description

Gear setings.

See Also

set\_gear\_settings
get\_gear\_settings, set\_gear\_settings

### 4.24.2 Field Documentation

4.24.2.1 float Efficiency

Reduction gear efficiency (%).

Data type: float.

4.24.2.2 float InputInertia

Equivalent input gear inertia (g cm2).

Data type: float.

4.24.2.3 float MaxOutputBacklash

Output backlash of the reduction gear(degree).

Data type: float.

4.24.2.4 float RatedInputSpeed

Max speed on the input shaft (rpm).

Data type: float.

4.24.2.5 float RatedInputTorque

Max continuous torque (N m).

Data type: float.

4.24.2.6 float ReductionIn

Input reduction coefficient.

 $(Output = (ReductionOut \, / \, ReductionIn) * Input) \; Data \; type: \; float.$ 

#### 4.24.2.7 float ReductionOut

Output reduction coefficient.

(Output = (ReductionOut / ReductionIn) \* Input) Data type: float.

## 4.25 get\_position\_calb\_t Struct Reference

## Data Fields

float Position

The position in the engine.

long\_t EncPosition

Encoder position.

### 4.25.1 Field Documentation

4.25.1.1 long\_t EncPosition

Encoder position.

4.25.1.2 float Position

The position in the engine.

# 4.26 get\_position\_t Struct Reference

Position information.

## Data Fields

· int Position

The position of the whole steps in the engine.

· int uPosition

Microstep position is only used with stepper motors.

• long\_t EncPosition

Encoder position.

## 4.26.1 Detailed Description

Position information.

Useful structure that contains position value in steps and micro for stepper motor and encoder steps of all engines.

See Also

get\_position

## 4.26.2 Field Documentation

4.26.2.1 long\_t EncPosition

Encoder position.

## 4.27 hallsensor\_information\_t Struct Reference

Hall sensor information.

## Data Fields

• char Manufacturer [17]

Manufacturer.

• char PartNumber [25]

Series and PartNumber.

## 4.27.1 Detailed Description

Hall sensor information.

See Also

```
set_hallsensor_information
get_hallsensor_information
get_hallsensor_information, set_hallsensor_information
```

## 4.27.2 Field Documentation

4.27.2.1 char Manufacturer[17]

Manufacturer.

Max string length: 16 chars.

4.27.2.2 char PartNumber[25]

Series and PartNumber.

Max string length: 24 chars.

# 4.28 hallsensor\_settings\_t Struct Reference

Hall sensor settings.

## Data Fields

float MaxOperatingFrequency
 Max operation frequency (kHz).

• float SupplyVoltageMin

Minimum supply voltage (V).

float SupplyVoltageMax

Maximum supply voltage (V).

• float MaxCurrentConsumption

Max current consumption (mA).

unsigned int PPR

The number of counts per revolution.

## 4.28.1 Detailed Description

Hall sensor settings.

See Also

set\_hallsensor\_settings
get\_hallsensor\_settings
get\_hallsensor\_settings, set\_hallsensor\_settings

#### 4.28.2 Field Documentation

### 4.28.2.1 float MaxCurrentConsumption

Max current consumption (mA).

Data type: float.

4.28.2.2 float MaxOperatingFrequency

Max operation frequency (kHz).

Data type: float.

4.28.2.3 float SupplyVoltageMax

Maximum supply voltage (V).

Data type: float.

4.28.2.4 float SupplyVoltageMin

Minimum supply voltage (V).

Data type: float.

# 4.29 home\_settings\_calb\_t Struct Reference

### Data Fields

float FastHome

Speed used for first motion.

float SlowHome

Speed used for second motion.

• float HomeDelta

Distance from break point.

• unsigned int HomeFlags

Home settings flags.

### 4.29.1 Field Documentation

4.29.1.1 float FastHome

Speed used for first motion.

4.29.1.2 float HomeDelta

Distance from break point.

4.29.1.3 unsigned int HomeFlags

Home settings flags.

4.29.1.4 float SlowHome

Speed used for second motion.

## 4.30 home\_settings\_t Struct Reference

Position calibration settings.

#### Data Fields

• unsigned int FastHome

Speed used for first motion.

• unsigned int uFastHome

Part of the speed for first motion, microsteps.

• unsigned int SlowHome

Speed used for second motion.

• unsigned int uSlowHome

Part of the speed for second motion, microsteps.

• int HomeDelta

Distance from break point.

· int uHomeDelta

Part of the delta distance, microsteps.

• unsigned int HomeFlags

Home settings flags.

## 4.30.1 Detailed Description

Position calibration settings.

This structure contains settings used in position calibrating. It specify behaviour of calibrating position.

See Also

get\_home\_settings
set\_home\_settings
command\_home
get\_home\_settings, set\_home\_settings

4.30.2 Field Documentation

4.30.2.1 unsigned int FastHome

Speed used for first motion.

Range: 0..1000000.

4.30.2.2 int HomeDelta

Distance from break point.

Range: -2147483647..2147483647.

4.30.2.3 unsigned int HomeFlags

Home settings flags.

4.30.2.4 unsigned int SlowHome

Speed used for second motion.

Range: 0..1000000.

4.30.2.5 unsigned int uFastHome

Part of the speed for first motion, microsteps.

Range: 0..255.

4.30.2.6 int uHomeDelta

Part of the delta distance, microsteps.

Range: -255..255.

4.30.2.7 unsigned int uSlowHome

Part of the speed for second motion, microsteps.

Range: 0..255.

# 4.31 joystick\_settings\_t Struct Reference

Joystick settings.

#### Data Fields

- unsigned int JoyLowEnd
   Joystick lower end position.
- unsigned int JoyCenter

Joystick center position.

unsigned int JoyHighEnd

Joystick higher end position.

unsigned int ExpFactor

Exponential nonlinearity factor.

• unsigned int DeadZone

Joystick dead zone.

unsigned int JoyFlags

Joystick flags.

## 4.31.1 Detailed Description

Joystick settings.

This structure contains joystick parameters. If joystick position is outside DeadZone limits from the central position a movement with speed, defined by the joystick DeadZone edge to 100% deviation, begins. Joystick positions inside DeadZone limits correspond to zero speed (soft stop of motion) and positions beyond Low and High limits correspond MaxSpeed [i] or -MaxSpeed [i] (see command SCTL), where i = 0 by default and can be changed with left/right buttons (see command SCTL). If next speed in list is zero (both integer and microstep parts), the button press is ignored. First speed in list shouldn't be zero. The relationship between the deviation and the rate is exponential, allowing no switching speed combine high mobility and accuracy.

See Also

```
set_joystick_settings
get_joystick_settings
get_joystick_settings, set_joystick_settings
```

#### 4.31.2 Field Documentation

4.31.2.1 unsigned int DeadZone

Joystick dead zone.

4.31.2.2 unsigned int ExpFactor

Exponential nonlinearity factor.

4.31.2.3 unsigned int JoyCenter

Joystick center position.

4.31.2.4 unsigned int JoyFlags

Joystick flags.

4.31.2.5 unsigned int JoyHighEnd

Joystick higher end position.

4.31.2.6 unsigned int JoyLowEnd

Joystick lower end position.

## 4.32 motor\_information\_t Struct Reference

motor information.

## Data Fields

• char Manufacturer [17]

Manufacturer.

• char PartNumber [25]

Series and PartNumber.

## 4.32.1 Detailed Description

motor information.

See Also

set\_motor\_information
get\_motor\_information, set\_motor\_information

4.32.2 Field Documentation

4.32.2.1 char Manufacturer[17]

Manufacturer.

Max string length: 16 chars.

4.32.2.2 char PartNumber[25]

Series and PartNumber.

Max string length: 24 chars.

# 4.33 motor\_settings\_t Struct Reference

motor settings.

#### Data Fields

unsigned int MotorType

Motor Type flags.

· unsigned int ReservedField

Reserved.

unsigned int Poles

Number of pole pairs for DC or BLDC motors or number of steps per rotation for stepper motor.

· unsigned int Phases

Number of phases for BLDC motors.

float NominalVoltage

Nominal voltage on winding (B).

float NominalCurrent

Maximum direct current in winding for DC and BLDC engines, nominal current in windings for stepper motor (A).

float NominalSpeed

Nominal speed(rpm).

float NominalTorque

Nominal torque(mN m).

• float NominalPower

Nominal power(W).

· float WindingResistance

Resistance of windings for DC engine, each of two windings for stepper motor or each of there windings for BLDC engine(Ohm).

· float WindingInductance

Inductance of windings for DC engine, each of two windings for stepper motor or each of there windings for BLDC engine(mH).

• float RotorInertia

Rotor inertia(g cm2).

· float StallTorque

Torque hold position for a stepper motor or torque at a motionless rotor for other types of engines (mN m).

float DetentTorque

Holding torque position with un-powered coils (mN m).

float TorqueConstant

Torque constant, which determines the aspect ratio of maximum moment of force from the rotor current flowing in the  $coil\ (mN\ m\ /\ A)$ .

float SpeedConstant

Velocity constant, which determines the value or amplitude of the induced voltage on the motion of DC or BLDC motor (rpm / V) or stepper motor (steps/s / V).

float SpeedTorqueGradient

Speed torque gradient (rpm / mN m).

float MechanicalTimeConstant

Mechanical time constant (ms).

float MaxSpeed

The maximum speed for stepper motors (steps/s) or DC and BLDC motors (rmp).

float MaxCurrent

The maximum current in the winding (A).

float MaxCurrentTime

Safe duration of overcurrent in the winding (ms).

float NoLoadCurrent

The current consumption in idle mode (A).

float NoLoadSpeed

Idle speed (rpm).

## 4.33.1 Detailed Description

motor settings.

See Also

set\_motor\_settings
get\_motor\_settings, set\_motor\_settings

4.33.2 Field Documentation

4.33.2.1 float DetentTorque

Holding torque position with un-powered coils (mN m).

Data type: float.

4.33.2.2 float MaxCurrent

The maximum current in the winding (A).

Data type: float.

4.33.2.3 float MaxCurrentTime

Safe duration of overcurrent in the winding (ms).

Data type: float.

4.33.2.4 float MaxSpeed

The maximum speed for stepper motors (steps/s) or DC and BLDC motors (rmp).

Data type: float.

4.33.2.5 float MechanicalTimeConstant

Mechanical time constant (ms).

Data type: float.

4.33.2.6 unsigned int MotorType

Motor Type flags.

4.33.2.7 float NoLoadCurrent

The current consumption in idle mode (A).

Used for DC and BLDC motors. Data type: float.

4.33.2.8 float NoLoadSpeed

Idle speed (rpm).

Used for DC and BLDC motors. Data type: float.

4.33.2.9 float NominalCurrent

Maximum direct current in winding for DC and BLDC engines, nominal current in windings for stepper motor (A).

Data type: float.

4.33.2.10 float NominalPower

Nominal power(W).

Used for DC and BLDC engine. Data type: float.

4.33.2.11 float NominalSpeed

Nominal speed(rpm).

Used for DC and BLDC engine. Data type: float.

4.33.2.12 float NominalTorque

Nominal torque(mN m).

Used for DC and BLDC engine. Data type: float.

4.33.2.13 float NominalVoltage

Nominal voltage on winding (B).

Data type: float

4.33.2.14 unsigned int Phases

Number of phases for BLDC motors.

4.33.2.15 unsigned int Poles

Number of pole pairs for DC or BLDC motors or number of steps per rotation for stepper motor.

4.33.2.16 float RotorInertia

Rotor inertia(g cm2).

Data type: float.

4.33.2.17 float SpeedConstant

Velocity constant, which determines the value or amplitude of the induced voltage on the motion of DC or BLDC motor (rpm / V) or stepper motor (steps/s / V).

Data type: float.

4.33.2.18 float SpeedTorqueGradient

Speed torque gradient (rpm / mN m).

Data type: float.

4.33.2.19 float StallTorque

Torque hold position for a stepper motor or torque at a motionless rotor for other types of engines (mN m).

Data type: float.

4.33.2.20 float TorqueConstant

Torque constant, which determines the aspect ratio of maximum moment of force from the rotor current flowing in the coil  $(mN\ m\ /\ A)$ .

Used mainly for DC motors. Data type: float.

4.33.2.21 float WindingInductance

Inductance of windings for DC engine, each of two windings for stepper motor or each of there windings for BLDC engine(mH).

Data type: float.

4.33.2.22 float WindingResistance

Resistance of windings for DC engine, each of two windings for stepper motor or each of there windings for BLDC engine(Ohm).

Data type: float.

## 4.34 move\_settings\_calb\_t Struct Reference

Data Fields

float Speed

Target speed.

· float Accel

Motor shaft acceleration, steps/s $^{\land}$ 2(stepper motor) or RPM/s(DC).

float Decel

Motor shaft deceleration, steps/s<sup>\(\sigma\)</sup> 2(stepper motor) or RPM/s(DC).

float AntiplaySpeed

Speed in antiplay mode.

#### 4.34.1 Field Documentation

4.34.1.1 float Accel

Motor shaft acceleration, steps/s<sup>^</sup>2(stepper motor) or RPM/s(DC).

4.34.1.2 float AntiplaySpeed

Speed in antiplay mode.

4.34.1.3 float Decel

Motor shaft deceleration, steps/s $^{\land}$ 2(stepper motor) or RPM/s(DC).

4.34.1.4 float Speed

Target speed.

## 4.35 move\_settings\_t Struct Reference

Move settings.

#### Data Fields

· unsigned int Speed

Target speed(for stepper motor: steps / c, for DC: rpm).

· unsigned int uSpeed

Target speed in 1/256 microsteps/s.

· unsigned int Accel

Motor shaft acceleration, steps/s $^{\land}$ 2(stepper motor) or RPM/s(DC).

unsigned int Decel

Motor shaft deceleration, steps/ $s^2$ 2(stepper motor) or RPM/s(DC).

unsigned int AntiplaySpeed

Speed in antiplay mode, full steps/s(stepper motor) or RPM(DC).

• unsigned int uAntiplaySpeed

Speed in antiplay mode, 1/256 microsteps/s.

## 4.35.1 Detailed Description

Move settings.

See Also

```
set_move_settings
get_move_settings, set_move_settings
```

### 4.35.2 Field Documentation

#### 4.35.2.1 unsigned int Accel

Motor shaft acceleration, steps/s<sup>2</sup>(stepper motor) or RPM/s(DC).

Range: 0..65535.

4.35.2.2 unsigned int AntiplaySpeed

Speed in antiplay mode, full steps/s(stepper motor) or RPM(DC).

Range: 0..1000000.

4.35.2.3 unsigned int Decel

Motor shaft deceleration, steps/s<sup>2</sup>(stepper motor) or RPM/s(DC).

Range: 0..65535.

#### 4.35.2.4 unsigned int Speed

Target speed(for stepper motor: steps / c, for DC: rpm).

Range: 0..1000000.

### 4.35.2.5 unsigned int uAntiplaySpeed

Speed in antiplay mode, 1/256 microsteps/s.

Used with stepper motor only. Range: 0..255.

### 4.35.2.6 unsigned int uSpeed

Target speed in 1/256 microsteps/s.

Using with stepper motor only. Range: 0..255.

## 4.36 pid\_settings\_t Struct Reference

PID settings.

### Data Fields

· unsigned int KpU

Proportional gain for voltage PID routine.

unsigned int KiU

Integral gain for voltage PID routine.

• unsigned int KdU

Differential gain for voltage PID routine.

## 4.36.1 Detailed Description

#### PID settings.

This structure contains factors for PID routine. Range: 0..65535. It specify behaviour of PID routine for voltage. These factors are slightly different for different positioners. All boards are supplied with standart set of PID setting on controller's flash memory. Please load new PID settings when you change positioner. Please note that wrong PID settings lead to device malfunction.

See Also

```
set_pid_settings
get_pid_settings
get_pid_settings, set_pid_settings
```

# 4.37 power\_settings\_t Struct Reference

Step motor power settings.

### Data Fields

· unsigned int HoldCurrent

Current in holding regime, percent of nominal.

· unsigned int CurrReductDelay

Time in ms from going to STOP state to reducting current.

· unsigned int PowerOffDelay

Time in s from going to STOP state to turning power off.

• unsigned int CurrentSetTime

Time in ms to reach nominal current.

• unsigned int PowerFlags

Flags of power settings of stepper motor.

## 4.37.1 Detailed Description

Step motor power settings.

See Also

```
set_move_settings
get_move_settings
get_power_settings, set_power_settings
```

### 4.37.2 Field Documentation

### 4.37.2.1 unsigned int CurrentSetTime

Time in ms to reach nominal current.

Range: 0..65535.

4.37.2.2 unsigned int CurrReductDelay

Time in ms from going to STOP state to reducting current.

Range: 0..65535.

4.37.2.3 unsigned int HoldCurrent

Current in holding regime, percent of nominal.

Range: 0..100.

4.37.2.4 unsigned int PowerFlags

Flags of power settings of stepper motor.

4.37.2.5 unsigned int PowerOffDelay

Time in s from going to STOP state to turning power off.

Range: 0..65535.

## 4.38 secure\_settings\_t Struct Reference

This structure contains raw analog data from ADC embedded on board.

#### Data Fields

· unsigned int LowUpwrOff

Lower voltage limit to turn off the motor, in mV.

· unsigned int Criticallpwr

Maximum motor current which triggers ALARM state, in mA.

unsigned int CriticalUpwr

Maximum motor voltage which triggers ALARM state, in mV.

· unsigned int CriticalT

Maximum temperature, which triggers ALARM state, in tenths of degrees Celcius.

· unsigned int Criticallusb

Maximum USB current which triggers ALARM state, in mA.

· unsigned int CriticalUusb

Maximum USB voltage which triggers ALARM state, in mV.

• unsigned int MinimumUusb

Minimum USB voltage which triggers ALARM state, in mV.

· unsigned int Flags

Flags of secure settings.

### 4.38.1 Detailed Description

This structure contains raw analog data from ADC embedded on board.

These data used for device testing and deep recalibraton by manufacturer only.

See Also

```
get_secure_settings
set_secure_settings
get_secure_settings, set_secure_settings
```

#### 4.38.2 Field Documentation

#### 4.38.2.1 unsigned int Criticallpwr

Maximum motor current which triggers ALARM state, in mA.

Range: 0..65535.

#### 4.38.2.2 unsigned int Criticallusb

Maximum USB current which triggers ALARM state, in mA.

Range: 0..65535.

### 4.38.2.3 unsigned int CriticalT

Maximum temperature, which triggers ALARM state, in tenths of degrees Celcius.

Range: 0..65535.

4.38.2.4 unsigned int CriticalUpwr

Maximum motor voltage which triggers ALARM state, in mV.

Range: 0..65535.

4.38.2.5 unsigned int CriticalUusb

Maximum USB voltage which triggers ALARM state, in mV.

Range: 0..65535.

4.38.2.6 unsigned int Flags

Flags of secure settings.

4.38.2.7 unsigned int LowUpwrOff

Lower voltage limit to turn off the motor, in mV.

Range: 0..65535.

4.38.2.8 unsigned int MinimumUusb

Minimum USB voltage which triggers ALARM state, in mV.

Range: 0..65535.

## 4.39 serial\_number\_t Struct Reference

Serial number structure.

## Data Fields

· unsigned int SN

New board serial number.

unsigned int Key [32]

Protection key (256 bit).

## 4.39.1 Detailed Description

Serial number structure.

The structure keep new serial number and valid key. The SN is changed and saved when transmitted key matches stored key. Can be used by manufacturer only.

See Also

set\_serial\_number

4.39.2 Field Documentation

4.39.2.1 unsigned int Key[32]

Protection key (256 bit).

4.39.2.2 unsigned int SN

New board serial number.

## 4.40 set\_position\_calb\_t Struct Reference

### Data Fields

float Position

The position in the engine.

• long\_t EncPosition

Encoder position.

unsigned int PosFlags

Position setting flags.

4.40.1 Field Documentation

4.40.1.1 long\_t EncPosition

Encoder position.

4.40.1.2 unsigned int PosFlags

Position setting flags.

4.40.1.3 float Position

The position in the engine.

# 4.41 set\_position\_t Struct Reference

Position information.

## Data Fields

• int Position

The position of the whole steps in the engine.

• int uPosition

Microstep position is only used with stepper motors.

long\_t EncPosition

Encoder position.

• unsigned int PosFlags

Position setting flags.

## 4.41.1 Detailed Description

Position information.

Useful structure that contains position value in steps and micro for stepper motor and encoder steps of all engines.

See Also

set\_position

4.41.2 Field Documentation

4.41.2.1 long\_t EncPosition

Encoder position.

4.41.2.2 unsigned int PosFlags

Position setting flags.

# 4.42 stage\_information\_t Struct Reference

Stage information.

Data Fields

• char Manufacturer [17]

Manufacturer.

• char PartNumber [25]

Series and PartNumber.

## 4.42.1 Detailed Description

Stage information.

See Also

set\_stage\_information
get\_stage\_information, set\_stage\_information

4.42.2 Field Documentation

4.42.2.1 char Manufacturer[17]

Manufacturer.

Max string length: 16 chars.

4.42.2.2 char PartNumber[25]

Series and PartNumber.

Max string length: 24 chars.

## 4.43 stage\_name\_t Struct Reference

Stage user name.

### Data Fields

• char PositionerName [17]

User positioner name.

## 4.43.1 Detailed Description

Stage user name.

See Also

get\_stage\_name, set\_stage\_name

### 4.43.2 Field Documentation

4.43.2.1 char PositionerName[17]

User positioner name.

Can be set by user for his/her convinience. Max string length: 16 chars.

# 4.44 stage\_settings\_t Struct Reference

Stage settings.

## Data Fields

• float LeadScrewPitch

Lead screw pitch (mm).

• char Units [9]

Units for MaxSpeed and TravelRange fields of the structure (steps, degrees, mm, ...).

float MaxSpeed

Max speed (Units/c).

float TravelRange

Travel range (Units).

• float SupplyVoltageMin

Supply voltage minimum (V).

float SupplyVoltageMax

Supply voltage maximum (V).

float MaxCurrentConsumption

Max current consumption (A).

· float HorizontalLoadCapacity

Horizontal load capacity (kg).

float VerticalLoadCapacity

Vertical load capacity (kg).

## 4.44.1 Detailed Description

Stage settings.

```
See Also
```

set\_stage\_settings
get\_stage\_settings, set\_stage\_settings

4.44.2 Field Documentation

4.44.2.1 float HorizontalLoadCapacity

Horizontal load capacity (kg).

Data type: float.

4.44.2.2 float LeadScrewPitch

Lead screw pitch (mm).

Data type: float.

4.44.2.3 float MaxCurrentConsumption

Max current consumption (A).

Data type: float.

4.44.2.4 float MaxSpeed

Max speed (Units/c).

Data type: float.

4.44.2.5 float SupplyVoltageMax

Supply voltage maximum (V).

Data type: float.

4.44.2.6 float SupplyVoltageMin

Supply voltage minimum (V).

Data type: float.

4.44.2.7 float TravelRange

Travel range (Units).

Data type: float.

#### 4.44.2.8 char Units[9]

Units for MaxSpeed and TravelRange fields of the structure (steps, degrees, mm, ...).

Max string length: 8 chars.

### 4.44.2.9 float VerticalLoadCapacity

Vertical load capacity (kg).

Data type: float.

## 4.45 status\_calb\_t Struct Reference

### Data Fields

• unsigned int MoveSts

Flags of move state.

• unsigned int MvCmdSts

Move command state.

• unsigned int PWRSts

Flags of power state of stepper motor.

unsigned int EncSts

Encoder state.

• unsigned int WindSts

Winding state.

float CurPosition

Current position.

• long\_t EncPosition

Current encoder position.

float CurSpeed

Motor shaft speed.

• int Ipwr

Engine current.

• int Upwr

Power supply voltage.

int lusb

USB current consumption.

• int Uusb

USB voltage.

• int CurT

Temperature in tenths of degrees C.

• unsigned int Flags

Status flags.

unsigned int GPIOFlags

Status flags.

• unsigned int CmdBufFreeSpace

This field shows the amount of free cells buffer synchronization chain.

4.45.1 Field Documentation

4.45.1.1 unsigned int CmdBufFreeSpace

This field shows the amount of free cells buffer synchronization chain.

4.45.1.2 float CurPosition

Current position.

4.45.1.3 float CurSpeed

Motor shaft speed.

4.45.1.4 int CurT

Temperature in tenths of degrees C.

4.45.1.5 long\_t EncPosition

Current encoder position.

4.45.1.6 unsigned int EncSts

Encoder state.

4.45.1.7 unsigned int Flags

Status flags.

4.45.1.8 unsigned int GPIOFlags

Status flags.

4.45.1.9 int lpwr

Engine current.

4.45.1.10 int lusb

USB current consumption.

4.45.1.11 unsigned int MoveSts

Flags of move state.

4.45.1.12 unsigned int MvCmdSts

Move command state.

4.45.1.13 unsigned int PWRSts

Flags of power state of stepper motor.

4.45.1.14 int Upwr

Power supply voltage.

4.45.1.15 int Uusb

USB voltage.

4.45.1.16 unsigned int WindSts

Winding state.

# 4.46 status\_t Struct Reference

Device state.

# Data Fields

· unsigned int MoveSts

Flags of move state.

unsigned int MvCmdSts

Move command state.

• unsigned int PWRSts

Flags of power state of stepper motor.

unsigned int EncSts

Encoder state.

unsigned int WindSts

Winding state.

• int CurPosition

Current position.

· int uCurPosition

Step motor shaft position in 1/256 microsteps.

• long\_t EncPosition

Current encoder position.

• int CurSpeed

Motor shaft speed.

int uCurSpeed

Part of motor shaft speed in 1/256 microsteps.

• int Ipwr

Engine current.

• int Upwr

Power supply voltage.

int lusb

USB current consumption.

• int Uusb

USB voltage.

• int CurT

Temperature in tenths of degrees C.

• unsigned int Flags

Status flags.

• unsigned int GPIOFlags

Status flags.

• unsigned int CmdBufFreeSpace

This field shows the amount of free cells buffer synchronization chain.

# 4.46.1 Detailed Description

Device state.

Useful structure that contains current controller state, including speed, position and boolean flags.

See Also

get\_status\_impl

4.46.2 Field Documentation

4.46.2.1 unsigned int CmdBufFreeSpace

This field shows the amount of free cells buffer synchronization chain.

4.46.2.2 int CurPosition

Current position.

4.46.2.3 int CurSpeed

Motor shaft speed.

4.46.2.4 int CurT

Temperature in tenths of degrees C.

4.46.2.5 long\_t EncPosition

Current encoder position.

4.46.2.6 unsigned int EncSts

Encoder state.

4.46.2.7 unsigned int Flags

Status flags.

4.46.2.8 unsigned int GPIOFlags

Status flags.

4.46.2.9 int lpwr

Engine current.

4.46.2.10 int lusb

USB current consumption.

4.46.2.11 unsigned int MoveSts

Flags of move state.

4.46.2.12 unsigned int MvCmdSts

Move command state.

4.46.2.13 unsigned int PWRSts

Flags of power state of stepper motor.

4.46.2.14 int uCurPosition

Step motor shaft position in 1/256 microsteps.

Used only with stepper motor.

4.46.2.15 int uCurSpeed

Part of motor shaft speed in 1/256 microsteps.

Used only with stepper motor.

4.46.2.16 int Upwr

Power supply voltage.

4.46.2.17 int Uusb

USB voltage.

4.46.2.18 unsigned int WindSts

Winding state.

# 4.47 sync\_in\_settings\_calb\_t Struct Reference

# Data Fields

• unsigned int SyncInFlags

Flags for synchronization input setup.

• unsigned int ClutterTime

Input synchronization pulse dead time (mks).

float Position

Desired position or shift.

float Speed

Target speed.

# 4.47.1 Field Documentation

#### 4.47.1.1 unsigned int ClutterTime

Input synchronization pulse dead time (mks).

Range: 0..65535

4.47.1.2 float Position

Desired position or shift.

4.47.1.3 float Speed

Target speed.

4.47.1.4 unsigned int SyncInFlags

Flags for synchronization input setup.

# 4.48 sync\_in\_settings\_t Struct Reference

Synchronization settings.

# Data Fields

• unsigned int SyncInFlags

Flags for synchronization input setup.

unsigned int ClutterTime

Input synchronization pulse dead time (mks).

int Position

Desired position or shift (whole steps)

• int uPosition

The fractional part of a position or shift in microsteps (-255.

· unsigned int Speed

Target speed(for stepper motor: steps / c, for DC: rpm).

unsigned int uSpeed

Target speed in microsteps/s.

# 4.48.1 Detailed Description

Synchronization settings.

This structure contains all synchronization settings, modes, periods and flags. It specifes behaviour of input synchronization. All boards are supplied with standart set of these settings.

See Also

```
get_sync_in_settings
set_sync_in_settings, set_sync_in_settings
```

4.48.2 Field Documentation

4.48.2.1 unsigned int ClutterTime

Input synchronization pulse dead time (mks).

Range: 0..65535

4.48.2.2 unsigned int Speed

Target speed(for stepper motor: steps / c, for DC: rpm).

Range: 0..1000000.

4.48.2.3 unsigned int SyncInFlags

Flags for synchronization input setup.

4.48.2.4 int uPosition

The fractional part of a position or shift in microsteps (-255.

. 255)(is only used with stepper motor)

4.48.2.5 unsigned int uSpeed

Target speed in microsteps/s.

Using with stepper motor only. Range: 0..255.

# 4.49 sync\_out\_settings\_calb\_t Struct Reference

# Data Fields

· unsigned int SyncOutFlags

Flags of synchronization output.

• unsigned int SyncOutPulseSteps

This value specifies duration of output pulse.

· unsigned int SyncOutPeriod

This value specifies number of encoder pulses or steps between two output synchronization pulses when SYNCOU- $T_{-}$ ONPERIOD is set.

· float Accuracy

This is the neighborhood around the target coordinates, which is getting hit in the target position and the momentum generated by the stop.

#### 4.49.1 Field Documentation

### 4.49.1.1 float Accuracy

This is the neighborhood around the target coordinates, which is getting hit in the target position and the momentum generated by the stop.

#### 4.49.1.2 unsigned int SyncOutFlags

Flags of synchronization output.

#### 4.49.1.3 unsigned int SyncOutPeriod

This value specifies number of encoder pulses or steps between two output synchronization pulses when SYNCO-UT\_ONPERIOD is set.

Range: 0..65535

# 4.49.1.4 unsigned int SyncOutPulseSteps

This value specifies duration of output pulse.

It is measured microseconds when SYNCOUT\_IN\_STEPS flag is cleared or in encoder pulses or motor steps when SYNCOUT\_IN\_STEPS is set. Range: 0..65535

# 4.50 sync\_out\_settings\_t Struct Reference

Synchronization settings.

#### Data Fields

· unsigned int SyncOutFlags

Flags of synchronization output.

unsigned int SyncOutPulseSteps

This value specifies duration of output pulse.

unsigned int SyncOutPeriod

This value specifies number of encoder pulses or steps between two output synchronization pulses when SYNCOU- $T_{-}$ ONPERIOD is set.

· unsigned int Accuracy

This is the neighborhood around the target coordinates, which is getting hit in the target position and the momentum generated by the stop.

· unsigned int uAccuracy

This is the neighborhood around the target coordinates in micro steps (only used with stepper motor).

# 4.50.1 Detailed Description

Synchronization settings.

This structure contains all synchronization settings, modes, periods and flags. It specifes behaviour of output synchronization. All boards are supplied with standart set of these settings.

See Also

get\_sync\_out\_settings
set\_sync\_out\_settings, set\_sync\_out\_settings

4.50.2 Field Documentation

4.50.2.1 unsigned int Accuracy

This is the neighborhood around the target coordinates, which is getting hit in the target position and the momentum generated by the stop.

Range: 0..4294967295.

4.50.2.2 unsigned int SyncOutFlags

Flags of synchronization output.

4.50.2.3 unsigned int SyncOutPeriod

This value specifies number of encoder pulses or steps between two output synchronization pulses when SYNCO-UT\_ONPERIOD is set.

Range: 0..65535

4.50.2.4 unsigned int SyncOutPulseSteps

This value specifies duration of output pulse.

It is measured microseconds when SYNCOUT\_IN\_STEPS flag is cleared or in encoder pulses or motor steps when SYNCOUT\_IN\_STEPS is set. Range: 0..65535

4.50.2.5 unsigned int uAccuracy

This is the neighborhood around the target coordinates in micro steps (only used with stepper motor).

Range: 0 .. 255.

# 4.51 uart\_settings\_t Struct Reference

UART settings.

Data Fields

unsigned int Speed
 UART speed.

• unsigned int UARTSetupFlags

UART parity flags.

# 4.51.1 Detailed Description

UART settings.

This structure contains UART settings.

See Also

get\_uart\_settings
set\_uart\_settings
get\_uart\_settings, set\_uart\_settings

# 4.51.2 Field Documentation

4.51.2.1 unsigned int UARTSetupFlags

UART parity flags.

# Chapter 5

# File Documentation

# 5.1 ximc.h File Reference

Header file for libximc library.

#### Data Structures

struct calibration\_t

Calibration companion structure.

• struct feedback\_settings\_t

Feedback settings.

struct home\_settings\_t

Position calibration settings.

- struct home\_settings\_calb\_t
- struct move\_settings\_t

Move settings.

- struct move\_settings\_calb\_t
- struct engine\_settings\_t

Engine settings.

- struct engine\_settings\_calb\_t
- struct entype\_settings\_t

Engine type and driver type settings.

• struct power\_settings\_t

Step motor power settings.

• struct secure\_settings\_t

This structure contains raw analog data from ADC embedded on board.

• struct edges\_settings\_t

Edges settings.

- struct edges\_settings\_calb\_t
- struct pid\_settings\_t

PID settings.

• struct sync\_in\_settings\_t

Synchronization settings.

- struct sync\_in\_settings\_calb\_t
- struct sync\_out\_settings\_t

Synchronization settings.

struct sync\_out\_settings\_calb\_t

• struct extio\_settings\_t

EXTIO settings.

struct brake\_settings\_t

Brake settings.

struct control\_settings\_t

Control settings.

- struct control\_settings\_calb\_t
- struct joystick\_settings\_t

Joystick settings.

struct ctp\_settings\_t

Control position settings(is only used with stepper motor).

struct uart\_settings\_t

UART settings.

struct controller\_name\_t

Controller user name and flags of setting.

• struct add\_sync\_in\_action\_t

This command adds one element of the FIFO commands.

- struct add\_sync\_in\_action\_calb\_t
- struct get\_position\_t

Position information.

- struct get\_position\_calb\_t
- struct set\_position\_t

Position information.

- struct set\_position\_calb\_t
- struct status\_t

Device state.

- · struct status\_calb\_t
- struct chart\_data\_t

Additional device state.

• struct device\_information\_t

Read command controller information.

struct serial\_number\_t

Serial number structure.

struct analog\_data\_t

Analog data.

struct debug\_read\_t

Debug data.

struct stage\_name\_t

Stage user name.

• struct stage\_information\_t

Stage information.

• struct stage\_settings\_t

Stage settings.

struct motor\_information\_t

motor information.

• struct motor\_settings\_t

motor settings.

struct encoder\_information\_t

Encoder information.

• struct encoder\_settings\_t

Encoder settings.

struct hallsensor\_information\_t

Hall sensor information.

• struct hallsensor\_settings\_t

Hall sensor settings.

struct gear\_information\_t

Gear information.

• struct gear\_settings\_t

Gear setings.

• struct accessories\_settings\_t

Additional accessories information.

#### Macros

#define XIMC\_API

Library import macro Macros allows to automatically import function from shared library.

• #define XIMC\_CALLCONV

Library calling convention macros.

• #define device\_undefined -1

Handle specified undefined device.

#### **Result statuses**

#define result\_ok 0

success

• #define result\_error -1

generic error

• #define result\_not\_implemented -2

function is not implemented

• #define result\_value\_error -3

value error

• #define result\_nodevice -4

device is lost

# Logging level

• #define LOGLEVEL\_ERROR 0x01

Logging level - error.

#define LOGLEVEL\_WARNING 0x02

Logging level - warning.

• #define LOGLEVEL\_INFO 0x03

Logging level - info.

• #define LOGLEVEL\_DEBUG 0x04

Logging level - debug.

#### **Enumerate devices flags**

• #define ENUMERATE\_PROBE 0x01

Check if a device with OS name name is XIMC device.

#define ENUMERATE\_ALL\_COM 0x02

Check all COM devices.

#### Flags of move state

Specify move states.

See Also

get\_status
status\_t::move\_state

status\_t::MoveSts, get\_status\_impl

#define MOVE\_STATE\_MOVING 0x01

This flag indicates that controller is trying to move the motor.

#define MOVE\_STATE\_TARGET\_SPEED 0x02

Target speed is reached, if flag set.

#define MOVE\_STATE\_ANTIPLAY 0x04

Motor is playing compensation, if flag set.

#### Flags of internal controller settings

See Also

set\_controller\_name get\_controller\_name controller\_name\_t::CtrlFlags, get\_controller\_name, set\_controller\_name

#define EEPROM\_PRECEDENCE 0x01

If the flag is set settings from external EEPROM override controller settings.

#### Flags of power state of stepper motor

Specify power states.

See Also

status\_t::power\_state get\_status status\_t::PWRSts, get\_status\_impl

#define PWR\_STATE\_UNKNOWN 0x00

Unknown state, should never happen.

#define PWR\_STATE\_OFF 0x01

Motor windings are disconnected from the driver.

#define PWR\_STATE\_NORM 0x03

Motor windings are powered by nominal current.

#define PWR\_STATE\_REDUCT 0x04

Motor windings are powered by reduced current to lower power consumption.

• #define PWR\_STATE\_MAX 0x05

Motor windings are powered by maximum current driver can provide at this voltage.

#### Status flags

GPIO state flags returned by device query. Contains boolean part of controller state. May be combined with bitwise OR.

See Also

status\_t::flags get\_status status\_t::GPIOFlags, get\_status\_impl

• #define STATE\_CONTR 0x0003F

Flags of controller states.

#define STATE\_ERRC 0x00001

Command error encountered.

#define STATE\_ERRD 0x00002

Data integrity error encountered.

• #define STATE\_ERRV 0x00004

Value error encountered.

#define STATE\_EEPROM\_CONNECTED 0x00010

EEPROM with settings is connected.

#define STATE\_SECUR 0x3FFC0

Flags of security.

#define STATE\_ALARM 0x00040

Controller is in alarm state indicating that something dangerous had happened.

#define STATE\_CTP\_ERROR 0x00080

Control position error(is only used with stepper motor).

#define STATE\_POWER\_OVERHEAT 0x00100

Power driver overheat.

#define STATE\_CONTROLLER\_OVERHEAT 0x00200

Controller overheat.

#define STATE\_OVERLOAD\_POWER\_VOLTAGE 0x00400

Power voltage exceeds safe limit.

#define STATE\_OVERLOAD\_POWER\_CURRENT 0x00800

Power current exceeds safe limit.

#define STATE\_OVERLOAD\_USB\_VOLTAGE 0x01000

USB voltage exceeds safe limit.

• #define STATE\_LOW\_USB\_VOLTAGE 0x02000

USB voltage is insufficient for normal operation.

#define STATE\_OVERLOAD\_USB\_CURRENT 0x04000

USB current exceeds safe limit.

#define STATE\_BORDERS\_SWAP\_MISSET 0x08000

Engine stuck at the wrong edge.

#define STATE\_LOW\_POWER\_VOLTAGE 0x10000

Power voltage is lower than Low Voltage Protection limit.

#define STATE\_H\_BRIDGE\_FAULT 0x20000

Signal from the driver that fault happened.

• #define STATE\_DIG\_SIGNAL 0xFFFF

Flags of digital signals.

#define STATE\_RIGHT\_EDGE 0x0001

Engine stuck at the right edge.

#define STATE\_LEFT\_EDGE 0x0002

Engine stuck at the left edge.

#define STATE\_BUTTON\_RIGHT 0x0004

Button "right" state (1 if pressed).

#define STATE\_BUTTON\_LEFT 0x0008

Button "left" state (1 if pressed).

• #define STATE\_GPIO\_PINOUT 0x0010

External GPIO works as Out, if flag set; otherwise works as In.

• #define STATE\_GPIO\_LEVEL 0x0020

State of external GPIO pin.

#define STATE\_HALL\_A 0x0040

State of Hall\_a pin.

#define STATE\_HALL\_B 0x0080

State of Hall\_b pin.

#define STATE\_HALL\_C 0x0100

State of Hall\_c pin.

• #define STATE\_BRAKE 0x0200

State of Brake pin.

• #define STATE\_REV\_SENSOR 0x0400

State of Revolution sensor pin.

• #define STATE\_SYNC\_INPUT 0x0800

State of Sync input pin.

#define STATE\_SYNC\_OUTPUT 0x1000

State of Sync output pin.

#define STATE\_ENC\_A 0x2000

State of encoder A pin.

• #define STATE\_ENC\_B 0x4000 State of encoder B pin.

#### **Encoder state**

Encoder state returned by device query.

See Also

status\_t::encsts get\_status status\_t::EncSts, get\_status\_impl

• #define ENC\_STATE\_ABSENT 0x00

Encoder is absent.

#define ENC\_STATE\_UNKNOWN 0x01

Encoder state is unknown.

#define ENC\_STATE\_MALFUNC 0x02

Encoder is connected and malfunctioning.

• #define ENC\_STATE\_REVERS 0x03

Encoder is connected and operational but counts in otyher direction.

#define ENC\_STATE\_OK 0x04

Encoder is connected and working properly.

#### Winding state

Motor winding state returned by device query.

See Also

status\_t::windsts
get\_status
status\_t::WindSts, get\_status\_impl

• #define WIND\_A\_STATE\_ABSENT 0x00

Winding A is disconnected.

#define WIND\_A\_STATE\_UNKNOWN 0x01

Winding A state is unknown.

#define WIND\_A\_STATE\_MALFUNC 0x02

Winding A is short-circuited.

#define WIND\_A\_STATE\_OK 0x03

Winding A is connected and working properly.

#define WIND\_B\_STATE\_ABSENT 0x00

Winding B is disconnected.

#define WIND\_B\_STATE\_UNKNOWN 0x10

Winding B state is unknown.

#define WIND\_B\_STATE\_MALFUNC 0x20

Winding B is short-circuited.

• #define WIND\_B\_STATE\_OK 0x30

Winding B is connected and working properly.

#### Move command state

Move command\_move, command\_movr, command\_left, command\_right, command\_stop, command\_home, command\_loft, command\_sstp) and its state (run, finished, error).

See Also

status\_t::mvcmdsts

aet\_status

status\_t::MvCmdSts, get\_status\_impl

#define MVCMD\_NAME\_BITS 0x3F

Move command bit mask.

#define MVCMD\_UKNWN 0x00

Unknown command.

#define MVCMD\_MOVE 0x01

Command move.

#define MVCMD\_MOVR 0x02

Command movr.

• #define MVCMD\_LEFT 0x03

Command left.

• #define MVCMD\_RIGHT 0x04

Command rigt.

#define MVCMD\_STOP 0x05

Command stop.

#define MVCMD\_HOME 0x06

Command home.

#define MVCMD\_LOFT 0x07

Command loft.

#define MVCMD\_SSTP 0x08

Command soft stop.

#define MVCMD\_ERROR 0x40

Finish state (1 - move command have finished with an error, 0 - move command have finished correctly).

#define MVCMD\_RUNNING 0x80

Move command state (0 - move command have finished, 1 - move command is being executed).

#### Flags of engine settings

Specify motor shaft movement algorithm and list of limitations. Flags returned by query of engine settings. May be combined with bitwise OR.

See Also

engine\_settings\_t::flags set\_engine\_settings get\_engine\_settings

engine\_settings\_t::EngineFlags, get\_engine\_settings, set\_engine\_settings

#define ENGINE\_REVERSE 0x01

Reverse flag.

#define ENGINE\_MAX\_SPEED 0x04

Max speed flag.

#define ENGINE\_ANTIPLAY 0x08

Play compensation flag.

#define ENGINE\_ACCEL\_ON 0x10

Acceleration enable flag.

#define ENGINE\_LIMIT\_VOLT 0x20

Maxumum motor voltage limit enable flag(is only used with DC motor).

#define ENGINE\_LIMIT\_CURR 0x40

Maxumum motor current limit enable flag(is only used with DC motor).

#define ENGINE\_LIMIT\_RPM 0x80

Maxumum motor speed limit enable flag.

#### Flags of microstep mode

Specify settings of microstep mode. Using with step motors. Flags returned by query of engine settings. May be combined with bitwise OR

See Also

engine\_settings\_t::flags
set\_engine\_settings
get\_engine\_settings
engine\_settings\_t::MicrostepMode, get\_engine\_settings, set\_engine\_settings

#define MICROSTEP\_MODE\_FULL 0x01

Full step mode.

#define MICROSTEP\_MODE\_FRAC\_2 0x02

1/2 step mode.

#define MICROSTEP\_MODE\_FRAC\_4 0x03

1/4 step mode.

#define MICROSTEP\_MODE\_FRAC\_8 0x04

1/8 step mode.

#define MICROSTEP\_MODE\_FRAC\_16 0x05

1/16 step mode.

#define MICROSTEP\_MODE\_FRAC\_32 0x06

1/32 step mode.

#define MICROSTEP\_MODE\_FRAC\_64 0x07

1/64 step mode.

• #define MICROSTEP\_MODE\_FRAC\_128 0x08

1/128 step mode.

#define MICROSTEP\_MODE\_FRAC\_256 0x09

1/256 step mode.

#### Flags of engine type

Specify motor type. Flags returned by query of engine settings.

See Also

engine\_settings\_t::flags
set\_entype\_settings
get\_entype\_settings
entype\_settings\_t::EngineType, get\_entype\_settings, set\_entype\_settings

#define ENGINE\_TYPE\_NONE 0x00

A value that shouldn't be used.

#define ENGINE\_TYPE\_DC 0x01

DC motor.

#define ENGINE\_TYPE\_2DC 0x02

2 DC motors.

#define ENGINE\_TYPE\_STEP 0x03

Step motor.

#define ENGINE\_TYPE\_TEST 0x04

Duty cycle are fixed.

• #define ENGINE\_TYPE\_BRUSHLESS 0x05

Brushless motor.

#### Flags of driver type

Specify driver type. Flags returned by query of engine settings.

See Also

```
engine_settings_t::flags
set_entype_settings
get_entype_settings
entype_settings_t::DriverType, get_entype_settings, set_entype_settings
```

#define DRIVER\_TYPE\_DISCRETE\_FET 0x01

Driver with discrete FET keys.

#define DRIVER\_TYPE\_INTEGRATE 0x02

Driver with integrated IC.

#define DRIVER\_TYPE\_EXTERNAL 0x03

External driver.

#### Flags of power settings of stepper motor

Specify power settings. Flags returned by query of power settings.

See Also

power\_settings
get\_power\_settings
set\_power\_settings
power\_settings.t::PowerFlags, get\_power\_settings, set\_power\_settings

#define POWER\_REDUCT\_ENABLED 0x01

Current reduction enabled after CurrReductDelay, if this flag is set.

#define POWER\_OFF\_ENABLED 0x02

Power off enabled after PowerOffDelay, if this flag is set.

#define POWER\_SMOOTH\_CURRENT 0x04

Current ramp-up/down is performed smoothly during current\_set\_time, if this flag is set.

#### Flags of secure settings

Specify secure settings. Flags returned by query of secure settings.

See Also

secure\_settings\_t::flags get\_secure\_settings set\_secure\_settings secure\_settings\_t::Flags, get\_secure\_settings, set\_secure\_settings

#define ALARM\_ON\_DRIVER\_OVERHEATING 0x01

If this flag is set enter Alarm state on driver overheat signal.

#define LOW\_UPWR\_PROTECTION 0x02

If this flag is set turn off motor when voltage is lower than LowUpwrOff.

#define H\_BRIDGE\_ALERT 0x04

If this flag is set then turn off the power unit with a signal problem in one of the transistor bridge.

#define ALARM\_ON\_BORDERS\_SWAP\_MISSET 0x08

If this flag is set enter Alarm state on borders swap misset.

• #define ALARM\_FLAGS\_STICKING 0x10

If this flag is set only a STOP command can turn all alarms to 0.

• #define USB\_BREAK\_RECONNECT 0x20

If this flag is set USB brake reconnect module will be enable.

#### Position setting flags

Flags used in setting of position.

See Also

```
get_position
set_position
set_position_t::PosFlags, set_position
```

#define SETPOS\_IGNORE\_POSITION 0x01

Will not reload position in steps/microsteps if this flag is set.

• #define SETPOS\_IGNORE\_ENCODER 0x02

Will not reload encoder state if this flag is set.

#### Feedback type.

See Also

set\_feedback\_settings
get\_feedback\_settings
feedback\_settings\_t::FeedbackType, get\_feedback\_settings, set\_feedback\_settings

#define FEEDBACK\_ENCODER 0x01

Feedback by encoder.

#define FEEDBACK\_ENCODERHALL 0x03

Feedback by Hall detector.

• #define FEEDBACK\_EMF 0x04

Feedback by EMF.

#define FEEDBACK\_NONE 0x05

Feedback is absent.

#### Describes feedback flags.

See Also

set\_feedback\_settings
get\_feedback\_settings
feedback\_settings\_t::FeedbackFlags, get\_feedback\_settings, set\_feedback\_settings

#define FEEDBACK\_ENC\_REVERSE 0x01

Reverse count of encoder.

#define FEEDBACK\_HALL\_REVERSE 0x02

Reverce count position on the Hall sensor.

#### Flags for synchronization input setup

See Also

sync\_settings\_t::syncin\_flags
get\_sync\_settings
set\_sync\_settings
sync\_in\_settings\_t::SyncInFlags, get\_sync\_in\_settings, set\_sync\_in\_settings

• #define SYNCIN\_ENABLED 0x01

Synchronization in mode is enabled, if this flag is set.

#define SYNCIN\_INVERT 0x02

Trigger on falling edge if flag is set, on rising edge otherwise.

#define SYNCIN\_GOTOPOSITION 0x04

The engine is go to position specified in Position and uPosition, if this flag is set.

#### Flags of synchronization output

See Also

sync\_settings\_t::syncout\_flags
get\_sync\_settings
set\_sync\_settings
sync\_out\_settings\_t::SyncOutFlags, get\_sync\_out\_settings, set\_sync\_out\_settings

#define SYNCOUT\_ENABLED 0x01

Synchronization out pin follows the synchronization logic, if set.

#define SYNCOUT\_STATE 0x02

When output state is fixed by negative SYNCOUT\_ENABLED flag, the pin state is in accordance with this flag state.

#define SYNCOUT\_INVERT 0x04

Low level is active, if set, and high level is active otherwise.

#define SYNCOUT\_IN\_STEPS 0x08

Use motor steps/encoder pulses instead of milliseconds for output pulse generation if the flag is set.

• #define SYNCOUT\_ONSTART 0x10

Generate synchronization pulse when movement starts.

#define SYNCOUT\_ONSTOP 0x20

Generate synchronization pulse when movement stops.

#define SYNCOUT\_ONPERIOD 0x40

Generate synchronization pulse every SyncOutPeriod encoder pulses.

#### **External IO setup flags**

See Also

extio\_settings\_t::setup\_flags
get\_extio\_settings
set\_extio\_settings
extio\_settings\_t::EXTIOSetupFlags, get\_extio\_settings, set\_extio\_settings

#define EXTIO\_SETUP\_OUTPUT 0x01

EXTIO works as output if flag is set, works as input otherwise.

#define EXTIO\_SETUP\_INVERT 0x02

Interpret EXTIO states and fronts inverted if flag is set.

#### **External IO mode flags**

See Also

extio\_settings\_t::extio\_mode\_flags get\_extio\_settings set\_extio\_settings extio\_settings\_t::EXTIOModeFlags, get\_extio\_settings, set\_extio\_settings

#define EXTIO\_SETUP\_MODE\_IN\_NOP 0x00

Do nothing.

#define EXTIO\_SETUP\_MODE\_IN\_STOP 0x01

Issue STOP command, ceasing the engine movement.

• #define EXTIO\_SETUP\_MODE\_IN\_PWOF 0x02

Issue PWOF command, powering off all engine windings.

#define EXTIO\_SETUP\_MODE\_IN\_MOVR 0x03

Issue MOVR command with last used settings.

#define EXTIO\_SETUP\_MODE\_IN\_HOME 0x04

Issue HOME command.

#define EXTIO\_SETUP\_MODE\_OUT\_OFF 0x00

EXTIO pin always set in inactive state.

#define EXTIO\_SETUP\_MODE\_OUT\_ON 0x10

EXTIO pin always set in active state.

#define EXTIO\_SETUP\_MODE\_OUT\_MOVING 0x20

EXTIO pin stays active during moving state.

#define EXTIO\_SETUP\_MODE\_OUT\_ALARM 0x30

EXTIO pin stays active during Alarm state.

#define EXTIO\_SETUP\_MODE\_OUT\_MOTOR\_ON 0x40

EXTIO pin stays active when windings are powered.

#define EXTIO\_SETUP\_MODE\_OUT\_MOTOR\_FOUND 0x50

EXTIO pin stays active when motor is connected (first winding).

#### **Border flags**

Specify types of borders and motor behaviour on borders. May be combined with bitwise OR.

See Also

get\_edges\_settings
set\_edges\_settings
edges\_settings.t::BorderFlags, get\_edges\_settings, set\_edges\_settings

#define BORDER\_IS\_ENCODER 0x01

Borders are fixed by predetermined encoder values, if set; borders position on limit switches, if not set.

#define BORDER\_STOP\_LEFT 0x02

Motor should stop on left border.

#define BORDER\_STOP\_RIGHT 0x04

Motor should stop on right border.

#define BORDERS\_SWAP\_MISSET\_DETECTION 0x08

Motor should stop on both borders.

#### Limit switches flags

Specify electrical behaviour of limit switches like order and pulled positions. May be combined with bitwise OR.

See Also

get\_edges\_settings
set\_edges\_settings
edges\_settings.t::EnderFlags, get\_edges\_settings, set\_edges\_settings

#define ENDER\_SWAP 0x01

First limit switch on the right side, if set; otherwise on the left side.

- #define ENDER\_SW1\_ACTIVE\_LOW 0x02
  - 1 Limit switch connnected to pin SW1 is triggered by a low level on pin.
- #define ENDER\_SW2\_ACTIVE\_LOW 0x04
  - 1 Limit switch connnected to pin SW2 is triggered by a low level on pin.

#### **Brake settings flags**

Specify behaviour of brake. May be combined with bitwise OR.

See Also

get\_brake\_settings
set\_brake\_settings
brake\_settings\_t::BrakeFlags, get\_brake\_settings, set\_brake\_settings

• #define BRAKE\_ENABLED 0x01

Brake control is enabled, if this flag is set.

#define BRAKE\_ENG\_PWROFF 0x02

Brake turns off power of step motor, if this flag is set.

### **Control flags**

Specify motor control settings by joystick or buttons. May be combined with bitwise OR.

See Also

get\_control\_settings
set\_control\_settings
control\_settings\_t::Flags, get\_control\_settings, set\_control\_settings

#define CONTROL\_MODE\_BITS 0x03

Bits to control engine by joystick or buttons.

#define CONTROL\_MODE\_OFF 0x00

Control is disabled.

#define CONTROL\_MODE\_JOY 0x01

Control by joystick.

#define CONTROL\_MODE\_LR 0x02

Control by left/right buttons.

#define CONTROL\_BTN\_LEFT\_PUSHED\_OPEN 0x04

Pushed left button corresponds to open contact, if this flag is set.

#define CONTROL\_BTN\_RIGHT\_PUSHED\_OPEN 0x08

Pushed right button corresponds to open contact, if this flag is set.

#### Joystick flags

Control joystick states.

See Also

set\_joystick\_settings
get\_joystick\_settings
joystick\_settings\_t::JoyFlags, get\_joystick\_settings, set\_joystick\_settings

• #define JOY\_REVERSE 0x01

Joystick action is reversed.

#### Position control flags

Specify settings of position control. May be combined with bitwise OR.

See Also

get\_ctp\_settings
set\_ctp\_settings
ctp\_settings\_t::CTPFlags, get\_ctp\_settings, set\_ctp\_settings

• #define CTP\_ENABLED 0x01

Position control is enabled, if flag set.

#define CTP\_BASE 0x02

Position control is based on revolution sensor, if this flag is set; otherwise it is based on encoder.

• #define CTP\_ALARM\_ON\_ERROR 0x04

Set ALARM on mismatch, if flag set.

• #define REV\_SENS\_INV 0x08

Sensor is active when it 0 and invert makes active level 1.

#### Home settings flags

Specify behaviour for home command. May be combined with bitwise OR.

See Also

get\_home\_setting s
set\_home\_settings
command\_home
home\_settings\_t::HomeFlags, get\_home\_settings, set\_home\_settings

#define HOME\_DIR\_FIRST 0x01

Flag defines direction of 1st motion after execution of home command.

#define HOME\_DIR\_SECOND 0x02

Flag defines direction of 2nd motion.

#define HOME\_MV\_SEC\_EN 0x04

Use the second phase of calibration to the home position, if set; otherwise the second phase is skipped.

#define HOME\_HALF\_MV 0x08

If the flag is set, the stop signals are ignored in start of second movement the first half-turn.

• #define HOME\_STOP\_FIRST\_BITS 0x30

Bits of the first stop selector.

#define HOME\_STOP\_FIRST\_REV 0x10

First motion stops by revolution sensor.

#define HOME\_STOP\_FIRST\_SYN 0x20

First motion stops by synchronization input.

• #define HOME\_STOP\_FIRST\_LIM 0x30

First motion stops by limit switch.

#define HOME\_STOP\_SECOND\_BITS 0xC0

Bits of the second stop selector.

#define HOME\_STOP\_SECOND\_REV 0x40

Second motion stops by revolution sensor.

#define HOME\_STOP\_SECOND\_SYN 0x80

Second motion stops by synchronization input.

#define HOME\_STOP\_SECOND\_LIM 0xC0

Second motion stops by limit switch.

### **UART** parity flags

See Also

uart\_settings\_t::UARTSetupFlags, get\_uart\_settings, set\_uart\_settings

#define UART\_PARITY\_BITS 0x03

Bits of the parity.

• #define UART\_PARITY\_BIT\_EVEN 0x00

Parity bit 1, if even.

#define UART\_PARITY\_BIT\_ODD 0x01

Parity bit 1, if odd.

#define UART\_PARITY\_BIT\_SPACE 0x02

Parity bit always 0.

#define UART\_PARITY\_BIT\_MARK 0x03

Parity bit always 1.

#define UART\_PARITY\_BIT\_USE 0x04

None parity.

• #define UART\_STOP\_BIT 0x08

If set - one stop bit, else two stop bit.

#### **Motor Type flags**

See Also

motor\_settings\_t::MotorType, get\_motor\_settings, set\_motor\_settings

#define MOTOR\_TYPE\_STEP 0x01

Step engine.

• #define MOTOR\_TYPE\_DC 0x02

DC engine.

• #define MOTOR\_TYPE\_BLDC 0x03

BLDC engine.

#### **Encoder settings flags**

See Also

encoder\_settings\_t::EncoderSettings, get\_encoder\_settings, set\_encoder\_settings

#define ENCSET\_DIFFERENTIAL\_OUTPUT 0x001

If flag is set the encoder has differential output, else single ended output.

#define ENCSET\_PUSHPULL\_OUTPUT 0x004

If flag is set the encoder has push-pull output, else open drain output.

• #define ENCSET\_INDEXCHANNEL\_PRESENT 0x010

If flag is set the encoder has index channel, else encoder hasn't it.

#define ENCSET\_REVOLUTIONSENSOR\_PRESENT 0x040

If flag is set the encoder has revolution sensor, else encoder hasn't it.

#define ENCSET\_REVOLUTIONSENSOR\_ACTIVE\_HIGH 0x100

If flag is set the revolution sensor active state is high logic state, else active state is low logic state.

#### Magnetic brake settings flags

See Also

accessories\_settings\_t::MBSettings, get\_accessories\_settings, set\_accessories\_settings

• #define MB\_AVAILABLE 0x01

If flag is set the magnetic brake is available.

#define MB\_POWERED\_HOLD 0x02

If this flag is set the magnetic brake is on when powered.

#### Temperature sensor settings flags

See Also

accessories\_settings\_t::LimitSwitchesSettings, get\_accessories\_settings, set\_accessories\_settings

#define TS\_TYPE\_BITS 0x07

Bits of the temperature sensor type.

#define TS\_TYPE\_THERMOCOUPLE 0x01

Thermocouple.

• #define TS\_TYPE\_SEMICONDUCTOR 0x02

The semiconductor temperature sensor.

• #define TS\_AVAILABLE 0x08

If flag is set the temperature sensor is available.

• #define LS\_ON\_SW1\_AVAILABLE 0x01

If flag is set the limit switch connnected to pin SW1 is available.

#define LS\_ON\_SW2\_AVAILABLE 0x02

If flag is set the limit switch connnected to pin SW2 is available.

#define LS\_SW1\_ACTIVE\_LOW 0x04

If flag is set the limit switch connnected to pin SW1 is triggered by a low level on pin.

#define LS\_SW2\_ACTIVE\_LOW 0x08

If flag is set the limit switch connnected to pin SW2 is triggered by a low level on pin.

• #define LS\_SHORTED 0x10

If flag is set the Limit switches is shorted.

# **Typedefs**

- typedef unsigned long long ulong\_t
- typedef long long long\_t
- typedef int device\_t

Type describes device identifier.

· typedef int result\_t

Type specifies result of any operation.

typedef uint32\_t device\_enumeration\_t

Type describes device enumeration structure.

typedef struct calibration\_t calibration\_t

Calibration companion structure.

#### **Functions**

#### Controller settings setup

Functions for adjusting engine read/write almost all controller settings.

- result\_t XIMC\_API set\_feedback\_settings (device\_t id, const feedback\_settings\_t \*feedback\_settings)
   Set feedback settings.
- result\_t XIMC\_API get\_feedback\_settings (device\_t id, feedback\_settings\_t \*feedback\_settings)
   Read feedback settings.

- result\_t XIMC\_API set\_home\_settings (device\_t id, const home\_settings\_t \*home\_settings)
   Set home settings
- result\_t XIMC\_API set\_home\_settings\_calb (device\_t id, const home\_settings\_calb\_t \*home\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API get\_home\_settings (device\_t id, home\_settings\_t \*home\_settings)

Read home settings.

- result\_t XIMC\_API get\_home\_settings\_calb (device\_t id, home\_settings\_calb\_t \*home\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API set\_move\_settings (device\_t id, const move\_settings\_t \*move\_settings)

Set command setup movement (speed, acceleration, threshold and etc).

- result\_t XIMC\_API set\_move\_settings\_calb (device\_t id, const move\_settings\_calb\_t \*move\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API get\_move\_settings (device\_t id, move\_settings\_t \*move\_settings)

Read command setup movement (speed, acceleration, threshold and etc).

- result\_t XIMC\_API get\_move\_settings\_calb (device\_t id, move\_settings\_calb\_t \*move\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API set\_engine\_settings (device\_t id, const engine\_settings\_t \*engine\_settings)

Set engine settings.

- result\_t XIMC\_API set\_engine\_settings\_calb (device\_t id, const engine\_settings\_calb\_t \*engine\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API get\_engine\_settings (device\_t id, engine\_settings\_t \*engine\_settings)

Read engine settings.

- result\_t XIMC\_API get\_engine\_settings\_calb (device\_t id, engine\_settings\_calb\_t \*engine\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API set\_entype\_settings (device\_t id, const entype\_settings\_t \*entype\_settings)

Set engine type and driver type.

result\_t XIMC\_API get\_entype\_settings (device\_t id, entype\_settings\_t \*entype\_settings)

Return engine type and driver type.

result\_t XIMC\_API set\_power\_settings (device\_t id, const power\_settings\_t \*power\_settings)

Set settings of step motor power control.

result\_t XIMC\_API get\_power\_settings (device\_t id, power\_settings\_t \*power\_settings)

Read settings of step motor power control.

result\_t XIMC\_API set\_secure\_settings (device\_t id, const secure\_settings\_t \*secure\_settings)

Set protection settings.

result\_t XIMC\_API get\_secure\_settings (device\_t id, secure\_settings\_t \*secure\_settings)

Read protection settings.

result\_t XIMC\_API set\_edges\_settings (device\_t id, const edges\_settings\_t \*edges\_settings)

Set border and limit switches settings.

- result\_t XIMC\_API set\_edges\_settings\_calb (device\_t id, const edges\_settings\_calb\_t \*edges\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API get\_edges\_settings (device\_t id, edges\_settings\_t \*edges\_settings)

Read border and limit switches settings.

- result\_t XIMC\_API get\_edges\_settings\_calb (device\_t id, edges\_settings\_calb\_t \*edges\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API set\_pid\_settings (device\_t id, const pid\_settings\_t \*pid\_settings)

Set PID settings.

result\_t XIMC\_API get\_pid\_settings (device\_t id, pid\_settings\_t \*pid\_settings)

Read PID settings.

result\_t XIMC\_API set\_sync\_in\_settings (device\_t id, const sync\_in\_settings\_t \*sync\_in\_settings)

Set input synchronization settings.

- result\_t XIMC\_API set\_sync\_in\_settings\_calb (device\_t id, const sync\_in\_settings\_calb\_t \*sync\_in\_settings\_calb\_t const calibration\_t \*calibration.
- result\_t XIMC\_API get\_sync\_in\_settings (device\_t id, sync\_in\_settings\_t \*sync\_in\_settings)

Read input synchronization settings.

- result\_t XIMC\_API get\_sync\_in\_settings\_calb (device\_t id, sync\_in\_settings\_calb\_t \*sync\_in\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API set\_sync\_out\_settings (device\_t id, const sync\_out\_settings\_t \*sync\_out\_settings)

Set output synchronization settings.

result\_t XIMC\_API set\_sync\_out\_settings\_calb (device\_t id, const sync\_out\_settings\_calb\_t \*sync\_out\_settings\_calb, const calibration\_t \*calibration)

- result\_t XIMC\_API get\_sync\_out\_settings (device\_t id, sync\_out\_settings\_t \*sync\_out\_settings)

  Read output synchronization settings.
- result\_t XIMC\_API get\_sync\_out\_settings\_calb (device\_t id, sync\_out\_settings\_calb\_t \*sync\_out\_settings\_calb. const calibration\_t \*calibration)
- result\_t XIMC\_API set\_extio\_settings (device\_t id, const extio\_settings\_t \*extio\_settings)

Set EXTIO settings.

result\_t XIMC\_API get\_extio\_settings (device\_t id, extio\_settings\_t \*extio\_settings)

Read EXTIO settings.

result\_t XIMC\_API set\_brake\_settings (device\_t id, const brake\_settings\_t \*brake\_settings)

Set settings of brake control.

result\_t XIMC\_API get\_brake\_settings (device\_t id, brake\_settings\_t \*brake\_settings)

Read settings of brake control.

result\_t XIMC\_API set\_control\_settings (device\_t id, const control\_settings\_t \*control\_settings)

Set settings of motor control.

- result\_t XIMC\_API set\_control\_settings\_calb (device\_t id, const control\_settings\_calb\_t \*control\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API get\_control\_settings (device\_t id, control\_settings\_t \*control\_settings)

Read settings of motor control.

- result\_t XIMC\_API get\_control\_settings\_calb (device\_t id, control\_settings\_calb\_t \*control\_settings\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API set\_joystick\_settings (device\_t id, const joystick\_settings\_t \*joystick\_settings)

Set settings of joystick.

result\_t XIMC\_API get\_joystick\_settings (device\_t id, joystick\_settings\_t \*joystick\_settings)

Read settings of joystick.

result\_t XIMC\_API set\_ctp\_settings (device\_t id, const ctp\_settings\_t \*ctp\_settings)

Set settings of control position(is only used with stepper motor).

result\_t XIMC\_API get\_ctp\_settings (device\_t id, ctp\_settings\_t \*ctp\_settings)

Read settings of control position(is only used with stepper motor).

result\_t XIMC\_API set\_uart\_settings (device\_t id, const uart\_settings\_t \*uart\_settings)

Set UART settings.

• result\_t XIMC\_API get\_uart\_settings (device\_t id, uart\_settings\_t \*uart\_settings)

Read UART settings.

result\_t XIMC\_API set\_controller\_name (device\_t id, const controller\_name\_t \*controller\_name)

Write user controller name and flags of setting from FRAM.

result\_t XIMC\_API get\_controller\_name (device\_t id, controller\_name\_t \*controller\_name)

Read user controller name and flags of setting from FRAM.

#### Group of commands movement control

result\_t XIMC\_API command\_stop (device\_t id)

Immediately stop the engine, the transition to the STOP, mode key BREAK (winding short-circuited), the regime "retention" is deactivated for DC motors, keeping current in the windings for stepper motors (with Power management settings).

• result\_t XIMC\_API set\_add\_sync\_in\_action (device\_t id, const add\_sync\_in\_action\_t \*add\_sync\_in\_action)

This command adds one element of the FIFO commands that are executed when input clock pulse.

- result\_t XIMC\_API set\_add\_sync\_in\_action\_calb (device\_t id, const add\_sync\_in\_action\_calb\_t \*add\_sync\_in\_action\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API command\_power\_off (device\_t id)

Immediately power off motor regardless its state.

result\_t XIMC\_API command\_move (device\_t id, int Position, int uPosition)

Upon receiving the command "move" the engine starts to move with pre-set parameters (speed, acceleration, retention), to the point specified to the Position, uPosition.

- result\_t XIMC\_API command\_move\_calb (device\_t id, float Position, const calibration\_t \*calibration)
- result\_t XIMC\_API command\_movr (device\_t id, int DeltaPosition, int uDeltaPosition)

Upon receiving the command "movr" engine starts to move with pre-set parameters (speed, acceleration, hold), left or right (depending on the sign of DeltaPosition) by the number of pulses specified in the fields DeltaPosition, uDeltaPosition.

- result\_t XIMC\_API command\_movr\_calb (device\_t id, float DeltaPosition, const calibration\_t \*calibration)
- result\_t XIMC\_API command\_home (device\_t id)

The positive direction is to the right.

• result\_t XIMC\_API command\_left (device\_t id)

Start continous moving to the left.

result\_t XIMC\_API command\_right (device\_t id)

Start continous moving to the right.

result\_t XIMC\_API command\_loft (device\_t id)

Upon receiving the command "loft" the engine is shifted from the current point to a distance GENG :: Antiplay, then move to the same point.

result\_t XIMC\_API command\_sstp (device\_t id)

soft stop engine.

result\_t XIMC\_API get\_position (device\_t id, get\_position\_t \*the\_get\_position)

Reads the value position in steps and micro for stepper motor and encoder steps all engines.

- result\_t XIMC\_API get\_position\_calb (device\_t id, get\_position\_calb\_t \*the\_get\_position\_calb, const calibration.t \*calibration)
- result\_t XIMC\_API set\_position (device\_t id, const set\_position\_t \*the\_set\_position)

Sets any position value in steps and micro for stepper motor and encoder steps of all engines.

- result\_t XIMC\_API set\_position\_calb (device\_t id, const set\_position\_calb\_t \*the\_set\_position\_calb, const calibration\_t \*calibration)
- result\_t XIMC\_API command\_zero (device\_t id)

Sets the current position and the position in which the traffic moves by the move command and movr zero for all cases, except for movement to the target position.

#### Group of commands to save and load settings

result\_t XIMC\_API command\_save\_settings (device\_t id)

Save all settings from controller's RAM to controller's flash memory, replacing previous data in controller's flash memory.

result\_t XIMC\_API command\_read\_settings (device\_t id)

Read all settings from controller's flash memory to controller's RAM, replacing previous data in controller's RAM.

result\_t XIMC\_API command\_eesave\_settings (device\_t id)

Save settings from controller's RAM to stage's EEPROM memory, whitch spontaneity connected to stage and it isn't change without it mechanical reconstruction.

• result\_t XIMC\_API command\_eeread\_settings (device\_t id)

Read settings from controller's RAM to stage's EEPROM memory, whitch spontaneity connected to stage and it isn't change without it mechanical reconstruction.

result\_t XIMC\_API get\_chart\_data (device\_t id, chart\_data\_t \*chart\_data)

Return device electrical parameters, useful for charts.

result\_t XIMC\_API get\_serial\_number (device\_t id, unsigned int \*SerialNumber)

Read device serial number.

result\_t XIMC\_API get\_firmware\_version (device\_t id, unsigned int \*Major, unsigned int \*Minor, unsigned int \*Release)

Read controller's firmware version.

result\_t XIMC\_API service\_command\_updf (device\_t id)

Command puts the controller to update the firmware.

#### Service commands

• result\_t XIMC\_API set\_serial\_number (device\_t id, const serial\_number\_t \*serial\_number)

Write device serial number to controller's flash memory.

result\_t XIMC\_API get\_analog\_data (device\_t id, analog\_data\_t \*analog\_data)

Read analog data structure that contains raw analog data from ADC embedded on board.

result\_t XIMC\_API get\_debug\_read (device\_t id, debug\_read\_t \*debug\_read)

Read data from firmware for debug purpose.

#### Group of commands to work with EEPROM

result\_t XIMC\_API set\_stage\_name (device\_t id, const stage\_name\_t \*stage\_name)

Write user stage name from EEPROM.

result\_t XIMC\_API get\_stage\_name (device\_t id, stage\_name\_t \*stage\_name)

Read user stage name from EEPROM.

• result\_t XIMC\_API set\_stage\_information (device\_t id, const stage\_information\_t \*stage\_information) Set stage information to EEPROM.

result\_t XIMC\_API get\_stage\_information (device\_t id, stage\_information\_t \*stage\_information)

Read stage information from EEPROM.

result\_t XIMC\_API set\_stage\_settings (device\_t id, const stage\_settings\_t \*stage\_settings)

Set stage settings to EEPROM.

result\_t XIMC\_API get\_stage\_settings (device\_t id, stage\_settings\_t \*stage\_settings)

Read stage settings from EEPROM.

result\_t XIMC\_API set\_motor\_information (device\_t id, const motor\_information\_t \*motor\_information)

Set motor information to EEPROM.

result\_t XIMC\_API get\_motor\_information (device\_t id, motor\_information\_t \*motor\_information)

Read motor information from EEPROM.

result\_t XIMC\_API set\_motor\_settings (device\_t id, const motor\_settings\_t \*motor\_settings)

Set motor settings to EEPROM.

result\_t XIMC\_API get\_motor\_settings (device\_t id, motor\_settings\_t \*motor\_settings)

Read motor settings from EEPROM.

result\_t XIMC\_API set\_encoder\_information (device\_t id, const encoder\_information\_t \*encoder\_information)

Set encoder information to EEPROM.

result\_t XIMC\_API get\_encoder\_information (device\_t id, encoder\_information\_t \*encoder\_information)

Read encoder information from EEPROM.

result\_t XIMC\_API set\_encoder\_settings (device\_t id, const encoder\_settings\_t \*encoder\_settings)

Set encoder settings to EEPROM.

result\_t XIMC\_API get\_encoder\_settings (device\_t id, encoder\_settings\_t \*encoder\_settings)

Read encoder settings from EEPROM.

result\_t XIMC\_API set\_hallsensor\_information (device\_t id, const hallsensor\_information\_t \*hallsensor\_information)

Set hall sensor information to EEPROM.

result\_t XIMC\_API get\_hallsensor\_information (device\_t id, hallsensor\_information\_t \*hallsensor\_information)

Read hall sensor information from EEPROM.

result\_t XIMC\_API set\_hallsensor\_settings (device\_t id, const hallsensor\_settings\_t \*hallsensor\_settings)
 Set hall sensor settings to EEPROM.

result\_t XIMC\_API get\_hallsensor\_settings (device\_t id, hallsensor\_settings\_t \*hallsensor\_settings)

Read hall sensor settings from EEPROM.

• result\_t XIMC\_API set\_gear\_information (device\_t id, const gear\_information\_t \*gear\_information)

Set gear information to EEPROM.

• result\_t XIMC\_API get\_gear\_information (device\_t id, gear\_information\_t \*gear\_information)

Read gear information from EEPROM.

result\_t XIMC\_API set\_gear\_settings (device\_t id, const gear\_settings\_t \*gear\_settings)

Set gear settings to EEPROM.

result\_t XIMC\_API get\_gear\_settings (device\_t id, gear\_settings\_t \*gear\_settings)

Read gear settings from EEPROM.

result\_t XIMC\_API set\_accessories\_settings (device\_t id, const accessories\_settings\_t \*accessories\_settings)

Set additional accessories information to EEPROM.

result\_t XIMC\_API get\_accessories\_settings (device\_t id, accessories\_settings\_t \*accessories\_settings)

Read additional accessories information from EEPROM.

result\_t XIMC\_API get\_bootloader\_version (device\_t id, unsigned int \*Major, unsigned int \*Minor, unsigned int \*Release)

Read controller's firmware version.

result\_t XIMC\_API goto\_firmware (device\_t id, uint8\_t \*ret)

Reboot to firmware.

result\_t XIMC\_API has\_firmware (const char \*name, uint8\_t \*ret)

Check for firmware on device.

result\_t XIMC\_API command\_update\_firmware (const char \*name, const uint8\_t \*data, uint32\_t data\_size)
 Update firmware.

result\_t XIMC\_API write\_key (const char \*name, uint8\_t \*key)

Write controller key.

result\_t XIMC\_API command\_reset (device\_t id)

Reset controller.

result\_t XIMC\_API command\_clear\_fram (device\_t id)

Clear controller FRAM.

#### Boards and drivers control

Functions for searching and opening/closing devices

typedef char \* pchar

Nevermind.

typedef void(XIMC\_CALLCONV \* logging\_callback\_t)(int loglevel, const wchar\_t \*message)

Logging callback prototype.

device\_t XIMC\_API open\_device (const char \*name)

Open a device with OS name name and return identifier of the device which can be used in calls.

result\_t XIMC\_API close\_device (device\_t \*id)

Close specified device.

result\_t XIMC\_API probe\_device (const char \*name)

Check if a device with OS name name is XIMC device.

device\_enumeration\_t XIMC\_API enumerate\_devices (int probe\_flags)

Enumerate all devices that looks like valid.

• result\_t XIMC\_API free\_enumerate\_devices (device\_enumeration\_t device\_enumeration)

Free memory returned by enumerate\_devices.

• int XIMC\_API get\_device\_count (device\_enumeration\_t device\_enumeration)

Get device count.

pchar XIMC\_API get\_device\_name (device\_enumeration\_t device\_enumeration, int device\_index)

Get device name from the device enumeration.

 result\_t XIMC\_API get\_enumerate\_device\_serial (device\_enumeration\_t device\_enumeration, int device\_index, uint32\_t \*serial)

Get device serial number from the device enumeration.

result\_t XIMC\_API get\_enumerate\_device\_information (device\_enumeration\_t device\_enumeration, int device\_index, device\_information\_t \*device\_information)

Get device information from the device enumeration.

result\_t XIMC\_API reset\_locks ()

Reset library locks in a case of deadlock.

result\_t XIMC\_API ximc\_fix\_usbser\_sys (const char \*device\_name)

Fix for errors in Windows USB driver stack.

void XIMC\_API msec\_sleep (unsigned int msec)

Sleeps for a specified amount of time.

• void XIMC\_API ximc\_version (char \*version)

Returns a library version.

void XIMC\_API logging\_callback\_stderr\_wide (int loglevel, const wchar\_t \*message)

Simple callback for logging to stderr in wide chars.

void XIMC\_API logging\_callback\_stderr\_narrow (int loglevel, const wchar\_t \*message)

Simple callback for logging to stderr in narrow (single byte) chars.

void XIMC\_API set\_logging\_callback (logging\_callback\_t logging\_callback)

Sets a logging callback.

• result\_t XIMC\_API get\_status (device\_t id, status\_t \*status)

Return device state.

result\_t XIMC\_API get\_status\_calb (device\_t id, status\_calb\_t \*status, const calibration\_t \*calibration)

Calibrated device state.

result\_t XIMC\_API get\_device\_information (device\_t id, device\_information\_t \*device\_information)

Return device information.

# 5.1.1 Detailed Description

Header file for libximc library.

5.1.2 Macro Definition Documentation

5.1.2.1 #define ALARM\_ON\_DRIVER\_OVERHEATING 0x01

If this flag is set enter Alarm state on driver overheat signal.

5.1.2.2 #define BORDER\_IS\_ENCODER 0x01

Borders are fixed by predetermined encoder values, if set; borders position on limit switches, if not set.

5.1.2.3 #define BORDER\_STOP\_LEFT 0x02

Motor should stop on left border.

5.1.2.4 #define BORDER\_STOP\_RIGHT 0x04

Motor should stop on right border.

5.1.2.5 #define BORDERS\_SWAP\_MISSET\_DETECTION 0x08

Motor should stop on both borders.

Need to save motor then wrong border settings is set

5.1.2.6 #define BRAKE\_ENABLED 0x01

Brake control is enabled, if this flag is set.

5.1.2.7 #define BRAKE\_ENG\_PWROFF 0x02

Brake turns off power of step motor, if this flag is set.

5.1.2.8 #define CONTROL\_BTN\_LEFT\_PUSHED\_OPEN 0x04

Pushed left button corresponds to open contact, if this flag is set.

5.1.2.9 #define CONTROL\_BTN\_RIGHT\_PUSHED\_OPEN 0x08

Pushed right button corresponds to open contact, if this flag is set.

5.1.2.10 #define CONTROL\_MODE\_BITS 0x03

Bits to control engine by joystick or buttons.

5.1.2.11 #define CONTROL\_MODE\_JOY 0x01

Control by joystick.

5.1.2.12 #define CONTROL\_MODE\_LR 0x02

Control by left/right buttons.

5.1.2.13 #define CONTROL\_MODE\_OFF 0x00

Control is disabled.

5.1.2.14 #define CTP\_ALARM\_ON\_ERROR 0x04

Set ALARM on mismatch, if flag set.

5.1.2.15 #define CTP\_BASE 0x02

Position control is based on revolution sensor, if this flag is set; otherwise it is based on encoder.

5.1.2.16 #define CTP\_ENABLED 0x01

Position control is enabled, if flag set.

5.1.2.17 #define DRIVER\_TYPE\_DISCRETE\_FET 0x01

Driver with discrete FET keys.

Default option.

5.1.2.18 #define DRIVER\_TYPE\_EXTERNAL 0x03

External driver.

5.1.2.19 #define DRIVER\_TYPE\_INTEGRATE 0x02

Driver with integrated IC.

5.1.2.20 #define EEPROM\_PRECEDENCE 0x01

If the flag is set settings from external EEPROM override controller settings.

5.1.2.21 #define ENC\_STATE\_ABSENT 0x00

Encoder is absent.

5.1.2.22 #define ENC\_STATE\_MALFUNC 0x02

Encoder is connected and malfunctioning.

5.1.2.23 #define ENC\_STATE\_OK 0x04

Encoder is connected and working properly.

5.1.2.24 #define ENC\_STATE\_REVERS 0x03

Encoder is connected and operational but counts in otyher direction.

5.1.2.25 #define ENC\_STATE\_UNKNOWN 0x01

Encoder state is unknown.

5.1.2.26 #define ENDER\_SW1\_ACTIVE\_LOW 0x02

1 - Limit switch connnected to pin SW1 is triggered by a low level on pin.

5.1.2.27 #define ENDER\_SW2\_ACTIVE\_LOW 0x04

1 - Limit switch connnected to pin SW2 is triggered by a low level on pin.

5.1.2.28 #define ENDER\_SWAP 0x01

First limit switch on the right side, if set; otherwise on the left side.

5.1.2.29 #define ENGINE\_ACCEL\_ON 0x10

Acceleration enable flag.

If it set, motion begins with acceleration and ends with deceleration.

5.1.2.30 #define ENGINE\_ANTIPLAY 0x08

Play compensation flag.

If it set, engine makes backlash (play) compensation procedure and reach the predetermined position accurately on low speed.

5.1.2.31 #define ENGINE\_LIMIT\_CURR 0x40

Maxumum motor current limit enable flag(is only used with DC motor).

5.1.2.32 #define ENGINE\_LIMIT\_RPM 0x80

Maxumum motor speed limit enable flag.

5.1.2.33 #define ENGINE\_LIMIT\_VOLT 0x20

Maxumum motor voltage limit enable flag(is only used with DC motor).

5.1.2.34 #define ENGINE\_MAX\_SPEED 0x04

Max speed flag.

If it is set, engine uses maxumum speed achievable with the present engine settings as nominal speed.

5.1.2.35 #define ENGINE\_REVERSE 0x01

Reverse flag.

It determines motor shaft rotation direction that corresponds to feedback counts increasing. If not set (default), motor shaft rotation direction under positive voltage corresponds to feedback counts increasing and vice versa. Change it if you see that positive directions on motor and feedback are opposite.

5.1.2.36 #define ENGINE\_TYPE\_2DC 0x02

2 DC motors.

5.1.2.37 #define ENGINE\_TYPE\_BRUSHLESS 0x05

Brushless motor.

5.1.2.38 #define ENGINE\_TYPE\_DC 0x01

DC motor.

5.1.2.39 #define ENGINE\_TYPE\_NONE 0x00

A value that shouldn't be used.

5.1.2.40 #define ENGINE\_TYPE\_STEP 0x03

Step motor.

5.1.2.41 #define ENGINE\_TYPE\_TEST 0x04

Duty cycle are fixed.

Used only manufacturer.

5.1.2.42 #define ENUMERATE\_PROBE 0x01

Check if a device with OS name name is XIMC device.

Be carefuly with this flag because it sends some data to the device.

5.1.2.43 #define EXTIO\_SETUP\_INVERT 0x02

Interpret EXTIO states and fronts inverted if flag is set.

Falling front as input event and low logic level as active state.

5.1.2.44 #define EXTIO\_SETUP\_MODE\_IN\_HOME 0x04

Issue HOME command.

5.1.2.45 #define EXTIO\_SETUP\_MODE\_IN\_MOVR 0x03

Issue MOVR command with last used settings.

5.1.2.46 #define EXTIO\_SETUP\_MODE\_IN\_NOP 0x00

Do nothing.

5.1.2.47 #define EXTIO\_SETUP\_MODE\_IN\_PWOF 0x02

Issue PWOF command, powering off all engine windings.

5.1.2.48 #define EXTIO\_SETUP\_MODE\_IN\_STOP 0x01

Issue STOP command, ceasing the engine movement.

5.1.2.49 #define EXTIO\_SETUP\_MODE\_OUT\_ALARM 0x30

EXTIO pin stays active during Alarm state.

5.1.2.50 #define EXTIO\_SETUP\_MODE\_OUT\_MOTOR\_FOUND 0x50

EXTIO pin stays active when motor is connected (first winding).

5.1.2.51 #define EXTIO\_SETUP\_MODE\_OUT\_MOTOR\_ON 0x40

EXTIO pin stays active when windings are powered.

5.1.2.52 #define EXTIO\_SETUP\_MODE\_OUT\_MOVING 0x20

EXTIO pin stays active during moving state.

5.1.2.53 #define EXTIO\_SETUP\_MODE\_OUT\_OFF 0x00

EXTIO pin always set in inactive state.

5.1.2.54 #define EXTIO\_SETUP\_MODE\_OUT\_ON 0x10

EXTIO pin always set in active state.

5.1.2.55 #define EXTIO\_SETUP\_OUTPUT 0x01

EXTIO works as output if flag is set, works as input otherwise.

5.1.2.56 #define FEEDBACK\_EMF 0x04

Feedback by EMF.

5.1.2.57 #define FEEDBACK\_ENC\_REVERSE 0x01

Reverse count of encoder.

5.1.2.58 #define FEEDBACK\_ENCODER 0x01

Feedback by encoder.

5.1.2.59 #define FEEDBACK\_ENCODERHALL 0x03

Feedback by Hall detector.

5.1.2.60 #define FEEDBACK\_HALL\_REVERSE 0x02

Reverce count position on the Hall sensor.

5.1.2.61 #define FEEDBACK\_NONE 0x05

Feedback is absent.

5.1.2.62 #define H\_BRIDGE\_ALERT 0x04

If this flag is set then turn off the power unit with a signal problem in one of the transistor bridge.

5.1.2.63 #define HOME\_DIR\_FIRST 0x01

Flag defines direction of 1st motion after execution of home command.

Direction is right, if set; otherwise left.

5.1.2.64 #define HOME\_DIR\_SECOND 0x02

Flag defines direction of 2nd motion.

Direction is right, if set; otherwise left.

5.1.2.65 #define HOME\_HALF\_MV 0x08

If the flag is set, the stop signals are ignored in start of second movement the first half-turn.

5.1.2.66 #define HOME\_MV\_SEC\_EN 0x04

Use the second phase of calibration to the home position, if set; otherwise the second phase is skipped.

5.1.2.67 #define HOME\_STOP\_FIRST\_BITS 0x30

Bits of the first stop selector.

5.1.2.68 #define HOME\_STOP\_FIRST\_LIM 0x30

First motion stops by limit switch.

5.1.2.69 #define HOME\_STOP\_FIRST\_REV 0x10

First motion stops by revolution sensor.

5.1.2.70 #define HOME\_STOP\_FIRST\_SYN 0x20

First motion stops by synchronization input.

5.1.2.71 #define HOME\_STOP\_SECOND\_BITS 0xC0

Bits of the second stop selector.

5.1.2.72 #define HOME\_STOP\_SECOND\_LIM 0xC0

Second motion stops by limit switch.

5.1.2.73 #define HOME\_STOP\_SECOND\_REV 0x40

Second motion stops by revolution sensor.

5.1.2.74 #define HOME\_STOP\_SECOND\_SYN 0x80

Second motion stops by synchronization input.

5.1.2.75 #define JOY\_REVERSE 0x01

Joystick action is reversed.

Joystick deviation to the upper values correspond to negative speeds and vice versa.

5.1.2.76 #define LOW\_UPWR\_PROTECTION 0x02

If this flag is set turn off motor when voltage is lower than LowUpwrOff.

5.1.2.77 #define MICROSTEP\_MODE\_FRAC\_128 0x08

1/128 step mode.

5.1.2.78 #define MICROSTEP\_MODE\_FRAC\_16 0x05

1/16 step mode.

5.1.2.79 #define MICROSTEP\_MODE\_FRAC\_2 0x02

1/2 step mode.

5.1.2.80 #define MICROSTEP\_MODE\_FRAC\_256 0x09

1/256 step mode.

5.1.2.81 #define MICROSTEP\_MODE\_FRAC\_32 0x06

1/32 step mode.

5.1.2.82 #define MICROSTEP\_MODE\_FRAC\_4 0x03

1/4 step mode.

5.1.2.83 #define MICROSTEP\_MODE\_FRAC\_64 0x07

1/64 step mode.

5.1.2.84 #define MICROSTEP\_MODE\_FRAC\_8 0x04

1/8 step mode.

5.1.2.85 #define MICROSTEP\_MODE\_FULL 0x01

Full step mode.

5.1.2.86 #define MOVE\_STATE\_ANTIPLAY 0x04

Motor is playing compensation, if flag set.

5.1.2.87 #define MOVE\_STATE\_MOVING 0x01

This flag indicates that controller is trying to move the motor.

5.1.2.88 #define MOVE\_STATE\_TARGET\_SPEED 0x02

Target speed is reached, if flag set.

5.1.2.89 #define MVCMD\_ERROR 0x40

Finish state (1 - move command have finished with an error, 0 - move command have finished correctly).

This flags is actual when MVCMD\_RUNNING signals movement finish.

5.1.2.90 #define MVCMD\_HOME 0x06

Command home.

5.1.2.91 #define MVCMD\_LEFT 0x03

Command left.

5.1.2.92 #define MVCMD\_LOFT 0x07

Command loft.

5.1.2.93 #define MVCMD\_MOVE 0x01

Command move.

5.1.2.94 #define MVCMD\_MOVR 0x02

Command movr.

5.1.2.95 #define MVCMD\_NAME\_BITS 0x3F

Move command bit mask.

5.1.2.96 #define MVCMD\_RIGHT 0x04

Command rigt.

5.1.2.97 #define MVCMD\_RUNNING 0x80

Move command state (0 - move command have finished, 1 - move command is being executed).

5.1.2.98 #define MVCMD\_SSTP 0x08

Command soft stop.

5.1.2.99 #define MVCMD\_STOP 0x05

Command stop.

5.1.2.100 #define MVCMD\_UKNWN 0x00

Unknown command.

5.1.2.101 #define POWER\_OFF\_ENABLED 0x02

Power off enabled after PowerOffDelay, if this flag is set.

5.1.2.102 #define POWER\_REDUCT\_ENABLED 0x01

Current reduction enabled after CurrReductDelay, if this flag is set.

5.1.2.103 #define POWER\_SMOOTH\_CURRENT 0x04

Current ramp-up/down is performed smoothly during current\_set\_time, if this flag is set.

5.1.2.104 #define PWR\_STATE\_MAX 0x05

Motor windings are powered by maximum current driver can provide at this voltage.

5.1.2.105 #define PWR\_STATE\_NORM 0x03

Motor windings are powered by nominal current.

5.1.2.106 #define PWR\_STATE\_OFF 0x01

Motor windings are disconnected from the driver.

5.1.2.107 #define PWR\_STATE\_REDUCT 0x04

Motor windings are powered by reduced current to lower power consumption.

5.1.2.108 #define PWR\_STATE\_UNKNOWN 0x00

Unknown state, should never happen.

5.1.2.109 #define REV\_SENS\_INV 0x08

Sensor is active when it 0 and invert makes active level 1.

That is, if you do not invert, it is normal logic - 0 is the activation.

5.1.2.110 #define SETPOS\_IGNORE\_ENCODER 0x02

Will not reload encoder state if this flag is set.

5.1.2.111 #define SETPOS\_IGNORE\_POSITION 0x01

Will not reload position in steps/microsteps if this flag is set.

5.1.2.112 #define STATE\_ALARM 0x00040

Controller is in alarm state indicating that something dangerous had happened.

Most commands are ignored in this state. To reset the flag a STOP command must be issued.

5.1.2.113 #define STATE\_BORDERS\_SWAP\_MISSET 0x08000

Engine stuck at the wrong edge.

5.1.2.114 #define STATE\_BRAKE 0x0200

State of Brake pin.

5.1.2.115 #define STATE\_BUTTON\_LEFT 0x0008

Button "left" state (1 if pressed).

5.1.2.116 #define STATE\_BUTTON\_RIGHT 0x0004

Button "right" state (1 if pressed).

5.1.2.117 #define STATE\_CONTR 0x0003F

Flags of controller states.

5.1.2.118 #define STATE\_CONTROLLER\_OVERHEAT 0x00200

Controller overheat.

5.1.2.119 #define STATE\_CTP\_ERROR 0x00080

Control position error(is only used with stepper motor).

5.1.2.120 #define STATE\_DIG\_SIGNAL 0xFFFF

Flags of digital signals.

5.1.2.121 #define STATE\_EEPROM\_CONNECTED 0x00010

EEPROM with settings is connected.

5.1.2.122 #define STATE\_ENC\_A 0x2000

State of encoder A pin.

5.1.2.123 #define STATE\_ENC\_B 0x4000

State of encoder B pin.

5.1.2.124 #define STATE\_ERRC 0x00001

Command error encountered.

5.1.2.125 #define STATE\_ERRD 0x00002

Data integrity error encountered.

5.1.2.126 #define STATE\_ERRV 0x00004

Value error encountered.

5.1.2.127 #define STATE\_GPIO\_LEVEL 0x0020

State of external GPIO pin.

5.1.2.128 #define STATE\_GPIO\_PINOUT 0x0010

External GPIO works as Out, if flag set; otherwise works as In.

5.1.2.129 #define STATE\_HALL\_A 0x0040

State of Hall\_a pin.

5.1.2.130 #define STATE\_HALL\_B 0x0080

State of Hall\_b pin.

5.1.2.131 #define STATE\_HALL\_C 0x0100

State of Hall\_c pin.

5.1.2.132 #define STATE\_LEFT\_EDGE 0x0002

Engine stuck at the left edge.

5.1.2.133 #define STATE\_LOW\_USB\_VOLTAGE 0x02000

USB voltage is insufficient for normal operation.

5.1.2.134 #define STATE\_OVERLOAD\_POWER\_CURRENT 0x00800

Power current exceeds safe limit.

5.1.2.135 #define STATE\_OVERLOAD\_POWER\_VOLTAGE 0x00400

Power voltage exceeds safe limit.

5.1.2.136 #define STATE\_OVERLOAD\_USB\_CURRENT 0x04000

USB current exceeds safe limit.

5.1.2.137 #define STATE\_OVERLOAD\_USB\_VOLTAGE 0x01000

USB voltage exceeds safe limit.

5.1.2.138 #define STATE\_POWER\_OVERHEAT 0x00100

Power driver overheat.

5.1.2.139 #define STATE\_REV\_SENSOR 0x0400

State of Revolution sensor pin.

5.1.2.140 #define STATE\_RIGHT\_EDGE 0x0001

Engine stuck at the right edge.

5.1.2.141 #define STATE\_SECUR 0x3FFC0

Flags of security.

5.1.2.142 #define STATE\_SYNC\_INPUT 0x0800

State of Sync input pin.

5.1.2.143 #define STATE\_SYNC\_OUTPUT 0x1000

State of Sync output pin.

5.1.2.144 #define SYNCIN\_ENABLED 0x01

Synchronization in mode is enabled, if this flag is set.

5.1.2.145 #define SYNCIN\_GOTOPOSITION 0x04

The engine is go to position specified in Position and uPosition, if this flag is set.

And it is shift on the Position and uPosition, if this flag is unset

5.1.2.146 #define SYNCIN\_INVERT 0x02

Trigger on falling edge if flag is set, on rising edge otherwise.

5.1.2.147 #define SYNCOUT\_ENABLED 0x01

Synchronization out pin follows the synchronization logic, if set.

It governed by SYNCOUT\_STATE flag otherwise.

5.1.2.148 #define SYNCOUT\_IN\_STEPS 0x08

Use motor steps/encoder pulses instead of milliseconds for output pulse generation if the flag is set.

5.1.2.149 #define SYNCOUT\_INVERT 0x04

Low level is active, if set, and high level is active otherwise.

5.1.2.150 #define SYNCOUT\_ONPERIOD 0x40

Generate synchronization pulse every SyncOutPeriod encoder pulses.

5.1.2.151 #define SYNCOUT\_ONSTART 0x10

Generate synchronization pulse when movement starts.

5.1.2.152 #define SYNCOUT\_ONSTOP 0x20

Generate synchronization pulse when movement stops.

5.1.2.153 #define SYNCOUT\_STATE 0x02

When output state is fixed by negative SYNCOUT\_ENABLED flag, the pin state is in accordance with this flag state.

5.1.2.154 #define UART\_PARITY\_BITS 0x03

Bits of the parity.

5.1.2.155 #define WIND\_A\_STATE\_ABSENT 0x00

Winding A is disconnected.

5.1.2.156 #define WIND\_A\_STATE\_MALFUNC 0x02

Winding A is short-circuited.

5.1.2.157 #define WIND\_A\_STATE\_OK 0x03

Winding A is connected and working properly.

5.1.2.158 #define WIND\_A\_STATE\_UNKNOWN 0x01

Winding A state is unknown.

5.1.2.159 #define WIND\_B\_STATE\_ABSENT 0x00

Winding B is disconnected.

5.1.2.160 #define WIND\_B\_STATE\_MALFUNC 0x20

Winding B is short-circuited.

5.1.2.161 #define WIND\_B\_STATE\_OK 0x30

Winding B is connected and working properly.

5.1.2.162 #define WIND\_B\_STATE\_UNKNOWN 0x10

Winding B state is unknown.

5.1.2.163 #define XIMC\_API

Library import macro Macros allows to automatically import function from shared library.

It automatically expands to dllimport on msvc when including header file

5.1.3 Typedef Documentation

5.1.3.1 typedef void(XIMC\_CALLCONV \* logging\_callback\_t)(int loglevel, const wchar\_t \*message)

Logging callback prototype.

loglevel	a loglevel
message	a message

## 5.1.4 Function Documentation

# 5.1.4.1 result\_t XIMC\_API close\_device ( device\_t \* id )

Close specified device.

**Parameters** 

id an identifier of device

## 5.1.4.2 result\_t XIMC\_API command\_clear\_fram ( device\_t id )

Clear controller FRAM.

Can be used by manufacturer only

**Parameters** 

id an identifier of device

# 5.1.4.3 result\_t XIMC\_API command\_eeread\_settings ( device\_t id )

Read settings from controller's RAM to stage's EEPROM memory, whitch spontaneity connected to stage and it isn't change without it mechanical reconstruction.

**Parameters** 

id an identifier of device

# 5.1.4.4 **result\_t XIMC\_API** command\_eesave\_settings ( **device\_t** id )

Save settings from controller's RAM to stage's EEPROM memory, whitch spontaneity connected to stage and it isn't change without it mechanical reconstruction.

Can be used by manufacturer only.

**Parameters** 

id an identifier of device

# 5.1.4.5 result\_t XIMC\_API command\_home ( device\_t id )

The positive direction is to the right.

A value of zero reverses the direction of the direction of the flag, the set speed. Restriction imposed by the trailer, act the same, except that the limit switch contact does not stop. Limit the maximum speed, acceleration and deceleration function. 1) moves the motor according to the speed FastHome, uFastHome and flag HOME\_DIR\_FAST until limit switch, if the flag is set HOME\_STOP\_ENDS, until the signal from the input synchronization if the flag HOME\_STOP\_SYNC (as accurately as possible is important to catch the moment of operation limit switch) or until the signal is received from the speed sensor, if the flag HOME\_STOP\_REV\_SN 2) then moves according to the speed SlowHome, uSlowHome and flag HOME\_DIR\_SLOW until signal from the clock input, if the flag HOME\_MV\_SEC. If the flag HOME\_MV\_SEC reset skip this paragraph. 3) then move the motor according to the speed FastHome, uFastHome and flag HOME\_DIR\_SLOW a distance HomeDelta, uHomeDelta. description of flags and variable see in description for commands GHOM/SHOM

#### **Parameters**

id	an identifier of device

## See Also

home\_settings\_t get\_home\_settings set\_home\_settings

# 5.1.4.6 result\_t XIMC\_API command\_left ( device\_t id )

Start continous moving to the left.

#### **Parameters**

id	an identifier of device

# 5.1.4.7 result\_t XIMC\_API command\_loft ( device\_t id )

Upon receiving the command "loft" the engine is shifted from the current point to a distance GENG :: Antiplay, then move to the same point.

#### **Parameters**

id	an identifier of device
----	-------------------------

# 5.1.4.8 result\_t XIMC\_API command\_move ( device\_t id, int Position, int uPosition )

Upon receiving the command "move" the engine starts to move with pre-set parameters (speed, acceleration, retention), to the point specified to the Position, uPosition.

For stepper motor uPosition sets the microstep for DC motor, this field is not used.

# **Parameters**

Position	position to move. Range: -21474836472147483647.
uPosition	part of the position to move, microsteps. Range: -255255.
id	an identifier of device

## 5.1.4.9 result\_t XIMC\_API command\_movr ( device\_t id, int DeltaPosition, int uDeltaPosition )

Upon receiving the command "movr" engine starts to move with pre-set parameters (speed, acceleration, hold), left or right (depending on the sign of DeltaPosition) by the number of pulses specified in the fields DeltaPosition, uDeltaPosition.

For stepper motor uDeltaPosition sets the microstep for DC motor, this field is not used.

DeltaPosition	shift from initial position. Range: -21474836472147483647.
uDeltaPosition	part of the offset shift, microsteps. Range: -255255.
id	an identifier of device

# 5.1.4.10 result\_t XIMC\_API command\_power\_off ( device\_t id )

Immediately power off motor regardless its state.

Shouldn't be used during motion as the motor could be power on again automatically to continue movement. The command is designed for manual motor power off. When automatic power off after stop is required, use power management system.

#### **Parameters**

id an identifier of device

# See Also

get\_power\_settings set\_power\_settings

# 5.1.4.11 result\_t XIMC\_API command\_read\_settings ( device\_t id )

Read all settings from controller's flash memory to controller's RAM, replacing previous data in controller's RAM.

#### **Parameters**

id an identifier of device

# 5.1.4.12 **result\_t XIMC\_API** command\_reset ( **device\_t** id )

Reset controller.

Can be used by manufacturer only

## **Parameters**

id an identifier of device

# 5.1.4.13 result\_t XIMC\_API command\_right ( device\_t id )

Start continous moving to the right.

# **Parameters**

id an identifier of device

# 5.1.4.14 result\_t XIMC\_API command\_save\_settings ( device\_t id )

Save all settings from controller's RAM to controller's flash memory, replacing previous data in controller's flash memory.

### **Parameters**

id an identifier of device

# 5.1.4.15 result\_t XIMC\_API command\_sstp ( device\_t id )

soft stop engine.

The motor stops with deceleration speed.

#### **Parameters**

id	an identifier of device
----	-------------------------

# 5.1.4.16 result\_t XIMC\_API command\_stop ( device\_t id )

Immediately stop the engine, the transition to the STOP, mode key BREAK (winding short-circuited), the regime "retention" is deactivated for DC motors, keeping current in the windings for stepper motors (with Power management settings).

#### **Parameters**

id an identifier of device	
----------------------------	--

# 5.1.4.17 **result\_t XIMC\_API** command\_update\_firmware ( const char \* name, const uint8\_t \* data, uint32\_t data\_size )

Update firmware.

Service command

#### **Parameters**

name	a name of device	
data	firmware byte stream	
data_size	size of byte stream	

## 5.1.4.18 result\_t XIMC\_API command\_zero ( device\_t id )

Sets the current position and the position in which the traffic moves by the move command and movr zero for all cases, except for movement to the target position.

In the latter case, set the zero current position and the target position counted so that the absolute position of the destination is the same. That is, if we were at 400 and moved to 500, then the command Zero makes the current position of 0, and the position of the destination - 100. Does not change the mode of movement that is if the motion is carried, it continues, and if the engine is in the "hold", the type of retention remains.

## **Parameters**

id an identifier of device
----------------------------

# 5.1.4.19 **device\_enumeration\_t XIMC\_API** enumerate\_devices ( int probe\_flags )

Enumerate all devices that looks like valid.

in	probe_flags	enumerate devices flags

# 5.1.4.20 **result\_t XIMC\_API** free\_enumerate\_devices ( **device\_enumeration\_t** device\_enumeration )

Free memory returned by *enumerate\_devices*.

## **Parameters**

in	device	opaque pointer to an enumeration device data
	enumeration	

# 5.1.4.21 **result\_t XIMC\_API** get\_accessories\_settings ( **device\_t** id, **accessories\_settings\_t** \* accessories\_settings )

Read additional accessories information from EEPROM.

## Parameters

	id	an identifier of device
out	accessories	structure contains information about additional accessories
	settings	

# 5.1.4.22 result\_t XIMC\_API get\_analog\_data ( device\_t id, analog\_data\_t \* analog\_data )

Read analog data structure that contains raw analog data from ADC embedded on board.

This function used for device testing and deep recalibraton by manufacturer only.

### Parameters

	id	an identifier of device
out	analog₋data	analog data coefficients

# 5.1.4.23 **result\_t XIMC\_API** get\_bootloader\_version ( **device\_t** id, unsigned int \* Major, unsigned int \* Minor, unsigned int \* Release )

Read controller's firmware version.

### **Parameters**

	id	an identifier of device
out	Major	major version
out	Minor	minor version
out	Release	release version

# 5.1.4.24 **result\_t XIMC\_API** get\_brake\_settings ( **device\_t** id, **brake\_settings\_t** \* brake\_settings )

Read settings of brake control.

	id	an identifier of device
out	brake_settings	structure contains settings of brake control

# 5.1.4.25 result\_t XIMC\_API get\_chart\_data ( device\_t id, chart\_data\_t \* chart\_data )

Return device electrical parameters, useful for charts.

Useful function that fill structure with snapshot of controller voltages and currents.

#### See Also

#### chart\_data\_t

#### **Parameters**

	id	an identifier of device
out	chart₋data	structure with snapshot of controller parameters.

# 5.1.4.26 result\_t XIMC\_API get\_control\_settings ( device\_t id, control\_settings\_t \* control\_settings )

Read settings of motor control.

When choosing CTL\_MODE = 1 switches motor control with the joystick. In this mode, the joystick to the maximum engine tends Move at MaxSpeed [i], where i = 0 if the previous use This mode is not selected another i. Buttons switch the room rate i. When CTL\_MODE = 2 is switched on motor control using the Left / right. When you click on the button motor starts to move in the appropriate direction at a speed MaxSpeed [0], at the end of time Timeout [i] motor move at a speed MaxSpeed [i+1]. at Transition from MaxSpeed [i] on MaxSpeed [i+1] to acceleration, as usual.

#### **Parameters**

	id	an identifier of device
out	control_settings	structure contains settings motor control by joystick or buttons left/right.

# 5.1.4.27 **result\_t XIMC\_API** get\_controller\_name ( **device\_t** id, **controller\_name\_t** \* controller\_name )

Read user controller name and flags of setting from FRAM.

# Parameters

	id	an identifier of device
out	controller_name	structure contains previously set user controller name

## 5.1.4.28 result\_t XIMC\_API get\_ctp\_settings ( device\_t id, ctp\_settings\_t \* ctp\_settings )

Read settings of control position(is only used with stepper motor).

When controlling the step motor with encoder (CTP\_BASE 0) it is possible to detect the loss of steps. The controller knows the number of steps per revolution (GENG :: StepsPerRev) and the encoder resolution (GFBS :: IPT). When the control (flag CTP\_ENABLED), the controller stores the current position in the footsteps of SM and the current position of the encoder. Further, at each step of the position encoder is converted into steps and if the difference is greater CTPMinError, a flag STATE\_CTP\_ERROR. When controlling the step motor with speed sensor (CTP\_BASE 1), the position is controlled by him. The active edge of input clock controller stores the current value of steps. Further, at each turn checks how many steps shifted. When a mismatch CTPMinError a flag STATE\_CTP\_ERROR.

	id	an identifier of device
out	ctp_settings	structure contains settings of control position

5.1.4.29 result.t XIMC\_API get\_debug\_read ( device\_t id, debug\_read\_t \* debug\_read )

Read data from firmware for debug purpose.

Its use depends on context, firmware version and previous history.

#### **Parameters**

	id	an identifier of device
out	DebugData[128]	Debug data.

5.1.4.30 int XIMC\_API get\_device\_count ( device\_enumeration\_t device\_enumeration )

Get device count.

### **Parameters**

in	device	opaque pointer to an enumeration device data
	enumeration	

5.1.4.31 **result\_t XIMC\_API** get\_device\_information ( **device\_t** id, **device\_information\_t** \* device\_information )

Return device information.

All fields must point to allocated string buffers with at least 10 bytes. Works with both raw or initialized device.

#### **Parameters**

	id	an identifier of device
out	device	device information Device information.
	information	

#### See Also

get\_device\_information

5.1.4.32 **pchar XIMC\_API** get\_device\_name ( **device\_enumeration\_t** device\_enumeration, int device\_index )

Get device name from the device enumeration.

Returns device\_index device name.

# Parameters

in	device	opaque pointer to an enumeration device data
	enumeration	
in	device_index	device index

5.1.4.33 **result\_t XIMC\_API** get\_edges\_settings ( **device\_t** id, **edges\_settings\_t** \* edges\_settings )

Read border and limit switches settings.

# See Also

# set\_edges\_settings

## **Parameters**

	id	an identifier of device
out	edges_settings	edges settings, specify types of borders, motor behaviour and electrical be-
		haviour of limit switches

# 5.1.4.34 **result\_t XIMC\_API** get\_encoder\_information ( **device\_t** id, **encoder\_information\_t** \* encoder\_information )

Read encoder information from EEPROM.

#### **Parameters**

	id	an identifier of device
out	encoder	structure contains information about encoder
	information	

# 5.1.4.35 **result\_t XIMC\_API** get\_encoder\_settings ( **device\_t** id, **encoder\_settings\_t** \* encoder\_settings )

Read encoder settings from EEPROM.

## **Parameters**

	id	an identifier of device
out	encoder_settings	structure contains encoder settings

# 5.1.4.36 **result\_t XIMC\_API** get\_engine\_settings ( **device\_t** id, **engine\_settings\_t** \* engine\_settings )

Read engine settings.

This function fill structure with set of useful motor settings stored in controller's memory. These settings specify motor shaft movement algorithm, list of limitations and rated characteristics.

See Also

set\_engine\_settings

# **Parameters**

	id	an identifier of device
out	engine_settings	engine settings

# 5.1.4.37 **result\_t XIMC\_API** get\_entype\_settings ( **device\_t** id, **entype\_settings\_t** \* entype\_settings )

Return engine type and driver type.

	id	an identifier of device
out	EngineType	engine type
out	DriverType	driver type

5.1.4.38 **result\_t XIMC\_API** get\_enumerate\_device\_information ( **device\_enumeration\_t** device\_enumeration, int device\_index, **device\_information\_t** \* device\_information )

Get device information from the device enumeration.

Returns device\_index device serial number.

#### **Parameters**

in	device	opaque pointer to an enumeration device data
	enumeration	
in	device₋index	device index
out	device	device information data
	information	

5.1.4.39 **result\_t XIMC\_API** get\_enumerate\_device\_serial ( **device\_enumeration\_t** device\_enumeration, int device\_index, uint32\_t \* serial )

Get device serial number from the device enumeration.

Returns *device\_index* device serial number.

#### **Parameters**

in	device	opaque pointer to an enumeration device data
	enumeration	
in	device_index	device index
out	serial	device serial number

5.1.4.40 result\_t XIMC\_API get\_extio\_settings ( device\_t id, extio\_settings\_t \* extio\_settings )

Read EXTIO settings.

This function reads a structure with a set of EXTIO settings from controller's memory.

See Also

set\_extio\_settings

# Parameters

	id	an identifier of device
out	extio_settings	EXTIO settings

5.1.4.41 **result\_t XIMC\_API** get\_feedback\_settings ( **device\_t** id, **feedback\_settings\_t** \* feedback\_settings )

Read feedback settings.

	id	an identifier of device
out	IPS	number of encoder pulses per shaft revolution. Range: 165535
out	FeedbackType	type of feedback
out	FeedbackFlags	flags of feedback

5.1.4.42 **result\_t XIMC\_API** get\_firmware\_version ( **device\_t** id, unsigned int \* Major, unsigned int \* Minor, unsigned int \* Release )

Read controller's firmware version.

## **Parameters**

	id	an identifier of device
out	Major	major version
out	Minor	minor version
out	Release	release version

5.1.4.43 **result\_t XIMC\_API** get\_gear\_information ( **device\_t** id, **gear\_information\_t** \* gear\_information )

Read gear information from EEPROM.

## **Parameters**

	id	an identifier of device
out	gear₋information	structure contains information about step gearhead

5.1.4.44 **result\_t XIMC\_API** get\_gear\_settings ( **device\_t** id, **gear\_settings\_t** \* gear\_settings )

Read gear settings from EEPROM.

## **Parameters**

	id	an identifier of device
out	gear_settings	structure contains step gearhead settings

5.1.4.45 **result\_t XIMC\_API** get\_hallsensor\_information ( **device\_t** id, **hallsensor\_information\_t** \* hallsensor\_information )

Read hall sensor information from EEPROM.

# Parameters

	id	an identifier of device
out	hallsensor	structure contains information about hall sensor
	information	

5.1.4.46 **result\_t XIMC\_API** get\_hallsensor\_settings ( **device\_t** id, **hallsensor\_settings\_t** \* hallsensor\_settings )

Read hall sensor settings from EEPROM.

	id	an identifier of device
out	hallsensor₋-	structure contains hall sensor settings
	settings	

5.1.4.47 **result\_t XIMC\_API** get\_home\_settings ( **device\_t** id, **home\_settings\_t** \* home\_settings )

Read home settings.

This function fill structure with settings of calibrating position.

See Also

home\_settings\_t

#### **Parameters**

	id	an identifier of device
out	home₋settings	calibrating position settings

5.1.4.48 **result\_t XIMC\_API** get\_joystick\_settings ( **device\_t** id, **joystick\_settings\_t** \* joystick\_settings )

Read settings of joystick.

If joystick position is outside DeadZone limits from the central position a movement with speed, defined by the joystick DeadZone edge to 100% deviation, begins. Joystick positions inside DeadZone limits correspond to zero speed (soft stop of motion) and positions beyond Low and High limits correspond MaxSpeed [i] or -MaxSpeed [i] (see command SCTL), where i = 0 by default and can be changed with left/right buttons (see command SCTL). If next speed in list is zero (both integer and microstep parts), the button press is ignored. First speed in list shouldn't be zero. The DeadZone ranges are illustrated on the following picture. !/attachments/download/5563/range25p.png! The relationship between the deviation and the rate is exponential, allowing no switching speed combine high mobility and accuracy. The following picture illustrates this: !/attachments/download/3092/ExpJoystick.png! The nonlinearity parameter is adjustable. Setting it to zero makes deviation/speed relation linear.

#### **Parameters**

	id	an identifier of device
out	joystick_settings	structure contains joystick settings

5.1.4.49 **result\_t XIMC\_API** get\_motor\_information (  $device_t$  id,  $motor_information_t * motor_information$ )

Read motor information from EEPROM.

# Parameters

	id	an identifier of device
out	motor	structure contains motor information
	information	

5.1.4.50 **result\_t XIMC\_API** get\_motor\_settings ( **device\_t** id, **motor\_settings\_t** \* motor\_settings )

Read motor settings from EEPROM.

	id	an identifier of device
out	motor_settings	structure contains motor settings

# 5.1.4.51 **result\_t XIMC\_API** get\_move\_settings ( **device\_t** id, **move\_settings\_t** \* move\_settings )

Read command setup movement (speed, acceleration, threshold and etc).

## **Parameters**

	id	an identifier of device
out	move₋settings	structure contains move settings: speed, acceleration, deceleration etc.

# 5.1.4.52 **result\_t XIMC\_API** get\_pid\_settings ( **device\_t** id, **pid\_settings\_t** \* pid\_settings )

# Read PID settings.

This function fill structure with set of motor PID settings stored in controller's memory. These settings specify behaviour of PID routine for voltage. These factors are slightly different for different positioners. All boards are supplied with standart set of PID setting on controller's flash memory.

#### See Also

# set\_pid\_settings

## **Parameters**

	id	an identifier of device
out	pid₋settings	pid settings

# 5.1.4.53 **result\_t XIMC\_API** get\_position ( **device\_t** id, **get\_position\_t** \* the\_get\_position )

Reads the value position in steps and micro for stepper motor and encoder steps all engines.

## **Parameters**

	id	an identifier of device
out	position	structure contains move settings: speed, acceleration, deceleration etc.

# 5.1.4.54 **result\_t XIMC\_API** get\_power\_settings ( **device\_t** id, **power\_settings\_t** \* power\_settings )

Read settings of step motor power control.

Used with stepper motor only.

## **Parameters**

	id	an identifier of device
out	power_settings	structure contains settings of step motor power control

# 5.1.4.55 **result\_t XIMC\_API** get\_secure\_settings ( **device\_t** id, **secure\_settings\_t** \* secure\_settings )

## Read protection settings.

	id	an identifier of device
out	secure_settings	critical parameter settings to protect the hardware

# See Also

status\_t::flags

5.1.4.56 **result\_t XIMC\_API** get\_serial\_number ( **device\_t** id, unsigned int \* SerialNumber )

Read device serial number.

## **Parameters**

	id	an identifier of device
out	serial	serial number

5.1.4.57 **result\_t XIMC\_API** get\_stage\_information ( **device\_t** id, **stage\_information\_t** \* stage\_information )

Read stage information from EEPROM.

## **Parameters**

	id	an identifier of device
out	stage₋-	structure contains stage information
	information	

5.1.4.58 **result\_t XIMC\_API** get\_stage\_name ( **device\_t** id, **stage\_name\_t** \* stage\_name )

Read user stage name from EEPROM.

## **Parameters**

	id	an identifier of device
out	stage_name	structure contains previously set user stage name

5.1.4.59 result\_t XIMC\_API get\_stage\_settings ( device\_t id, stage\_settings\_t \* stage\_settings )

Read stage settings from EEPROM.

# Parameters

	id	an identifier of device
out	stage_settings	structure contains stage settings

5.1.4.60 **result\_t XIMC\_API** get\_status ( **device\_t** id, **status\_t** \* status )

Return device state.

	id	an identifier of device
out	status	structure with snapshot of controller status Device state. Useful structure that
		contains current controller status, including speed, position and boolean flags.

See Also

get\_status

5.1.4.61 **result\_t XIMC\_API** get\_status\_calb ( **device\_t** id, **status\_calb\_t** \* status, const **calibration\_t** \* calibration )

Calibrated device state.

Useful structure that contains current controller status, including speed, position and boolean flags.

See Also

get\_status

5.1.4.62 **result\_t XIMC\_API** get\_sync\_in\_settings ( **device\_t** id, **sync\_in\_settings\_t** \* sync\_in\_settings )

Read input synchronization settings.

This function fill structure with set of input synchronization settings, modes, periods and flags, that specify behaviour of input synchronization. All boards are supplied with standart set of these settings.

See Also

set\_sync\_in\_settings

#### **Parameters**

	id	an identifier of device
out	sync_in_settings	synchronization settings

5.1.4.63 **result\_t XIMC\_API** get\_sync\_out\_settings ( **device\_t** id, **sync\_out\_settings\_t** \* sync\_out\_settings )

Read output synchronization settings.

This function fill structure with set of output synchronization settings, modes, periods and flags, that specify behaviour of output synchronization. All boards are supplied with standart set of these settings.

See Also

set\_sync\_out\_settings

# **Parameters**

	id	an identifier of device
out	sync_out	synchronization settings
	settings	

5.1.4.64 result\_t XIMC\_API get\_uart\_settings ( device\_t id, uart\_settings\_t \* uart\_settings )

Read UART settings.

This function fill structure with UART settings.

# See Also

# uart\_settings\_t

## Parameters

	Speed	UART speed
out	uart₋settings	UART settings

# 5.1.4.65 **result\_t XIMC\_API** goto\_firmware ( **device\_t** id, uint8\_t \* ret )

# Reboot to firmware.

#### **Parameters**

	id	an identifier of device
out	ret	RESULT_OK, if reboot to firmware is possible. Reboot is done after reply to this
		command. RESULT_NO_FIRMWARE, if firmware is not found. RESULT_ALR-
		EADY_IN_FIRMWARE, if this command was sent when controller is already in
		firmware.

# 5.1.4.66 **result\_t XIMC\_API** has\_firmware ( const char \* name, uint8\_t \* ret )

Check for firmware on device.

## **Parameters**

	name	a name of device
out	ret	non-zero if firmware existed

# 5.1.4.67 void XIMC\_API logging\_callback\_stderr\_narrow ( int loglevel, const wchar\_t \* message )

Simple callback for logging to stderr in narrow (single byte) chars.

# **Parameters**

loglevel	a loglevel
message	a message

# 5.1.4.68 void **XIMC\_API** logging\_callback\_stderr\_wide ( int loglevel, const wchar\_t \* message )

Simple callback for logging to stderr in wide chars.

## **Parameters**

loglevel	a loglevel
message	a message

# 5.1.4.69 void **XIMC\_API** msec\_sleep ( unsigned int msec )

Sleeps for a specified amount of time.

## **Parameters**

msec	time in milliseconds

# 5.1.4.70 **device\_t XIMC\_API** open\_device ( const char \* name )

Open a device with OS name name and return identifier of the device which can be used in calls.

#### **Parameters**

in	name	- a device name - e.g. COM3 or /dev/tty.s123
	name	a device mame e.g. ceme of 7dev/ky.5126

# 5.1.4.71 **result\_t XIMC\_API** probe\_device ( const char \* name )

Check if a device with OS name name is XIMC device.

Be carefuly with this call because it sends some data to the device.

## **Parameters**

# 5.1.4.72 **result\_t XIMC\_API** service\_command\_updf ( **device\_t** id )

Command puts the controller to update the firmware.

After receiving this command, the firmware board sets a flag (for loader), sends echo reply and restarts the controller.

# 5.1.4.73 **result\_t XIMC\_API** set\_accessories\_settings ( **device\_t** id, const **accessories\_settings\_t** \* accessories\_settings )

Set additional accessories information to EEPROM.

Can be used by manufacturer only.

# **Parameters**

	id	an identifier of device
in	accessories	structure contains information about additional accessories
	settings	

# 5.1.4.74 **result\_t XIMC\_API** set\_add\_sync\_in\_action ( **device\_t** id, const **add\_sync\_in\_action\_t** \* add\_sync\_in\_action )

This command adds one element of the FIFO commands that are executed when input clock pulse.

Each pulse synchronization or perform that action, which is described in SSNI, if the buffer is empty, or the oldest loaded into the buffer action to temporarily replace the speed and coordinate in SSNI. In the latter case this action is erased from the buffer. The number of remaining empty buffer elements can be found in the structure of GETS.

. arameters	
id	an identifier of device

5.1.4.75 **result\_t XIMC\_API** set\_brake\_settings ( **device\_t** id, const **brake\_settings\_t** \* brake\_settings )

Set settings of brake control.

#### **Parameters**

	id	an identifier of device
in	brake_settings	structure contains settings of brake control

5.1.4.76 **result\_t XIMC\_API** set\_control\_settings ( **device\_t** id, const **control\_settings\_t** \* control\_settings )

Set settings of motor control.

When choosing CTL\_MODE = 1 switches motor control with the joystick. In this mode, the joystick to the maximum engine tends Move at MaxSpeed [i], where i = 0 if the previous use This mode is not selected another i. Buttons switch the room rate i. When CTL\_MODE = 2 is switched on motor control using the Left / right. When you click on the button motor starts to move in the appropriate direction at a speed MaxSpeed [0], at the end of time Timeout [i] motor move at a speed MaxSpeed [i+1]. at Transition from MaxSpeed [i] on MaxSpeed [i +1] to acceleration, as usual.

#### **Parameters**

	id	an identifier of device
in	control_settings	structure contains settings motor control by joystick or buttons left/right.

5.1.4.77 **result\_t XIMC\_API** set\_controller\_name ( **device\_t** id, const **controller\_name\_t** \* controller\_name )

Write user controller name and flags of setting from FRAM.

# Parameters

	id	an identifier of device
in	controller_name	structure contains previously set user controller name

5.1.4.78 **result.t XIMC\_API** set\_ctp\_settings ( **device\_t** id, const **ctp\_settings\_t** \* ctp\_settings )

Set settings of control position(is only used with stepper motor).

When controlling the step motor with encoder (CTP\_BASE 0) it is possible to detect the loss of steps. The controller knows the number of steps per revolution (GENG :: StepsPerRev) and the encoder resolution (GFBS :: IPT). When the control (flag CTP\_ENABLED), the controller stores the current position in the footsteps of SM and the current position of the encoder. Further, at each step of the position encoder is converted into steps and if the difference is greater CTPMinError, a flag STATE\_CTP\_ERROR. When controlling the step motor with speed sensor (CTP\_BASE 1), the position is controlled by him. The active edge of input clock controller stores the current value of steps. Further, at each turn checks how many steps shifted. When a mismatch CTPMinError a flag STATE\_CTP\_ERROR.

# **Parameters**

	id	an identifier of device
in	ctp_settings	structure contains settings of control position

5.1.4.79 **result\_t XIMC\_API** set\_edges\_settings ( **device\_t** id, const **edges\_settings\_t** \* edges\_settings )

Set border and limit switches settings.

See Also

set\_edges\_settings

#### **Parameters**

	id	an identifier of device
in	edges₋settings	edges settings, specify types of borders, motor behaviour and electrical be-
		haviour of limit switches

5.1.4.80 **result\_t XIMC\_API** set\_encoder\_information ( **device\_t** id, const **encoder\_information\_t** \* encoder\_information )

Set encoder information to EEPROM.

Can be used by manufacturer only.

#### **Parameters**

	id	an identifier of device
in	encoder	structure contains information about encoder
	information	

5.1.4.81 **result\_t XIMC\_API** set\_encoder\_settings ( **device\_t** id, const **encoder\_settings\_t** \* encoder\_settings )

Set encoder settings to EEPROM.

Can be used by manufacturer only.

## **Parameters**

	id	an identifier of device
in	encoder₋settings	structure contains encoder settings

5.1.4.82 **result\_t XIMC\_API** set\_engine\_settings ( **device\_t** id, const **engine\_settings\_t** \* engine\_settings )

Set engine settings.

This function send structure with set of engine settings to controller's memory. These settings specify motor shaft movement algorithm, list of limitations and rated characteristics. Use it when you change motor, encoder, positioner etc. Please note that wrong engine settings lead to device malfunction, can lead to irreversible damage of board.

See Also

 $get\_engine\_settings$ 

### **Parameters**

	id	an identifier of device
in	engine_settings	engine settings

5.1.4.83 result\_t XIMC\_API set\_entype\_settings ( device\_t id, const entype\_settings\_t \* entype\_settings )

Set engine type and driver type.

## **Parameters**

	id	an identifier of device
in	EngineType	engine type
in	DriverType	driver type

5.1.4.84 **result\_t XIMC\_API** set\_extio\_settings ( **device\_t** id, const **extio\_settings\_t** \* extio\_settings )

# Set EXTIO settings.

This function writes a structure with a set of EXTIO settings to controller's memory. By default input event are signalled through rising front and output states are signalled by high logic state.

See Also

get\_extio\_settings

## **Parameters**

	id	an identifier of device
in	extio_settings	EXTIO settings

5.1.4.85 **result\_t XIMC\_API** set\_feedback\_settings ( **device\_t** id, const **feedback\_settings\_t** \* feedback\_settings )

Set feedback settings.

### **Parameters**

	id	an identifier of device
in	IPS	number of encoder pulses per shaft revolution. Range: 165535
in	FeedbackType	type of feedback
in	FeedbackFlags	flags of feedback

5.1.4.86 **result\_t XIMC\_API** set\_gear\_information ( **device\_t** id, const **gear\_information\_t** \* gear\_information )

Set gear information to EEPROM.

Can be used by manufacturer only.

### **Parameters**

	id	an identifier of device
in	gear_information	structure contains information about step gearhead

5.1.4.87 **result\_t XIMC\_API** set\_gear\_settings ( **device\_t** id, const **gear\_settings\_t** \* gear\_settings )

Set gear settings to EEPROM.

Can be used by manufacturer only.

#### **Parameters**

		id	an identifier of device
i	in	gear₋settings	structure contains step gearhead settings

5.1.4.88 **result\_t XIMC\_API** set\_hallsensor\_information ( **device\_t** id, const **hallsensor\_information\_t** \* hallsensor\_information )

Set hall sensor information to EEPROM.

Can be used by manufacturer only.

#### **Parameters**

	id	an identifier of device
in	hallsensor	structure contains information about hall sensor
	information	

5.1.4.89 **result\_t XIMC\_API** set\_hallsensor\_settings ( **device\_t** id, const **hallsensor\_settings\_t** \* hallsensor\_settings )

Set hall sensor settings to EEPROM.

Can be used by manufacturer only.

#### **Parameters**

	id	an identifier of device
in	hallsensor	structure contains hall sensor settings
	settings	

5.1.4.90 result\_t XIMC\_API set\_home\_settings ( device\_t id, const home\_settings\_t \* home\_settings\_)

Set home settings.

This function send structure with calibrating position settings to controller's memory.

See Also

home\_settings\_t

# **Parameters**

	id	an identifier of device
in	home_settings	calibrating position settings

5.1.4.91 **result\_t XIMC\_API** set\_joystick\_settings ( **device\_t** id, const **joystick\_settings\_t** \* joystick\_settings )

Set settings of joystick.

If joystick position is outside DeadZone limits from the central position a movement with speed, defined by the joystick DeadZone edge to 100% deviation, begins. Joystick positions inside DeadZone limits correspond to zero speed (soft stop of motion) and positions beyond Low and High limits correspond MaxSpeed [i] or -MaxSpeed [i] (see command SCTL), where i = 0 by default and can be changed with left/right buttons (see command SCTL). If next

speed in list is zero (both integer and microstep parts), the button press is ignored. First speed in list shouldn't be zero. The DeadZone ranges are illustrated on the following picture. !/attachments/download/5563/range25p.png! The relationship between the deviation and the rate is exponential, allowing no switching speed combine high mobility and accuracy. The following picture illustrates this: !/attachments/download/3092/ExpJoystick.png! The nonlinearity parameter is adjustable. Setting it to zero makes deviation/speed relation linear.

## **Parameters**

	id	an identifier of device
in	joystick_settings	structure contains joystick settings

5.1.4.92 void XIMC\_API set\_logging\_callback ( logging\_callback\_t logging\_callback\_)

Sets a logging callback.

Call resets a callback to default (stderr, syslog) if NULL passed.

## **Parameters**

logging_callback	a callback for log messages
------------------	-----------------------------

5.1.4.93 **result\_t XIMC\_API** set\_motor\_information (  $device_t$  id, const  $motor_information_t * motor_information$ )

Set motor information to EEPROM.

Can be used by manufacturer only.

# **Parameters**

	id	an identifier of device
in	motor	structure contains motor information
	information	

5.1.4.94 **result\_t XIMC\_API** set\_motor\_settings ( **device\_t** id, const **motor\_settings\_t** \* motor\_settings )

Set motor settings to EEPROM.

Can be used by manufacturer only.

# Parameters

	id	an identifier of device
in	motor_settings	structure contains motor information

5.1.4.95 **result\_t XIMC\_API** set\_move\_settings ( **device\_t** id, const **move\_settings\_t** \* move\_settings )

Set command setup movement (speed, acceleration, threshold and etc).

	id	an identifier of device
in	move_settings	structure contains move settings: speed, acceleration, deceleration etc.

5.1.4.96 result\_t XIMC\_API set\_pid\_settings ( device\_t id, const pid\_settings\_t \* pid\_settings )

# Set PID settings.

This function send structure with set of PID factors to controller's memory. These settings specify behaviour of PID routine for voltage. These factors are slightly different for different positioners. All boards are supplied with standart set of PID setting on controller's flash memory. Please use it for loading new PID settings when you change positioner. Please note that wrong PID settings lead to device malfunction.

## See Also

# get\_pid\_settings

## **Parameters**

	id	an identifier of device
in	pid₋settings	pid settings

# 5.1.4.97 **result\_t XIMC\_API** set\_position ( **device\_t** id, const **set\_position\_t** \* the\_set\_position )

Sets any position value in steps and micro for stepper motor and encoder steps of all engines.

It means, that changing main indicator of position.

#### **Parameters**

	id	an identifier of device
out	position	structure contains move settings: speed, acceleration, deceleration etc.

# 5.1.4.98 **result\_t XIMC\_API** set\_power\_settings ( **device\_t** id, const **power\_settings\_t** \* power\_settings )

Set settings of step motor power control.

Used with stepper motor only.

## **Parameters**

	id	an identifier of device
in	power_settings	structure contains settings of step motor power control

# 5.1.4.99 result\_t XIMC\_API set\_secure\_settings ( device\_t id, const secure\_settings.t \* secure\_settings )

Set protection settings.

## **Parameters**

Γ	id	an identifier of device
	secure₋settings	structure with secure data

# See Also

status\_t::flags

5.1.4.100 result\_t XIMC\_API set\_serial\_number ( device\_t id, const serial\_number\_t \* serial\_number )

Write device serial number to controller's flash memory.

Along with the new serial number a "Key" is transmitted. The SN is changed and saved when keys match. Can be used by manufacturer only.

#### **Parameters**

	id	an identifier of device
in	serial	number structure contains new serial number and secret key.

5.1.4.101 **result\_t XIMC\_API** set\_stage\_information ( **device\_t** id, const **stage\_information\_t** \* stage\_information )

Set stage information to EEPROM.

Can be used by manufacturer only.

## **Parameters**

	id	an identifier of device
in	stage	structure contains stage information
	information	

5.1.4.102 **result\_t XIMC\_API** set\_stage\_name ( **device\_t** id, const **stage\_name\_t** \* stage\_name )

Write user stage name from EEPROM.

### **Parameters**

	id	an identifier of device
in	stage_name	structure contains previously set user stage name

5.1.4.103 result\_t XIMC\_API set\_stage\_settings ( device\_t id, const stage\_settings\_t \* stage\_settings\_)

Set stage settings to EEPROM.

Can be used by manufacturer only

## **Parameters**

	id	an identifier of device
in	stage₋settings	structure contains stage settings

5.1.4.104 **result\_t XIMC\_API** set\_sync\_in\_settings ( **device\_t** id, const **sync\_in\_settings\_t** \* sync\_in\_settings )

Set input synchronization settings.

This function send structure with set of input synchronization settings, that specify behaviour of input synchronization, to controller's memory. All boards are supplied with standart set of these settings.

See Also

# get\_sync\_in\_settings

## **Parameters**

	id	an identifier of device
in	sync_in_settings	synchronization settings

5.1.4.105 **result\_t XIMC\_API** set\_sync\_out\_settings ( **device\_t** id, const **sync\_out\_settings\_t** \* sync\_out\_settings )

Set output synchronization settings.

This function send structure with set of output synchronization settings, that specify behaviour of output synchronization, to controller's memory. All boards are supplied with standart set of these settings.

See Also

get\_sync\_out\_settings

## **Parameters**

	id	an identifier of device
in	sync_out	synchronization settings
	settings	

5.1.4.106 result\_t XIMC\_API set\_uart\_settings ( device\_t id, const uart\_settings\_t \* uart\_settings )

Set UART settings.

This function send structure with UART settings to controller's memory.

See Also

uart\_settings\_t

# **Parameters**

	Speed	UART speed
in	uart₋settings	UART settings

5.1.4.107 **result\_t XIMC\_API** write\_key ( const char \* name, uint8\_t \* key )

Write controller key.

Can be used by manufacturer only

	name	a name of device
in	key	protection key. Range: 04294967295

5.1.4.108 **result\_t XIMC\_API** ximc\_fix\_usbser\_sys ( const char \* device\_name )

Fix for errors in Windows USB driver stack.

Resets a driver if a device exists and in a hanged state.

5.1.4.109 void **XIMC\_API** ximc\_version ( char \* version )

Returns a library version.

Parameters

version | a buffer to hold a version string, 32 bytes is enough

# Index

A1Voltage	BCurrent_ADC, 12
analog_data_t, 11	FullCurrent, 12
A1Voltage_ADC	FullCurrent_ADC, 12
analog_data_t, 11	Joy, 12
A2Voltage	Joy_ADC, 12
analog_data_t, 11	L, 13
A2Voltage_ADC	L5, 13
analog_data_t, 11	L5_ADC, 13
ACurrent	Pot, 13
analog_data_t, 12	R, 13
ACurrent_ADC	SupVoltage, 13
analog_data_t, 12	SupVoltage_ADC, 13
Accel	Temp, 13
move_settings_calb_t, 42	Temp_ADC, 13
move_settings_t, 43	Antiplay
accessories_settings_t, 7	engine_settings_calb_t, 25
LimitSwitchesSettings, 8	engine_settings_t, 26
MBRatedCurrent, 8	AntiplaySpeed
MBRatedVoltage, 8	move_settings_calb_t, 42
MBSettings, 8	move_settings_t, 43
MBTorque, 8	1110V0_30ttinigg_t, 10
MagneticBrakeInfo, 8	B1Voltage
TSGrad, 8	analog_data_t, 12
TSMax, 8	B1Voltage_ADC
TSMin, 8	analog_data_t, 12
TSSettings, 8	B2Voltage
TemperatureSensorInfo, 8	analog_data_t, 12
Accuracy	B2Voltage_ADC
sync_out_settings_calb_t, 59	analog_data_t, 12
sync_out_settings_t, 60	BCurrent
add_sync_in_action_calb_t, 9	analog_data_t, 12
-	BCurrent_ADC
Position, 9 Speed, 9	analog_data_t, 12
•	BORDER_IS_ENCODER
add_sync_in_action_t, 9	ximc.h, 82
Speed, 9	BORDER_STOP_LEFT
uPosition, 9	ximc.h, 82
uSpeed, 10	BORDER_STOP_RIGHT
analog_data_t, 10	ximc.h, 82
A1Voltage, 11	BRAKE_ENABLED
A1Voltage_ADC, 11	ximc.h, 82
A2Voltage, 11	BRAKE_ENG_PWROFF
A2Voltage_ADC, 11	ximc.h, 82
ACurrent, 12	
ACurrent_ADC, 12	BorderFlags
B1Voltage, 12	edges_settings_calb_t, 21
B1Voltage_ADC, 12	edges_settings_t, 22
B2Voltage, 12	brake_settings_t, 13
B2Voltage_ADC, 12	BrakeFlags, 14
BCurrent, 12	t1, 14
	t2, 14

t3, 14	ximc.h, 98
t4, 14	command_reset
BrakeFlags	ximc.h, 98
brake_settings_t, 14	command_right
branc_settings_t, 14	ximc.h, 98
CONTROL_MODE_BITS	command_save_settings
ximc.h, 82	ximc.h, 98
CONTROL_MODE_JOY	command_sstp
ximc.h, 82	ximc.h, 98
CONTROL_MODE_LR	command_stop
ximc.h, 82	ximc.h, 99
CONTROL_MODE_OFF	command_update_firmware
ximc.h, 83	ximc.h, 99
CTP_ALARM_ON_ERROR	command_zero
ximc.h, 83	ximc.h, 99
CTP_BASE	control_settings_calb_t, 16
ximc.h, 83	Flags, 17
CTP_ENABLED	MaxClickTime, 17
ximc.h, 83	MaxSpeed, 17
CTPFlags	Timeout, 17
ctp_settings_t, 20	control_settings_t, 17
CTPMinError	Flags, 18
ctp_settings_t, 20	MaxClickTime, 18
calibration_t, 14	MaxSpeed, 18
chart_data_t, 15	Timeout, 18
DutyCycle, 16	uDeltaPosition, 18
WindingCurrentA, 16	uMaxSpeed, 18
WindingCurrentB, 16	controller_name_t, 18
WindingCurrentC, 16	ControllerName, 19
WindingVoltageA, 16	CtrlFlags, 19
WindingVoltageB, 16	ControllerName
WindingVoltageC, 16	controller_name_t, 19
close_device	Criticallpwr
ximc.h, 96	secure_settings_t, 46
ClutterTime	Criticallusb
sync_in_settings_calb_t, 57	secure_settings_t, 46
sync_in_settings_t, 58	CriticalT
CmdBufFreeSpace	secure_settings_t, 46
status_calb_t, 53	CriticalUpwr
status_t, 55	secure_settings_t, 46
command_clear_fram	CriticalUusb
ximc.h, 96	secure_settings_t, 47
command_eeread_settings	ctp_settings_t, 19
ximc.h, 96	CTPFlags, 20
command_eesave_settings	CTPMinError, 20
ximc.h, 96	CtrlFlags
command_home ximc.h, 96	controller_name_t, 19
•	CurPosition
command_left ximc.h, 97	status_calb_t, 53
command_loft	status_t, 55
ximc.h, 97	CurSpeed
command_move	status_calb_t, 53
ximc.h, 97	status_t, 55
command_movr	CurT
ximc.h, 97	status_calb_t, 53
command_power_off	status_t, 55
ximc.h, 97	CurrReductDelay
command_read_settings	power_settings_t, 45
oommand_read_settings	

CurrentSetTime	ximc.h, 85
power_settings_t, 45	ENGINE_TYPE_STEP
	ximc.h, 85
DRIVER_TYPE_EXTERNAL	ENGINE_TYPE_TEST
ximc.h, 83	ximc.h, 85
DeadZone	ENUMERATE_PROBE
joystick_settings_t, 37	ximc.h, 85
debug_read_t, 20	EXTIO_SETUP_INVERT
DebugData, 20	ximc.h, 85
DebugData	EXTIO_SETUP_OUTPUT
debug_read_t, 20	ximc.h, 86
Decel	EXTIOModeFlags
move_settings_calb_t, 42	extio_settings_t, 28
move_settings_t, 43	EXTIOSetupFlags
DetentTorque	extio_settings_t, 28
motor_settings_t, 40	edges_settings_calb_t, 21
device_information_t, 20	BorderFlags, 21
DriverType	EnderFlags, 21
entype_settings_t, 28	
DutyCycle	LeftBorder, 21
chart_data_t, 16	RightBorder, 21
Chart_data_t, 10	edges_settings_t, 21
EEPROM_PRECEDENCE	BorderFlags, 22
ximc.h, 83	EnderFlags, 22
ENC_STATE_ABSENT	LeftBorder, 22
	RightBorder, 22
ximc.h, 83	uLeftBorder, 22
ENC_STATE_MALFUNC	uRightBorder, 22
ximc.h, 83	Efficiency
ENC_STATE_OK	gear_settings_t, 31
ximc.h, 83	EncPosition
ENC_STATE_REVERS	get_position_calb_t, 32
ximc.h, 83	get_position_t, 33
ENC_STATE_UNKNOWN	set_position_calb_t, 48
ximc.h, 84	set_position_t, 49
ENDER_SW1_ACTIVE_LOW	status_calb_t, 53
ximc.h, 84	status_calo_t, 55
ENDER_SW2_ACTIVE_LOW	EncSts
ximc.h, 84	
ENDER_SWAP	status_calb_t, 53
ximc.h, 84	status_t, 55
ENGINE_ACCEL_ON	encoder_information_t, 23
ximc.h, 84	Manufacturer, 23
ENGINE_ANTIPLAY	PartNumber, 23
	encoder_settings_t, 23
ximc.h, 84	EncoderSettings, 24
ENGINE_LIMIT_CURR	MaxCurrentConsumption, 24
ximc.h, 84	MaxOperatingFrequency, 24
ENGINE_LIMIT_RPM	SupplyVoltageMax, 24
ximc.h, 84	SupplyVoltageMin, 24
ENGINE_LIMIT_VOLT	EncoderSettings
ximc.h, 84	encoder_settings_t, 24
ENGINE_MAX_SPEED	EnderFlags
ximc.h, 84	edges_settings_calb_t, 21
ENGINE_REVERSE	edges_settings_t, 22
ximc.h, 84	engine_settings_calb_t, 24
ENGINE_TYPE_2DC	
ximc.h, 85	Antiplay, 25
ENGINE_TYPE_DC	EngineFlags, 25
ximc.h, 85	MicrostepMode, 25
ENGINE_TYPE_NONE	NomCurrent, 25
LITORITE I II LITOITE	

NomSpeed, 25	analog_data_t, 12
NomVoltage, 25	FullCurrent_ADC
StepsPerRev, 25	analog_data_t, 12
engine_settings_t, 26	ODIOFI
Antiplay, 26	GPIOFlags
EngineFlags, 26	status_calb_t, 53
MicrostepMode, 27	status_t, 55
NomCurrent, 27	gear_information_t, 30
NomSpeed, 27	Manufacturer, 30
NomVoltage, 27	PartNumber, 30
StepsPerRev, 27	gear_settings_t, 30
uNomSpeed, 27	Efficiency, 31
EngineFlags	InputInertia, 31
engine_settings_calb_t, 25	MaxOutputBacklash, 31
engine_settings_t, 26	RatedInputSpeed, 31
EngineType	RatedInputTorque, 31
entype_settings_t, 28	ReductionIn, 31
entype_settings_t, 27	ReductionOut, 31
DriverType, 28	get_accessories_settings
EngineType, 28	ximc.h, 100
enumerate_devices	get_analog_data
ximc.h, 99	ximc.h, 100
ExpFactor	get_bootloader_version
joystick_settings_t, 37	ximc.h, 100
extio_settings_t, 28	get_brake_settings
EXTIOModeFlags, 28	ximc.h, 100
EXTIONIOGE 1493, 28	get_chart_data
EXTIOGETUPI Tags, 20	ximc.h, 100
FEEDBACK_EMF	get_control_settings
ximc.h, 86	ximc.h, 101
FEEDBACK_ENC_REVERSE	get_controller_name
ximc.h, 86	ximc.h, 101
FEEDBACK_ENCODER	get_ctp_settings
ximc.h, 86	ximc.h, 101
FEEDBACK ENCODERHALL	get_debug_read
ximc.h, 87	ximc.h, 101
FEEDBACK_NONE	get_device_count
ximc.h, 87	ximc.h, 102
FastHome	get_device_information
home_settings_calb_t, 35	ximc.h, 102
home_settings_t, 36	get_device_name
feedback_settings_t, 29	ximc.h, 102
FeedbackFlags, 29	get_edges_settings
FeedbackType, 29	ximc.h, 102
HallSPR, 29	get_encoder_information
HallShift, 29	ximc.h, 103
FeedbackFlags	get_encoder_settings
<del>-</del>	ximc.h, 103
feedback_settings_t, 29 FeedbackType	
	get_engine_settings
feedback_settings_t, 29	ximc.h, 103
Flags	get_entype_settings
control_settings_calb_t, 17	ximc.h, 103
control_settings_t, 18	get_enumerate_device_information
secure_settings_t, 47	ximc.h, 104
status_calb_t, 53	get_enumerate_device_serial
status_t, 55	ximc.h, 104
free_enumerate_devices	get_extio_settings
ximc.h, 99	ximc.h, 104
FullCurrent	get_feedback_settings

	ximc.h, 104	HOME_DIR_SECOND
get	t_firmware_version	ximc.h, 87
	ximc.h, 104	HOME_HALF_MV
get	t_gear_information	ximc.h, 87
	ximc.h, 105	HOME_MV_SEC_EN
get	t_gear_settings	ximc.h, 87
	ximc.h, 105	HOME_STOP_FIRST_LIM
get	t_hallsensor_information	ximc.h, 87
	ximc.h, 105	HOME_STOP_FIRST_REV
get	t_hallsensor_settings	ximc.h, 87
	ximc.h, 105	HOME_STOP_FIRST_SYN
get	t_home_settings	ximc.h, 87
	ximc.h, 105	HallSPR
get	t_joystick_settings	feedback_settings_t, 29
	ximc.h, 106	HallShift
get	t_motor_information	feedback_settings_t, 29
	ximc.h, 106	hallsensor_information_t, 33
get	t_motor_settings	Manufacturer, 33
	ximc.h, 106	PartNumber, 33
get	t_move_settings	hallsensor_settings_t, 33
	ximc.h, 106	MaxCurrentConsumption, 34
get	t_pid_settings	MaxOperatingFrequency, 34
	ximc.h, 107	SupplyVoltageMax, 34
get	t_position	SupplyVoltageMin, 34
	ximc.h, 107	has_firmware
get	t_position_calb_t, <mark>32</mark>	ximc.h, 110
	EncPosition, 32	HoldCurrent
	Position, 32	power_settings_t, 45
get	t_position_t, 32	home_settings_calb_t, 34
	EncPosition, 33	FastHome, 35
get	t_power_settings	HomeDelta, 35
	ximc.h, 107	HomeFlags, 35
get	t_secure_settings	SlowHome, 35
	ximc.h, 107	home_settings_t, 35
get	t_serial_number	FastHome, 36
	ximc.h, 108	HomeDelta, 36
get	t_stage_information	HomeFlags, 36
	ximc.h, 108	SlowHome, 36
get	t_stage_name	uFastHome, 36
	ximc.h, 108	uHomeDelta, 36
get	t_stage_settings	uSlowHome, 36
	ximc.h, 108	HomeDelta
get	t_status	home_settings_calb_t, 35
	ximc.h, 108	home_settings_t, 36
get	t_status_calb	HomeFlags
	ximc.h, 109	home_settings_calb_t, 35
get	t_sync_in_settings	home_settings_t, 36
	ximc.h, 109	HorizontalLoadCapacity
get	t_sync_out_settings	stage_settings_t, 51
	ximc.h, 109	InputInertia
get	t_uart_settings	gear_settings_t, 31
~~1	ximc.h, 109	lpwr
got	to_firmware	status_calb_t, 53
	ximc.h, 110	status_t, 56
НЕ	BRIDGE ALERT	lusb
	ximc.h, 87	status_calb_t, 53
HO	DME_DIR_FIRST	status_t, 56
	ximc.h, 87	5tata5_t, 50
	-···; <del>-</del> ·	

JOY_REVERSE	MOVE_STATE_ANTIPLAY
ximc.h, 88	ximc.h, 89
Joy	MOVE_STATE_MOVING
analog_data_t, 12	ximc.h, 89
Joy_ADC	MVCMD_ERROR
analog_data_t, 12	ximc.h, 89
JoyCenter	MVCMD_HOME
joystick_settings_t, 37	ximc.h, 89
JoyFlags	MVCMD_LEFT
joystick_settings_t, 37	ximc.h, 89
JoyHighEnd	MVCMD_LOFT
joystick_settings_t, 37	ximc.h, 89
JoyLowEnd	MVCMD_MOVE
joystick_settings_t, 38	ximc.h, 89
joystick_settings_t, 36 DeadZone, 37	MVCMD_MOVR
•	ximc.h, 89 MVCMD_NAME_BITS
ExpFactor, 37 JoyCenter, 37	
	ximc.h, 90 MVCMD_RIGHT
JoyFlags, 37	
JoyHighEnd, 37	ximc.h, 90
JoyLowEnd, 38	MVCMD_RUNNING ximc.h, 90
Key	MVCMD_SSTP
serial_number_t, 48	ximc.h, 90
CONTRACTION DOTAL, TO	MVCMD_STOP
L	
analog_data_t, 13	ximc.h, 90 MVCMD_UKNWN
L5	
analog_data_t, 13	ximc.h, 90
L5_ADC	MagneticBrakeInfo
analog_data_t, 13	accessories_settings_t, 8 Manufacturer
LOW_UPWR_PROTECTION	encoder_information_t, 23
ximc.h, 88	gear_information_t, 30
LeadScrewPitch	hallsensor_information_t, 33
stage_settings_t, 51	motor_information_t, 38
LeftBorder	stage_information_t, 49
edges_settings_calb_t, 21	MaxClickTime
edges_settings_t, 22	control_settings_calb_t, 17
LimitSwitchesSettings	control_settings_t, 18
accessories_settings_t, 8	MaxCurrent
logging_callback_stderr_narrow	motor_settings_t, 40
ximc.h, 110	MaxCurrentConsumption
logging_callback_stderr_wide	encoder_settings_t, 24
ximc.h, 110	hallsensor_settings_t, 34
logging_callback_t	stage_settings_t, 51
ximc.h, 95	MaxCurrentTime
LowUpwrOff	motor_settings_t, 40
secure_settings_t, 47	MaxOperatingFrequency
	encoder_settings_t, 24
MBRatedCurrent	hallsensor_settings_t, 34
accessories_settings_t, 8	MaxOutputBacklash
MBRatedVoltage	gear_settings_t, 31
accessories_settings_t, 8	MaxSpeed
MBSettings	control_settings_calb_t, 17
accessories_settings_t, 8	control_settings_t, 18
MBTorque	motor_settings_t, 40
accessories_settings_t, 8	stage_settings_t, 51
MICROSTEP_MODE_FULL	MechanicalTimeConstant
ximc.h, 89	

motor_settings_t, 40	NomCurrent
MicrostepMode	engine_settings_calb_t, 25
engine_settings_calb_t, 25	engine_settings_t, 27
	NomSpeed
engine_settings_t, 27	•
MinimumUusb	engine_settings_calb_t, 25
secure_settings_t, 47	engine_settings_t, 27
motor_information_t, 38	NomVoltage
Manufacturer, 38	engine_settings_calb_t, 25
PartNumber, 38	engine_settings_t, 27
motor_settings_t, 38	NominalCurrent
DetentTorque, 40	motor_settings_t, 40
MaxCurrent, 40	NominalPower
MaxCurrentTime, 40	motor_settings_t, 41
MaxSpeed, 40	NominalSpeed
MechanicalTimeConstant, 40	motor_settings_t, 41
MotorType, 40	NominalTorque
NoLoadCurrent, 40	motor_settings_t, 41
NoLoadSpeed, 40	NominalVoltage
NominalCurrent, 40	motor_settings_t, 41
Nominal Power, 41	motor_sottings_t, Tr
Nominal Speed, 41	open_device
Nominal Torque, 41	ximc.h, 111
·	Amon, TT
NominalVoltage, 41	POWER_OFF_ENABLED
Phases, 41	ximc.h, 90
Poles, 41	POWER_REDUCT_ENABLED
RotorInertia, 41	ximc.h, 90
SpeedConstant, 41	POWER_SMOOTH_CURRENT
SpeedTorqueGradient, 41	
StallTorque, 41	ximc.h, 90 PWR_STATE_MAX
TorqueConstant, 42	
WindingInductance, 42	ximc.h, 90
WindingResistance, 42	PWR_STATE_NORM
MotorType	ximc.h, 90
motor_settings_t, 40	PWR_STATE_OFF
move_settings_calb_t, 42	ximc.h, 90
Accel, 42	PWR_STATE_REDUCT
AntiplaySpeed, 42	ximc.h, 91
Decel, 42	PWR_STATE_UNKNOWN
Speed, 42	ximc.h, 91
move_settings_t, 43	PWRSts
Accel, 43	status_calb_t, 53
AntiplaySpeed, 43	status_t, 56
Decel, 43	PartNumber
	encoder_information_t, 23
Speed, 43	gear_information_t, 30
uAntiplaySpeed, 44	hallsensor_information_t, 33
uSpeed, 44	motor_information_t, 38
MoveSts	stage_information_t, 49
status_calb_t, 53	Phases
status₋t, <del>56</del>	
msec_sleep	motor_settings_t, 41
ximc.h, 110	pid_settings_t, 44
MvCmdSts	Poles
status_calb_t, 53	motor_settings_t, 41
status₋t, 56	PosFlags
	set_position_calb_t, 48
NoLoadCurrent	set_position_t, 49
motor_settings_t, 40	Position
NoLoadSpeed	add_sync_in_action_calb_t, 9
motor_settings_t, 40	get_position_calb_t, 32

set_position_calb_t, 48	STATE_ERRD
sync_in_settings_calb_t, 57	ximc.h, 92
PositionerName	STATE_ERRV
stage_name_t, 50	ximc.h, 92
Pot	STATE_GPIO_LEVEL
analog_data_t, 13	ximc.h, 92
power_settings_t, 44	STATE_GPIO_PINOUT
CurrReductDelay, 45	ximc.h, 92
CurrentSetTime, 45	STATE_HALL_A
HoldCurrent, 45	ximc.h, 92
PowerFlags, 45	STATE_HALL_B
PowerOffDelay, 45	ximc.h, 92
PowerFlags	STATE_HALL_C
power_settings_t, 45	ximc.h, 93
PowerOffDelay	STATE_LEFT_EDGE
· · · · · · · · · · · · · · · · · · ·	
power_settings_t, 45	ximc.h, 93 STATE_POWER_OVERHEAT
probe_device	
ximc.h, 111	ximc.h, 93
R	STATE_REV_SENSOR
	ximc.h, 93
analog_data_t, 13	STATE_RIGHT_EDGE
REV_SENS_INV	ximc.h, 93
ximc.h, 91	STATE_SECUR
RatedInputSpeed	ximc.h, 93
gear_settings_t, 31	STATE_SYNC_INPUT
RatedInputTorque	ximc.h, 93
gear_settings_t, 31	STATE_SYNC_OUTPUT
ReductionIn	ximc.h, 94
gear_settings_t, 31	SYNCIN_ENABLED
ReductionOut	ximc.h, 94
gear_settings_t, 31	SYNCIN_GOTOPOSITION
RightBorder	ximc.h, 94
edges_settings_calb_t, 21	SYNCIN_INVERT
edges_settings_t, 22	ximc.h, 94
RotorInertia	SYNCOUT_ENABLED
motor_settings_t, 41	
1110tor_30tting3_t, 41	ximc.h, 94
SN	SYNCOUT_IN_STEPS
serial_number_t, 48	ximc.h, 94
STATE_ALARM	SYNCOUT_INVERT
ximc.h, 91	ximc.h, 94
STATE_BRAKE	SYNCOUT_ONPERIOD
ximc.h, 91	ximc.h, 94
STATE_BUTTON_LEFT	SYNCOUT_ONSTART
ximc.h, 91	ximc.h, 94
	SYNCOUT_ONSTOP
STATE_BUTTON_RIGHT	ximc.h, 94
ximc.h, 91	SYNCOUT_STATE
STATE_CONTR	ximc.h, 94
ximc.h, 91	secure_settings_t, 46
STATE_CTP_ERROR	Criticallpwr, 46
ximc.h, 92	Criticallusb, 46
STATE_DIG_SIGNAL	CriticalT, 46
ximc.h, 92	CriticalUpwr, 46
STATE_ENC_A	CriticalUusb, 47
ximc.h, 92	Flags, 47
STATE_ENC_B	LowUpwrOff, 47
ximc.h, 92	MinimumUusb, 47
STATE_ERRC	serial_number_t, 47
ximc.h, 92	serial_number_t, 4/
•	

Key, 48	set_position_t, 48
SN, 48	EncPosition, 49
service_command_updf	PosFlags, 49
ximc.h, 111	set_power_settings
set_accessories_settings	ximc.h, 117
ximc.h, 111	set_secure_settings
set_add_sync_in_action	ximc.h, 117
ximc.h, 111	set_serial_number
set_brake_settings	ximc.h, 117
ximc.h, 111	set_stage_information
set_control_settings	ximc.h, 118
ximc.h, 112	set_stage_name
set_controller_name	ximc.h, 118
ximc.h, 112	set_stage_settings
set_ctp_settings	ximc.h, 118
ximc.h, 112	set_sync_in_settings
set_edges_settings	ximc.h, 118
ximc.h, 112	set_sync_out_settings
set_encoder_information	ximc.h, 119
ximc.h, 113	set_uart_settings
set_encoder_settings	ximc.h, 119
ximc.h, 113	SlowHome
set_engine_settings	home_settings_calb_t, 35
ximc.h, 113	home_settings_t, 36
set_entype_settings	Speed
ximc.h, 113	add_sync_in_action_calb_t, 9
set_extio_settings	add_sync_in_action_t, 9
ximc.h, 114	move_settings_calb_t, 42
set_feedback_settings	move_settings_t, 43
ximc.h, 114	sync_in_settings_calb_t, 57
set_gear_information	sync_in_settings_t, 58
ximc.h, 114	SpeedConstant
set_gear_settings	motor_settings_t, 41
ximc.h, 114	SpeedTorqueGradient
set_hallsensor_information	motor_settings_t, 41
ximc.h, 115	stage_information_t, 49
set_hallsensor_settings	Manufacturer, 49
ximc.h, 115	PartNumber, 49
set_home_settings	stage_name_t, 50
ximc.h, 115	PositionerName, 50
set_joystick_settings	stage_settings_t, 50
ximc.h, 115	HorizontalLoadCapacity, 51
set_logging_callback	LeadScrewPitch, 51
ximc.h, 116	MaxCurrentConsumption, 51
set_motor_information	MaxSpeed, 51
ximc.h, 116	SupplyVoltageMax, 51
set_motor_settings	SupplyVoltageMin, 51
ximc.h, 116	TravelRange, 51
set_move_settings	Units, 51
ximc.h, 116	VerticalLoadCapacity, 52
set_pid_settings	StallTorque
	·
ximc.h, 116	motor_settings_t, 41
set_position	status_calb_t, 52
ximc.h, 117	CurPosition 53
set_position_calb_t, 48	CurSpood 53
EncPosition, 48	CurSpeed, 53
PosFlags, 48	CurT, 53
Position, 48	EncPosition, 53

EncSts, 53	SyncOutFlags, 59
Flags, 53	SyncOutPeriod, 59
GPIOFlags, 53	SyncOutPulseSteps, 59
lpwr, 53	sync_out_settings_t, 59
lusb, 53	Accuracy, 60
MoveSts, 53	SyncOutFlags, 60
MvCmdSts, 53	SyncOutPeriod, 60
PWRSts, 53	SyncOutPulseSteps, 60
Upwr, 54	uAccuracy, 60
Uusb, 54	SyncInFlags
WindSts, 54	sync_in_settings_calb_t, 57
status_t, 54	sync_in_settings_t, 58
CmdBufFreeSpace, 55	SyncOutFlags
CurPosition, 55	sync_out_settings_calb_t, 59
CurSpeed, 55	sync_out_settings_t, 60
CurT, 55	SyncOutPeriod
EncPosition, 55	sync_out_settings_calb_t, 59
EncSts, 55	sync_out_settings_t, 60
Flags, 55	SyncOutPulseSteps
GPIOFlags, 55	sync_out_settings_calb_t, 59
Ipwr, 56	sync_out_settings_t, 60
lusb, 56	3,110_0at_00tting0_t, 00
MoveSts, 56	t1
MvCmdSts, 56	brake_settings_t, 14
PWRSts, 56	t2
uCurPosition, 56	brake_settings_t, 14
uCurSpeed, 56	t3
Upwr, 56	brake_settings_t, 14
Uusb, 56	t4
WindSts, 56	brake_settings_t, 14
StepsPerRev	TSGrad
engine_settings_calb_t, 25	accessories_settings_t, 8
	TSMax
engine_settings_t, 27	accessories_settings_t, 8
SupVoltage	TSMin
analog_data_t, 13	accessories_settings_t, 8
SupVoltage_ADC	TSSettings
analog_data_t, 13	accessories_settings_t, 8
Supply Voltage Max	Temp
encoder_settings_t, 24	analog_data_t, 13
hallsensor_settings_t, 34	Temp_ADC
stage_settings_t, 51	analog_data_t, 13
SupplyVoltageMin	TemperatureSensorInfo
encoder_settings_t, 24	accessories_settings_t, 8
hallsensor_settings_t, 34	
stage_settings_t, 51	Timeout
sync_in_settings_calb_t, 57	control_settings_calb_t, 17
ClutterTime, 57	control_settings_t, 18
Position, 57	TorqueConstant
Speed, 57	motor_settings_t, 42
SyncInFlags, 57	TravelRange
sync_in_settings_t, 57	stage_settings_t, 51
ClutterTime, 58	UART_PARITY_BITS
Speed, 58	
SyncInFlags, 58	ximc.h, 94
uPosition, 58	UARTSetupFlags
uSpeed, 58	Hort pottings t C1
uopeca, so	uart_settings_t, 61
sync_out_settings_calb_t, 58	uAccuracy
•	uAccuracy sync_out_settings_t, 60
sync_out_settings_calb_t, 58	uAccuracy

move_settings_t, 44	WindingInductance
uCurPosition	motor_settings_t, 42
status_t, 56	WindingResistance
uCurSpeed	motor_settings_t, 42
status_t, 56	WindingVoltageA
uDeltaPosition	chart_data_t, 16
control_settings_t, 18	WindingVoltageB
uFastHome	chart_data_t, 16
home_settings_t, 36	WindingVoltageC
uHomeDelta	chart_data_t, 16
home_settings_t, 36	write_key
uLeftBorder	ximc.h, 119
edges_settings_t, 22	VIMC ADI
uMaxSpeed	XIMC_API
control_settings_t, 18	ximc.h, 95
uNomSpeed	ximc.h, 62
engine_settings_t, 27	BORDER_IS_ENCODER, 82 BORDER_STOP_LEFT, 82
uPosition	BORDER_STOP_RIGHT, 82
add_sync_in_action_t, 9	BRAKE_ENABLED, 82
sync_in_settings_t, 58	BRAKE_ENG_PWROFF, 82
uRightBorder	CONTROL_MODE_BITS, 82
edges_settings_t, 22	CONTROL_MODE_JOY, 82
uSlowHome	CONTROL MODE LR, 82
home_settings_t, 36	CONTROL_MODE_OFF, 83
uSpeed	CTP_ALARM_ON_ERROR, 83
add_sync_in_action_t, 10	CTP_BASE, 83
move_settings_t, 44	CTP_ENABLED, 83
sync_in_settings_t, 58	close_device, 96
uart_settings_t, 60	command_clear_fram, 96
UARTSetupFlags, 61	command_eeread_settings, 96
Units	command_eesave_settings, 96
stage_settings_t, 51	command_home, 96
Upwr	command_left, 97
status_calb_t, 54	command_loft, 97
status₋t, 56 Uusb	command_move, 97
status_calb_t, 54	command_movr, 97
status_t, 56	command_power_off, 97
Status_t, 50	command_read_settings, 98
VerticalLoadCapacity	command_reset, 98
stage_settings_t, 52	command_right, 98
<b>3</b> ,	command_save_settings, 98
WIND_A_STATE_ABSENT	command₋sstp, 98
ximc.h, 95	command₋stop, 99
WIND_A_STATE_OK	command_update_firmware, 99
ximc.h, 95	command_zero, 99
WIND_B_STATE_ABSENT	EEPROM_PRECEDENCE, 83
ximc.h, 95	ENC_STATE_ABSENT, 83
WIND_B_STATE_OK	ENC_STATE_MALFUNC, 83
ximc.h, 95	ENC_STATE_OK, 83
WindSts	ENC_STATE_REVERS, 83
status_calb_t, 54	ENC_STATE_UNKNOWN, 84
status_t, 56	ENDER₋SWAP, 84
WindingCurrentA	ENGINE_ACCEL_ON, 84
chart_data_t, 16	ENGINE_ANTIPLAY, 84
WindingCurrentB	ENGINE_LIMIT_CURR, 84
chart_data_t, 16	ENGINE_LIMIT_RPM, 84
WindingCurrentC	ENGINE_LIMIT_VOLT, 84
chart_data_t, 16	ENGINE_MAX_SPEED, 84

ENGINE.TYPE.2DC, 85 ENGINE.TYPE.2DC, 85 ENGINE.TYPE.DONE, 85 ENGINE.TYPE.NONE, 85 ENGINE.TYPE.STEP, 85 ENGINE.TYPE.STEP, 85 ENGINE.TYPE.TEST, 87 HOME.DIR.FIRST, 87 HOME.DIR.FIRST.81 LOU.DIR.FIRST.81 LOU.DIR.FIRST.81 LOU.DIR.FIRST.81 LOU.DIR.FIRST.81 LOU.DIR.FIRST.81 LOU.DIR.FIRST.81 LOU.DIR.FIRST.81 LOU.DIR.FIRS		
ENGINE TYPE D.O., 85 ENGINE TYPE NONE, 85 ENGINE TYPE STEP, 87 HOME DIR SECOND, 87 HOME DIVE SECOND, 87 HOME DIVE SECOND, 87 HOME DIVE SECOND,	ENGINE_REVERSE, 84	5 ·
ENGINE TYPE NONE, 85 ENGINE.TYPE.STEP, 85 ENGINE.TYPE.TEST, 85 ENGINE.TYPE.TEST, 85 ENUMERATE PROBE, 85 ENUMERATE PROBE, 85 EXTIO.SETUP.INVERT, 85 EXTIO.SETUP.NUTPUT, 86 enumerate devices, 99 FEEDBACK.EMF, 86 FEEDBACK.EMF, 86 FEEDBACK.ENCODER, 86 FEEDBACK.ENCODER, 86 FEEDBACK.ENCODER, 87 free.enumerate devices, 99 Get.accessories.settings, 100 get.analog data, 100 get.analog data, 100 get.borolloader.version, 1100 get.charl.data, 100 get.controller.name, 101 get.device.rame, 102 get.device.information, 102 get.device.count, 102 get.device.count, 102 get.device.count, 102 get.device.information, 103 get.encoder.settings, 103 get.encoder.settings, 103 get.encoder.settings, 103 get.encoder.settings, 104 get.entrolloader.version, 105 get.entrolloader.settings, 105 get.entrolloader.settings, 106 get.more settings, 106 get.more settings, 106 get.more settings, 106 get.more settings, 107 get.power settings, 107 get.settings, 107 get.settings.to7 get.settings, 107 get.power settings, 107 get.power settings, 107 get.settings.to7 get.settings, 107 get.power settings, 107 get.power settings, 107 get.power settings, 107 get.settings.to7 get.settings.to7 get.settings.to7 get.settings.to7 get.settings.to7 get.settings.to7 get.settings.to7 get.power.settings, 107 get.power.settings, 108 get.mumber.to8 get.stage.pame, 108 get.stag	ENGINE_TYPE_2DC, 85	goto₋firmware, 110
ENGINE TYPE.TEST, 85 ENGINE TYPE.TEST, 85 ENGINE TYPE.TEST, 85 ENUMERATE.PROBE, 85 EXTIO SETUP.NIVERT, 85 EXTIO SETUP.DOUTPUT, 86 enumerate.devices, 99 FEEDBACK.ENC.BR 86 FEEDBACK.ENC.DER, 86 FEEDBACK.ENC.DER, 87 FEEDBACK.ENC.BR 86 FEEDBACK.ENC.BR 87 FEEDBACK.NONE, 89 get.accessories settings, 100 get.bootloader-version, 100 MVCMD.ERTOR, 89 Get.control.esttings, 100 get.control.esttings, 101 get.control.esttings, 101 get.device.count, 102 get.device.norm.g. 101 get.device.count, 102 get.device.norm.g. 103 get.encoder.settings, 103 get.encoder.settings, 103 get.enumerate.device.information, 104 get.enumerate.device.serial, 104 get.gear.information, 105 get.hallsensor.settings, 106 get.hallsensor.information, 105 get.hallsensor.information, 105 get.hallsensor.information, 105 get.hallsensor.settings, 106 get.move.settings, 106 get.move.settings, 106 get.move.settings, 106 get.move.settings, 106 get.move.settings, 107 get.power.settings, 107 get.power.settings, 107 get.power.settings, 107 get.power.settings, 108 get.move.settings, 107 get.serial.number, 108 get.stage.anme, 108 get.stage.settings, 109 STATE.ERPOL.EVEL, 92 STATE.HALL.A, 92 STATE.HALL.A, 92 STATE.HALL.B, 92 STATE.HALL.B, 92 STATE.HA	ENGINE_TYPE_DC, 85	H_BRIDGE_ALERT, 87
ENGINE TYPE TEST, 85 ENUMERATE PROBE, 85 EXTIO SETUP. INVERT, 85 EXTIO SETUP. OUTPUT, 86 enumerate devices, 99 FEEDBACK.EMF, 86 FEEDBACK.EMF, 86 FEEDBACK.EMF, 86 FEEDBACK.ENCODER, 86 FEEDBACK.ENCODER, 86 FEEDBACK.ENCODERHALL, 87 FEEDBACK.ENCODERHALL, 87 FFEDBACK.NONE, 87 free enumerate devices, 99 get accessories settings, 100 get aloues of the settings, 100 get device devices, 99 get brake settings, 100 get.bootloader-version, 100 get.bootloader-version, 100 get.control.estings, 101 get.control.estings, 101 get.device count, 102 get.device information, 102 get.device information, 102 get.device name, 102 get.device name, 102 get.device name, 102 get.device information, 103 get.encoder-settings, 103 get.encoder-settings, 103 get.entype settings, 104 get.exito settings, 105 get.past settings, 105 get.past settings, 106 get.past settings, 106 get.past settings, 107 get.past settings, 106 get.past settings, 107 get.past settings, 107 get.power settings, 107 get.serial.mumber, 108 get.stage.ame, 108 get.stage.amen, 108 get.stage.settings, 109 get.stage.settings, 108 get.stage.amen, 108 get.stage.amen, 108 get.stage.anen, 109 get.strate.polion.polion.settings, 109 get.strate.polion.polion.get.get.polion.get.get.get.get.get.get.get.get.get.get	ENGINE_TYPE_NONE, 85	HOME_DIR_FIRST, 87
ENUMERATE PROBE, 85 EXTIO SETUP.INVERT, 85 EXTIO SETUP.OUTPUT, 86 enumerate devices, 99 FEEDBACK.EMF, 86 FEEDBACK.EMF, 86 FEEDBACK.ENCODER, 86 FEEDBACK.ENCODER, 86 FEEDBACK.ENCODER, 87 FEEDBACK.ENCODER, 88 FEEDBACK.ENCODER, 86 Iogging.callback.stderr.arrow, 110 loging.callback.stderr.wide, 110 loging.callback.stder.wide, 10 l	ENGINE_TYPE_STEP, 85	HOME_DIR_SECOND, 87
ENUMERATE PROBE, 85 EXTIO.SETUP.INVERT, 85 EXTIO.SETUP.OUTPUT, 86 enumerate.devices, 99 FEEDBACK.EMF, 86 FEEDBACK.ENCODER, 86 FEEDBACK.ENCODER, 86 FEEDBACK.ENCODER, 87 FEEDBACK.ENCODER, 88 FEEDBACK.ENCODER, 86 Iogging.callback.stderr.arrow, 110 logi.g.callback.steforr.wie, 110 get.accessories settings, 100 MVCMD.EROR, 89 MVCMD.ERROR, 89 MVCMD.LEFT, 89 MVCMD.LOFT, 89 MVCMD.LOFT, 89 MVCMD.MOMP, 89 MVCMD.MOMP, 89 MVCMD.MOMP, 89 MVCMD.MOMP, 89 MVCMD.MOMP, 89 MVCMD.NAME.BITS, 90 MVCMD.NAME.BITS, 90 MVCMD.RIGHT, 90 MVCMD. STOP, 90 MVCMD. STOP, 90 MVCMD. STOP, 90 MVCMD. STOP, 90 MVCMD.UNINN, 90 MVCMD.UNINN, 90 MVCMD.LINNWN, 90 MVCMD.LINNWN, 90 MVCMD.LINNWN, 90 MVCMD.STOP, 90 MVCMD.LINNWN, 90 MVCMD.STOP, 90 MVCMD.LINNWN, 90 MVCMD.STOP, 90 MVCMD.LINNWN, 90 MVCMD.ERGR, 89 MVCMD.LINNWN, 90 MVCMD.LINN	ENGINE_TYPE_TEST, 85	HOME_HALF_MV, 87
EXTIO SETUP INVERT, 85 EXTIO SETUP OUTPUT, 86 enumerate devices, 99 FEEDBACK.ENCODER, 86 FEEDBACK.ENCODER, 86 FEEDBACK.ENCODERHALL, 87 FEEDBACK.ENCODERHALL, 89 free enumerate devices, 99 get.accessories. settings, 100 get.accessories. settings, 100 get.bootloader.version, 100 get.bootloader.version, 100 get.bootloader.version, 100 get.bootloader.version, 100 get.controller.name, 101 get.controller.name, 101 get.controller.name, 101 get.device.count, 102 get.device.nount, 102 get.device.nount, 102 get.device.nount, 102 get.device.nount, 102 get.device.nount, 102 get.encoder.information, 102 get.encoder.information, 103 get.encoder.settings, 103 get.encoder.settings, 103 get.encoder.settings, 103 get.enumerate.device.information, 104 get.enumerate.device.serial, 104 get.get.firemware.version, 104 get.get.gear.settings, 105 get.hallsensor.information, 105 get.hallsensor.settings, 105 get.hallsensor.settings, 106 get.motor.settings, 106 get.motor.settings, 106 get.motor.settings, 106 get.motor.settings, 107 get.position, 107 get.position, 107 get.position, 107 get.position, 107 get.serial.number, 108 get.stage.name, 108 get.stage.name, 108 get.stage.name, 108 get.stage.settings, 109 STATE.LERLA, 92 STATE.LERLA, 92 STATE.HALLLA, 92 STATE.HALLA, 93 STATE.HALLA, 92 STATE.HALLA, 92 STATE.HALLA, 93 STATE.HALLA, 92 STATE.HALLA, 93 STATE.HALLA, 9		
EXTIO.SETUP.OUTPUT, 86 enumerate.devices, 99 FEEDBACK.EMF, 86 FEEDBACK.ENCODER, 86 FEEDBACK.ENCODER, 86 FEEDBACK.ENCODERHALL, 87 FEEDBACK.ENCODERHALL, 87 free enumerate devices, 99 get.accessories.settings, 100 get.bootloader.version, 100 get.bootloader.version, 100 get.control.settings, 100 get.control.settings, 101 get.control.settings, 101 get.device.count, 102 get.device.name, 102 get.device.name, 102 get.device.settings, 102 get.ender.settings, 103 get.ender.settings, 103 get.ender.settings, 103 get.entype.settings, 103 get.entype.settings, 103 get.entype.settings, 104 get.fleedback.settings, 104 get.get.get.settings, 105 get.get.get.settings, 106 get.get.get.settings, 107 get.get.get.settings, 107 get.get.get.get.get.get.get.get.get.get.		
enumerate devices, 99 FEEDBACK EMF, 86 FEEDBACK ENCODER, 86 FEEDBACK ENCODER, 86 FEEDBACK ENCODERHALL, 87 FEEDBACK ENCODERHALL, 89 MOVE STATE MOVING, 89 get. accessories settings, 100 get. accessories settings, 100 get. bootloader version, 100 get. bootloader version, 100 get. bootloader version, 100 get. bootloader version, 100 get. chart. data, 100 get. chart. data, 100 get. control. settings, 101 get. control. settings, 101 get. controller name, 101 get. device exame, 102 get. device exame, 102 get. device exame, 102 get. device exame, 102 get. encoder information, 102 get. encoder information, 103 get. encoder settings, 103 get. encoder settings, 103 get. encoder settings, 103 get. enumerate device information, 104 get. exito. settings, 103 get. enumerate device. serial, 104 get. exito. settings, 104 get. eyer. settings, 105 get. hallsensor information, 105 get. pet. pet. settings, 105 get. hallsensor information, 105 get. pet. pet. pet. pet. pet. pet. pet. p		
FEEDBACK EMF, 86         logging_callback_stderr_narrow, 110           FEEDBACK ENCODER, 86         logging_callback_stderr_wide, 110           FEEDBACK NONE, 87         MicROSTEP_MODE_FULL, 89           Free_enumerate_devices, 99         MOVE_STATE_ANTIPLAY, 89           get_accessories_settings, 100         MOVE_STATE_MOVING, 89           get_analog_data, 100         MVCMD_ERROR, 89           get_brake_settings, 100         MVCMD_HOME, 89           get_brake_settings, 101         MVCMD_LOFT, 89           get_control.settings, 101         MVCMD_MOVE, 89           get_controller_name, 101         MVCMD_MOVE, 89           get_device_count, 102         MVCMD_NAME_BITS, 90           get_device_count, 102         MVCMD_RIGHT, 90           get_device_information, 102         MVCMD_STOP, 90           get_device_information, 103         Mec_sleep, 110           get_encoder_information, 103         msc_sleep, 110           get_enumerate_device_information, 104         PWR_STATE_NORM, 90           get_enumerate_device_information, 104         PWR_STATE_NORM, 90           get_newreversion, 104         PWR_STATE_NORM, 90           get_gear_settings, 105         STATE_BUTTON_LEFT, 91           get_pet_gear_settings, 105         STATE_BUTTON_LEFT, 91           get_balmor_settings, 106         STATE_ENC_A,		
FEEDBACK ENCODER, 86         logging callback stderr.wide, 110           FEEDBACK ENCODERHALL, 87         logging callback, 35           FEEDBACK NONE, 87         MICROSTEP MODE FULL, 89           free enumerate devices, 99         MOVE STATE ANTIPLAY, 89           get accessories, settings, 100         MOVED FROR, 89           get bootloader.version, 100         MVCMD ERROR, 89           get bootloader.version, 100         MVCMD HOME, 89           get chart data, 100         MVCMD LOFT, 89           get control.settings, 101         MVCMD MOVE, 89           get controller name, 101         MVCMD MOVE, 89           get ctp. settings, 101         MVCMD MOVE, 89           get device information, 102         MVCMD NAME BITS, 90           get device information, 102         MVCMD NAME BITS, 90           get device information, 102         MVCMD SSTP, 90           get device information, 102         MVCMD SSTP, 90           get endoer settings, 103         MVCMD SSTP, 90           get encoder settings, 103         POWER, OFF, ENABLED, 90           get enumerate device information, 104         PWR. STATE LOFF, 90           get enumerate device serial, 104         PWR. STATE LOFF, 90           get feedback settings, 105         STATE BUTTON LEFT, 91           get get gear information, 105         STA	,	
FEEDBACK ENCODERHALL, 87 FEEDBACK NONE, 87 FEEDBACK NONE, 87 Free enumerate devices, 99 get.accessories.settings, 100 get.analog.data, 100 get.analog.data, 100 get.bootloader.version, 100 get.bortloader.version, 100 get.control.settings, 101 get.control.settings, 101 get.control.settings, 101 get.control.settings, 101 get.device.count, 102 get.device.aname, 102 get.device.aname, 102 get.device.aname, 102 get.device.aname, 102 get.edvice.settings, 103 get.encoder.settings, 103 get.encoder.settings, 103 get.encoder.settings, 103 get.encoder.settings, 103 get.encoder.settings, 103 get.encoder.settings, 103 get.entype.settings, 103 get.entype.settings, 103 get.entype.settings, 104 get.ferwine.reta.device.information, 104 get.fermwareta.device.serial, 104 get.fermwareta.device.serial, 104 get.fermware.version, 104 get.firmware.version, 104 get.gear.information, 105 get.lalisensor.settings, 105 get.halisensor.settings, 105 get.halisensor.settings, 106 get.more.settings, 107 get.power.settings, 106 get.more.settings, 107 get.power.settings, 107 get.power.settings, 107 get.power.settings, 107 get.power.settings, 107 get.secure.settings, 108 get.stage.name, 108 get.stage.settings, 109 get.stage.s	•	
FEEDBACK.NONE, 87 free.enumerate.devices, 99 get.accessories settings, 100 get.analog.data, 100 get.bootloader.version, 100 get.brake.settings, 100 get.brake.settings, 100 get.brake.settings, 101 get.control.settings, 101 get.control.settings, 101 get.control.settings, 101 get.control.settings, 101 get.controller.name, 101 get.controller.name, 101 get.debug.read, 101 get.device.count, 102 get.device.information, 102 get.device.information, 102 get.device.name, 102 get.encoder.settings, 103 get.encoder.settings, 103 get.encoder.settings, 103 get.entype.settings, 103 get.entype.settings, 103 get.enumerate.device.serial, 104 get.ethos.settings, 104 get.ethos.settings, 104 get.entings, 105 get.priver.settings, 104 get.priver.settings, 105 get.priver.settings, 106 get.priver.settings, 106 get.priver.settings, 106 get.priver.settings, 106 get.priver.settings, 106 get.priver.settings, 107 get.position, 107 get.position, 107 get.settings, 107 get.position, 107 get.settings, 108 get.stage.information, 108 get.stage.settings, 109 get.stric.privice.settings, 109 get.stric.pri		
free_enumerate_devices, 99 get_accessories_settings, 100 get_analog_data, 100 get_bootloader_version, 101 get_bootloader_version, 101 get_bootloader_version, 101 get_bootloader_version, 101 get_bootloader_version, 101 get_bootloader_version, 102 get_bootloader_version, 102 get_bootloader_version, 103 get_bootloader_version, 103 get_bootloader_version, 103 get_bootloader_version, 104 get_bootloader_version, 104 get_bootloader_version, 104 get_bootloader_version, 104 get_bootloader_version, 104 get_bootloader_version, 104 get_gootloader_version, 104 get_gootloader_version, 104 get_gootloader_version, 104 get_gootloader_version, 104 get_gootloader_version, 105 get_loader_version, 106 get_bootloader_version, 106 get_bootloader_version, 106 get_bootloader_version, 106 get_bootloader_version, 106 get_bootloader_version, 106 get_motor_information, 105 get_loader_version, 106 get_bootloader_version, 106 get_motor_information, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 107 get_power_settings, 107 get_power_settings, 107 get_power_settings, 107 get_power_settings, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_stage_information, 108 get_stage_settings, 109 get_stage_stage_settings, 109 get_stage_settings, 109 get_stage_settings, 109 get_stage_settings, 109 get_stage_stage_stage_s		
get_accessories_settings, 100 get_analog_data, 100 get_botoloader_version, 100 get_botoloader_version, 100 get_botoloader_version, 100 get_botoloader_version, 100 get_chart_data, 100 get_chart_data, 100 get_control_settings, 101 get_controller_name, 101 get_controller_name, 101 get_controller_name, 101 get_controller_name, 101 get_controller_name, 101 get_controller_name, 101 get_device_count, 102 get_device_count, 102 get_device_information, 102 get_device_information, 102 get_device_name, 102 get_edevice_name, 102 get_encoder_information, 103 get_encoder_settings, 103 get_encoder_settings, 103 get_encoder_settings, 103 get_enumerate_device_information, 104 get_enumerate_device_serial, 104 get_enumerate_device_serial, 104 get_firmware_version, 104 get_firmware_version, 104 get_firmware_version, 105 get_hallsensor_information, 105 get_hallsensor_information, 105 get_hallsensor_information, 105 get_hallsensor_information, 105 get_hallsensor_information, 105 get_home_settings, 105 get_hallsensor_information, 105 get_pear_settings, 105 get_hallsensor_settings, 106 get_more_settings, 106 get_more_settings, 106 get_more_settings, 106 get_more_settings, 106 get_more_settings, 106 get_more_settings, 107 get_pear_settings, 107 get_pear_settings, 107 get_pear_settings, 107 get_pear_settings, 107 get_pear_settings, 107 get_pear_settings, 107 get_secure_settings, 108 get_stage_settings, 109 get_status_calb, 109 ge		
get_bootloader_version, 100 get_bootloader_version, 100 get_brake_settings, 100 get_brake_settings, 100 get_cchart_data, 100 get_cchart_data, 100 get_control_settings, 101 get_controller_name, 101 get_controller_name, 101 get_cet_bratings, 101 get_cet_bratings, 101 get_device_scount, 102 get_device_count, 102 get_device_count, 102 get_device_information, 102 get_device_information, 102 get_device_name, 102 get_device_name, 102 get_encoder_information, 103 get_encoder_settings, 103 get_encoder_settings, 103 get_entype_settings, 103 get_entype_settings, 103 get_enumerate_device_serial, 104 get_enumerate_device_serial, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_get_information, 105 get_pet_are_version, 104 get_get_are_information, 105 get_pet_settings, 105 get_lallsensor_settings, 105 get_lallsensor_settings, 105 get_lallsensor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 107 get_position, 107 get_position, 107 get_position, 107 get_serial_number, 108 get_state_settings, 107 get_setstate_settings, 107 get_status_calb, 109 get_state_get_fet_atter_pa		
get_bootloader_version, 100 get_brake_settings, 100 get_chart_data, 100 get_chart_data, 100 get_control_settings, 101 get_control_settings, 101 get_controller_name, 101 get_cotlor_settings, 101 get_debug_read, 101 get_debug_read, 101 get_device_count, 102 get_device_information, 102 get_device_name, 102 get_device_name, 102 get_device_name, 102 get_device_name, 102 get_edevice_settings, 103 get_encoder_information, 103 get_encoder_settings, 103 get_entype_settings, 103 get_enumerate_device_information, 104 get_exito_settings, 104 get_exito_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_get_gear_information, 105 get_gear_settings, 105 get_hallsensor_information, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_how_settings, 106 get_motor_information, 106 get_motor_information, 106 get_motor_information, 106 get_motor_settings, 107 get_ped_settings, 107 get_sever_settings, 108 get_stage_settings, 108 get_stage_settings, 108 get_stage_settings, 109 get_stage_settings, 108 get_stage_settings, 109 get_style_settings, 109 get_style_style_settings, 109 get_st	-	
get_brake_settings, 100 get_chart_data, 100 get_control.settings, 101 get_control.settings, 101 get_controller_name, 101 get_controller_name, 101 get_controller_name, 101 get_cept_settings, 101 get_device_settings, 101 get_device_count, 102 get_device_information, 102 get_device_information, 102 get_device_information, 102 get_device_information, 103 get_encoder_information, 103 get_encider_settings, 103 get_engine_settings, 103 get_engine_settings, 103 get_enumerate_device_information, 104 get_settio_settings, 103 get_enumerate_device_serial, 104 get_firmware_version, 104 get_gear_information, 105 get_gear_settings, 105 get_hallsensor_information, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 107 get_power_settings, 107 get_sever_settings, 108 get_stage_aname, 108 get_stage_aname, 108 get_stage_settings, 109 get_sync_in_settings, 109 get_sync_in_settings, 109 get_sync_in_settings, 109 get_sync_in_settings, 109 get_sync_in_settings, 109 get_sync_in_settings, 109		•
get_control.settings, 101 get_controll.settings, 101 get_controller_name, 101 get_controller_name, 101 get_controller_name, 101 get_debug_read, 101 get_device_sount, 102 get_device_information, 102 get_device_information, 102 get_device_name, 102 get_edges_settings, 103 get_encoder_settings, 103 get_encoder_settings, 103 get_entitype_settings, 103 get_enumerate_device_serial, 104 get_enumerate_device_serial, 104 get_fereback_settings, 104 get_firmware_version, 104 get_gear_information, 105 get_gear_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 106 get_motor_information, 106 get_motor_information, 106 get_motor_information, 106 get_motor_settings, 107 get_move_settings, 106 get_move_settings, 107 get_secure_settings, 108 get_stage_name, 108 get_stage_name, 108 get_stage_settings, 109 get_sync_in_settings, 109	-	
get.control.settings, 101 get.controller.name, 101 get.ctp_settings, 101 get.debug_read, 101 get.debug_read, 101 get.device_count, 102 get.device_information, 102 get.device_information, 102 get.device_information, 102 get.device_information, 102 get.device_information, 102 get.device_information, 103 get.encoder_information, 103 get.encoder_settings, 103 get.encoder_settings, 103 get.encoder_settings, 103 get.enumerate_device_information, 104 get_enumerate_device_information, 104 get_enumerate_device_serial, 104 get_enumerate_device_serial, 104 get_feedback_settings, 104 get_ferdback_settings, 104 get_gear_information, 105 get_gear_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 106 get_motor_information, 106 get_motor_settings, 106 get_move_settings, 106 get_move_settings, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_stage_name, 108 get_stage_settings, 108 get_stage_settings, 109 get_sync_in_settings, 109		
get.controller_name, 101 get.ctp.settings, 101 get.debug_read, 101 get.device_count, 102 get.device_information, 102 get.device_information, 102 get.device_information, 102 get.device_name, 102 get.device_information, 103 get.encoder_information, 103 get.encoder_settings, 103 get.engine_settings, 103 get.entype_settings, 103 get.entype_settings, 103 get.enumerate_device_information, 104 get.enumerate_device_serial, 104 get.feedback_settings, 104 get.gear_settings, 105 get.gear_settings, 105 get.gear_settings, 105 get.hallsensor_information, 105 get.gear_settings, 105 get.hallsensor_settings, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 107 get_power_settings, 107 get_power_settings, 107 get_secure_settings, 108 get_status_calb, 109 get_sync_in_settings, 109	•	•
get.ctp_settings, 101 get.debug_read, 101 get.device_count, 102 get.device_information, 102 get.device_information, 102 get.device_information, 102 get.device_information, 102 get.device_information, 103 get.encoder_information, 103 get.encoder_settings, 103 get.encoder_settings, 103 get.entype_settings, 103 get.entype_settings, 103 get.enumerate_device_information, 104 get.enumerate_device_serial, 104 get.enumerate_device_serial, 104 get.get.getings, 104 get.getings, 105 get.get_settings, 105 get_settings, 105 get_settings, 105 get_settings, 105 get_settings, 105 get_hallsensor_information, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_motor_information, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 107 get_position, 107 get_power_settings, 107 get_power_settings, 107 get_secure_settings, 108 get_stage_name, 108 get_stage_name, 108 get_stage_settings, 109 get_sync_in_settings, 109		
get.debug_read, 101 get.device_count, 102 get.device_count, 102 get.device_count, 102 get.device_information, 102 get.device_name, 102 get.device_information, 103 get.encoder_settings, 103 get.encoder_settings, 103 get.engine_settings, 103 get.entype_settings, 103 get.entype_settings, 103 get.entype_settings, 103 get.entype_settings, 103 get.entype_settings, 104 get.device_information, 104 get.enumerate_device_information, 104 get.enumerate_device_serial, 104 get.get.stio_settings, 104 get.firmware_version, 104 get.gear_information, 105 get.gear_settings, 105 get.hallsensor_information, 105 get.gear_settings, 105 get.hallsensor_information, 105 get.hallsensor_information, 105 get.motor_information, 106 get.motor_information, 106 get.motor_settings, 106 get.motor_settings, 106 get.motor_settings, 106 get.motor_settings, 106 get.motor_settings, 107 get.power_settings, 107 get.secure_settings, 107 get.secure_settings, 107 get.secure_settings, 107 get.secure_settings, 108 get.stage_name, 108 get.stage_name, 108 get.stage_settings, 109 get.stage_settings, 109 get.sync_in_settings, 109 get.sync_in_settings, 109 get.sync_in_settings, 109 get.sync_in_settings, 109	<del>-</del>	
get.device.count, 102 get.device.information, 102 get.device.name, 102 get.device.name, 102 get.edges.settings, 102 get.encoder.information, 103 get.encoder.settings, 103 get.encoder.settings, 103 get.entype.settings, 103 get.entype.settings, 103 get.entype.settings, 103 get.enumerate.device.information, 104 get.enumerate.device.serial, 104 get.enumerate.device.serial, 104 get.get.insp. 104 get.get.insp. 105 get.get.insp. 105 get.get.insp. 106 get.get.insp. 105 get.get.insp. 105 get.get.insp. 105 get.get.ansp. 105 get.hallsensor.information, 105 get.hallsensor.settings, 105 get.hallsensor.settings, 106 get.move.settings, 106 get.move.settings, 106 get.move.settings, 106 get.move.settings, 106 get.move.settings, 107 get.position, 107 get.position, 107 get.serial.number, 108 get.stage.name, 108 get.stage.settings, 109 get.stage.settings, 108 get.stage.settings, 109 get.sync.in.settings, 109 get.sync.in.settings, 109 STATE.ERV.SENSOR, 93		
get_device_information, 102 get_device_name, 102 get_edges_settings, 102 get_encoder_information, 103 get_encoder_settings, 103 get_encoder_settings, 103 get_encoder_settings, 103 get_entype_settings, 103 get_enumerate_device_information, 104 get_enumerate_device_information, 104 get_enumerate_device_serial, 104 get_feedback_settings, 104 get_firmware_version, 104 get_gear_information, 105 get_par_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 106 get_motor_information, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 107 get_power_settings, 107 get_power_settings, 107 get_setal_number, 108 get_stage_name, 108 get_stage_settings, 108 get_status_calb, 109 get_sync_in_settings, 108 get_stare_settings, 108 get_stare_settings, 108 get_stage_settings, 109 get_sync_in_settings, 109 get_sync_in_settings, 109 get_sync_in_settings, 109 get_sync_in_settings, 109 get_sync_in_settings, 109 get_sync_in_settings, 109		
get_edges_settings, 102 get_encoder_information, 103 get_encoder_settings, 103 get_encoder_settings, 103 get_engine_settings, 103 get_engine_settings, 103 get_enumerate_device_information, 104 get_enumerate_device_information, 104 get_enumerate_device_serial, 104 get_entio_settings, 104 get_entio_settings, 104 get_entio_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_gear_information, 105 get_gear_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_home_settings, 105 get_home_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 107 get_position, 107 get_power_settings, 107 get_power_settings, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_stage_name, 108 get_stage_name, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_stage_sinc_nsettings, 109 get_stage_settings, 108 get_status_calb, 109 get_stage_sinc_nsettings, 109 STATE_EDIG_EGRAN STATE_ERC_S9 STATE_ERC_R9 STATE_ERC_PIO_PINOUT, 92 STATE_HALL_A, 92 STATE_HALL_B, 92 get_status_calb, 109 get_sync_in_settings, 109 STATE_ERC_S9, 33 STATE_ERC_SENSOR, 93		
get_edges_settings, 102 get_encoder_information, 103 get_encoder_settings, 103 get_engine_settings, 103 get_entype_settings, 103 get_enumerate_device_information, 104 get_enumerate_device_serial, 104 get_enumerate_device_serial, 104 get_entio_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_feedback_settings, 105 get_feedback_settings, 105 get_notor_information, 105 get_gear_information, 105 get_hallsensor_information, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_home_settings, 105 get_notor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 107 get_position, 107 get_position, 107 get_position, 107 get_position, 107 get_position, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_serial_number, 108 get_stage_information, 108 get_stage_name, 108 get_stage_name, 108 get_stage_name, 108 get_stage_settings, 109 get_status_calb, 109 get_sync_in_settings, 109 get_sync_in_settings, 109 get_sync_in_settings, 109 get_sync_in_settings, 109 get_sync_in_settings, 109		
get_encoder_information, 103 get_encoder_settings, 103 get_engine_settings, 103 get_engine_settings, 103 get_entype_settings, 103 get_enumerate_device_information, 104 get_enumerate_device_serial, 104 get_enumerate_device_serial, 104 get_extio_settings, 104 get_feedback_settings, 104 get_firmware_version, 104 get_gear_information, 105 get_hallsensor_information, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 107 get_power_settings, 107 get_power_settings, 107 get_power_settings, 107 get_serial_number, 108 get_stage_name, 108 get_status_calb, 109 get_stage_since_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_stage_information, 108 get_stage_settings, 108 get_status_calb, 109 get_stage_information, 108 get_stage_settings, 107 get_stage_settings, 108 get_status_calb, 109 get_stage_information, 108 get_stage_settings, 108 get_stage_settings, 109 STATE_EREV_SENSOR, 93	<del>-</del>	
get_encoder_settings, 103 get_engine_settings, 103 get_entype_settings, 103 get_entype_settings, 103 get_enumerate_device_information, 104 get_enumerate_device_serial, 104 get_enumerate_device_serial, 104 get_enumerate_device_serial, 104 get_feedback_settings, 104 get_fermware_version, 104 get_gear_information, 105 get_gear_settings, 105 get_hallsensor_settings, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_move_settings, 107 get_power_settings, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_serial_number, 108 get_stage_information, 108 get_stage_settings, 109 get_sync_in_settings, 109 STATE_EDGE, 93 get_stage_sync_in_settings, 109 STATE_EDGE, 93 STATE_REV_SENSOR, 93		
get_engine_settings, 103 get_entype_settings, 103 get_enumerate_device_information, 104 get_enumerate_device_serial, 104 get_enumerate_device_serial, 104 get_extio_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_feedback_settings, 105 get_gear_information, 105 get_gear_settings, 105 get_hallsensor_information, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_nome_settings, 105 get_motor_settings, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 107 get_power_settings, 107 get_power_settings, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_stage_information, 108 get_stage_settings, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_sync_in_settings, 109  STATE_EPC_SENSOR, 93  PWR_STATE_MAX, 90 PWR_STATE_NORM, 90 PWR_STATE_LNORM, 90 PWR_STAT		• •
get_entype_settings, 103 get_enumerate_device_information, 104 get_enumerate_device_serial, 104 get_enumerate_device_serial, 104 get_extio_settings, 104 get_feedback_settings, 104 get_firmware_version, 104 get_gear_information, 105 get_gear_settings, 105 get_hallsensor_information, 105 get_hallsensor_information, 105 get_home_settings, 105 get_motor_information, 106 get_motor_settings, 107 get_power_settings, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_statge_information, 108 get_statge_settings, 108 get_statge_settings, 108 get_status_calb, 109 get_sync_in_settings, 109 STATE_EREV_SENSOR, 93  PWR_STATE_NORM, 90 PWR_STATE_NORM, 90 PWR_STATE_LORM, 90 PWR_STATE_LADUCT, 91 PWR_STATE_LADUCT		•
get_enumerate_device_information, 104 get_enumerate_device_serial, 104 get_extio_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_firmware_version, 104 get_gear_information, 105 get_gear_settings, 105 get_hallsensor_information, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_home_settings, 106 get_motor_information, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_move_settings, 106 get_move_settings, 107 get_power_settings, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_serial_number, 108 get_stage_information, 108 get_stage_settings, 108 get_stage_settings, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_sync_in_settings, 109  STATE_REV_SENSOR, 93		POWER_OFF_ENABLED, 90
get_enumerate_device_serial, 104 get_extio_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_firmware_version, 104 get_gear_information, 105 get_gear_settings, 105 get_hallsensor_information, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_home_settings, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_move_settings, 106 get_move_settings, 107 get_pid_settings, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_stage_name, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_sync_in_settings, 109  PWR_STATE_ENDC, 91 PWR_STATE_ENDUCT, 91 PWR_STATE_UNKNOWN, 91 PWR_STATE_ENDUCT, 91 PWR_STATE_UNKNOWN, 91 PWR_STATE_Unklown, 91 PWR_STAT	- · · · · · · · · · · · · · · · · · · ·	
get_extio_settings, 104 get_feedback_settings, 104 get_feedback_settings, 104 get_firmware_version, 104 get_gear_information, 105 get_gear_settings, 105 get_gear_settings, 105 get_hallsensor_information, 105 get_hallsensor_settings, 105 get_make_settings, 106 get_move_settings, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_move_settings, 106 get_move_settings, 107 get_power_settings, 107 get_power_settings, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_serial_number, 108 get_stage_information, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_sync_in_settings, 109 STATE_ERU_SENSOR, 93	•	· ·
get_feedback_settings, 104 get_firmware_version, 104 get_gear_information, 105 get_gear_settings, 105 get_hallsensor_information, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_home_settings, 105 get_home_settings, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_move_settings, 106 get_pid_settings, 107 get_position, 107 get_power_settings, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_set_stage_information, 108 get_stage_name, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_sync_in_settings, 109 STATE_ERV_SENSOR, 93	•	•
get_firmware_version, 104 get_gear_information, 105 get_gear_settings, 105 get_hallsensor_information, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_home_settings, 106 get_motor_information, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_move_settings, 106 get_move_settings, 106 get_pid_settings, 107 get_position, 107 get_power_settings, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_set_stage_information, 108 get_stage_name, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_sync_in_settings, 109 STATE_ERV_SENSOR, 93		
get_gear_information, 105 get_gear_settings, 105 get_hallsensor_information, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_home_settings, 105 get_home_settings, 105 get_joystick_settings, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_move_settings, 106 get_move_settings, 107 get_position, 107 get_position, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_stage_name, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_sync_in_settings, 109 STATE_REV_SENSOR, 93	get_feedback_settings, 104	PWR_STATE_UNKNOWN, 91
get_gear_settings, 105 get_hallsensor_information, 105 get_hallsensor_settings, 105 get_hallsensor_settings, 105 get_home_settings, 105 get_home_settings, 105 get_joystick_settings, 106 get_motor_information, 106 get_motor_settings, 107 get_positings, 107 get_position, 107 get_position, 107 get_position, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_stage_information, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_sync_in_settings, 109 STATE_ERV_SENSOR, 93	get_firmware_version, 104	probe_device, 111
get_hallsensor_information, 105 get_hallsensor_settings, 105 get_home_settings, 105 get_joystick_settings, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_move_settings, 107 get_poil_settings, 107 get_position, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_stage_information, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_sync_in_settings, 109  STATE_IBRAKE, 91 STATE_BUTTON_LEFT, 91 STATE_CONTR, 91 STATE_CONTR, 91 STATE_CTP_ERROR, 92 STATE_ENC_A, 92 STATE_ENC_A, 92 STATE_ERRC, 92 STATE_ERRD, 92 STATE_ERRD, 92 STATE_ERRV, 92 STATE_GPIO_LEVEL, 92 STATE_GPIO_PINOUT, 92 STATE_HALL_A, 92 STATE_HALL_A, 92 STATE_HALL_B, 92 STATE_HALL_B, 92 STATE_HALL_C, 93 STATE_LEFT_EDGE, 93 STATE_LEFT_EDGE, 93 STATE_REV_SENSOR, 93	get_gear_information, 105	REV_SENS_INV, 91
get_hallsensor_settings, 105 get_home_settings, 105 get_joystick_settings, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_motor_settings, 106 get_move_settings, 106 get_move_settings, 107 get_position, 107 get_position, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_stage_information, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_sync_in_settings, 109  STATE_BUTTON_LEFT, 91 STATE_BUTTON_LEFT, 91 STATE_CONTR, 91 STATE_CONTR, 91 STATE_CONTR, 91 STATE_CONTR, 91 STATE_CONTR, 91 STATE_DIG_SIGNAL, 92 STATE_ENC_A, 92 STATE_ENC_B, 92 STATE_ERC, 92 STATE_ERRC, 92 STATE_ERRD, 92 STATE_ERRV, 92 STATE_ERRV, 92 STATE_GPIO_LEVEL, 92 STATE_HALL_A, 92 STATE_HALL_A, 92 STATE_HALL_B, 92 STATE_HALL_B, 92 STATE_HALL_C, 93 STATE_LEFT_EDGE, 93 STATE_REV_SENSOR, 93	get_gear_settings, 105	STATE_ALARM, 91
get_home_settings, 105 get_joystick_settings, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_move_settings, 106 get_move_settings, 106 get_pid_settings, 107 get_position, 107 get_power_settings, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_stage_information, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_sync_in_settings, 109  STATE_BUTTON_RIGHT, 91 STATE_CONTR, 91 STATE_CONTR, 91 STATE_DIG_SIGNAL, 92 STATE_ENC_A, 92 STATE_ENC_B, 92 STATE_ERC, 92 STATE_ERRC, 92 STATE_ERRD, 92 STATE_ERRD, 92 STATE_ERRV, 92 STATE_GPIO_FINOUT, 92 STATE_HALL_A, 92 STATE_HALL_B, 92 STATE_HALL_C, 93 STATE_HALL_C, 93 STATE_LEFT_EDGE, 93 STATE_REV_SENSOR, 93	get_hallsensor_information, 105	STATE_BRAKE, 91
get_joystick_settings, 106 get_motor_information, 106 get_motor_settings, 106 get_motor_settings, 106 get_move_settings, 106 get_move_settings, 106 get_pid_settings, 107 get_position, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_stage_information, 108 get_stage_settings, 108 get_status, 108 get_status_calb, 109 get_sync_in_settings, 109  STATE_CONTR, 91 STATE_CTP_ERROR, 92 STATE_DIG_SIGNAL, 92 STATE_ENC_A, 92 STATE_ENC_B, 92 STATE_ERRC, 92 STATE_ERRD, 92 STATE_ERRD, 92 STATE_ERRV, 92 STATE_ERRV, 92 STATE_GPIO_PINOUT, 92 STATE_HALL_A, 92 STATE_HALL_B, 92 STATE_HALL_C, 93 STATE_HALL_C, 93 STATE_LEFT_EDGE, 93 STATE_REV_SENSOR, 93	get_hallsensor_settings, 105	STATE_BUTTON_LEFT, 91
get_motor_information, 106 get_motor_settings, 106 get_move_settings, 106 get_move_settings, 106 get_pid_settings, 107 get_position, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_stage_information, 108 get_stage_settings, 108 get_stage_settings, 108 get_stage_settings, 108 get_status, 108 get_status_calb, 109 get_sync_in_settings, 109  STATE_CTP_ERROR, 92 STATE_DIG_SIGNAL, 92 STATE_ERC_A, 92 STATE_ERC_B, 92 STATE_ERRD, 92 STATE_ERRD, 92 STATE_ERRD, 92 STATE_ERRV, 92 STATE_GPIO_PINOUT, 92 STATE_HALL_A, 92 STATE_HALL_B, 92 STATE_HALL_B, 92 STATE_HALL_C, 93 STATE_HALL_C, 93 STATE_LEFT_EDGE, 93 STATE_REV_SENSOR, 93	get_home_settings, 105	STATE_BUTTON_RIGHT, 91
get_motor_settings, 106 get_move_settings, 106 get_move_settings, 106 get_pid_settings, 107 get_position, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_stage_name, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_sync_in_settings, 109  STATE_DIG_SIGNAL, 92 STATE_ENC_A, 92 STATE_ERC_B, 92 STATE_ERRD, 92 STATE_ERRD, 92 STATE_ERRV, 92 STATE_GPIO_LEVEL, 92 STATE_GPIO_PINOUT, 92 STATE_HALL_A, 92 STATE_HALL_B, 92 STATE_HALL_C, 93 STATE_HALL_C, 93 STATE_HALL_C, 93 STATE_EFT_EDGE, 93 STATE_REV_SENSOR, 93	get_joystick_settings, 106	STATE_CONTR, 91
get_move_settings, 106 get_pid_settings, 107 get_position, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_secure_settings, 108 get_stage_information, 108 get_stage_name, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_calb, 109 get_sync_in_settings, 109  STATE_ENC_A, 92 STATE_ENC_B, 92 STATE_ERRD, 92 STATE_ERRV, 92 STATE_GPIO_LEVEL, 92 STATE_GPIO_PINOUT, 92 STATE_HALL_A, 92 STATE_HALL_B, 92 STATE_HALL_C, 93 STATE_HALL_C, 93 STATE_HALL_C, 93 STATE_LEFT_EDGE, 93 STATE_REV_SENSOR, 93	get_motor_information, 106	STATE_CTP_ERROR, 92
get_pid_settings, 107 get_position, 107 STATE_ERC_B, 92 get_position, 107 STATE_ERRC, 92 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_serial_number, 108 get_stage_information, 108 get_stage_name, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_to8 get_status_calb, 109 get_sync_in_settings, 109 STATE_ERC_B, 92 STATE_ERRD, 92 STATE_ERRV, 92 STATE_GPIO_PINOUT, 92 STATE_HALL_A, 92 STATE_HALL_B, 92 STATE_HALL_C, 93 STATE_HALL_C, 93 STATE_EFT_EDGE, 93 STATE_REV_SENSOR, 93	get_motor_settings, 106	STATE_DIG_SIGNAL, 92
get_pid_settings, 107 get_position, 107 STATE_ERC_B, 92 get_position, 107 STATE_ERRC, 92 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_serial_number, 108 get_stage_information, 108 get_stage_name, 108 get_stage_settings, 108 get_stage_settings, 108 get_status_to8 get_status_calb, 109 get_sync_in_settings, 109 STATE_ERC_B, 92 STATE_ERRD, 92 STATE_ERRV, 92 STATE_GPIO_PINOUT, 92 STATE_HALL_A, 92 STATE_HALL_B, 92 STATE_HALL_C, 93 STATE_HALL_C, 93 STATE_EFT_EDGE, 93 STATE_REV_SENSOR, 93	get_move_settings, 106	STATE_ENC_A, 92
get_position, 107 get_power_settings, 107 get_secure_settings, 107 get_secure_settings, 107 get_serial_number, 108 get_stage_information, 108 get_stage_name, 108 get_stage_settings, 108 get_stage_settings, 108 get_status, 108 get_status, 108 get_status_calb, 109 get_sync_in_settings, 109  STATE_ERRC, 92 STATE_ERRD, 92 STATE_ERRV, 92 STATE_GPIO_PINOUT, 92 STATE_HALL_A, 92 STATE_HALL_B, 92 STATE_HALL_C, 93 STATE_HALL_C, 93 STATE_LEFT_EDGE, 93 STATE_REV_SENSOR, 93		STATE_ENC_B, 92
get_power_settings, 107 get_secure_settings, 107 get_serial_number, 108 get_stage_information, 108 get_stage_name, 108 get_stage_settings, 108 get_stage_settings, 108 get_status, 108 get_status, 108 get_status_calb, 109 get_sync_in_settings, 109  STATE_ERRD, 92 STATE_ERRV, 92 STATE_GPIO_PINOUT, 92 STATE_HALL_A, 92 STATE_HALL_B, 92 STATE_HALL_B, 92 STATE_HALL_C, 93 STATE_LEFT_EDGE, 93 STATE_LEFT_EDGE, 93 STATE_REV_SENSOR, 93	- · ·	STATE_ERRC, 92
get_secure_settings, 107STATE_ERRV, 92get_serial_number, 108STATE_GPIO_LEVEL, 92get_stage_information, 108STATE_GPIO_PINOUT, 92get_stage_name, 108STATE_HALL_A, 92get_stage_settings, 108STATE_HALL_B, 92get_status, 108STATE_HALL_C, 93get_status_calb, 109STATE_LEFT_EDGE, 93get_sync_in_settings, 109STATE_REV_SENSOR, 93	÷ ,	STATE_ERRD, 92
get_serial_number, 108STATE_GPIO_LEVEL, 92get_stage_information, 108STATE_GPIO_PINOUT, 92get_stage_name, 108STATE_HALL_A, 92get_stage_settings, 108STATE_HALL_B, 92get_status, 108STATE_HALL_C, 93get_status_calb, 109STATE_LEFT_EDGE, 93get_sync_in_settings, 109STATE_REV_SENSOR, 93	• •	STATE_ERRV, 92
get_stage_information, 108 get_stage_name, 108 get_stage_name, 108 get_stage_settings, 108 get_status, 108 get_status_calb, 109 get_status_cin_settings, 109 STATE_HALL_C, 93 STATE_LEFT_EDGE, 93 get_sync_in_settings, 109 STATE_REV_SENSOR, 93		
get_stage_name, 108 get_stage_settings, 108 get_status, 108 get_status_calb, 109 get_sync_in_settings, 109  STATE_HALL_A, 92 STATE_HALL_B, 92 STATE_HALL_C, 93 STATE_HALL_C, 93 STATE_LEFT_EDGE, 93 STATE_REV_SENSOR, 93	<del>-</del>	
get_stage_settings, 108 get_status, 108 get_status_calb, 109 get_sync_in_settings, 109  STATE_HALL_B, 92 STATE_HALL_C, 93 STATE_LEFT_EDGE, 93 STATE_LEFT_EDGE, 93 STATE_REV_SENSOR, 93		
get_status, 108 STATE_HALL_C, 93 get_status_calb, 109 STATE_LEFT_EDGE, 93 get_sync_in_settings, 109 STATE_REV_SENSOR, 93		
get_status_calb, 109 STATE_LEFT_EDGE, 93 get_sync_in_settings, 109 STATE_REV_SENSOR, 93		
get_sync_in_settings, 109 STATE_REV_SENSOR, 93	<del>-</del>	
	<del>-</del>	
31		
	got-57.10-00t-00ttilligg, 100	5 <u> </u>

STATE\_SECUR, 93 ximc.h, 120 STATE\_SYNC\_INPUT, 93 STATE\_SYNC\_OUTPUT, 94 SYNCIN\_ENABLED, 94 SYNCIN\_GOTOPOSITION, 94 SYNCIN\_INVERT, 94 SYNCOUT\_ENABLED, 94 SYNCOUT\_IN\_STEPS, 94 SYNCOUT\_INVERT, 94 SYNCOUT\_ONPERIOD, 94 SYNCOUT\_ONSTART, 94 SYNCOUT\_ONSTOP, 94 SYNCOUT\_STATE, 94 service\_command\_updf, 111 set\_accessories\_settings, 111 set\_add\_sync\_in\_action, 111 set\_brake\_settings, 111 set\_control\_settings, 112 set\_controller\_name, 112 set\_ctp\_settings, 112 set\_edges\_settings, 112 set\_encoder\_information, 113 set\_encoder\_settings, 113 set\_engine\_settings, 113 set\_entype\_settings, 113 set\_extio\_settings, 114 set\_feedback\_settings, 114 set\_gear\_information, 114 set\_gear\_settings, 114 set\_hallsensor\_information, 115 set\_hallsensor\_settings, 115 set\_home\_settings, 115 set\_joystick\_settings, 115 set\_logging\_callback, 116 set\_motor\_information, 116 set\_motor\_settings, 116 set\_move\_settings, 116 set\_pid\_settings, 116 set\_position, 117 set\_power\_settings, 117 set\_secure\_settings, 117 set\_serial\_number, 117 set\_stage\_information, 118 set\_stage\_name, 118 set\_stage\_settings, 118 set\_sync\_in\_settings, 118 set\_sync\_out\_settings, 119 set\_uart\_settings, 119 UART\_PARITY\_BITS, 94 WIND\_A\_STATE\_OK, 95 WIND\_B\_STATE\_OK, 95 write\_key, 119 XIMC\_API, 95 ximc\_fix\_usbser\_sys, 119 ximc\_version, 120 ximc\_fix\_usbser\_sys ximc.h, 119 ximc\_version