Edon Kelmendi

Birth place: Prishtinë, Kosovë

Nationality: Kosovar

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United Kingdom

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Professional Appointments

2023 – now **Lecturer**

School of Electronic Engineering and Computer Science

Queen Mary, University of London

2021 – 2023 Research Associate

Max Planck Institute for Software Systems Advised by: Joël Ouaknine and James Worrell

2019 – 2021 Research Associate

University of Oxford

Advised by: Joël Ouaknine and James Worrell

2018 – 2019 Research Associate

University of Warsaw

Advised by: Mikołaj Bojańczyk

2017 – 2018 Research Associate

Technical University of Munich

Advised by: Anca Muscholl and Jan Křetínský

Education

2013 – 2016 **Doctorate**, LaBRI, Université de Bordeaux, France

Thesis title: Two-Player Stochastic Games with Perfect and Zero Information

Advisors: Hugo Gimbert and François Dufour

2011 – 2013 Masters, Université de Bordeaux, France

Thesis title: Value 1 Problem for Probabilistic Automata

Advisor: Hugo Gimbert Mention: Très bien

2007 – 2010 BEng, Informatics, Universiteti i Prishtinës, Republic of Kosovo

Interests

I am broadly interested in theoretical computer science, with a focus on algorithmic verification, logics, automata, games, and dynamical systems.

Publications

Journal Articles

- Hugo Gimbert, Edon Kelmendi. Submixing and Shift-Invariant Stochastic Games. *International Journal of Game Theory (IJGT) 52(4): 1179-1214*. doi:10.1007/S00182-023-00860-5.
- Edon Kelmendi. Computing the Density of the Positivity Set for Linear Recurrence Sequences. *Logical Methods in Computer Science* (LMCS), *November 28*, 2023, *Volume 19*, *Issue 4* doi:10.46298/lmcs-19(4:16)2023
- Julia Eisentraut, Edon Kelmendi, Jan Křetínský, Maximilian Weininger. Value Iteration for Simple Stochastic Games: Stopping Criterion and Learning.

 Information and Computation, Volume 285, Part B, 104886 (Inf. Comput. 285)

 doi:10.1016/j.ic.2022.104886
 - Toghrul Karimov, Edon Kelmendi, Joël Ouaknine, James Worrell. What's Decidable About Discrete Linear Dynamical Systems? *In: Raskin, JF., Chatterjee, K., Doyen, L., Majumdar, R. (eds)* **Principles of Systems Design.** *Lecture Notes in Computer Science, vol 13660. Springer, Cham.* doi:10.1007/978-3-031-22337-2_2
- Nathanaël Fijalkow, Hugo Gimbert, Edon Kelmendi, Youssouf Oualhadj. Deciding the Value 1 Problem for Probabilistic Leaktight Automata. *Logical Methods in Computer Science* (LMCS) Volume 11, Issue 2 doi:10.2168/LMCS-11(2:12)2015

Conference Proceedings

- Toghrul Karimov, Edon Kelmendi, Joël Ouaknine, James Worrell. Multiple Reachability in Linear Dynamical Systems *Proceedings of the 40th Annual ACM/IEEE Symposium on Logic in Computer Science (LICS)*.
- Faraz Ghahremani, Edon Kelmendi, Joël Ouaknine. Reachability in Injective Piecewise Affine Maps *Proceedings of the 38th Annual ACM/IEEE Symposium on Logic in Computer Science (LICS)* doi:10.1109/LICS56636.2023.10175723.
 - Toghrul Karimov, Edon Kelmendi, Joris Nieuwveld, Joël Ouaknine, James Worrell. The Power of Positivity. *Proceedings of the 38th Annual ACM/IEEE Symposium on Logic in Computer Science* (**LICS**) doi:10.1109/LICS56636.2023.10175758
- Edon Kelmendi. Computing the Density of the Positivity Set for Linear Recurrence Sequences. *Proceedings of the 37th Annual ACM/IEEE Symposium on Logic in Computer Science (LICS)* doi:10.1145/3531130.3532399. Distinguished Paper Award.
- Shaull Almagor, Toghrul Karimov, Edon Kelmendi, Joël Ouaknine, James Worrell. Deciding ω -Regular Properties on Linear Recurrence Sequeneces. *Proceedings of the ACM on Programming Languages* (**POPL**), *Volume 5, Article No.: 48* doi:10.1145/3434329
- Shaull Almagor, Edon Kelmendi, Joël Ouaknine, James Worrell. Invariants for Continuous Linear Dynamical Systems. *Proceedings of the 47th International Colloquium on Automata, Languages, and Programming (ICALP), 107:1–107:15* doi:10.4230/LIPIcs.ICALP.2020.107

	Mikołaj Bojańczyk, Edon Kelmendi, Rafał Stefański, Georg Zetzsche. Extensions of ω -Regular Languages. <i>Proceedings of the 35th Annual ACM/IEEE Symposium on Logic in Computer Science</i> (LICS), <i>Pages 266-272</i> doi:10.1145/3373718.3394779	7	
2019	Mikołaj Bojańczyk, Edon Kelmendi, Michał Skrzypczak. MSO+ ∇ is undecidable. <i>Proceedings of the 34th Annual ACM/IEEE Symposium on Logic in Computer Science</i> (LICS), <i>Pages 1-13</i> doi:10.1109/LICS.2019.8785892	۲	
2018	Edon Kelmendi, Julia Krämer, Jan Křetínský, Maximilian Weininger. Value Iteration for Simple Stochastic Games: Stopping Criterion and Learning Algorithm. <i>In Computer Aided Verification (CAV). Lecture Notes in Computer Science, vol 10981. pp 623-642. Springer, Cham.</i> doi:10.1007/978-3-319-96145-3_36	Å.	
2017	Mikołaj Bojańczyk, Hugo Gimbert, Edon Kelmendi. Emptiness of Zero Automata is Decidable. <i>In Proceedings of the 44th International Colloquium on Automata, Languages, and Programming</i> (ICALP), 106:1–106:13 doi:10.4230/LIPIcs.ICALP.2017.106	<u>~</u>	
	Nathanaël Fijalkow, Hugo Gimbert, Edon Kelmendi, Denis Kuperberg. Stamina: Stabilisation Monoids in Automata Theory. <i>In Implementation and Application of Automata (CIAA). Lecture Notes in Computer Science, vol 10329. Springer, Cham.</i> doi:10.1007/978-3-319-60134-2_9		
2016	Edon Kelmendi, Hugo Gimbert. Deciding Maxmin Reachability in Half-Blind Stochastic Games. <i>In Symposium of Algorithmic Game Theory</i> (SAGT). <i>Lecture Notes in Computer Science</i> , vol 9928. <i>Springer</i> , <i>Berlin</i> . doi:10.1007/978-3-662-53354-3_5	٨	
Drogram Committage			

Program Committees

2025	Mathematical Foundations of Computer Science
2024	Foundations of Software Technology and Theoretical Computer Science

Teaching

2023 – now	Algorithms and Data Structures Queen Mary University of London.	UG
2023 – now	Object-Oriented Programming, Queen Mary University of London.	UG
2020 – 2021	Probabilistic Model Checking, Tutorials. University of Oxford	PG
2016 – 2017	Logique et Preuve, Tutorials and some lectures. Université de Bordeaux.	UG
	Coloration Informatique, Tutorials. Université de Bordeaux.	UG
2015 – 2016	Informatique Théorique 1, Tutorials and some lectures. Université de Bordeaux.	UG
	Algorithmes et Programmes, Tutorials. Université de Bordeaux.	UG

Student supervision

2022 – 2022 Faraz Ghahremani

Summer internship at Max Planck Institute for Software Systems

Languages

Albanian Native

English Fluent

French Advanced