

MATH 110 Review 1.1

Review of Functions

Edward Doolittle

Thursday, January 8, 2026

Department of Indigenous Knowledge and Science
First Nations University of Canada

Four Ways to Represent a Function

Functions: Definition and Examples

Representations of Functions

Piecewise Defined Functions

Symmetry

Increasing and Decreasing Functions

Four Ways to Represent a Function

Functions: Examples

- Functions arise whenever one quantity depends on another.

Functions: Examples

- Functions arise whenever one quantity depends on another.
- E.g., the circumference C of a circle depends on its radius r by $C = 2\pi r$.

Functions: Examples

- Functions arise whenever one quantity depends on another.
- E.g., the circumference C of a circle depends on its radius r by $C = 2\pi r$.
- The population of the city of Regina depends on the year.

Functions: Examples

- Functions arise whenever one quantity depends on another.
- E.g., the circumference C of a circle depends on its radius r by $C = 2\pi r$.
- The population of the city of Regina depends on the year.
- The marginal income tax rate depends on the income level. Although there is no (simple) formula for determining the marginal tax, there is a rule.

Functions: Examples

- Functions arise whenever one quantity depends on another.
- E.g., the circumference C of a circle depends on its radius r by $C = 2\pi r$.
- The population of the city of Regina depends on the year.
- The marginal income tax rate depends on the income level. Although there is no (simple) formula for determining the marginal tax, there is a rule.
- An EKG gives in graphical form some idea of the electrical activity of the heart as a function of time in seconds.

Functions: Formal Definition

- A *function* f is a rule that assigns to each element x in some set D exactly one element, called $f(x)$, in a set E .

Functions: Formal Definition

- A *function* f is a rule that assigns to each element x in some set D exactly one element, called $f(x)$, in a set E .
- Usually D and E are sets of real numbers, but they don't have to be.

Functions: Formal Definition

- A *function* f is a rule that assigns to each element x in some set D exactly one element, called $f(x)$, in a set E .
- Usually D and E are sets of real numbers, but they don't have to be.
- For example, D could be a set of dates and E could be the set of weekday names { Sunday, ..., Saturday }.

Functions: Formal Definition

- A *function* f is a rule that assigns to each element x in some set D exactly one element, called $f(x)$, in a set E .
- Usually D and E are sets of real numbers, but they don't have to be.
- For example, D could be a set of dates and E could be the set of weekday names { Sunday, ..., Saturday }.
- The set D is called the *domain* of f .

Functions: Formal Definition

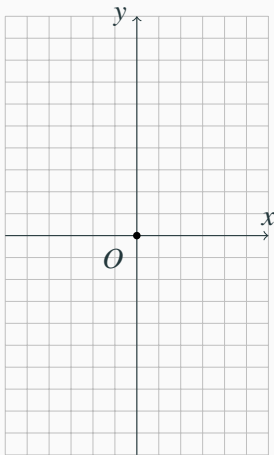
- A *function* f is a rule that assigns to each element x in some set D exactly one element, called $f(x)$, in a set E .
- Usually D and E are sets of real numbers, but they don't have to be.
- For example, D could be a set of dates and E could be the set of weekday names { Sunday, ..., Saturday }.
- The set D is called the *domain* of f .
- x is called the *independent variable*.

Functions: Formal Definition

- A *function* f is a rule that assigns to each element x in some set D exactly one element, called $f(x)$, in a set E .
- Usually D and E are sets of real numbers, but they don't have to be.
- For example, D could be a set of dates and E could be the set of weekday names { Sunday, ..., Saturday }.
- The set D is called the *domain* of f .
- x is called the *independent variable*.
- $y = f(x)$ is called the *dependent variable*.

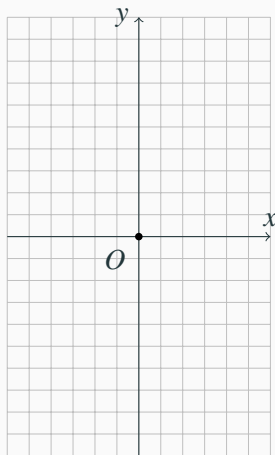
Functions: Range

- The *range* of a function is the set of all possible values of $y = f(x)$ as x varies over the domain.



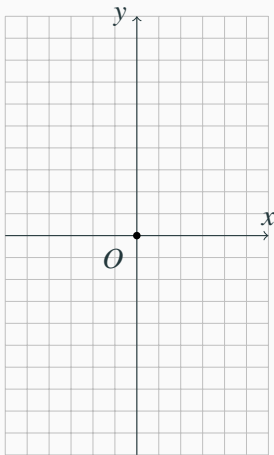
Functions: Range

- The *range* of a function is the set of all possible values of $y = f(x)$ as x varies over the domain.
- We may visualize the range as the set of all y -values obtained by projecting the graph of the function onto the y -axis.



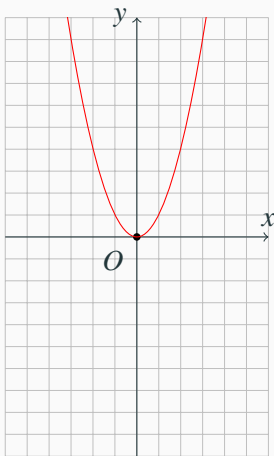
Functions: Range

- The *range* of a function is the set of all possible values of $y = f(x)$ as x varies over the domain.
- We may visualize the range as the set of all y -values obtained by projecting the graph of the function onto the y -axis.
- Consider the function $f(x) = x^2$.



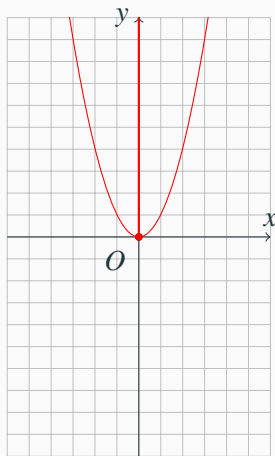
Functions: Range

- The *range* of a function is the set of all possible values of $y = f(x)$ as x varies over the domain.
- We may visualize the range as the set of all y -values obtained by projecting the graph of the function onto the y -axis.
- Consider the function $f(x) = x^2$.
- The graph of the function $y = f(x)$ is the parabola $y = x^2$.



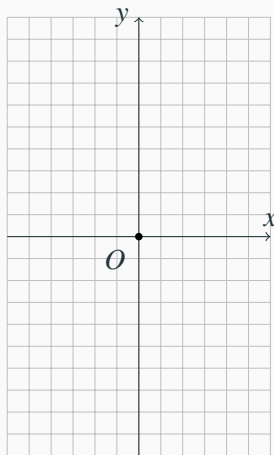
Functions: Range

- The *range* of a function is the set of all possible values of $y = f(x)$ as x varies over the domain.
- We may visualize the range as the set of all y -values obtained by projecting the graph of the function onto the y -axis.
- Consider the function $f(x) = x^2$.
- The graph of the function $y = f(x)$ is the parabola $y = x^2$.
- The range of the function is $y \geq 0$.



Functions: Natural Domain

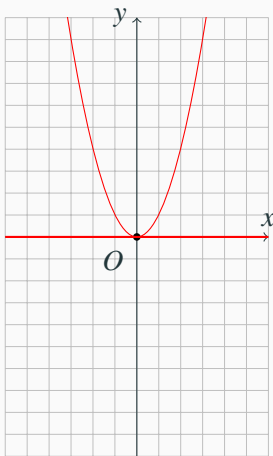
- We should state the domain when we state the definition of a function.



Functions: Natural Domain

- We should state the domain when we state the definition of a function.
- E.g., the squaring function should be

$$f(x) = x^2, x \in \mathbb{R}$$



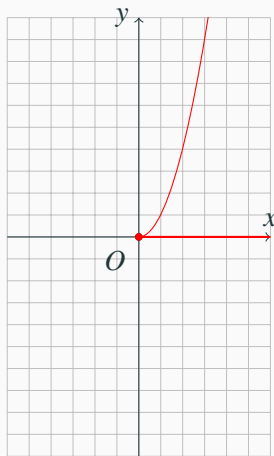
Functions: Natural Domain

- We should state the domain when we state the definition of a function.
- E.g., the squaring function should be

$$f(x) = x^2, x \in \mathbb{R}$$

- That is different from the squaring function

$$f(x) = x^2, x \geq 0$$



Functions: Natural Domain

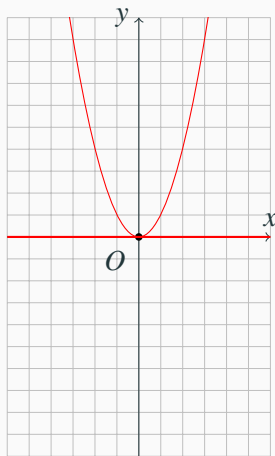
- We should state the domain when we state the definition of a function.
- E.g., the squaring function should be

$$f(x) = x^2, x \in \mathbb{R}$$

- That is different from the squaring function

$$f(x) = x^2, x \geq 0$$

- If the domain isn't given, use the *natural domain*, the largest set D for which the formula is defined.



Representations of Functions

- We will consider four different ways of representing functions.

Representations of Functions

- We will consider four different ways of representing functions.
 - Verbally (as rules)

Representations of Functions

- We will consider four different ways of representing functions.
 - Verbally (as rules)
 - Numerically (as tables)

Representations of Functions

- We will consider four different ways of representing functions.
 - Verbally (as rules)
 - Numerically (as tables)
 - Graphically (as graphs)

Representations of Functions

- We will consider four different ways of representing functions.
 - Verbally (as rules)
 - Numerically (as tables)
 - Graphically (as graphs)
 - Algebraically (as formulas)

Representations of Functions

- We will consider four different ways of representing functions.
 - Verbally (as rules)
 - Numerically (as tables)
 - Graphically (as graphs)
 - Algebraically (as formulas)
- We will also briefly consider ways of translating between those formats.

Representations of Functions

- We will consider four different ways of representing functions.
 - Verbally (as rules)
 - Numerically (as tables)
 - Graphically (as graphs)
 - Algebraically (as formulas)
- We will also briefly consider ways of translating between those formats.
- Some functions can be expressed in several or all of those formats.

Representations of Functions

- We will consider four different ways of representing functions.
 - Verbally (as rules)
 - Numerically (as tables)
 - Graphically (as graphs)
 - Algebraically (as formulas)
- We will also briefly consider ways of translating between those formats.
- Some functions can be expressed in several or all of those formats.
- For other functions we may have difficulty translating.

Functions Represented Verbally

- Since a function is a “rule”, we should be able to express functions verbally as rules in spoken English.

Functions Represented Verbally

- Since a function is a “rule”, we should be able to express functions verbally as rules in spoken English.
- For example, we could say “square x and add 2”.

Functions Represented Verbally

- Since a function is a “rule”, we should be able to express functions verbally as rules in spoken English.
- For example, we could say “square x and add 2”.
- Or “tax is 0% on the first \$12,000, then 17% on any amount up to and including the next \$12,000, then 28% on any amount up to and including the next \$24,000, ...”

Functions Represented Verbally

- Since a function is a “rule”, we should be able to express functions verbally as rules in spoken English.
- For example, we could say “square x and add 2”.
- Or “tax is 0% on the first \$12,000, then 17% on any amount up to and including the next \$12,000, then 28% on any amount up to and including the next \$24,000, ...”
- Or “ P is the population of Regina in the year t ”

Functions Represented Verbally

- Since a function is a “rule”, we should be able to express functions verbally as rules in spoken English.
- For example, we could say “square x and add 2”.
- Or “tax is 0% on the first \$12,000, then 17% on any amount up to and including the next \$12,000, then 28% on any amount up to and including the next \$24,000, ...”
- Or “ P is the population of Regina in the year t ”
- An advantage of verbal representation is we can use what we already know, English.

Functions Represented Verbally

- Since a function is a “rule”, we should be able to express functions verbally as rules in spoken English.
- For example, we could say “square x and add 2”.
- Or “tax is 0% on the first \$12,000, then 17% on any amount up to and including the next \$12,000, then 28% on any amount up to and including the next \$24,000, ...”
- Or “ P is the population of Regina in the year t ”
- An advantage of verbal representation is we can use what we already know, English.
- A disadvantage is that language is sometimes imprecise.

Functions Represented Verbally

- Since a function is a “rule”, we should be able to express functions verbally as rules in spoken English.
- For example, we could say “square x and add 2”.
- Or “tax is 0% on the first \$12,000, then 17% on any amount up to and including the next \$12,000, then 28% on any amount up to and including the next \$24,000, ...”
- Or “ P is the population of Regina in the year t ”
- An advantage of verbal representation is we can use what we already know, English.
- A disadvantage is that language is sometimes imprecise.
- Often when we apply calculus to real-world problems, we start with functions represented verbally, then translate them into another form.

Functions Represented Numerically

- If we have a verbal description like “ P is the population of Saskatchewan in the year t ”, the most natural way to give more detail is by making a table.

Functions Represented Numerically

- If we have a verbal description like “ P is the population of Saskatchewan in the year t ”, the most natural way to give more detail is by making a table.

Year	Pop (1,000s)
2006	992.1
2007	1,000.3
2008	1,013.8
2009	1,029.1
2010	1,045.6

Source: Statistics
Canada, CANSIM, table
051-0001

Functions Represented Numerically

- If we have a verbal description like “ P is the population of Saskatchewan in the year t ”, the most natural way to give more detail is by making a table.
- Typically in a table there will be a small number of entries giving a few values of the function.

Year	Pop (1,000s)
2006	992.1
2007	1,000.3
2008	1,013.8
2009	1,029.1
2010	1,045.6

Source: Statistics
Canada, CANSIM, table
051-0001

Functions Represented Numerically

- If we have a verbal description like “ P is the population of Saskatchewan in the year t ”, the most natural way to give more detail is by making a table.
- Typically in a table there will be a small number of entries giving a few values of the function.
- If we want other values, we have to estimate.

Year	Pop (1,000s)
2006	992.1
2007	1,000.3
2008	1,013.8
2009	1,029.1
2010	1,045.6

Source: Statistics
Canada, CANSIM, table
051-0001

Functions Represented Numerically

- If we have a verbal description like “ P is the population of Saskatchewan in the year t ”, the most natural way to give more detail is by making a table.
- Typically in a table there will be a small number of entries giving a few values of the function.
- If we want other values, we have to estimate.
- Tables also have limited accuracy.

Year	Pop (1,000s)
2006	992.1
2007	1,000.3
2008	1,013.8
2009	1,029.1
2010	1,045.6

Source: Statistics
Canada, CANSIM, table
051-0001

Functions Represented Numerically

- If we have a verbal description like “ P is the population of Saskatchewan in the year t ”, the most natural way to give more detail is by making a table.
- Typically in a table there will be a small number of entries giving a few values of the function.
- If we want other values, we have to estimate.
- Tables also have limited accuracy.
- On the other hand, tables are very concrete: the values of the function are clear.

Year	Pop (1,000s)
2006	992.1
2007	1,000.3
2008	1,013.8
2009	1,029.1
2010	1,045.6

Source: Statistics
Canada, CANSIM, table
051-0001

Functions Represented Visually

- It can be difficult to interpret a description of a function given by a rule or a table.

Functions Represented Visually

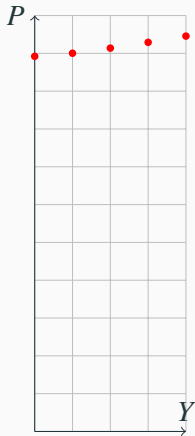
- It can be difficult to interpret a description of a function given by a rule or a table.
- For example, is the population of Saskatchewan increasing or decreasing? Quickly or slowly?

Year	Pop (1,000s)
2006	992.1
2007	1,000.3
2008	1,013.8
2009	1,029.1
2010	1,045.6

Source: Statistics
Canada, CANSIM, table
051-0001

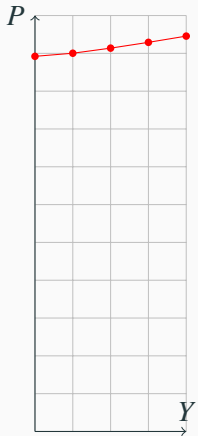
Functions Represented Visually

- It can be difficult to interpret a description of a function given by a rule or a table.
- For example, is the population of Saskatchewan increasing or decreasing? Quickly or slowly?
- From a graphical representation we can get that information immediately.



Functions Represented Visually

- It can be difficult to interpret a description of a function given by a rule or a table.
- For example, is the population of Saskatchewan increasing or decreasing? Quickly or slowly?
- From a graphical representation we can get that information immediately.
- We can also “interpolate” to make a reasonable guess at other values.



Functions Represented Algebraically

- However the best format for us in the context of calculus will be representing functions as algebraic formulas.

Functions Represented Algebraically

- However the best format for us in the context of calculus will be representing functions as algebraic formulas.
- For example, the verbally defined function “the number squared plus 2” will be represented by the formula

$$f(x) = x^2 + 2$$

Functions Represented Algebraically

- However the best format for us in the context of calculus will be representing functions as algebraic formulas.
- For example, the verbally defined function “the number squared plus 2” will be represented by the formula

$$f(x) = x^2 + 2$$

- An advantage of a formula is that we can go from a formula to any other representation in a straightforward manner.

Functions Represented Algebraically

- However the best format for us in the context of calculus will be representing functions as algebraic formulas.
- For example, the verbally defined function “the number squared plus 2” will be represented by the formula

$$f(x) = x^2 + 2$$

- An advantage of a formula is that we can go from a formula to any other representation in a straightforward manner.
- Formulas also give us an infinite level of precision, as opposed to tables (limited by the amount of data that went into the table) or graphs (limited by the thickness of the lines)

Functions Represented Algebraically

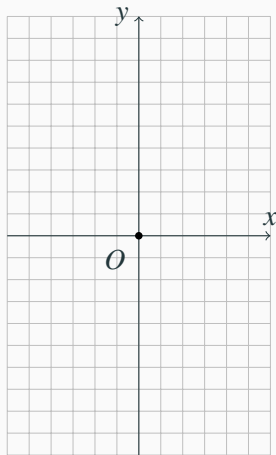
- However the best format for us in the context of calculus will be representing functions as algebraic formulas.
- For example, the verbally defined function “the number squared plus 2” will be represented by the formula

$$f(x) = x^2 + 2$$

- An advantage of a formula is that we can go from a formula to any other representation in a straightforward manner.
- Formulas also give us an infinite level of precision, as opposed to tables (limited by the amount of data that went into the table) or graphs (limited by the thickness of the lines)
- However, formulas can be hard to find if they are not given.

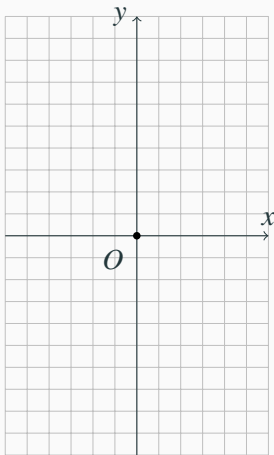
The Vertical Line Test

- For a given input to a function, you should only ever get one output.



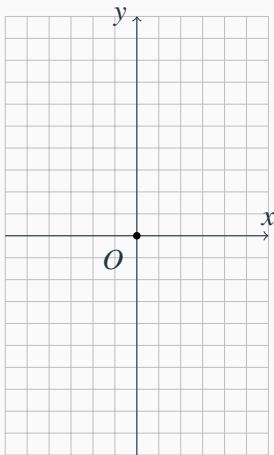
The Vertical Line Test

- For a given input to a function, you should only ever get one output.
- In $y = f(x)$, any given x value should only have one y value.



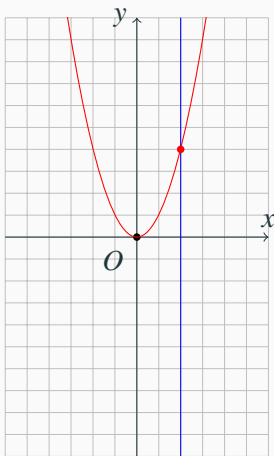
The Vertical Line Test

- For a given input to a function, you should only ever get one output.
- In $y = f(x)$, any given x value should only have one y value.
- Graphically, that means that a vertical line should only intersect the graph of a function in one point.



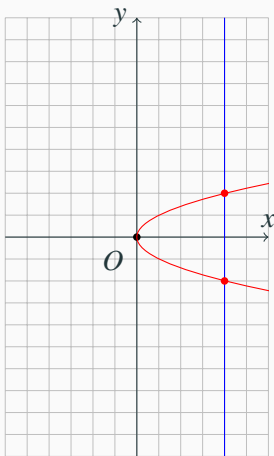
The Vertical Line Test

- For a given input to a function, you should only ever get one output.
- In $y = f(x)$, any given x value should only have one y value.
- Graphically, that means that a vertical line should only intersect the graph of a function in one point.
- If a vertical line intersects a curve in two or more points, that curve cannot be the graph of a function.



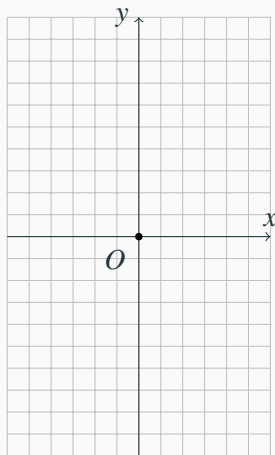
The Vertical Line Test

- For a given input to a function, you should only ever get one output.
- In $y = f(x)$, any given x value should only have one y value.
- Graphically, that means that a vertical line should only intersect the graph of a function in one point.
- If a vertical line intersects a curve in two or more points, that curve cannot be the graph of a function.



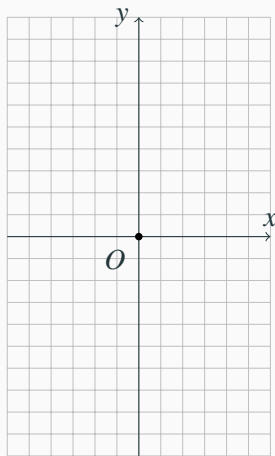
Example of a Piecewise Defined Function

- We have used cases in formulas.



Example of a Piecewise Defined Function

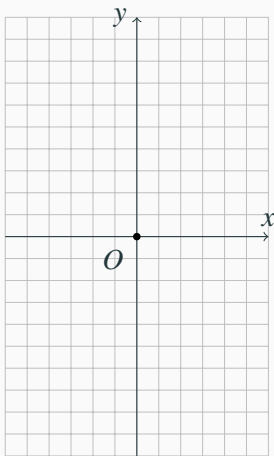
- We have used cases in formulas.
- Cases can be used to define functions too.



Example of a Piecewise Defined Function

- We have used cases in formulas.
- Cases can be used to define functions too.
- Consider

$$f(x) = \begin{cases} 2x - 3, & x \geq 1 \\ -x^2 + 2, & x < 1 \end{cases}$$

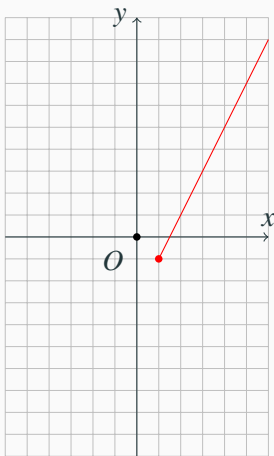


Example of a Piecewise Defined Function

- We have used cases in formulas.
- Cases can be used to define functions too.
- Consider

$$f(x) = \begin{cases} 2x - 3, & x \geq 1 \\ -x^2 + 2, & x < 1 \end{cases}$$

- Graph the first case, noting domain.

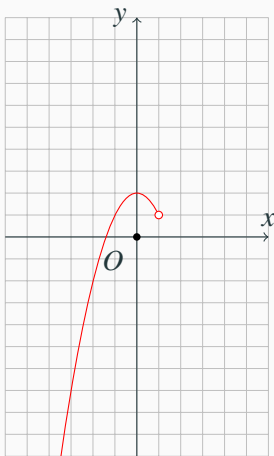


Example of a Piecewise Defined Function

- We have used cases in formulas.
- Cases can be used to define functions too.
- Consider

$$f(x) = \begin{cases} 2x - 3, & x \geq 1 \\ -x^2 + 2, & x < 1 \end{cases}$$

- Graph the first case, noting domain.
- Graph the second case, noting domain.

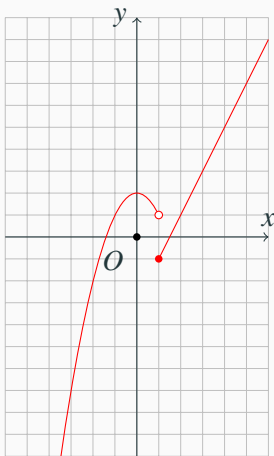


Example of a Piecewise Defined Function

- We have used cases in formulas.
- Cases can be used to define functions too.
- Consider

$$f(x) = \begin{cases} 2x - 3, & x \geq 1 \\ -x^2 + 2, & x < 1 \end{cases}$$

- Graph the first case, noting domain.
- Graph the second case, noting domain.
- Combine the graphs.

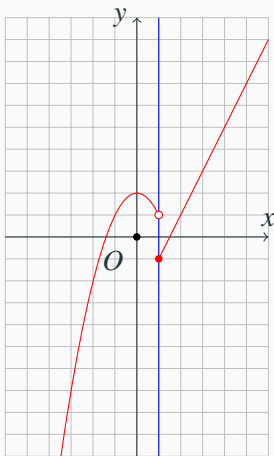


Example of a Piecewise Defined Function

- We have used cases in formulas.
- Cases can be used to define functions too.
- Consider

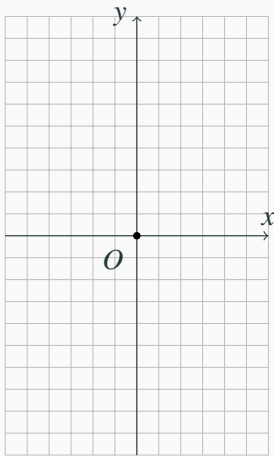
$$f(x) = \begin{cases} 2x - 3, & x \geq 1 \\ -x^2 + 2, & x < 1 \end{cases}$$

- Graph the first case, noting domain.
- Graph the second case, noting domain.
- Combine the graphs.
- Note the resulting graph passes the vertical line test.



The Absolute Value Function

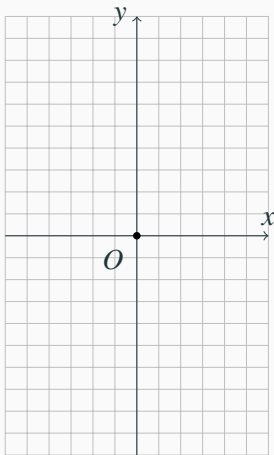
- One important function defined by cases is the *absolute value* function.



The Absolute Value Function

- One important function defined by cases is the *absolute value* function.
- Recall

$$|x| = \begin{cases} -x, & x < 0 \\ x, & x \geq 0 \end{cases}$$

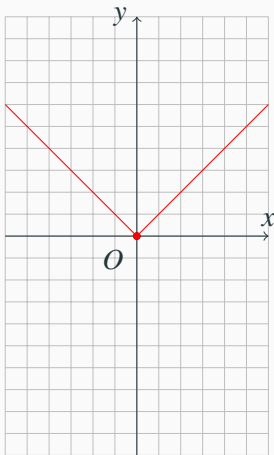


The Absolute Value Function

- One important function defined by cases is the *absolute value* function.
- Recall

$$|x| = \begin{cases} -x, & x < 0 \\ x, & x \geq 0 \end{cases}$$

- The final graph is shown on the right.

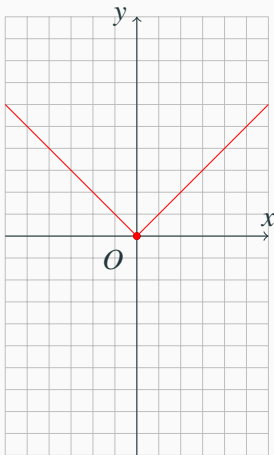


The Absolute Value Function

- One important function defined by cases is the *absolute value* function.
- Recall

$$|x| = \begin{cases} -x, & x < 0 \\ x, & x \geq 0 \end{cases}$$

- The final graph is shown on the right.
- Note the point $(0,0)$ is filled in because it is filled in on one of the branches.

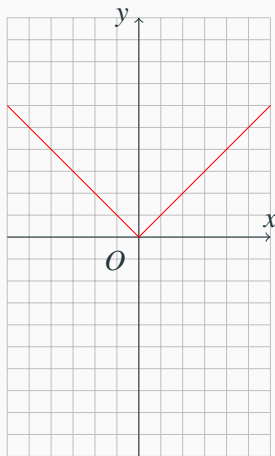


The Absolute Value Function

- One important function defined by cases is the *absolute value* function.
- Recall

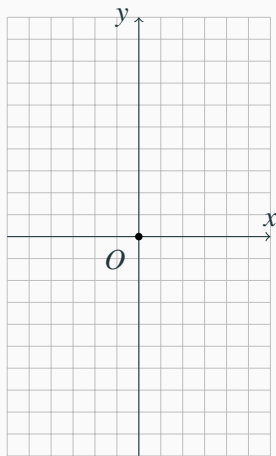
$$|x| = \begin{cases} -x, & x < 0 \\ x, & x \geq 0 \end{cases}$$

- The final graph is shown on the right.
- Note the point $(0,0)$ is filled in because it is filled in on one of the branches.
- Usually the graph is drawn more simply.



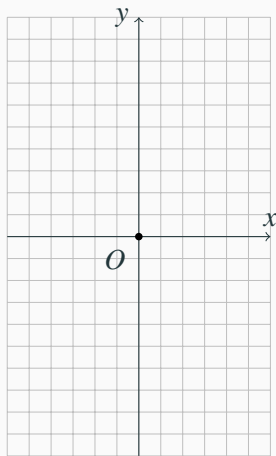
Step Functions

- X



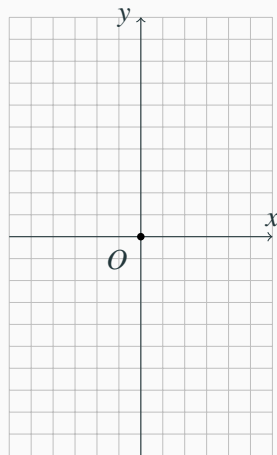
Even Functions

- X



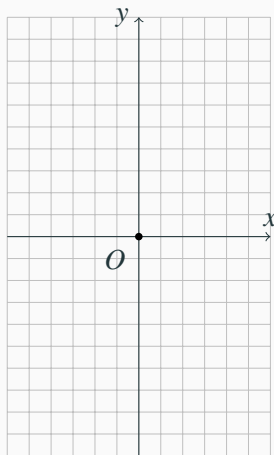
Odd Functions

- X



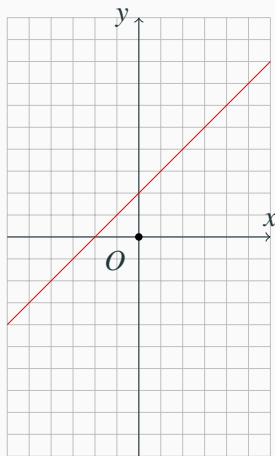
A Function Increasing on an Interval

- Graphically, we know what it means for a function to increase.



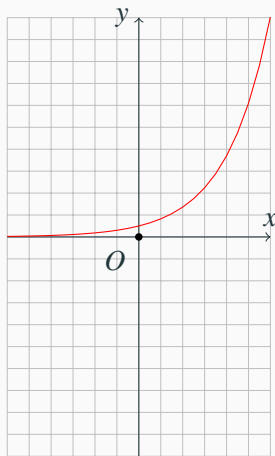
A Function Increasing on an Interval

- Graphically, we know what it means for a function to increase.
- The function “goes up” as we move from left to right along its graph.



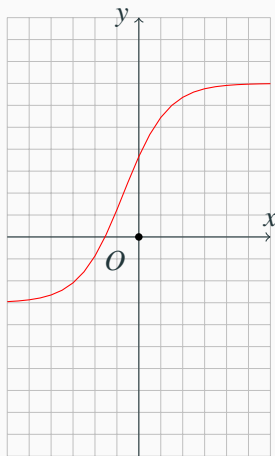
A Function Increasing on an Interval

- Graphically, we know what it means for a function to increase.
- The function “goes up” as we move from left to right along its graph.



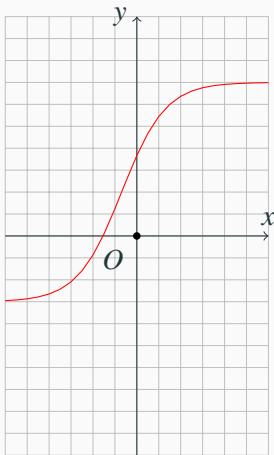
A Function Increasing on an Interval

- Graphically, we know what it means for a function to increase.
- The function “goes up” as we move from left to right along its graph.



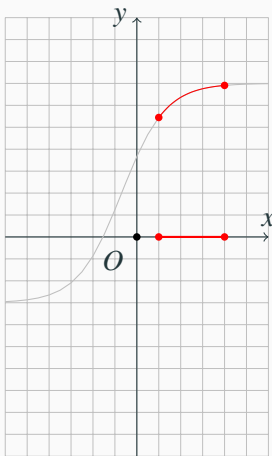
A Function Increasing on an Interval

- Graphically, we know what it means for a function to increase.
- The function “goes up” as we move from left to right along its graph.
- We don’t say anything about the rate at which it increases, which may vary.



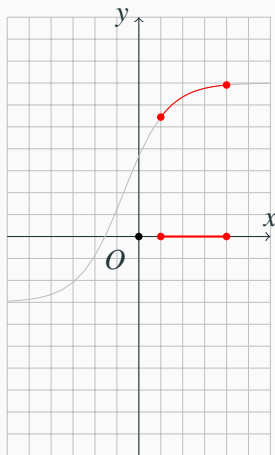
A Function Increasing on an Interval

- Graphically, we know what it means for a function to increase.
- The function “goes up” as we move from left to right along its graph.
- We don’t say anything about the rate at which it increases, which may vary.
- Sometimes, we may focus our attention just on a particular interval on the x -axis and say a function is increasing there.



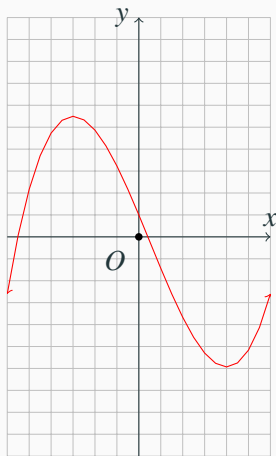
A Function Increasing and Decreasing

- We focus on intervals so we can discuss more complicated behaviour.



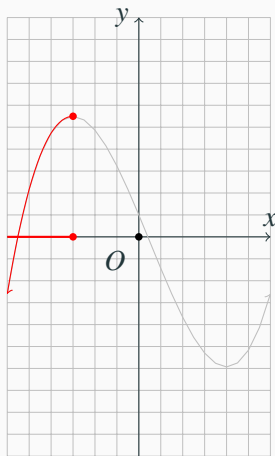
A Function Increasing and Decreasing

- We focus on intervals so we can discuss more complicated behaviour.
- Consider the function shown, which is neither consistently increasing nor decreasing.



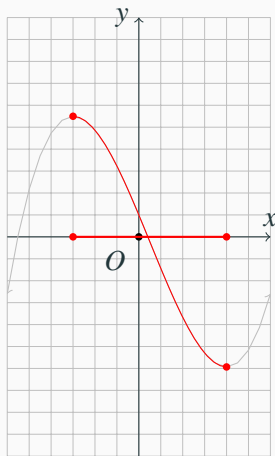
A Function Increasing and Decreasing

- We focus on intervals so we can discuss more complicated behaviour.
- Consider the function shown, which is neither consistently increasing nor decreasing.
- We say it is increasing on $(-\infty, -3]$...



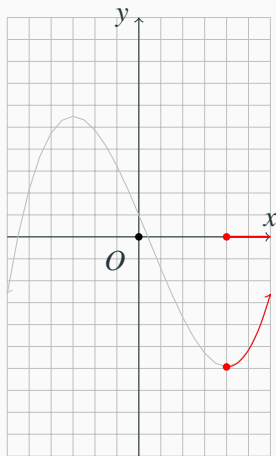
A Function Increasing and Decreasing

- We focus on intervals so we can discuss more complicated behaviour.
- Consider the function shown, which is neither consistently increasing nor decreasing.
- We say it is increasing on $(-\infty, -3]$...
- decreasing on $[-3, 4]$...



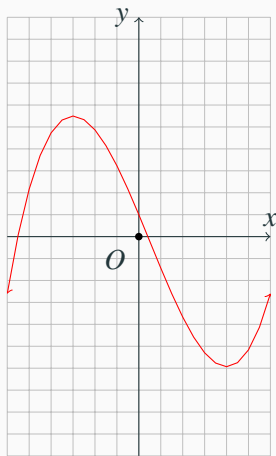
A Function Increasing and Decreasing

- We focus on intervals so we can discuss more complicated behaviour.
- Consider the function shown, which is neither consistently increasing nor decreasing.
- We say it is increasing on $(-\infty, -3]$...
- decreasing on $[-3, 4]$...
- and increasing on $[4, \infty)$



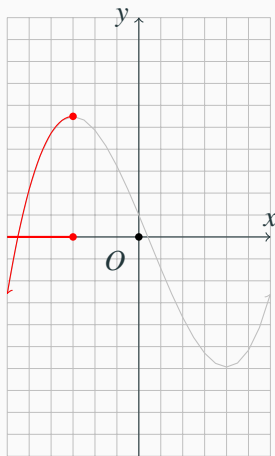
Definition of Increasing and Decreasing

- We will find it beneficial to move from our graphical understanding of increasing (or decreasing) on an interval to a more precise algebraic definition.



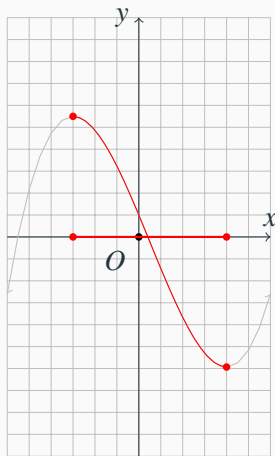
Definition of Increasing and Decreasing

- We will find it beneficial to move from our graphical understanding of increasing (or decreasing) on an interval to a more precise algebraic definition.
- We say that a function f is increasing on an interval I if, given any two numbers $a, b \in I$ with $a < b$, we have $f(a) < f(b)$.



Definition of Increasing and Decreasing

- We will find it beneficial to move from our graphical understanding of increasing (or decreasing) on an interval to a more precise algebraic definition.
- We say that a function f is increasing on an interval I if, given any two numbers $a, b \in I$ with $a < b$, we have $f(a) < f(b)$.
- Similarly, we say that a function f is decreasing on an interval I if, given any two numbers $a, b \in I$ with $a < b$, we have $f(a) > f(b)$.



Now you should work on Problem Set 1.1. After you have finished it, you should try the following additional exercises from Section 1.1:

1.1 C-level: 1–4, 7–10, 25–30, 31–37, 38–40;

B-level: 5–6, 11–24, 41–44, 45–50, 51–56, 57–61, 62–66;

A-level: 67–80