



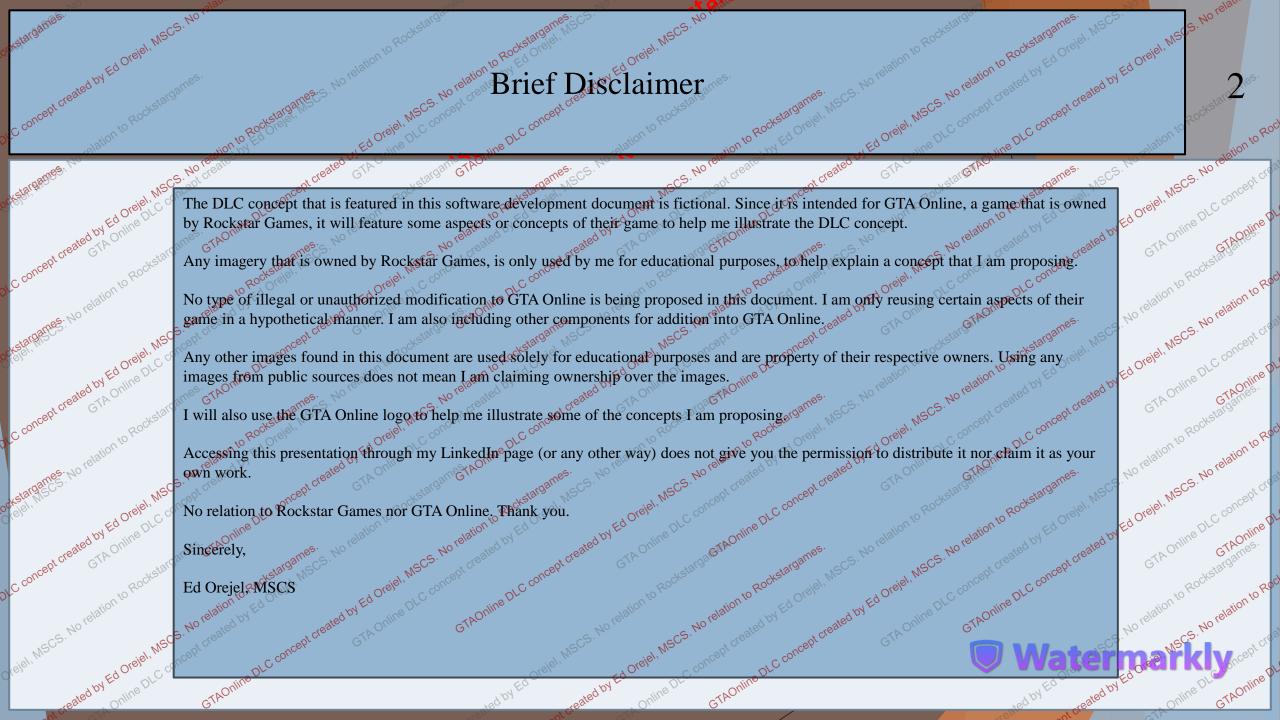




Hypothetical DLC concept created for GTA Online. Concept is titled GTAOnline Spy Satellite DLC.

Concept presented in this document is Smart Ammunition provided by the spy satellite's Military Services.

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Smart Ammunition



Military Group



I am currently deconstructing (learning) GTA Online's Targeting, Homing, and Explosion System to adapt it to some components found in the GTA Online Spy Satellite DLC. In doing that process, the concept of Smart Ammunition for use in the GTA Online Spy Satellite DLC was created.

In this presentation, the Smart Ammunition will be the topic of focus. The Smart Ammunition will be of the following types:

- Taser Bullets
- No Sunshine Bullets
- Ricochet Bullets
- Sonar Bullets
- Microphone Bullets
- Satellite GPS Guided Bullet
- 3-Way Breaker Bullets

The Smart Ammunition can be used in various weapons. Some smart ammunition would be unique to long range rifles found in GFA Online. For example, the Satellite GPS Guided Bullet would be specific to the spy satellite used in conjunction with either a new high tech long

range sniper rifle, or the upgraded MKII heavy sniper rifle currently found in GTA Online.

Expanding on Vision Statement — Sunshine Bullets

Sunshine Bullets



Sunshine Bullets



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Sunshine Bullets are bullets that will use a bright flash of light to stun a player. The bright flash of light will emanate from the bullet, once the bullet is near the targeted player, or the bullet impacts the targeted player.

Sunshine bullets are similar to real life flashbang grenades that produce the same effects on people, after being dispatched on them. Flashbang grenades can also be incorporated using a Smart Grenade Launcher, for example.

Sunshine bullets will be non-lethal. The main goal of this smart ammunition is to confuse and disorientate their targets. Sunshine Bullets should have a unique sound that aligns with their real life counterpart. The effects to create Sunshine Bullets are mostly in GTA Online. "Confused" and "disorientated" player effects and animations are in GTA Online.

Sunshine bullets are expected to affect players while they are in vehicles of any kind, unless the player is in a vehicle, but out of reach of a weapon.

Expanding on Vision Statement – Ricochet Bullets

Ricochet Bullets



Note 6



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Ricochet bullets will ricochet to a target. This smart ammunition is part of a larger targeting system that will be created using the Camera Firing Gun.

Ricocher Bullets seem like a real life concept. Perhaps DARPA tested this method out when they created the GPS guided smart bullet. The method that will be used is a different way to make the concept seem believable in GTA Online. Thus, in GTA Online, when coupled with the spy satellite, players will have the ability to "control bullets".

The science and technology behind this proposed ammunition concept will be updated later. The ammunition concept should be easy to understand. The concept is great because players in GTA Online will be able to hit a target without aiming at the target. The science behind Ricochet Bullets will be different than the science behind GPS guided Smart Bullets. The Top Secret manila folder icon means there is something peculiar about these bullets that will not be revealed.

The Ricochet Bullets could be used with Smart Pistols or with upgraded MKII pistols since ricocheting bullets and pistols have a loose tie to Western cowboy themes. The Ricochet Bullets would be used in conjunction with the spy satellite to ricochet precisely to a target. Ricocheting bullets also have a distinct sound that could make them interesting to have in a video game. The Ricochet Bullets will differ from the GPS guided Smart Bullets in their targeting abilities.

