

"Scénario"

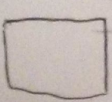
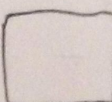




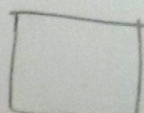
IMAGE
Layer

LUMA
"Texture"

Back
ground

SON
Strat figure

Font

	A	B	C	E	D
FRAME			1  2 	glitchi 1  frame 2  erwan texte 3 Rien	
	rien	NB texture	NB texture Luma Noir/Blanc $\frac{1}{2}$ $\frac{1}{2}$ couleur 35mm	NB texture Couleur only Satuer	NB texture
	video -photo noir/Blanc	video -photo N/B $\frac{1}{4}$ photo couleur	$\frac{1}{2}$ photo N/B $\frac{1}{2}$ photo couleur	couleur uniquement	-photo NB $\frac{3}{4}$ $\frac{1}{4}$ couleur
	Rien.	$\frac{1}{4}$ groove	groove	groove glitch	1/4 $\frac{1}{4}$ groove
	Sample	Sample $\frac{1}{4}$ groove	sample gain groove	groove + groove glitch	sample