

# **STM32 course**

Analog-to-Digital Converter and vice versa

# Outline

- PWM
- DAC
- ADC

# Digital vs Analog

- 1) Discrete logical levels (usually two)
- 2) Time is also discrete in most cases
- 3) All active elements work in switch mode
- 4) There is no finite spectrum

- 1) Continuous range of values
- 2) Continuous time
- 3) Active elements work in linear mode
- 4) There is finite spectrum

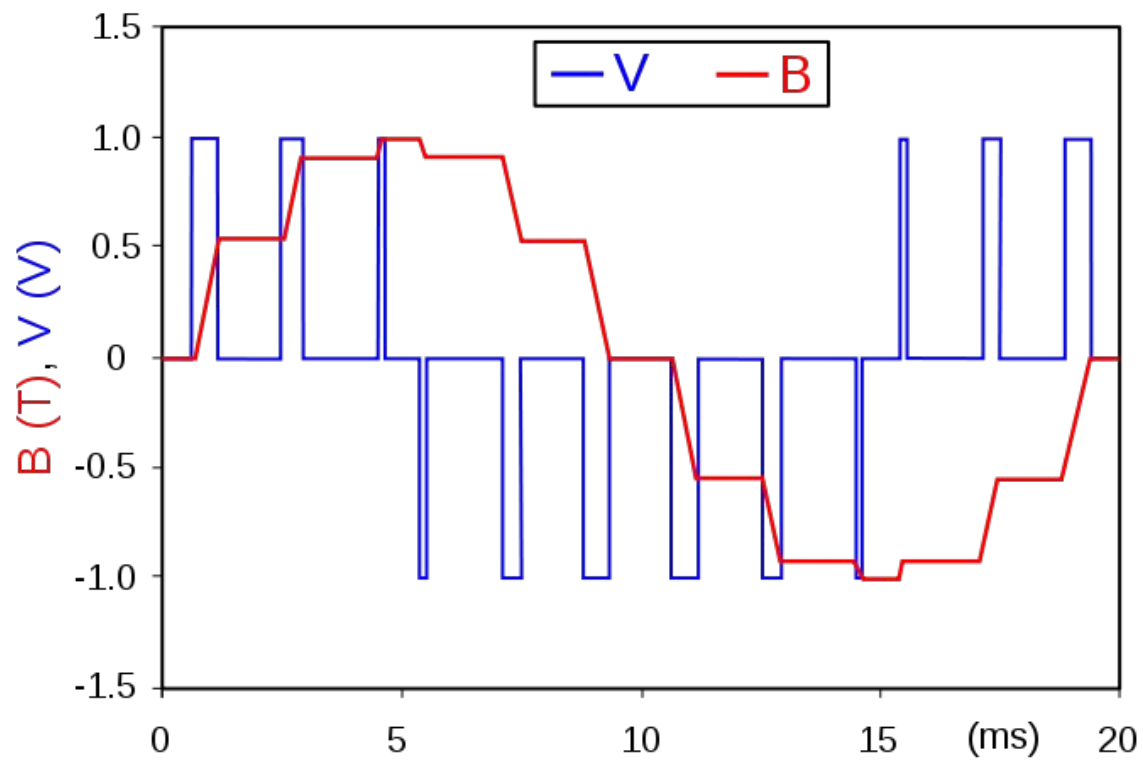
# Digital to Analog Conversion

- 1) Time-based (sequential)
  - a) PWM (Pulse Width Modulation)
  - b) Delta-sigma Modulation
- 2) Level-based (parallel)
  - a) Binary-weighted DAC
  - b) Ladder DAC

# PWM

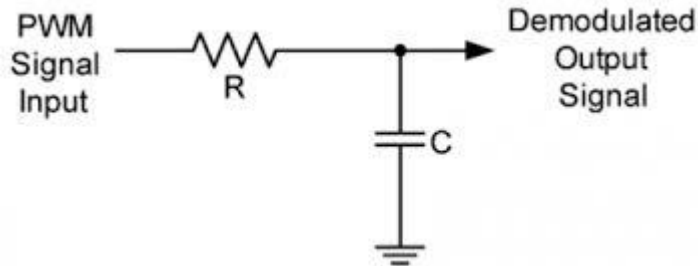
- General idea is to convert variable (but discrete!) time period to a certain voltage level
- The simplest way to do it is integration

# PWM

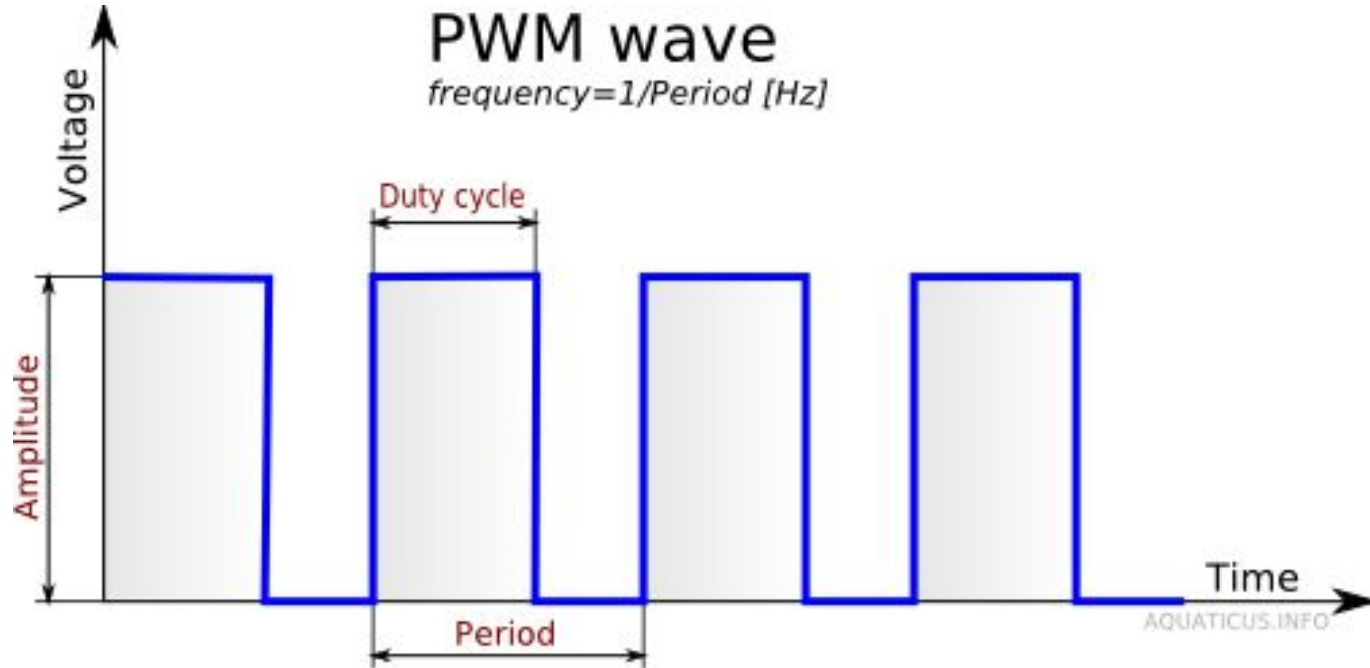


# PWM

- Two main problems:
  - It is hard to construct an ideal integrator (due to resistance of the load)
  - It demands positive and negative logical levels
- The solution -- time proportioning control
- We can change duty cycle and filter the signal with common low-pass filter

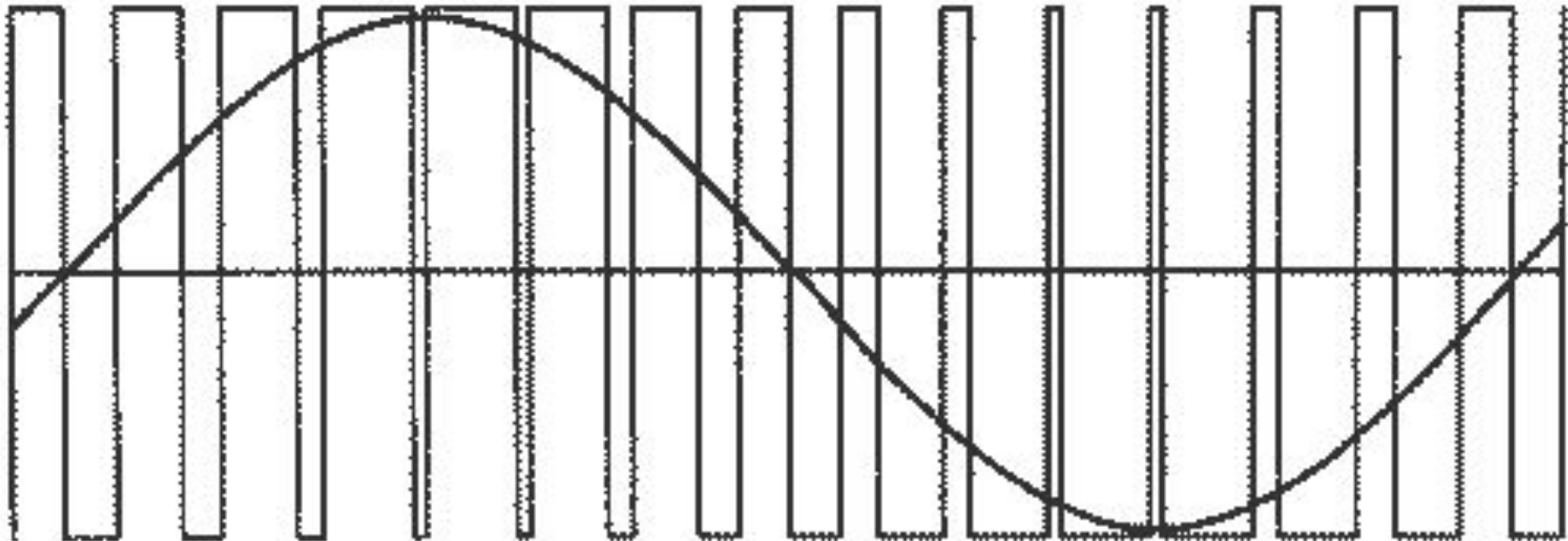


# PWM



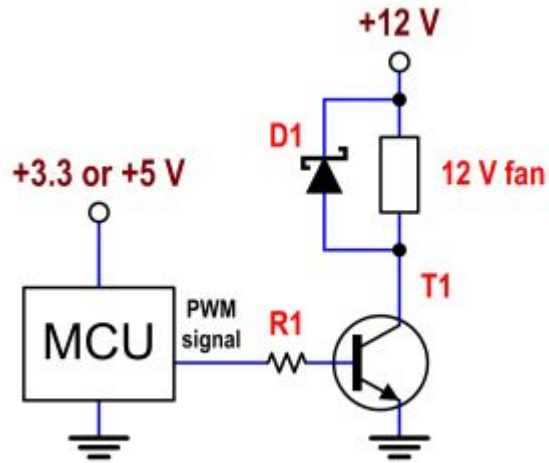


# PWM

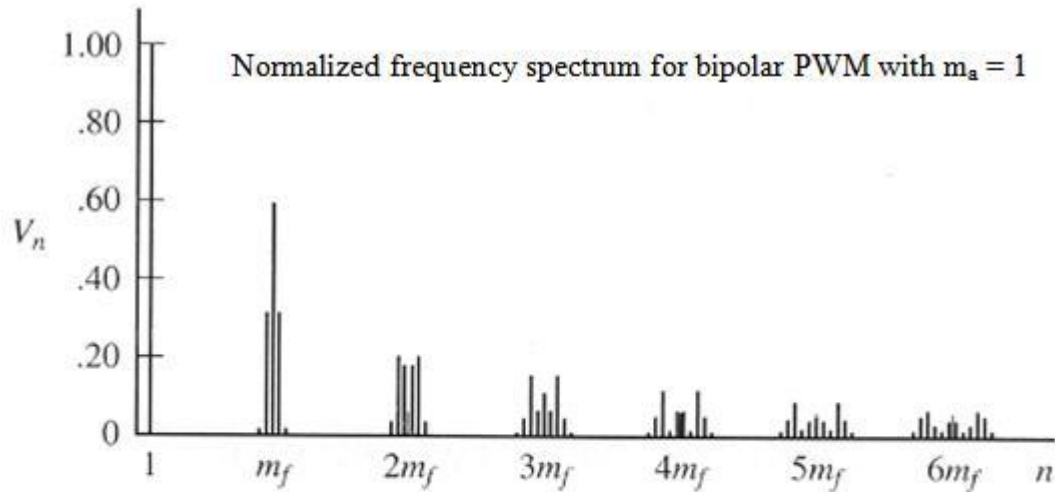


# Switch Mode

- 1)  $P = U \cdot I$  ( $U = 12$ ,  $I = 0$ ) in case logic 0
- 2)  $P = U \cdot I$  ( $U = 0$ ,  $I = I_{\max}$ ) in case logic 1



# PWM



**TABLE 8.3** NORMALIZED FOURIER COEFFICIENTS  $V_n/V_{dc}$  FOR BIPOLAR PWM

	$m_a = 1$	0.9	0.8	0.7	0.6	0.5	0.4	0.3	0.2	0.1
$n = 1$	1.00	0.90	0.80	0.70	0.60	0.50	0.40	0.30	0.20	0.10
$n = m_f$	0.60	0.71	0.82	0.92	1.01	1.08	1.15	1.20	1.24	1.27
$n = m_f \pm 2$	0.32	0.27	0.22	0.17	0.13	0.09	0.06	0.03	0.02	0.00

# PWM

## Pros:

- Easy to implement
- It takes only one pin
- In some applications (like motors) you don't even need a filter
- Switch mode

## Cons:

- Due to discrete time, to get fine levelling frequency should be seriously decreased
- Filters are not perfect and you have a lot of high-frequency noise

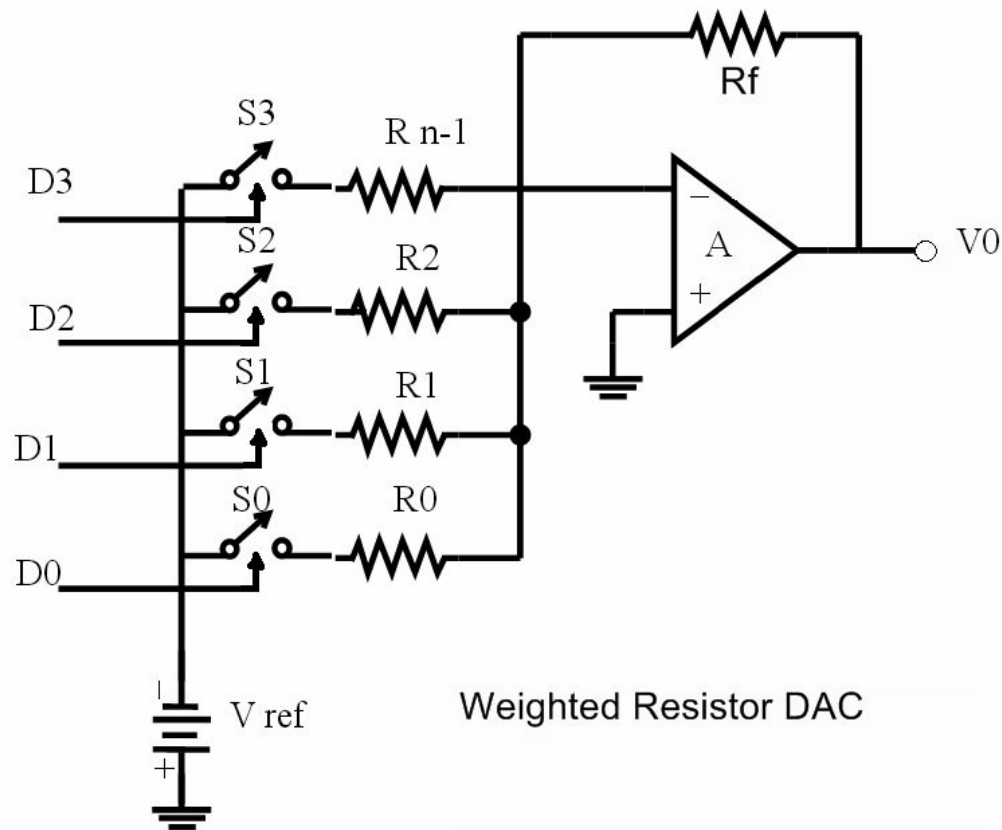
# Binary Weighted DAC

- General idea is to map each bit of digital register to analog value and sum them
- The simplest way to do it is a resistor based ladder

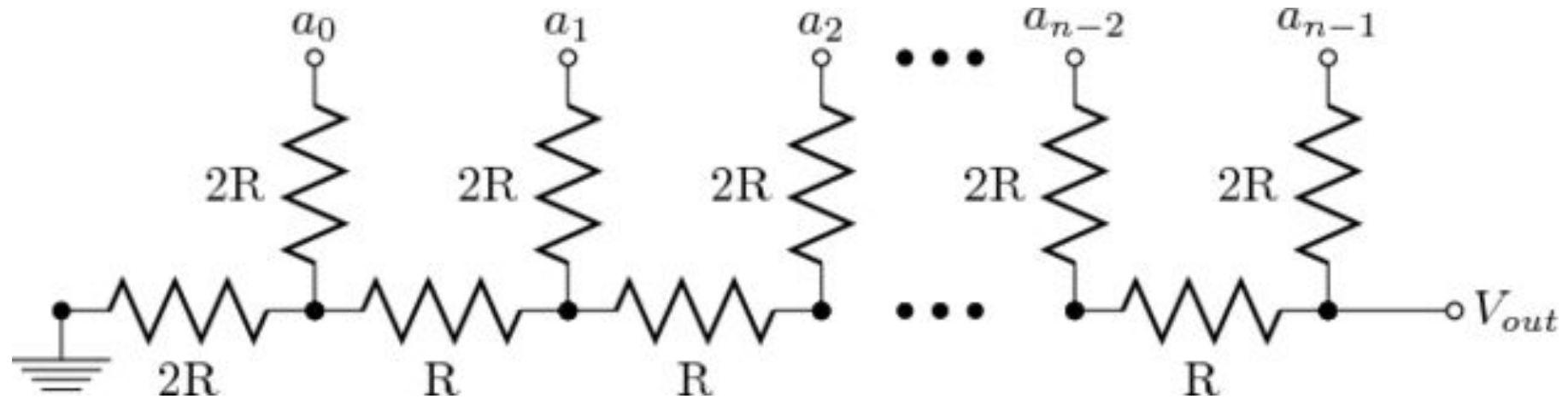
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# Binary Weighted DAC

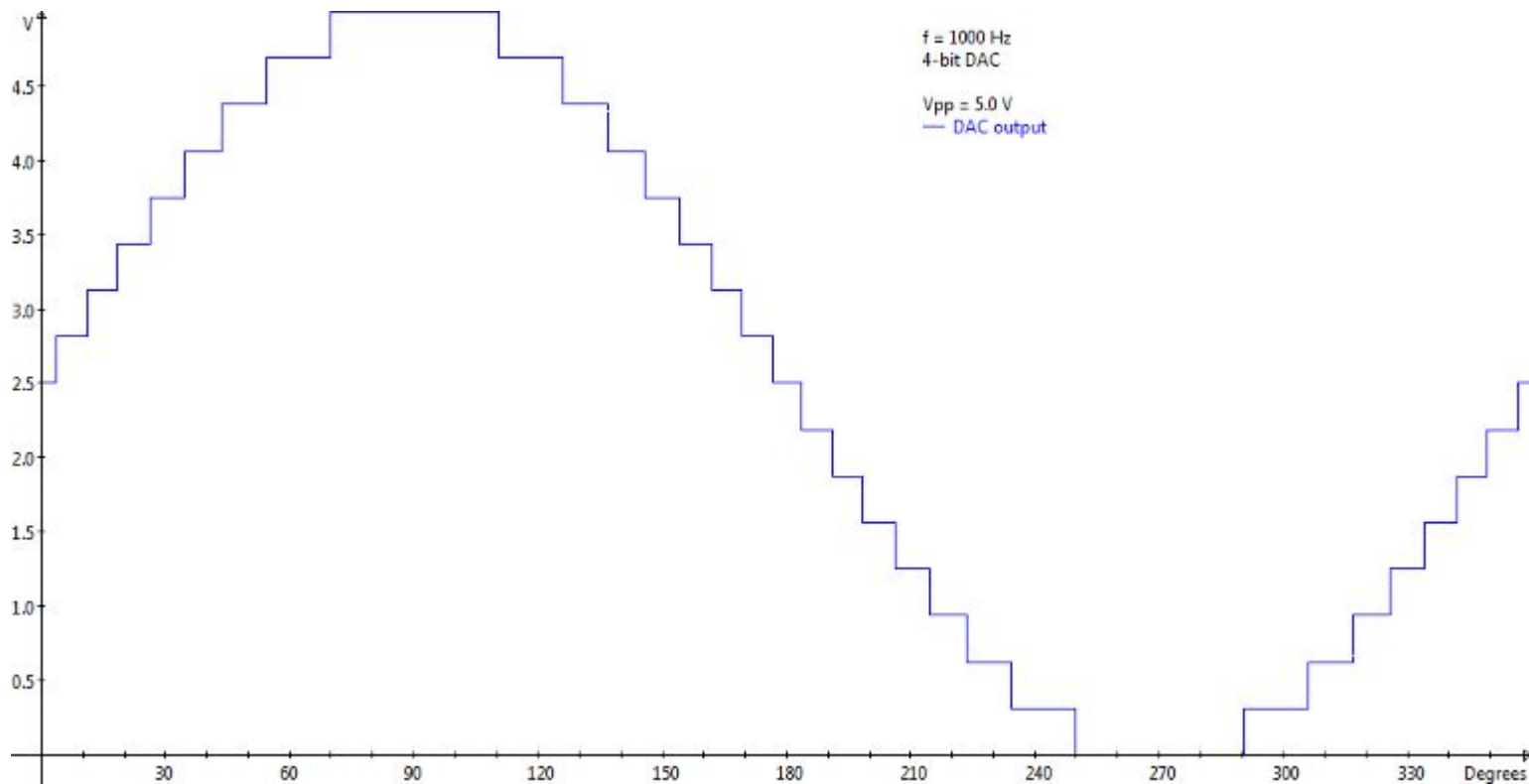


# R2-R ladder





# R2-R Ladder



# R2-R Ladder

## Pros:

- MUCH higher frequency
- Less noises (but still need a filter)
- Precision doesn't depend on frequency

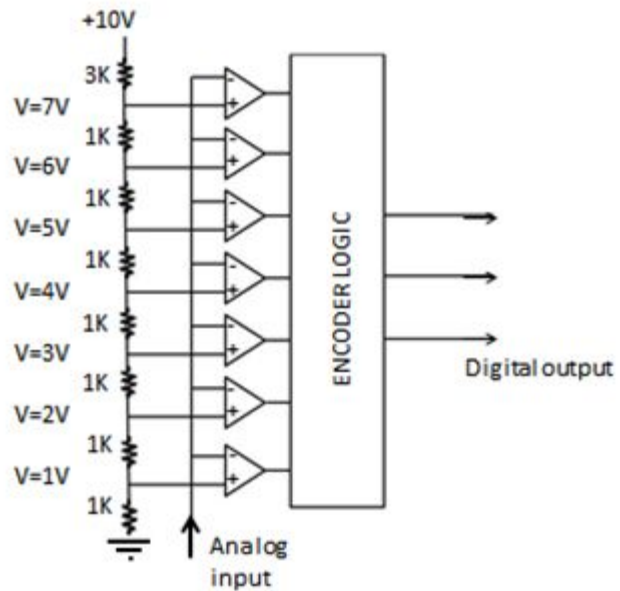
## Cons:

- Without external devices takes  $n$  pins
- Precision depends on resistors quality (it's better to use 1% resistors)
- Signal must be amplified
- Usually,  $n \leq 8$  bit.

# **Analog to Digital Conversion**

Methods are the same!

# Direct Conversion ADC



# Direct Conversion ADC

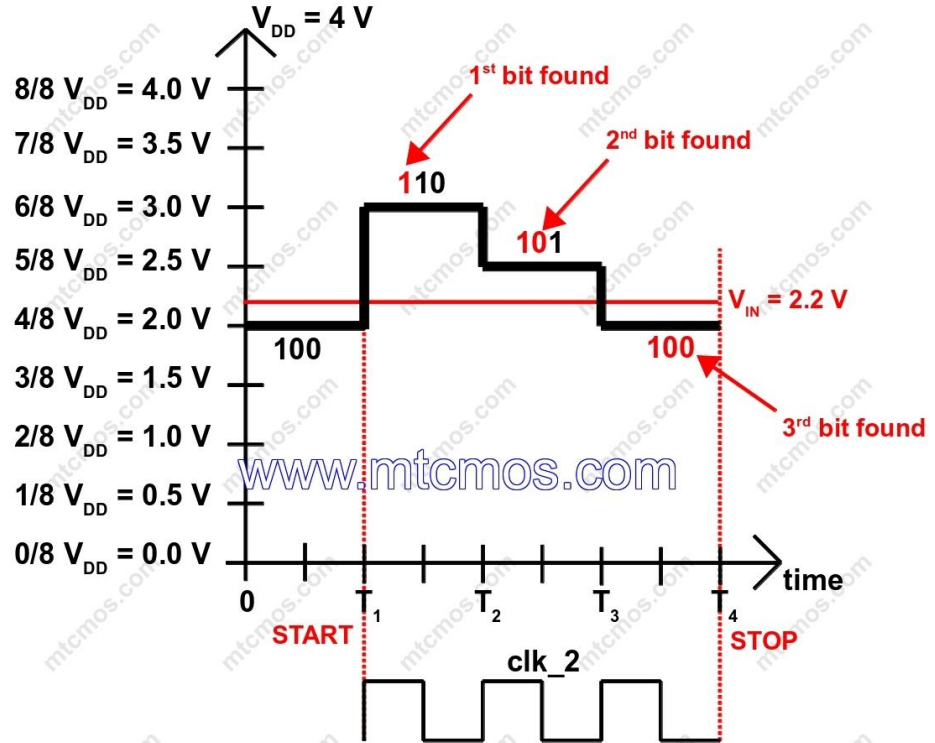
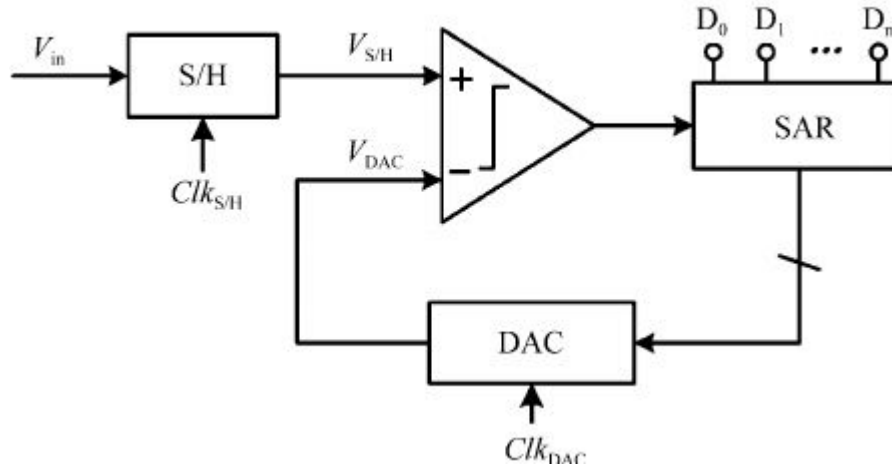
## Pros:

- The highest sampling rate (up to 1GSPS)
- There is no output noise

## Cons:

- Expensive
- 6-8 bit

# SAR ADC



# SAR ADC

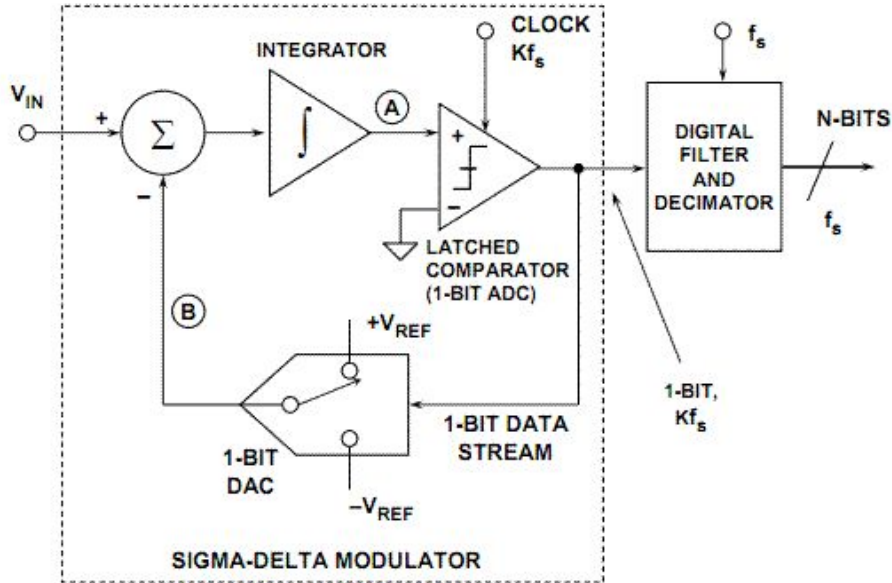
## Pros:

- Good resolution
- Cheap

## Cons:

- Low frequency
- Noise

# Sigma-Delta ADC





# Sigma-Delta ADC

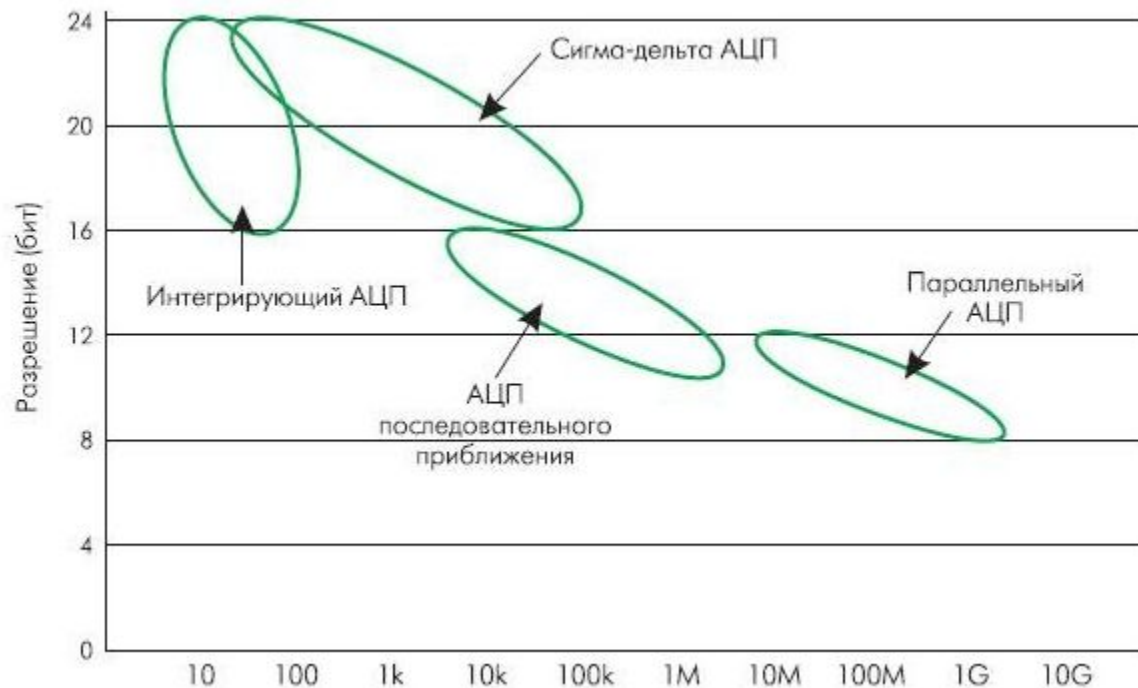
## Pros:

- Good resolution
- Fast
- Low noise

## Cons:

- Expensive

# How to choose?



**QUESTIONS?**