## **CS 440 Meeting Minutes**

Group: 31	Date: 2/26/22	Time: 10:00pm	Duration: 0.5hrs
Present, on time	e: Edward Plesa, Ryan Ja	siak, Beyza Soylu, Abel	Abraham
Present, not on	time: N/A		
Absent: N/A			
Synopsis:			
•	ementations for the secon on of the sections for the s	•	• •
Recent Individu	al Accomplishments:		
	algorithm for midi-parsed in application frame.	notes to be sent down tra	ack. Inserted piano
	through project code and your with notes displayed on	· · · · · · · · · · · · · · · · · · ·	•
Beyza: Finished	I FXML file for piano GUI.		
Edward: Resea	rched a good way to imple	ement a login for our cod	ling project.
Current Individu	ral Activities		
Current marvidu	iai Activitics.		

Ryan: Work with the team to develop the best method of properly aligning Piano GUI to note tracks such that they appear smooth.

Beyza: Write a controller for piano that works with the rest of the GUI.

Edward: Create a ui and backend for a login system in the coding project. Start working on section 2 of the project report.

Abel: Continue with correction of note alignment with piano gui, draft up methods for communication between note timeline and piano gui.

Individual Action Items:

Ryan: Work on CSS styling maybe and discuss various methods of note to piano alignment with team

Beyza: Fix piano FXML controller to work with keyboard input.

Edward: Add scene for user login and a method for storing user data and account information to the main coding project. Continue working towards the second section of the project report.

Abel: Connecting the dots between the communication of various data structures in the program, discuss with the team how to piece everything together.