## Finite State Dialogue Manger

User states user provides User provides preference on preferred some amount of ranked/ amount of time played on User provides at User provides at players in their unranked least one game their listed least one video party gameplay games game genre In: 10+ people In: Minecraft In: 2000 hours In: Adventure In: Casual Get Experi Casual\_or\_ Get\_Favorite Get\_Party\_ Recommend Get\_Genre ence\_Level Games Hardcore Game(s) Size System asks how many System asks user what System asks user what System asks how many System asks if user System outputs friends/family the user genre(s) user prefers their favorite games hours users have on prefers a more casual or game will be playing with or if playing or has interests in. they have played are. their listed games. a ranked competitive recommendations. they prefer solo. experience. Out: What kind of Out: How much Out: What are your Out: Do you prefer games genres do you Out: How many people experience in terms of favorite games of all ranked competitive usually play or have an hours do you have on are you usually gaming time? gameplay or more casual interest in? with? your favorite games? efforts? Sample Dialogue: In: I prefer In: I have Out: Do you prefer Out: Overwatch seems In: I Out: How much In: CSGO is having to grind Out: What kind of Out: How many people Out: What are your played over ranked competitive In: I love playing mostly like it might be experience in terms of out and get good unbeatable in are you usually gaming games genres do you favorite games of all fps games. 500 hours gameplay or more casual play interesting to you! hours do you have on at the game to this regard with? usually play or have an time? in this efforts? with 2-3 your favorite games? earn my rank. interest in? game! friends. Recommend\_Game(s) Casual\_or\_Hardcore Get\_Party\_Size Get\_Experience\_Level Get\_Favorite\_Games Get\_Genre