The Principles of HTC

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The words of Koheleth son of David, king in Jerusalem ~ 200 A.D.

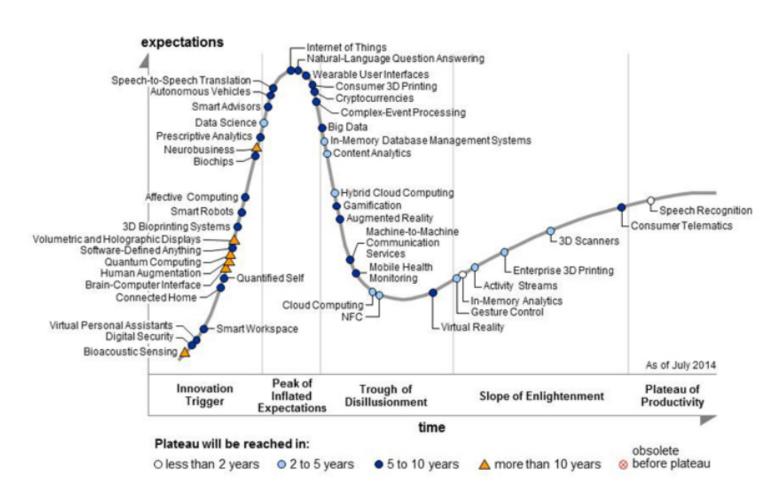
Only that shall happen Which has happened,
Only that occur
Which has occurred;
There is nothing new
Beneath the sun!



Ecclesiastes, קֹהֶלֶת, *Kohelet*, "son of David, and king in Jerusalem" alias Solomon, Wood engraving Gustave Doré (1832–1883)

Ecclesiastes Chapter 1 verse 9

We are driven by Principals (- Hype)



Source: Gartner (August 2014)

Perspectives on Grid Computing (2010)

Uwe Schwiegelshohn Rosa M. Badia Marian Bubak Marco Danelutto Schahram Dustdar Fabrizio Gagliardi Alfred Geiger Ladislav Hluchy Dieter Kranzlmüller Erwin Laure Thierry Priol Alexander Reinefeld Michael Resch Andreas Reuter Otto Rienhoff Thomas Rüter Peter Sloot Domenico Talia Klaus Ullmann Ramin Yahyapour Gabriele von Voigt

We should not waste our time in redefining terms or key technologies: clusters, Grids, Clouds... What is in a name? Ian Foster recently quoted Miron Livny saying: "I was doing Cloud computing way before people called it Grid computing", referring to the ground breaking Condor technology. It is the Grid scientific paradigm that counts!







The paradigm shift of 70's – computing hardware packaged and sold in small units







Claims for "benefits" provided by Distributed Processing Systems

P.H. Enslow, "What is a Distributed Data Processing System?" Computer, January 1978

- High Availability and Reliability
- High System Performance
- Ease of Modular and Incremental Growth
- Automatic Load and Resource Sharing
- Good Response to Temporary Overloads
- Easy Expansion in Capacity and/or Function







Definitional Criteria for a Distributed Processing System

P.H. Enslow and T. G. Saponas "Distributed and Decentralized Control in Fully Distributed Processing Systems" Technical Report, 1981

- Multiplicity of resources
- Component interconnection
- Unity of control
- System transparency
- Component autonomy







Unity of Control

All the component of the system should be unified in their desire to achieve a common goal. This goal will determine the rules according to which each of these elements will be controlled.







Component autonomy

The components of the system, both the logical and physical, should be **autonomous** and are thus afforded the ability to refuse a request of service made by another element. However, in order to achieve the system's goals they have to interact in a **cooperative** manner and thus adhere to a common set of policies. These policies should be carried out by the control schemes of each element.







It is always a tradeoff







In 1983 I wrote a Ph.D. thesis –

"Study of Load Balancing Algorithms for Decentralized Distributed Processing Systems"

http://www.cs.wisc.edu/condor/doc/livny-dissertation.pdf







When each resource has a it's own queue, when should I stay and wait and when should I move to another queue?







" ... Since the early days of mankind the primary motivation for the establishment of communities has been the idea that by being part of an organized group the capabilities of an individual are improved. The great progress in the area of inter-computer communication led to the development of means by which stand-alone processing sub-systems can be integrated into multi-computer 'communities'. ... "

Miron Livny, "Study of Load Balancing Algorithms for Decentralized Distributed Processing Systems.",

Ph.D thesis, July 1983.







In 1985 we extended the scope of the distributed load balancing problem to include "ownership" of resources







Should I share and if I do with whom and when?







Now you have customers who are consumers, providers or both







Learn

What Did We Learn From
Serving
a Quarter of a Million
Batch Jobs on a
Cluster of Privately Owned
Workstations

1992

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Learn

<u>User</u> Prospective

- Maximize the capacity of resources accessible via a single interface
- Minimize overhead of accessing remote capacity
- Preserve local computation environment

Miron Livry 1 11/92 Miron Livry 11 11/92

Submit Locally and run Globally

(Here is the work and here are the

resources I bring to the table)







In 1996 I introduced the distinction between High **Performance** Computing (HPC) and High **Throughput** Computing (HTC) in a seminar at the NASA Goddard Flight Center in and a month later at the European Laboratory for Particle Physics (CERN). In June of 1997 HPCWire published an interview on High Throughput Computing.

HIGH THROUGHPUT COMPUTING: AN INTERVIEW WITH MIRON LIVNY by Alan Beck, editor in chief

HPCwire

This month, NCSA's (National Center for Supercomputing Applications) Advanced Computing Group (ACG) will begin testing Condor, a software system developed at the University of Wisconsin that promises to expand computing capabilities through efficient capture of cycles on idle machines. The software, operating within an HTC (High Throughput Computing) rather than a traditional HPC (High Performance Computing) paradigm, organizes machines

Future Directions for NSF Advanced Computing Infrastructure to Support U.S. Science and Engineering in 2017-2020

DETAILS

117 pages | 6 x 9 | PAPERBACK ISBN 978-0-309-38961-7 | DOI: 10.17226/21886

AUTHORS

Committee on Future Directions for NSF Advanced Computing Infrastructure to Support U.S. Science in 2017-2020; Computer Science and Telecommunications Board; Division on Engineering and Physical Sciences; National Academies of Sciences, Engineering, and Medicine

"Increased advanced computing capability has historically enabled new science, and many fields today rely on high-throughput computing for discovery."

"Many fields increasingly rely on high-throughput computing"

"Recommendation 2.2. NSF should (a) provide one or more systems for applications that require a single, large, tightly coupled parallel computer and (b) broaden the accessibility and utility of these large-scale platforms by allocating **high-throughput** as well as high-performance workflows to them."

High Throughput Computing is a 24-7-365 activity and therefore requires automation

FLOPY \neq (60*60*24*7*52)*FLOPS







Using Directed Acyclic Graphs (DAGs) to support declarative automation of interdependent tasks









Courtesy SXS.

OSG helps LIGO confirm Einstein's theory

Einstein predicted gravitational waves over 100 years ago. Open Science Grid (OSG) resources are helping the NSF-funded Laser Interferometer Gravitational-Wave Observatory (LIGO) prove he was right.

Thus far, LIGO has consumed almost four million hours on OSG — 628,602 hours were on Comet and 430,960 on Stampede resources. OSG's Brian Bockelman of the University of Nebraska-Lincoln and Edgar Fajardo from the SDSC used HTCondor software to help LIGO implement their Pegasus workflow on 16 clusters at universities and national labs across the US.







 "When a workflow might consist of 600,000 jobs, we don't want to rerun them if we make a mistake. So we use DAGMan (Directed Acyclic Graph Manager, a meta-scheduler for HTCondor) and Pegasus workflow manager to optimize changes," added Couvares. "The combination of Pegasus, Condor, and OSG work great together." Keeping track of what has run and how the workflow progresses, Pegasus translates the abstract layer of what needs to be done into actual jobs for Condor, which then puts them out on OSG.

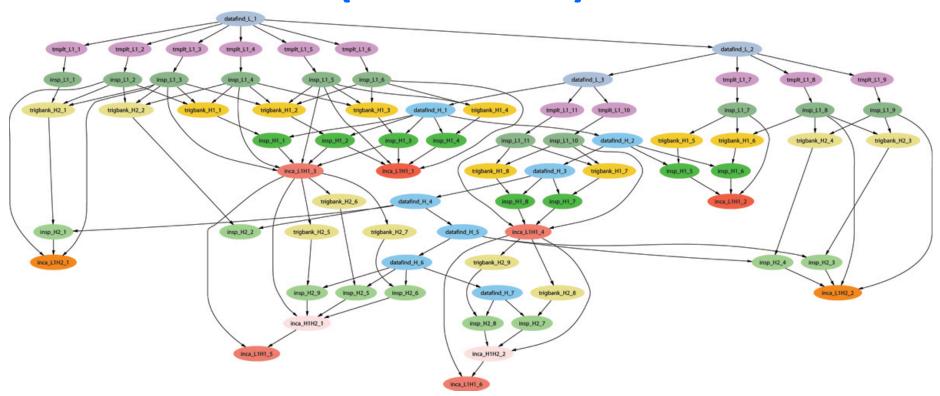








Example of a LIGO Inspiral DAG(Workflow)









Resource Allocation (resource -> job) VS. Work Delegation (job -> resource)







Resource Allocation

A limited assignment of the "ownership" of a resource

- Owner is charged for allocation regardless of actual consumption
- Owner can allocate resource to others
- Owner has the right and means to revoke an allocation
- Allocation is governed by an "agreement" between the client and the owner
- Allocation is a "lease"
- Tree of allocations





Work Delegation

A limited assignment of the responsibility to perform the work

- Delegation involved a definition of these "responsibilities"
- Responsibilities my be further delegated
- Delegation consumes resources
- Delegation is a "lease"
- Tree of delegations





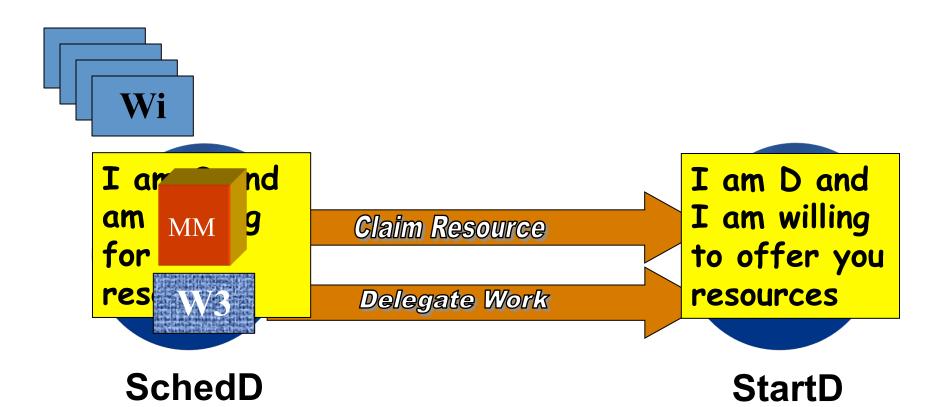
HTCondor uses a two phase matchmaking process to first allocate a collection of resources to a requestor and then to select a task to be delegated for execution within the constraints of these resources

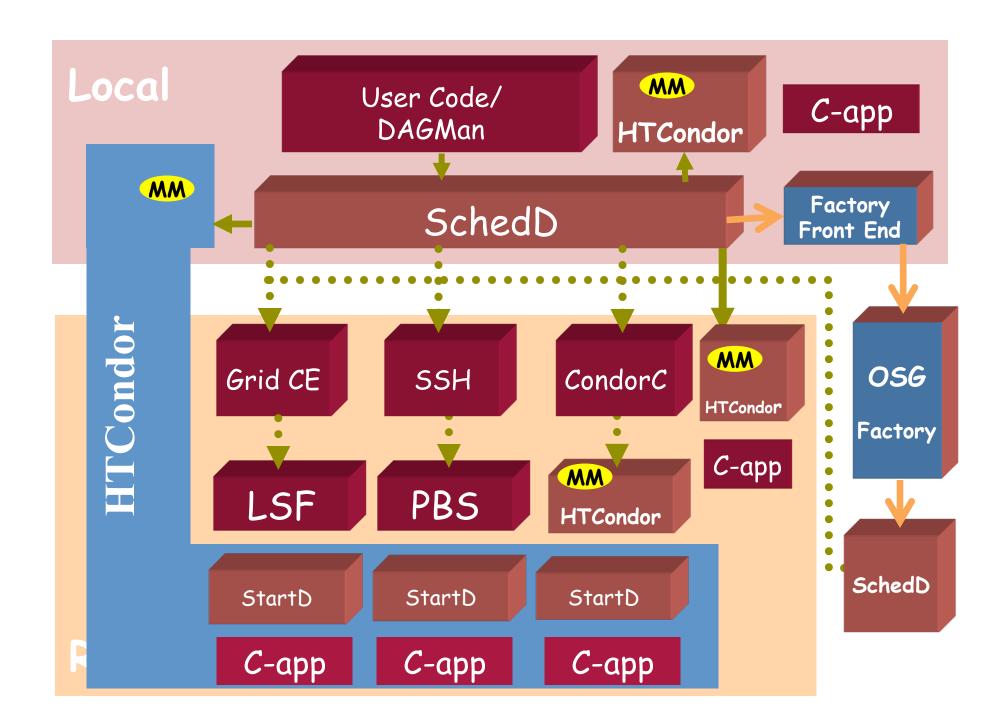






Match!





The OSG Gildeln factory uses a HTCondor SchedD as a resource provisioning agent on behalf of the (local) SchedD. The factory decides when, from where and for how long to keep an acquired resource.







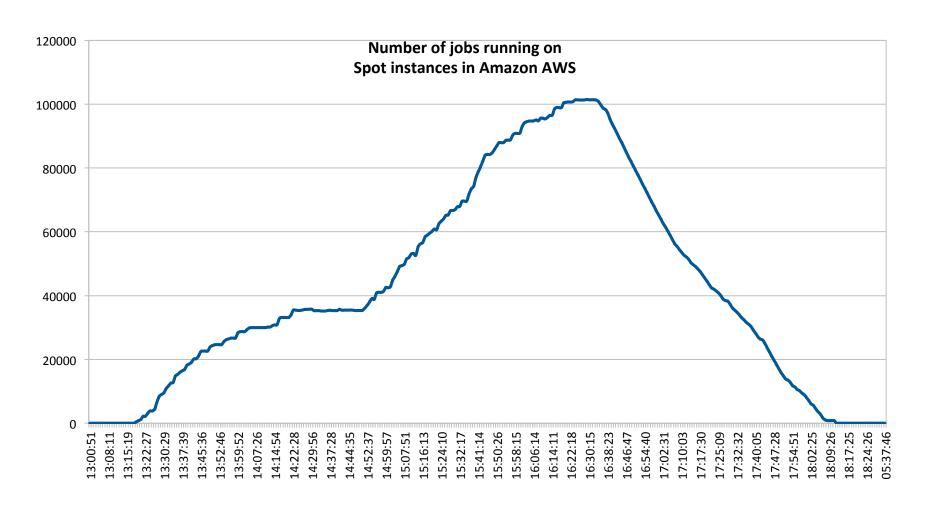
The paradigm shift of 00's – computing capacity sold on demand for short time periods.







Improved Scalability of Amazon EC2 grid jobs

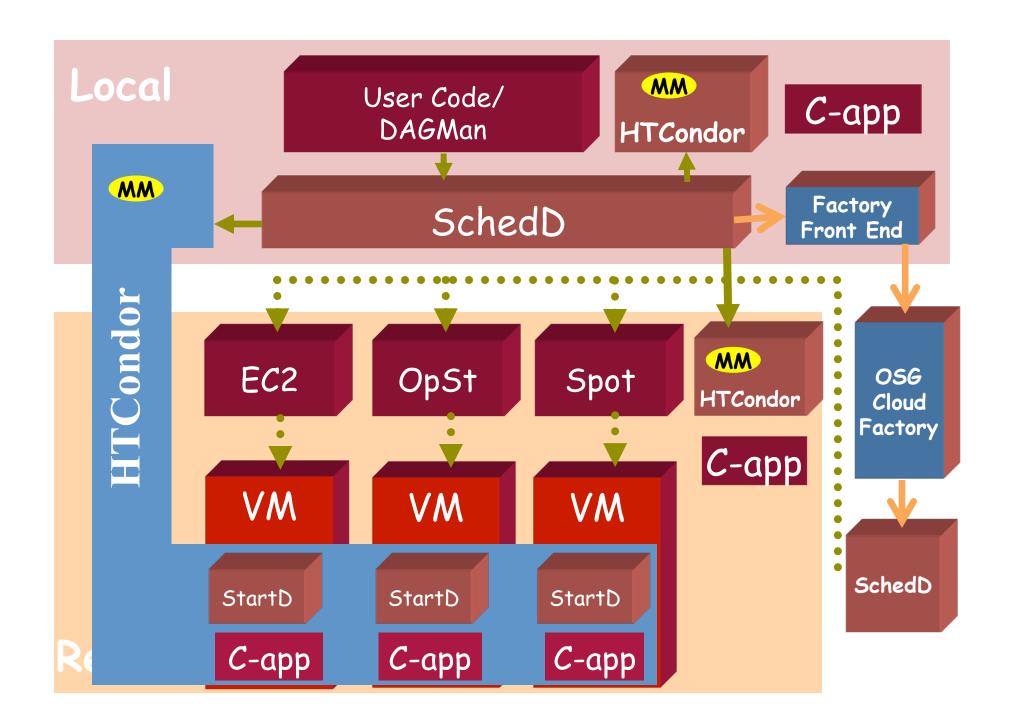


Are EC2 Spot instances a Grid, a Cloud or just a Distributed HTC System where resources come and go at (local) will?









Using HTCondor and the OSG GlideIn Factory, ONE local submit machine may be managing 100K jobs on 10K remote machines









Timeline of projects

