

# More HTCondor

Monday AM, Lecture 2

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# Questions so far?

# Goals for this Session

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- Understand the mechanisms of HTCondor (and HTC in general) a bit more deeply
- Use a few more HTCondor features
- Run more (and more complex) jobs at once

# Why is HTC Difficult?

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- System must track jobs, machines, policy, ...
- System must recover gracefully from failures
- Try to use all available resources, all the time
- Lots of variety in users, machines, networks, ...
- Sharing is hard (e.g. Policy, security)



# MAIN PARTS OF HTCONDOR

# Main Parts of HTCondor

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Function
Track waiting/running jobs
Track available machines
Match jobs and machines
Manage one machine
Manage one job (on submitter)
Manage one job (on machine)

# Main Parts of HTCondor

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Function	HTCondor Name
Track waiting/running jobs	schedd (“sked-dee”)
Track available machines	collector
Match jobs and machines	negotiator
Manage one machine	startd (“start-dee”)
Manage one job (on submitter)	shadow
Manage one job (on machine)	starter

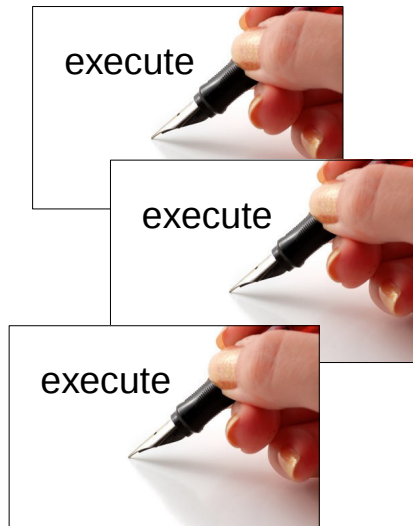
# Main Parts of HTCondor

Function	HTCondor Name	#
Track waiting/running jobs	schedd (“sked-dee”)	1+
Track available machines	collector	1
Match jobs and machines	negotiator	1
Manage one machine	startd (“start-dee”)	per machine
Manage one job (on submitter)	shadow	per job running
Manage one job (on machine)	starter	per job running



# HTCondor Matchmaking

- HTCondor's central manager matches jobs with computers
- Information about each job and computer in a "ClassAd"
- ClassAds have the format:
  - `AttributeName = value`
  - `Value` can be a boolean, number, or string



# Job ClassAd

## Submit file

```
executable = compare_states
arguments = wi.dat us.dat wi.dat.out

should_transfer_files = YES
transfer_input_files = us.dat, wi.dat
when_to_transfer_output = ON_EXIT

log = job.log
output = job.out
error = job.err

request_cpus = 1
request_disk = 20MB
request_memory = 20MB

queue 1
```

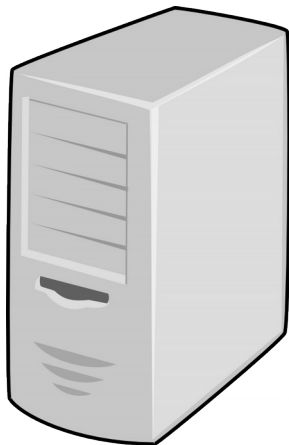
+

Default HTCondor  
configuration

=

```
RequestCpus = 1
Err = "job.err"
WhenToTransferOutput = "ON_EXIT"
TargetType = "Machine"
Cmd =
"/home/alice/tests/htcondor_week/compare_states"
JobUniverse = 5
Iwd = "/home/alice/tests/htcondor_week"
NumJobStarts = 0
WantRemoteIO = true
OnExitRemove = true
TransferInput = "us.dat,wi.dat"
MyType = "Job"
Out = "job.out"
UserLog = "/home/alice/tests/htcondor_week/job.log"
RequestMemory = 20
...
```

# Machine ClassAd



=

```
HasFileTransfer = true
DynamicSlot = true
TotalSlotDisk = 4300218.0
TargetType = "Job"
TotalSlotMemory = 2048
Mips = 17902
Memory = 2048
UtsnameSysname = "Linux"
MAX_PREEMPT = ( 3600 * ( 72 - 68 *
( WantGlidein =?= true ) ) )
Requirements = ( START ) &&
( IsValidCheckpointPlatform ) &&
( WithinResourceLimits )
OpSysMajorVer = 6
TotalMemory = 9889
HasGluster = true
OpSysName = "SL"
HasDocke = true
```

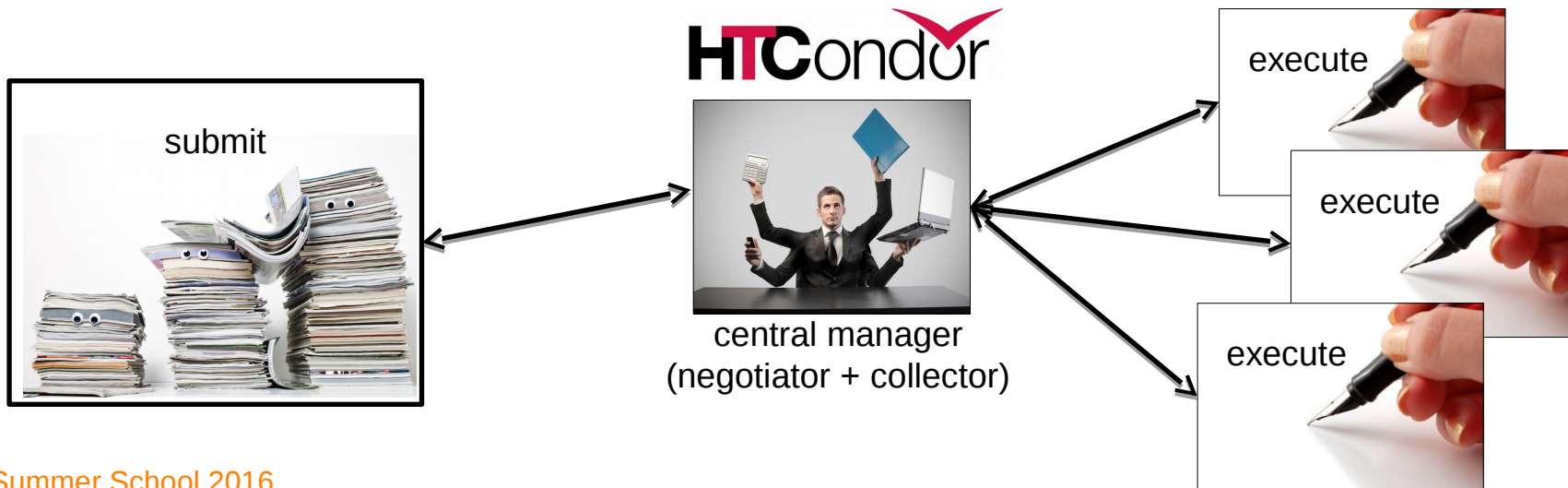
...

+

Default HTCondor  
configuration

# HTCondor Matchmaking

- On a regular basis, the central manager reviews job and Machine ClassAds and matches jobs to computers





# JOB SUBMISSION, REVISITED

# Waiting for matchmaking

- Back to our compare\_states example:
  - `condor_submit job.submit` # job is submitted to the queue!
  - `condor_q` # let's check the status!

```
-- Schedd: learn.chtc.wisc.edu : <...> : ...  
ID      OWNER      SUBMITTED  RUN_TIME ST PRI  SIZE  CMD  
8.0     cat          11/12 09:30 0+00:00:00 I  0    0.0  compare_states  
  
1 jobs; 0 completed, 0 removed, 1 idle, 0 running, 0 held, 0 suspended
```

- Matchmaking does not happen instantaneously! We need to wait for the periodic matchmaking cycle (on the order of 5 minutes)

# Job Idle

```
-- Schedd: learn.chtc.wisc.edu : <...> : ...  
ID      OWNER      SUBMITTED  RUN_TIME ST PRI SIZE CMD  
8.0     cat         11/12 09:30 0+00:00:00 I 0 0.0 compare_states  
  
1 jobs; 0 completed, 0 removed, 1 idle, 0 running, 0 held, 0 suspended
```

## Submit Node

```
(submit_dir) /  
  job.submit  
  compare_states  
  wi.dat  
  us.dat  
  job.log  
  job.out  
  job.err
```

# Match made! Job Starts

```
-- Schedd: learn.chtc.wisc.edu : <...> : ...  
ID      OWNER      SUBMITTED  RUN_TIME ST PRI SIZE CMD  
8.0     cat         11/12 09:30 0+00:00:00 < 0 0.0 compare_states  
  
1 jobs; 0 completed, 0 removed, 1 idle, 0 running, 0 held, 0 suspended
```

## Submit Node

```
(submit_dir) /  
  job.submit  
  compare_states  
  wi.dat  
  us.dat  
job.log  
job.out  
job.err
```

## Transfer:

```
compare_states  
  wi.dat  
  us.dat
```

## Execute Node

```
(execute_dir) /
```



# Job Running

```
-- Schedd: learn.chtc.wisc.edu : <...> : ...  
ID      OWNER      SUBMITTED  RUN_TIME ST PRI SIZE CMD  
8.0     cat         11/12 09:30 0+00:00:00 R 0 0.0 compare_states  
  
1 jobs; 0 completed, 0 removed, 0 idle, 1 running, 0 held, 0 suspended
```

## Submit Node

```
(submit_dir) /  
  job.submit  
  compare_states  
  wi.dat  
  us.dat  
  job.log  
  job.out  
  job.err
```

## Execute Node

```
(execute_dir) /  
  compare_states  
  wi.dat  
  us.dat  
  stderr  
  stdout  
  wi.dat.out
```



# Job Completes

```
-- Schedd: learn.chtc.wisc.edu : <...> : ...  
ID      OWNER      SUBMITTED  RUN_TIME ST PRI SIZE CMD  
  8.0    cat      11/12 09:30 0+00:00:00 > 0  0.0 compare_states  
  
1 jobs; 0 completed, 0 removed, 0 idle, 1 running, 0 held, 0 suspended
```

## Submit Node

```
(submit_dir) /  
  job.submit  
  compare_states  
  wi.dat  
  us.dat  
  job.log  
  job.out  
  job.err
```

## Execute Node

```
(execute_dir) /  
compare_states  
  wi.dat  
  us.dat  
  stderr  
  stdout  
  wi.dat.out
```

stderr  
stdout  
wi.dat.out

# Job Completes

```
-- Schedd: learn.chtc.wisc.edu : <...> : ...
```

ID	OWNER	SUBMITTED	RUN_TIME	ST	PRI	SIZE	CMD
----	-------	-----------	----------	----	-----	------	-----

0 jobs; 0 completed, 0 removed, 0 idle, 0 running, 0 held, 0 suspended

## Submit Node

```
(submit_dir) /  
  job.submit  
  compare_states  
  wi.dat  
  us.dat  
  job.log  
  job.out  
  job.err  
  wi.dat.out
```

# HTCondor Priorities

---

- Job priority
  - Set per job by the user (owner)
  - Relative to that user's other jobs
  - Set in submit file or changed later with `condor_prio`
  - Higher number means run sooner
- User priority
  - Computed based on past usage
  - Determines user's "fair share" percentage of slots
  - Lower number means run sooner (0.5 is minimum)
- Preemption
  - Low priority jobs stopped for high priority ones (stopped jobs go back into the regular queue)
  - Governed by fair-share algorithm and pool policy
  - Not enabled on all pools



# SUBMIT FILES

# File Access in HTCondor

- Option 1: Shared filesystem
  - Easy to use (jobs just access files)
  - But, must exist and be ready to handle load

```
should_transfer_files = NO
```

- Option 2: HTCondor transfers files for you
  - Must name all input files (except executable)
  - May name output files; defaults to all new/changed

```
should_transfer_files = YES  
when_to_transfer_output = ON_EXIT  
transfer_input_files = a.txt, b.tgz
```

# Resource requests

```
request_cpus = ClassAdExpression  
request_disk = ClassAdExpression  
request_memory = ClassAdExpression
```

- Be a good user! Ask for minimum resources of execute machine
- **Check job log for actual usage!!!**
- May be dynamically allocated (very advanced!)

<code>request_disk = 2000000</code>	<b># in KB by default</b>
<code>request_disk = 2GB</code>	<b># KB, MB, GB, TB</b>
<code>request_memory = 2000</code>	<b># in MB by default</b>
<code>request_memory = 2GB</code>	<b># KB, MB, GB, TB</b>

# Resource requests -- Log File

```

000 (128.000.000) 05/09 11:09:08 Job submitted from host: <128.104.101.92&sock=6423_b881_3>
...
001 (128.000.000) 05/09 11:10:46 Job executing on host:
<128.104.101.128:9618&sock=5053_3126_3>
...
006 (128.000.000) 05/09 11:10:54 Image size of job updated: 220
    1 - MemoryUsage of job (MB)
    220 - ResidentSetSize of job (KB)
...
005 (128.000.000) 05/09 11:12:48 Job terminated.
    (1) Normal termination (return value 0)
        Usr 0 00:00:00, Sys 0 00:00:00 - Run Remote Usage
        Usr 0 00:00:00, Sys 0 00:00:00 - Run Local Usage
        Usr 0 00:00:00, Sys 0 00:00:00 - Total Remote Usage
        Usr 0 00:00:00, Sys 0 00:00:00 - Total Local Usage
    0 - Run Bytes Sent By Job
    33 - Run Bytes Received By Job
    0 - Total Bytes Sent By Job
    33 - Total Bytes Received By Job
Partitionable Resources :   Usage  Request  Allocated
    Cpus                  :           1           1
    Disk (KB)             :   612015    20480   17203728
    Memory (MB)           :    312      3000     3000
  
```



# Resource requests -- Log File

- This user needs to update their resource requests!
  - Using more diskspace than they request, which can cause their jobs to go on hold
    - More on this tomorrow!
  - Requesting more memory than they use
    - Their jobs can take longer to match (there may be old 1GB RAM machines sitting around ready for them!)
    - Other users might *actually need* all that memory and are waiting in line.

```
OS Total Bytes Received by User
Partitionable Resources : Usage Request Allocated
Cpus                    :      1          1
Disk (KB)               : 612015    20480 17203728
Memory (MB)             :    312    3000    3000
```

# Email notifications

```
notification = Always | Complete | Error | Never
```

- When to send email:
  - Always: job checkpoints or completes
  - Complete: job completes (default)
  - Error: job completes with error
  - Never: do not send email

```
notify_user = email
```

- Where to send email
  - Defaults to user@submit-machine

# Requirements and Rank

**requirements** = *ClassAdExpression*

- Expression must evaluate to true to match slot
- HTCondor adds defaults!
- See HTCondor Manual (esp. 2.5.2 and 4.1) for more

**rank** = *ClassAdExpression*

- Ranks matching slots in order by preference
- Must evaluate to a floatingpoint number, higher is better
  - False becomes 0.0, True becomes 1.0
  - Undefined or error values become 0.0
- Writing rank expressions is an art

# Arbitrary Attributes

+*AttributeName* = *value*

- Adds arbitrary attribute(s) to a job's ClassAd
- Useful in (at least) 2 cases:
  - Affect matchmaking with special attributes
  - Report on jobs with specific attribute value
- Experiment with reporting during exercises!



# SUBMITTING MULTIPLE JOBS

# Many Jobs, One Submit File

---

- HTCondor offers many ways to submit multiple jobs from one submit file, allowing you to:
  - Analyze multiple data files
  - Test many parameter or input combinations
  - Modify arguments
- ...without having to
  - Start each job individually
  - Create submit files for each job

# Multiple numbered input files

```
job.submit
```

```
executable = analyze.exe  
arguments = file.in file.out  
transfer_input_files = file.in
```

```
log = job.log  
output = job.out  
error = job.err
```

```
queue
```

```
(submit_dir) /
```

```
analyze.exe  
file0.in  
file1.in  
file2.in
```

```
job.submit
```

- Goal: create 3 jobs that each analyze a different input file.

# Multiple numbered input files

```
job.submit
```

```
executable = analyze.exe  
arguments = file.in file.out  
transfer_input_files = file.in
```

```
log = job.log  
output = job.out  
error = job.err
```

```
queue 3
```

```
(submit_dir) /
```

```
analyze.exe  
file0.in  
file1.in  
file2.in
```

```
job.submit
```

- Generates 3 jobs, but doesn't change inputs and overwrites outputs
- So how can we specify different values to each job?



# Manual Approach (Not recommended!)

```
job.submit
```

```
executable = analyze.exe
log = job.log

arguments = file0.in file0.out
transfer_input_files = file0.in
output = job0.out
error = job0.err
queue 1

arguments = file1.in file1.out
transfer_input_files = file1.in
output = job1.out
error = job1.err
queue 1

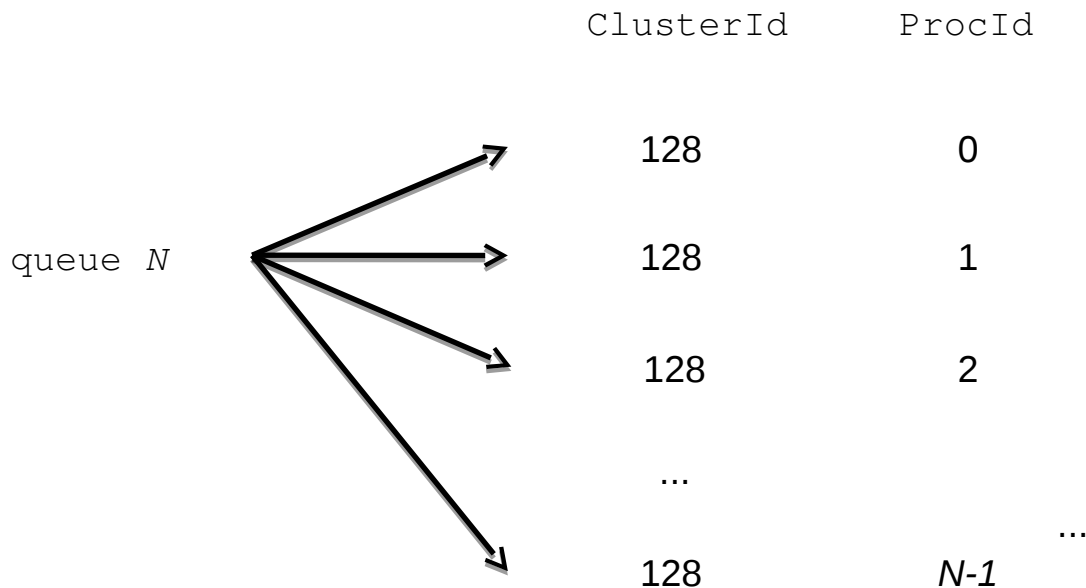
...
```

```
(submit_dir) /
```

```
analyze.exe
file0.in
file1.in
file2.in

job.submit
```

# Automatic Variables



- Each job's `ClusterId` and `ProcId` numbers are saved as job attributes
- They can be accessed inside the submit file using:
  - `$(Cluster) *`
  - `$(Proc) *`

# Multiple numbered input files

```
job.submit
```

```
executable = analyze.exe  
arguments = file$(Process).in file$(Process).out  
transfer_input_files = file$(Process).in
```

```
log = job_$(Cluster).log  
output = job_$(Process).out  
error = job_$(Process).err
```

```
queue 3
```

```
(submit_dir) /
```

```
analyze.exe  
file0.in  
file1.in  
file2.in
```

```
job.submit
```

- $\$(Cluster)$  and  $\$(Process)$  allow us to provide unique values to jobs!

# Separating Jobs with `initialdir`

- `Initialdir` changes the submission directory for each job, allowing each job to “live” in separate directories
- Uses the same name for all input/output files
- Useful for jobs with lots of output files



# Separating jobs with initialdir

(submit\_dir) /

	job0/	job1/	job2/
job.submit			
analyze.exe	file.in	file.in	file.in
	job.log	job.log	job.log
	job.err	job.err	job.err
	file.out	file.out	file.out

```
job.submit
executable = analyze.exe
initialdir = job$(ProcId)
arguments = file.in file.out
transfer_input_files = file.in

log = job.log
error = job.err

queue 3
```

Executable should be in the directory with the submit file, \*not\* in the individual job directories

# Many jobs per submit file

- Back to our compare\_states example...
- What if we had data for each state? We could do 50 submit files (or 50 `queue 1 statements`) ...

```
executable = compare_states
arguments = wi.dat us.dat wi.dat.out
...
```

```
executable = compare_states
arguments = mo.dat us.dat mo.dat.out
...
```

```
executable = compare_states
arguments = wv.dat us.dat wv.dat.out
...
```

```
executable = compare_states
arguments = ca.dat us.dat ca.dat.out
...
```

```
executable = compare_states
arguments = md.dat us.dat md.dat.out
...
```

```
executable = compare_states
arguments = fl.dat us.dat fl.dat.out
...
```

# Many jobs per submit file

- Back to our compare\_states example...
- What if we had data for each state? We could do 50 submit files (or 50 queue 1 statements) ...

```
executable = compare_states
arguments = wa.dat us.dat wa.dat.out
...
```

```
executable = compare_states
arguments = co.dat us.dat co.dat.out
...
```

```
executable = compare_states
arguments = mi.dat us.dat mi.dat.out
...
```

```
executable = compare_states
arguments = nv.dat us.dat nv.dat.out
...
```

```
executable = compare_states
arguments = sd.dat us.dat sd.dat.out
...
```

```
executable = compare_states
arguments = mn.dat us.dat mn.dat.out
...
```

# Many jobs per submit file

- Back to our compare\_states example...
- What if we had data for each state? We could do 50 submit files (or 50 queue 1 statements) ...

```
executable = compare_states
arguments = vt.dat us.dat vt.dat.out
arguments = wa.dat us.dat wa.dat.out
...
```

```
executable = compare_states
arguments = al.dat us.dat al.dat.out
arguments = co.dat us.dat co.dat.out
...
```

```
executable = compare_states
arguments = tx.dat us.dat tx.dat.out
arguments = mi.dat us.dat mi.dat.out
...
```

```
executable = compare_states
arguments = ut.dat us.dat ut.dat.out
arguments = nv.dat us.dat nv.dat.out
...
```

```
executable = compare_states
arguments = ak.dat us.dat ak.dat.out
arguments = sd.dat us.dat sd.dat.out
...
```

```
executable = compare_states
arguments = tn.dat us.dat tn.dat.out
arguments = mn.dat us.dat mn.dat.out
...
```



# Many jobs per submit file

---

- Back to our `compare_states` example...
- What if we had data for each state? We could do 50 submit files (or 50 `queue 1 statements`) ...
- Or we could organize our data to fit the `$(Process)` or `initialdir` approaches...
- Or we could use HTCondor's `queue` language to submit jobs smartly!

# Submitting Multiple Jobs

- Replace job-level files...

```
executable = compare_states
arguments = wi.dat us.dat wi.dat.out
...
transfer_input_files = us.dat, wi.dat
```

- ...with a variable:

```
executable = compare_states
arguments = $(state).dat us.dat $(state).dat.out
...
transfer_input_files = us.dat, $(state).dat

queue ???
```

- ...But how do we define these variables in our queue statement?

# Submitting Multiple Jobs – Queue Statements

multiple “queue”  
statements

```
state = wi.dat  
queue 1  
state = ca.dat  
queue 1  
state = mo.dat  
queue 1
```

matching ...  
pattern

```
queue state matching *.dat
```

in ... list

```
queue state in (wi.dat ca.dat co.dat)
```

from ... file

```
queue state from state_list.txt
```

```
wi.dat  
ca.dat  
mo.dat
```

state\_list.txt

# Submitting Multiple Jobs – Queue Statements

multiple queue statements	Not recommended. Can be useful when submitting job batches where a single (non-file/argument) characteristic is changing
matching .. pattern	Natural nested looping, minimal programming, use optional “files” and “dirs” keywords to only match files or directories Requires good naming conventions
in .. list	Supports multiple variables, all information contained in a single file, reproducible Harder to automate submit file creation
from .. file	Supports multiple variables, highly modular (easy to use one submit file for many job batches), reproducible Additional file needed

# Using Multiple Variables

- Both the “`from`” and “`in`” syntax support multiple variables from a list.

`job.submit`

```
executable = compare_states  
arguments = -y $(option) -i $(file)
```

```
should_transfer_files = YES  
when_to_transfer_output = ON_EXIT  
transfer_input_files = $(file)
```

```
queue file,option from job_list.txt
```

`job_list.txt`

```
wi.dat, 2010  
wi.dat, 2015  
ca.dat, 2010  
ca.dat, 2015  
mo.dat, 2010  
mo.dat, 2015
```

# Submitting Multiple Jobs -- Advanced

---

- Variables
  - \$(Step), \$(Item), \$(Row), \$(ItemIndex) provide additional handles when queuing multiple jobs
- Function Macros
  - E.g. \$Fn(state) becomes “wi” when state is “wi.dat”
- Python-style slicing
  - `queue state matching [:1] *.dat`
    - Only submits one job – great for testing!
- Lots of additional (and powerful!) features
  - Experiment if you finish exercises early!
  - See documentation in [Section 2.5](#)



**YOUR TURN!**

# Exercises!

---

- Ask questions!
- Lots of instructors around
- Coming up:
  - Now-12:15 Hands-on Exercises
  - 12:15 – 1:15 Lunch
  - 1:15 – 5:30 Afternoon sessions





# BACKUP SLIDES



# HTCONDOR COMMANDS

# List jobs: `condor_q`

---

- Select jobs: by user (defaults to you), cluster, job ID
- Format output as you like
- View full ClassAd(s), typically 80-90 attributes
  - Most useful when limited to a single job ID)
- Ask HTCondor why a job is not running
  - May not explain everything, but can help
  - Remember: Negotiation happens periodically
- Explore `condor_q` options in coming exercises

# List slots: `condor_status`

---

- Select slots: available, host, specific slot
- Select slots by ClassAd expression
  - E.g. slots with SL6 and  $\geq 10$  GB memory
- Format output as you like
- View full ClassAd(s), typically 120-250 attributes
  - Most useful when limited to a single slot
- Explore `condor_status` options in exercises

# HTCondor Universes

- Different combinations of configurations and features are bundled as ***universes***

vanilla

A “normal” job; default, fine for today

standard

Supports checkpointing and remote I/O

java

Special support for Java programs

parallel

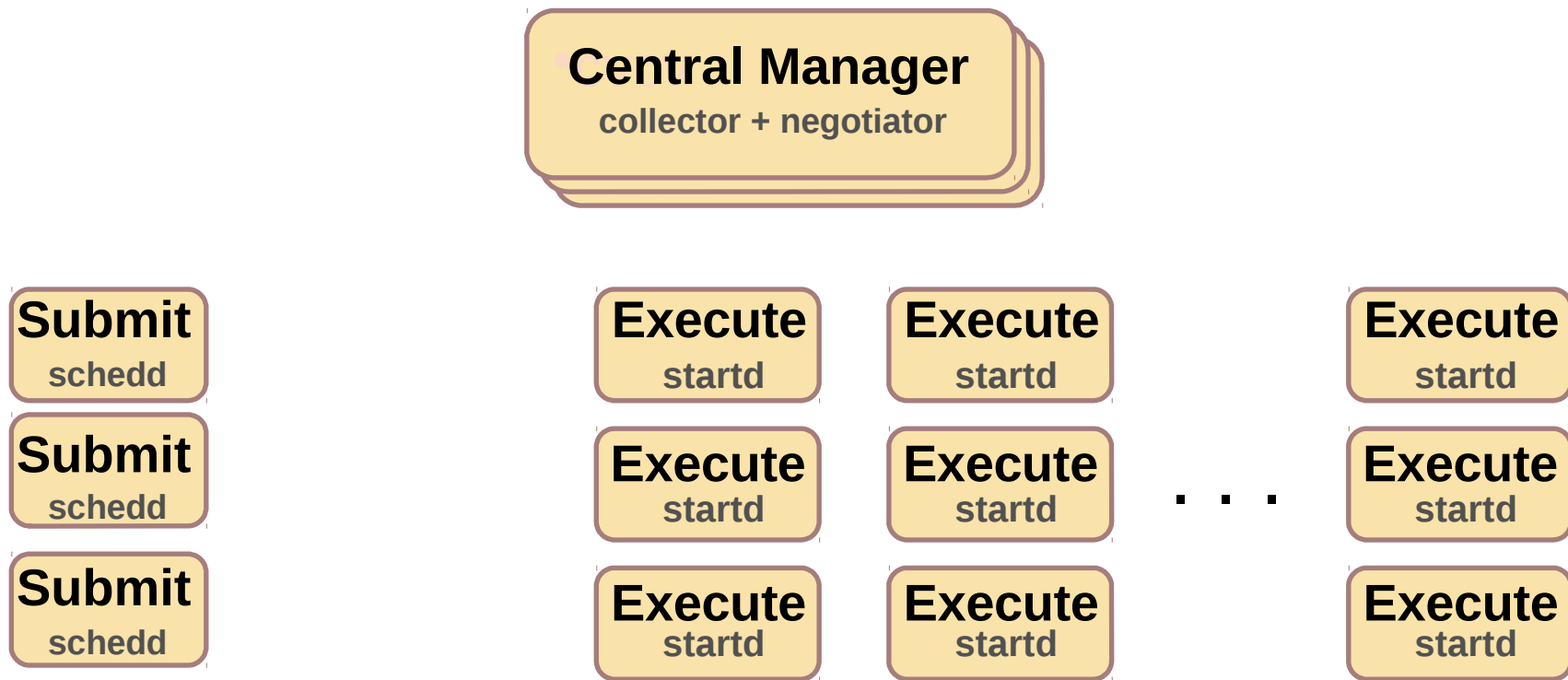
Supports parallel jobs (such as MPI)

grid

Submits to remote system (more tomorrow)

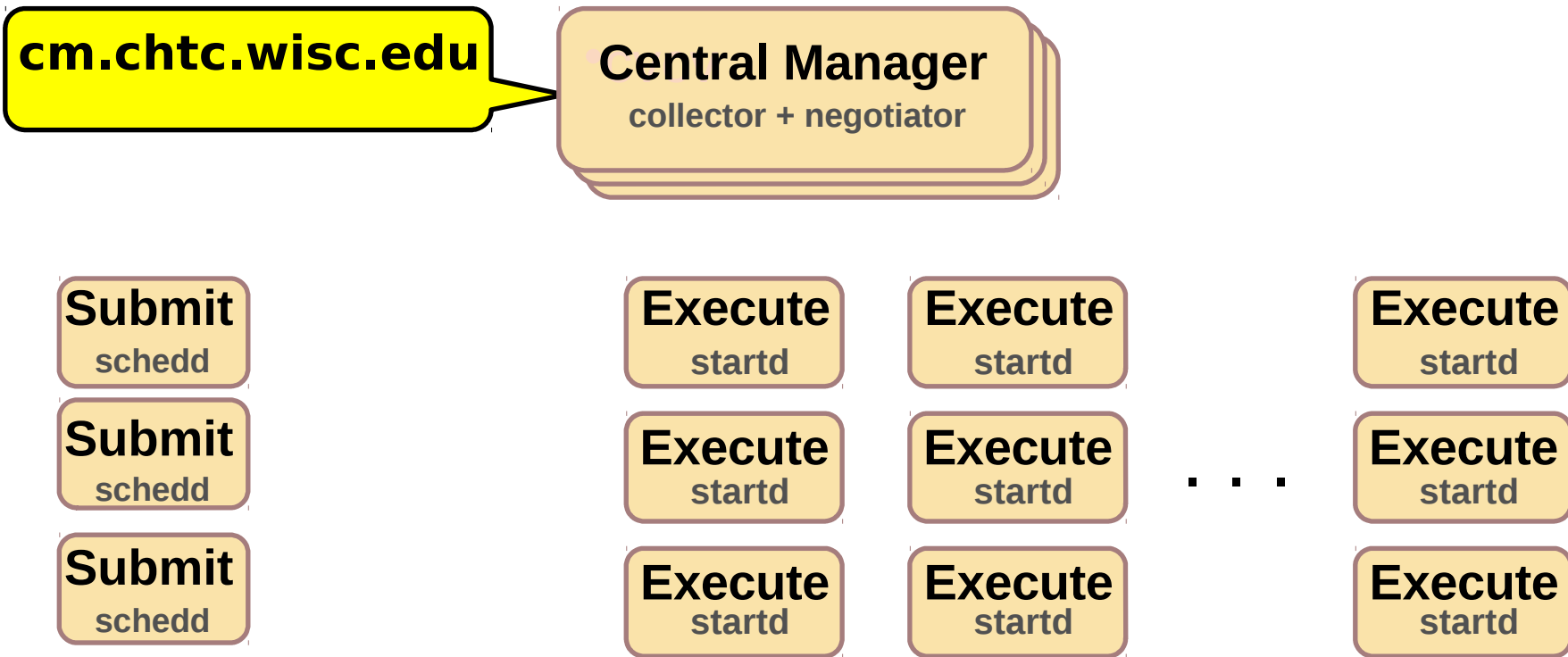
...and many others

# Typical Architecture



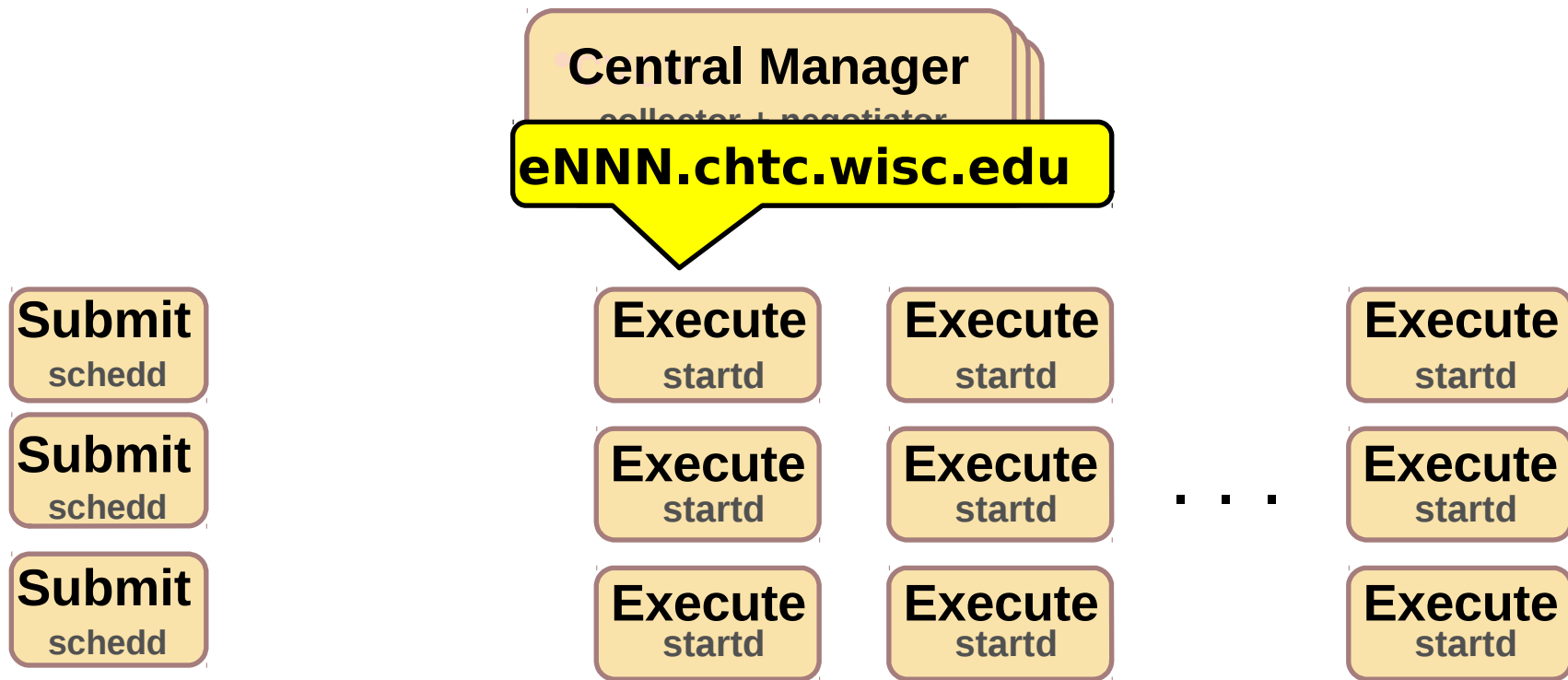


# Typical Architecture

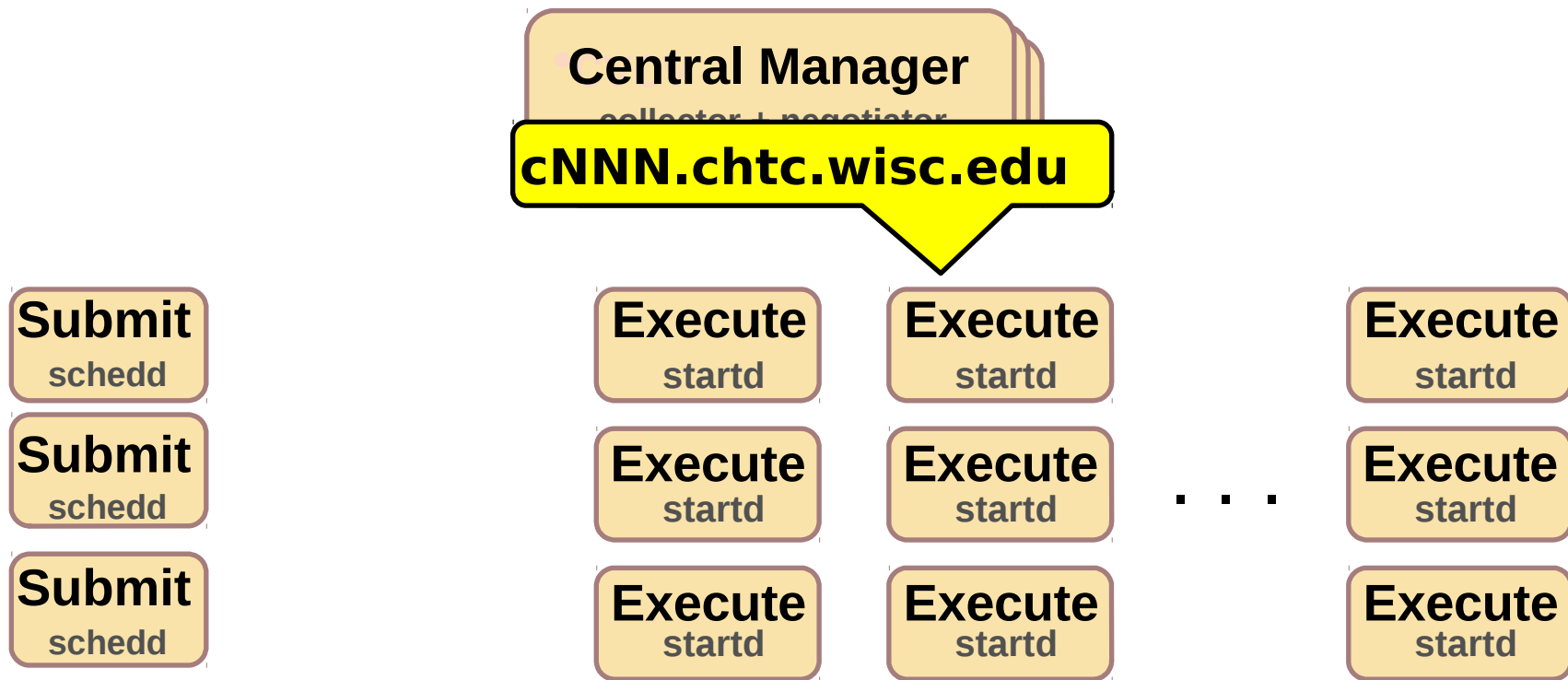




# Typical Architecture



# Typical Architecture



# The Life of an HTCondor Job

## *Central Manager*

negotiator

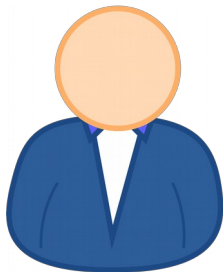
collector

schedd

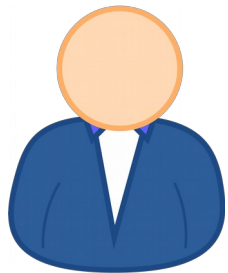
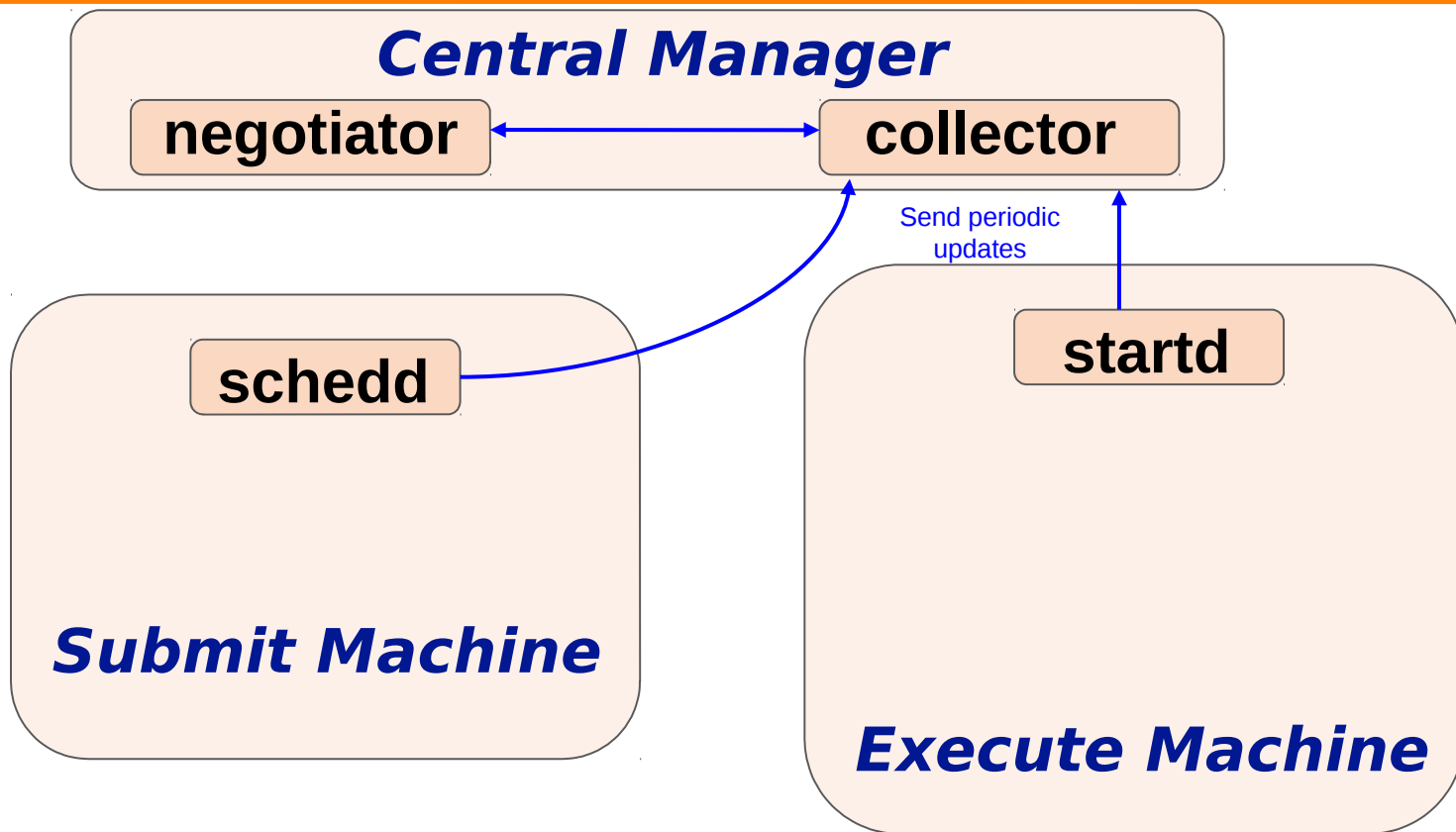
*Submit Machine*

startd

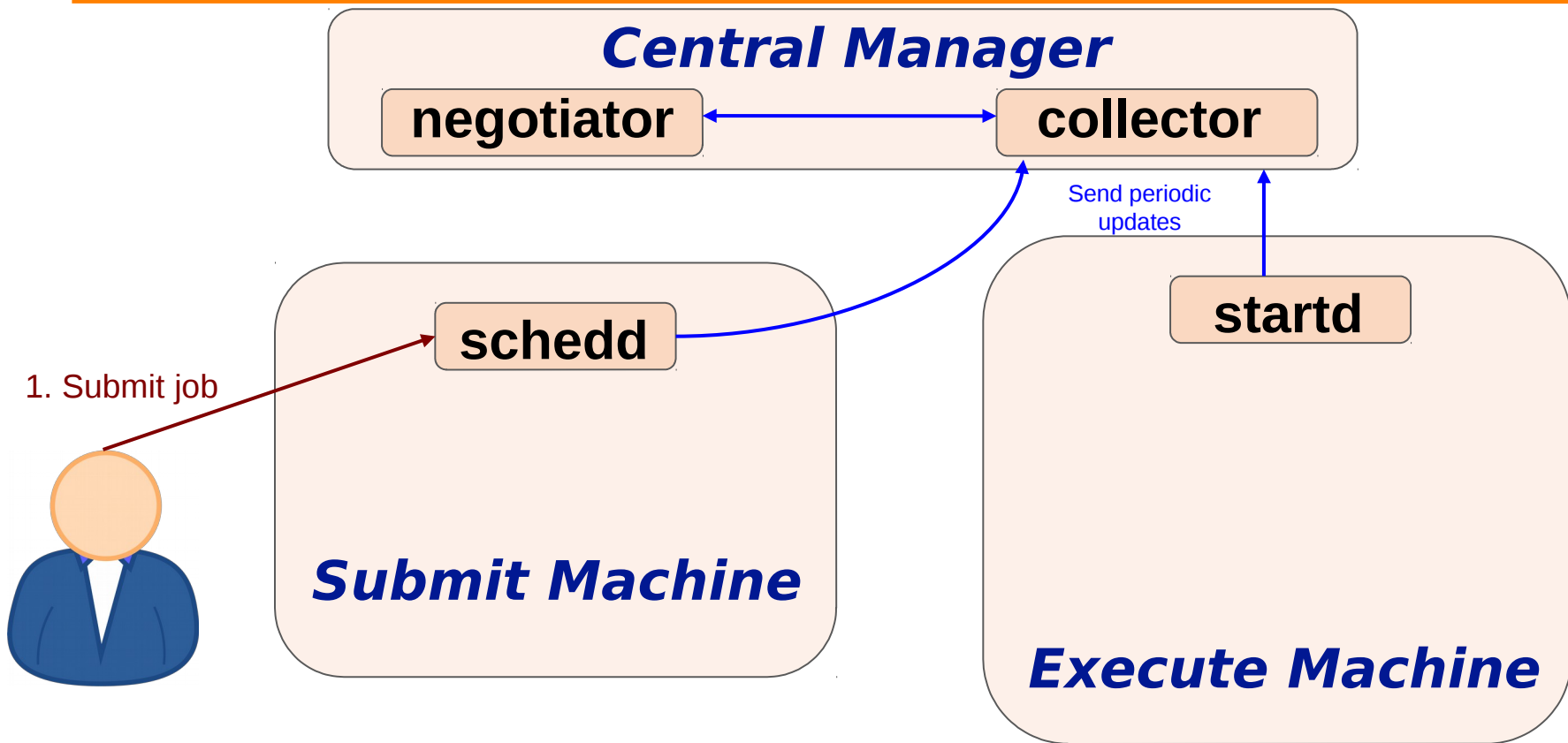
*Execute Machine*



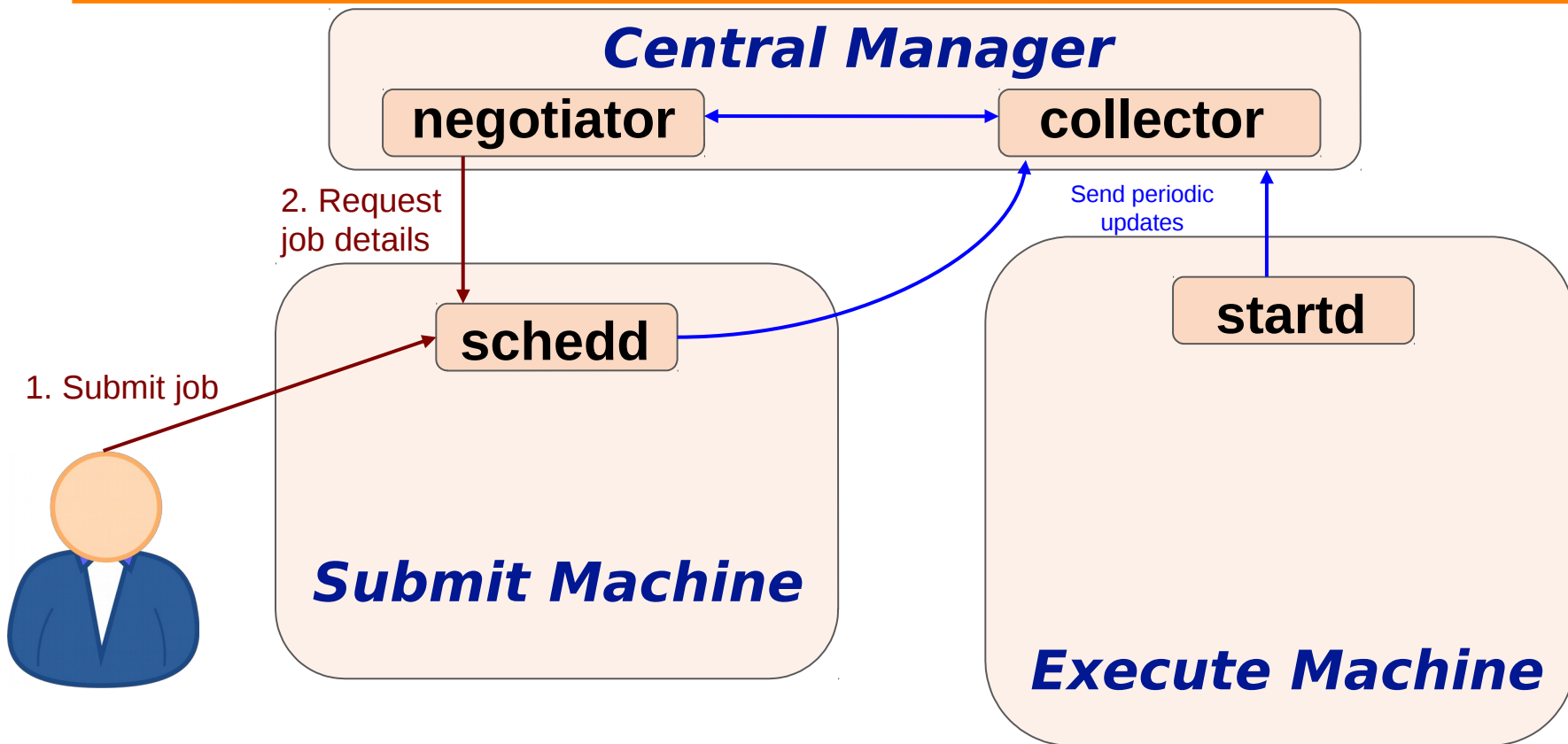
# The Life of an HTCondor Job



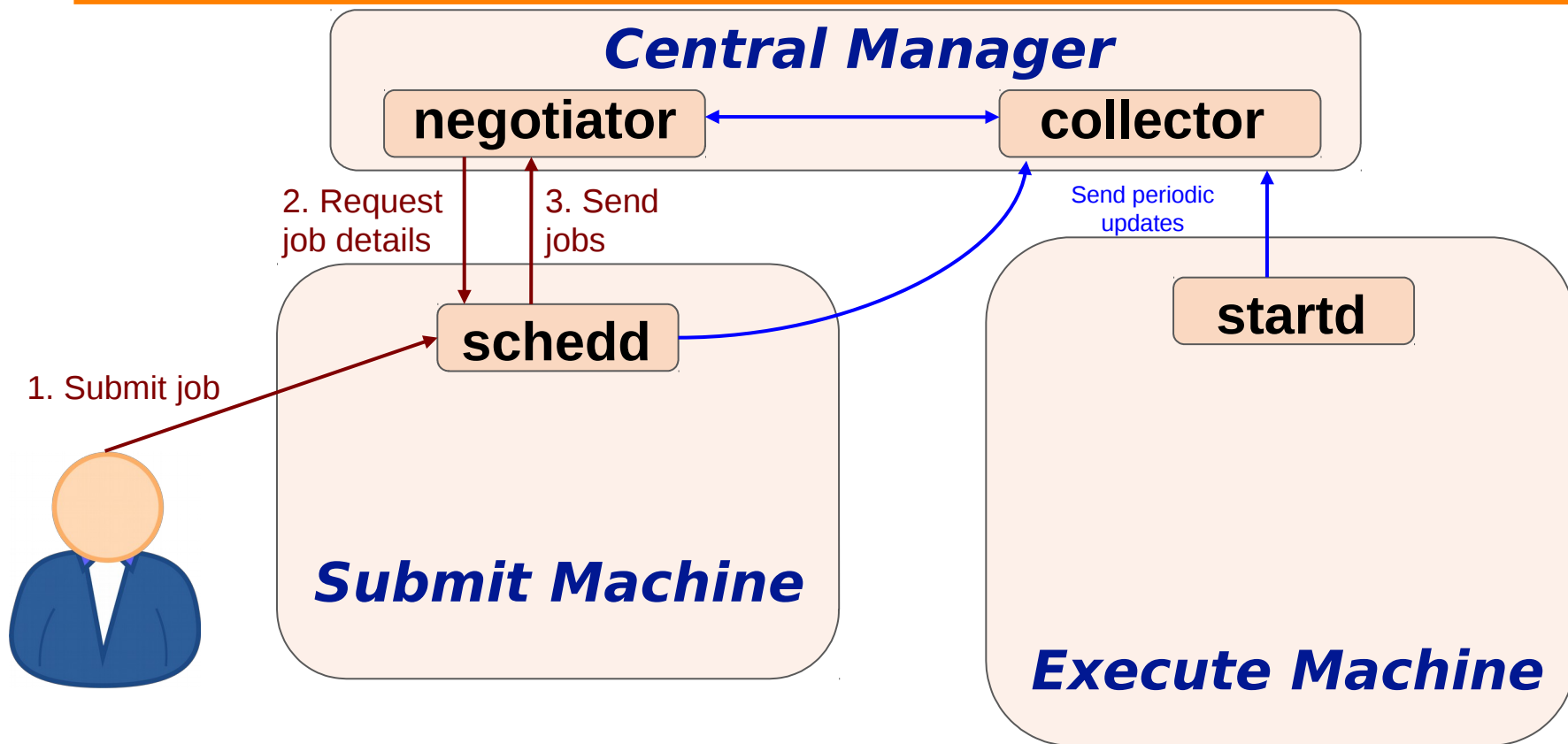
# The Life of an HTCondor Job



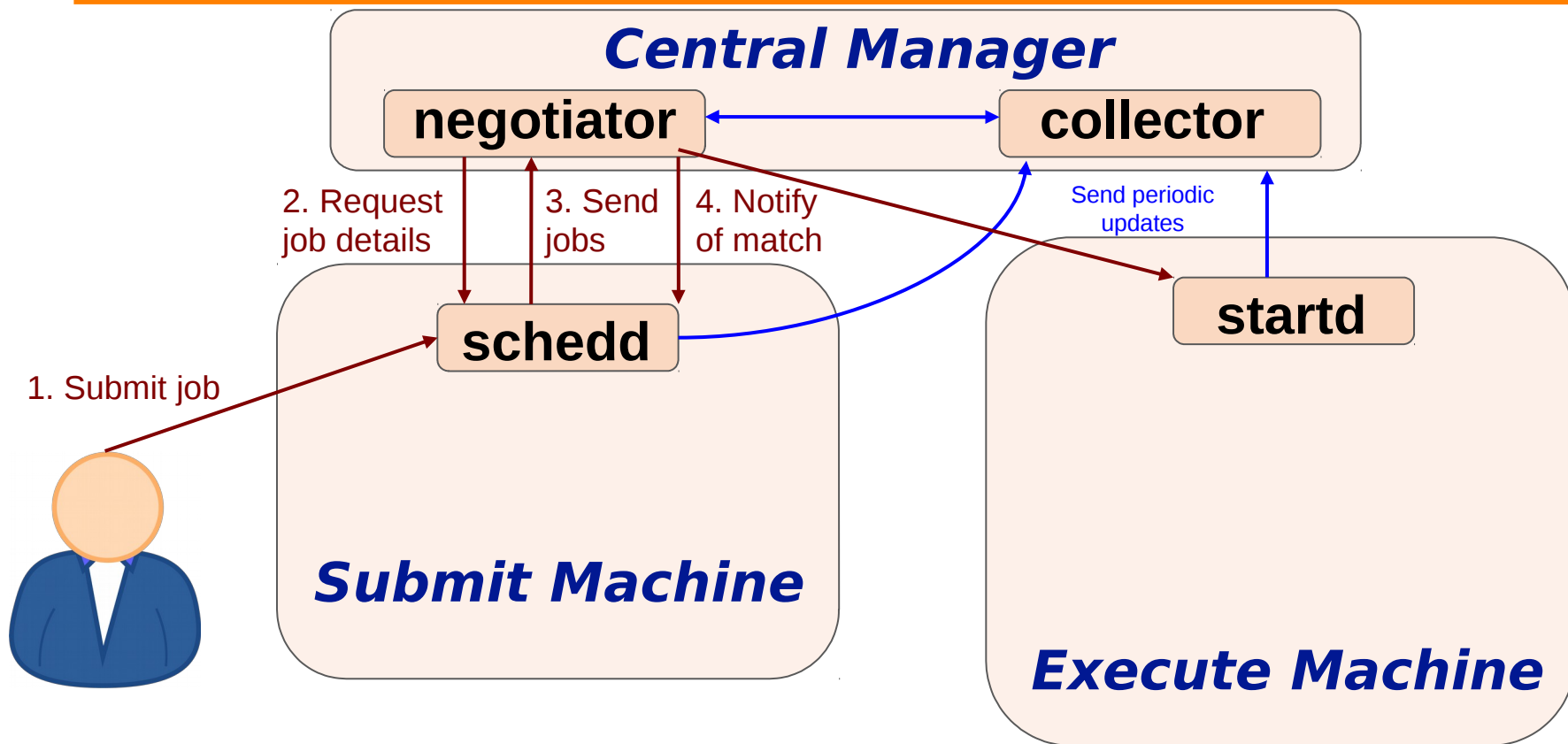
# The Life of an HTCondor Job



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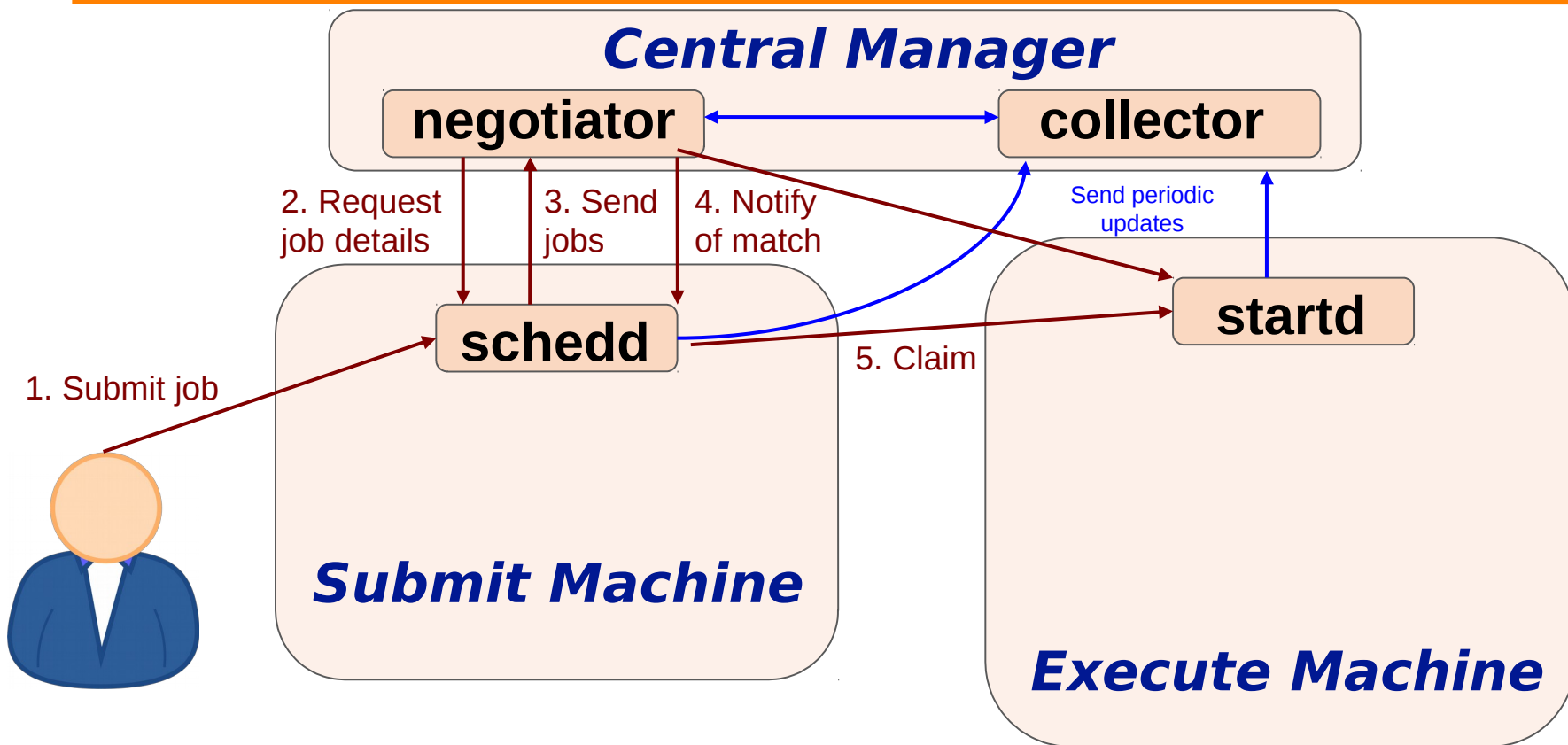


# The Life of an HTCondor Job

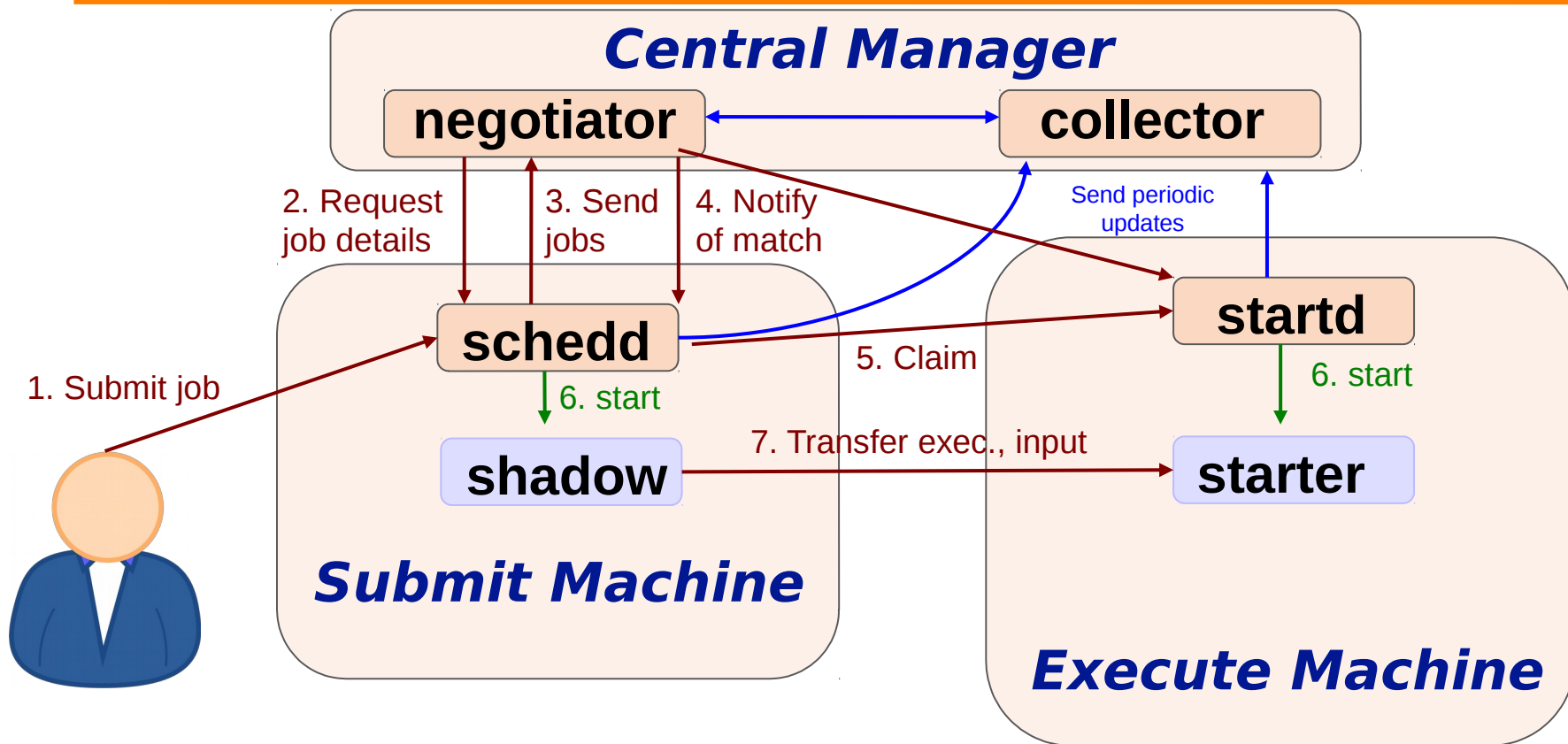




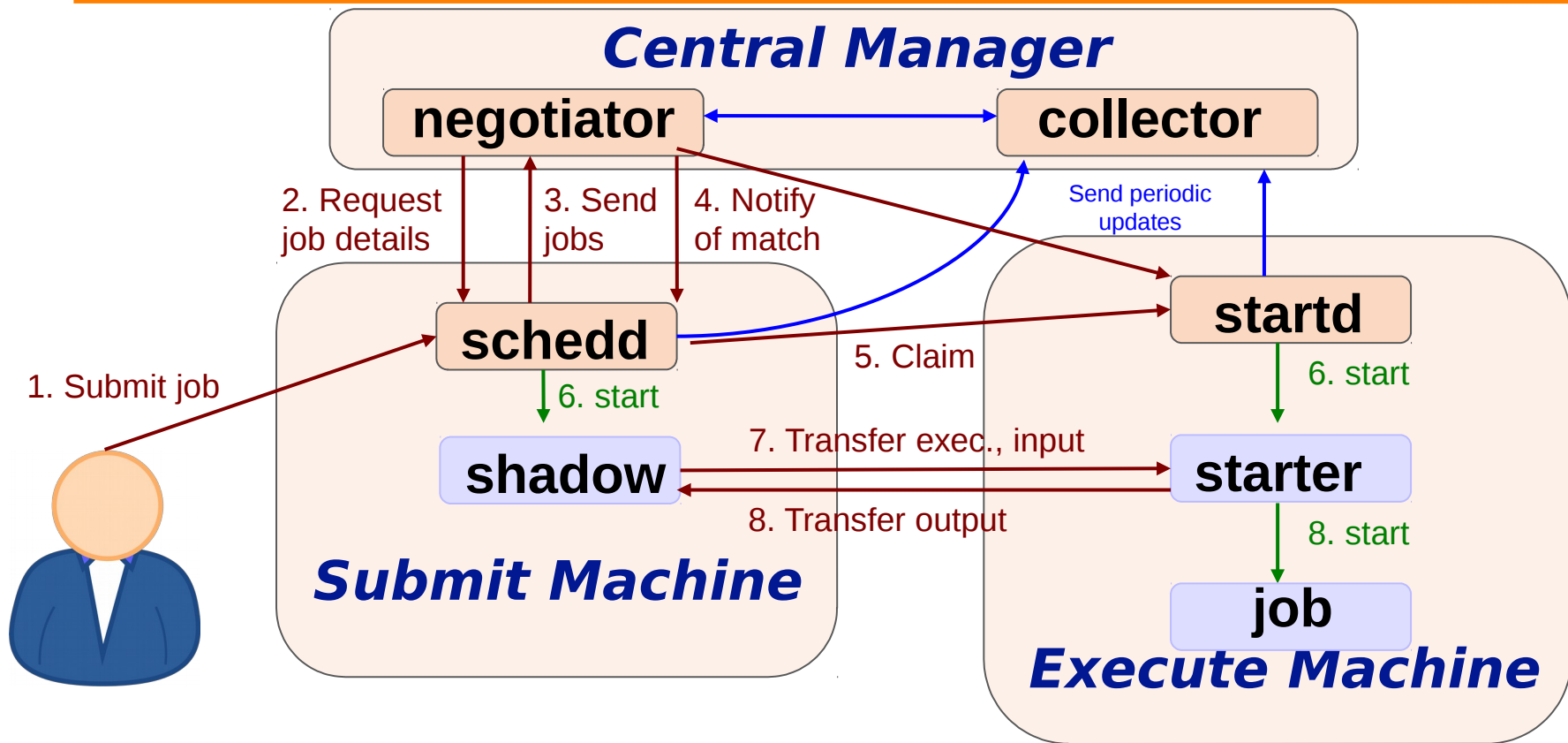
# The Life of an HTCondor Job



# The Life of an HTCondor Job



# The Life of an HTCondor Job



# Matchmaking Algorithm (sort of)

---

- A. Gather lists of machines and waiting jobs
- B. For each user:
  - 1. Compute maximum # of slots to allocate to user
    - This is the user's "fair share", a % of whole pool
  - 2. For each job (until maximum matches reached):
    - A. Find all machines that are acceptable (i.e., machine **and** job requirements are met)
    - B. If there are no acceptable machines, skip to next job
    - C. Sort acceptable machines by job preferences
    - D. Pick the best one
    - E. Record match of job and slot

# ClassAds

---

- In HTCondor, information about machines and jobs (and more) are represented by ClassAds
- You do not write ClassAds (much), but reading them may help understanding and debugging
- ClassAds can represent persistent fact, current state, preferences, requirements, ...
- HTCondor uses a core of predefined attributes, but users can add other, new attributes, which can be used for matchmaking, reporting, etc.

# Sample ClassAd Attributes

```
MyType = "Job"  
TargetType = "Machine"  
ClusterId = 14  
Owner = "cat"  
Cmd = "/.../test-job.py"  
Requirements = (Arch == "X86_64") && (OpSys ==  
"LINUX")  
  
Rank = 0.0  
In = "/dev/null"  
UserLog = "/.../test-job.log"  
Out = "test-job.out"  
Err = "test-job.err"  
NiceUser = false  
ShoeSize = 10
```

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String

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Operations/  
expressions

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Boolean

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```

Arbitrary