Introduction to Data Mining on Grids

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We emphasize a few basic patterns so that we can use grids for simple data mining applications.

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What We Are Not Covering

- Non vector data
  - Semi-structured data
  - Graphs
  - Images, continuous media, etc.
- Distributed data mining algorithms
- Workflow
- Data providence
- Knowledge grids
- Many other relevant items

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Section 1

Introduction to Data Mining

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What is Data Mining?

Short definition:

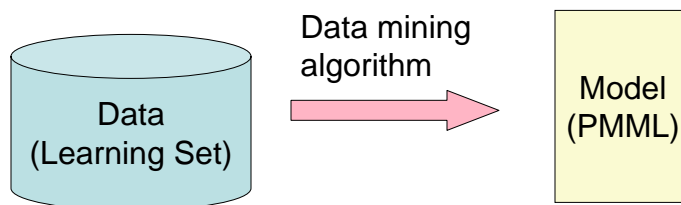- Finding interesting structure in data. (Interesting implies actionable.)

Long definition:

- Semi-automatic discovery of patterns, correlations, changes, associations, anomalies, and other statistically significant structures in large data sets.
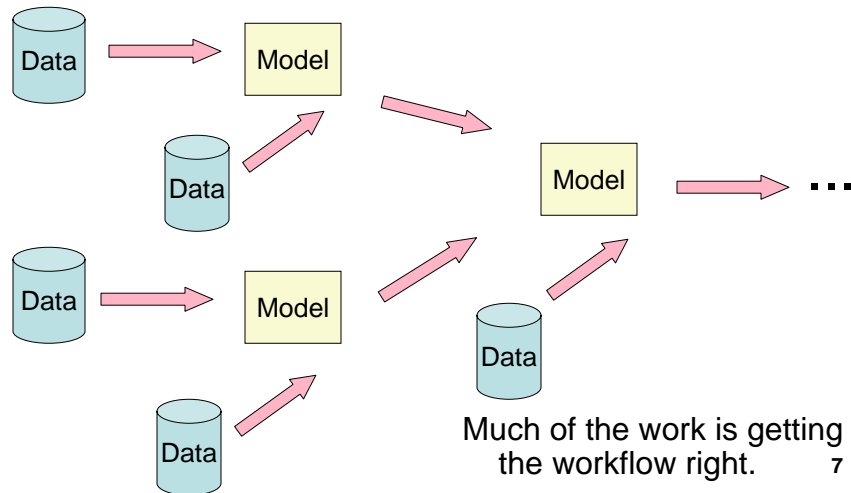
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What is Data Mining?

Architectural view

Data mining algorithm

Data (Learning Set) → Model (PMML)

- Actually, usually, this is a component in a workflow
- PMML is the Predictive Model Markup Language

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In General, This is
Part of a Workflow

Data ⟶ Model

Data ⟶

Model ⟶ ...

Data ⟶ Model

Data ⟶

Data ⟶

Much of the work is getting
the workflow right.   7

How Can This Work?
That is Why Does the Model Generalize?

prob.
measure

⟶

Accuracy
L(f)

Validation Set

Model f

Space of
Learning Sets

Learning
Set D

Training
Set
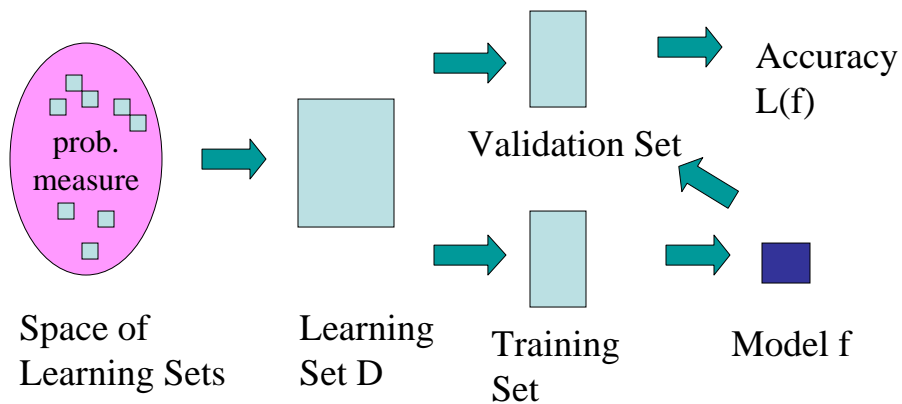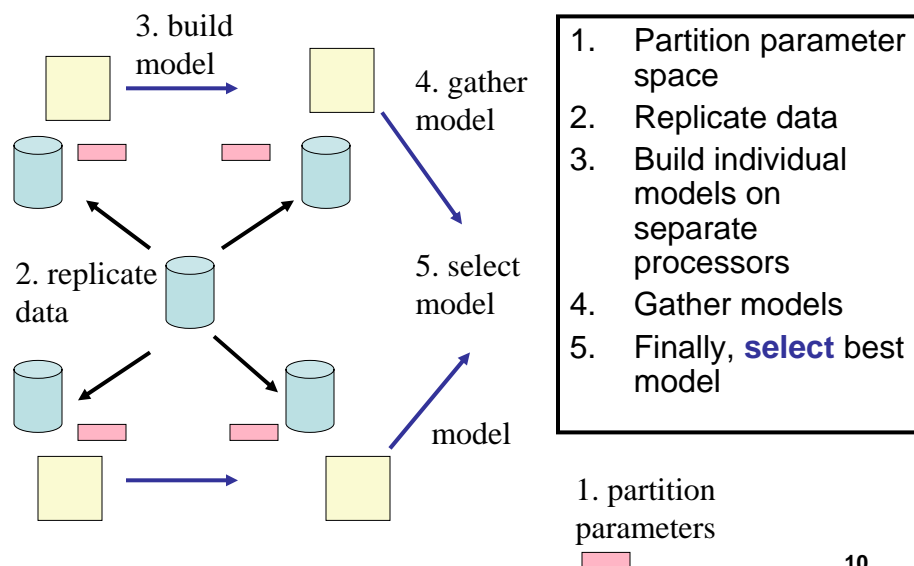
- R^d x {0,1}-valued random pair (X,Y)
- L(f) = P (f(X) = Y), expected accuracy E(L(f))   8

Section 2

Three Basic Patterns for
Using Grids for Data Mining

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Pattern 1: Parameter Search

3. build
model

4. gather
model

2. replicate
data

5. select
model

model

1. partition
parameters

1. Partition parameter space
2. Replicate data
3. Build individual models on separate processors
4. Gather models
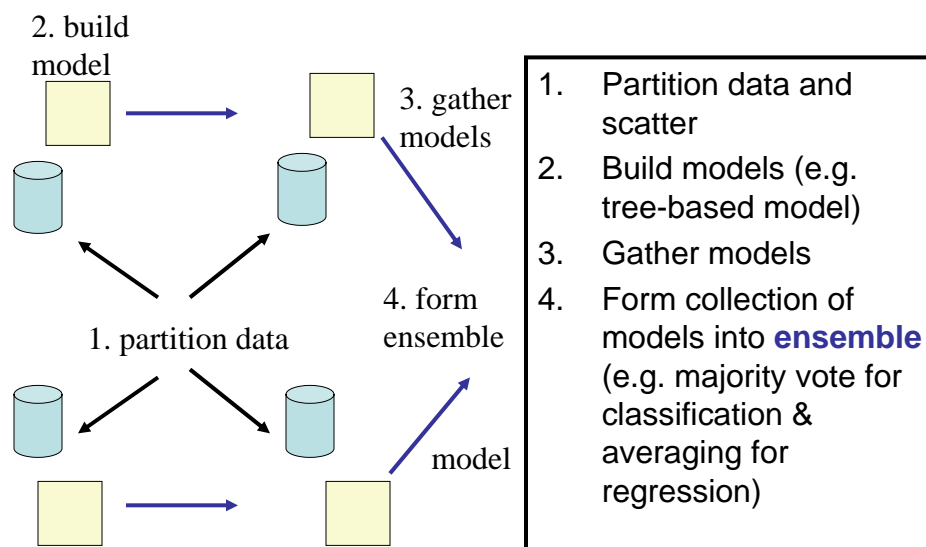5. Finally, **select** best model

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Parameter Search (cont'd)

- Basic Steps
  - Fix one data set
  - Divide up space of parameters into parameter segments
  - Scatter data set and assign each processor to a different part of parameter space
  - Gather results
  - Rank results by objective function

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Pattern 2: Ensemble Models

2. build model

3. gather models

1. partition data

4. form ensemble

model

1. Partition data and scatter
2. Build models (e.g. tree-based model)
3. Gather models
4. Form collection of models into **ensemble** (e.g. majority vote for classification & averaging for regression)
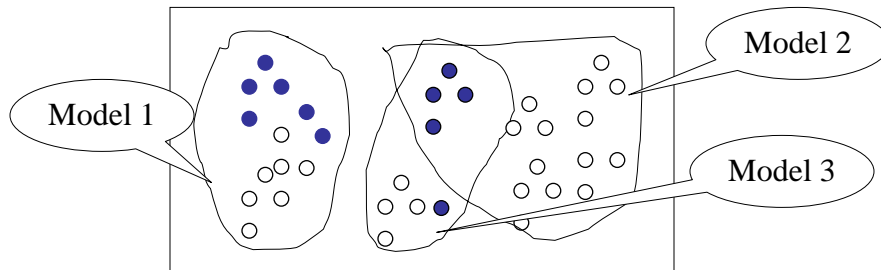
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Ensemble Models (cont'd)

- Basic Steps
  - Split the data set into segments
  - Scatter segments to different processes
  - Build separate models over each segment
  - Gather the models
  - Form individual models into ensemble of models
  - Evaluate performance of ensemble on hold out set
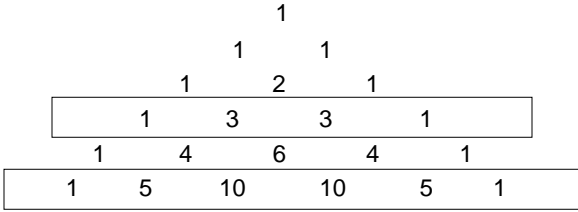
The Key Idea of Ensembles: Combine Weak Learners

- It is often better to build several models, and then to average them, rather than build one complex model.
- Think of model i as function f_i: R^n ---> R and simply average the f_i for regression or use a majority vote for classification.

Combining Weak Learners

1 Classifier	3 Classifiers	5 Classifiers
55%	57.40%	59.30%
60%	64.0%	68.20%
65%	71.00%	76.50%

```
                1
              1   1
            1   2   1
          1   3   3   1
        1   4   6   4   1
      1   5  10  10   5   1
```

Three Other Patterns

3. Task level parallelism of data mining algorithms over grids using MPI or related technology
4. Map-reduce and related styles
5. Process data locally, say with a peer-to-peer network

We won't have time to discuss these.

Section 3

Architectures for
Data Mining

Five Questions to Ask

1. What size is the data and how do we physically access it?
2. What shape is the data?
3. Where is the data?
4. Do you move the data or the query?
5. What data mining APIs or data mining services are available? Are they standards based or custom?
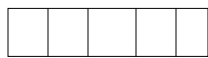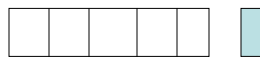
What Size is the Data?

- Small
  - Fits into memory
- Medium
  - Too large for memory
  - But fits into a database
  - N.B. database access is essentially row by row
- Large
  - Too large for a database
  - But can use specialized file system
  - For example
    - Column-wise warehouses (i.e. access column by column)
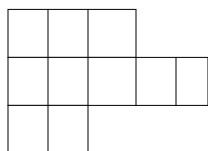   - Google file system, Google BigTable   **19**

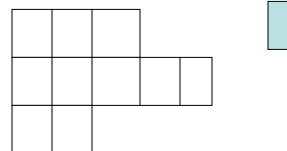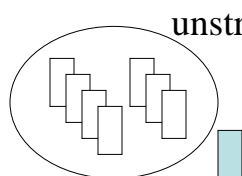# What is the Shape of the Data?

row

labeled row

semi-structured

labeled semi-structured

unstructured
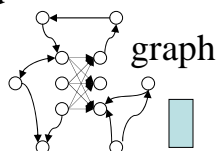
graph

time series

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Where is the Data?

- In main memory
- In a database
- In a data warehouse or data cube
- In a grid
- In column-wise warehouses
- In a peer to peer network

Do You Move the Data or the Query?

Strategy	Move the data to the processors	Move the query, build models and assemble the results
	← →	
Situation	Small data, lots of processors	Large data or limited bandwidth

What Analytic/Data Mining Services are Available?
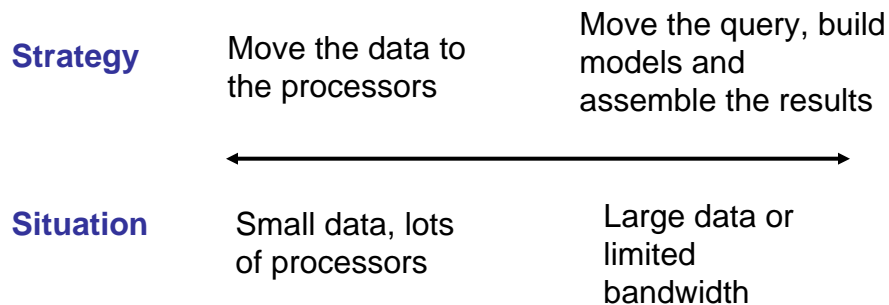
- And, how are they are available?
  - Through a proprietary API
  - Through a database API?
  - Through a web service
  - Through a grid service
- Proprietary applications
  - Statistical applications: e.g. SAS, SPSS, S-PLUS?
  - Database applications: Microsoft, IBM, Oracle?
- Open source applications (R, Octave, etc.)
- Specialized applications (Augustus, etc.)

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Section 4

Three Basic
Data Mining Algorithms

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Three Core Data Mining Algorithms

4.1 Nearest neighbor algorithms

4.2 k-means clustering

4.3 Classification and regression trees

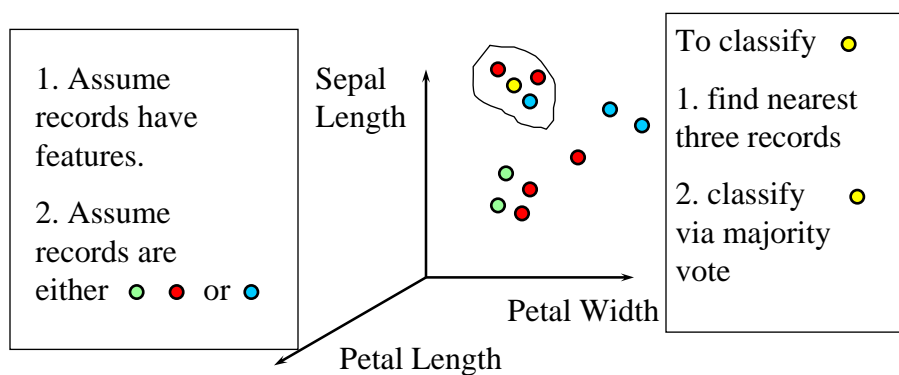# Section 4.1
Nearest Neighbor Learning

Classification

Petal Len.	Petal Width	Sepal Len.	Sepal Width	Species
02	14	33	50	A
24	56	31	67	C
23	51	31	69	C
13	45	28	57	B

- Assume data is arranged into rows (records) and columns (attributes or features)
- Assume each row is classified A, B or C
- Goal: given unclassified record, to classify it.

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k-Nearest Neighbor Learning

1. Assume records have features.

2. Assume records are either ⚪ 🔴 or 🔵

Sepal Length

Petal Width

Petal Length

To classify 🟡

1. find nearest three records

2. classify 🟡 via majority vote

- View records as points in feature space
- Find k-nearest neighbors and take majority vote.
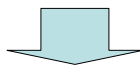- Example of supervised learning.

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(j, k) Nearest Neighbor Learning

- Choose j points from the test set to produce a model f[1]. Choose another j points to produce a model f[2], etc.

    - This gives an ensemble of models:
        $$\{f[1], \ldots, f[p]\}$$
    - Selecting the j points can be done in many different ways.

- To classify a point,
    1. evaluate each of the k-nearest neighbor models in the ensemble
    2. use a majority vote to get an overall class

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Learning - Map from Data to Models

Petal Len.	Petal Width	Sepal Len.	Sepal Width	Species
02	14	33	50	A
24	56	31	67	C
23	51	31	69	C
13	45	28	57	B

Learning Sets (n data points)

```
<pmml><nearest-neighbor>…
02              14              33              50              A
13              45              28              57              B
</nearest-neighbor></pmml>
```
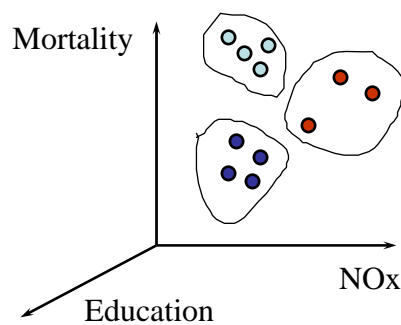
Models or Rules (j points)
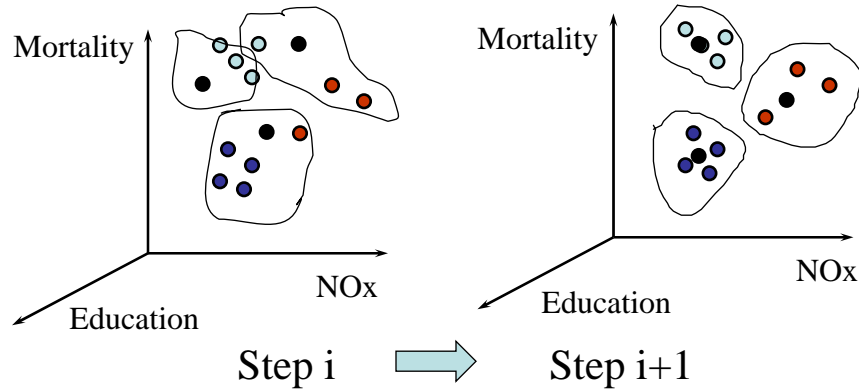
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Section 4.2
Cluster-based Learning

Learning via Clustering

- Form the k=3 "best" clusters in feature space.
- Example of unsupervised learning
  - no prior knowledge needed about classification.

K-Means Clustering

Step i ⟹ Step i+1

- Centroids ● converge to the centroids of the final clusters

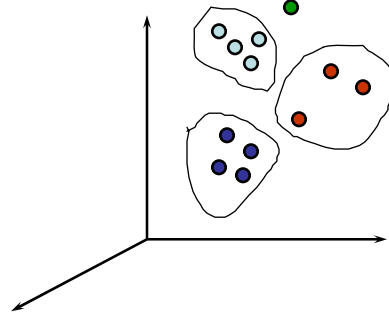33

K-Means Clustering

- Set i = 0. Choose k centroids a[i, 1], …, a[i, k] in feature space.
- Assign each point in the test set to the nearest centroid (break ties using the lowest index) to form clusters C[1], …, C[k].
- Compute the new centroid a[i+1, j] for each cluster C[j], j=1, …, k.
- Repeat until the centroids converge.

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Learning via Clustering

To classify ●

1. find nearest cluster

2. classify ●

using nearest cluster

- Form the three "best" clusters.
- Example of unsupervised learning
  - no prior knowledge is needed about the classification.
- Use as a basis for subsequent supervised learning.

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Section 4.3
Trees

For CART trees: L. Breiman, J. Friedman, R. A. Olshen, C. J. Stone, Classification and Regression Trees, 1984, Chapman & Hall.

For ACT trees: R. L. Grossman, H. Bodek, D. Northcutt, and H. V. Poor, Data Mining and Tree-based Optimization, Proceedings of the Second International Conference on Knowledge Discovery and Data Mining, E. Simoudis, J. Han and U. Fayyad, editors, AAAI Press, Menlo Park, California, 1996, pp 323-326.
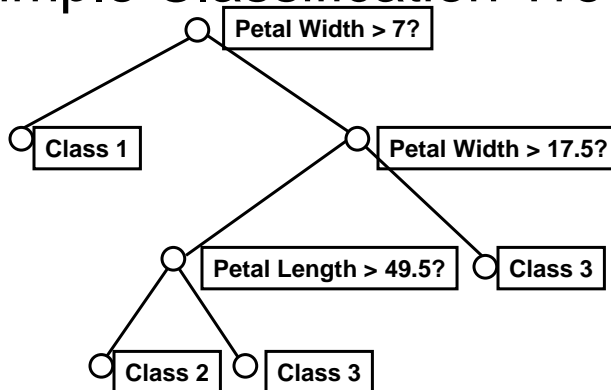
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Classification Trees

Petal Len.	Petal Width	Sepal Len.	Sepal Width	Species
02	14	33	50	A
24	56	31	67	C
23	51	31	69	C
13	45	28	57	B

- Want a function Y = g(X), which predicts the red variable Y using one or more of the blue variables X[1], …, X[4]
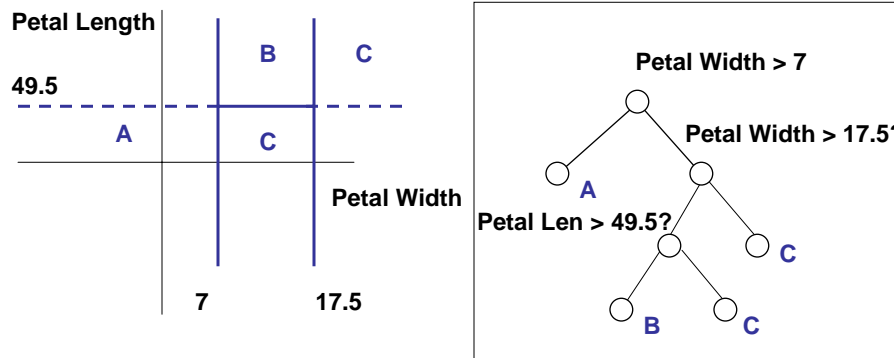- Assume each row is classified A, B, or C

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Simple Classification Tree

Petal Width > 7?

Class 1

Petal Width > 17.5?

Petal Length > 49.5?

Class 3

Class 2

Class 3

- Divide feature space into regions
- Use a majority vote to get class A, B, C, etc.

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Trees Partition Feature Space

- Trees partition the feature space into regions by asking whether an attribute is less than a threshold.

Regression Trees

City	Education	NOx	SO2	Mortality
Akron	11.4	15	59	921.87
Boston	12.1	32	62	934.70
Chicago	10.9	63	278	1024.89
Dallas	11.8	1	1	860.10

- Want a function Y = g(X), which predicts the red variable Y using one or more of the blue variables X[1], …, X[14]

Regression Trees
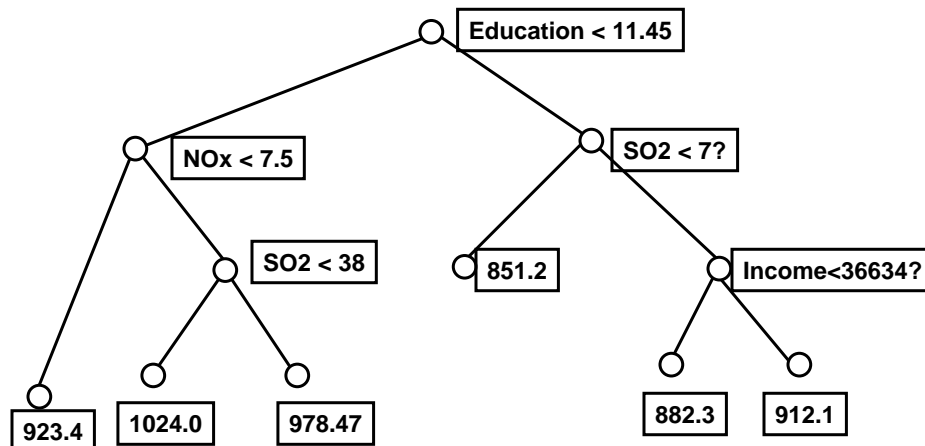
- Divide training sets into buckets.
- Average the dependent variable in each bucket.

ART and ACT
(Averaged Reg. & Class. Trees)

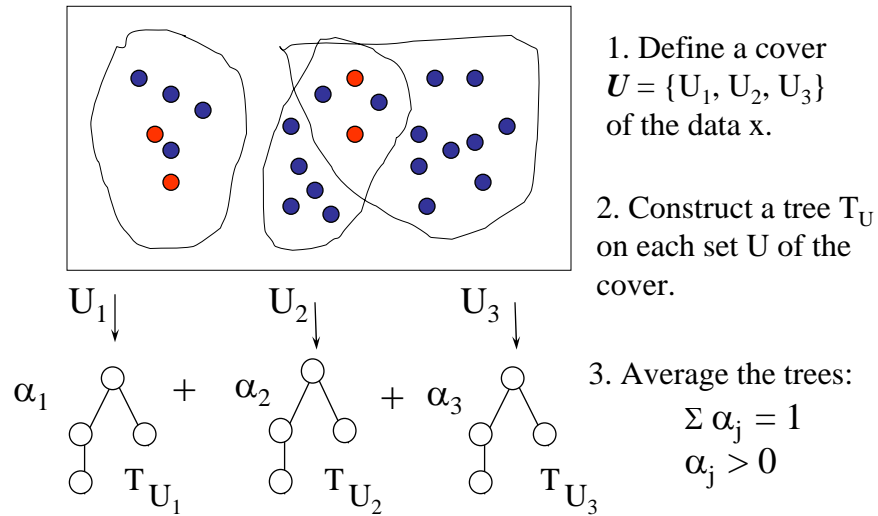- Define a Cover of the Data. A cover **U** of the data x consists of a collection of sets U such that each record is in at least one U.
- Build Trees. Build a tree T_U as usual for the data assigned to each set U in **U**.
- Average Trees. Fix a finite probability measure α_U on **U**. Given an object x, ART uses the score:

$$\Sigma \alpha_U \ T_U(x),$$

- This defines an ensemble of trees.

Basic Idea: ART

1. Define a cover $U = \{U_1, U_2, U_3\}$ of the data x.

2. Construct a tree T_U on each set U of the cover.

U_1 ↓ U_2 ↓ U_3 ↓

α_1 + α_2 + α_3

T_{U_1} T_{U_2} T_{U_3}

3. Average the trees:
$$\Sigma\, \alpha_j = 1$$
$$\alpha_j > 0$$

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Split using Entropy

objects have attributes

information = 0.64

split 1

split 2   split 3

split 4

VS

increase in information = 0.32   increase in information = 0
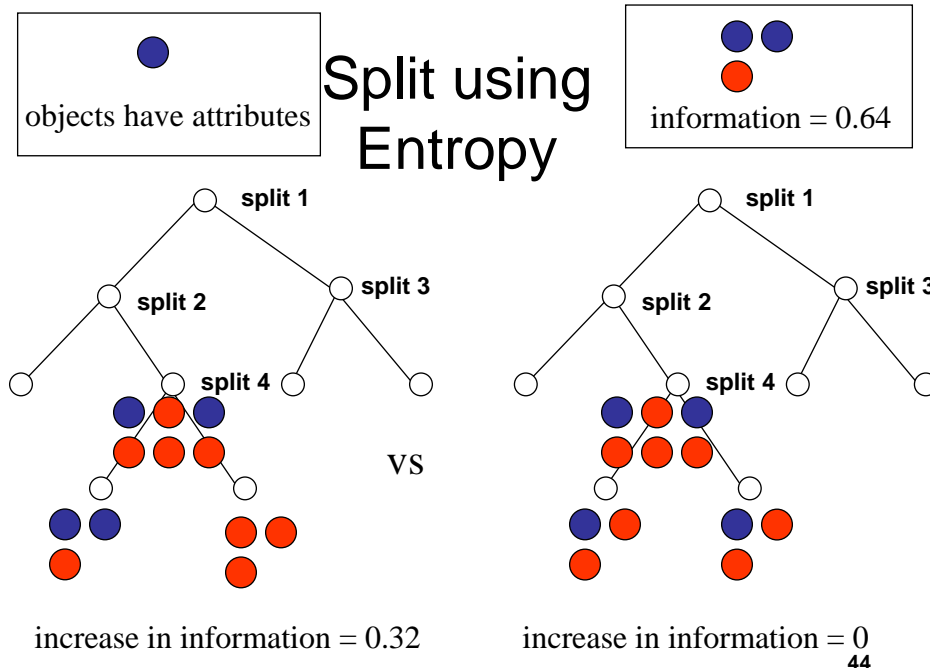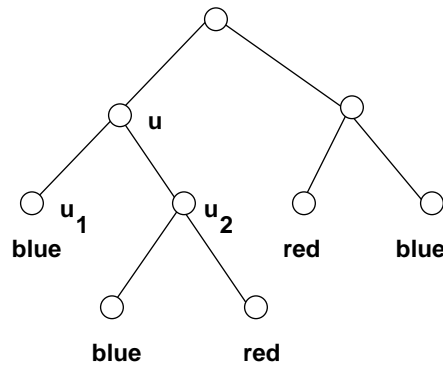
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Growing the Tree

Step 1. Class proportions.
Node u with n objects
n_1 of class A (red)
n_2 of class B (blue), etc.

Step 2. Entropy
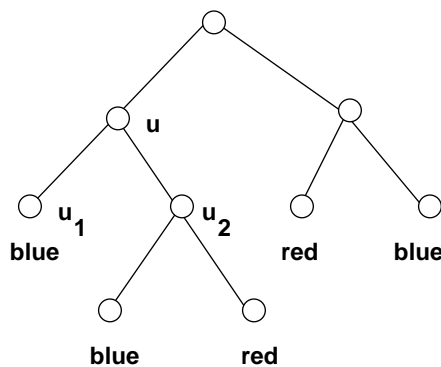$I(u) = - \Sigma \, n_j /n \, \log n_j /n$

Step 3. Split proportions.
m_1 sent to child 1– node u_1
m_2 sent to child 2– node u_2

Step 4. Choose attribute
to maximize
$\Delta = I(u) - \Sigma \; m_j /n \; I(u_j)$

u

u_1
blue

u_2

red   blue

blue   red

Split Using GINI Impurity

Step 1. Class proportions.
Node u with n objects
n_1 of class 1 (red)
n_2 of class 2 (blue), etc.

Step 2. Compute Gini Index
$Gini(u) = 1 - \Sigma \, (n_j /n)^2$
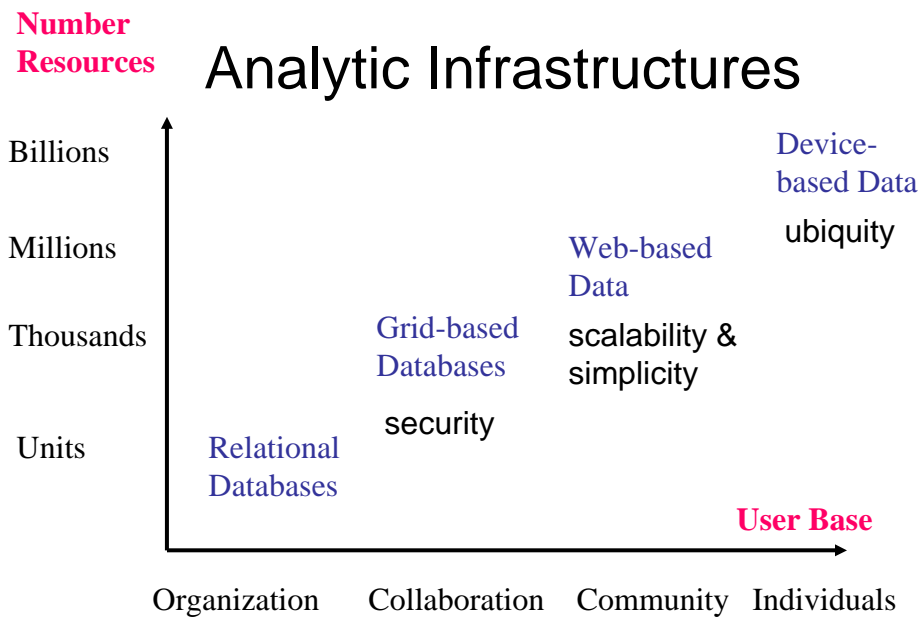
Step 3. Split proportions.
m_1 sent to child 1– node u_1
m_2 sent to child 2– node u_2

Step 4. Choose split to min
$Gini \; of \; Split = \Sigma \; m_j /n \; Gini(u_j)$

u

u_1
blue

u_2

red   blue

blue   red

Section 5

What's Ahead?

Analytic Infrastructures

Number Resources

Billions — Device-based Data — ubiquity

Millions — Web-based Data

Thousands — Grid-based Databases — scalability & simplicity

Units — Relational Databases — security

User Base
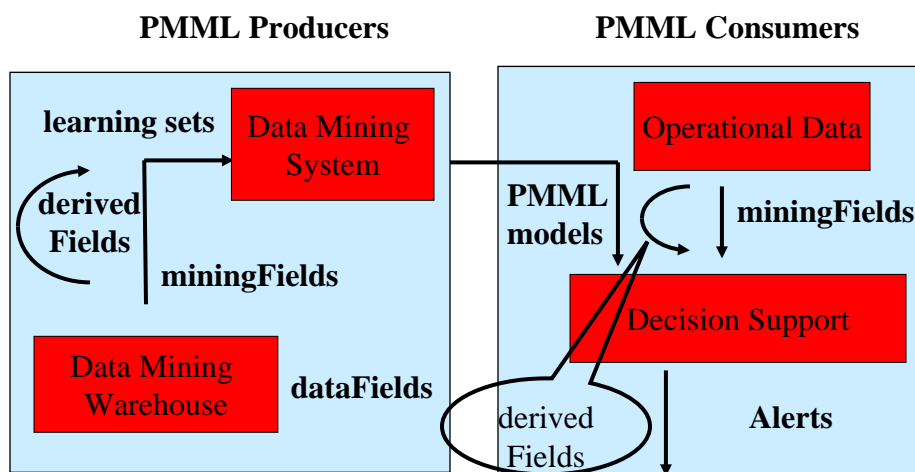
Organization — Collaboration — Community — Individuals

Distributed Infrastructures for Data Mining

- Grids built using Globus
- PMML service-based architectures
- Google stacks (GFS, BigTable, Sawzall), Hadoop, etc.
- Data webs (e.g. Swivel, DataSpace)
- Peer to Peer networks (e.g. Sector)

PMML Service-Based Architectures for Data Mining

PMML Producers　　　　　　　**PMML Consumers**

learning sets　　Data Mining System

derived Fields

miningFields

Data Mining Warehouse　　dataFields

Operational Data

PMML models　　miningFields

Decision Support

derived Fields　　Alerts

For More Information

- www.ncdm.uic.edu (some distributed data mining applications)
- www.dmg.org (PMML)
- sdss.ncdm.uic.edu (Sector)
- www.rgrossman.com (some papers)