

Data Considerations

Thursday AM, Lecture 2
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CHTC, UW-Madison



Overview – Data Handling

- Review of HTCondor Data Handling
- What is 'Large' Data?
- Data Management Tips
- Next talks: Dealing with Large Data

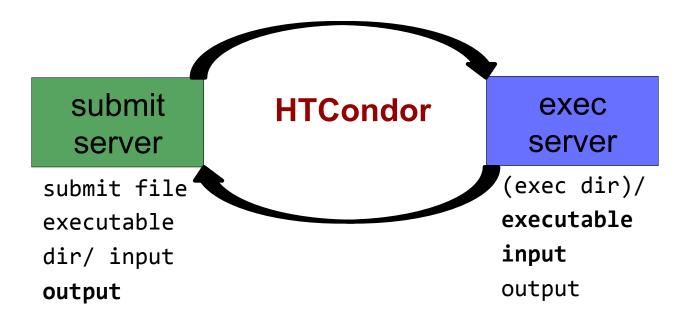


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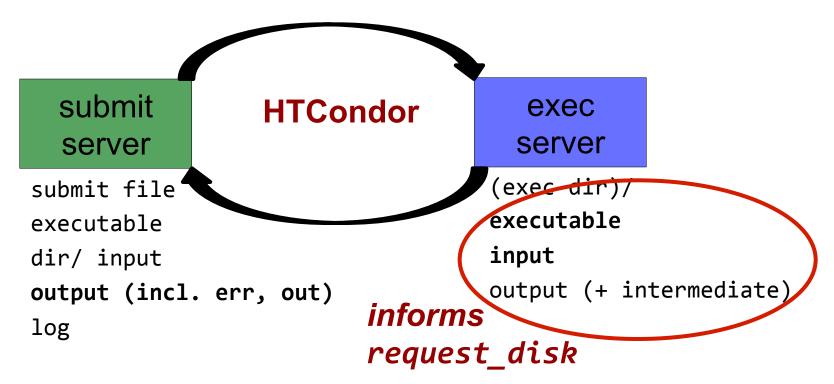


Review: HTCondor Data Handling





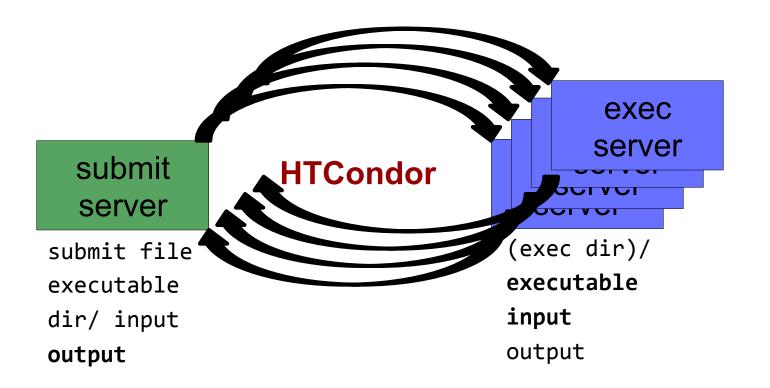
Server-specific data needs



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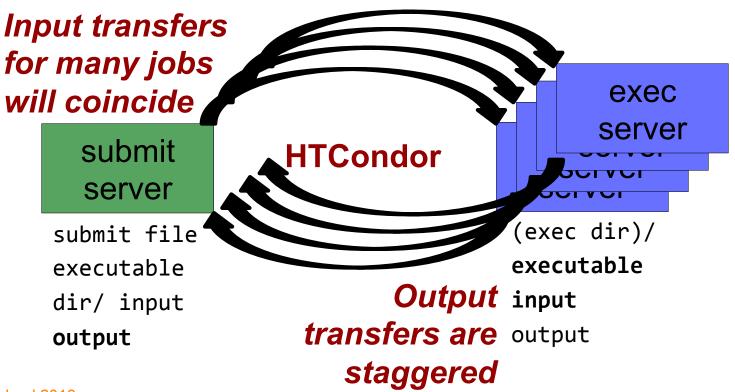
Network needs: the submit server bottleneck





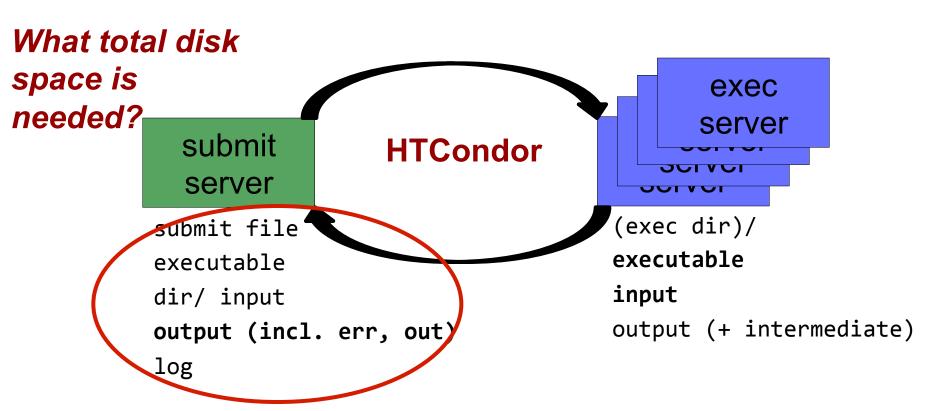
Network needs:

the submit server bottleneck





Server-specific data needs





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What is big large data?

- For researchers "big data" is relative
 - What is 'big' for you? Why?



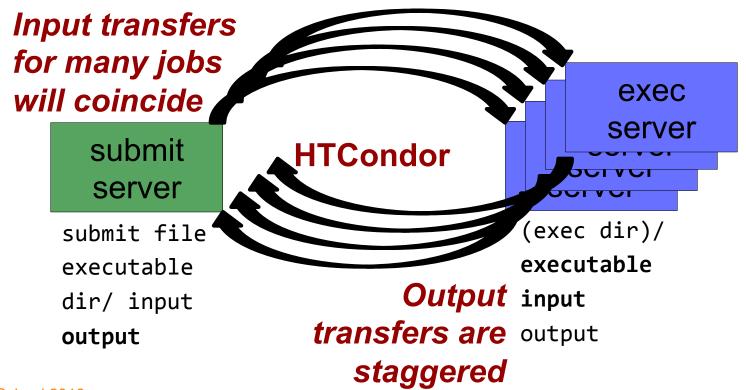
What is big large data?

- For researchers "big data" is relative
 - What is 'big' for you? Why?

- Volume, velocity, variety!
 - think: a million 1-KB files, versus one 1-GB file

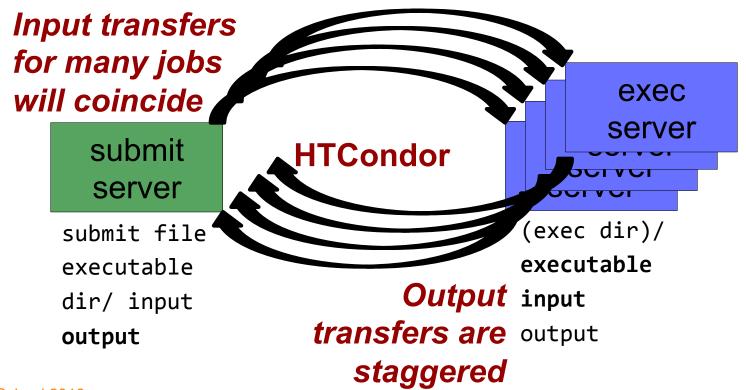


HTCondor transfer limits





Per-job transfer limits









amount	method of delivery
words	
tiny – 10MB	
10MB – GBs	
TBs	



amount	method of delivery
words	email body
tiny – 10MB	
10MB – GBs	
TBs	



amount	method of delivery
words	email body
tiny – 10MB	email attachment (managed transfer)
10MB – GBs	
TBs	



amount	method of delivery
words	email body
tiny – 10MB	email attachment (managed transfer)
10MB – GBs	download from Google Drive, Drop/Box, other web-accessible server
TBs	



amount	method of delivery
words	email body
tiny – 10MB	email attachment (managed transfer)
10MB – GBs	download from Google Drive, Drop/Box, other web-accessible server
TBs	ship an external drive (local copy needed)



Open Science Grid Large input in HTC and OSG



file size	method of delivery
words	within executable or arguments?
tiny – 10MB per file	HTCondor file transfer (up to 1GB total per-job)
10MB – 1GB, shared	download from web proxy (network-accessible server)
1GB - 10GB, unique or shared	StashCache (regional replication)
10 GB - TBs	shared file system (local copy, local execute servers)



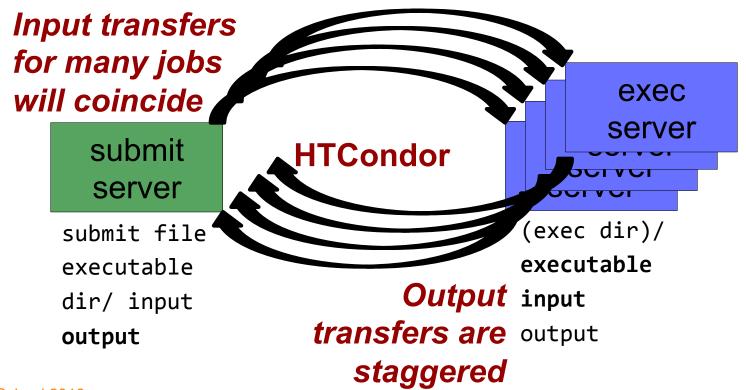
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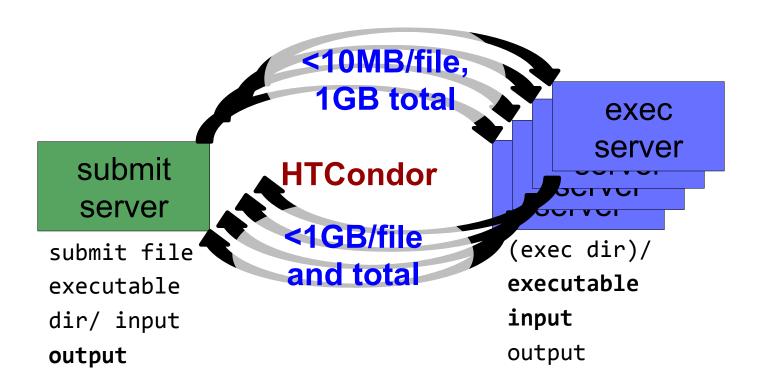


HTCondor transfer limits





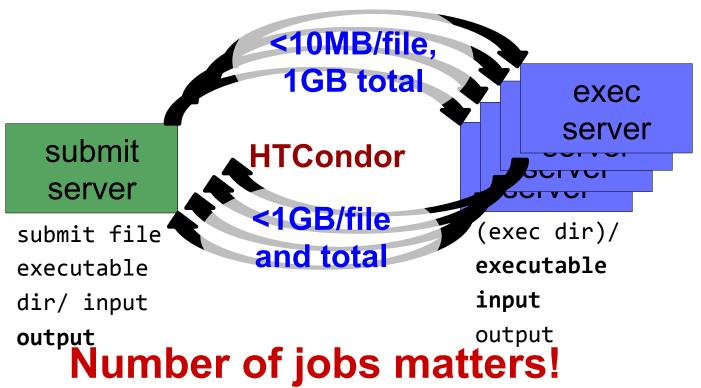
Per-job transfer limits



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Per-job transfer limits



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Output for HTC and OSG



file size	method of delivery
words	within executable or arguments?
tiny – 1GB	HTCondor file transfer (up to 1 GB total per-job)
1GB+	shared file system (local copy, local execute servers)



Output for HTC and OSG



amount	method of delivery
words	within executable or arguments?
tiny – 1GB	HTCondor file transfer (up to 1 GB total per-job)
1GB+	shared file system (local copy, local execute servers)

Why are there fewer options?



A OSG-wide File System?

WHY NOT?

- Technology barriers:
 - need local copies everywhere
 - too many users, too much data
 - need unrealistic network
 - security: need global user accounts
- Social barriers:
 - local sites unwilling/able to do the above



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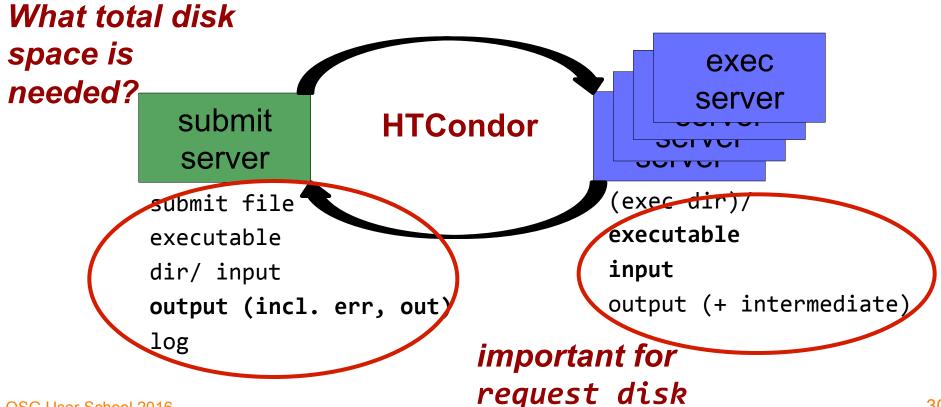
Data Management Tips

- Know your job needs
- Know your batch needs
- Reduce per-job data needs
- Test, then scale up gradually



Review: HTCondor Data

Handling





In-Job Data Needs

- "Input" includes:
 - data and software
 - executable
 - transfer_input_files

- exec (exec dir)/
 server executable
 input
 output
 (intermediate)
- files downloaded into the job (not transferred by HTCondor)
- "Output" includes:
 - your output, output, error
 - intermediate data (sub-directories and deleted files)
- Total informs request_disk, <u>but request a little extra</u> for first tests!



More on memory and disk requests

 Memory <u>might</u> be informed by input file sizes, but this really depends on your software

- A good place to start for tests?
 - If your files are smaller than 1 GB:

```
request_memory = 1GB
request disk = 1GB
```

Be prepared to increase or decrease for a batch!



Per-job Submit Node Data

- Submit file, log file, dag file
 - only exist on the submit node
 - usually fairly small (KBs at most)
- All files transferred by HTCondor
 - executable, transfer_input_files
- Any files copied back by HTCondor
 - stdout, stderr
 - default: any <u>files</u> remaining at end of job (<u>not</u> subdirectories)

submit server

```
submit file
executable
dir/ input
output (incl. err, out)
log
```



Data Management Tips

- Know your job needs
- Know your batch needs
- Reduce per-job data needs
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In-job Batch Needs

Per-job values remain the same



- Same request_memory and request_disk as these are per-job values
- Go by your tests!
- Some software will vary considerably (e.g. our blastx example, today)



Submit Node Batch Needs

Mostly multiplicative!

submit server

- total can get BIG, *quickly*
- What will NOT multiply?
 - "shared" data: software and common input used by every job
 - versus "unique" input for each job, which multiplies

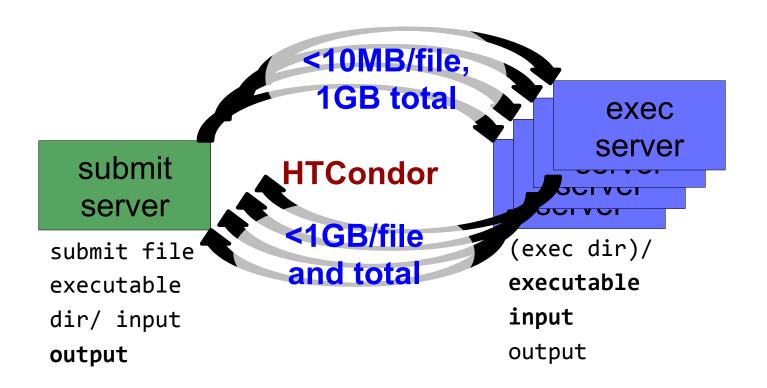


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Per-job transfer limits





Reducing data needs

An HTC best practice!

- split large input for better throughput and less per-job data
- eliminate unnecessary data
- file compression and consolidation



Split Up Your Input!

- Think throughput!
 - Can the data be processed as smaller pieces?
 - (Exercises 2.3 and 3.1)



- Rather than "shared" input ...
 - If each job only needs some of the data from a big file
 - (e.g. parameter sweeps)



Science Grid Eliminate Unnecessary Data!

- Test for files on your local computer that aren't actually necessary.
 - maybe: strip down complex software.

Remove excess data from input.

 Transfer input carefully. Remember: transfer input files = file1,dir,dir contents/



Compress and Combine!

- 1. Input: prior to job submission, decompress in-job
- 2. Output: as part of the job
- 3. Prior to transfer between your computer and the submit server.

```
tar czf newfile.tar.gz <contents>
tar xzf newfile.tar.gz
```

 Also use to combine many files, especially for "shared" data and software

```
transfer input files = file1,many files.tar.gz,dir.tar.gz
```

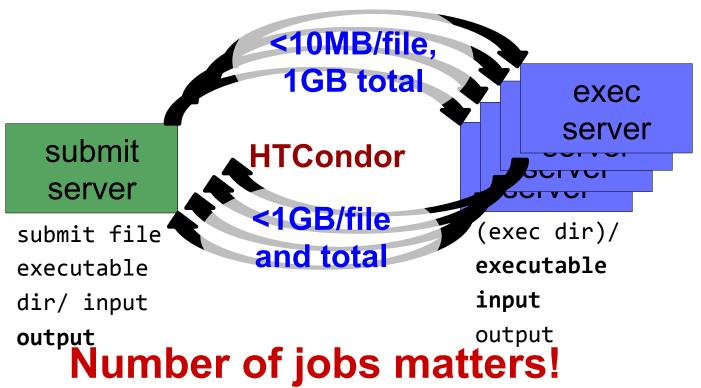


Data Management Tips

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Per-job transfer limits



Sepen Science Grid Test, and Scale Up *Gradually*

 Capabilities of submit servers and local networks may vary!

 Just because it isn't a problem for 10 jobs doesn't mean you won't kill the submit server or network performance when you submit 100 or 1000 jobs.



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Exercises

- 2.1 Understanding a job's data needs
 - revisit the "blast" example from yesterday
- 2.2 Using data compression to reduce transfer load
 - compress/combine the database files
- 2.3 Splitting input (prep for large run in 3.1)
 - split large blast input



Questions?

- Feel free to contact me:
 - Imichael@wisc.edu

- Next: Exercises 2.1-2.3
- Later: Handling large input data