

More HTCondor

2014 OSG User School, Monday, Lecture 2

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Questions so far?

Goals For This Session

- Understand the mechanisms of HTCondor (and HTC in general) a bit more deeply
- Use a few more HTCondor features
- Run more (and more complex) jobs at once

HTCondor in Depth

Why Is HTC Difficult?

- System must track jobs, machines, policy, ...
- System must recover gracefully from failures
- Try to use all available resources, all the time
- Lots of variety in users, machines, networks, ...
- Sharing is hard (e.g., policy, security)
- More about the principles of HTC on Thursday

Main Parts of HTCondor

Main Parts of HTCondor

Function

Track waiting/running jobs

Track available machines

Match jobs and machines

Manage one machine

Manage one job (on submitter)

Manage one job (on machine)

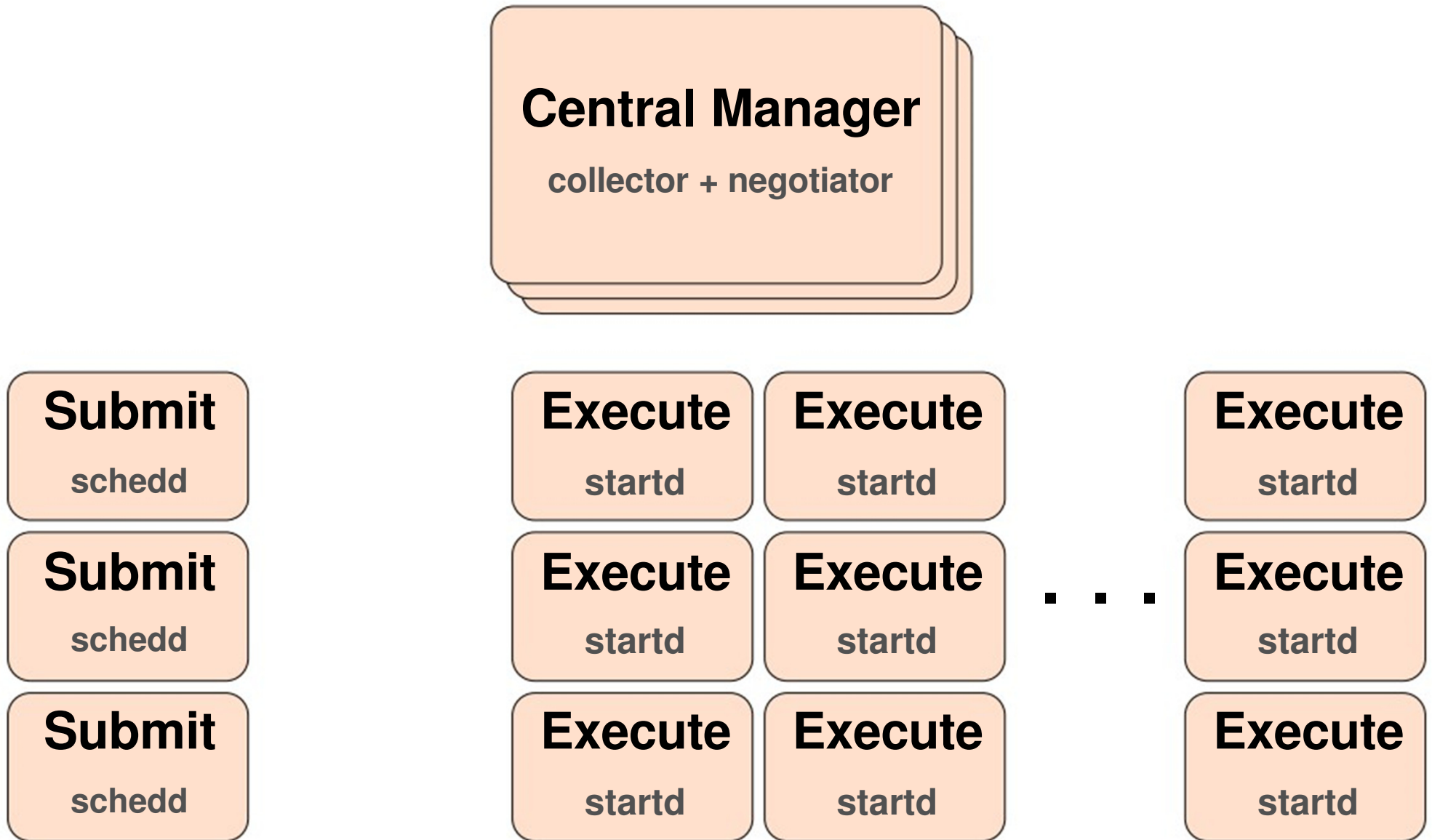
Main Parts of HTCondor

Function	HTCondor Name
Track waiting/running jobs	schedd (“sked-dee”)
Track available machines	collector
Match jobs and machines	negotiator
Manage one machine	startd (“start-dee”)
Manage one job (on submitter)	shadow
Manage one job (on machine)	starter

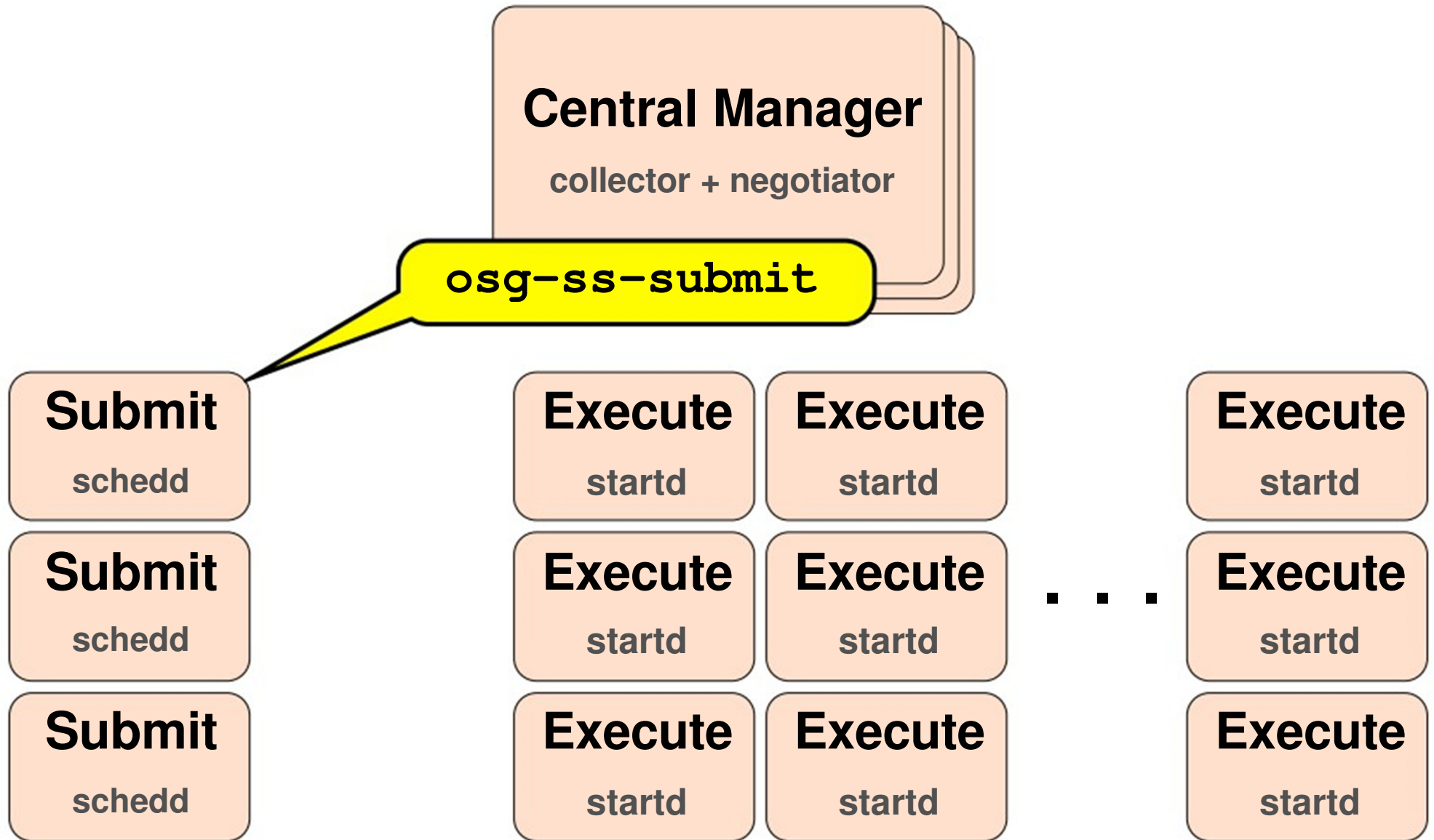
Main Parts of HTCondor

Function	HTCondor Name	#
Track waiting/running jobs	schedd (“sked-dee”)	1+
Track available machines	collector	1
Match jobs and machines	negotiator	1
Manage one machine	startd (“start-dee”)	per machine
Manage one job (on submitter)	shadow	per job running
Manage one job (on machine)	starter	per job running

Typical Architecture



Typical Architecture



Typical Architecture

`cm.chtc.wisc.edu`

Central Manager
collector + negotiator

Submit

schedd

Submit

schedd

Submit

schedd

Execute

startd

Execute

startd

Execute

startd

Execute

startd

Execute

startd

Execute

startd

. . .

Execute

startd

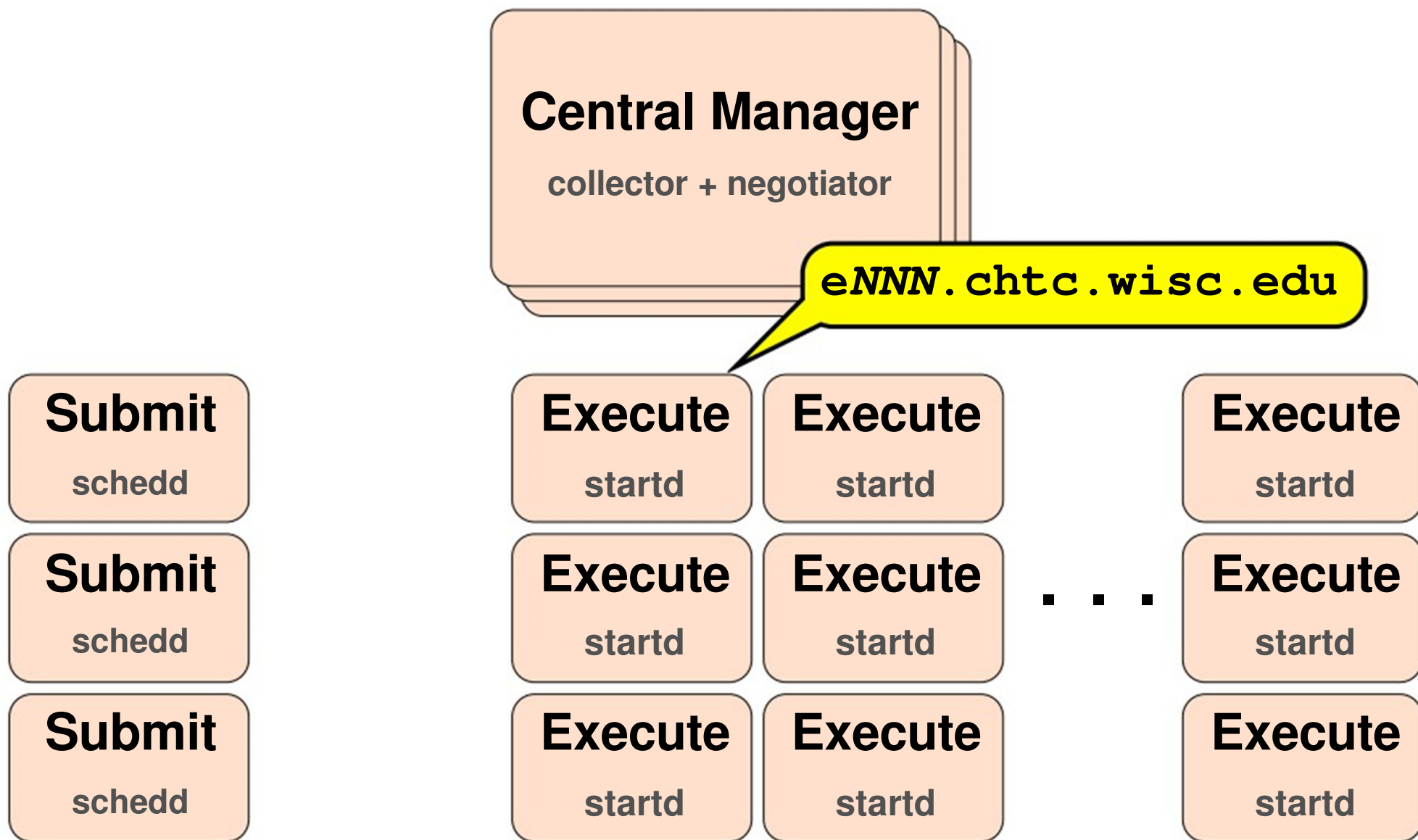
Execute

startd

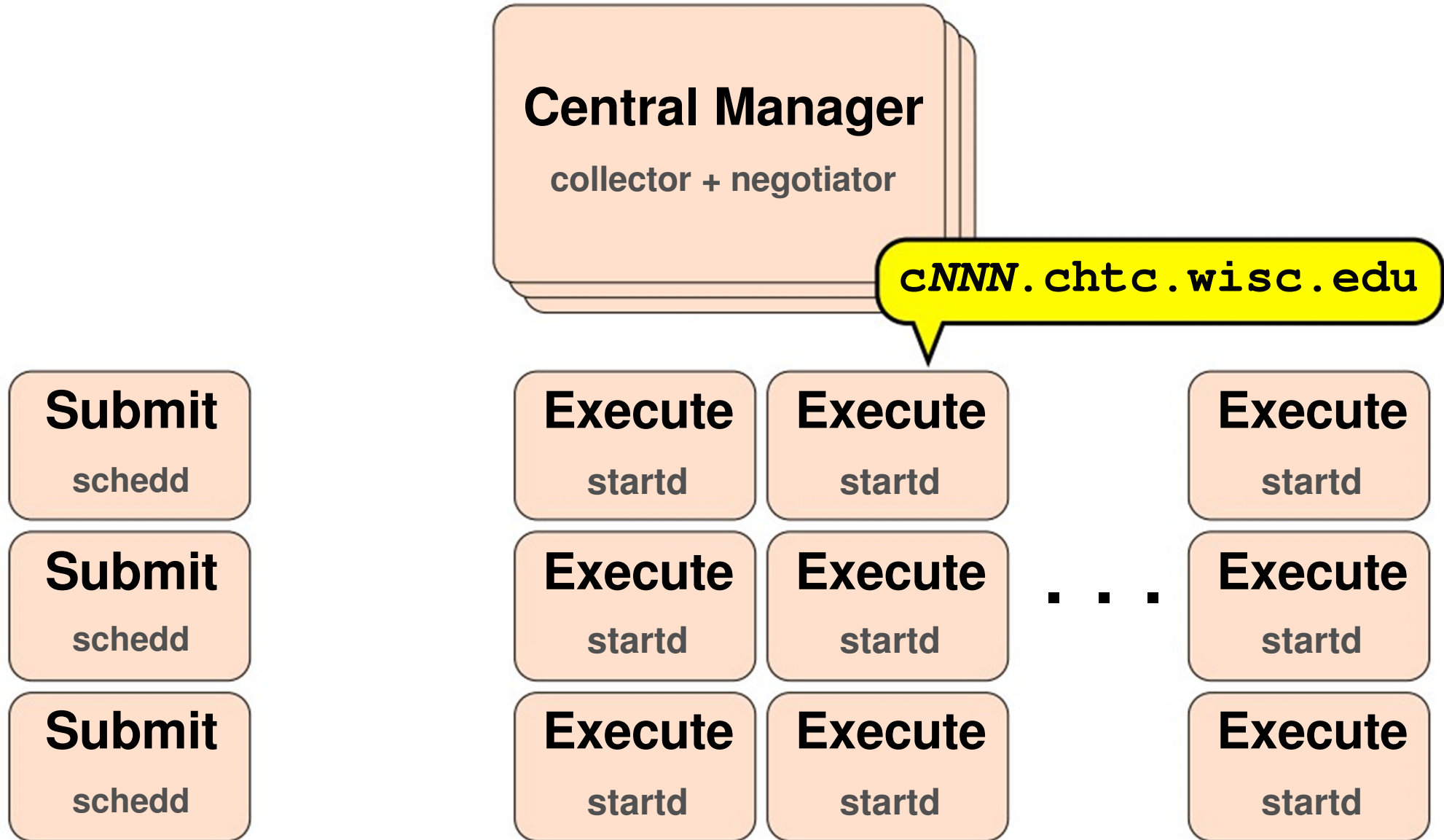
Execute

startd

Typical Architecture



Typical Architecture



The Life of an HTCondor Job

Central Manager

negotiator

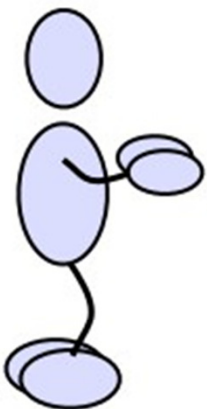
collector

schedd

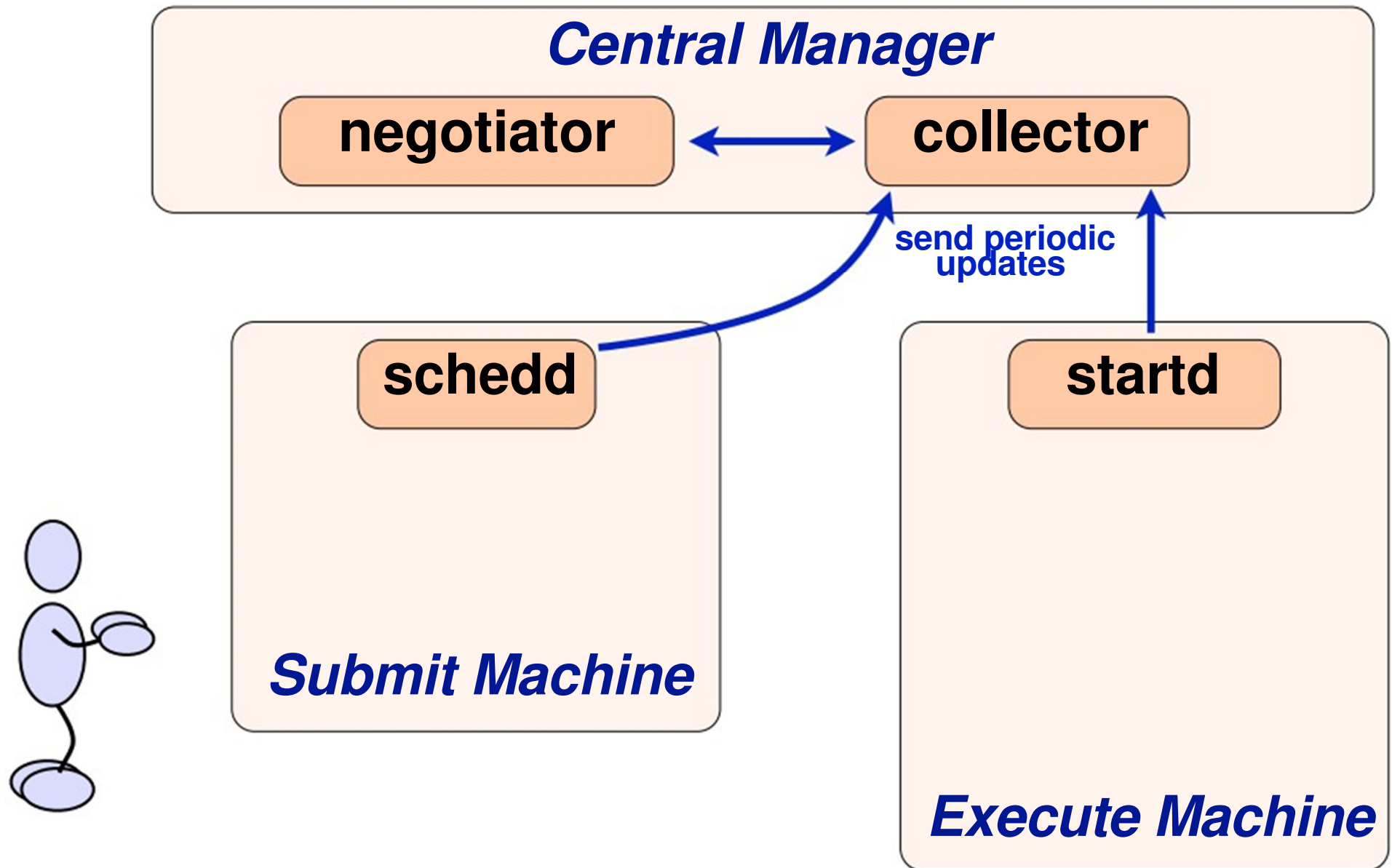
Submit Machine

startd

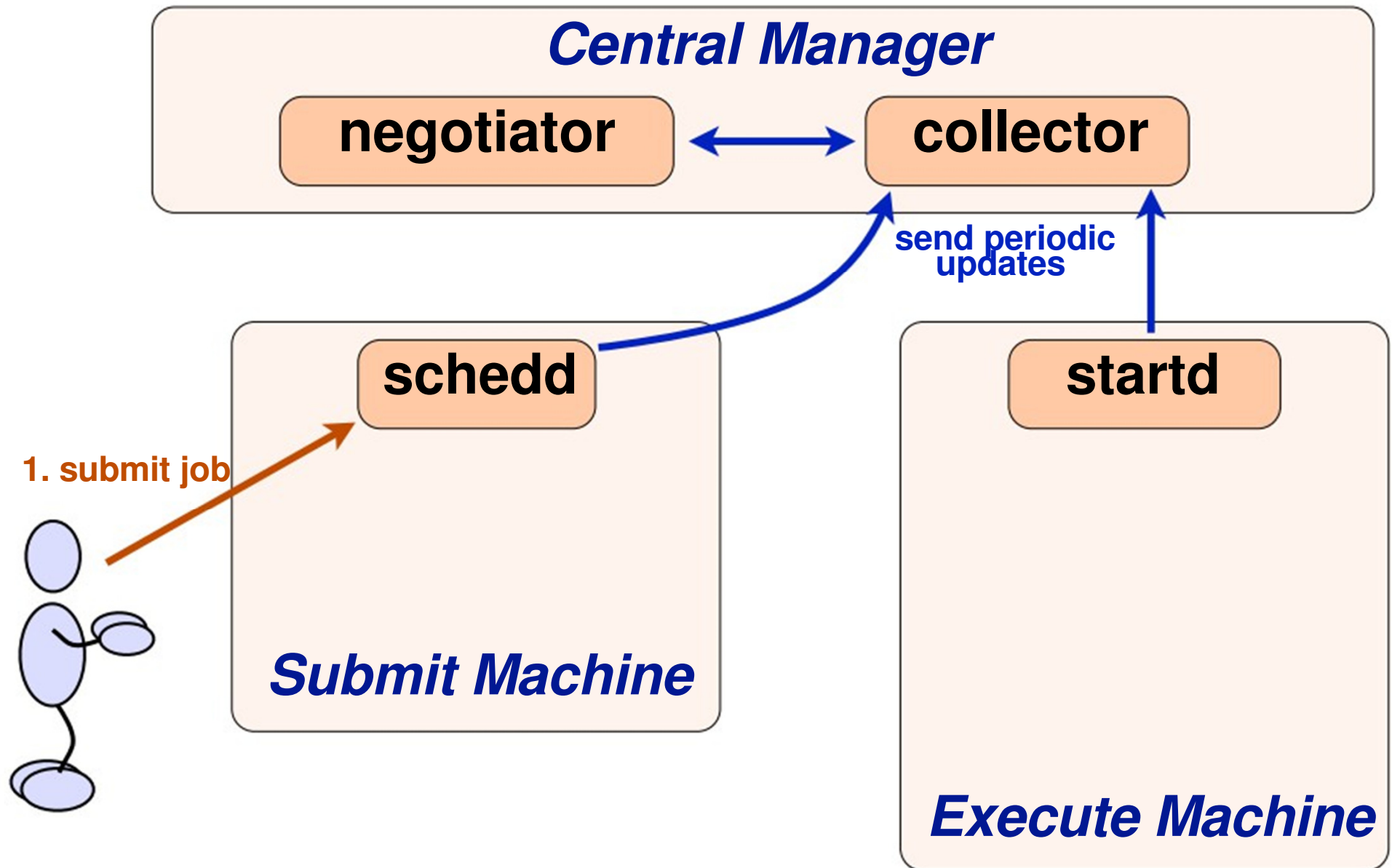
Execute Machine



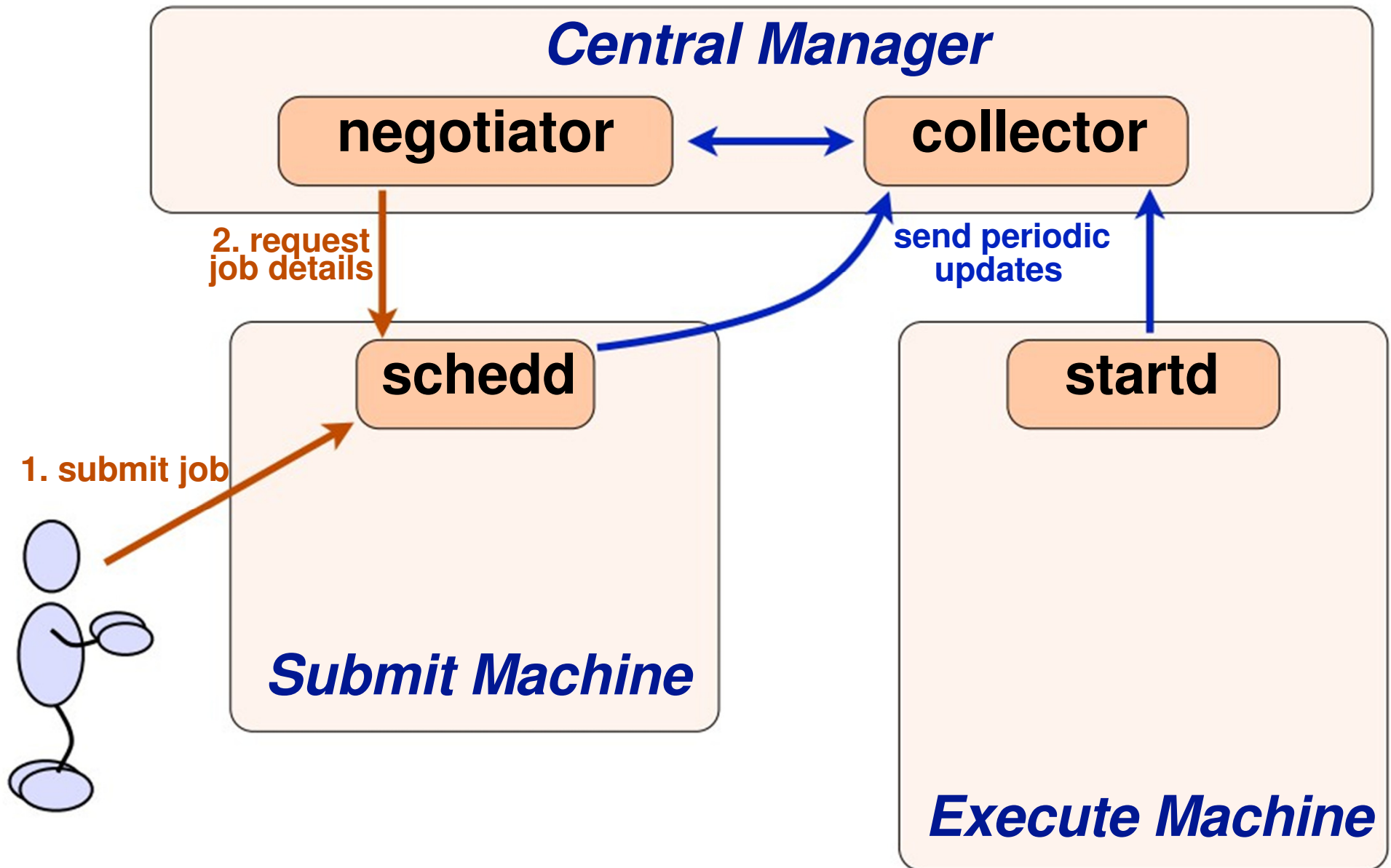
The Life of an HTCondor Job



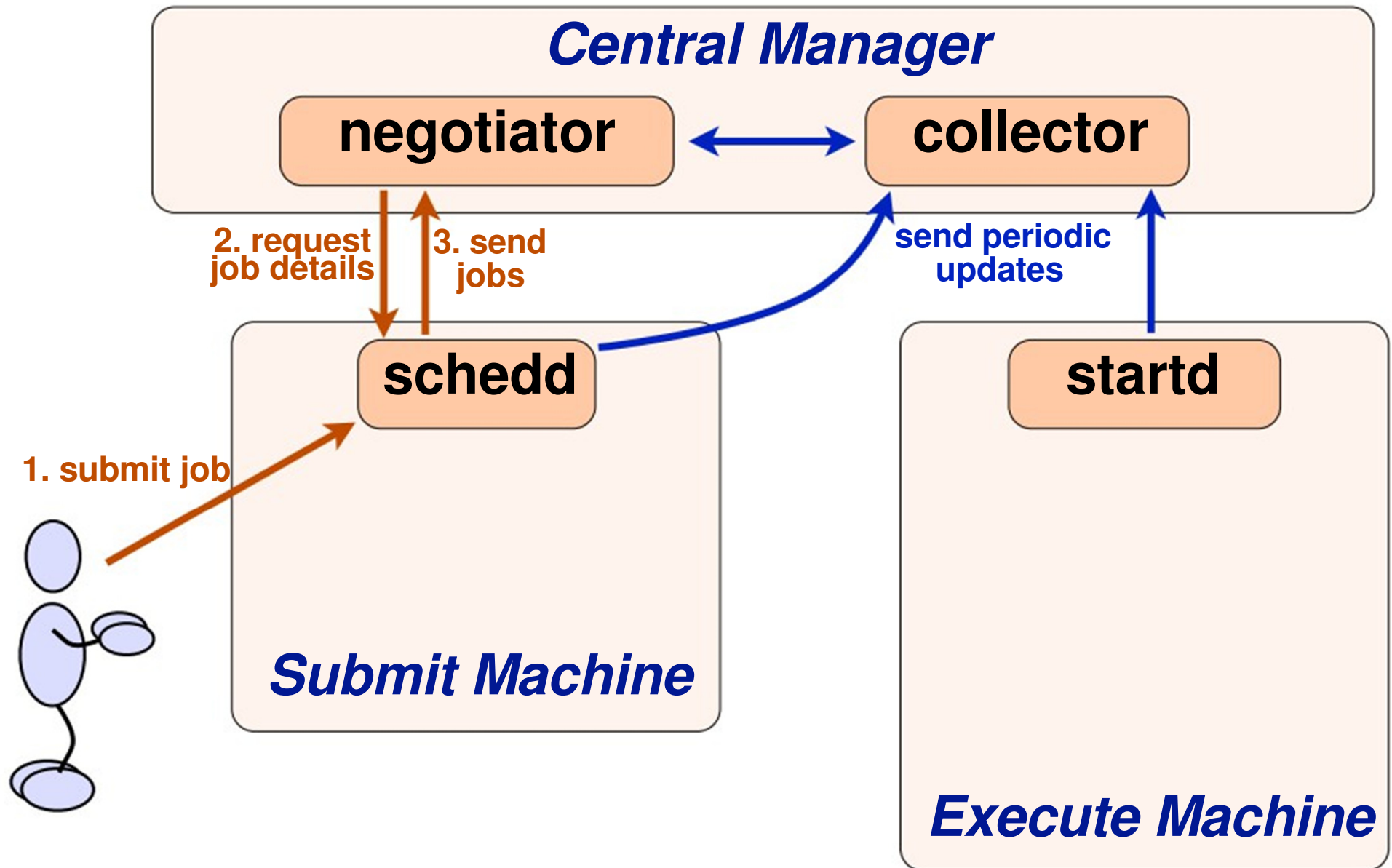
The Life of an HTCondor Job



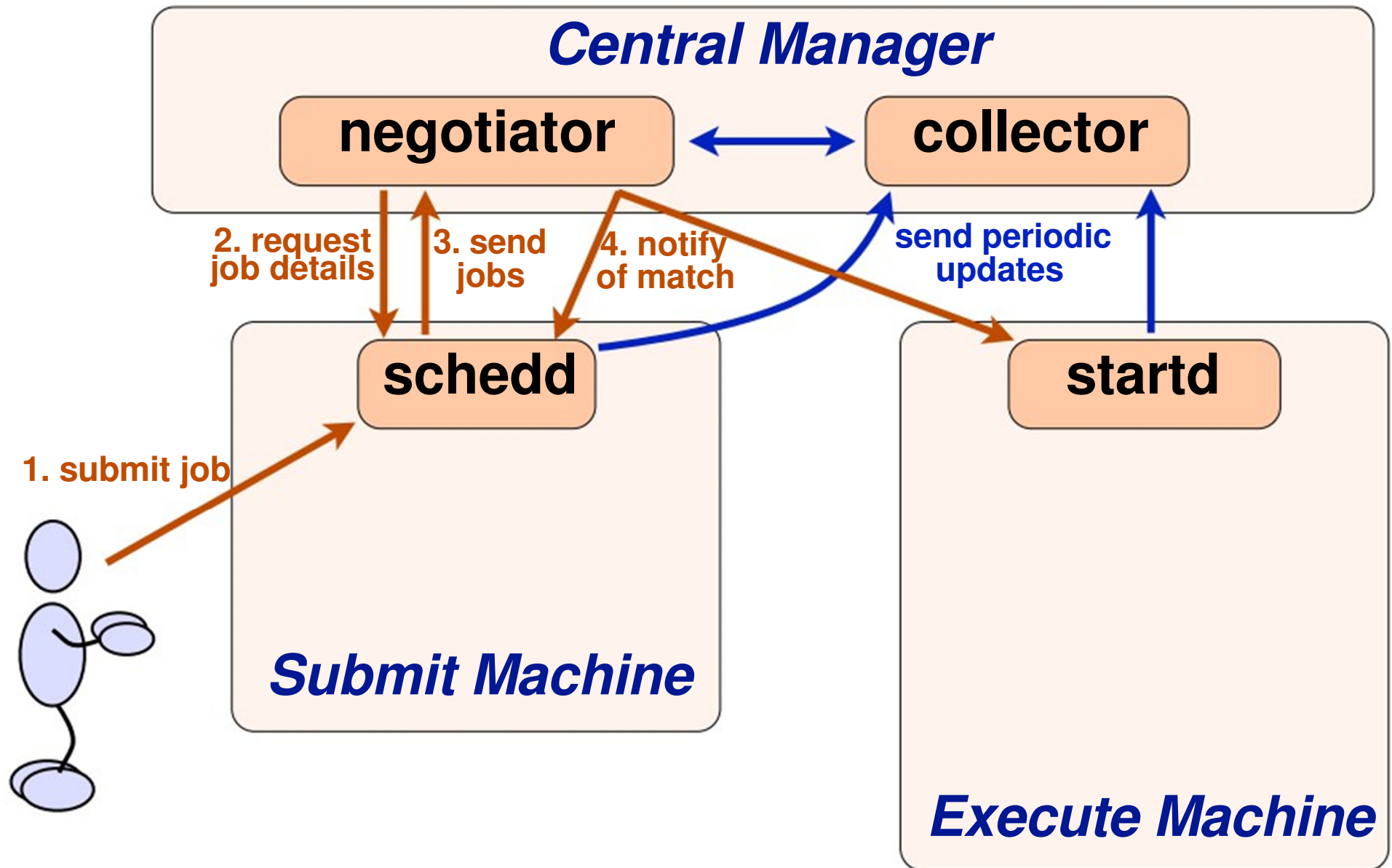
The Life of an HTCondor Job



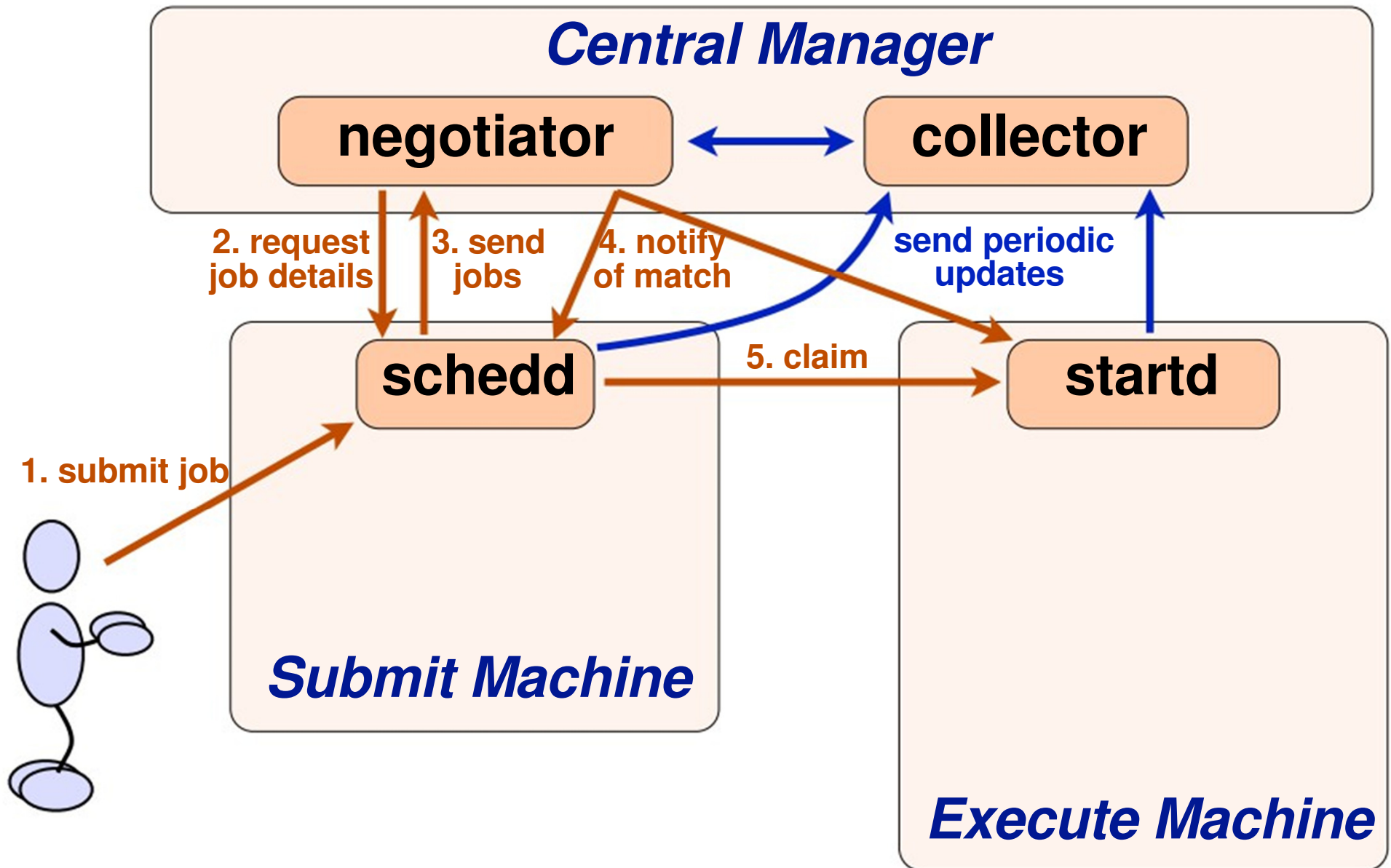
The Life of an HTCondor Job



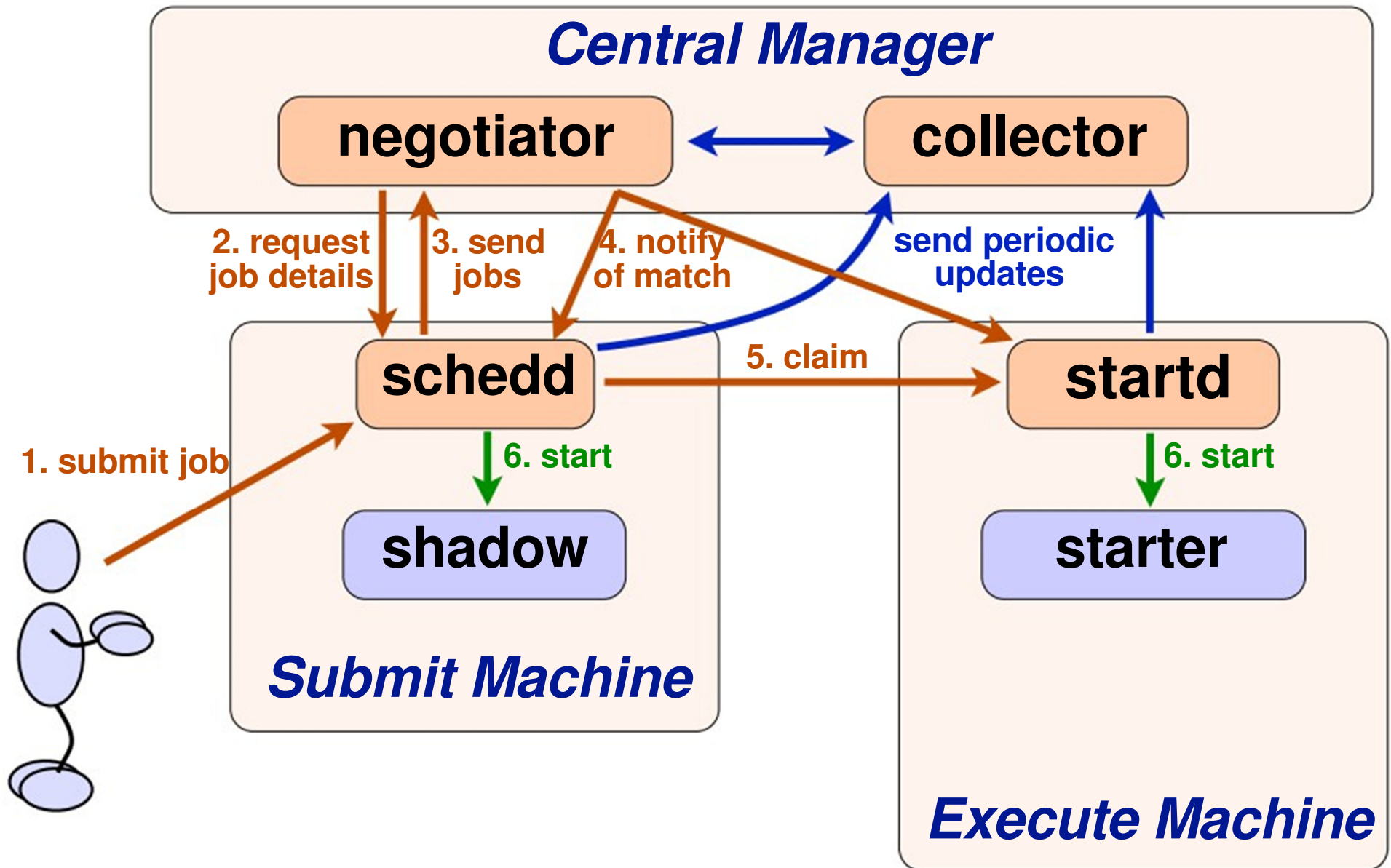
The Life of an HTCondor Job



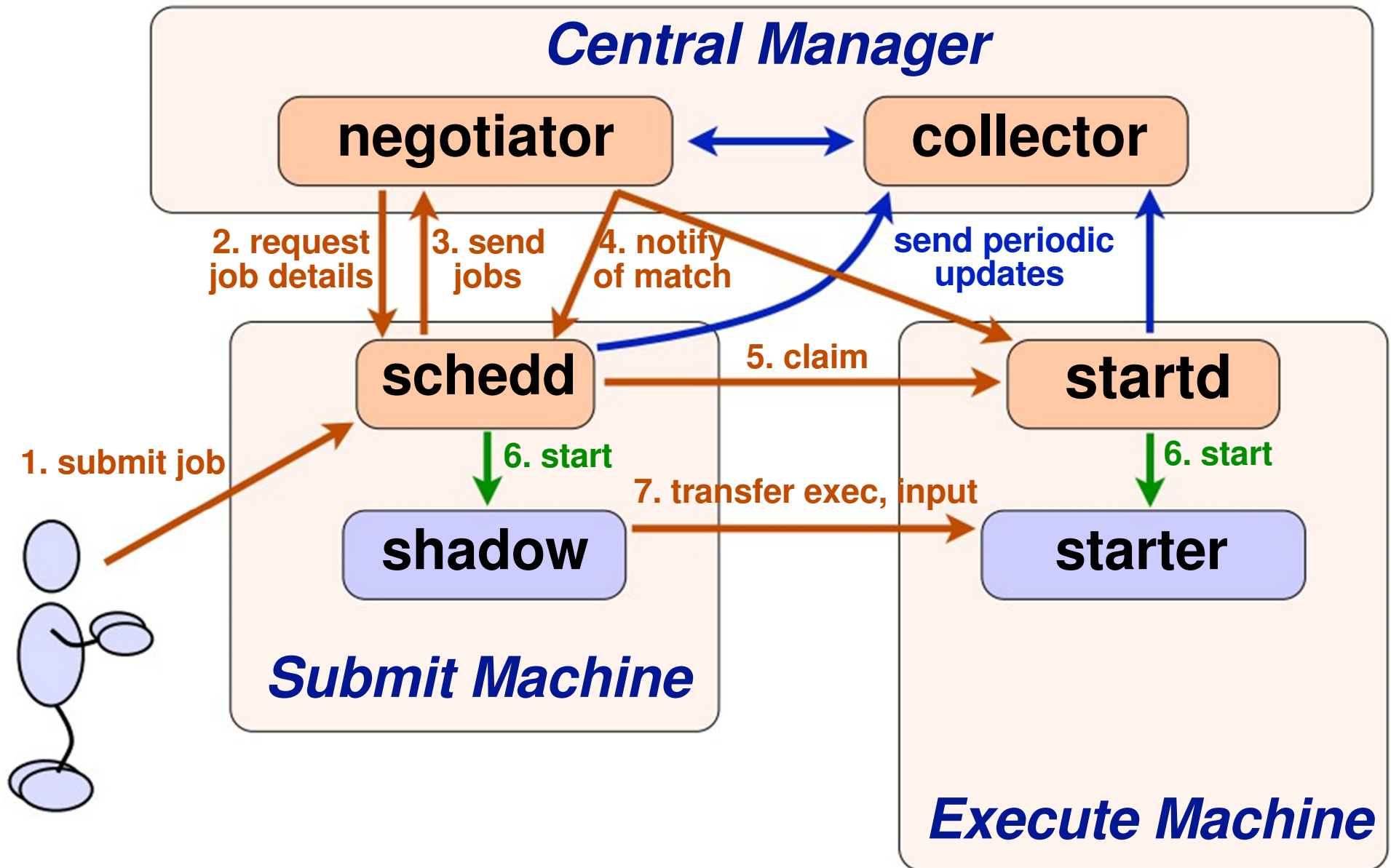
The Life of an HTCondor Job



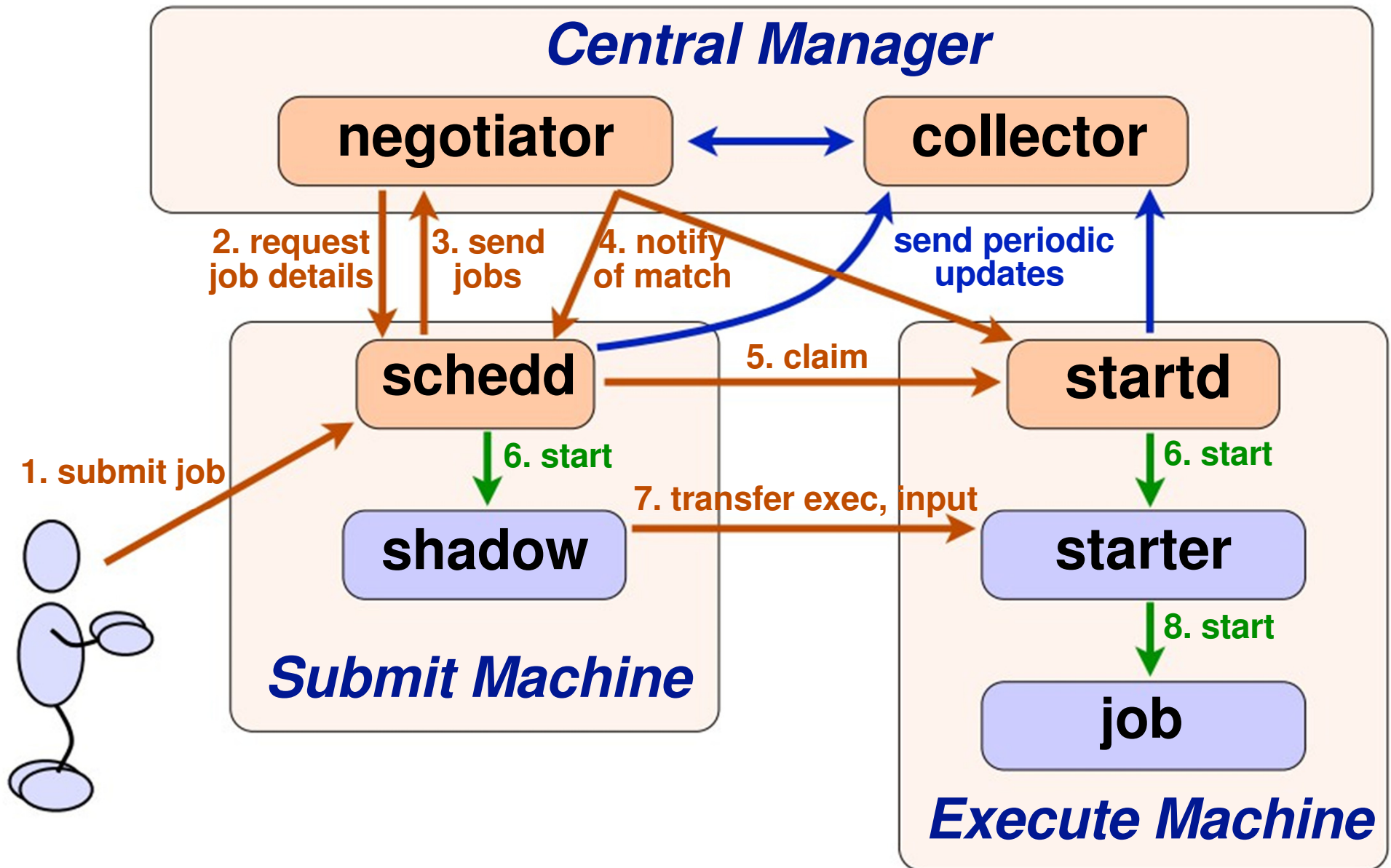
The Life of an HTCondor Job



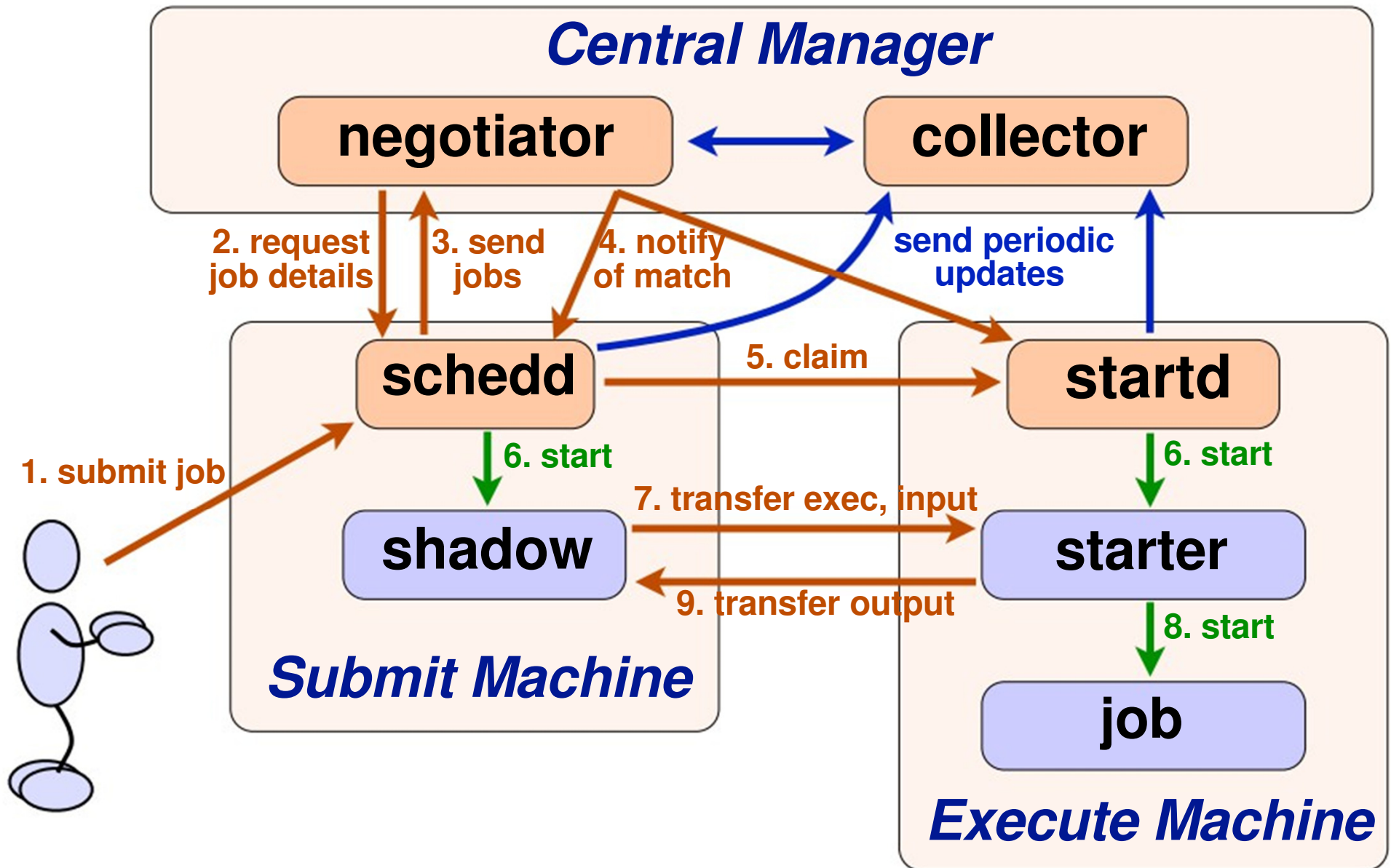
The Life of an HTCondor Job



The Life of an HTCondor Job



The Life of an HTCondor Job



Matchmaking Algorithm (sort of)

- A. Gather lists of machines and waiting jobs
- B. For each user:
 - 1. Compute maximum # of slots to allocate to user
(the user's "fair share", a % of whole pool)
 - 2. For each job (until maximum matches reached):
 - a. Find all machines that are acceptable
(i.e., machine **and** job requirements are met)
 - b. If there are no acceptable machines, skip to next job
 - c. Sort acceptable machines by job preferences
 - d. Pick the best one
 - e. Record match of job and slot

ClassAds

- In HTCondor, information about machines and jobs (and more) are represented by ClassAds
- You do not write ClassAds (much), but reading them may help understanding and debugging
- ClassAds can represent persistent facts, current state, preferences, requirements, ...
- HTCondor uses a core of predefined attributes, but users can add other, new attributes, which can be used for matchmaking, reporting, etc.

Sample ClassAd Attributes

```
MyType = "Job"  
TargetType = "Machine"  
ClusterId = 14  
Owner = "cat"  
Cmd = "/.../test-job.py"  
Requirements = (Arch == "X86_64") && (OpSys == "LINUX")
```

```
Rank = 0.0  
In = "/dev/null"  
UserLog = "/.../test-job.log"  
Out = "test-job.out"  
Err = "test-job.err"  
NiceUser = false  
ShoeSize = 10
```

Sample ClassAd Attributes

string

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number

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operations/
expressions

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boolean

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arbitrary

HTCondor Universes

- Different combinations of configurations and features are bundled as ***universes***:

<code>vanilla</code>	A “normal” job; default, fine for today
<code>standard</code>	Supports checkpointing and remote I/O
<code>java</code>	Special support for Java programs
<code>parallel</code>	Supports parallel jobs (such as MPI)
<code>grid</code>	Submits to remote system (more tomorrow)
... and more!	

HTCondor Priorities

- **Job priority**

- Set per job by the user (owner)
- Relative to that user's other jobs
- Set in submit file or change later with `condor_prio`
- Higher number means run sooner

- **User priority**

- Computed based on past usage
- Determines user's "fair share" percentage of slots
- Lower number means run sooner (0.5 is minimum)

- **Preemption**

- Low priority jobs stopped for high priority ones
(stopped jobs go back into the regular queue)
- Governed by fair-share algorithm and pool policy
- Not enabled on all pools

HTCondor Commands

List Jobs: `condor_q`

- Select jobs: by user (e.g., you), cluster, job ID
- Format output as you like
- View full ClassAd(s), typically 80-90 attributes (most useful when limited to a single job ID)
- Ask HTCondor why a job is not running
 - May not explain everything, but can help
 - Remember: Negotiation happens periodically
- Explore `condor_q` options in next exercises

List Slots: `condor_status`

- Select slots: available, host, specific slot
- Select slots by ClassAd expression
E.g., slots with SL 6 (OS) and ≥ 10 GB memory
- Format output as you like
- View full ClassAd(s), typically 120-250 attributes
(most useful when limited to a single slot)
- Explore `condor_status` options in exercises

Submit Files

Resource Requests

```
request_cpus = ClassAdExpression  
request_disk = ClassAdExpression  
request_memory = ClassAdExpression
```

- Ask for minimum resources of execute machine
- May be dynamically allocated (very advanced!)
- *Check job log for actual usage!!!*

request_disk = 2000000	# in KB by default
request_disk = 2GB	# KB, MB, GB, TB
request_memory = 2000	# in MB by default
request_memory = 2GB	# KB, MB, GB, TB

File Access in HTCondor

- **Option 1: Shared filesystem**

- Easy to use (jobs just access files)
- But, must exist and be ready handle load

should_transfer_files = NO

- **Option 2: HTCondor transfers files for you**

- Must name all input files (except executable)
- May name output files; defaults to all new/changed

should_transfer_files = YES

when_to_transfer_output = ON_EXIT

transfer_input_files = a.txt, b.tgz

Email Notifications

notification = Always|Complete|Error|Never

- When to send email
 - **Always**: job checkpoints or completes
 - **Complete**: job completes (default)
 - **Error**: job completes with error
 - **Never**: do not send email

notify_user = *email*

- Where to send email
- Defaults to *user@submit-machine*

Requirements and Rank

requirements = *ClassAdExpression*

- Expression must evaluate to `true` to match slot
- HTCondor adds defaults! Check ClassAds ...
- See HTCondor Manual (esp. 2.5.2 & 4.1) for more

rank = *ClassAdExpression*

- Ranks matching slots in order by preference
- Must evaluate to a FP number, higher is better
 - False becomes 0.0, True becomes 1.0
 - Undefined or error values become 0.0
- Writing rank expressions is an art form

Arbitrary Attributes

+*AttributeName* = *value*

- Adds arbitrary attribute(s) to job's ClassAd
- Useful in (at least) 2 cases:
 - Affect matchmaking with special attributes
 - Report on jobs with specific attribute value
- Experiment with reporting during exercises!

Many Jobs Per Submit File, Pt. 1

- Can use `queue` statement many times
- Make changes between `queue` statements
 - Change `arguments`, `log`, `output`, input files, ...
 - Whatever is not explicitly changed remains the same

```
executable = test.py
```

```
log          = test.log
```

```
output      = test-1.out  
arguments = "test-input.txt 42"  
queue
```

```
output      = test-2.out  
arguments = "test-input.txt 43"  
queue
```

Many Jobs Per Submit File, Pt. 1

- Can use `queue` statement many times
- Make changes between `queue` statements
 - Change `arguments`, `log`, `output`, input files, ...
 - Whatever is not explicitly changed remains the same

executable = test.py

log = test.log

output = test-1.out
arguments = "test-input.txt 42"
queue

output = test-2.out
arguments = "test-input.txt 43"
queue

log = test.log (still)

Many Jobs Per Submit File, Pt. 2

queue N

- Submits N copies of the job
 - One cluster number for all copies, just as before
 - Process numbers go from 0 to ($N-1$)
- What good is having N copies of the same job?
 - Randomized processes (e.g., Monte Carlo)
 - Job fetches work description from somewhere else
 - But what about overwriting output files, etc.?
- Wouldn't it be nice to have different files and/or arguments automatically applied to each job?

Separating Files by Run

```
output = program.out . $(Cluster) . $(Process)
```

- Can use these variables anywhere in submit file
 - Often used in **output**, **error**, and **log** files
- Maybe use **\$(Process)** in arguments?
 - Can't perform math on values; code must accept as is

```
output = test.$(Cluster)_$(Process).out  
log      = test.$(Cluster)_$(Process).log
```

```
arguments = "test-input.txt $(Process)"  
queue 10
```


Separating Directories by Run

```
initialdir = path
```

- Use *path* (instead of submit dir.) to locate files
 - E.g.: *output*, *error*, *log*, *transfer_input_files*
 - **Not** *executable*; it is still relative to submit directory
- Use `$(Process)` to separate all I/O by job ID

```
initialdir = run-$(Process)
transfer_input_files = input-$(Process).txt
output = test.$(Cluster)-$(Process).out
log      = test.$(Cluster)-$(Process).log

arguments = "input-$(Process).txt $(Process)"
queue 10
```

Your Turn!

Exercises!

- Ask questions!
- Lots of instructors around
- Reminder: Get your X.509 certificate today!
- Coming next:
 - Now - 12:15 Hands-on exercises
 - 12:15-1:15 Lunch
 - 1:15-5:30 Afternoon sessions