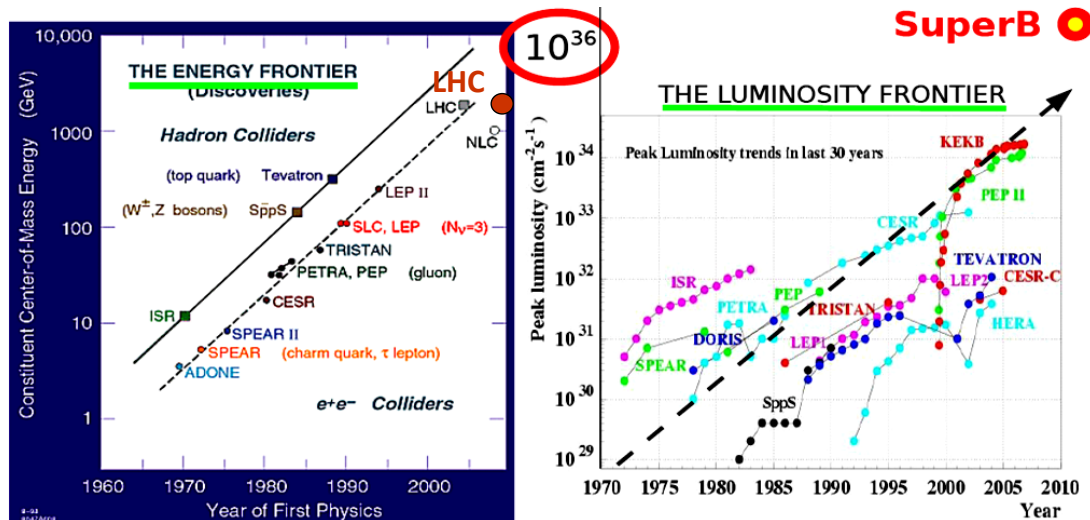


# The SuperB Real (and Virtual) Organization

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OSG Council 07/10/12

# What is SuperB?

- Next-generation "Flavor Factory" to be built near Frascati (Rome) in Italy
  - 1<sup>st</sup>-generation B-Factories (BaBar and Belle) have collected  $\sim 1.5 \text{ ab}^{-1}$  together
    - Many physics results
  - Goal: collect  $50\text{-}100 \text{ ab}^{-1}$  in 5 years
  - Can be achieved with a peak luminosity of  $1 \times 10^{36} \text{ cm}^2 \text{ s}^{-1}$ .
- Search for New Physics - complementary approaches
  - Relativistic approach - increase the energy and look for the production of new particles. ("Energy Frontier")
  - Quantum approach - increase the luminosity (and number of collisions collected) and look for effects of physics beyond the standard model in loop diagrams. ("Intensity Frontier")



- [illegible]

# The Computing Model

- A lot of experience from BaBar computing
  - We can make a good guess of the requirements and resource needs of SuperB
  - Data Flow, (Re-)Processing, Skims, analysis, etc.
  - In fact, BaBar has provided the code base to SuperB
- It's a starting point for the SuperB Computing Model, but we expect major challenges and evolution over the next few years. Ongoing and planned R&D:
  - Framework & Code
    - Multi/ManyCores + GPUs
    - Adopt existing frameworks?
  - Storage and Data Access
    - Parallel / cluster file systems, Hadoop-like FS?
    - Multi-site file-systems?
    - Databases?
  - Distributed Computing
    - Grid computing is the baseline.
    - Cloud technologies (e.g. Virtualization, XaaS, ...) applicable on SuperB timescales?
    - Funding will most likely drive us to having ~5-10 mid-size data centers, mostly in Europe
      - No MONARC structure. No or a distributed "Tier-0"? Full-mesh topology of Tier-1/2 centers?
      - Group some smaller regional centers (in Italy) into "Virtual Tier-1/2" (common management)
  - BaBar code base.
    - What can be reused, what needs to be re-engineered/rewritten?
- SuperB Computing TDR in ~ 2013

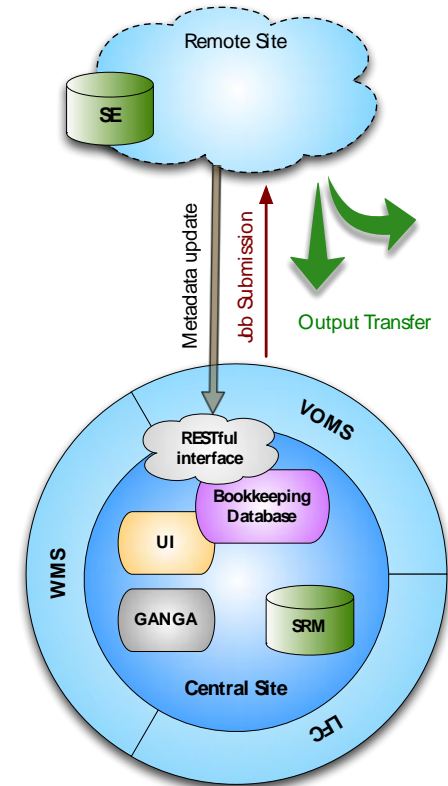
# The Data

- Computing requirements at full lumi, steady-state, **storage includes replication** (e.g. 2 copies of RAW data):
  - Raw data
    - $25\text{kHz} \times 200\text{kByte} = 5\text{ Gbyte/s}$
    - $\sim 160\text{ PByte/year}$
  - Disk storage growth  $\sim 10\text{-}20\text{PByte/year}$
  - Tape storage growth  $\sim 200\text{ Pbyte/year}$
  - CPU growth  $\sim 2\text{ MHEPSpec06 / year}$ 
    - 1 reprocessing cycle per year



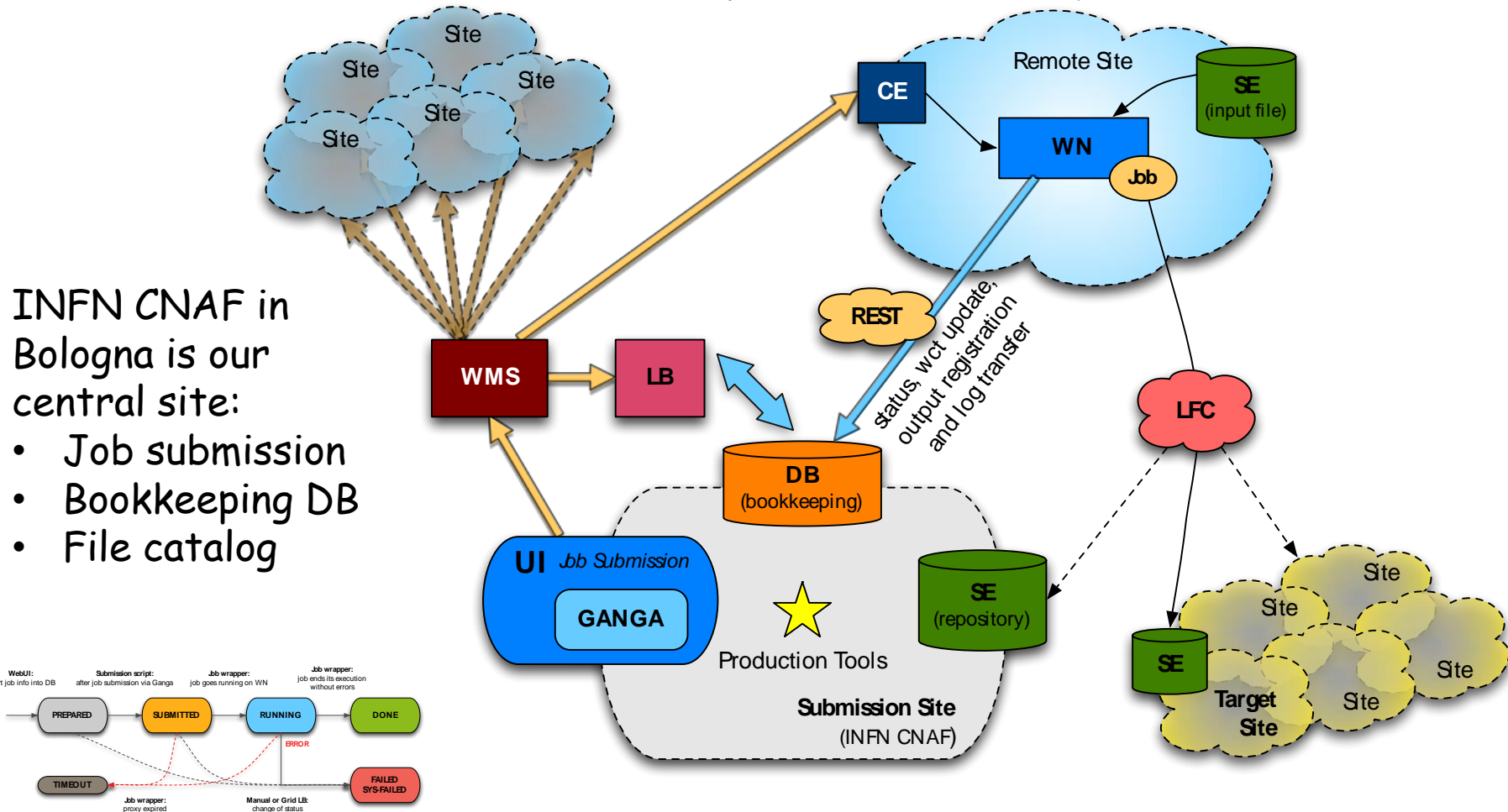
# Distributed Computing System (1)

- Direct submission via WMS to site CEs
  - GANGA system performs job submission from CNAF UI to sites
- Job run time tasks
  - Access DB for initialization and status update via REST
  - Stage-in: retrieve/access input files from local Storage Element
  - Stage-out: transfer the output to SE at CNAF or other target site
- Prototype has provided SuperB with about 170 CPU-years in 2010 to produce  $\sim 10^{10}$  FastSim events
  - Full-sim until recently not performed on the grid



	Sept. '09	Feb. '10	Jul. '10
Analysis stream	2	5	6
job done, failure rate	5K, 10%	20K, 8%	160K, 10%
Number of event	$2.25 \times 10^8$	$1.6 \times 10^9$	$8.6 \times 10^9$
Involved site	1	9	15
WallClockTime	6 years	19 years	150 years
Disk occupancy (TB)	0.5	5	25
Peak job running	500	2500	7000





# Sites

Site	Min (cores)	Max (cores)	Disk (TB)	SRM layer	Grid Org.	Site contacts
RAL(T1)	200	1000	25	Castor	EGI	F. Wilson, C. Brew
Ralpp	50	500	5	dCache	EGI	F. Wilson, C. Brew
Queen Mary	300	2000	150	StoRM	EGI	A. Martin, C. Walker
Oxford Univ.	50	200	1	DPM	EGI	K. Mohammad, E. MacMahon
IN2P3-CC(T1)	500	1000	16	dCache	EGI	N. Arnaud, O. Dadoun
Grif	50	300	2	DPM	EGI	N. Arnaud, O. Dadoun
in2p3-lpsc	50	100	2	DPM	EGI	J.S. Real
in2p3-ires	50	100	2	DPM	EGI	Y. Patois
CNAF(T1)	500	1000	180	StoRM	EGI	A. Fella, P. Franchini
Pisa	50	500	0.5	StoRM	EGI	A. Ciampa, E. Mazzoni, D. Fabiani
Legnaro	50	100	1	StoRM	EGI	G. Maron, A. Crescente, S. Fantinel
Napoli	500	2000	15	DPM	EGI	S. Pardi, A. Doria
Bari	160	260	0.5	StoRM/Lustre	EGI	G. Donvito, V. Spinoso
Ferrara	10	50	0.5	StoRM	EGI	L. Tomassetti, A. Donati
Cagliari	10	50	1	StoRM	EGI	D. Mura
Perugia	10	50	1	StoRM	EGI	L. Fano'
Torino	50	100	2	DPM	EGI	S. Bagnasco, R. Brunetti
Frascati	30	100	2	DPM	EGI	E. Vilucchi, G. Fortugno, A. Martini
Milano	50	100	2	StoRM	EGI	N. Neri, L. Vaccarossa, D. Rebatto
Catania*	?	?	?	StoRM	EGI	G. Platania
Slac	400	400	10	NFS	OSG	S. Luiz, W. Yang
Caltech	200	400	4.5	NFS	OSG	S. Lo, F. Porter, P. Ongmongkolkul
Fnal*	50	400	1	dCache	OSG	M. Slyz
OhioSC*	?	?	?	dCache	OSG	R. Andreassen, D. Johnson
Victoria	50	100	5	dCache	EGI	A. Agarwal
McGill*	100	200	1	StoRM	EGI	S. Robertson, S.K. Nderitu
Cyfronet	100	500	10	DPM	EGI	L. Flis, T. Szeplenie, J. Chwastowski
<b>Total</b>	<b>3570</b>	<b>11510</b>	<b>440</b>			

\* VO enabling procedure in progress

~3000 - ~10000 cores!

- In a mix of temporary and permanent allocations

Predominantly EGI

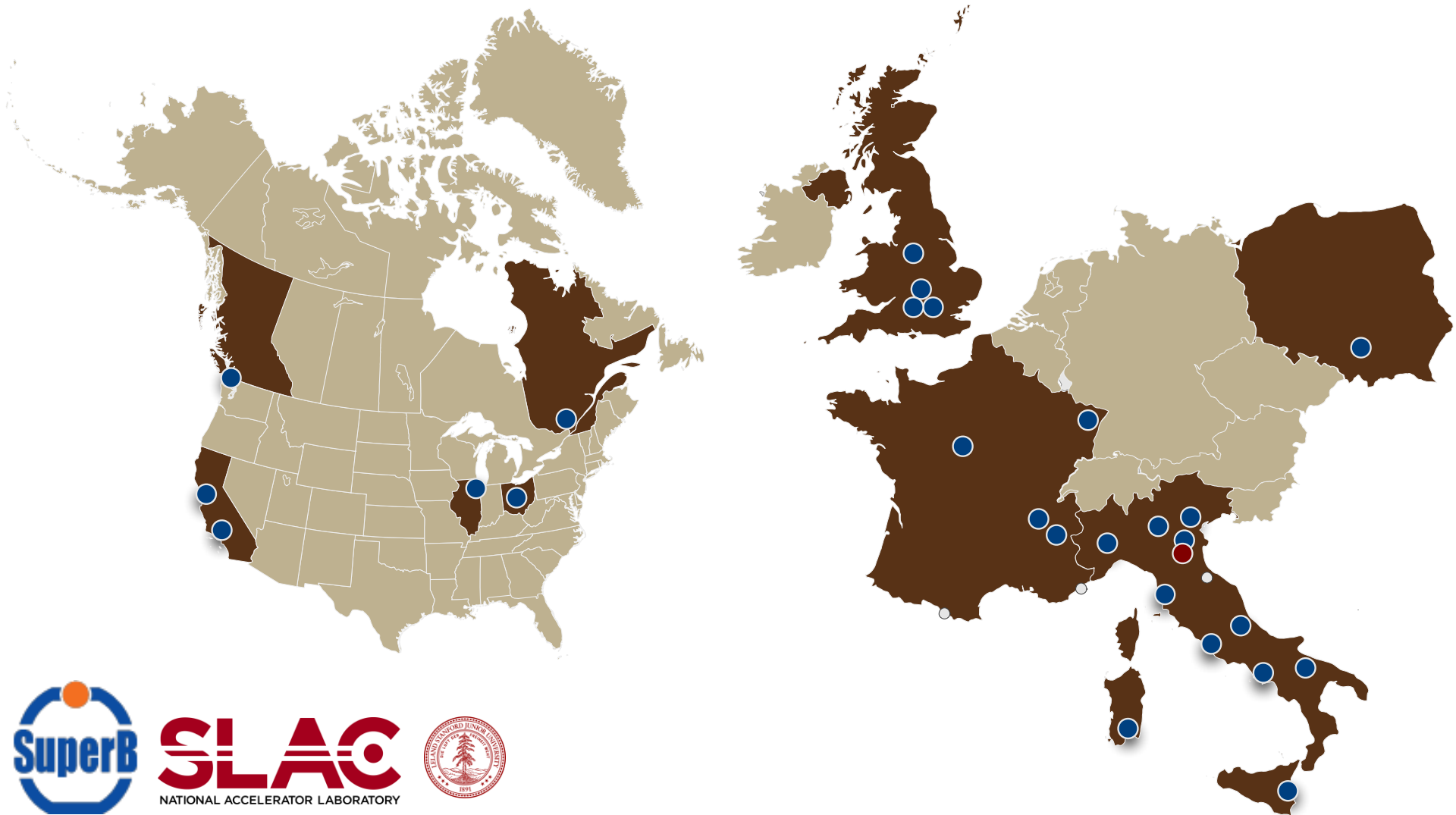
Current OSG sites with SuperB resources:

- SLAC
- Caltech
- OSC (in progress)
- FNAL (in progress)





# Geographical Locations of our Sites



# Current Computing Activities

- Main activities
  - Support tools and computing to study beam and detector for the upcoming Technical Design Report and beyond
    - Full Sim (GEANT4) and FastSim
    - All Grid-based
    - We are interested in using OSG opportunistic cycles for our production
  - Computing R&D for the future
    - What do we need to do to stay on Moore's law?
      - Multi-/Many-cores, GPU, ...?
    - Storage (local and internet-scale technologies, WAN data access)
    - Distributed computing (Grid / Cloud / ... ?)
- SuperB has inherited the BaBar software
  - Major rewrites expected per outcome of the R&D
    - Framework, distributed computing, etc., etc.

# SuperB and OSG

- We are an "OSG VO" ([superbvo.org](http://superbvo.org))
- Resource allocations at SLAC and Caltech
- Collaboration with OSG support group has been excellent
  - SuperB requirements have been mapped on OSG general services
  - VO has been enabled for simulation production at SLAC, FNAL and Caltech (WIP at OSC)
- We will run a simulation production (Fullsim) campaign in September
  - Coordinated with OSG support



# Areas for SuperB-OSG Collaboration

- Make BDII publication in OSG resources “default”
  - EGI stack relies on it
- Tight integration of VOMS
  - Make configuration of VOMS-roles (finer-grained authorization through VOMS) simpler
    - It is our current understanding that it's difficult to set up
- Ensure interoperability of EGI/OSG job submission
  - Phasing out WMS. How do we transparently submit to different grid-flavored resources?
- CVMFS and OSG?
  - Direct cached access from WNs to software distribution and other supporting data

# Future Needs

- SuperB will be an exciting experiment but a relatively small collaboration
- Use existing tools (middleware, data distribution, etc.) as much as possible
  - Don't reinvent the wheel
  - Interested in lightweight tools and building blocks
    - Not so much in "big solutions"
- Very interested in technical collaborations and sharing of experience in our R&D areas
  - Frameworks, storage, distributed computing, databases
  - Sharing is defined as a two-way process!
- On the practical side
  - To get really serious about OSG use, we would probably want a VOMS replica in OSG-land.

