

Introduction to the Grid and the glideinWMS architecture

Tuesday morning, 11:15am

Igor Sfiligoi <isfiligoi@ucsd.edu>

Leader of the OSG Glidein Factory Operations

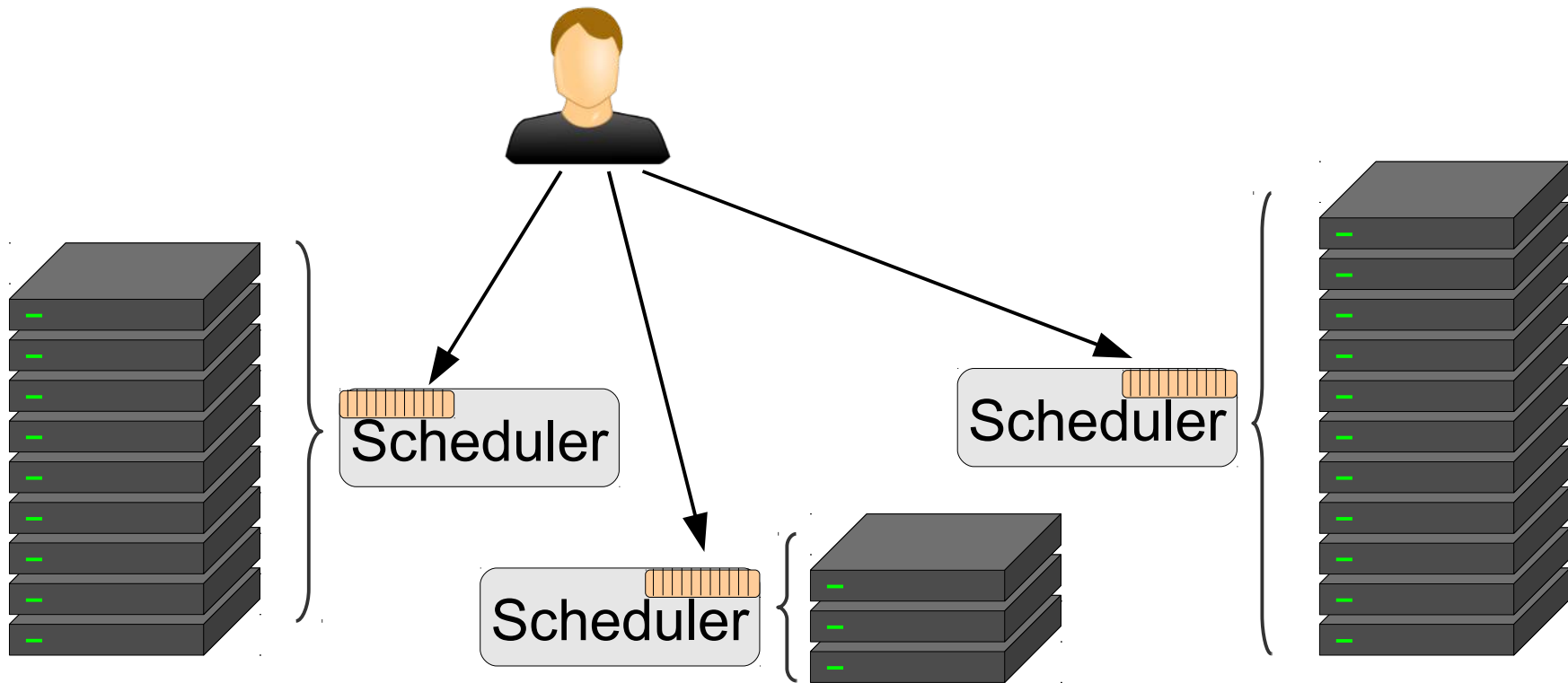
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Logistical reminder

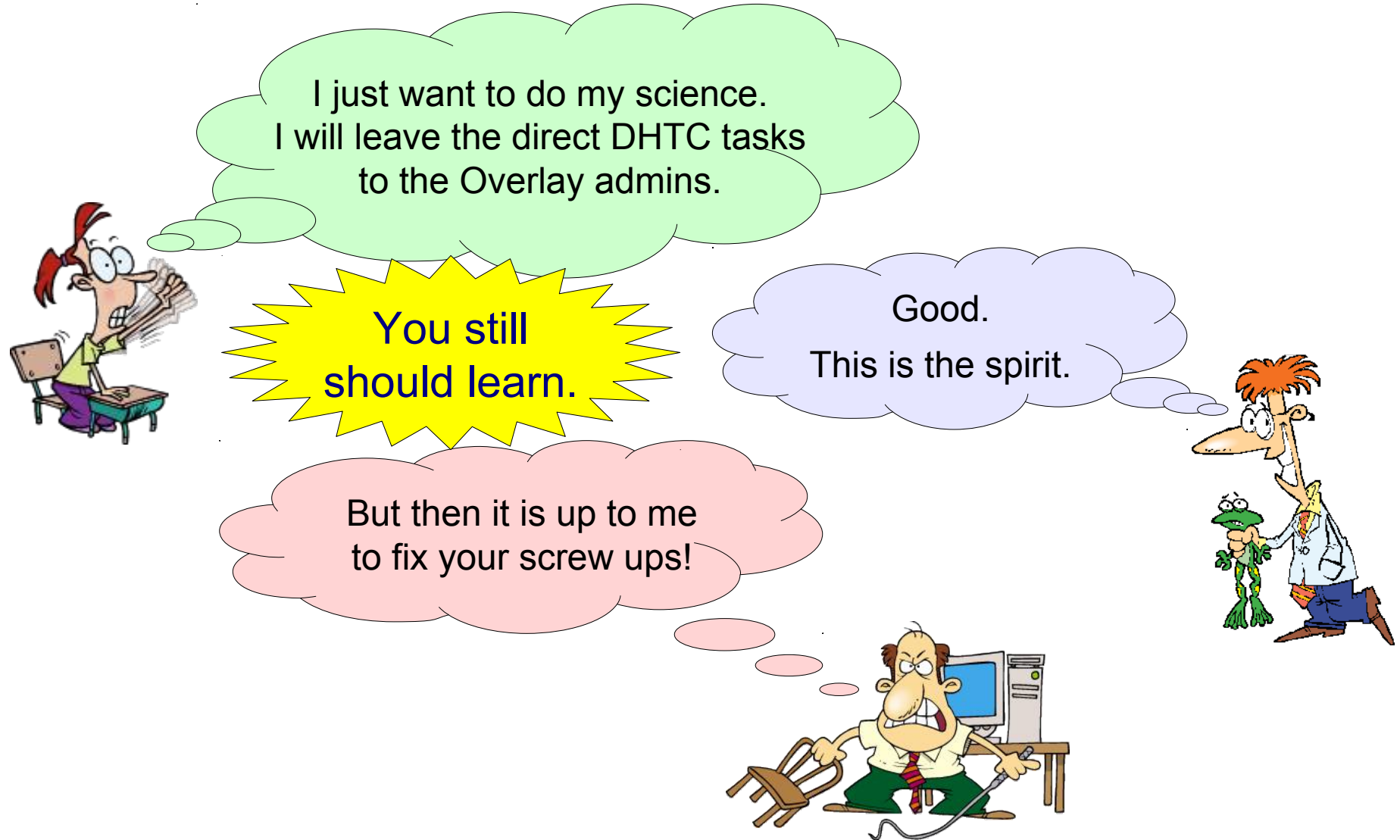
- It is OK to ask questions
 - During the lecture
 - During the demos
 - During the exercises
 - During the breaks
- If I don't know the answer,
I will find someone who likely does

Reminder - DHTC

- DHTC is about computing on **more than one HTC system**



This lecture goes into details of DHTC

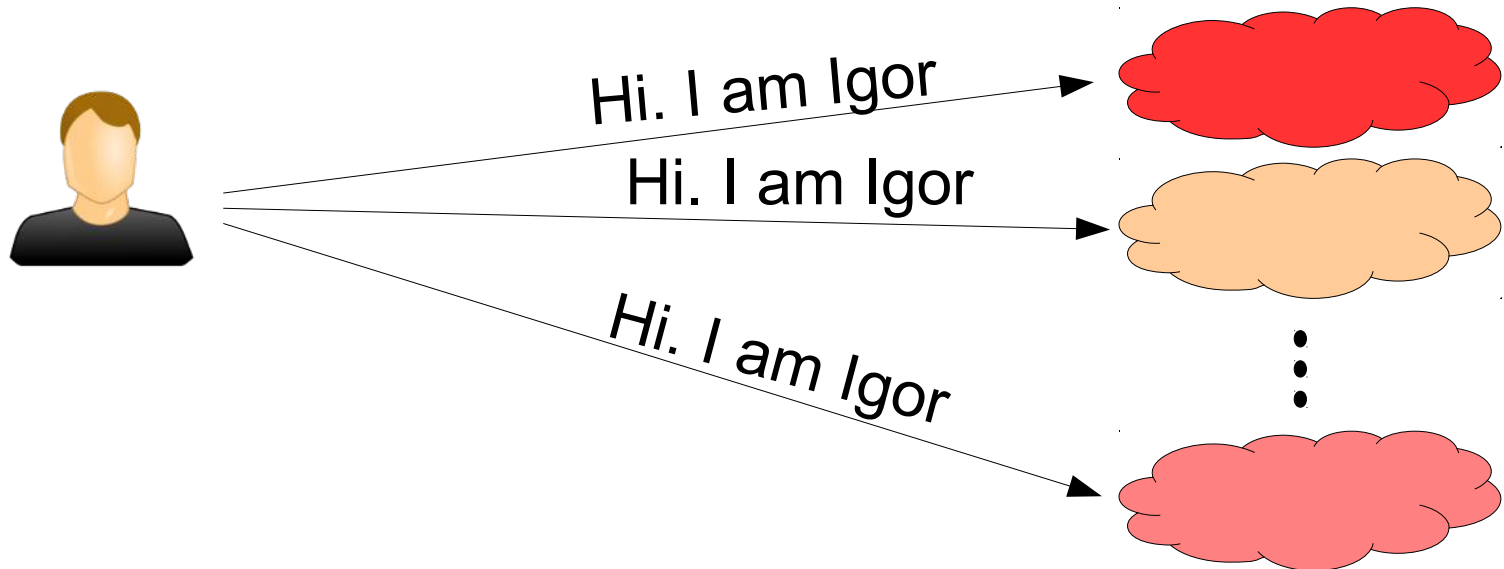


The Grid

- One instance of DHTC
- The idea behind the Grid is to provide a single interface to any HTC system
 - No matter where it is located
 - No matter who operates it
 - No matter what technology it uses
- Based on two principles
 - Single sign-on
 - An abstraction layer for job submission

Single sign-on

- The idea is simple
 - The user should use the same mechanism to submit jobs to any site
(and there can be 100s of them!)



OSG uses Certificates

- Think of it as a passport
 - It is issued once to you
 - You present it for inspection when doing immigration
 - The immigration officer uses the information in the passport to let you in
- In OSG it is essentially a file



More details in
the afternoon

OSG uses Certificates

- Think of it as a passport

- It is issued to you

You

**Make sure you get one today!
You will need it for the
storage exercises tomorrow.**

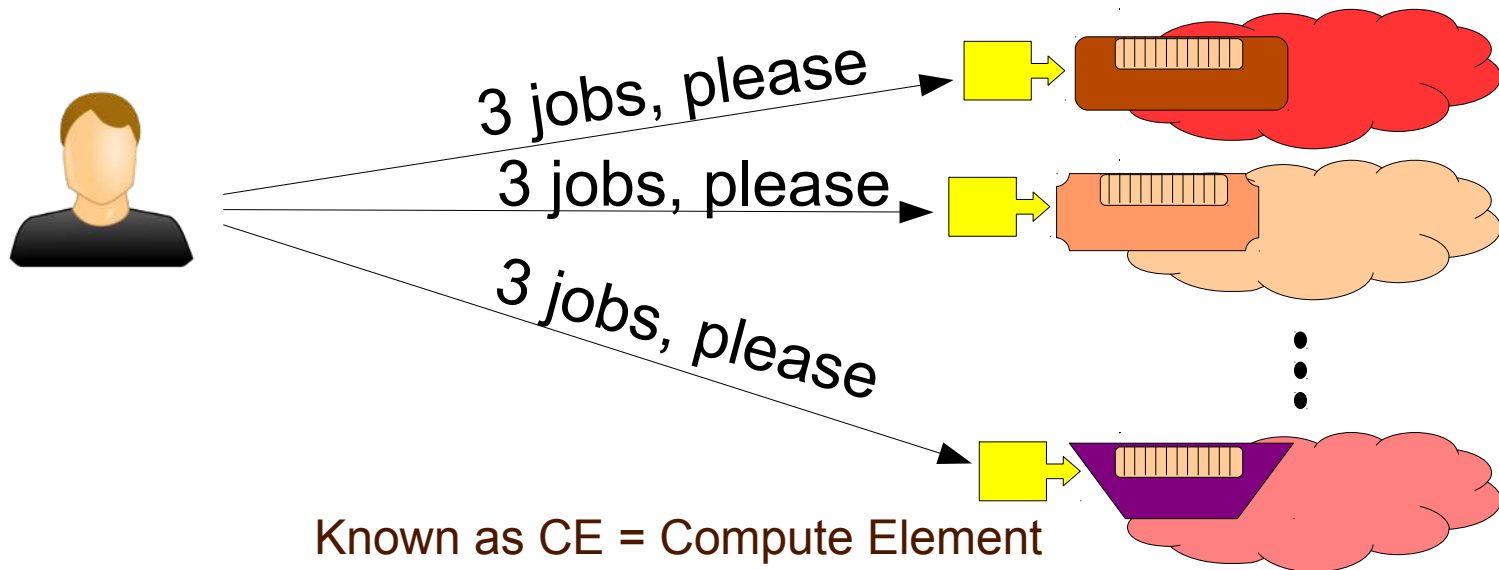
(We have no Grid exercises)

- In OSG

**More details in
the afternoon**

Abstraction layer for submission

- Again, you want the same mechanism to submit jobs to any site
- We put an abstraction layer between the user and the site-specific technology



Theory and practice

- In practice, no single abstraction layer
 - Several products: GRAM, CREAM, ARC
- Although OSG mostly uses GRAM
 - But even this is under discussion

Theory and practice

- In practice, no single abstraction layer
 - Several products: PAM, CREAM, ARC
- Although PAM is the most common



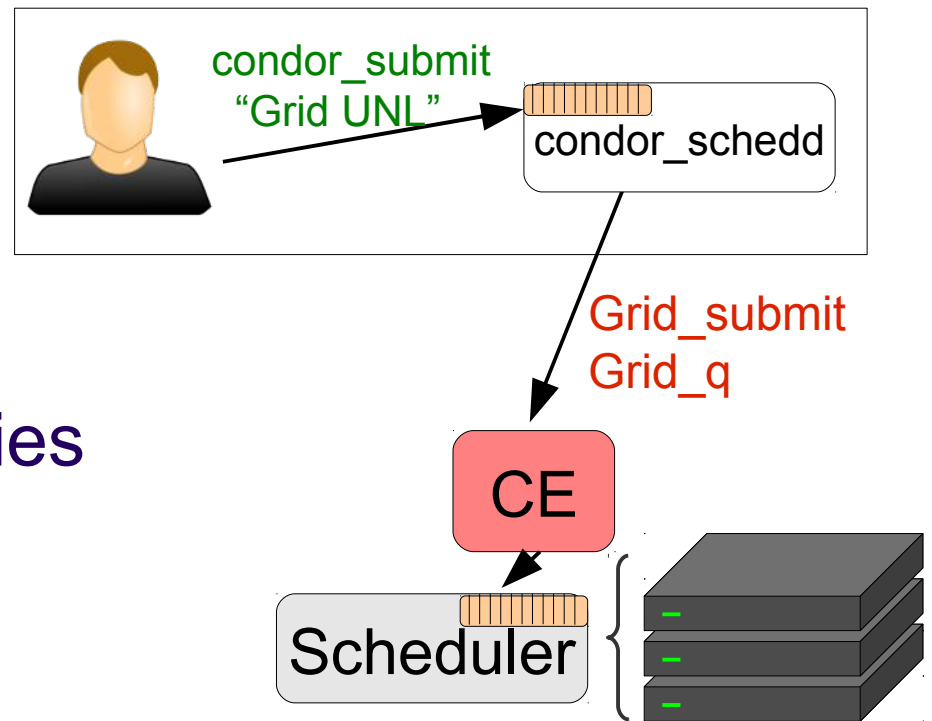
**Need a flexible
submission tool**

Enter Condor-G

- Condor happens to be the best, most flexible submit tool
 - Indeed, the recommended tool in OSG
- Condor-G is just a name for the components handling “Grid universe” jobs
 - You would still be using `condor_submit` and `condor_q`

Condor-G details

- Condor-G doesn't manage remote resources
 - It just forwards and monitors jobs sent to remote HTC systems
 - No condor_status
- No matchmaking
 - User explicitly specifies API and site to use



CE as a black box

- Practically all CE implementations provide only minimal functionality
 - Job submission
 - Basic job monitoring
 - Job removal
- If anything goes wrong, very hard to discover the core reason
 - Not always, but way too often
 - Requires contact with the remote admins



Side effect of abstraction

CE as a black box

- Practically all CE implementations provide only a limited functionality

**Avoid direct use of the Grid,
if you can.**

**Find someone else who
does it for you.**

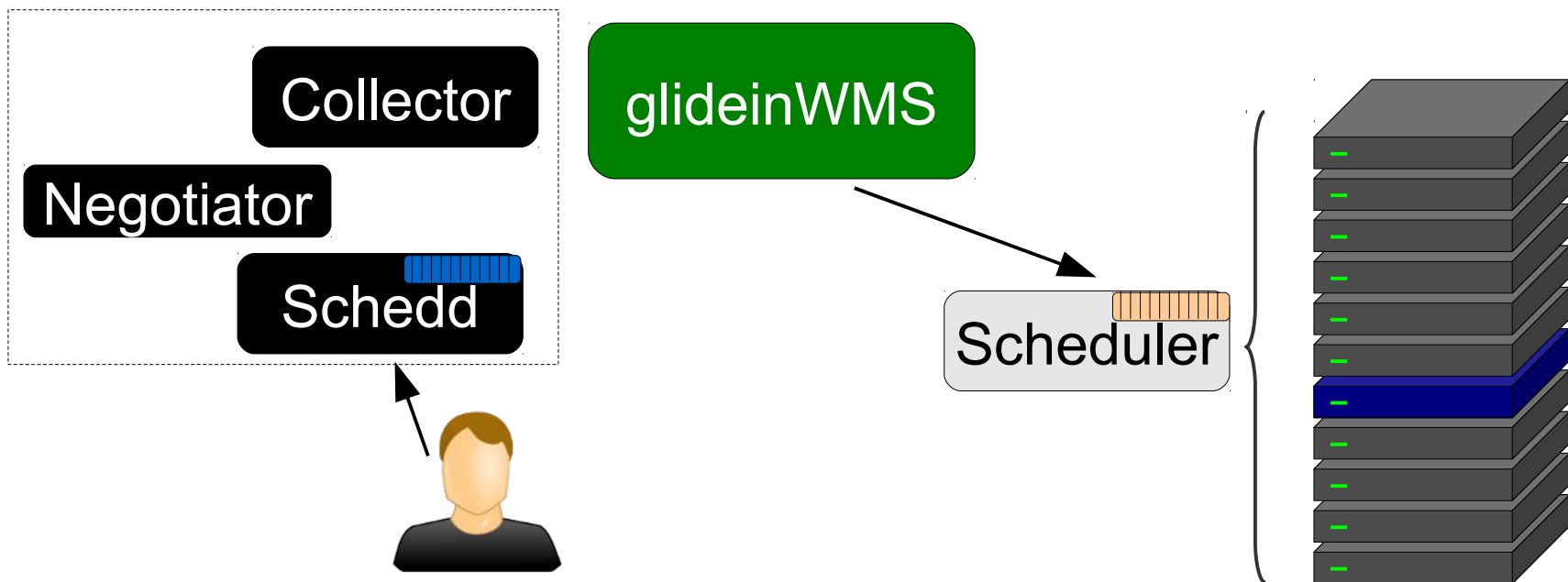
- It is very rare that you can find someone who can do it for you
 - Not always, but was too often
 - Requires contact with the remote admins



Questions so far?

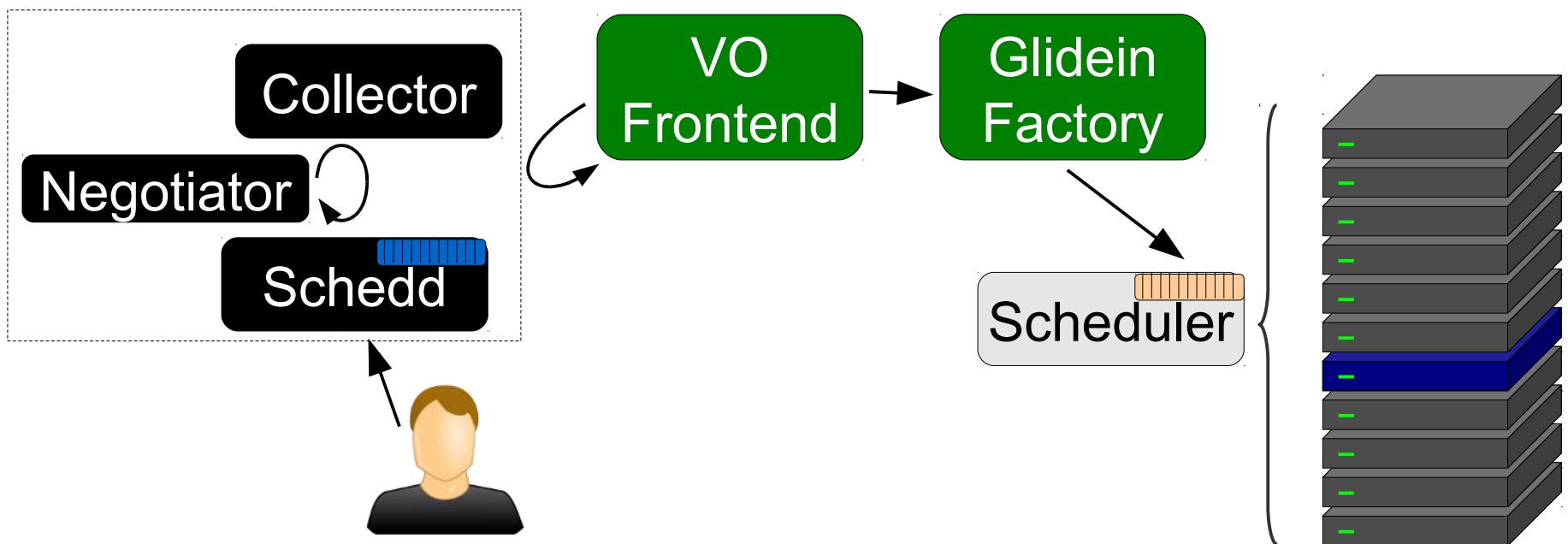
Reminder - glideinWMS

- A Condor based overlay system
 - i.e. looks like a regular Condor system to the users
 - Adds a resource provisioning service (i.e. the lease manager)



The inner structure

- The glideinWMS is really composed of two components
 - A VO Frontend – The matchmaker
 - A Glidein Factory – The pilot submitter

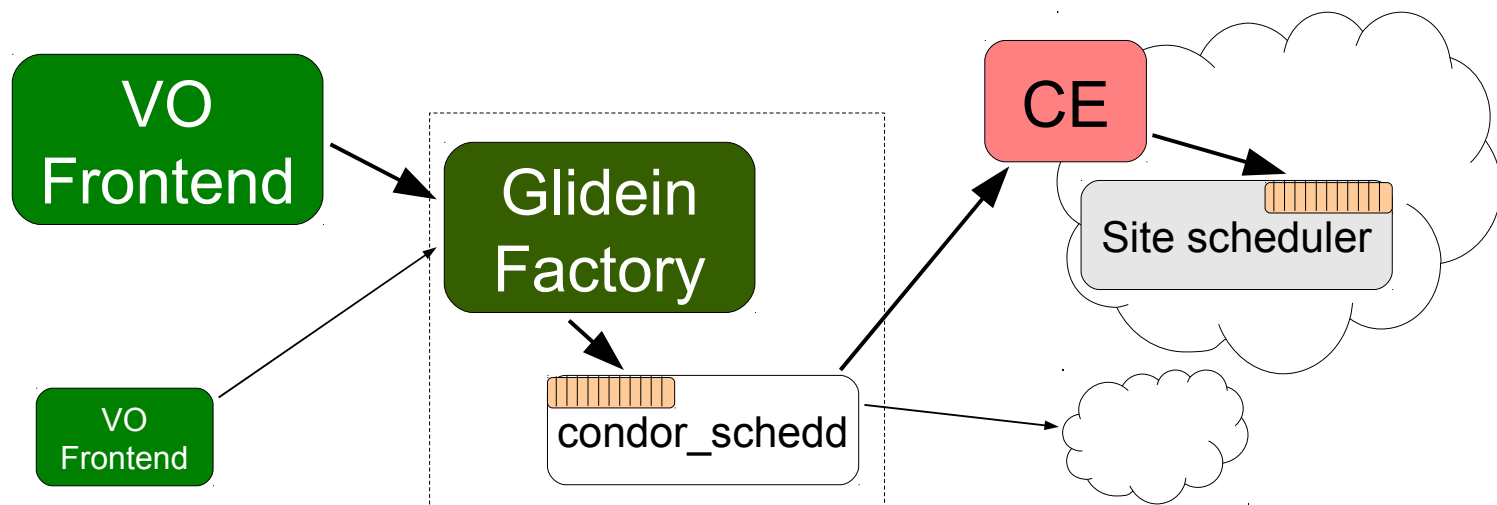


The Glidein Factory

- The Glidein Factory is the interface to the Grid
 - Essentially, an additional abstraction layer
- Meant to be operated by an expert team on behalf of many user communities
 - Think of it as a service, not as a piece of SW
- The factory operators will deal with Grid details
 - Including debugging misbehaving glideins

Glidein Factory internals

- Essentially a slave to VO Frontends
 - Will submit on their behalf
 - Using their certificate
 - Main role is monitoring and debugging
- Uses Condor-G under the hood



Glidein Factory internals

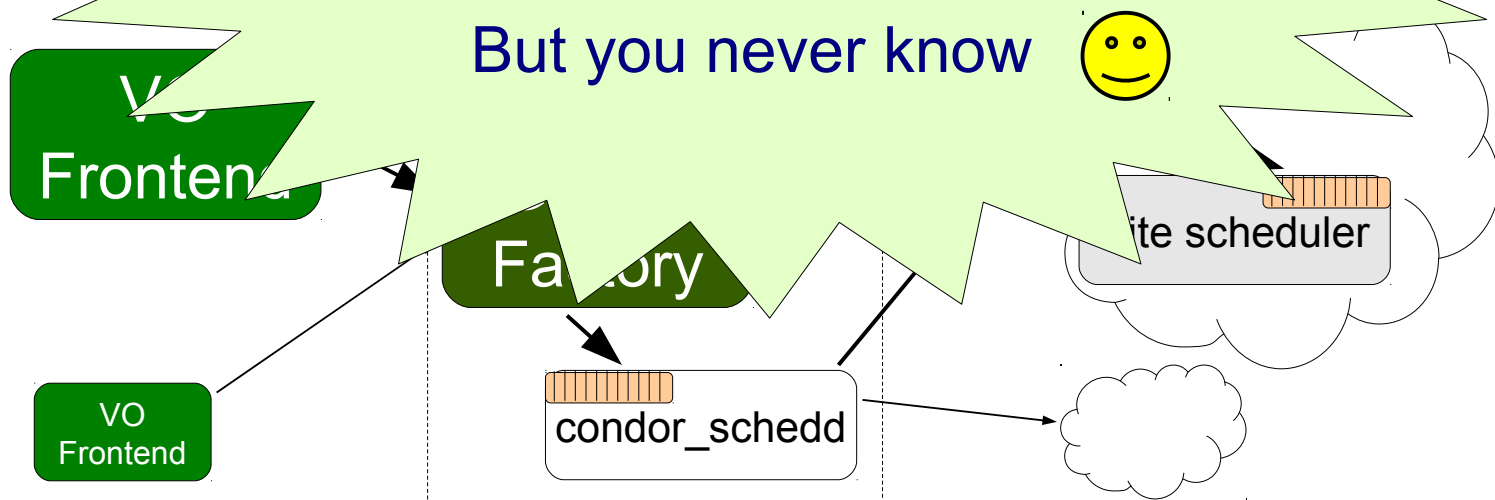
- Essentially a slave to VO Frontends

- Will submit on behalf of
- Using

I don't expect you will ever need
to operate a Glidein Factory.

- Use

But you never know ☺



VO Frontend

- The “brain” of a glideinWMS system
 - Decides when and where to send glideins
 - Will talk to one or more gfactories
- Each user community needs one
 - i.e each VO == Virtual Organization
 - Alongside the Condor daemons
- Not much Grid knowledge needed here
 - Apart from when things go really wrong!

VO Frontend Matchmaking



VO Frontend Matchmaking

- The VO Frontend config defines the matchmaking policy
 - For both levels of matchmaking
- Unfortunately, the two levels expressed in two different languages
 - Python expression – Frontend logic
 - ClassAd expression – Startd requirements

Example config

```
<match
  match_expr='glidein["attrs"]["GLIDEIN_Site"] in job["DESIRED_Sites"].split(",")'
  start_expr='stringListMember(GLIDEIN_Site,DESIRED_Sites,",")' />
```


Monitoring and debugging

- The system mostly run itself
 - But sometimes things do go wrong
- Two major sources of monitoring
 - Condor itself (condor_q, condor_status)
 - The VO Frontend Web page and logs
- Similar for debugging



More details in the demo.

Questions?

- Questions? Comments?
 - Feel free to ask me questions later:
Igor Sfiligoi <isfiligoi@ucsd.edu>
- Upcoming sessions
 - Now – 12:00pm
 - Demo
 - 12:00pm – 1:30pm
 - Lunch + Tour
 - 1:30pm –
 - Next lecture - How to get the needed computing

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