```
<!DOCTYPE html>
<html>
<head>
       <title>NBA Kidz Viz</title>
  <script type="text/javascript" src="d3.v2.js"></script>
       <script type="text/javascript" src="jquery-1.8.3.js"></script>
</head>
<body>
       <div id="historyLevel"></div>
       <div id="yearLevel"></div>
       <div id="seasonLevel"></div>
       <div id="teamLevel"></div>
       <div style="width:240px; height:25px; z-index:98;" id="teamName"></div>
       <div style="width:240px; height:25px; z-index:98;" id="playerName"></div>
       <button id="backbtn1" onClick="backToHistory()" style="position:absolute;</pre>
left:100px; top:100px; display:none; z-index:99;">Back</button>
       <button id="backbtn2" onClick="backToSeason()" style="position:absolute;</pre>
left:100px; top:100px; display:none; z-index:99;">Back</button>
       <div style="position:absolute; top:500px; left:900px; width:150px;</pre>
height:150px; z-index:98; border:solid 3px gray; padding:5px; word-wrap:break-
word;" id="playerInfo1">
              Empty
       </div>
       <div style="position:absolute; top:500px; left:1070px; width:150px;</pre>
height:150px; z-index:98; border:solid 3px gray; padding:5px; word-wrap:break-
word;" id="playerInfo2">
              Empty
       </div>
       <div style="position:absolute; top:100px; left:900px; width:320px;</pre>
height:200px; z-index:98; border:solid 3px gray; padding:5px; word-wrap:break-
word;" id="legend">
              <img src="legend.png">
       </div>
       <div style="position:absolute; top:360px; left:400px; width:300px;</pre>
height:50px; z-index:98; word-wrap:break-word; text-align:center;" id="context">
       </div>
       <button id="clearText" onClick="clearPlayerText()" style="position:absolute;</pre>
left:900px; top:460px; z-index:99;">Clear</button>
```

```
<script type="text/javascript">
      ////// original height was 700
      var svgHeight = 800;
      var svgWidth = 1000;
      var year X = 0;
      var year Y = 0;
      var yearR = 0;
      var yearStroke = 0;
      var team X = 0;
      var teamY = 0:
      var teamR = 0;
      var teamStroke = 0;
      var bigCircleR = 250;
      var bigCircleCX = svgWidth/2;
      var bigCircleCY = svgHeight/2;
      var yearCircleR = 60;
      var teamCircleR = 60;
      var seasonYear = 2012;
      var yearIndex = 0;
      var teamIndex = 0;
      var useStats = new Array();
      var playerNames = new Array();
      var bottomstats = new Array();
      var playerPicked1 = 0;
      var playerPicked2 = 0;
      var contextYear = 0;
      var contextTeamName = "";
      var contextImage = "";
      // var mouseX = 0;
      // var mouseY = 0;
      // $(document).mousemove(function(e){
            mouseX = e.pageX;
              mouseY = e.pageY;
      //
      // });
```

```
var alldata =
              var data = alldata.overview;
              var number = 2012;
              console.log(alldata.overview);
              console.log(alldata["overview"].length);
              console.log("ScreenWidth");
              console.log(screen.width/2-svgWidth/2);
              // $('#historyLevel').attr('style', 'position:absolute;
left:'+(screen.width/2-svgWidth/2)+'px; width:'+svgWidth+'px;
height: '+svgHeight+'px; z-index: 1;');
              // $('#yearLevel').attr('style', 'position:absolute;
left:'+(screen.width/2-svgWidth/2)+'px; width:'+svgWidth+'px;
height: '+svgHeight+'px; z-index: 1;');
              // $('#seasonLevel').attr('style', 'position:absolute; left:'+
(screen.width/2-svgWidth/2)+'px; width:'+svgWidth+'px; height:'+svgHeight+'px;
z-index: 1; display:none;');
              // $('#teamLevel').attr('style', 'position:absolute; left:'+
(screen.width/2-svgWidth/2)+'px; width:'+svgWidth+'px; height:'+svgHeight+'px;
z-index: 1; display:none;');
              $('#historyLevel').attr('style', 'position:absolute; left:50px;
width: '+svgWidth+'px; height: '+svgHeight+'px; z-index: 1;');
              $('#yearLevel').attr('style', 'position:absolute; left:50px;
width: '+svgWidth+'px; height: '+svgHeight+'px; z-index: 1;');
              $('#seasonLevel').attr('style', 'position:absolute; left:50px;
width: '+svgWidth+'px; height: '+svgHeight+'px; z-index: 1; display:none;');
              $('#teamLevel').attr('style', 'position:absolute; left:50px;
width: '+svgWidth+'px: height: '+svgHeight+'px: z-index: 1: display:none: '):
              // upcoming code is for season years circles
              // this creates history svg and initial big circle
              var historySVG = d3.select("#historyLevel")
           .append("svg")
           .attr("width", svgWidth)
           .attr("height", svgHeight)
                     .append("circle")
                     .style("stroke", "black")
           .style("fill", "none")
                     .attr("class", "historyCircle")
                     .attr("r",
                                    bigCircleR)
```

```
.attr("cx", bigCircleCX)
              .attr("cy", bigCircleCY)
              .attr("stroke-width", 20);
       // attaching svg to year, season, and team level
       var yearSVG = d3.select("#yearLevel")
    .append("svg")
    .attr("width", svgWidth)
    .attr("height", svgHeight);
       var seasonSVG = d3.select("#seasonLevel")
    .append("svg")
    .attr("width", svgWidth)
    .attr("height", svgHeight);
       var teamSVG = d3.select("#teamLevel")
    .append("svg")
    .attr("width", svgWidth)
    .attr("height", svgHeight);
       // starting to add g elements and actual circles
       var radian = 0:
       var arrayLength = data.length;
       var seasonYears = yearSVG.selectAll("g.years")
              .data(data)
              .enter()
              .append("g")
              .attr("class", "years")
              .attr("data-year", function(d,i){
                                                  console.log(d);
return d.year;
                                                                        })
              .on("click", disappearYear);
       // adding year circles to g elements
       seasonYears.append("svg:circle")
    .style("stroke", "black")
              .style("stroke-width", 3)
    .style("fill", "white")
              .attr("data-year", function(d){ return d.year; })
```

```
.attr("class", "yearCircle")
           .attr("r", yearCircleR)
           .attr("cx", function(d,i){ radian = 2 * i * Math.PI/arrayLength - Math.PI/2;
                                                                         return
Math.round(bigCircleR * Math.cos(radian) + bigCircleCX);
                                                   radian = 2 * i *
                      .attr("cy", function(d,i){
Math.PI/arrayLength - Math.PI/2;
       console.log("CX: " + this.getAttribute("cx"));
                                                                         return
Math.round(bigCircleR * Math.sin(radian) + bigCircleCY);
                                                                 });
              // adding year text to circles
              seasonYears.append("svg:text")
                     .text(function(d,i){ return d.year; })
                     .attr("class", "yearText")
           .attr("x", function(d,i){
       console.log(d3.selectAll(".yearCircle")[0][i].getAttribute("cx"));
                                                          return
d3.selectAll(".yearCircle")[0][i].getAttribute("cx"); })
           .attr("y", function(d,i){ return
d3.selectAll(".yearCircle")[0][i].getAttribute("cy"); })
           .attr("dy", 7)
                     .attr("text-anchor", "middle");
              // beginning transition from history level to season level
              function disappearYear() {
                      $("#backbtn1").attr("style", "position:absolute; left:100px;
top:100px; display:visible; z-index:99;");
                      console.log("This:");
       console.log(d3.select(this).select(".yearCircle")[0][0].getAttribute("cx"));
                     yearX =
d3.select(this).select(".yearCircle")[0][0].getAttribute("cx");
                     yearY =
d3.select(this).select(".yearCircle")[0][0].getAttribute("cy");
                     yearR =
d3.select(this).select(".yearCircle")[0][0].getAttribute("r");
```

```
console.log("yearX: " + yearX);
                      console.log("yearY: " + yearY);
                     console.log("yearR: " + yearR);
                     // getting the year index so that we can access correct data in
JSON
                      contextYear = d3.select(this).select(".yearCircle").attr("data-
year");
                     yearIndex = seasonYear - contextYear;
                     console.log("Year Index: " + yearIndex);
                     // changing class of selected yr circle to distinguish it and
moving it to center
                     d3.select(this).select(".yearCircle")
                             .attr("class", "abnormalYearCircle")
                      .transition()
                      .delay(0)
                          .duration(500)
                          .attr("cx", svgWidth/2)
                                    .attr("cy", svgHeight/2)
                                    .each("end", disappearYear2);
                     function disappearYear2() {
                             $('.yearText').fadeOut(700);
                             $('.historyCircle').fadeOut(700);
                             $('.yearCircle').fadeOut(700);
                             // enlarge season circle and start adding season details
by calling startSeason function
                             d3.select(this)
                         .transition()
                          .duration(700)
                          .style("stroke-width", 20)
                          .attr("r", 250)
                                    .each("end", startSeason);
                     }
              }
```

```
function startSeason() {
                     console.log("Start Season");
                     console.log(data[yearIndex].teams[0]);
                     // need to change the value of arrayLength because there are
more teams than seasons
                     arrayLength = data[yearIndex].teams.length;
                     var seasonTeams = seasonSVG.selectAll("g.teams")
                            .data(data[yearIndex].teams)
                            .enter()
                            .append("g")
                            .attr("class", "teams")
                            .attr("data-team", function(d){
                                                               return d["name"]; })
                            .attr("data-image", function(d){
                                                               return
d["teamImg"]; })
                            .on("click", disappearSeason)
                            .on("mouseover", function(d,i){
d3.select("#context").style("top", "330px");
       $('#context').html("<h3>"+d["name"]+"</br>Points: "+
                                    useStats[i][0][0]+"</br>Assists: "+
                                    useStats[i][1][0]+"</br>Rebounds: "+
                                    useStats[i][2][0]+"</br>FG Percent: "+
                                    useStats[i][3][0]+"%</br>Min Played: "+
                                    useStats[i][4][0]+"</h3>"); })
                            .on("mouseout", function(d,i){
       d3.select("#context").style("top", "360px");
       $('#context').html("<h1>"+contextYear+"</h1>"); });
                     seasonTeams.append("svg:circle")
                  .style("stroke", "none")
                            .style("stroke-width", 3)
                  .style("fill", "white")
                            .attr("class", "teamfakeCircle")
                            .attr("data-teamnumber", function(d,i) { return i; })
```

```
.attr("r", teamCircleR)
                  .attr("cx", function(d,i){ radian = 2 * i * Math.PI/arrayLength -
Math.PI/2;
                                                                              return
Math.round(bigCircleR * Math.cos(radian) + bigCircleCX); })
                                                         radian = 2 * i *
                            .attr("cy", function(d,i){
Math.PI/arrayLength - Math.PI/2;
                                                                              return
Math.round(bigCircleR * Math.sin(radian) + bigCircleCY); });
                     var tmpNumber = 0;
                     seasonTeams.append("clipPath")
                            .attr("id", function() { return "clipping"+tmpNumber++;
})
                            .attr("class", "clips")
                            .append("svg:circle")
                                   .attr("r", teamCircleR)
                         .attr("cx", function(d,i){ radian = 2 * i *
Math.PI/arrayLength - Math.PI/2;
       return Math.round(bigCircleR * Math.cos(radian) + bigCircleCX);
                                                                })
radian = 2 * i *
                                   .attr("cv", function(d,i){
Math.PI/arrayLength - Math.PI/2;
       console.log("CX: " + this.getAttribute("cx"));
       return Math.round(bigCircleR * Math.sin(radian) + bigCircleCY);
                                                                              });
                     seasonTeams.append("image")
                            .attr("class", "images")
                            .attr("clip-path", function(d,i) { return
"url(#clipping"+i+")"; })
                                                         radian = 2 * i *
                            .attr("x", function(d,i){
Math.PI/arrayLength - Math.PI/2;
                                                                              return
Math.round(bigCircleR * Math.cos(radian) + bigCircleCX)-75;
                                                         radian = 2 * i *
                            .attr("y", function(d,i){
Math.PI/arrayLength - Math.PI/2;
       console.log("CX: " + this.getAttribute("cx"));
```

```
return
Math.round(bigCircleR * Math.sin(radian) + bigCircleCY)-75;
                                                                        })
                            .attr("width", 150)
                            .attr("height", 150)
                            .attr("xlink:href", function(d,i) { console.log("Image
Name");
       console.log(d);
       return "Logos/Small/" + d["teamImg"]; })
                            .style("opacity", .4);
                     seasonTeams.append("svg:circle")
                  .style("stroke", "black")
                            .style("stroke-width", 3)
                  .style("fill", "none")
                            .attr("class", "teamCircle")
                            .attr("data-teamnumber", function(d,i) { return i; })
                  .attr("r", teamCircleR)
                  .attr("cx", function(d,i){ radian = 2 * i * Math.PI/arrayLength -
Math.PI/2;
                                                                               return
Math.round(bigCircleR * Math.cos(radian) + bigCircleCX); })
                            .attr("cy", function(d,i){
                                                         radian = 2 * i *
Math.PI/arrayLength - Math.PI/2;
                                                                               return
Math.round(bigCircleR * Math.sin(radian) + bigCircleCY); });
                     seasonTeams.append("svg:text")
                            .text(function(d,i){ return d["name"]; })
                            .attr("class", "teamnameText")
                            .attr("text-anchor", function(d,i){ if (i!=2 && i !=6)
       return "middle";
                                                                               else if
(i==2)
       return "start";
                                                                               else
```

```
return "end;"
                                                                  })
                   .attr("x", function(d,i){ if (i!=2 && i !=6) {
                                                                          return
d3.selectAll(".teamCircle")[0][i].getAttribute("cx");
                                                                  else if (i==2) {
                                                                          return
parseFloat(d3.selectAll(".teamCircle")[0][i].getAttribute("cx"))+70;
                                                                  else {
                                                                          if
(contextYear==2012)
                                                                                 return
d3.selectAll(".teamCircle")[0][i].getAttribute("cx")-210;
                                                                          else if
(contextYear==2010)
                                                                                 return
d3.selectAll(".teamCircle")[0][i].getAttribute("cx")-195;
                                                                          else if
(contextYear==2008)
                                                                                 return
d3.selectAll(".teamCircle")[0][i].getAttribute("cx")-140;
                                                                          else
                                                                                 return
d3.selectAll(".teamCircle")[0][i].getAttribute("cx")-180;
                   .attr("y", function(d,i){ if (i==3 \parallel i ==4 \parallel i==5)
                                                                          return
parseFloat(d3.selectAll(".teamCircle")[0][i].getAttribute("cy"))+70;
                                                                  else if (i==0 || i==1 ||
i = = 7)
                                                                          return
d3.selectAll(".teamCircle")[0][i].getAttribute("cy")-85;
                                                                  else
                                                                          return
d3.selectAll(".teamCircle")[0][i].getAttribute("cy");
                                                                  })
                   .attr("dy", 7)
                             .style("font-weight", "bold");
                      // need to create array for stats so D3 can easily iterate
through using .enter
                      // hard coded 8 because 8 teams
```

```
for (var i = 0; i < 8; i++) {
                            useStats[i] = [
[data[yearIndex].teams[i].big3ppg,0,0,0,i],
[data[yearIndex].teams[i].big3assists,0,0,0,i],
[data[yearIndex].teams[i].big3rebounds,0,0,0,i],
[data[yearIndex].teams[i].big3fgPercent,0,0,0,i],
[data[yearIndex].teams[i].big3minutesPlayed,0,0,0,i]];
                     // useStats[0] = [ [data[yearIndex].teams[0].big3ppg,0,0,0,0],
[data[yearIndex].teams[0].big3assists,0,0,0,0],
[data[yearIndex].teams[0].big3rebounds,0,0,0,0],
[data[yearIndex].teams[0].big3steals,0,0,0,0],
[data[yearIndex].teams[0].big3blocks,0,0,0,0]];
                     // useStats[1] = [ [data[yearIndex].teams[1].big3ppg,0,0,0,1],
[data[yearIndex].teams[1].big3assists,0,0,0,1],
[data[yearIndex].teams[1].big3rebounds,0,0,0,1],
[data[yearIndex].teams[1].big3steals,0,0,0,1],
[data[yearIndex].teams[1].big3blocks,0,0,0,1]];
                     // useStats[2] = [ [data[yearIndex].teams[2].big3ppg,0,0,0,2],
[data[yearIndex].teams[2].big3assists,0,0,0,2],
[data[yearIndex].teams[2].big3rebounds,0,0,0,2],
[data[yearIndex].teams[2].big3steals,0,0,0,2],
[data[yearIndex].teams[2].big3blocks,0,0,0,2]];
                     // useStats[3] = [ [data[yearIndex].teams[3].big3ppg,0,0,0,3],
[data[yearIndex].teams[3].big3assists,0,0,0,3],
[data[yearIndex].teams[3].big3rebounds,0,0,0,3],
[data[yearIndex].teams[3].big3steals,0,0,0,3],
[data[yearIndex].teams[3].big3blocks,0,0,0,3]];
                     // useStats[4] = [ [data[yearIndex].teams[4].big3ppg,0,0,0,4],
[data[yearIndex].teams[4].big3assists,0,0,0,4],
[data[yearIndex].teams[4].big3rebounds,0,0,0,4],
[data[yearIndex].teams[4].big3steals,0,0,0,4],
[data[yearIndex].teams[4].big3blocks,0,0,0,4]];
                     // useStats[5] = [ [data[yearIndex].teams[5].big3ppg,0,0,0,5],
[data[yearIndex].teams[5].big3assists,0,0,0,5],
[data[yearIndex].teams[5].big3rebounds,0,0,0,5],
[data[yearIndex].teams[5].big3steals,0,0,0,5],
[data[yearIndex].teams[5].big3blocks,0,0,0,5]];
                     // useStats[6] = [ [data[yearIndex].teams[6].big3ppg,0,0,0,6],
[data[yearIndex].teams[6].big3assists,0,0,0,6],
[data[yearIndex].teams[6].big3rebounds,0,0,0,6],
[data[yearIndex].teams[6].big3steals,0,0,0,6],
[data[yearIndex].teams[6].big3blocks,0,0,0,6]];
                     // useStats[7] = [ [data[yearIndex].teams[7].big3ppg,0,0,0,7],
[data[yearIndex].teams[7].big3assists,0,0,0,7],
```

```
[data[yearIndex].teams[7].big3rebounds,0,0,0,7],
[data[yearIndex].teams[7].big3steals,0,0,0,7],
[data[yearIndex].teams[7].big3blocks,0,0,0,7]];
                     console.log(useStats);
                     for (var i = 0; i < useStats.length; i++) {
                            playerNames[i] = [ [data[yearIndex].teams[i].players[0],
i], [data[yearIndex].teams[i].players[1], i], [data[yearIndex].teams[i].players[2], i]];
                     console.log("Players Chosen");
                     console.log(playerNames);
                     // NOTE: recalculating radian in this section may not be
necessary
                     var tempCX = 0;
                     var tempCY = 0;
                     var tempR = 0;
                     seasonTeams.append("svg:circle")
                            .style("stroke", "black")
                            .style("stroke-width", 2)
                            .style("fill", function(){
                                                        return "none"; })
                            .attr("data-black", 0)
                            .attr("class", "avgstatsCircle")
                            .attr("r",
                                          function(d_i){ tempR = 30;
      useStats[i][0][1] = tempR;
                                                                              return
tempR; })
                            .attr("cx", function(d,i){
                                                        radian = 2 * i *
Math.PI/arrayLength - Math.PI/2;
      tempCX = Math.round(bigCircleR * Math.cos(radian) + bigCircleCX);
      useStats[i][0][2] = tempCX;
                                                                              return
tempCX; })
                            .attr("cy", function(d,i){
                                                        radian = 2 * i *
Math.PI/arrayLength - Math.PI/2;
       tempCY = Math.round(bigCircleR * Math.sin(radian) + bigCircleCY);
       useStats[i][0][3] = tempCY;
```

```
return
```

```
tempCY; });
                       console.log(useStats);
                       arrayLength = useStats[0].length;
                       console.log("Array Length: " + arrayLength);
                       var tempI = 0;
                       seasonTeams.selectAll(".avgstat")
                              .data(function(d,i) { return useStats[i]; })
                              .enter()
                              .append("svg:circle")
                              .style("stroke", "black")
                              .style("fill", "black")
.attr("class", "avgstat")
                              .attr("r",
                                            function(d,i) {var val = 0;
       switch(i)
                                                                                    // ppg
                                                                                    case 0:
       val = d[0] * .6;
       break;
                                                                                   //
assists
                                                                                    case 1:
       val = d[0] * 2;
       break;
                                                                                    //
rebounds
                                                                                    case 2:
       val = d[0] * 1.3;
       break;
```

```
// fg
percent
                                                                               case 3:
       val = d[0] / 4;
       break;
                                                                               //
minutes played
                                                                               case 4:
       val = d[0] / 4;
       break;
                                                                               return
val; })
                            .attr("cx", function(d,i){
                                                         radian = 2 * i *
Math.PI/arrayLength - Math.PI/2;
                                                                               return
Math.round(useStats[d[4]][0][1] * Math.cos(radian) + useStats[d[4]][0][2]); })
                            .attr("cy", function(d,i){
                                                         radian = 2 * i *
Math.PI/arrayLength - Math.PI/2;
                                                                               return
Math.round(useStats[d[4]][0][1] * Math.sin(radian) + useStats[d[4]][0][3]); });
                     arrayLength = playerNames[0].length;
                     seasonTeams.selectAll(".playerCircle")
                             .data(function(d,i) { return playerNames[i]; })
                            .enter()
                            .append("svg:circle")
                             .style("stroke", "none")
                            .style("stroke-width", 2)
                            .style("fill", function(d,i){
                                                        if (d[0]["position"] == "F")
       return "#0099cc";
       else if (d[0]["position"] == "G")
       return "#ff3333";
       else if (d[0]["position"] == "C")
       return "#33cc33";
```

```
else
```

```
return "White"; })
                            .attr("class", "playerCircle")
                            .attr("r",
                                          15)
                            .attr("cx", function(d,i){
                                                         radian = 2 * i *
Math.PI/arrayLength - Math.PI/2;
                                                                              return
Math.round(60 * Math.cos(radian) + useStats[d[1]][0][2]); \})
                            .attr("cy", function(d,i){
                                                         radian = 2 * i *
Math.PI/arrayLength - Math.PI/2;
                                                                              return
Math.round(60 * Math.sin(radian) + useStats[d[1]][0][3]); \});
                     // making the next level (div) visible, and context
                     $('#context').html("<h1>"+contextYear+"</h1>");
                     $('#seasonLevel').fadeIn(500):
                     $('#context').fadeIn(500);
              }
              function disappearSeason() {
                     // getting the team index so that we can access correct data in
ISON
                     teamIndex = d3.select(this).select(".teamCircle").attr("data-
teamnumber");
                     contextTeamName = d3.select(this).attr("data-team");
                     contextImage = d3.select(this).attr("data-image");
                     console.log("Team Index: " + teamIndex);
                     teamX =
d3.select(this).select(".teamCircle")[0][0].getAttribute("cx");
                     teamY =
d3.select(this).select(".teamCircle")[0][0].getAttribute("cy");
                     teamR =
d3.select(this).select(".teamCircle")[0][0].getAttribute("r");
                     d3.select(this).select(".abnormalTeamFakeCircle")
                            .attr("class", "teamfakeCircle")
                            .transition()
                     .delay(0)
                         .duration(500)
                         .attr("cx", svgWidth/2)
```

```
.attr("cy", svgHeight/2)
                                   .each("end", disappearSeason2);
                     d3.select(this).select(".clips").select("circle")
                            .attr("class", "abnormalClips")
                            .transition()
                     .delay(0)
                         .duration(500)
                         .attr("cx", svgWidth/2)
                                   .attr("cy", svgHeight/2)
                                   .each("end", disappearSeason2);
                     d3.select(this).select(".images")
                            .attr("class", "abnormalImages")
                            .transition()
                     .delay(0)
                         .duration(500)
                         .attr("x", svgWidth/2-75)
                                   .attr("y", svgHeight/2-75)
                                   .each("end", disappearSeason2);
                     // changing class of selected yr circle to distinguish it and
moving it to center
                     d3.select(this).select(".teamCircle")
                            .attr("class", "abnormalTeamCircle")
                     .transition()
                     .delay(0)
                         .duration(500)
                         .attr("cx", svgWidth/2)
                                   .attr("cy", svgHeight/2)
                                   .each("end", disappearSeason2);
                     function disappearSeason2() {
                            $('.abnormalYearCircle').fadeOut(700);
                            $('.teamCircle').fadeOut(700);
                            $('.avgstatsCircle').fadeOut(700);
                            $('.avgstat').fadeOut(700);
                            $('.playerCircle').fadeOut(700);
                            $('#context').fadeOut(500);
                            $('.teamnameText').fadeOut(700);
                            $('.teamfakeCircle').fadeOut(700);
                            $('.clips').fadeOut(700);
                            $('.images').fadeOut(700);
```

```
// enlarge season circle and start adding season details
by calling startSeason function
                            d3.select(this)
                        .transition()
                         .duration(700)
                         .style("stroke-width", 20)
                         .attr("r", 250)
                                   .each("end", startTeam);
                    }
             }
              function startTeam() {
                     console.log("Start Team");
                     // need to change the value of arrayLength
                     arrayLength = playerNames[0].length;
                     var teamPlayers = teamSVG.selectAll("g.playas")
                            .data(playerNames[teamIndex])
                            .enter()
                            .append("g")
                            .attr("class", "playas")
                            .on("mouseover", function(d,i){
d3.select("#context").style("top", "330px");
       $('#context').html("<h3>"+d[0]["name"]+"</br>Points: "+
                                    d[0]["ppg"]+"</br>Assists: "+
                                    d[0]["assists"]+"</br>Rebounds: "+
                                    d[0]["rebounds"]+"</br>FG Percent: "+
                                    (Math.floor(d[0]["fgPercent"] * 10000) /
100)+"%</br>Min Played: "+
                                    d[0]["minutesPlayed"]+"</h3"); })</pre>
                            .on("mouseout", function(d,i){
      d3.select("#context").style("top", "360px");
       $('#context').html("<h1>"+contextYear+"</br>"+contextTeamName+"</h1>
"); })
                            .on("click", clickclick);
```

```
function clickclick() {
                                                            // do something, "this" will be the DOM element
                                                            console.log("doubleclick");
console.log(d3.select(this).select(".playa")[0][0].getAttribute("data-whichplayer"));
                                                            var tmp =
d3.select(this).select(".playa")[0][0].getAttribute("data-whichplayer");
                                                            var tmpPlayer = playerNames[teamIndex][tmp];
                                                            console.log(tmpPlayer);
                                                            if (playerPicked1 == 0) {
                                                                         playerPicked1 = 1;
                                                                         d3.select("#playerInfo1").html(
                                                                                           "<b>Name:</b>" + tmpPlayer[0]["name"] +
"</br>" +
                                                                                            "<b>Points:</b> " + tmpPlayer[0]["ppg"] +
"</br>" +
                                                                                            "<b>Assists:</b> " + tmpPlayer[0]["assists"] +
"</br>" +
                                                                                            "<b>Rebounds:</b> " +
tmpPlayer[0]["rebounds"] + "</br>" +
                                                                                            "<b>FG Percent:</b> " +
(Math.floor(tmpPlayer[0]["fgPercent"]*10000)/100) + "\%</br>" + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% > " + "\% 
                                                                                           "<b>Min Played:</b>" +
tmpPlayer[0]["minutesPlayed"]);
                                                            else {
                                                                         playerPicked1 = 0;
                                                                         d3.select("#playerInfo2").html(
                                                                                           "<b>Name:</b> " + tmpPlayer[0]["name"] +
"</br>" +
                                                                                            "<b>Points:</b> " + tmpPlayer[0]["ppg"] +
"</br>" +
                                                                                            "<b>Assists:</b> " + tmpPlayer[0]["assists"] +
"</br>" +
                                                                                           "<b>Rebounds:</b>" +
tmpPlayer[0]["rebounds"] + "</br>" +
                                                                                            "<b>FG Percent:</b>"+
(Math.floor(tmpPlayer[0]["fgPercent"]*10000)/100) + "%</br>" +
                                                                                            "<b>Min Played:</b>"+
tmpPlayer[0]["minutesPlayed"]);
                                                       }
```

```
// putting all the data for three players for last level
                     for (var i = 0; i < playerNames[teamIndex].length; i++) {</pre>
                            bottomstats[i] = [
[playerNames[teamIndex][i][0]["ppg"],0,0,i],
[playerNames[teamIndex][i][0]["assists"],0,0,i],
[playerNames[teamIndex][i][0]["rebounds"],0,0,i],
[playerNames[teamIndex][i][0]["fgPercent"],0,0,i],
[playerNames[teamIndex][i][0]["minutesPlayed"],0,0,i]];
                     console.log("Bottom Stats");
                     console.log(bottomstats);
                     teamPlayers.append("svg:circle")
                  .style("stroke", "none")
                             .style("stroke-width", 3)
                  .style("fill", function(d,i){
                                                  if (d[0]["position"] == "F")
       return "#0099cc";
       else if (d[0]["position"] == "G")
       return "#ff3333";
       else if (d[0]["position"] == "C")
       return "#33cc33";
       else
       return "White"; })
                            .attr("class", "playa")
                            .attr("data-whichplayer", function(d,i){ return i; })
                  .attr("r", 80)
                  .attr("cx", function(d,i){ radian = 2 * i * Math.PI/arrayLength -
Math.PI/2;
       tempCX = Math.round(bigCircleR * Math.cos(radian) + bigCircleCX);
       bottomstats[i][0][1] = tempCX;
```

```
return
tempCX; })
                            .attr("cy", function(d,i){     radian = 2 * i *
Math.PI/arrayLength - Math.PI/2;
       tempCY = Math.round(bigCircleR * Math.sin(radian) + bigCircleCY);;
       bottomstats[i][0][2] = tempCY;
                                                                               return
tempCY; });
                     // 5 because we are drawing the 5 stats here
                     arrayLength = 5;
                     teamPlayers.selectAll(".bottomstats")
                            .data(function(d,i) { console.log(bottomstats[i]);
                                                                        return
bottomstats[i]; })
                             .enter()
                            .append("svg:circle")
                            .style("stroke", "white")
                            .style("stroke-width", 3)
                            .style("fill", "gray")
                            .attr("class", "playastat")
                            .attr("r",
                                          function(d,i) \{var val = 0;
       switch(i)
                                                                               // ppg
                                                                               case 0:
       val = d[0] *1.5;
       break;
                                                                               //
assists
```

case 1:

```
val = d[0] * 2*2;
       break:
                                                                              //
rebounds
                                                                              case 2:
       val = d[0] * 1.3*2;
       break;
                                                                              // fg
percent
                                                                              case 3:
       val = d[0]*100;
       break;
                                                                              //
minutes played
                                                                              case 4:
       val = d[0];
       break;
                                                                              }
                                                                              return
val; })
                            .attr("cx", function(d,i){
                                                        radian = 2 * i *
Math.PI/arrayLength - Math.PI/2;
                                                                              return
Math.round(80 * Math.cos(radian) + bottomstats[d[3]][0][1]); })
                                                        radian = 2 * i *
                            .attr("cy", function(d,i){
Math.PI/arrayLength - Math.PI/2;
                                                                              return
Math.round(80 * Math.sin(radian) + bottomstats[d[3]][0][2]); });
                     teamPlayers.append("svg:text")
                            .text(function(d,i){ return d[0]["name"]; })
                            .attr("class", "teamplayerText")
                            .attr("text-anchor", function(d,i){ if (i==0)
       return "middle";
                                                                              else if
(i==1)
```

```
return "start";
                                                                                else
       return "end";
                                                                 })
                  attr("x", function(d,i){ if (i==0)}
                                                                        return
d3.selectAll(".playa")[0][i].getAttribute("cx");
                                                                 else if (i==1)
                                                                        return
d3.selectAll(".playa")[0][i].getAttribute("cx");
                                                                 else
                                                                        return
d3.selectAll(".playa")[0][i].getAttribute("cx");
                                                                  })
                  .attr("y", function(d,i){ if (i==0)
                                                                        return
d3.selectAll(".playa")[0][i].getAttribute("cy")-100;
                                                                 else if (i==1)
                                                                        return
d3.selectAll(".playa")[0][i].getAttribute("cy")-(-90);
                                                                 else
                                                                        return
d3.selectAll(".playa")[0][i].getAttribute("cy")-(-90);
                                                                 })
                  .attr("dy", 7)
                             .style("font-weight", "bold");
                      // making the next level (div) visible
                     $('#context').html("<h2>"+contextYear+"</br>"+
contextTeamName+"</h2>");
                      $('#context').fadeIn(500);
                      $('#teamLevel').fadeIn(500);
                     $("#backbtn1").attr("style", "position:absolute; left:100px;
top:100px; display:none; z-index:99;");
                     $("#backbtn2").attr("style", "position:absolute; left:100px;
top:100px; display:visible; z-index:99;");
```

function backToHistory(){

```
$('.teams').fadeOut(1000);
                     $('#context').fadeOut(1000);
                     d3.select(".abnormalYearCircle")
                 .transition()
                  .duration(700)
                  .delay(700)
                  .attr("r", yearR)
                            .each("end", backToHistory2);
                     function backToHistory2() {
                            $("#backbtn1").attr("style", "position:absolute;
left:100px; top:100px; display:none; z-index:99;");
                             d3.select(".abnormalYearCircle")
                             .attr("class", "yearCircle")
                        .transition()
                         .delay(0)
                         .duration(700)
                         .attr("cx", yearX)
                                    .attr("cy", yearY)
                                    .attr("stroke-width", 3)
                         .each("end", backToHistory3);
                     }
                     function backToHistory3() {
                             $('.yearText').fadeIn(700);
                             $('.historyCircle').fadeIn(700);
                             $('.yearCircle').fadeIn(700);
                            // making season level invisible so we can click on stuff
in first level again
                            $('#seasonLevel').attr('style', 'position:absolute;
left:50px; width: '+svgWidth+'px; height: '+svgHeight+'px; z-index: 1; display:none;');
                            seasonSVG.selectAll(".teams").remove();
                     }
              }
              function backToSeason(){
                     $('.playas').fadeOut(1000);
                     $('#context').fadeOut(1000);
```

```
d3.select(".abnormalTeamCircle")
                 .transition()
                  .duration(700)
                  .delay(700)
                  .attr("r", yearR)
                            .each("end", backToSeason2);
                     function backToSeason2() {
                            $("#backbtn1").attr("style", "position:absolute;
left:100px; top:100px; display:visible; z-index:99;");
                            $("#backbtn2").attr("style", "position:absolute;
left:100px; top:100px; display:none; z-index:99;");
                            d3.select(".abnormalTeamCircle")
                             .attr("class", "teamCircle")
                        .transition()
                         .delay(0)
                         .duration(700)
                         .attr("cx", teamX)
                                   .attr("cy", teamY)
                                   .style("stroke-width", 3)
                         .each("end", backToSeason3);
                       d3.select(".abnormalTeamFakeCircle")
                                   .attr("class", "teamfakeCircle")
                                   .transition()
                            .delay(0)
                                .duration(700)
                                 .attr("cx", teamX)
                                           .attr("cy", teamY)
                                           .each("end", backToSeason3);
                            d3.select(".abnormalImages")
                                   .attr("class", "images")
                                   .transition()
                            .delay(0)
                                .duration(700)
                                 .attr("x", teamX-75)
                                           .attr("y", teamY-75)
                                           .each("end", backToSeason3);
                            d3.select(".abnormalClips")
                                   .attr("class", "clips")
                                   .transition()
                            .delay(0)
```

```
.duration(700)
                                .attr("r", yearR)
                                .attr("cx", teamX)
                                           .attr("cy", teamY)
                                           .each("end", backToSeason3);
                     }
                     function backToSeason3() {
                            $('#context').html("<h1>"+contextYear+"</h1>");
                            $('.abnormalYearCircle').fadeIn(700);
                            $('.teamCircle').fadeIn(700);
                            $('.avgstat').fadeIn(700);
                            $('.avgstatsCircle').fadeIn(700);
                            $('.playerCircle').fadeIn(700);
                            $('#context').fadeIn(500);
                            $('.teamnameText').fadeIn(500);
                            $('.teamfakeCircle').fadeIn(700);
                            $('.clips').fadeIn(700);
                            $('.images').fadeIn(700);
                            // making season level invisible so we can click on stuff
in first level again
                            $('#teamLevel').attr('style', 'position:absolute;
left:50px; width: '+svgWidth+'px; height: '+svgHeight+'px; z-index: 1; display:none;');
                            teamSVG.selectAll(".playas").remove();
                     }
              }
              function clearPlayerText() {
                     $('#playerInfo1').html("Empty");
                     $('#playerInfo2').html("Empty");
                     playerPicked1 = 0;
                     playerPicked2 = 0;
       </script>
</body>
</html>
```