Lab 001

Data cleaning and workflow [2/N]

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Refresher

You already know some of mutate()

- **Create** new variables
- Transform existing data into more usable forms
- Fill in missing values

... but it turns out there's more!

Pipes

But first, a reminder about pipes and the magrittr package.

The %>% operator is called a pipe.

```
# Equivalent:
some_function(a, b)
a %>% some_function(b)
```

The %<% operator is an assignment pipe.

'Regular' mutate

Transform a numeric variable...

```
# Convert kg to lbs: 1 kg is ~2.205 pounds
starwars % > mutate(weight = mass * 2.205)
# Check results
starwars % > % select(name, mass, weight)
```

name	mass 🛊	weight 🛊
Luke Skywalker	77	169.785
C-3PO	75	165.375
R2-D2	32	70.56

mutate() receives data and returns both old and new columns.
transmute() returns only the new columns.

Multiple columns

To mutate() multiple variables, you'll want one of its cousins:

- mutate_at() applies your function(s) to all specified columns.
- mutate_if() applies your function(s) to "matched" columns.
- mutate_all() applies your function(s) to **all** columns.

The main difference between the mutate_*() functions:

How do you want to select your columns?

Note: These mutate_*() functions will replace variables.

```
_at
```

mutate_at() wants three arguments:

- 1. **.tbl** the dataset you're trying to mutate/transform (e.g., starwars)
- 2. .vars the specific variables you want to transform (e.g., mass)
- 3. **.funs** the function(s) you are using for the transformation (e.g., log)

For example, to take the log of height and mass

```
# Option 1: Character vector of variable names
starwars %>% mutate_at(.vars = c("height", "mass"), .funs = log)
```

Above: You can specify which variables using a character vector.

Q Where is .tbl?

A Implicitly defined as starwars via the pipe (starwars %>%).

```
_at
```

mutate_at() wants three arguments:

- 1. **.tbl** the dataset you're trying to mutate/transform (e.g., starwars)
- 2. .vars the specific variables you want to transform (e.g., mass)
- 3. **.funs** the function(s) you are using for the transformation (e.g., log)

For example, take the log of height and mass.

```
# Option 1a: Character vector of variable names
starwars %>% mutate_at(.vars = c("height", "mass"), .funs = log)
# Option 1b: Same, but don't name the arguments
starwars %>% mutate_at(c("height", "mass"), log)
```

Above: You don't have to name the arguments .vars and .funs.

```
at
```

mutate_at() wants three arguments:

- 1. **.tbl** the dataset you're trying to mutate/transform (e.g., starwars)
- 2. .vars the specific variables you want to transform (e.g., mass)
- 3. **.funs** the function(s) you are using for the transformation (e.g., log)

For example, take the log of height and mass.

```
# Option 2a: A "list" via the 'var' function
starwars %>% mutate_at(.vars = vars(height, mass), .funs = log)
```

Above: You can "list" the target variables inside vars().

```
_at
```

mutate_at() wants three arguments:

- 1. **.tbl** the dataset you're trying to mutate/transform (e.g., starwars)
- 2. .vars the specific variables you want to transform (e.g., mass)
- 3. **.funs** the function(s) you are using for the transformation (e.g., log)

For example, take the log of height and mass.

```
# Option 2b: Variable "span" inside 'var'
starwars %>% mutate_at(.vars = vars(height: mass), .funs = log)
```

Above: Inside vars(), define a "span" of (sequential) variables with:.

```
mutate_at() wants three arguments:

1. .tbl the dataset you're trying to mutate/transform (e.g., starwars)
2. .vars the specific variables you want to transform (e.g., mass)
3. .funs the function(s) you are using for the transformation (e.g., log)
For example, take the log of height-related variables.

# Option 2c: Matching names inside 'var'.
```

Above: Inside vars(), variables whose names start with "height".

"Predicate" functions: starts_with, ends_with, contains, matches.

starwars %>% mutate_at(.vars = vars(starts_with("height")), .funs = log)

```
at
```

Q How might we use mutate_at to help with missing values?

Ex. C-3PO and R2-D2 (among others) have NA for hair_color, but let's apply our technique for all "_color" variables.

We need two things:

1. Which .vars we will target.

```
.vars = vars(contains("_color"))
```

2. The **function(s)** (.funs) for the mutation/transformation.

```
# We'll write our own function but can rely upon 'replace_na'
na_to_other = function(d) replace_na(data = d, replace = "other")
```

```
at
```

The function replace_na(data, replace) comes from tidyr.

- data can be a vector or data frame
- replace is the replacement for those pesky NAS

Be careful: Just because you can replace NA's doesn't mean you should.

at

Let's put it all together now.

```
# Define the function to replace NAs with "other"
na_to_other = function(d) replace_na(data = d, replace = "other")
# Use mutate_at to transform "_color" variables
starwars %% mutate_at(
    .vars = vars(contains("_color")),
    .funs = na_to_other
)
# Check if it worked!
starwars %>% select(name, contains("_color"))
```

name	hair_color	<pre>\$ skin_color</pre>	<pre> eye_color </pre>	\$
Luke Skywalker	blond	fair	blue	
C-3PO	other	gold	yellow	
R2-D2	other	white, blue	red	

at

Note: We don't actually have to define our own function.

replace_na() just wants to know what should replace the NAS.

```
# Use mutate_at to transform "_color" variables
starwars %% mutate_at(
   .vars = vars(contains("_color")),
   .funs = replace_na,
   replace = "other"
)
```

name	hair_color	<pre>\$ skin_color</pre>	<pre> eye_color </pre>	$\stackrel{\triangle}{\triangledown}$
Luke Skywalker	blond	fair	blue	
C-3PO	other	gold	yellow	
R2-D2	other	white, blue	red	

```
_if
mutate_if is very similar to mutate_at.
```

- **_if** uses logical statements to select columns.
- Recall: _at uses more direct statements to select columns.

```
__if
mutate_if() wants three arguments:

1. .tbl the dataset you're trying to mutate/transform (e.g., starwars)
2. .predicate logical statement to select variables (e.g., is_character)
3. .funs function(s) for the transformation (e.g., replace_na)

For example, let's change NAS to "other" for all character variables.
```

```
# Replace NAs with "other" for character variables
starwars %>% mutate_if(
    .predicate = is.character,
    .funs = replace_na, replace = "other"
)
```

Above: R finds all character variables and runs replace_na on them.

```
if
```

Let's change NAs to variables' means for numeric variables.

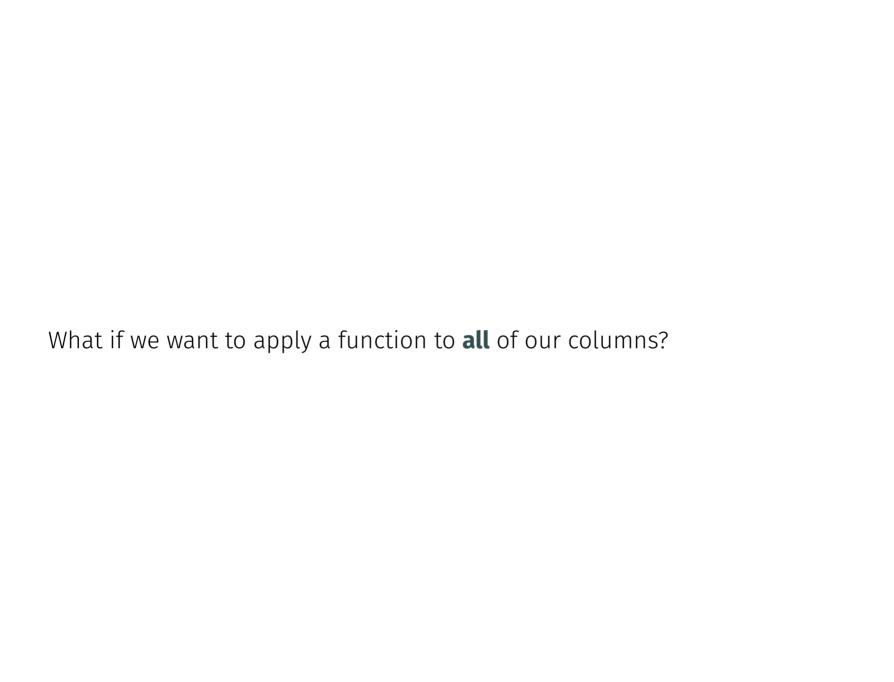
Step 1 Create a function that replaces NA's with the mean:

```
# Function for mean imputation/replacement
mean_replace = function(d) replace_na(d, replace = mean(d, na.rm = T))
```

Notice: We need na.rm = T in mean() to calculate the mean when NAS exist.

Step 2 Use the new function mean_replace() with mutate_if():

```
# Replace NAs with means for numeric variables
starwars %>% mutate_if(
   .predicate = is.numeric,
   .funs = mean_replace
)
```



```
__all
mutate_all(.tbl,.funs) does exactly what its name suggests.

You supply the data(.tbl).

mutate_all() transforms all variables in .tbl using .funs function(s).

Now you just need a function that you want to apply to every variable...
```

The dplyr family

There's more!

Just as mutate has mutate_at, mutate_if, and mutate_all,

- transmute → transmute_at, transmute_if, and transmute_all
- select → select_at, select_if, and select_all
- filter → filter_at, filter_if, and filter_all
- summarize → summarize_at, summarize_if, and summarize_all
- group_by → group_by_at, group_by_if, and group_by_all

Note: dplyr is working to replace the "scoped verbs" (_if, _at, _all) with the function across(). But it's a bit less clean.

Finishing up

What's next?

Check out the **wine reviews**(https://www.kaggle.com/zynicide/wine-reviews) dataset. It has a lot of opportunities for data cleaning.

Coming soon:

- simulation, resampling, and cross validation
- tidymodels, recipes (more here), and parsnip
- Related: tidy modeling with R

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Intro