# LPI 102.1- Create partitions and filesystems

Curs 2021 - 2022

ASIX M01-ISO

De De Cre	e partitions and filesystems scription signing a scheme eate Partitions eating a filesystem ample exercices
Cre	ate partitions and filesystems
Des	cription
Key c	oncepts:
-	Manage MBR and GPT partition tables
	Use various mkfs commands to create various filesystems such as:
	ext2/ext3/ext4
	XFS
	VFAT exFAT
	Basic feature knowledge of Btrfs, including multi-device filesystems, compression
_	and subvolumes.
Comm	nands anf files:
	fdisk
	gdisk
	parted
	mkfs
	mkswap

## Designing a scheme

There are three steps in the process of making and using partitions:

- 1. Divide the hard drive into partitions.
- 2. Create and format filesystems inside the partitions.
- 3. Mount the filesystem into the directory tree.

#### **Partition Namimg:**

#### /dev/sda1

Drives that start with sd are either SATA (Serial ATA), SCSI (Small Computer System Interface) or USB drives. /dev/sd\*

Examples: /dev/sda /dev/sdb /dev/sda1 /dev/sdb2

#### /dev/nvme0n1p1

Drives SSD. /dev/nvme0n\*

Examples: /dev/nvme0n1 /dev/nve0n1p1

#### /dev/hda1

Drives that start with hd are PATA (Parallel ATA), also known as IDE (Integrated Drive Electronics) drives. /dev/hd\*

Examples: /dev/hda /dev/hdb

#### /dev/fd0

diskette

#### **Identify partitions**

#### Bye:

- name
- Label
- UUID
- Isblk
- blkid
- tree /dev/disk

```
- nvme-eui.002538ab01d2bf96 -> ../../nvme0n1
  - nvme-eui.002538ab01d2bf96-part1 -> ../../nvme0n1p1
  - nvme-eui.002538ab01d2bf96-part2 -> ../../nvme0n1p2
   - nvme-eui.002538ab01d2bf96-part3 -> ../../nvme0n1p3
  - nvme-SAMSUNG_MZALQ256HAJD-000L2_S4ULNF2NB44121 -> ../../nvme0n1
- nvme-SAMSUNG_MZALQ256HAJD-000L2_S4ULNF2NB44121-part1 -> ../../nvme0n1p1
- nvme-SAMSUNG_MZALQ256HAJD-000L2_S4ULNF2NB44121-part2 -> ../../nvme0n1p2
  - nvme-SAMSUNG MZALQ256HAJD-000L2 S4ULNF2NB44121-part3 -> ../../nvme0n1p3
by-partlabel
   - EFI\x20System\x20Partition -> ../../nvme0n1p1
by-partuuid
    11ae4b81-2f10-4a68-a7cb-4c7fd2229678 -> ../../nvme0n1p2
   - d4560004-ae55-4c3c-adee-1729a188417e -> ../../nvme0n1p3
   - e556663a-ed3f-4d5b-b69e-0abe9158c16b -> ../../nvme0n1p1
by-path
   - pci-0000:03:00.0-nvme-1 -> ../../nvme0n1
  - pci-0000:03:00.0-nvme-1-part1 -> ../../nvme0n1p1
  - pci-0000:03:00.0-nvme-1-part2 -> ../../nvme0n1p2
- pci-0000:03:00.0-nvme-1-part3 -> ../../nvme0n1p3
by-uuid
  - 027d32d8-de03-40d5-ad80-453618bd71a8 -> ../../nvme0n1p2
   - 06206a20-a62a-498e-a8d8-cd126855b435 -> ../../dm-2
   - 6cc2a9b5-50dd-4786-b0da-8239c67ed9ee -> ../../dm-1
   - 7F70-2AC1 -> ../../nvme0n1p1
   - a00558ae-7865-4baa-b186-df0aaf2ab482 -> ../../dm-0
```

```
# lsblk
NAME
                    MAJ:MIN RM SIZE RO TYPE MOUNTPOINT
                     259:0 0 238.5G 0 disk
259:1 0 200M 0 part /boot/efi
nvme0n1
-nvme0n1p1
                    259:1
                     259:2
                             0 1G 0 part
0 237.3G 0 part
  -nvme0n1p2
                                        1G 0 part /boot
 -nvme0n1p3
                     259:3
   -fedora-root 253:0 0 50G 0 lvm /
-fedora-swap 253:1 0 7.5G 0 lvm [
-fedora-home 253:2 0 179.8G 0 lvm /
                                                       [SWAP]
                                                       /home
```

```
# blkid

/dev/nvme0nlp1: SEC_TYPE="msdos" UUID="7F70-2AC1" BLOCK_SIZE="512" TYPE="vfat"

PARTLABEL="EFI System Partition" PARTUUID="e556663a-ed3f-4d5b-b69e-0abe9158c16b"

/dev/nvme0nlp2: UUID="027d32d8-de03-40d5-ad80-453618bd71a8" BLOCK_SIZE="4096"

TYPE="ext4" PARTUUID="11ae4b81-2f10-4a68-a7cb-4c7fd2229678"

/dev/nvme0nlp3: UUID="VgZxLA-HigE-eyyU-DBHj-XbyP-e2gF-LEzdtR" TYPE="LVM2_member"

PARTUUID="d4560004-ae55-4c3c-adee-1729a188417e"

/dev/mapper/fedora-root: UUID="a00558ae-7865-4baa-b186-df0aaf2ab482" BLOCK_SIZE="4096"

TYPE="ext4"

/dev/mapper/fedora-swap: UUID="6cc2a9b5-50dd-4786-b0da-8239c67ed9ee" TYPE="swap"

/dev/mapper/fedora-home: UUID="06206a20-a62a-498e-a8d8-cd126855b435" BLOCK_SIZE="4096"

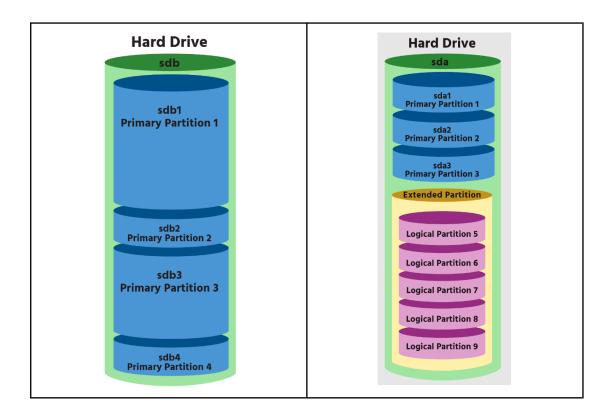
TYPE="ext4"
```

#### **MBR Master Boot Record**

Historically, the number of partitions a system can have is limited by the **Master Boot Record (MBR)**. Recall that the MBR is usually contained within the first sector or 512 bytes of the disk and contains a bootloader program, as well as the partition table. The partition table contains the definition of each partition on the hard drive, including the starting cylinder, ending cylinder, and size.

- Forest sector: 512 Bytes. Partition table (440) and Boot Loader.
- 4 partitions maximum.
- One of them can be extended.

- Primary partitions (1-4), logical partitions (5-).
- 2TB. Bios + fdisk.



#### **GPT GUID Partition Table**

GUID Partition Table (GPT). A globally unique identifier (GUID) is a universally unique 128-bit number used to identify information on a computer system. This partitioning scheme was designed to replace the traditional MBR partitioning is available on systems that support the Unified Extensible Firmware Interface (UEFI).

- 128 partitions max.
- No extended and logical partitions.
- 9ZB.
- · gdisk, parted

#### Filesystems types

Exist multiple filesystem types, each has pros and cons. The file system types are optimized for different purposes.

ext

ext2

ext3

Third Extended Filesystem.

Can be upgraded from existing ext2 filesystem without data loss. This filesystem performs journaling, which allows for data recovery after a crash.

Writes more to disk than ext2 because of journaling, making it slower. Does not support very large filesystems. Preallocates the number of inodes.

#### ext4

#### Fourth Extended Filesystem

Support for very large disk volumes and file sizes. Can operate with or without a journal. Backwards compatible with ext3 and ext2.

Not a huge improvement over ext3. No dynamic inode creation. Preallocates the number of inodes.

#### xfs

Extents Filesystem.

Works very efficiently with large files. Compatible with the IRIX operating system from SGI. Announced to be the default filesystem for RHEL 7.

The filesystem cannot be shrunk. Not preallocates the number of inodes.

#### vfat

File Allocation Table

Supported by almost all operating systems. Commonly used for removable media.

Unable to support very large disks or files. Microsoft's intellectual property claims.

#### iso9660

ISO 9660

The International Organization for Standardization standard for optical disc media that is supported by almost all operating systems.

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#### Linux filesystem components

The International Organization for Standardization standard for optical disc media that is supported by almost all operating systems.

#### Superbloc

At the beginning of the filesystem is an area called the superblock. This area is used to store important information about the filesystem, including the size of the filesystem, the type of filesystem, and which data blocks (where file data is stored) are available. The superblock is a key component of the filesystem; a corrupted superblock would make the filesystem inaccessible.

#### Group block

The filesystem is divided into smaller sections called groups. The group block serves to hold data about the group. Each group block also contains a backup copy of the superblock.

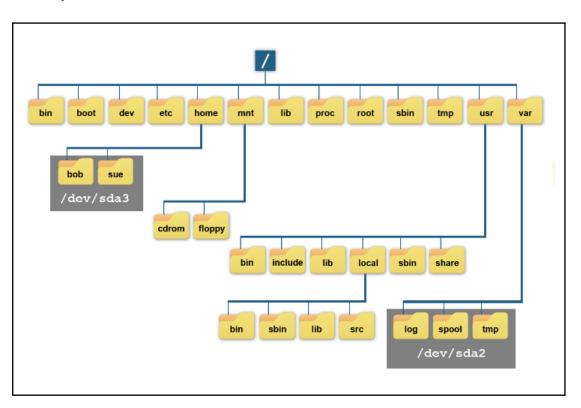
#### Inode table

Each file is assigned a unique inode number for the filesystem. This inode number is associated with a table that stores the file's metadata.

#### Linux uniq directory tree

In some operating systems each device has a letter C:, D: and a whole filesystem for each device. For example C: has a root directory and D: also has a root directory.

In linux only exists one file system, only one root. All the devices appear in the tree directory structure.



#### Partitioning considerations and layout

- Dual boot. Multiple partitions for multiple operating systems.
- Home directories. separe system information from home directories. System actualization independent. home backup independent.
- Logs (var, run) can grow.
- temporary directories /tmp, /var/tmp.

There are some requirements in the way partitions will map to the directories that they mount on. These requirements are documented in what is called the Filesystem Hierarchy Standard (FHS).

#### Filesystem Hierarchy Standard (FHS)

1

The root filesystem holds the files essential to the operation of the system. It must contain the following directories or symbolic links: bin, boot, dev, etc, lib, media, mnt, opt, sbin, srv, tmp, usr, and var.

500MiB-50GiB+ Depends on what is mounted separately.

#### /boot

The /boot directory contains the Linux kernel and the boot loader files. 500MiB-2GB

#### /home

The /home directory is where user home directories are normally created. 500MiB+ per user.

#### /tmp

The /tmp directory is used to create temporary files for the system and users. If this directory is too small, it may prevent applications from functioning correctly.

Minimum of 5 GB +. 500MiB+ per user actively logged in

#### /opt

The /opt directory is where third-party software is often installed. Some examples include Google Chrome and Google Earth.

100MiB+ Depends on how many packages are installed

#### /usr

The /usr directory contains the bulk of the operating system's files, including most of the commands and system software. 2GiB-10GiB+

#### /usr/local

This directory is used for locally installed software that should not be upgraded or updated with the operating system.

100MiB+. Size depends on local needs

#### /var

There are many directories that may have heavy activity under /var for services like mail, ftp, http, and printing.

100MiB+. Depending on the volume of activity

#### /boot/efi

The /boot/efi directory contains the Linux kernel and the boot loader files. It is typically set up automatically by the installer. 100MB-250MB.

#### swap

Swap is virtual memory that is not mounted on a directory. This virtual memory is used when the actual memory of the system is low. On systems with large amounts of memory, swap is less important.

Amount of RAM in the system	Recommended swap space	Recommended swap space if allowing for hibernation
≤ 2 GB > 2 GB - 8 GB > 8 GB - 64 GB > 64 GB	2 times the amount of RAM Equal to the amount of RAM At least 4 GB At least 4 GB	3 times the amount of RAM 2 times the amount of RAM 1.5 times the amount of RAM Hibernation not recommended

## **Create Partitions**

- Create partitions during the installation process, using the installation assistant.
- Create partitions manually after the installation.

## Create partitions during the installation

#### Typical options:

- Use all space
- Replace existing Linux systems
- Shrink current system
- Use free space
- Create custom layout

#### Partition options:

- Mount point
- Filesystem type
- Size
- Label

#### Create partitions manually

#### fdisk

The most common command line tool for editing the partition tables on disks is called *fdisk*. This command can be used to create, modify, and list the partitions on a hard drive.

```
# fdisk -1
```

```
Disk /dev/nvme0n1: 238.49 GiB, 256060514304 bytes, 500118192 sectors
Disk model: SAMSUNG MZALQ256HAJD-000L2
Units: sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disklabel type: gpt
Disk identifier: BFA8875E-2F5D-4504-812B-618CFD968EBD

Device Start End Sectors Size Type
/dev/nvme0n1p1 2048 411647 409600 200M EFI System
/dev/nvme0n1p2 411648 2508799 2097152 1G Linux filesystem
/dev/nvme0n1p3 2508800 500117503 497608704 237.3G Linux LVM
```

#### Displays:

- device
- start sector
- End sector
- Sectors (number of)
- Size
- Type / Id (filesystem type / Id)

```
# fdisk /dev/nvmeOn1

Welcome to fdisk (util-linux 2.35.2).
Changes will remain in memory only, until you decide to write them.
Be careful before using the write command.

Command (m for help): p
Disk /dev/nvmeOn1: 238.49 GiB, 256060514304 bytes, 500118192 sectors
Disk model: SAMSUNG MZALQ256HAJD-000L2
Units: sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disklabel type: gpt
Disk identifier: BFA8875E-2F5D-4504-812B-618CFD968EBD

Device Start End Sectors Size Type
/dev/nvmeOn1p1 2048 411647 409600 200M EFI System
/dev/nvmeOn1p2 411648 2508799 2097152 1G Linux filesystem
/dev/nvmeOn1p3 2508800 500117503 497608704 237.3G Linux LVM
```

```
Command (m for help): m
Command action
  a toggle a bootable flag
      edit bsd disklabel
      toggle the dos compatibility flag
      delete a partition
  d
      list known partition types
     print this menu
      add a new partition
  n
      create a new empty DOS partition table
      print the partition table
      quit without saving changes
  q
      create a new empty Sun disklabel
      change a partition's system id
  t
      change display/entry units
  11
      verify the partition table
      write table to disk and exit
     extra functionality (experts only)
```

#### Actions:

- fdisk -l
- fdisk /dev/sda
- m man
- p print
- n new
- primary / extended / logical
- d delete
- t toggle (L list)
- w write
- q quit

After altering the partition table is necessary for the system to reload it using **partprobe** or kpartx.

#### gdisk

The GPT disks use a newer type of partitioning, which allows the user to divide the disk into more partitions than what MBR supports. The tool for managing GPT disks is gdisk.

```
$ sudo gdisk /dev/sdb1
GPT fdisk (gdisk) version 1.0.3
Partition table scan:
MBR: not present
BSD: not present
APM: not present
GPT: not present
Creating new GPT entries.
Command (? for help): ?
b back up GPT data to a file
       change a partition's name
      delete a partition
     show detailed information on a partition list known partition types
     add a new partition
       create a new empty GUID partition table (GPT)
       print the partition table
      quit without saving changes
       recovery and transformation options (experts only)
      sort partitions
       change a partition's type code
       verify disk
      write table to disk and exit
       extra functionality (experts only)
       print this menu
```

#### Actions:

- n new
- p print
- v verify
- o delete all and create a new one
- s sort
- w write

q quit

#### **GNU** parted

The GNU Parted program includes the parted command line tool and the gparted graphical interface tool. GNU Parted will non-destructively resize a partition as well as the filesystem on top of it.

```
# parted --help
Usage: parted [OPTION]... [DEVICE [COMMAND [PARAMETERS]...]...]
Apply COMMANDs with PARAMETERS to DEVICE. If no COMMAND(s) are given, run in
interactive mode.
OPTIONs:
 -h, --help
-l, --list
                                   displays this help message
                                   lists partition layout on all block devices
  -m, --machine
                                   displays machine parseable output
  -s, --script
                                   never prompts for user intervention
  -v, --version
                                   displays the version
  -a, --align=[none|cyl|min|opt] alignment for new partitions
COMMANDs:
 align-check TYPE N
                                              check partition N for TYPE (min|opt)
        alignment
 help [COMMAND]
                                            print general help, or help on
        COMMAND
 mklabel, mktable LABEL-TYPE
                                             create a new disklabel (partition
       table)
 mkpart PART-TYPE [FS-TYPE] START END
                                           make a partition
 name NUMBER NAME

print [devices|free|list,all|NUMBER]

name partition NUMBER as NAME

display the partition table,
        available devices, free space, all found partitions, or a particular
partition
 quit
                                             exit program
  rescue START END
                                             rescue a lost partition near START
        and END
 resizepart NUMBER END
                                            resize partition NUMBER
Output Omitted...
```

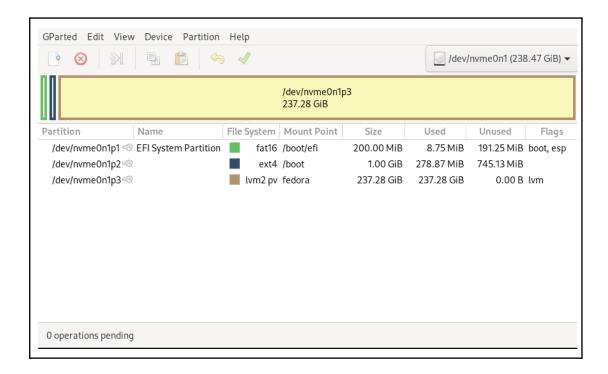
```
# parted /dev/sdb print
# parted /dev/sdb mklabel msdos
# parted /dev/sdb mkpart primary 0% 50%
```

- Can be used in the command line.
- can be used interactive
- Actions:
  - o mklabel msdos
  - mklabel gpt
  - mkpart
  - o print
  - print free

#### gparted

GNU parted graphical tool. Installable on most systems. Can not modify the mounted partitions.





# Creating a filesystem

#### mkfs

The mkfs command can be used to create a filesystem. Is a front end to each filesystem executable: mkfs.ext4, mkfs.vat...

### Options:

- -t fstype
- -b block size
- -N number of inodes
- -m % system reserved
- Usually root reserved space: 5%

# Create / active swap

Swap space can be a swap partition or a swap file. Swap partition is the method recommended.

partition

file

#### Commands:

- mkswap
- swapon
- swapoff
- swapon -a
- swapon -s

## Practical exercises

#### Create a raw image

To practice partitions and filesystems let's create a virtual disk to practice.

- o Create a raw image using dd
- Locate a free loop device
- Associate the raw image with the loop
- Now /dev/loop0 is a new device
- At the end of the practice, detach the raw image from the loop.

```
# dd if=/dev/zero of=disk.img bs=1k count=2M status=progress
# losetup -f
/dev/loop1
# losetup /dev/loop0 disk.img
# blkid
# lsblk
```

```
# fdisk /dev/loop0
```

```
# gdisk /dev/loop0
```

```
# prated /dev/loop0
```

```
# losetup -d /dev/loop0
```

#### **Format partitions**

To practice formatting partitions let's use the raw.img disk in a Virtual Machine. For example an Debian 11 Bullseye nocloud image:

Download an Debian 11 nocloud VM.

- Start the virtual machine using libvirtd, virt-manager.
- Define the amount of ram and attach the raw disk.
- Use the new disk as /dev/sdb to practice.

#### Debian Cloud images 11-Bullseye list

debian-11-nocloud-amd64.qcow2

# qemu-system-x86 64 -hda debian-11-nocloud-amd64.qcow2 -m 2048 -hdb disk.img

## Example exercices

#### [ Partitions ]

- 1. Which is the name of the third partition of the second disk?
- 2. Which is the name of the second logical partition of the first disc?
- 3. Which fstype is created by default using mkfs?
- 4. An ext2 fstype with journal which fstype is?
- 5. Which is the usual root reserved space in a filesystem?
- 6. List all the devices and names using the tree command.
- 7. List all the devices using lsblk and blkid.
- 8. List all the partitions using fdisk.
- 9. Which is the linux swap ID?
- 10. Which is the ext4 partition UUID?
- 11. Observe the system partitions using gparted

#### [ Real practice ]

- 12. Create the partitions layout: sda1, sda5, sd5, sda7
- 13. Create the partition layout: sda1, sda2, sda3, sda4
- 14. Assign an ext4 fstype to a partition.
- 15. Assign an vfat type to a partition.
- 16. Assign an ntfs type to a partition
- 17. Assign an xfs type to a partition.
- 18. Create a swap partition.
- 19. Activate the swap partition.
- 20. Show all swap partitions.

#### [Installation]

21. Install a Fedora 32 system.

- 22. Install a Debian 11 Bullseye system.
- 23. Install a CenOS 8 system.

# [Others]

24. LPI Exercices <u>104.1 Create partitions and filesystems</u>