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The Virtual Learning Environment for Computer Programming

## Number of shortest paths

P77353\_en

Examen extraordinari d'Algorísmia, FME (2011-07-01)

Given a directed graph, compute in how many ways every vertex is reachable from the vertex 0 making the minim number of steps.

#### Input

Input consists of several cases, each one with the number of vertices n (between 1 and  $10^4$ ), the number of arcs m (between 0 and 10n), and m pairs x y to indicate an arc from x to y. There are no repeated arcs, nor of the kind x x. Vertices are numbered from 0 to n-1.

### Output

For every case, and for every vertex x, print its number, the minimum number of steps to reach x starting from 0, and in how many different ways this can be done. Print a -1 if a vertex is unreachable from 0. Print an empty line after every case.

### Sample input

# Sample output

Sample input															
4	3	0 1 2	1 2 3												
2	0														
8	15	1 2 3 3 4 4 5 5	1 2 3 4 3 4 5 6 5 6 7 1 7 2 0												

0: 1: 2: 3:	0 1 2 3	1	
0: 1:	0 -1		
	2 2 3	1 2 2 4 4	

### **Problem information**

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