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The Virtual Learning Environment for Computer Programming

#### The cask of amontillado

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The thousand injuries of Fortunato I had borne as I best could; but when he ventured upon insult, I vowed revenge... We continued our route in search of the amontillado. We passed through a range of low arches, descended, passed on, and descending again, arrived at a deep crypt... I forced the last stone into its position; I plastered it up... In pace requiescat!

With the excuse of sampling a cask of amontillado, Montressor has guided poor drunken Fortunato through the catacombs under Montressor's palace. There, in a very remote crypt, Montressor has immured Fortunato inside a hidden niche. Now Montressor wants to return to the chamber where they started their route, but he has forgotten the way to get there. Fortunatoly, Montressor has a map of the catacombs, which shows all the chambers and their direct connections. (Note that some steps are so difficult that it may be possible to pass from one chamber u to another v, but not directly back from v to u.) The map also shows which chambers contain amontillado.

Montressor and Fortunato went from a starting chamber x to another chamber y where they are now. Ironically, Montressor knows that there is no path from x to any chamber with amontillado. Montressor also knows that it is possible to go from y back to x. However, he cannot identify which is x nor which is y in the map. Please help him by computing the number of possible combinations for x and y that are consistent with all this information.

## Input

Input consists of several cases. Each one begins with the number of chambers n, a number c, and c different chambers that contain amontillado. Follows a number m, and m different pairs u v (with  $u \neq v$ ) denoting that there is a direct connection from u to v. Assume  $0 \le n \le 10000$ ,  $0 \le c \le n$ , and  $0 \le m \le 10n$ . The chambers are numbered from 0 to n-1.

### Output

For every case, print its number, followed by the number of combinations for x and y that are consistent with Montressor's knowledge.

## Sample input

### Sample output

5	1	2														Case	#1
6		0	3	3	0	2	3	1	2	1	4	4	1			Case Case	#2
8	0																
7		1	3	0	3	0	1	5	0	3	0	7	6	0	4		

#### **Problem information**

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