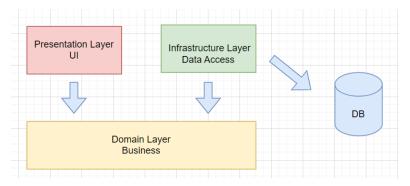
Architecture Approach



Presentation Layer - User Interface

- Show Information Soldier location on Map
 - o Information about Soldier (Training, Sensor, etc.)

Domain Layer

- Use Cases Business logic
 - Simulate sensor data, Read Json Data or Simulate Random Data
 - Show current position of soldiers on map based
 - Soldier movements
 - Show Soldier Information

Infrastructure Layer

- Data Access actions Read/Write data (Get All, Get by Gui, etc.)
- (Read) Get Soldier Data
 - Soldier personal data
 - Training Information
 - Soldier Position
 - Sensor Data
- (Write) Save Soldier Data
 - Soldier personal data
 - o Training Information
 - Soldier Position
 - Sensor Data

Entities Approach

- Soldier
- Sensor
- Training information
- Points

Model ER - Drawed

