

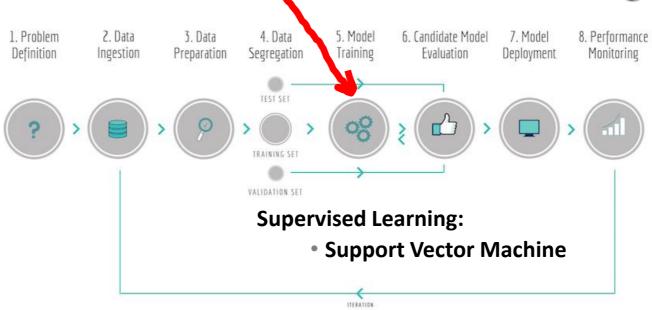
DADOS e APRENDIZAGEM AUTOMÁTICA

Support Vector Machine

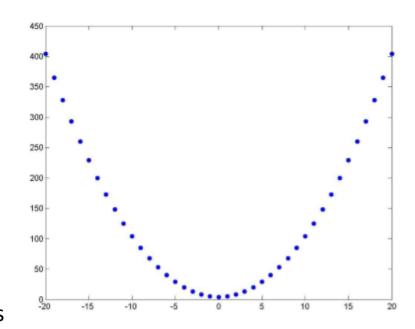
MESTRADO (integrado) EM ENGENHARIA INFORMÁTICA

Informática

Contents



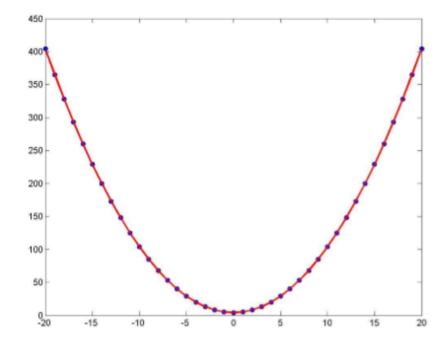
• Predict y given x



• Try to fit a function to describe this

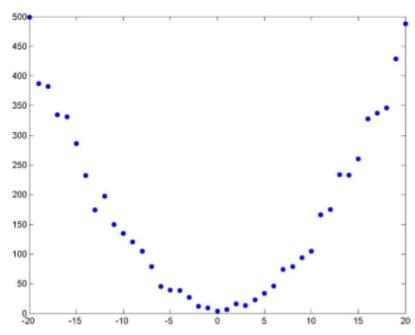


• Easy!



• For a new point we will be correct

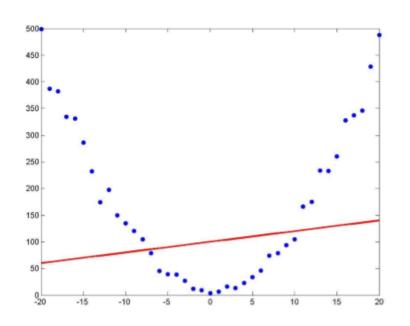
• What if we add some noise?



• In real environment (data) we cannot "see" the function



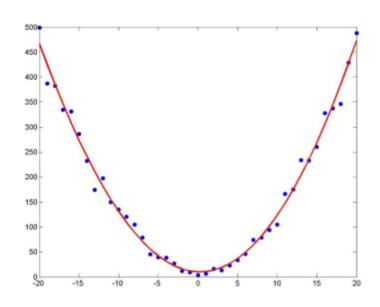
• We could assume the relationship to be linear



- How wrong are we?
- How do we know which parameters are the best?

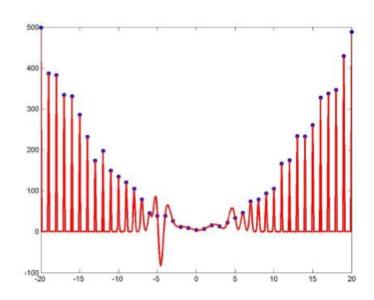
- Linear is still bad
- Increase parameters, and we can consider a quadratic function

- This is better
- But still has some loss
- Increase parameters!





- Zero error on training set!
- What about a test example?
- Too specific = **overfitting**
- Empirical risk minimization: overfits if you follow it blindly





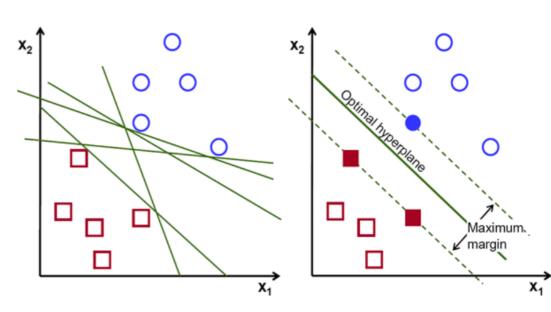
- How to avoid it?
- Need to balance training error and capacity of a function:
 - Too complex a function will overfit;
 - Not enough complexity will not generalize well either.



- Support Vector Machine is a **supervised Machine Learning algorithm** that can be used for both classification (mostly) or regression problems.
- Usually a learning algorithm tries to learn the most common characteristics
 (what differentiates one class from another) of a class and the classification is
 based on those learnt representative characteristics (classification is based on
 differences between classes). The SVM works in the other way around. It finds
 the most similar examples between classes. Those will be the support vectors.
- The main idea is to plot each data item as a point in an n-dimensional space (n is the number of features), performing classification by **finding the hyper-plane** that differentiates the classes.



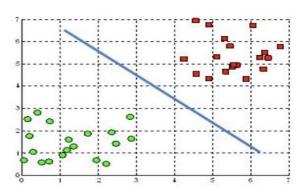
- Works well for classifying higherdimensional data (datasets with lots of features)
- Finds higher-dimensional support vectors which "divides" the data
- Applies kernels to represent data in higher-dimensional spaces to find hyperplanes that might not be apparent in lower dimensions



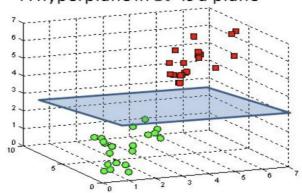


- Hyperplanes are decision boundaries that help classify the data points;
- Data points falling on either side of the hyperplane can be attributed to different classes;
- The dimension of the hyperplane depends upon the number of features. If the number of input features is 2, then the hyperplane is just a line. If the number of input features is 3, then the hyperplane becomes a two-dimensional plane;
- Difficult to imagine when the number of features exceeds 3.

A hyperplane in \mathbb{R}^2 is a line



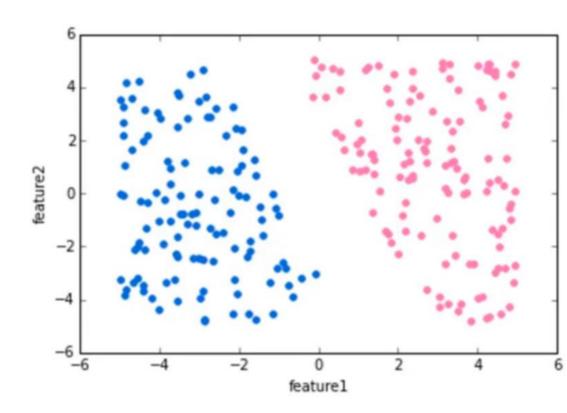
A hyperplane in \mathbb{R}^3 is a plane





How it works?

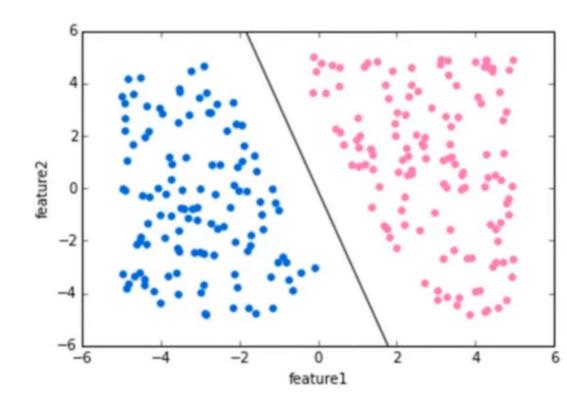
1) Image a labelled training data





How it works?

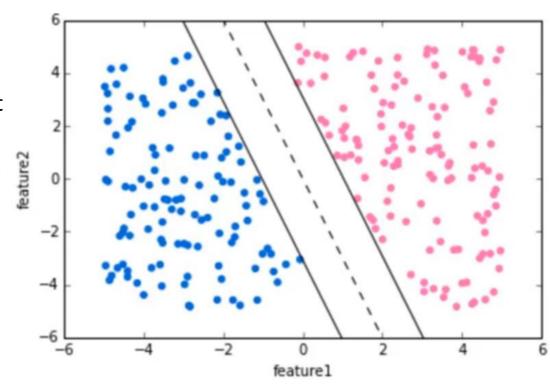
- 1) Image a labelled training data
- Draw a separating "hyperplane" between the classes





How it works?

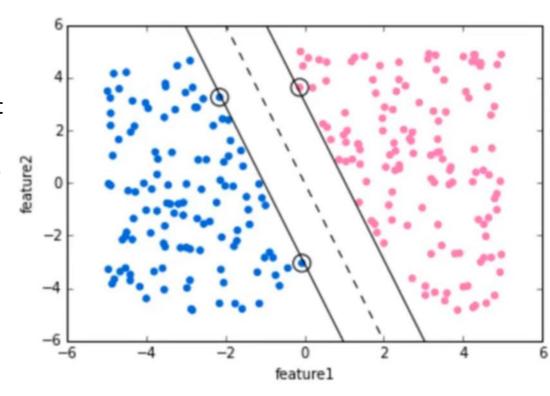
- 1) Image a labelled training data
- Draw a separating "hyperplane" between the classes – many options that separate perfectly...
- 3) Choose a hyperplane that maximizes the margin between classes





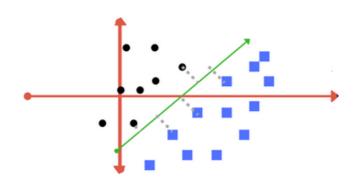
How it works?

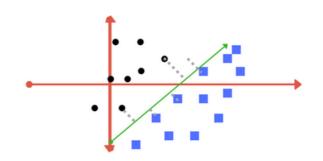
- 1) Image a labelled training data
- 2) Draw a separating "hyperplane" between the classes many options that separate perfectly...
- 3) Choose a hyperplane that maximizes the margin between classes vector points that the margin lines touch are known as Support Vectors





Support Vector Machine - Margin





Good margin – equidistant as far as possible from both sides

Bad margin- very close to blue class

The margin should be always **maximized**.



Loss Functions

 We are looking to maximize the margin between the data points and the defined hyperplane. For that, SVMs use the hinge loss:

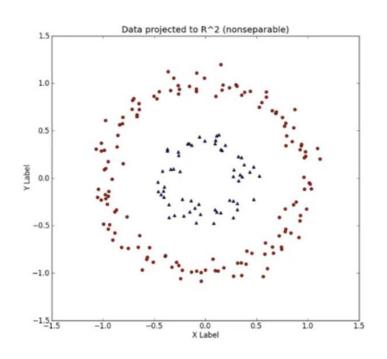
$$\ell(y) = \max(0, 1 - t \cdot y)$$

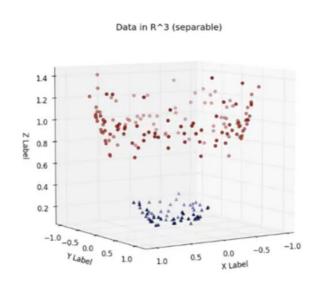
Return 0 if the predicted value and the real value have the same sign.

Otherwise: calculate loss!

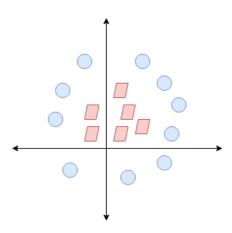


The idea can be expanded to non-linearly separable data through the "kernel trick"



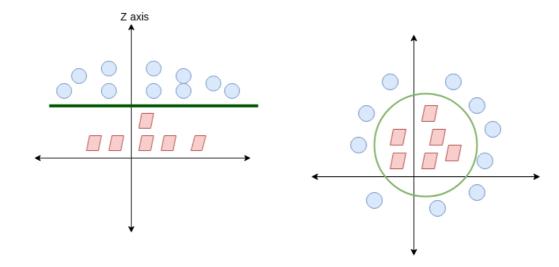






Support Vector Machine - Kernel

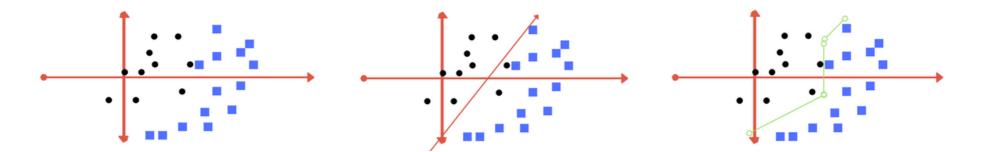
$$z = x^2 + y^2$$



This transformation is called kernel



Support Vector Machine - Hyperparameters



Which hyperplane is better?

Tuning parameters: Kernel, Regularization and Gamma.



Support Vector Machine - Kernel

□ Different kernels provide different results for a given dataset

Linear: A Linear Kernel

Informática

$$K(x, x') = x \cdot x'$$

Gaussian Radial Basis Function (RBF):

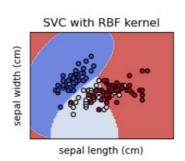
$$K(x, x') = \exp(-\gamma ||x - x'||^2),$$
where $\gamma = \frac{1}{2\sigma^2}$

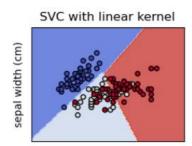
Polynomial:

$$K(x,x') = (x^T x' + c)^d$$

Sigmoidal:

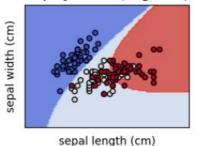
$$K(x, x') = \tanh(kx^Tx' - \delta)$$





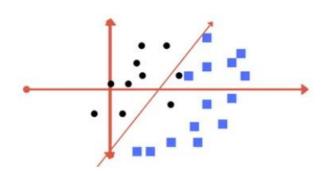
sepal length (cm)

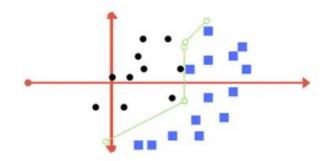
SVC with polynomial (degree 3) kernel





Support Vector Machine - Regularization

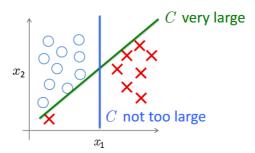




Low Regularization (C) - the optimizer to look for a **larger-margin** separating hyperplane, even if that hyperplane misclassifies more points.

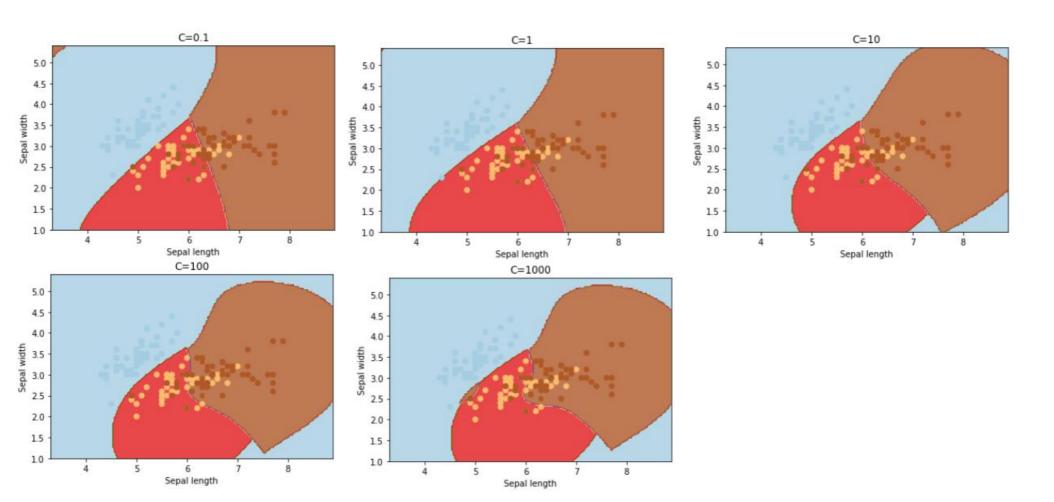
```
model = svm.SVC(kernel="rbf", C = 1)
model = svm.SVC(kernel="rbf", C = 10)
model = svm.SVC(kernel="rbf", C = 100)
model = svm.SVC(kernel="rbf", C = 1000)
model = svm.SVC(kernel="rbf", C = 10000)
```

High Regularization (C) - the optimization will choose a **smaller-margin** hyperplane if that hyperplane does a better job of getting all the training points classified correctly



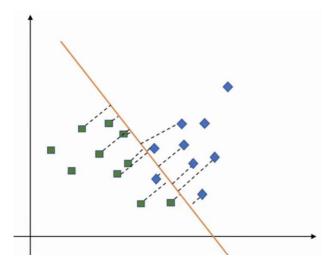


Kernel = 'rbf'

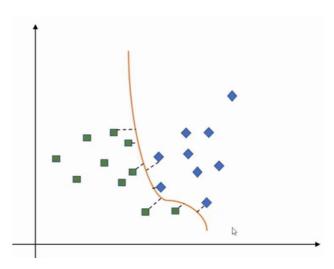




Support Vector Machine - Gamma



Low Gamma - **points far away** from plausible hyperplane are considered in calculation for the hyperplane



High Gamma - only points close to plausible line are considered in calculation

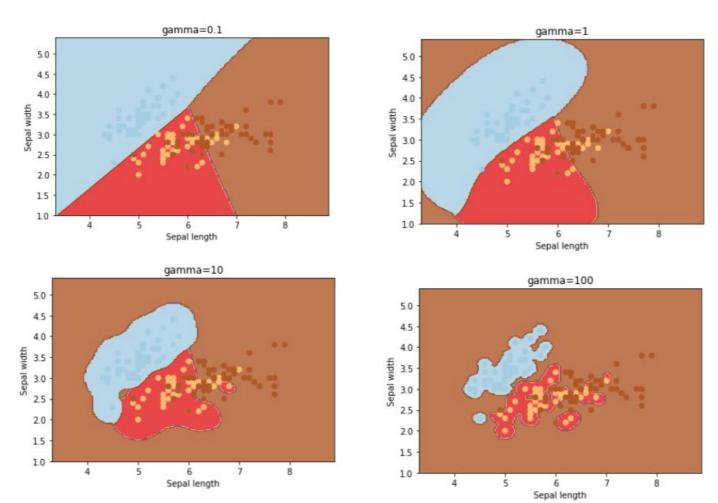
```
model = svm.SVC(kernel="rbf", C=100, gamma=1)
model = svm.SVC(kernel="rbf", C=100, gamma=0.1)
model = svm.SVC(kernel="rbf", C=100, gamma=0.01)
model = svm.SVC(kernel="rbf", C=100, gamma=0.001)
```



Informática

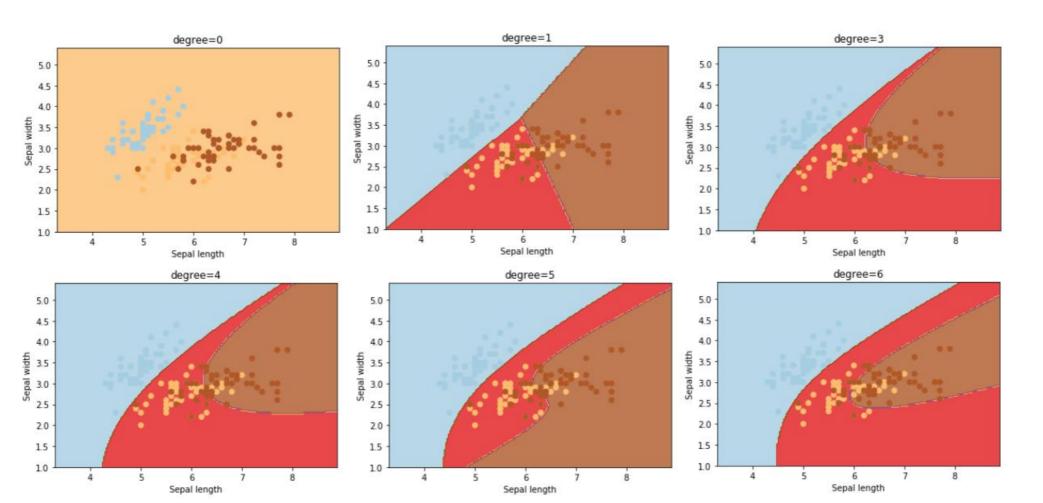
Support Vector Machine - Gamma

Kernel = 'rbf'





Kernel = 'poly' (degree)





Multiclass

The multiclass problem is broken down to multiple binary classification cases, which is also called one-vs-one. In scikit-learn one-vs-one is not default and needs to be selected explicitly. One-vs-rest is set as default. It basically divides the data points in class x and rest. Consecutively a certain class is distinguished from all other classes.

The number of classifiers necessary for **one-vs-one** multiclass classification can be retrieved with the following formula (with n being the number of classes): n*(n-1)/2

In the one-vs-one approach, each classifier separates points of two different classes and comprising all one-vs-one classifiers leads to a multiclass classifier.

Classes:

- Setosa
- Versicolor
- Virginica

One-vs-Rest:

- Setosa vs [Versicolor, Virginica]
- Versicolor vs [Setosa, Virginica]
- Virginica vs [Setosa, Versicolor]

One-vs-One:

- Setosa vs Versicolor
- Setosa vs Virginica
- · Versicolor vs Virginica
- Virginica vs Versicolor



Strengths:

- Effective on datasets with multiple features, like financial or medical data.
- Effective in cases where number of features is greater than the number of data points.
- Uses a subset of training points in the decision function called support vectors which makes it memory efficient.
- Different **kernel functions** can be specified for the decision function. You can use common kernels, but it's also possible to specify custom kernels.

Weaknesses:

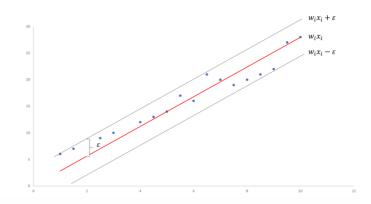
- If the number of features is a lot bigger than the number of data points, avoiding over-fitting when choosing kernel functions and regularization term is crucial.
- SVMs don't directly provide probability estimates. Those are calculated using an expensive n-fold cross-validation.
- Works best on small sample sets because of its high training time.

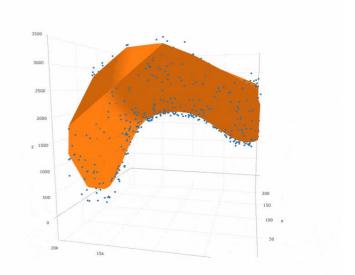


Support Vector Regression

Implementing Support Vector Regression

- Support Vector Regression is a supervised learning algorithm that is used to predict discrete values.
- Support Vector Regression uses the same principle as the SVMs.
- The basic idea behind SVR is to find the best fit line. In SVR, the best fit line is the hyperplane that has the maximum number of points.
- The objective, when we are moving on with SVR, is to basically consider the points that are within the decision boundary line.
- Our best fit line is the hyperplane that has a maximum number of points.







Support Vector Regression

Strengths:

Although Support Vector Regression is used rarely it carries certain advantages:

- It is robust to outliers.
- Decision model can be easily updated.
- It has excellent generalization capability, with high prediction accuracy.
- Its implementation is easy.

Weaknesses:

Some of the drawbacks faced by Support Vector Machines while handling regression problems are:

- They are not suitable for large datasets.
- In cases where the number of features for each data point exceeds the number of training data samples, the SVM will underperform.
- The Decision model does not perform very well when the data set has more noise i.e. target classes are overlapping.



References

- Pisner, Derek A., and David M. Schnyer. "Support vector machine." Machine Learning. Academic Press, 2020.
- Cervantes, Jair, et al. "A comprehensive survey on support vector machine classification: Applications, challenges and trends." Neurocomputing, 2020.