Create a Google document to record all your answers. Be ready to paste a link to your Google document into a class poll (make sure the document's settings are such that one can assess its content from the link).

Question 1. (Exercise 13.2-1, Cormen et al.)

```
[Estimate: 3 minutes] Write pseudocode for RIGHT-ROTATE.
```

```
Right Rotate (T, x):
y = x.left
x.left = y.right
                           # make y right subtree the subtree of x's left subtree
If y.right != T.nil:
        y.right.p = x
y.p = x.p
if x.p == T.nil:
         T.root = y
elif: x == x.p.right:
        x.p.right = y
else:
        x.p.left = y
                           # perform switch
y.right = x
x.p = y
```

Question 2. (Exercise 13.2-2, Cormen et al.)

[Estimate: 3 minutes] Argue that in every n-node binary search tree, there are exactly (n-1) possible rotations.

Given that a rotation is essentially a switch/rotation of a subtree, we know that it is possible to make a rotation from any node to any other node (even if it is not convenient to do so). If we can make a rotation from any node to any other node, we can make n-1 rotations (-1 accounts for the current node, since we can't rotate it on itself).

Question 3. (Exercise 13.2-3, Cormen et al.)

[Estimate: 4 minutes] How do the depths of nodes in a BST change when a rotation is performed? Explain your answer.

The depth of the root node of a subtree is reduced by 1, as well as all its children and other nodes beneath it. On the other hand, the node that is rotated onto (put as a new child of the subtree's root) gains 1 extra depth. The reason for this is easy to understand when visualized. E.g.

Before Rotation

3 \ 2 \ 1

Post Rotation

2 / \ 3 1

2 loses 1 depth, and so does 1. 3 gains 1 depth.

Question 4. (Exercise 13.3-2, Cormen et al.)

[Estimate: 5 minutes] Write down or illustrate the red-black trees that result after successively inserting the keys 41; 38; 31; 12; 19; 8 into an initially empty red-black tree.

