

We define the language ES over alphabet: $(\text{'1'..'7'}) \cup \text{'+' , '-'}$ below.

Strings in ES are of the form: $D_1 O_1 D_2 O_2 \dots O_{n-1} D_n$, where: $D_i \in (\text{'1'..'7'})$ (a single digit) and $O_i \in \text{'+' , '-'}$ (a single operator). These strings are used to build sets of digits: ('1'..'7') , using '+' to add elements and '-' to remove elements.

For example

- $3-2+4$ builds $\{3, 4\}$
- $1+2+3-2+2-1-3+4-2-4$ builds \emptyset

ES only includes those expressions that build the empty set.

Strings in the language

- λ
- $1-1$
- $1+2+3-2+4-3-1-4$
- $1+1+1-1+2-1-1-2$
- $1+2+1-1-2$
- $1-6-1$

Strings not in the language

- $1-1++2-2$
- $1-1+2-2-$
- $1+2+3-1-2$
- $1+1-1-1+2$
- $12-2-1$

TASK:

Define a deterministic finite automaton to recognize this language and implement it in ECLIPSE-GOLD. Only hand in the gold file.

HINT: Use the partsOf automaton seen in class. In this case you have to remember 2 things: The current set that has been built and if you just read a number, a + or a -.