Eduardo Kallina de Paula

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EDUCATION

The University of Victoria | Bachelor of Science in Computer Science   Sept 2023 - Apr 2027
- Relevant Coursework: Data Structures & Algorithms I & II, Software Development Methods, Relational Database, Computer Systems

Honors & Awards: Certificate of Achievement in Calculus I, II & III

SKILLS

Programming Languages: Python, Java, C, C#, Object Oriented Programming

Web Development: JavaScript, TypeScript, HTML5, CSS3

Tools & Platforms: Git, Vim, Bash, SQL

PROJECTS

Fantasy Premier League Dashboard| Personal Project   March 2025 - May 2025
- Designed and deployed an interactive dashboard for visualizing Fantasy Premier League data to assist with player selection and team optimization.
- Integrated real-time player stats and fixture difficulty using Pandas and Plotly, enabling dynamic filtering and comparison.

Personal Portfolio | Personal Project   Jun 2024 - Aug 2024
- Designed a personal portfolio website to showcase projects, skills, and experiences.
- Utilized HTML, CSS, and JavaScript to create a responsive and visually appealing site, emphasizing web development expertise and personal branding.

Pokemon Generator | University Project   Feb 2024 - Apr 2024
- Created a dynamic web app using the PokéAPI to generate random Pokémon cards with real-time data and visuals.
- Demonstrates strong API integration and DOM manipulation skills. Developed for a worldwide-web class covering HTML, CSS, and JavaScript.

EXPERIENCE

Starline Windows | Warehouse Employer   Oct 2022 - Jan 2023
- Operated in a fast-paced, team-driven environment requiring precision, efficiency, and adherence to quality standards.
- Developed strong time management and problem-solving skills while coordinating multiple tasks