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Operating Systems

Internals and Design Principles

Ninth Edition
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*Readers/Writers Problem,
Ver. 3*

rdr_wrt_msg_v4.pml (1/7)

```
$ cat -n rdr_wrt_msg_v4.pml | expand
```

```
1  #define NRDRS    5
2  #define NWRTS    2
3  #define MAXRDRQ  20
4  #define MAXWRRQ  20
5
6  chan readrequest = [MAXRDRQ] of { byte }
7  chan writerequest = [MAXWRRQ] of { byte }
8  chan finished    = [MAXRDRQ+MAXWRRQ] of { byte }
9  chan mbox[NRDRS+NWRTS+1] = [MAXRDRQ+MAXWRRQ] of { bool }
10
11  int count = 100
12  mtype = { reader, writer }
13  byte nr = 0, nw = 0
14
...
```

Seguimos “parchando”
los errores ...

rdr_wrt_msg_v4.pml (2/7)

```
...
15  proctype ReaderWriter(byte i; mtype who) {
16      chan ch
17      if
18      :: who == reader -> ch = readrequest
19      :: else -> ch = writerequest
20      fi
21
22      ch ! i
23      atomic {
24          mbox[i] ? _
25          printf("%e %d\n",who,i)
26      }
...

```

rdr_wrt_msg_v4.pml (3/7)

```
...
27      if
28      :: who == reader -> nr++
29      :: else -> nw++
30      fi
31      assert(nw < 2)
32      assert((nw > 0 && nr == 0) || (nw == 0 && nr > 0))
33      atomic {
34          if
35          :: who == reader -> nr--
36          :: else -> nw--
37          fi
38          finished ! i
39      }
40  }
41
...

```

rdr_wrt_msg_v4.pml (4/7)

```
...
42  proctype Controller() {
43      byte p
44
45      do
46          :: count > 0 ->
47      end:    if
48          :: nempty(finished) ->
49              atomic {
50                  finished ? p
51                  printf("finished %d\n",p)
52              }
53              count++
54          :: empty(finished) && nempty(writerequest) ->
55              atomic {
56                  writerequest ? p
57                  printf("request from Writer %d\n",p)
58              }
59              count = count - 100
...

```

rdr_wrt_msg_v4.pml (5/7)

```
...
60          :: empty(finished) && empty(writerequest) && nempty(readrequest) ->
61              atomic {
62                  readrequest ? p
63                  printf("request from Reader %d\n",p)
64              }
65              count--
66              atomic {
67                  mbox[p] ! true
68                  printf("OK to Reader %d\n",p)
69              }
70          fi
71      :: count == 0 ->
72          atomic {
73              mbox[p] ! true
74              printf("OK to Writer %d\n",p)
75          }
76          atomic {
77              finished ? p
78              printf("finished Writer %d\n",p)
79          }
80          count = 100

```

rdr_wrt_msg_v4.pml (6/7)

```
...
81      :: count < 0 ->
82          atomic {
83              finished ? p
84              printf("finished Writer %d\n",p)
85          }
86          count++
87      od
88  }
89
...
```

rdr_wrt_msg_v4.pml (7/7)

```
...
90  init {
91      byte i
92
93      atomic {
94          for (i : 1 .. NRDRS+NWRTS) { /* R1,R2,W3,R4,W5,R6,R7 */
95              if
96                  :: i == 3 || i == 5 ->
97                      run ReaderWriter(i,writer)
98                  :: else ->
99                      run ReaderWriter(i,reader)
100              fi
101          }
102          run Controller()
103      }
104  }
```

Verification: 1 error

```
$ spin -run rdr_wrt_msg_v4.pml | expand
pan:1: invalid end state (at depth 137)
pan: wrote rdr_wrt_msg_v4.pml.trail
```

```
(Spin Version 6.4.6 -- 2 December 2016)
Warning: Search not completed
        + Partial Order Reduction
```

```
Full statespace search for:
    never claim                - (none specified)
    assertion violations      +
    cycle checks              - (disabled by -DSAFETY)
    invalid end states        +
```

```
State-vector 572 byte, depth reached 166, errors: 1
...
```

Invalid End State Error trail (1/3)

```
$ spin -t rdr_wrt_msg_v4.pml | expand
                                     request from Reader 7
                                     OK to Reader 7
                                reader 7
                                     finished 7
                                     request from Reader 6
                                     OK to Reader 6
                                reader 6
                                     finished 6
                                     request from Writer 5
                                     OK to Writer 5
                                writer 5
                                     finished Writer 5
                                     request from Reader 4
                                     OK to Reader 4
                                reader 4
                                     finished 4
                                     request from Reader 2
                                     OK to Reader 2
                                     request from Writer 3
...
```

Invalid End State Error trail (2/3)

...

reader 2

finished Writer 2

OK to Writer 2

spin: trail ends after 138 steps

#processes: 9

```
queue 1 (readrequest): [1]
queue 3 (writerequest):
queue 2 (finished):
queue 4 (mbox[0]):
queue 5 (mbox[1]):
queue 6 (mbox[2]): [1]
queue 7 (mbox[3]):
queue 8 (mbox[4]):
queue 9 (mbox[5]):
queue 10 (mbox[6]):
queue 11 (mbox[7]):
count = 100
nr = 0
nw = 0
```

...

Invalid End State Error trail (3/3)

...

Invalid end state

```
138: proc 8 (Controller:1) rdr_wrt_msg_v4.pml:76 (state 28)
138: proc 7 (ReaderWriter:1) rdr_wrt_msg_v4.pml:40 (state 27) <valid end state>
138: proc 6 (ReaderWriter:1) rdr_wrt_msg_v4.pml:40 (state 27) <valid end state>
138: proc 5 (ReaderWriter:1) rdr_wrt_msg_v4.pml:40 (state 27) <valid end state>
138: proc 4 (ReaderWriter:1) rdr_wrt_msg_v4.pml:40 (state 27) <valid end state>
138: proc 3 (ReaderWriter:1) rdr_wrt_msg_v4.pml:23 (state 10)
138: proc 2 (ReaderWriter:1) rdr_wrt_msg_v4.pml:40 (state 27) <valid end state>
138: proc 1 (ReaderWriter:1) rdr_wrt_msg_v4.pml:23 (state 10)
138: proc 0 (:init::1) rdr_wrt_msg_v2.pml:104 (state 17) <valid end state>
9 processes created
```

Original Controller's code (1/6)

```
1 void controller()
2 {
3     while (true)
4     {
5         if (count > 0) {
6             if (!empty (finished)) {
7                 receive (finished,msg);
8                 count++;
9             }
10            else if (!empty (writerequest)) {
11                receive (writerequest,msg);
12                writer_id = msg.id;
13                count = count - 100;
14            }
15            else if (!empty (readrequest)) {
16                receive (readrequest,msg);
17                count--;
18                send (mbox[msg.id],"OK to proceed");
19            }
20        }
21        if (count == 0) {
22            send (mbox[writer_id],"OK to proceed");
23            receive (finished,msg);
24            count = 100;
25        }
26        while (count < 0) {
27            receive (finished,msg)
28            count++;
29        }
30    }
31 }
```