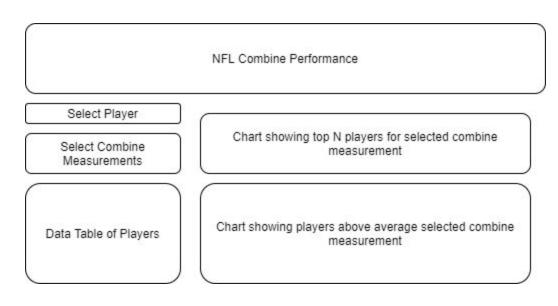
Lab 4 - Team-42

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Features (user stories) to Implement in Next Sprint:

- 1. Combine
 - a. Feature 1: as a user, top N players by combine statistic
 - b. <u>Feature 2:</u> count of players above combine measure average (e.g. if average 40-yard dash speed was 4.5 sec, how many players were above that
- 2. Rushing
 - a. Feature 3: Display top N rushers statistics of all time or team
 - b. Feature 4: Display AVG rushing yards per game for certain player
- 3. Receiving
 - a. Feature 5: Display AVG receiving yards per game for individual players.
 - b. <u>Feature 6:</u> Display top n players by AVG receiving yards.
- 4. Passing
 - a. <u>Feature 7:</u> as a user I want to select the top *n* players with the passing length *L*, passing outcome (complete/incomplete/interception), and year *y*
 - b. <u>Feature 8:</u> as a user I want to see a count of players that are above the average total passing length.



Test Cases

- 1. Feature 1 test cases
 - a. Test Case 1: as a user I want to see the top 5 40-yard dash times for WR
 - i. Correct output: display correct top 5 40-yard dash times for WR
 - b. Test Case 2: as a user I want to see how many players have above average 40-yard dash times
 - i. <u>Correct output:</u> display correct players who have 40-yard dash times > average 40-yard dash times

2. Feature 2 test cases

- a. Test Case 1: as a user I want to count of players above combine measure average
 - i. <u>Correct output:</u> display players above measure average

3. Feature 3 test cases

- a. Test Case 1: as a user I want to see the top N rushers for a certain team.
 - i. Correct output: display top N rushers for certain team
- b. Test Case 2: as a user I want to see the top N rushers of all time
 - i. <u>Correct output:</u> display top N rushers of all time

4. Feature 4 test cases

- a. Test Case 1: as a user I want to see the average rushing yards per game for a player.
 - i. <u>Correct output</u>: display average rushing yards for a player

5. Feature 5 test cases

- a. Test Case 1: as a user when i search a player on the receiving statistics page i see the players average receiving yards per games played
 - i. Correct output: average receiving yards per games played is displayed on receiving statistics page

6. Feature 6 test cases

- a. Test Case 1: as a user when i want to see the top n players by average receiving yards per games played
 - Correct output: page displays top n players by average receiving yards per games played

7. Feature 7 Test Cases:

- a. Test Case 1: as a user in the passing statistics page, I can select to search top players, type in the number of players to display, enter a passing length, passing outcome, and passing year in a form.
 - Correct Output: the site displays a table with the passing statistics for the selected number of top players with the selected passing length, passing outcome, and year

- 8. Feature 8 Test Cases:
 - a. Test Case 1: as a user in the passing statistics page, I can select to see the count of players above the average total passing length
 - i. <u>Correct Output:</u> the site displays a count of the players that have a total passing length above the average total.

TODO List

Done list of last sprint (week of 10/23 - 10/29)

- 1. Player Management Site
 - a. Created front-end html template to render player management functionality to the client
 - [Finished by Ford St. John/Kyle Dean, verified by team]
 - b. Created front-end .css styling to style player management page [Finished by Ford St. John, verified by team]
 - c. Created back-end functionality to edit a player's attributes from the loaded players dataset
 - [Finished by Kyle Dean, verified by team]
 - d. Created back-end functionality to add a new player to the loaded players dataset [Finished by Ford St. John/Kyle Dean/Robert Arenas, verified by team]
 - e. Created back-end functionality to delete an existing player from the loaded players dataset
 - [Finished by Eduardo Rocha/Kyle Dean, verified by team]
 - f. Created back-end functionality to save edited pandas dataframe to a csv [Finished by Kyle Dean, verified by team]
 - g. Created back-end API to read .csv datasets from Google Drive for consistent implementation of web application independent of local machine [Finished by Kyle Dean, verified by team]
 - h. CSV parsing back-end function
 - [Finished by Robert Arenas, verified by team]
 - i. Creation of "user functions/objects" module for wider exportation to the rest of the application (libaries.py)
 - [Finished by Ford St. John, verified by team]
- 2. Receiving statistics page
 - a. Added css styling to page
 - i. [finished by Robert Arenas]
 - b. Added top n players section
 - i. [finished by Robert Arenas]
- 3. Rushing statistics page
 - a. Created function for web scraping the nfl.com site for player's images that exist in our dataset.
 - [finished by Eduardo Rocha, verified by team]

 b. Created column store format using a Bootstrap template so the user can see the Rusher's FirstName, LastName, ID, Total Rush Yards, and Team(s) played for. [finished by Eduardo Rocha, verified by team]

ToDo task list for next sprint:

- 1. Implement front-end top N visual for combine performance
- 2. Implement front-end visual of players above average combine measurement performance
- 3. Implement back-end computation of top N players for selected combine performance
- 4. Implement back-end computation of players above average combine measurement
- 5. Implement front-end top N visual for passing statistics
- 6. Implement front-end visual count of players above average total passing length
- 7. Implement back-end computation of top N players for selected passing statistics
- 8. Implement back-end computation of players above average total passing length
- 9. Implement back-end computation of top N players for selected rushing statistics
- 10. Implement front-end so that two forms can be displayed on one page
- 11. Add average receiving yard per game to the receiving statistics page. Adding front end and back end functionality.
- 12. Add top n players by avg receiving yard per game. Adding front end and back end functionality.