Lab 7 - Team-42

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Final list of features implemented during the last sprint

Done list of last sprint (week of 11/13 - 11/19)

- Implement frontend "Add Player" and "Delete Player" buttons to the combine page so that clients can either add a new player or delete a player (if that player exists) [Completed by Ford St. John, verified by team]
- 2. Implement backend functionality to check if the "Add Player" or "Delete Player" buttons were pressed, check the data passed from the forms, and either add the new player or delete the selected player from the dataset accordingly [Completed by Ford St. John, verified by team]
- 3. Implement backend functionality on the combine page to ensure performance statistics are correctly aggregated with the new player considered, or the existing player deleted [Completed by Ford St. John, verified by team]
- 4. Implemented "Delete Player" for the Rushing statistics page that will delete a player if he exists.
 - [Completed by Eduardo Rocha]
- 5. Implemented a form filter so that the user can select which team to get the top rushers from
 - [Completed by Eduardo Rocha]
- 6. Implemented "Delete" so that the player doesn't show for both single search and team search.
 - [Completed by Eduardo Rocha]
- 7. Implement add player/receiving play from receiver data. [Completed by Robert Arenas]
- 8. Implement delete player/receiving play from receiver data. [Completed by Robert Arenas]
- Implemented the "Add Player" button for the Passing statistics page that will add rows for a player to the dataset with specified data. The player will be added to *Players* data if they do not already exist.
 - [Completed by Kyle Dean, verified by team]
- 10. Implemented the "Delete" button for the Passing statistics page that will delete specific rows from the *Passing* data.
 - [Completed by Kyle Dean, verified by team]
- 11. Implemented the "Delete Player" button for the Passing statistics page that will delete all rows from the *Passing* data for the specified player as well as remove them from the *Players* data.
 - [Completed by Kyle Dean, verified by team]