#### EDUARDO SANCHEZ BAUTISTA

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### **EXPERIENCED SOFTWARE ENGINEER**

9+ years as a software engineer, I specialized in architecting cloud-native solutions with a strategic product mindset.

By prioritizing fundamentals over siloed expertise, I address complex challenges—whether optimizing real-time vehicle integrations or streamlining microservices architectures—while cultivating adaptive, customer-focused teams.

Areas of expertise include	e:
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Architecture optimization	JS / TypeScript / Go / Lua	DevOps / GitOps / Terraform
Product-led engineering	MongoDB / PostgreSQL	AWS / Azure / GCP
Bootstrapping teams	REST / GraphQL / Trpc	Open-Telemetry / SRE
Technical debt reduction	Docker / Kubernetes / Argo	API Gateway / Service mesh
Cross-functional comms	Istio / Envoy	AI / API integrations

# PROFESSIONAL EXPERIENCE

## eduardosanzb.dev, Berlin, Germany,

2025

Bootstrap Tech Consulting practice focused on **product engineering, infrastructure design,** and **cross-team collaboration** for startups. Help teams build scalable systems, streamline engineering practices, and align technical decisions with business growth.

As an **expert generalist**, I help my clients build scalable systems and align technical decisions with business growth. Examples of my work include

**Trawa.de, Berlin, Germany,** growth startup solving green energy provision. Focused on backend team bootstrapping, architectural cleanup, and cross-team alignment.

- Bootstrapped a new product team, shipped new features, and owned backend and data development
- Introduced abstraction layers in a monorepo to reduce coupling, improving maintainability
- Launched weekly leadership syncs + Al-powered Slack newsletters to reduce communication friction
- Resolved data inconsistencies in their DB schema through cross-team collaboration
- Helped the team to consolidate a new hire

# Kombo.dev, Berlin, Germany,

2024-2024

Kombo.dev is a YCombinator startup that builds infrastructure to streamline HR processes and integrations across multiple platforms.

As a **staff software engineer**, I lead infrastructure modernization and technical initiatives while fostering engineering excellence. Key focus areas include *GCP migration*, observability implementation, and incident management optimization.

- Architected & implemented GCP infrastructure revamp using Terraform and CI/CD pipelines, cutting costs significantly
  while ensuring minimal downtime through enhanced security protocols and performance optimization.
- Established a company-wide observability framework by consolidating monitoring signals and implementing strategic alerting. Developed training materials to standardize practices.
- Developed incident response protocols and mentored the team in root cause analysis, reducing resolution time. Implemented a runbooks culture for system reliability.
- Promoted inclusive engineering practices via knowledge sharing, mentoring, and cross-team collaboration to drive sustainable development.

#### Unity Technologies, Berlin, Germany,

2022-2024

Unity Technologies develops the Unity game engine and a development platform for creating interactive experiences for various platforms. Unity is headquartered in San Francisco, California, and has offices worldwide.

As a Senior Software Engineer Level 6 on the Services Foundation team, I designed and maintained a self-service API Gateway for Unity, supporting internal teams with feature development, system stability, and best practices. I modernized infrastructure and scaled high-throughput systems using Kubernetes, Envoy, GCP, Node.js, and Go.

- **Interim lead** for the team that maintains the current API Gateways, working with TPM to prioritize new features, organize the roadmap, oversee security reviews, and actively work on new features.
- Part of the research team to evaluate the technology for the **new API Gateway**, evaluating multiple technologies and coming up with a strategic selection.
  - Negotiated with enterprise providers, fostered the conversation to come up with a decision, and orchestrated the development of the foundation building blocks.
  - Designed the **main architecture**, having in the scope *multi-teams*, *multi-clusters*, *multi-providers*, *performance*, *maintainability*, *and DevExp*.
- Designed and built the foundation for an authorization gRPC service to work within the new API Gateway, **built with Go**, gRPC, and OTEL instrumentation.
- Improved some parts of our cloud costs by around 60% and saved the company around ~\$70k annually, all of this by taking an in-depth look into our logging usage/storage.
- Maintained and improved an in-house telemetry proxy *written in Go;* part of the efforts included migrating the global DNS records for global production. The service was meant to provide observability for a 20-year-old service.
- Contributed to open-source modules like **autocannon**, **Istio and others**, helping to improve functionality, raising issues, or proposing changes.

# Atmo.earth, Berlin, Germany,

Dec 2023-Feb 2024

atmo.earth is a new startup dedicated to combating climate change through innovative carbon sequestration methods.

As a **Prospect Founding Engineer,** I built, at no cost, the V1 of the MVP, which was presented at *Finovate*, one of the largest fintech conferences in London, garnering significant attention and interest from investors.

• Led the development of the MVP, overseeing all technical decisions within the scope, taking executive decisions on product workflow and design; leveraged no-code tools to build the platform rapidly within a few weeks, taking critical architectural decisions prioritizing modularity, flexibility, and quality within the context.

## **BCG PLATINION GmbH.** Berlin, Germany,

2018-2021

BCG Platinion, part of The Boston Consulting Group, provides global consulting services for IT architectures, digital products, and data transformations.

As a **lead engineer**, I developed multiple POC/MVP and enterprise-grade solutions, with broad business contexts, using multiple technologies on different levels. Examples of projects:

- Led development of a real-time vehicle-to-marketplace solution for a German car manufacturer, reverse-engineering infotainment systems and implementing event-driven architecture with ReactJS, Node.js, Go, and IoT to enhance customer experience and drive sales.
- Led a 6-engineer team to build a global financial MVP for a telecom giant using ReactJS and .NET microservices, detecting ~\$1M/year in legacy financial loopholes while improving transaction efficiency and accuracy.
- Developed aerospace supply chain POC using IoT, Hyperledger blockchain, and ReactJS, improving visibility/traceability while reducing operational expenses.

#### OTHER PROFESSIONAL EXPERIENCES

- Full-Stack Engineer—optilyz GmbH. Berlin, Germany.
   2017–2018
- Software Engineer—Generation by McKinsey & Company Social. CDMX, Mexico. 2016-2017
- Software Engineer Jr.—Lucasian Labs Mexico. CDMX, Mexico. 2016
- Software Engineer Internship—Weetsi Solutions.
   CDMX, Mexico. 2015

#### **EDUCATION AND ADDITIONAL INFORMATION**

Bachelor of Software Engineering (B.SE); (2016); UNIVERSIDAD POPULAR AUTÓNOMA (*UPAEP*), Puebla, México; CARINTHIA UNIVERSITY OF APPLIED SCIENCES, Villach, Austria

**Additional Information:** Sports: gym, squash, and in-line hockey. **Hobbies:** Music, woodworking, coffee, and street photography. **Languages:** Spanish (native), English (C1), German (B1)