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Report for Assignment 05

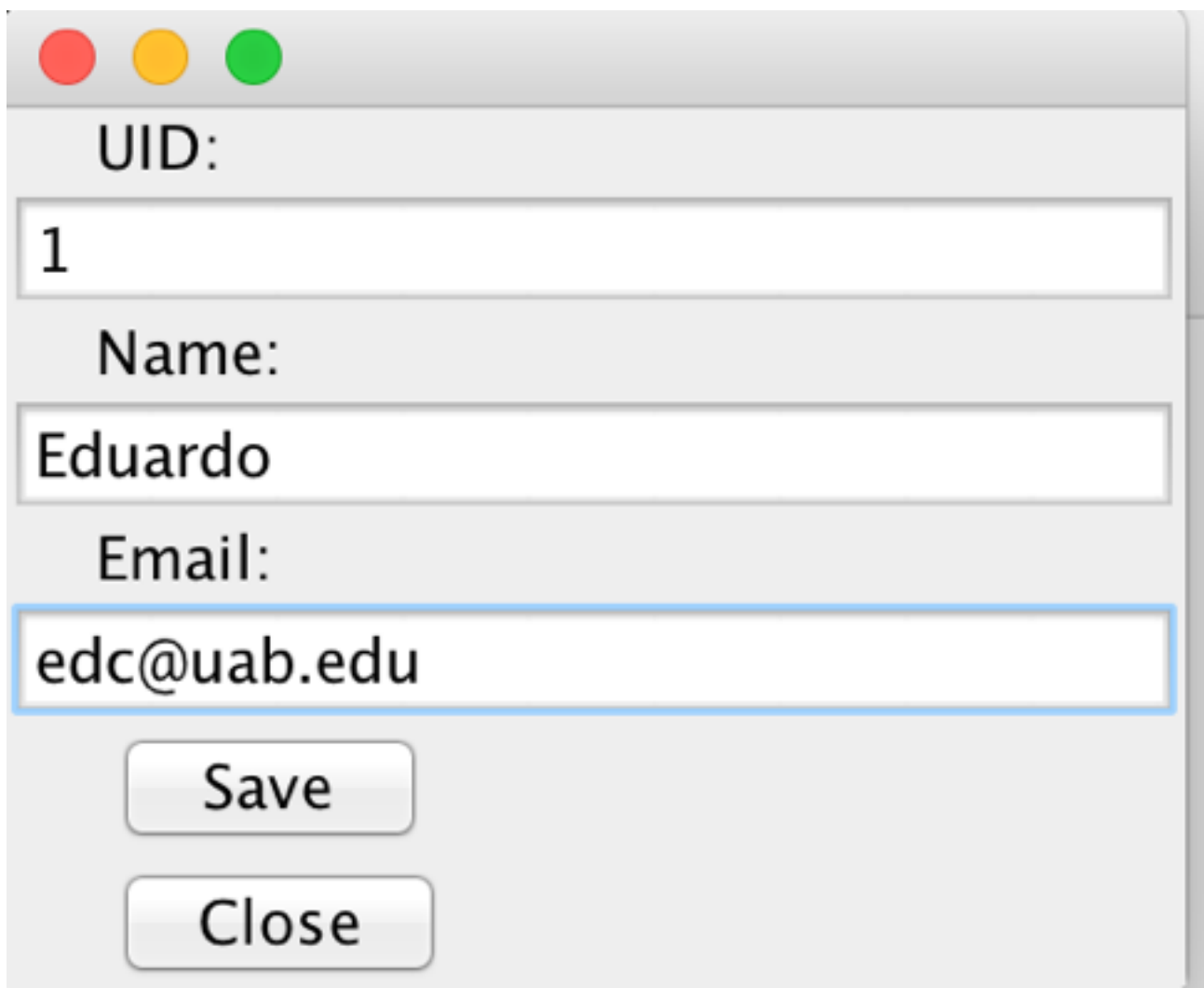
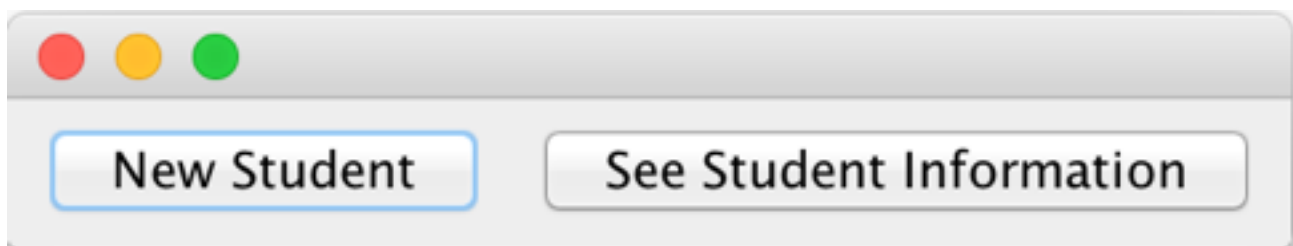
01) What design patterns did you use in your code or in conjunction with Java GUI classes?

Basically I worried about not giving too many responsibilities for a given method, always avoiding to have a method working on something outside from its scope. As I used the provided classes I didn't modified anything on it but I can notice that all the methods are encapsulated, all variables private and methods doesn't have more than one responsibility.

02) Problems

I didn't have any problem at all. I was just confused about what was expected for this assignment, if the Professor was asking for us to implement the whole system or just the part for creating and to see the students so I implement just the student part. It was pretty easy since all the methods were already implemented and I just had to call it from the GUI and show the results.

Screenshots:



Students:

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Close